

Information Systems assignment 2

Koen Bolhuis (s3167895)
Germán Calcedo (s5381541)

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The complete contract can be found in Appendix A, as well as on GitHub: <https://github.com/gcalcedo/is-labs/tree/master/assignment-2>

Task 1

To recognize the director, we can use the constructor to store the uploader's address in a private variable:

```
1 address private director;
2
3 constructor() {
4     director = msg.sender;
5 }
```

Then, as a clean way to abstract access control, we can define a **modifier** that ensures certain functions can only be invoked by the director:

```
1 modifier onlyDirector() {
2     require(msg.sender == director, "Only the director can perform this action
3     .");
4     _;
5 }
```

Task 2

We represent questions using a **struct**. Questions themselves are stored in a **mapping** from ID (**uint**) to the corresponding question. We use a mapping as opposed to an array because adding elements involves resizing the array, which is inefficient. The question count is also tracked, and is used to assign each question a new ID.

```
1 struct Question {
2     string text;
3     uint votesFor;
4     uint votesAgainst;
5     bool closed;
6 }
7 uint private questionCount = 0;
8 mapping(uint => Question) private questions;
```

Adding questions is done using the **addQuestion** function, which uses the **onlyDirector** modifier we defined before:

```
1 function addQuestion(string calldata text) public onlyDirector returns (uint
2     id) {
3     questions[questionCount] = Question(text, 0, 0, false);
4     questionCount++;
5     return questionCount - 1;
6 }
```

Task 3

Shareholders are tracked in a (private) mapping from their `address` to a `boolean` flag, representing their shareholder status. In this way, we emulate a set (a data type Solidity unfortunately does not support natively).

```
1 mapping(address => bool) private shareholders;
```

As with the director, we can define a `modifier` to ensure only shareholders can perform certain actions:

```
1 modifier onlyShareholder() {
2     require(shareholders[msg.sender], "Only shareholders can perform this
3         action.");
4     -;
5 }
```

The director (and only the director) can manage shareholders using the following `addShareholder` and `removeShareholder` functions. Instead of assigning `false` to remove shareholders, we could also `delete` the element, but a soft delete allows us to keep track of previous shareholders.

```
1 function addShareholder(address shareholder) public onlyDirector {
2     shareholders[shareholder] = true;
3 }
4
5 function removeShareholder(address shareholder) public onlyDirector {
6     shareholders[shareholder] = false;
7 }
```

Task 4

To prevent each shareholder from voting more than once, we create a `mapping` that stores the addresses of all the shareholders that have already voted for a given question, identified by its ID.

```
1 mapping(uint => mapping(address => bool)) private voters;
```

When a shareholder tries to cast vote, we simply require that its address is not stored in the mapping.

```
1 function voteForQuestion(uint id, Vote vote) public onlyShareholder {
2     require(!questions[id].closed, "This question is already closed.");
3     require(!voters[id][msg.sender]);
4
5     voters[id][msg.sender] = true;
6
7     if (vote == Vote.FOR) {
8         questions[id].votesFor++;
9     } else {
10        questions[id].votesAgainst++;
11    }
12 }
```

To make the voting logic more readable, we create an `enum` to represent both types of votes.

```
1 enum Vote {
2     FOR,
3     AGAINST
4 }
```

Task 5

The director can close any question through the following function, using that question's ID.

```
1 function closeQuestion(uint id) public onlyDirector {
2     questions[id].closed = true;
3 }
```

Since both the director and shareholders would like to view questions, we first define another modifier:

```
1 modifier directorOrShareholder() {
2     require(
3         msg.sender == director || shareholders[msg.sender],
4         "Only the director or shareholders can perform this action."
5     );
6     _;
7 }
```

We then provide a function to display the information for each question. The vote count can be seen for every question, regardless of its state. However, only once a question has been closed the final decision is computed and shown.

```
1 function getQuestion(uint id) public view directorOrShareholder returns (
2     string memory) {
3     require(id < questionCount, "ID is invalid.");
4
5     return string.concat(
6         Strings.toString(id),
7         " - ",
8         questions[id].text,
9         questions[id].closed ? " (Closed)" : " (Open)",
10        questions[id].closed
11        ? (questions[id].votesFor > questions[id].votesAgainst ? ":
12           Approved" : ": Declined")
13        : "",
14        " - Votes For: ", Strings.toString(questions[id].votesFor),
15        " | Against: ", Strings.toString(questions[id].votesAgainst)
16    );
17 }
```

As a side note, we use the "@openzeppelin/contracts/utils/Strings.sol" contract to convert vote counts to strings, as Solidity does not natively support integer-to-string conversions. This could be left out, but we argue it improves the output.

For completion purposes, we also implement a function to retrieve the information for every question, without needing to input its ID. For this, we use the `console.log` function from the "hardhat/console.sol" contract.

```
1 function showQuestions() public view directorOrShareholder {
2     for (uint i = 0; i < questionCount; i++) {
3         console.log(getQuestion(i));
4     }
5 }
```

A Complete smart contract

```
1 // SPDX-License-Identifier: GPL-3.0
2
3 pragma solidity >=0.8.12 <0.9.0;
4
5 import "hardhat/console.sol";
6 import "@openzeppelin/contracts/utils/Strings.sol";
7
8 contract ShareholderVoting {
9     address private director;
10
11     mapping(address => bool) private shareholders;
12     mapping(uint => mapping(address => bool)) private voters;
13
14     struct Question {
15         string text;
16         uint votesFor;
17         uint votesAgainst;
18         bool closed;
19     }
20     uint private questionCount = 0;
21     mapping(uint => Question) private questions;
22
23     enum Vote {
24         FOR,
25         AGAINST
26     }
27
28     modifier onlyDirector() {
29         require(msg.sender == director, "Only the director can perform this action
30             .");
31     }
32
33     modifier onlyShareholder() {
34         require(shareholders[msg.sender], "Only shareholders can perform this
35             action.");
36     }
37
38     modifier directorOrShareholder() {
39         require(
40             msg.sender == director || shareholders[msg.sender],
41             "Only the director or shareholders can perform this action."
42         );
43     }
44
45     constructor() {
46         director = msg.sender;
47     }
48
49     function addShareholder(address shareholder) public onlyDirector {
50         shareholders[shareholder] = true;
51     }
52
53     function removeShareholder(address shareholder) public onlyDirector {
54         shareholders[shareholder] = false;
55     }
56
57 }
```

```

58     function addQuestion(string calldata text) public onlyDirector returns (uint
        id) {
59         questions[questionCount] = Question(text, 0, 0, false);
60         questionCount++;
61         return questionCount - 1;
62     }
63
64     function closeQuestion(uint id) public onlyDirector {
65         questions[id].closed = true;
66     }
67
68     function voteForQuestion(uint id, Vote vote) public onlyShareholder {
69         require(!questions[id].closed, "This question is already closed.");
70         require(!voters[id][msg.sender]);
71
72         voters[id][msg.sender] = true;
73
74         if (vote == Vote.FOR) {
75             questions[id].votesFor++;
76         } else {
77             questions[id].votesAgainst++;
78         }
79     }
80
81     function getQuestion(uint id) public view directorOrShareholder returns (
        string memory) {
82         require(id < questionCount, "ID is invalid.");
83
84         return string.concat(
85             Strings.toString(id),
86             " - ",
87             questions[id].text,
88             questions[id].closed ? " (Closed)" : " (Open)",
89             questions[id].closed
90                 ? (questions[id].votesFor > questions[id].votesAgainst ? ":
                Approved" : ": Declined")
91                 : "",
92             " - Votes For: ", Strings.toString(questions[id].votesFor),
93             " | Against: ", Strings.toString(questions[id].votesAgainst)
94         );
95     }
96
97     function showQuestions() public view directorOrShareholder {
98         for (uint i = 0; i < questionCount; i++) {
99             console.log(getQuestion(i));
100         }
101     }
102 }

```