Intro to Neural Nets

Course Logistics and Introduction

Today's Agenda

1. COURSE LOGISTICS

- Website, schedule, grading and evaluation criteria.
- Course textbook, lecture format, etc.

2. INTERESTING USE CASES

- Frivolous, academic, and practically useful.
- A recent failure, and societal concerns.

3. QUICK INTRODUCTION

- What is a neural network?
- How does it work?





accenture



About Me















Yuan Gao^{A1,2} , Dokyun Lee^{Ab1} , Gordon Burtch¹ and Sina Fazelpour

Edited by Susan Fiske, Princeton University, Jamaica, VT, received January 23, 2025, accepted May 9, 2025.

Recent studies suggest large language models (LLMs) can generate human-like responses, aligning with human behavior in economic experiments, surveys, and political discourse. This has led many to propose that LLMs can be used as surrogates or simulations for humans in social science research. However, LLMs differ fundamentally from humans, relying on probabilistic patterns, absent the embodied experiences or survival objectives that shape human cognition. We assess the reasoning depth of LLMs using the 11-20 money request game. Nearly all advanced approaches fail to replicate human behavior distributions across many models. The causes of failure are diverse and unpredictable, relating to input language, roles, safeguarding, and more. These results warrant caution in using LLMs as surrogates or for simulating human behavior

LLMs as a simulation | LLMs as human surrogates | Simulations of human behavior | LLMs in social science research

Recent studies report that Large Language Models (LLMs) can exhibit human-like cognitive abilities. These studies demonstrate that LLMs produce outputs that closely resemble responses from human subjects in seminal experiments from behavioral economics and responses comparable to those of humans in perceptual tasks and standard theory of mind (ToM) evaluations (1-3). Early work in this area (4) suggests that LLMs generate outputs consistent with human preferences and biases in decision-making and behavior more generally, across a variety of domains, including economics (1), political science (5), marketing (6), and psychology (7-9).

On this basis, studies claim that LLMs may serve as useful surrogates or simulation testbeds for human subjects in social science research (10-12), an idea that has also gained traction in industry, e.g., for market research (6).* For example, the startup Synthetic Users employs LLMs to simulate consumer reactions to new products. The benefits of using LLMs as human surrogates have been argued from several perspectives, including cost-effectiveness, scalability (13), and the idea that LLMs can provide synthetic data in cases where they have traditionally been scarce (1).

The growing enthusiasm for using LLMs as human surrogates in research raises two urgent questions for the scientific community. First, do findings demonstrating LLMs' capability as surrogates for human participants generalize to less explored or newer research contexts? Second, to what extent are LLMs' outputs subject to configuration and implementation choices? To the extent the outputs of LLMs do depend on such choices, we argue they require careful documentation and evaluation by researchers and reviewers invested in ideals of replicable and responsible science (14-16). This work

We begin with an empirical case study demonstrating that several LLMs are incapable of serving as faithful human surrogates in a simple experiment, wherein we show that the models' generated outputs systematically and significantly diverge from those of human participants. Our experiment utilizes the 11-20 money request game (17), a simple economic game designed to evaluate participants' depth of strategic reasoning. We begin by exploring variation in responses to the experiment instructions across eight popular LLMs (GPT-4, GPT-3.5, Claude3-Opus, Claude3-Sonnet, Llama3-70b, Llama3-8b, Llama2-13b, and Llama2-7b). We collect responses from 1,000 clean sessions for each LLM and compare the distribution of those responses to the distribution of previously reported human participant responses and Nash Equilibrium predictions.

TWe chose this game because i) it is more recent than classic games (e.g., the beauty contest game) and thus is less likely to red by the LLMs under investigation, and ii) the game is exceedingly simple, such that a failure to exhibit human-like behavior here would be cause to question whether LLMs' outputs will be human-like in more complicated

Significance

This paper critically evaluates the potential dangers of employing large language models (LLMs) as surrogates for human participants or as simulations of human behavior in social science research. Through an in-depth empirical case study, we find that LLMs do not exhibit behavior consistent with humans in a simple scenario. Further, LLMs demonstrate inconsistent and idiosyncratic responses. We explore failure modes, analyze their limitations from empirical and philosophical perspectives, and propose practical guidelines for future research. Our study underscores the importance of transparency and rigor to ensure replicable and reliable research in this emerging area.

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Author contributions: Y.G., D.L., G.B., and S.F. designed research; Y.G. performed research; Y.G. analyzed data; and Y.G., D.L., G.B., and S.F. wrote the paper

The authors declare no competing interest.

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his article contains supporting information online at https://www.pnas.org/lookup/i Published June 13, 2025.

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Some Research

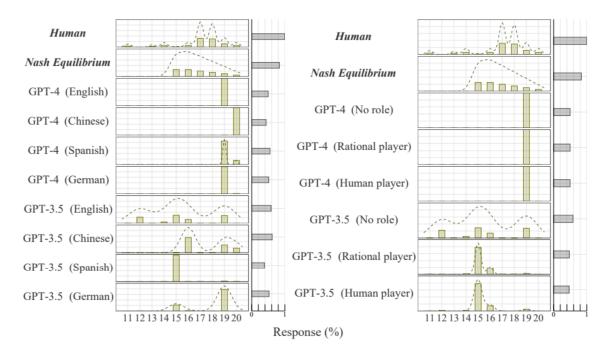


Figure 2: Prompt Brittleness: Roles and Languages. The bar chart on the right shows the similarity between the distribution of different subjects and human subjects, measured by Jensen-Shannon divergence scores. Density plots are omitted for subjects with over 98% of the data concentrated in a single choice to avoid potential misinterpretation.

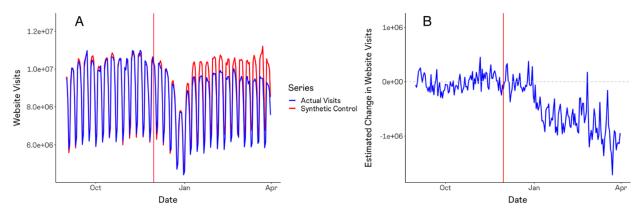


Figure 1. Synthetic control estimates of decline in daily web traffic to stack overflow. Estimates are obtained via synthetic control using LASSO (SCUL), based on daily web traffic estimates according to SimilarWeb for the 1000 most popular websites on the internet. Panel (A) depicts the actual web traffic volumes (in blue) recorded by SimilarWeb alongside the Synthetic Control (in red). Panel (B) depicts the difference between the two series, reflecting the estimated causal effect of ChatGPT.

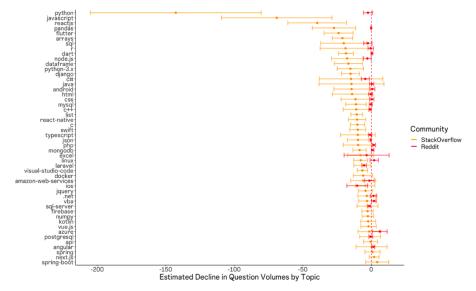


Figure 3. Topic-specific effects of ChatGPT on stack overflow and reddit. Estimates are obtained via differencein-differences regression, per topic. The figure depicts effect estimates for each stack overflow topic (in orange) with 95% confidence intervals and estimates for each sub-reddit (in red), where available. Note that data on sub-reddit posting volumes was not available for three sub-reddit communities: javascript, jQuery, and Django. Other Reddit estimates are omitted due to the lack of a clearly analogous sub-reddit addressing that topic.

Some Research

www.nature.com/scientificreports

scientific reports



OPEN The consequences of generative AI for online knowledge communities

Gordon Burtch[™], Dokyun Lee & Zhichen Chen

Generative artificial intelligence technologies, especially large language models (LLMs) like ChetGPT, are revolutionizing information acquisition and content production across a veriety of domains. These technologies have a significant potential to impact participation and content production in online knowledge communities. We provide initial evidence of this, analyzing data from Stack Overflow and Reddit developer communities between October 2021 and March 2023, documenting ChatGPT's influence on user activity in the former. We observe significant declines in both website visits and question volumes at Stack Overflow, particularly around topics where ChatGPT excels. By contrast, activity in Reddit communities shows no evidence of decline, suggesting the importance of social fabric as a buffer against the community-degrading effects of LLMs. Finally, the decine in or succentiums, as a woner against the contention of the contentiated among newer users, indicating that more junior, less socially embedded users are particularly likely to exit.

Recent advancements in generative artificial intelligence (Gen AI) technologies, especially large language models (LLMs) such as ChatGPC, have been significant LLMs demonstrate remarkable professors in tasks that involve information retrieval and content oracles the same content or accordance to the content of the content or accordance to the content of the content or accordance to the content of the content (L.34) such as Conforming there exert agreement a management as management as constanted protection information retrieval and content creation. Given these capabilities, it is important to consider their potential information retrieval and contem creation. . Given these captionates, it is nuportain so consider user potential to drive search; shifts in the way knowledge is developed and exchanged within online knowledge communities.

the state was a considered and operation of the state of Linus may at me norm positive and ingentee impacts in participation, and activity an outline anomalogs to municipal on the positive ade, LLMs can enhance knowledge sharing by providing immediate, relevant responses. numerics on the jumine must cause our numeric knowledge sum rig by juminum, interconnectors an imposses to user queries, potentially bolstering community engagement by helping users to efficiently address a wider to user species, precessing sometting community engagement or stepping users to emocrate sources a water range of poer questions. Viewed from this perspective, Gen Al fools may complement and enhance existing sange on poer quessions, soewen from into perspective, soen as room may complement and ennance exasting activities in a community, enabling a greater supply of information. On the negative side, I.i.Ms may replace

Hine knowledge communities anogether.

If the displacement effect dominates, it would give rise to several serious concerns. First, while ILMs offer in the anytheneous for information retrieval and content creation and have been shown to agrificantly enhance introducing research as a month mutual returners and content creation and have occus shown to significantly enhance individual productivity in a variety of writing and coding tasks, they have also been found to hallocinate, i.e., providing confidently incorrect responses to user queries, and to undernine worker performance on certain pronoung consignity morrect responses to user queries, and to uncertaine worker performance on seriain opper of tasks. Second, if individual participation in online communities were to decline, this would imply a types or takes occurring it minimum periodyntam in ontone communities were to utcurring that would make a decline in opportunities for all manner of interpretional interaction, upon which many important activities occurs in opportunities or an manner or interpersonal interaction, upon which many important attivities depend, e.g., collaboration, mentorship, job search. Further, to the extent a smilar dynamic may emerge within oppens, c.g., connectation, mentorinsh, you search, returns, to the extent a summar or justice, may strategy minute formal organizations and work contexts, it would raise the prospect of analogous declines in organizational

sacrifiers, peer entering, career surrancement and uninvarious.

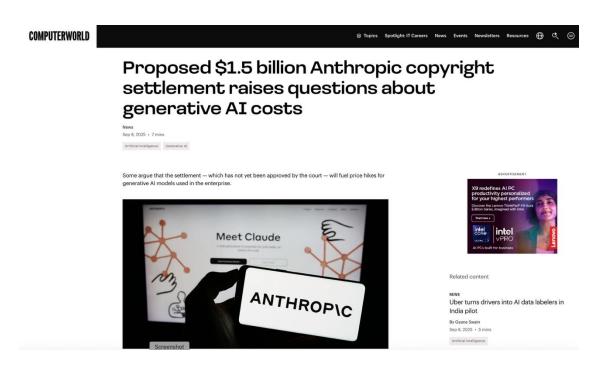
With the above in mind, we address two questions in this work. First, we examine the effects that generative With the above in mind, we address two questions in this work, First, we examine the effects that generative striftical intelligence (AI), particularly large language models (LLMs), have on individual engagement in online knowledge communities. Specifically, we assess how LLMs influence user participation and content creation in can be a personal management of the second with the second management of the second management o times autorousge communicate, securia, ne capture autors mai insereste impury or autouste/ine emets on ILMs on participation and content creation at online knowledge communities. By addressing these relationships, Laws on participation and comein creation in ocinic aconverge communicate, ny moreogeng tiere совывающер, we tim to advance our understanding of the role II Mis may play in shaping the future of knowledge sharing and we can to advance our understanding of the role LL sta may pay in anaping the nutric or knowledge soulting and collaboration online. Further, we seek to provide insights into approaches and strategies that can encourage a sustainable knowledge sharing dynamic between human users and AI technologies.

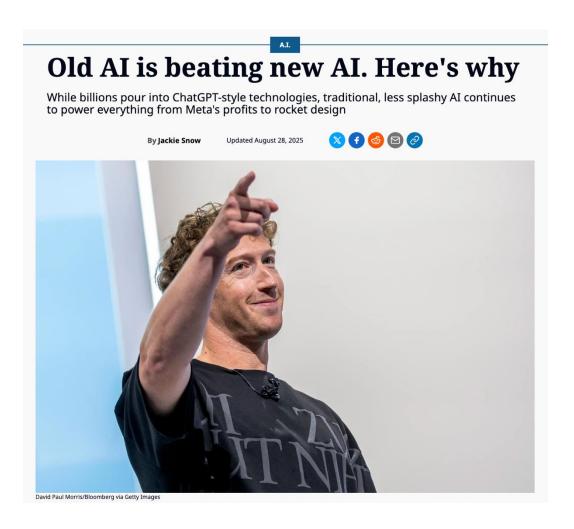
attinuose enoweage maring symmos overveen numan mens not as technologies. We evaluate our questions in the context of ChatGPT's release, in late November of 2022. We start by exam revaluate our questions in the context of ChatGPTs researc, in late November of 2022, we start by examining how the release of ChatGPT impacted Stack Overflow We show that ChatGPTs release led to a marked decline in web traffic to Stack Overflow and a commensurate decline in question posting solumes. We then decane in web trains to State America, and a summericant account in question passing someone, are tree, consider how declines in participation may vary across community concerts. Leveraging data on posting activity in Reddit developer communities over the same period, we highlight a notable contrast no detectible declines in Koodii developer communities over the same period, we ingringin a notative contrast, no detectible declines in participation. We attribute this difference to social fabric, whereas Stock Overflow focuses on pure informahon exchange, Reddit developer communities are characterized by stronger social bonds. Further, considering tion recovering occurs severage communications are crossed or attenger sector route. For user, considering helenogeneity across topic domains within Sack Overflow, we show that declines in participation varied greatly

Questrom School of Business, Boston University, Boston, MA 0.2215, USA. ≅email: gburtch@b

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In the News.



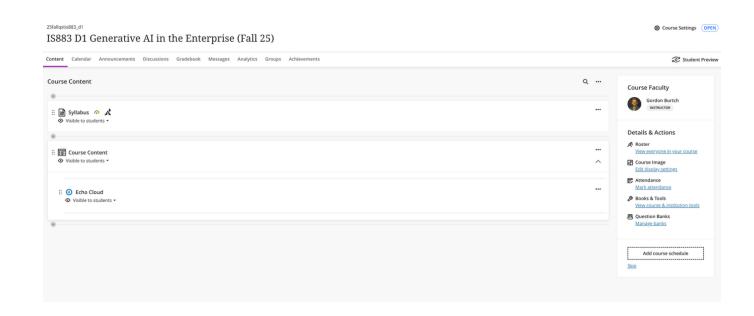


Course Materials

COURSE WEBSITE

- The course website is on Blackboard I assume you have looked at it by this point (if you aren't enrolled in the site, let me know)
- You will submit all assignments and receive relevant course announcements via that site.
- I will post lecture materials and in-class exercises
 / examples via the GitHub Repository linked on
 Blackboard.





GOOGLE COLAB

 All homework and exercises in this course are to be implemented in Python. You should work in Google Colab because we (the TA and I) will not be able to provide technical support if you run into issues with your local Python instance. You also need to submit ipynb files that run in a clean Colab instance (we won't debug your code!).

Grading and Evaluation

PARTICIPATION / ATTENDANCE

- Regular attendance and participation will be worth 10% of your final grade.
- After each class, I will have you complete an online survey where you will have the opportunity to cite other students who made comments, who raised questions, or who helped you better understand the course material.

Grading Distribution & Scale

(1) Attendance & Participation	10%
(2) Coding Assignment	20%
(3) Case Write-ups (x2)	25%
(4) Quizzes (x4)	20%
(5) Final Project	25%
Total:	100%

INDIVIDUAL CODING ASSIGNMENT

- One assignment worth 20% of your final grade
- Due by 11:59pm on the date indicated in the course schedule; submit your Jupyter (Colab) Notebook file via Blackboard (submit the actual file with code, *not* a link to your notebook).
- Late submissions will result in grade deductions, per the syllabus.

CASE WRITE-UPS

• We will discuss two cases in class, and your submitted individual responses to case questions will comprise 25% of your final grade (12.5% each).

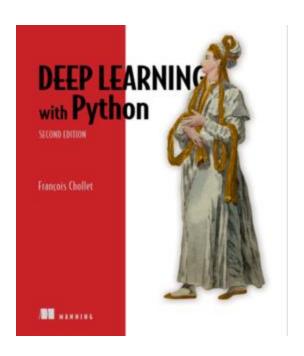
QUIZZES

• We will have four in-class, timed, paper-and-pencil quizzes, collectively worth 20% of your final grade. These are multiple choice quizzes

PAIR PROJECT

• The final project is worth 25% of your final grade. You will work in pairs to implement a neural network-based predictive model that addresses a practical problem of interest to you! You must source a dataset (<u>not</u> from Kaggle), motivate the prediction problem (explain why it's practically relevant), and then implement a (predictive) model.

Course Textbook



Chollet, François. (2021). *Deep Learning with Python (2nd Edition)*. Manning Publications Co. **ISBN-13: 978-1617296864.** https://www.manning.com/books/deep-learning-with-python-second-edition

Required Software

SOFTWARE CONFIGURATION

- You can access Google Colab at https://colab.research.google.com. You probably want to use your BU Google account credentials.
- You may resort to a local Python implementation and/or virtual machine setup for your final project, depending on the scale of your data/problem and what you are comfortable doing. Note that the TA and I cannot provide technical support should you choose to do that.

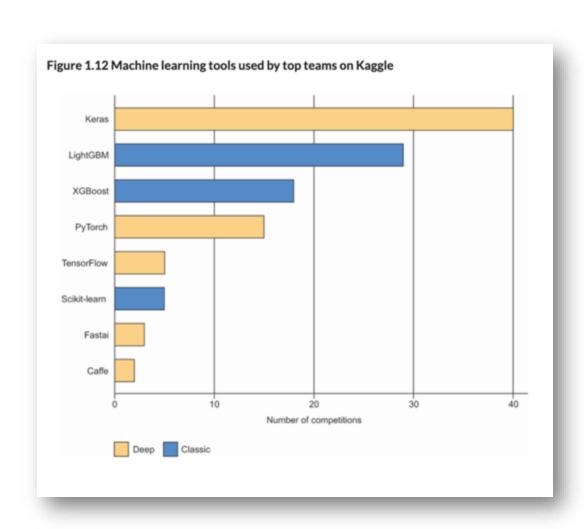


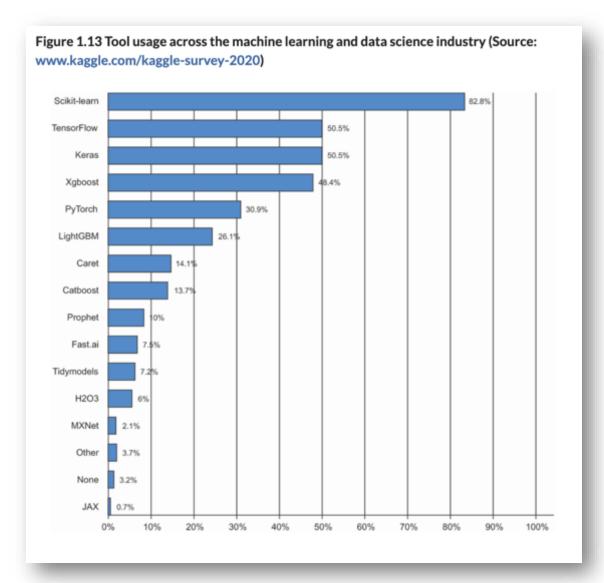




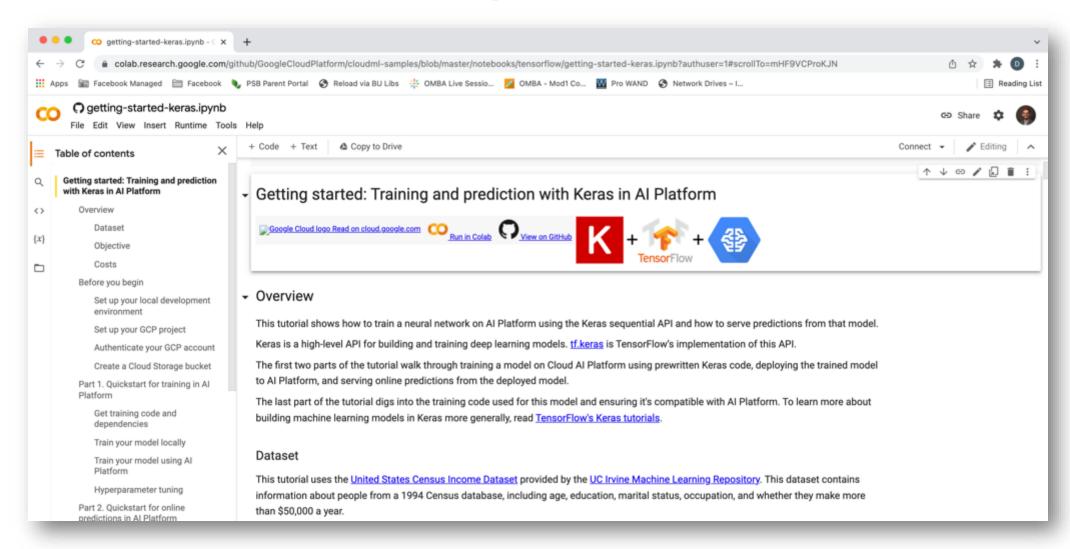


Why Tensorflow + Keras?





Google Colab



Course Timeline

AGENDA

- We will start with the basic math concepts.
- We will then get into neural networks for simple prediction problems using structured data as inputs.
- Finally, we will explore more complex use cases, including those with unstructured inputs (e.g., text, audio, images/video), and ultimately, unstructured output (e.g., generative AI).

NOTE TIMING OF DELIVERABLES

- I will announce sign-ups for the first project proposal check-in meeting on October 6.
- Project proposal.
- Coding assignment focused on basic prediction.
- Case write-ups (x2).
- Final project deliverables.

Date	Торіс	Assignments	Readings
September 8	Course Introduction		Chapter 1 & Overview of NNs
September 15	The Math of NNs		Chapter 2
September 22	Keras and Other Frameworks		Chapter 3
September 29	Simple NNs & Model Tuning	Coding Assignment Posted	Chapter 4
October 6	Project Check-in Meetings (15 Minutes Each)		Chapters 5 and 6 (Optional)
October 14 (Tuesday!)	Functional API & Computer Vision (CNNs)	Project Proposal Due (Friday Oct 17, 11:59pm)	Chapters 7 and 8 (Play Quick Draw)
October 20	Computer Vision (cont.)	Coding Assignment Due (Friday Oct 24, 11:59pm)	Chapter 9
October 27	Text Models (RNNs, Embeddings)		Chapters 10 and 11
November 3	Model Understanding (SHAP & LIME)		
November 10	Generative AI		Agentic Beer Game
November 17	Generative AI (cont.) + Case: JPMorganChase	JPMorganChase Due Friday at 11:59 pm	JPMorganChase Case
November 24	Finish Up Group Project (Optional Class)	Thanksgiving!	
December 1	Guest Speaker (Tentative) + Case: AI Wars	AI Wars Due Friday at 11:59 pm	AI Wars Case
December 8	Final Project Presentations	Project Due 11:59pm	

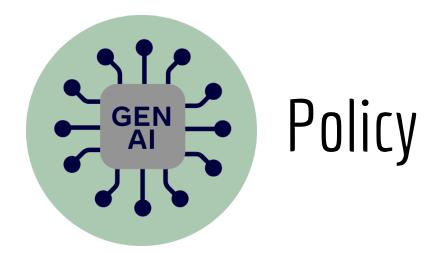


LECTURES

• We will meet once each week for ~2.5 hours. I will incorporate a 20-minute break midway through each session. The first half of each session will kick off with a collective discussion of relevant news, followed by lecture (focused on concepts/explanation), at least until we get to case discussions later in the course.

HANDS-ON EXAMPLES

- The second half of each session will be focused on walking through hands-on examples and demonstrations in Python notebooks. I will provide Jupyter Notebooks in Google Colab and data sets (typically shared via GitHub), which we will walk through together.
- You are encouraged to ask questions as we progress. The quizzes, individual assignment, and exam will be based on the in-class material; I will never test you on things that were not discussed in class.



Generative AI Policy: I expect you to use generative AI tools during this course. However, the way you use them matters. Some valid use cases include implementing data munging tasks that you already understand, based on past coursework, such as pre-processing text, automatically generating comments for your code, or requesting an explanation for what some example code does. However, you should try to implement the code yourself and work through any errors that arise. If you 'vibe-code' your way through the course, you are likely to misunderstand concepts and do poorly on evaluations. I reserve the right to have you explain your code to me orally, in person, should you employ concepts or implementations that we did not cover in the course. An inability to explain what your code is doing will result in a 20 percentage point reduction in the deliverable grade. The same will occur if you submit code employing PyTorch as the backend.

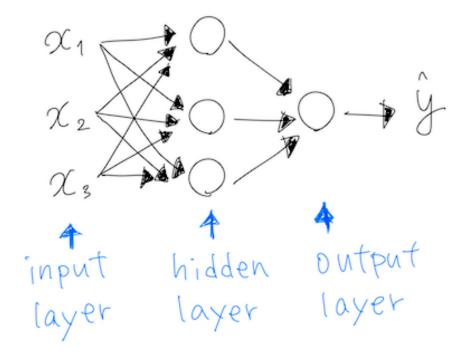
Any Questions?

What is 'Deep' (vs. Shallow) Learning?

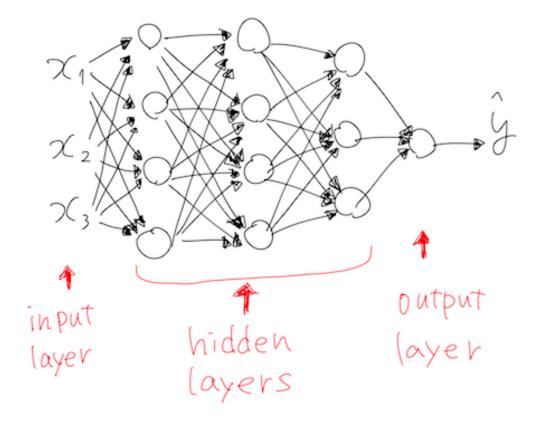
https://chat.openai.com/chat

What is 'Deep' Learning?

Shallow Neural Network



Deep Neural Network



Where Deep Learning Started

Communicated by Dana Ballard

Backpropagation Applied to Handwritten Zip Code Recognition

Y. LeCun

B. Boser

J. S. Denker

D. Henderson

R. E. Howard

W. Hubbard

L. D. Jackel

AT&T Bell Laboratories Holmdel, NJ 07733 USA

The ability of learning networks to generalize can be greatly enhanced by providing constraints from the task domain. This paper demonstrates how such constraints can be integrated into a backpropagation network through the architecture of the network. This approach has been successfully applied to the recognition of handwritten zip code digits provided by the U.S. Postal Service. A single network learns the entire recognition operation, going from the normalized image of the character to the final classification.

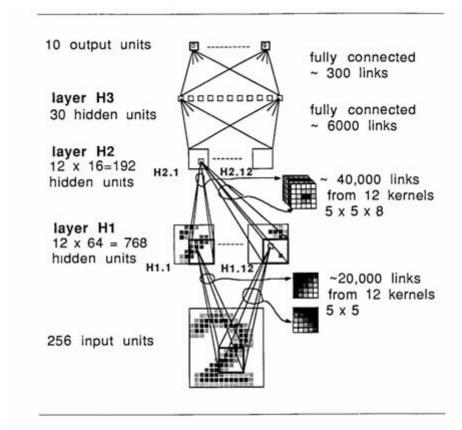


Figure 3 Log mean squared error (MSE) (top) and raw error rate (bottom) versus number of training passes

Then It Shuffled Along for Decades...

What was actually wrong with backpropagation in 1986?

- We all drew the wrong conclusions about why it failed.
 The real reasons were:
- 1. Our labeled datasets were thousands of times too small.
- 2. Our computers were millions of times too slow.
- 3. We initialized the weights in a stupid way.
- We used the wrong type of non-linearity.

A few years ago, Jeff Dean decided that with enough computation, neural networks might do amazing things.

He built a lot of infrastructure to allow big neural nets to be trained on lots of cores in Google data centers.

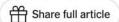


Now...

THE SHIFT

An A.I.-Generated Picture Won an Art Prize. Artists Aren't Happy.

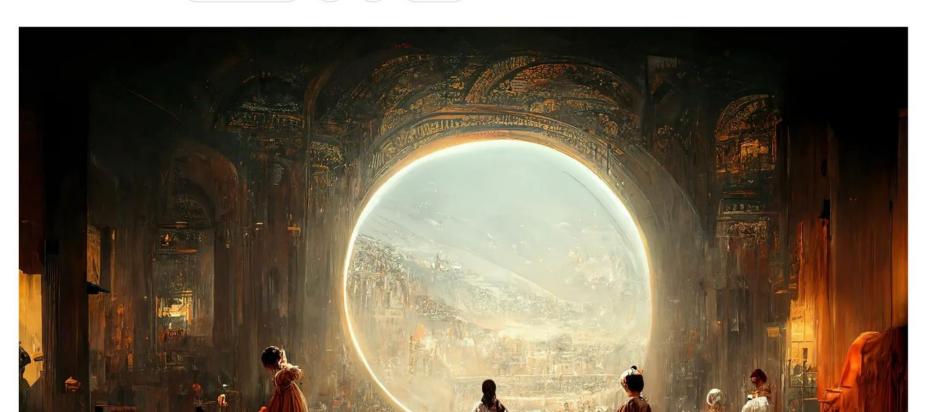
"I won, and I didn't break any rules," the artwork's creator says.



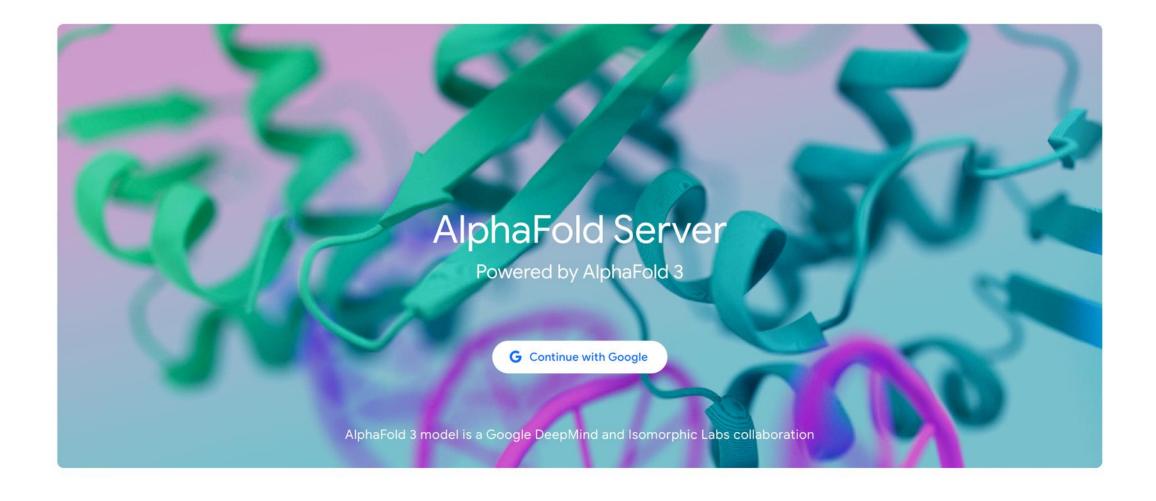








er (BETA)



How does AlphaFold Server work?

AlphaFold Server is a web-service that can generate highly accurate biomolecular structure predictions containing proteins, DNA, RNA, ligands, ions, and also model chemical modifications for proteins and nucleic acids in one platform. It's powered by the newest AlphaFold 3 model.

Technical Preview

Your Al pair programmer

With GitHub Copilot, get suggestions for whole lines or entire functions right inside your editor.

Sign up >

```
#!/usr/bin/env ts-node

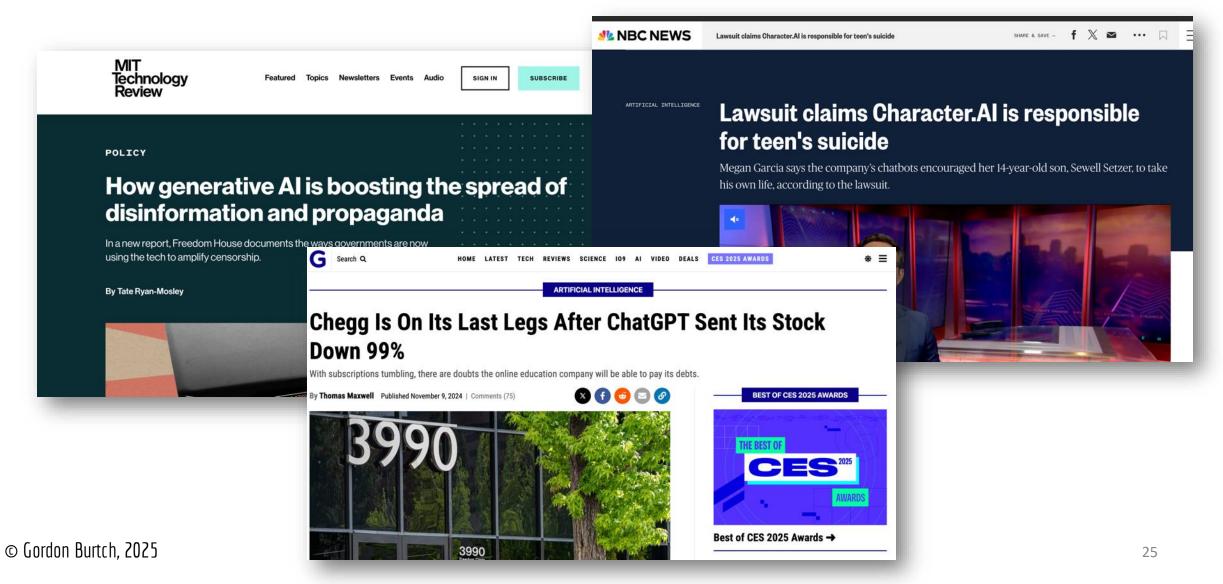
import { fetch } from "fetch-h2";

for the sentiment of text is positive

import for the s
```



These Technologies Bring New Problems



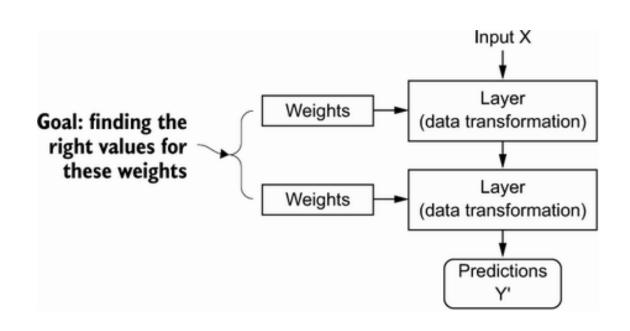
Business Process / Model Still Matters

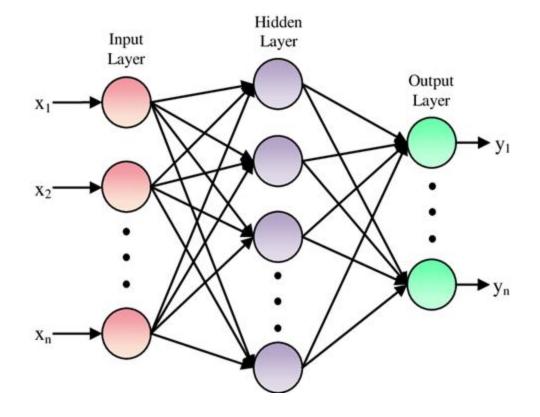




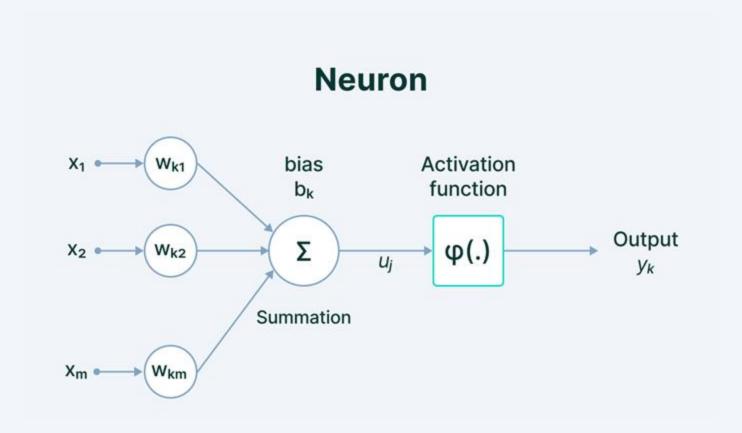
How It Works, Conceptually

Model Parameters

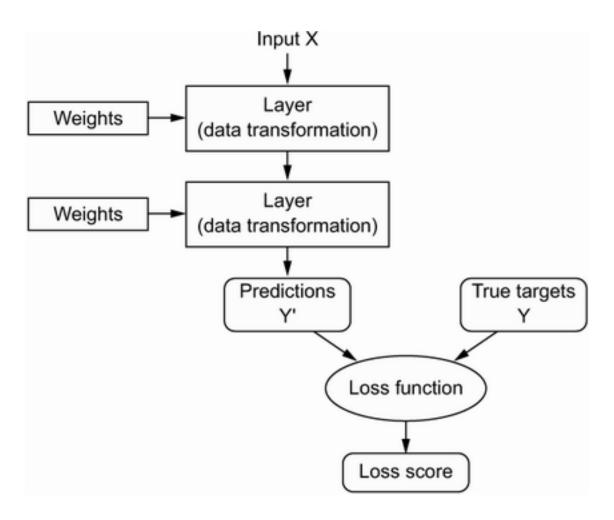




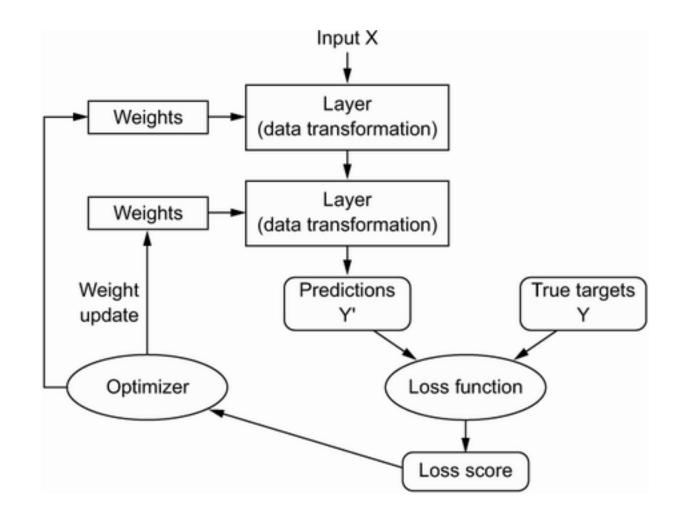
Model Parameters



Loss Function (Error)



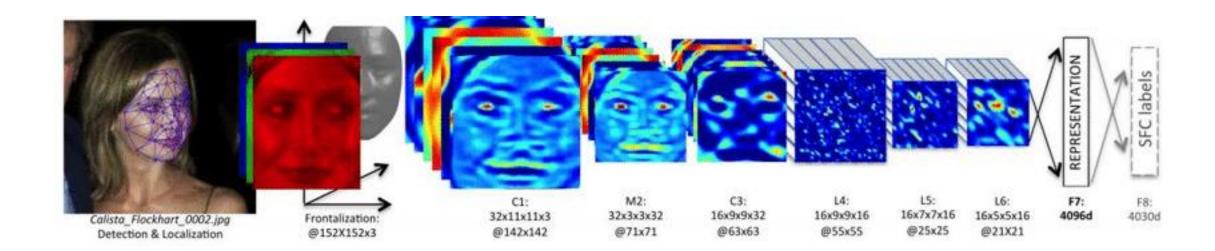
Optimization



When to Learn Deeply (vs. Not)

COMPLEX RELATIONSHIPS

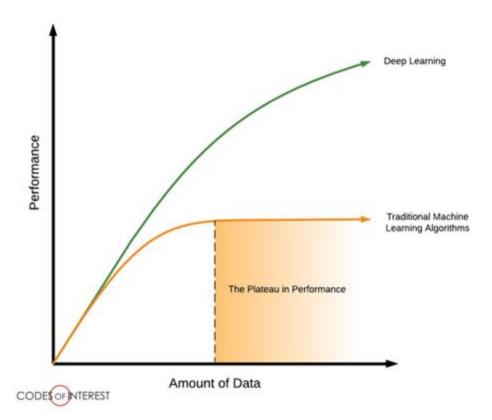
• Complex, non-linear, interactive relationships and mappings; common use cases involve unstructured (high dimensional) data. Deep learning techniques remove the need for feature engineering, a daunting task.



When to Learn Deeply (vs. Not)

LOTS OF DATA ON HAND

• To be able to learn those complex mappings, typically requires many, many, many training examples.

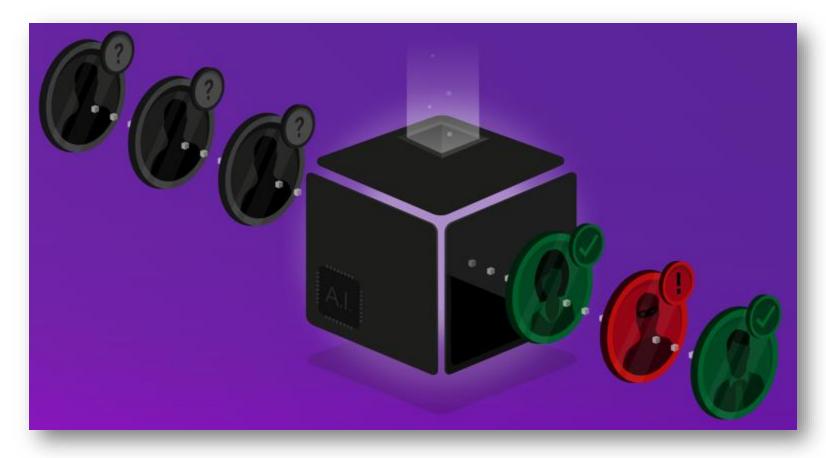


When to Learn Deeply (vs. Not)

LITTLE NEED FOR UNDERSTANDING

• Although there have been advancements in explainable and interpretable AI, deep nets are notoriously "black box"

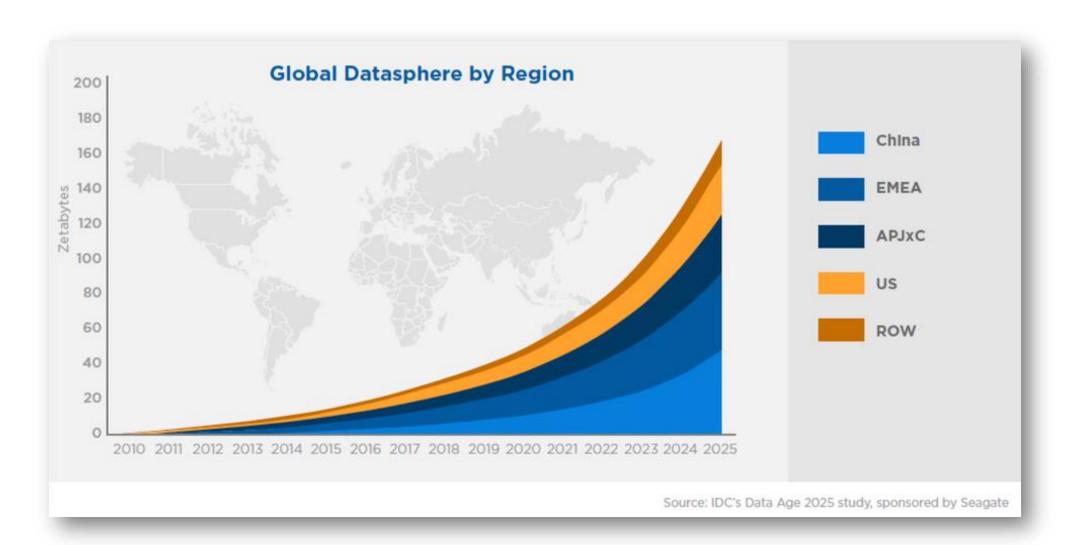
algorithms.



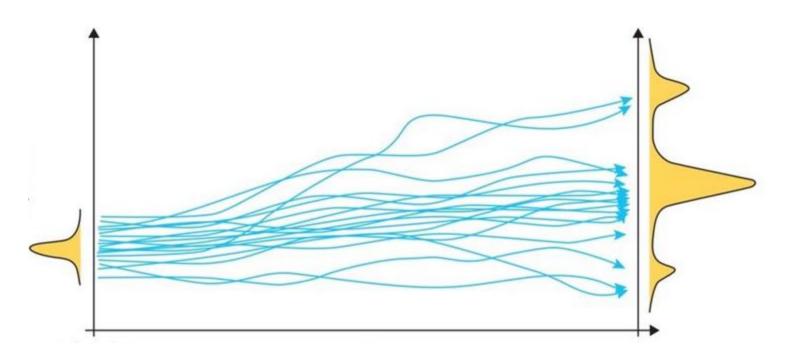
Why Did Deep Learning Take Off?

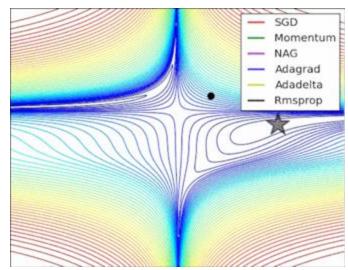


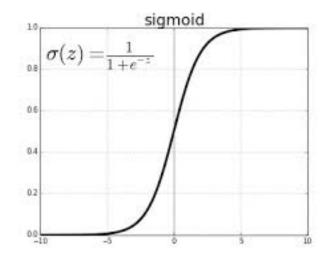
Data



Algorithmic Improvements







Questions?

Quick Demo in Google Colab

