

1

<code>\mathord</code>	<code>\mathopen</code>
<code>\mathop</code>	<code>\mathclose</code>
<code>\mathbin</code>	<code>\mathpunct</code>
<code>\mathrel</code>	

These commands tell T_EX to treat the construct that follows as belonging to a particular class (see page 154 of *The T_EXbook* for the definition of the classes). They are listed here in the order of the class numbers, from 0 to 6. Their primary effect is to adjust the spacing around the construct to be whatever it is for the specified class.

Example:

```
$\mathop{\rm minmax}\limits_{t \in A \cup B},t$
% By treating minmax as a math operator, we can get TeX to
% put something underneath it.
```

produces:

$$\minmax\limits_{t \in A \cup B} t$$