GURU NANAK DEV ENGINEERING COLLEGE

DEPARTMENT OF INFORMATION TECHNOLOGY



PATH FINDING VISUALIZER

SUBMITTED BY:-

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INTRODUCTION

The project is called a Pathfinding Visualizer, aptly because it does what it says, it finds a path from a source to a destination. This project is based on graph theory.

The user can also select different type of path finding algorithms, user can add time bombs, weights, mazes.

This project also shows background working of **Google Maps**

OBJECTIVES

The main objective is that we get to learn different path finding algorithms, there implementation

Also we get knowledge on graph theory shortest, path between two points at criteria (shortest, cheapest, fastest)

ALGORITHMS

This application supports the following algorithms:

Dijkstra's Algorithm (weighted): the father of pathfinding algorithms; quarantees the shortest path

A Search* (weighted): arguably the best pathfinding algorithm; uses heuristics to guarantee the shortest path much faster than Dijkstra's Algorithm

Greedy Best-first Search (weighted): a faster, more heuristic-heavy version of A^* ; does not guarantee the shortest path

Breath-first Search (unweighted): a great algorithm; guarantees the shortest path

Depth-first Search (unweighted): a very bad algorithm for pathfinding; does not quarantee the shortest path

TOOLS

Reactjs:

React is a open source JavaScript library that is mostly used to build single pages user interfaces application. it is used to hand le the view for the we and mobile apps. It was important as it gives us the reusability of the UI component. This tool helped me have that base interface for my app.

CSS:

CSS stands for cascading Style Sheets which describes how HTML elements are to be displayed on the screen, pages or other media. It is very important as its helps with the layout control. Css helped me make the middle grid where our starting and end node are displayed and also with display of the wall between them.

Visual Studio Code:

Visual studio code is a source code editor developed by Microsoft for windows, linus, and macOS

REFRENCE

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https://www.w3schools.com/js/DEFAULT.asp
https://www.javatpoint.com/css-tutorial
https://www.tutorialspoint.com/html/index.htm
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INSPIRATION

https://youtu.be/n4t -NjY Sg

ACKNOWLEDGEMENT

THANK YOU!