

gg

**^**b

up 1 page

^u

up 1 line

down 1 line

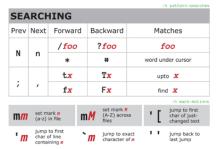
^d

down ½ page

^f

down 1 page

G



Pass a directory to the : edit command to open a directory explorer. Instructions for usage are at the top of the screen.

## **ENTERING INSERT MODE**

beginning of line	Ι	before cursor	i	after cursor	а	end of line	Α		
previous line	0	next line	0	substitute character	s	substitute line	S	line from cursor	,

## ENTERING VISUAL (SELECT) MODE

v	The most	basic type. H mose to aracters	V	Use: chur arou	ful for moving this of a program and the file. Use the line mode to ect one or more as.	Λ,	Gr wi to th	reat for wo ith tables ext, or any nat happens enveniently (sual Block in be used oxes across	thing to be aligr mode to sel	of e ned.
switch curso		re-se		V	prepend to each			to start	1	,

ZZ	Write current file, if modified, and quit	ZQ	Quit without checking the changes (like :q!)

ZZ	write current fi and quit	le, if modified,	ZQ	changes (like :q!)
		Write curren	t file	

:write Write current file and quit : wa

Use :scriptnames to list all files sourced during initialization.

Enable and configure syntax highlighting
Use :sy sync fromstart to redraw broken highlights

:make Run a compiler and enter quickfix mode

Use :earlier and :later to quickly jump backward and forward in a file's history.

:read Read external program output into current file

p-down-motions								
	ts	sw	sts	et		tabstop	ts	Columns per tabstop
use spaces only	n	n	n	on		shiftwidth	sw	Columns per KK
use tabs only	n	n	0	off		softtabstop	sts	Spaces per tab
Set n to desired tab width (default 8) expandtab et <tab> inserts sp</tab>					«Tab» inserts space			
MIXING TABS AND SPACES IS RIGHT OUT								
:reta	:retab Replace all tabs with spaces according to current tabstop setting							
fileformat ff	Try changing this if your line-endings are messed up							
list		Display whitespace visibly according to listchars						

р	paste after cursor	Р	paste before cursor	^[	return to Normal mode
u	undo	^r	redo		repeat
gf	find file under cursor in path and jump to it	dd	delete current line	уу	yank current line
x	delete character after cursor	%	jump to matching paren	r	replace char under cursor
<i>n</i> G	jump to line n	^0	jump back	^i	jump forward
zz	center screen on cursor	zt	align top of screen with cursor	zb	align bottom of screen with cursor

Using A to return to Normal mode lets you keep your fingers on the home row. It's even easier if you map Caps Lock to Control!

## **COOL INSERT MODE STUFF**

4	^w	delete word before cursor	^u	delete line before cursor
	^r <u>r</u>	insert the contents of register *	^r=	use the expression register (try *r=5+10)
	^t	increase line indent by shiftwidth	^d	decrease line indent by shiftwidth
	^x^1	line completion	^n	find next completion suggestion according to complete
				:h cmdline.txt
		COMMA	ND-LT	HE MODE ONLY

	СОМ	MAND-LI	NE MODE	DNLY
edit using mal mode cmdwin	insert word under cursor endline-editing	^r^w	completion suggestions cmdline-completion	^d

cmdwin — cmdline-c	editing cmdline-completion
Put cnorenap %% <c-r>=expand('%:h'). mode to refer to the directory of the cu</c-r>	'/' <crs arrent="" can="" command-line="" file,="" in="" ix="" of="" pad.<="" regardless="" so="" td="" type="" views="" you="" your=""></crs>
Supply % as a range to the : subs	stitute command to run it on every line in the file.
:%s/Scribbl/Design/	"Scribbled" -> "Designed"
Specify the "g" flag to apply the s	substitution to every match on a line.
:s/[dla]//g	"badly" -> "by" :h s_flags, :h /[]
Vim supports many regular expre	ession features.
:s/k/ax/	"Mook" -> "Max" :h usr_27, :h /.
Use \ instead of , if you want	
:%s/heat\*Bungle/anto/	"Cheatsheet\nBungler" -> "Cantor" :h /\
Special escapes can be used to ch	nange the case of substitutions.
:s_\(f\)_\U\1\E_	"foobar" -> "FOObar" :h sub-replace-special
Use : global to perform a comm	nand on matching lines.
:g/foobar/delete	Delete all lines containing "foobar"
If your pattern contains slashes, j	just use a different character as your delimiter.

"10 25" -> "21 36"

:s\_Data/Lore\_Brent Spiner\_

:s\_\d\_\=submatch(0) + 1\_g

Use \= to evaluate expressions with replacement groups.

:h <i>cmd</i>	Normal mode <i>cmd</i> help
:h i <i>_cmd</i>	Insert mode <i>cmd</i> help
:h v_ <i>cmd</i>	Visual mode <b>cmđ</b> help
:h c_ <i>cmd</i>	Command-line editing cmd help
:h : <i>cmd</i>	Command-line cmd help
:h 'option'	Option help
:helpgrep	Search through all help docs!



match; else list matching tags

<cr></cr>	^m	\r	Enter
<tab></tab>	۸i	\t	Tab
<c-<i>n&gt;</c-<i>	^n		Ctrl-n
<m-<i>n&gt;</m-<i>			Alt-n
<esc></esc>	^[		Escape
<bs></bs>	^h	\b	Backspace
<del></del>			Delete

Use a instead

beginning text-

object motions to

include delimiters

or surrounding

For example,

"()", but da(

will delete the

parentheses as

Use : map to

view all current

mappings. Read

keys for a guide on which keys are best for your own custom mappings. Get

used to Vim's help system it's a fantastic resource!

di ( will change "(foo)" into

of i when

7 words :h word-motions http://www.vimcheatsheet.com 1 WORD

	:h option
:set opt?	View current value of opt
:set no <i>opt</i>	Turn off flag opt
:set opt	Turn on flag opt
:set <i>opt=val</i>	Overwrite value of opt
:set opt+=val	Append to value of opt
:echo & <i>opt</i>	Access opt as a variable

:echo &op	Access opt as a variable
	b
-	:h buffers
:ls	List all open files
:b <i>path</i>	Jump to unique file matching <i>path</i> . Use < <b>Tab&gt;</b> to scroll through available completions! in
: b <i>n</i>	Jump to file <i>n</i> , number from first column of :ls
:bnext	Jump to next file
:bprev	Jump to previous file
:bdelete	Remove file from the buffer list
:edit	Open a file for editing
:enew	Open a blank new file for editing
	:h windows
:split	Split current window horizontally
:vsplit	Split current window vertically
^w hjkl	Move cursor to window left, below, above or to the right of the current window
^w HJKL	Move current window to left, bottom, top, or right of screen
^w r	Rotate windows clockwise
^w +-<>	Increase/decrease current window height/width
^w T	Move current window to a new tab
:only	Close all windows except current window

Execute a command in each open file

:bufdo

hidden	hid	Lets you switch buffers without saving
laststatus	Is	Show status line never (0), always (2) or with 2+ windows (1)
hlsearch	hls	Highlight search matches. Also see 'highlight'
number	nu	Show line numbers
showcmd	sc	Show commands as you type them
ruler	ru	Show line and column number of the cursor
backspace	bs	Set to '2' to make backspace work like sane editors
wrap		Control line wrapping
background	bg	Set to 'dark' if you have a dark color scheme

**REGISTERS are CLIPBOARDS** 

All commands that delete, copy, or paste text use registers. To change which register s used by a command, type the register before the command. The default register is alled "the unnamed register", and it is invoked with a pair of double-quotes ("""). Typing dd or yy is the same as typing ""dd or ""yy. Think of the first " as a short way

of saying "register", so "" is pronounced "register ", and "a, "register a".			
:regis	sters	View all current registers	
:echo	@ <b>r</b>	Access register <b>r</b> as a variable	
"/	Last search pattern register	Contains the last pattern you searched for	
"_	The black hole register	Use this to delete without clobbering any register ("_dd)	
"0	Last yank register	Contains the last text you yanked	
"1	Last big delete register	Contains the last line(s) you deleted	
"2-"9	Big delete register stack	Every time "1 is written to, its content is pushed to "2, then "2 to "3, and so on	
"-	Small delete register	Contains the last text you deleted within a single line	
"+	System clipboard	If the OS integration gods smile upon you, this register reads and writes to your system clipboard.	
"a-"z	Named registers	26 registers for you to play with	
"A-"Z	Append registers	Using upper-case to refer to a register will append to it rather than overwrite it	
q <b>r</b>	Record	Record into register ${m r}$ . Stop recording by hitting ${f q}$ again	
@ <b>r</b>	Playback	Execute the contents of register <b>r</b>	
@@	Repeat last playback	Repeat the last @r, this is particularly useful with a count	