# **Synthesis on Atom Computation**

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# **Quick Review of Atom Computation**

- Control Mechanisms:
  - Neutral atoms controlled by laser lattice (stationary)
  - Laser tweezers (for movement)
- Single Qubit Gate:
  - $U3: (\Omega \tau \cos \varphi, \Omega \tau \sin \varphi, \delta \tau)$
- Multi-Qubit Gate:
  - $CZ: 2|gg\rangle\langle gg| I$

## **Outline**

- 1. Decomposing and Routing Quantum Circuits Under Constraints for Neutral Atom Architectures
- 2. Compiling Quantum Circuits for Dynamically Field-Programmable Neutral Atoms Array Processors FPQA-C: A Compilation Framework for Field Programmable Qubit Array
- 3. Discussion

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- 1. Decomposing and Routing Quantum Circuits Under Constraints for Neutral Atom Architectures
  - Decomposition Strategy
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# **Decomposition Strategy**

- Native Gate Set
  - Local CZ gates.
  - Local  $R_z(\lambda)$  gates.
  - Global  $GR(\theta, \phi)$  gates.
- Euler-Angle Decomposition
  - Decompose any single-qubit gate  $U3(\theta,\phi,\lambda)$  into Euler angles:

$$U3(\theta,\phi,\lambda) = R_z(\phi)R_y(\theta)R_z(\lambda)$$

# **Axial Decomposition**

- Decomposition of R<sub>v</sub> Gate
  - Decompose  $R_y(\theta)$  gate into global and local gates:

$$\prod_{j} R_{y_{j}}(\theta_{j}) = GR\left(-\frac{\pi}{2}, 0\right) \left[\prod_{j} R_{z_{j}}(\theta_{j})\right] GR\left(\frac{\pi}{2}, 0\right)$$

• This involves a net global rotation of  $\pi$ .

## **Transverse Decomposition**

- Optimized Decomposition of  $R_{\nu}$  Gate
  - Decompose  $R_{\nu}(\theta)$  gate using minimal global rotation angle:

$$R_{y}(\theta) = R_{v}\left(\pi, \frac{\theta}{2}\right) R_{z}(-\pi)$$

• Further decompose  $R_v$  gate into global and local gates:

$$R_{\nu}(\xi,\omega) = GR(\omega,\frac{\pi}{2})R_{z}(\xi)GR(-\omega,\frac{\pi}{2})$$

# **Addition step: Post-Processing and Optimizations**

## Axis of Rotation Adjustment

• Change the axis of rotation of global gates to eliminate redundant  $R_z$  gates.

## Gate Merging

• Merge consecutive  $R_z$  gates to further reduce the gate count.

# **Comparison of Decomposition Methods**

- Axial vs. Transverse Decomposition
  - Axial decomposition results in a net global rotation of  $\pi$ .
  - Transverse decomposition minimizes global rotation angle to  $|\theta|$ .
- Advantages of Transverse Decomposition
  - Up to 3.5x reduction in global gate pulse duration.
  - Up to 2.9x reduction in single-qubit gate execution time.

# **Summary**

- Efficient decomposition of quantum circuits into native gate sets for neutral atom hardware.
- Transverse decomposition minimizes global rotation angles, leading to significant speedup.
- Post-processing optimizations further reduce gate count and improve execution time.

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## Introduction to Atom Movement

#### Goal

- Utilize physical atom movement to optimize routing in quantum circuits.
- Reduce overhead costs associated with traditional SWAP gate decompositions.

## Challenges

- Maintain atom fidelity and avoid interference.
- Optimize the movement paths to minimize execution time.

## **Atom Movement Constraints**

#### Threshold Distance

• When moving, an atom must stay at least  $d_{thr}$  away from any other atom to avoid interference.

#### Parallel Movement Constraints

- Atoms with the same initial x-coordinate can move horizontally together only if they end up with the same final x-coordinate.
- Atoms with the same initial *y*-coordinate can move vertically together only if they end up with the same final *y*-coordinate.

## Movement Speed

• Atoms must be moved at speeds not exceeding 0.55  $\mu m/\mu s$  to maintain qubit fidelity and entanglement.

# **Atom Array Configuration**

## Initial Mapping

 Each program qubit is assigned to a unique hardware qubit to minimize routing operations.

## Displacement

Atoms can be displaced from grid points by d<sub>thr</sub> to facilitate SWAP operations without violating distance constraints.

# **Movement Graph**

## Graph Definition

- Nodes represent atom sites.
- Edges indicate direct movement paths between sites without violating d<sub>thr</sub>.
- Edge weights represent the distance between atom sites.

# **Movement Costs and Optimization**

#### Movement Costs

#### Duration

 Movement duration is the distance traveled divided by movement speed.

#### Errors

Atom movements incur idle errors but not gate errors.

#### Parallelism

 Maximize parallel movements while adhering to constraints to optimize circuit duration.

## Optimization Strategy

- Use movement graph to determine the best paths for atom movement.
- Adjust initial displacements to facilitate efficient SWAP operations.

# **Comparing SWAP-based and Movement-based Routing**

#### SWAP-based Routing

 SWAP gate decomposition results in high gate count and execution time.

### Movement-based Routing

- Atom movement reduces routing overhead and improves fidelity.
- Achieves up to 10x speedup and 2x improvement in fidelity.

# **Summary**

- Utilize physical atom movement to optimize routing in neutral atom quantum computers.
- Maintain fidelity and avoid interference with strategic movement constraints and optimizations.
- Significant improvements in execution speed and circuit fidelity compared to traditional SWAP-based routing.

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# Setup (FPQA)

- Gateset:
  - Global CZ
  - Local *U*3
- Optical traps are configured in 2D arrays.
- Two-qubit entangling gates require qubits to be within a certain proximity without interfering with others.
- Constraints of physical movement of traps, ensuring each solution step complies with the DPQA constraints and remains executable.

# Constraints in the Greedy Method

#### DPQA Architectural Constraints:

- Adhere to movement and interaction rules specific to DPQA.
- Maintain the logical sequence of gate operations.
- Minimum Gates Threshold ('M'):
  - Strive to achieve at least 'M' gates per stage, where 'M' is dynamically adjusted based on solvability.
- SMT Solver Integration:
  - Use an SMT solver to find feasible solutions that maximize gate execution while respecting the constraints.

# SMT Solver Role in the Greedy Method

- **Input**: Reduced and simplified problem instances as the complexity is peeled off.
- **Output**: Feasible configurations that allow the maximum number of gates ('M') to be executed per stage.
- Dynamic Adjustment: Modifies 'M' based on the ease or difficulty of finding a solution, optimizing the balance between speed and completeness of the solution.

# **Transition to Optimal Compilation**

- Criterion for Transition: Shifts to the optimal SMT-based approach when a significant portion of the problem has been resolved or when only a small percentage of gates remains.
- Rationale: Ensures that the final solution is both efficient and adheres strictly to all operational constraints.

## Conclusion

The integration of the SMT solver within the Greedy Method in this hybrid approach allows for a pragmatic reduction of quantum circuit complexity, setting the stage for a detailed and optimal final compilation using SMT.

# Methods (FPQA)

- Qubit-Array Mapper:
  - K-cut problem aiming to maximize the summation of edge weights crossing different partitions
- Qubit-Atom Mapper:
  - SLM Array: Load balance mapping
  - AOD Array: Alignment AOD mapping
- High-Parallelism Router:
  - U3 gate
  - Check constraint

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# **Discussion**

