# Creating Middleware

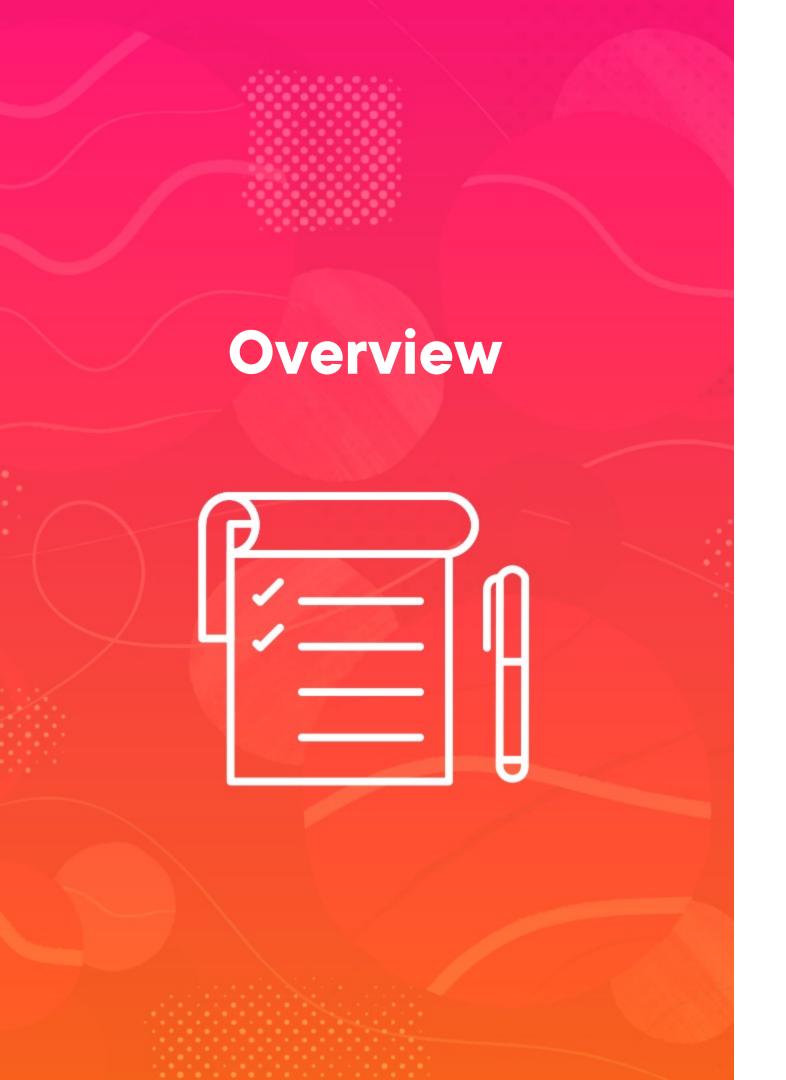


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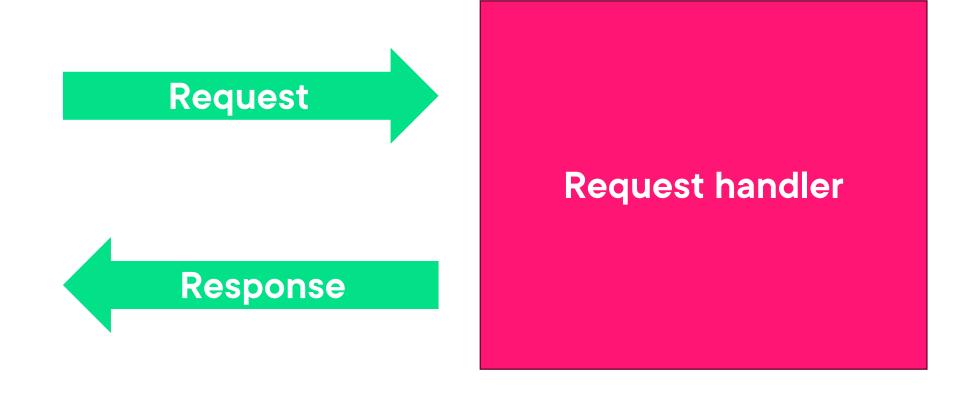
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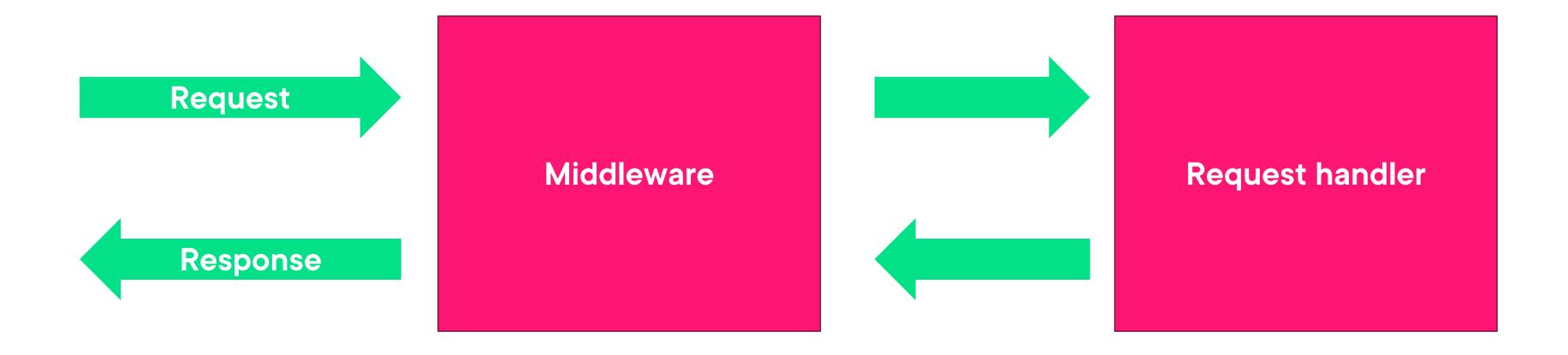


**Global Middleware** 

Route-specific Middleware







#### **Common Uses for Middleware**

Caching

Authentication

**Session management** 

Logging and telemetry

Response compression



# **Creating Middleware**

```
http.ListenAndServe(addr string, handler Handler) error

type Handler interface {
    ServeHTTP(ResponseWriter, *Request)
}
```



## **Creating Middleware**

```
type MyMiddleware struct {
    Next http.Handler
}

func (m MyMiddleware) ServeHTTP(w http.ResponseWriter, r *http.Request) {
    // do things before next handler
    m.Next.ServeHTTP(w, r) // pass request to next handler
    // do things after next handler
}
```



# **Types of Middleware**

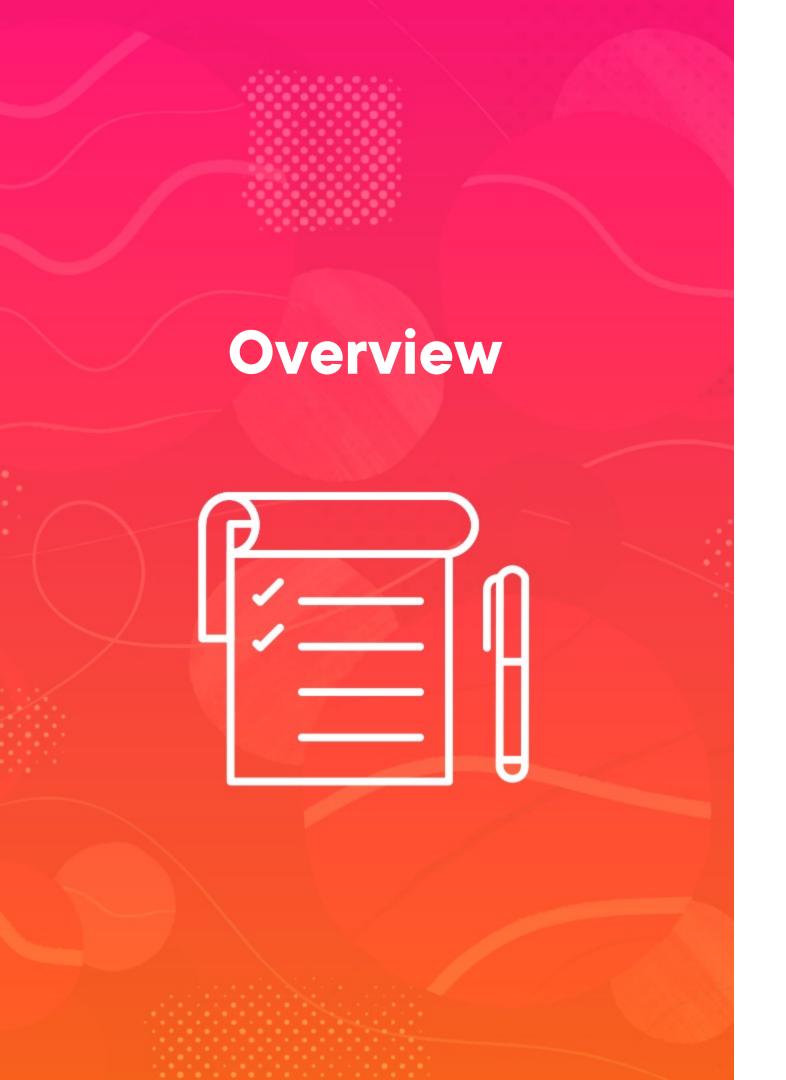
Global

applies to all requests

Route-specific

applies to specific handler





**Global Middleware** 

Route-specific Middleware