Final Written Description

This program is a Minecraft simulator game, it gives you two options to fight mobs in the game. Those options are a sword and armor. Both objects have numbers correlated with them, the armor has damage resistance, and the sword has damage. These numbers will help when looking at what mob spawns because it explains how much damage the mobs do and how many hearts the mob has. However, there is one special sword and armor that you can use, called netherite, this is only used for very special mobs. The main rules of this program is you can only pick 1 armor set, and one sword. The options for the sword are Wooden, Stone, Iron, Gold, Diamond. The options for the armor are Leather, ChainMail, Iron, Gold, Diamond

Sample input:

Pick your Difficulty

String input: Easy

A skeleton has spawned

Pick your armor

String input: Gold

Onto the Next Mob

Pick your Sword

String input: Gold

Onto the next mob

A zombie has spawned

Pick your armor

String input: ChainMail

Onto the next mob

Pick your sword

String input: Diamond

Onto the next mob

An enderdragon spawned

String input: ARMOR

