

Perceptron

Research Skills: Machine Learning

Grzegorz Chrupała
g.chrupala @ uvt.nl

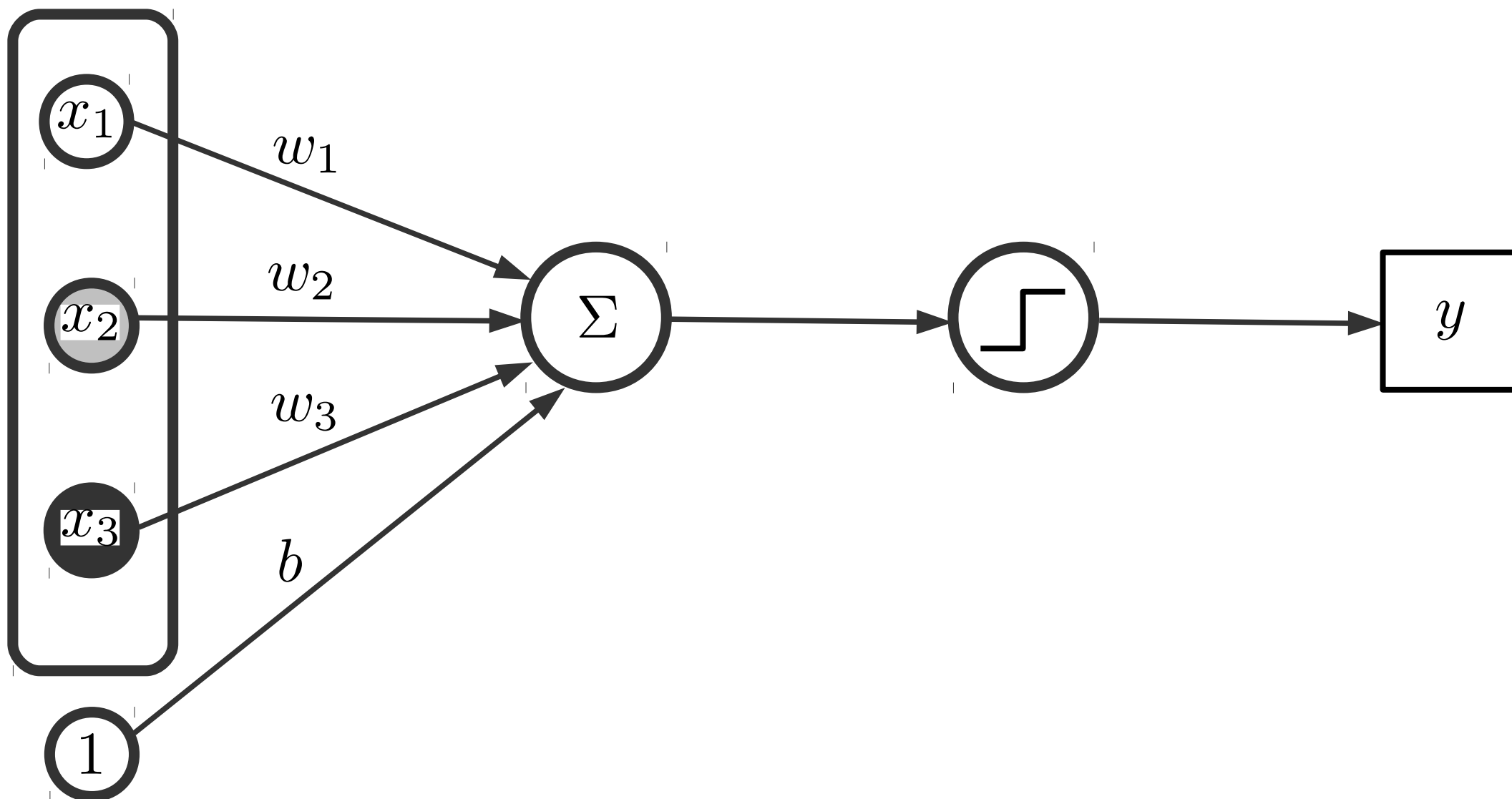
Learning from examples

- kNN
 - memorize examples
- Decision Trees
 - learn nested **if-then-else** rules
- Linear classifiers
 - find simple boundaries in space



Frank Rosenblatt 1928 – 1971. Psychologist, inventor of the perceptron algorithm.

Perceptron



Perceptron classification rule

- Perceptron uses a simple rule to classify objects
 - It computes the weighted sum of the input features (plus **bias**)
 - If this sum is greater than or equal to **0**, it outputs positive class **+1**
 - Otherwise it outputs negative class **-1**

Example: movie reviews

- | | #good | #dark | #mediocre | #the |
|---------------------------|----------|-------|-----------|-------|
| ▪ \mathbf{x}^1 | = (2, | 0, | 0, | 5) |
| ▪ \mathbf{x}^2 | = (0, | 1, | 2, | 7) |
| ▪ \mathbf{w} | = (2.5, | 0.5, | -4.0, | 0.0) |
| ▪ b | = 0.5 | | | |
| ▪ score $f(\mathbf{x}^1)$ | = +5.5, | | y^1 | = +1 |
| ▪ score $f(\mathbf{x}^2)$ | = -7.0, | | y^2 | = -1 |

Discriminant function

$$f(\mathbf{x}) = \left(\sum_{i=1}^N w_i x_i \right) + b$$

$$y = \begin{cases} +1 & \text{if } f(\mathbf{x}) \geq 0 \\ -1 & \text{otherwise} \end{cases}$$

Dot product notation

$$\mathbf{w} \cdot \mathbf{x} = \sum_{i=1}^N w_i x_i$$

$$f(\mathbf{x}) = \mathbf{w} \cdot \mathbf{x} + b$$

Role of bias

- When $w \cdot x \approx 0$,
bias decides which class to predict
- Makes the default decision
- Biases the classifier towards positive or negative class

Geometric interpretation in 2D

#good

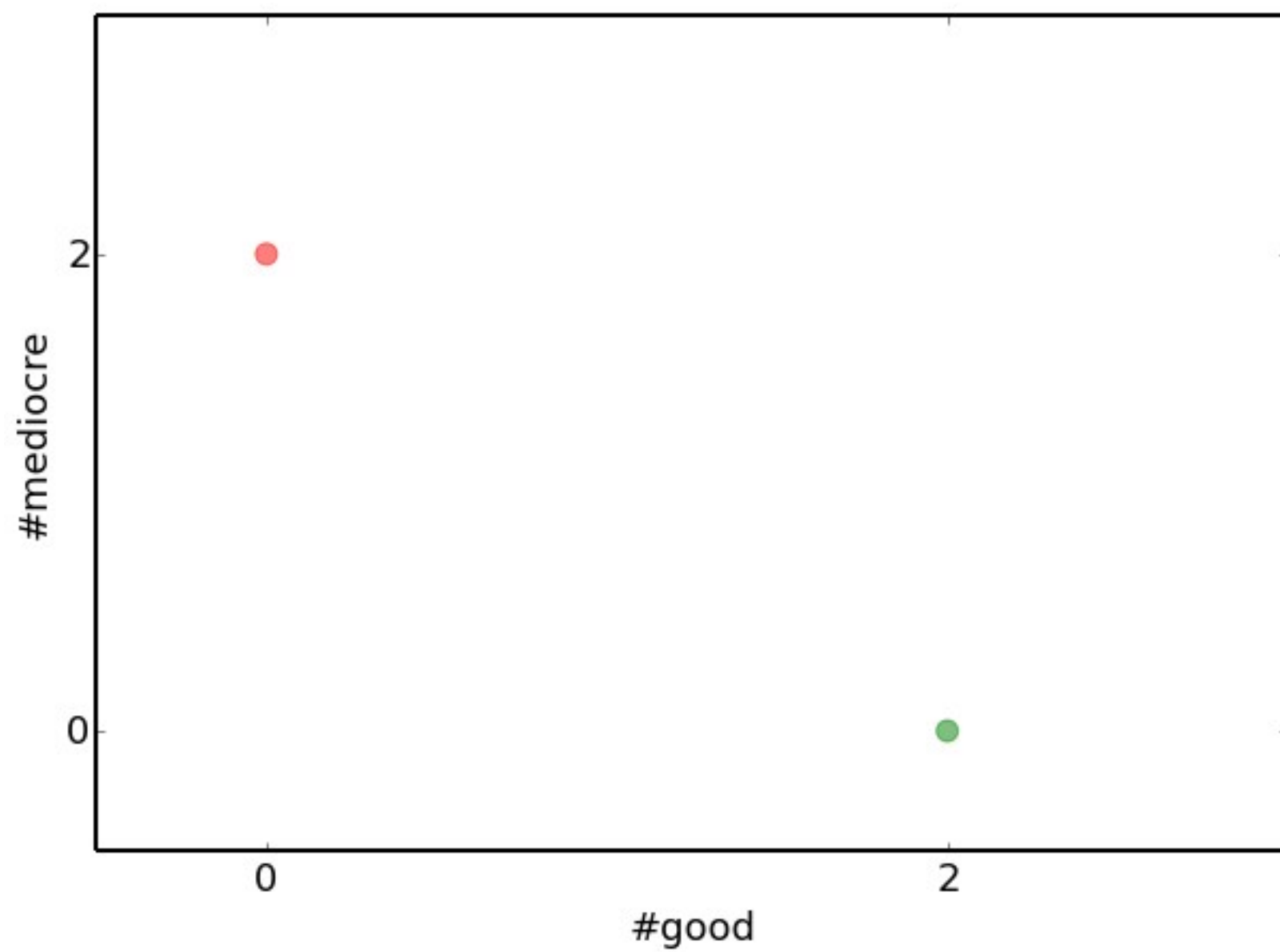
#mediocre

$$\blacksquare \mathbf{x}^1 = \begin{pmatrix} 2, & 0 \end{pmatrix}$$

$$\blacksquare \mathbf{x}^2 = \begin{pmatrix} 0, & 2 \end{pmatrix}$$

$$\blacksquare \mathbf{w} = \begin{pmatrix} 2.5, & -4.0 \end{pmatrix}$$

$$\blacksquare b = 0.5$$



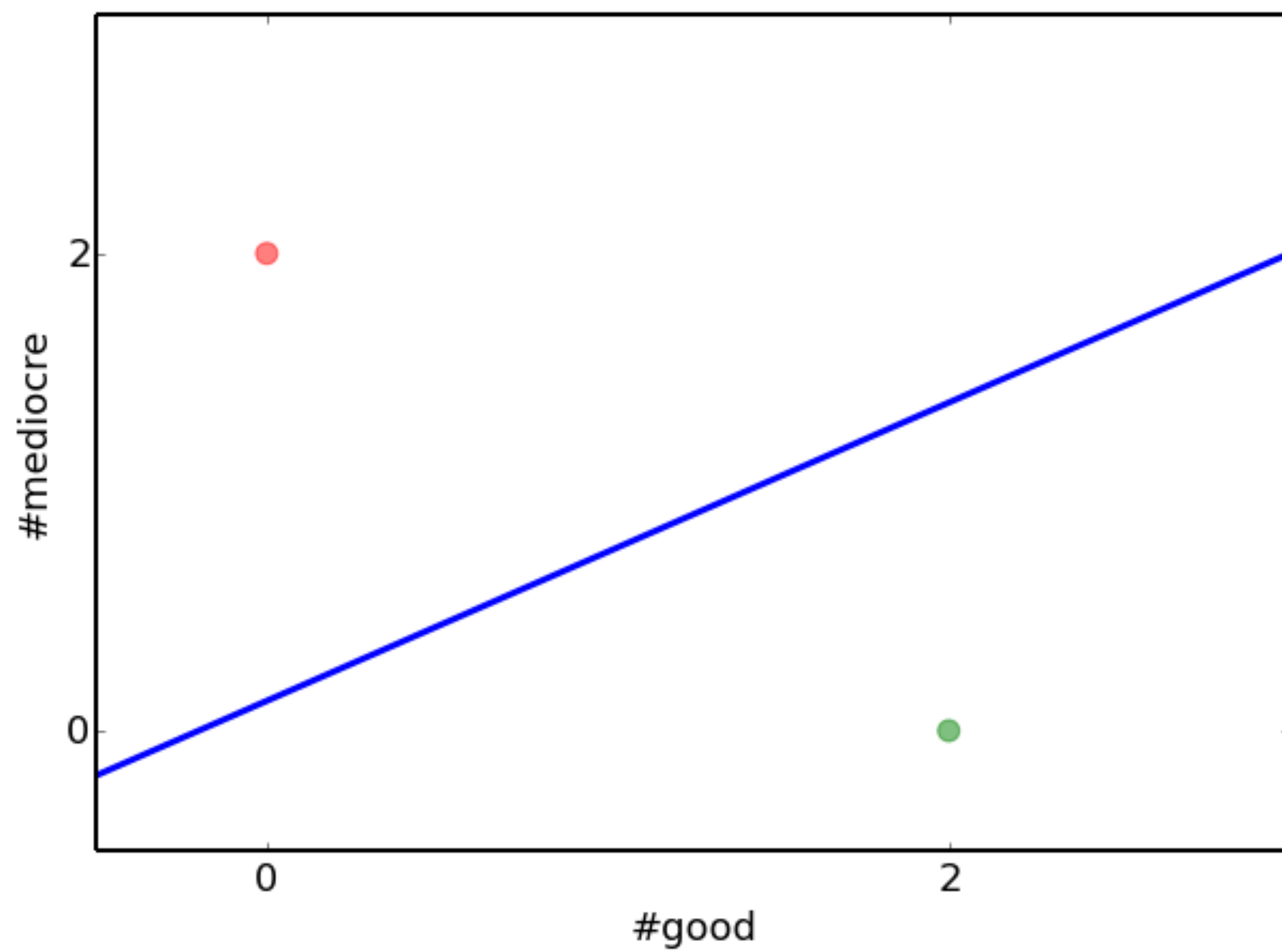
Decision boundary

$$w_1x_1 + w_2x_2 + b = 0$$

Solve for x_2

$$x_2 = -\frac{w_1}{w_2}x_1 + \frac{b}{w_2}$$

slope intercept



How can we find good (w,b) ?

- Go through examples one by one
- Try classifying current example with current (w,b)
- If correct, keep going
- If not correct, adjust (w,b)

How to adjust (w, b) ?

- Example $(x, +1)$
- With current (w, b) , the score $f(x) = w \cdot x + b$ is less than 0
- How do we change b to make it higher?
- How do we change w to make it higher?

Example

- $\mathbf{x}^1 = (2, 0, 0, 5)$
- $\mathbf{w} = (-0.5, 1.0, -2.0, 0.0)$
- $b = 0$
- $f(\mathbf{x}^1) = \mathbf{w} \cdot \mathbf{x}^1 + b = -1.0$
- Change b to increase $f(\mathbf{x}^1)$
- Change \mathbf{w} to increase $f(\mathbf{x}^1)$

Update rule: example (\mathbf{x}, y) , model (\mathbf{w}, b)

- 1: $y_{\text{pred}} = \text{predict}((\mathbf{w}, b), \mathbf{x})$
- 2: **if** $y = +1$ and $y_{\text{pred}} = -1$ **then**
- 3: $\mathbf{w} \leftarrow \mathbf{w} + \mathbf{x}$
- 4: $b \leftarrow b + 1$
- 5: **else if** $y = -1$ and $y_{\text{pred}} = +1$ **then**
- 6: $\mathbf{w} \leftarrow \mathbf{w} - \mathbf{x}$
- 7: $b \leftarrow b - 1$

Vector addition and subtraction

$$\mathbf{c} = \mathbf{a} + \mathbf{b}$$

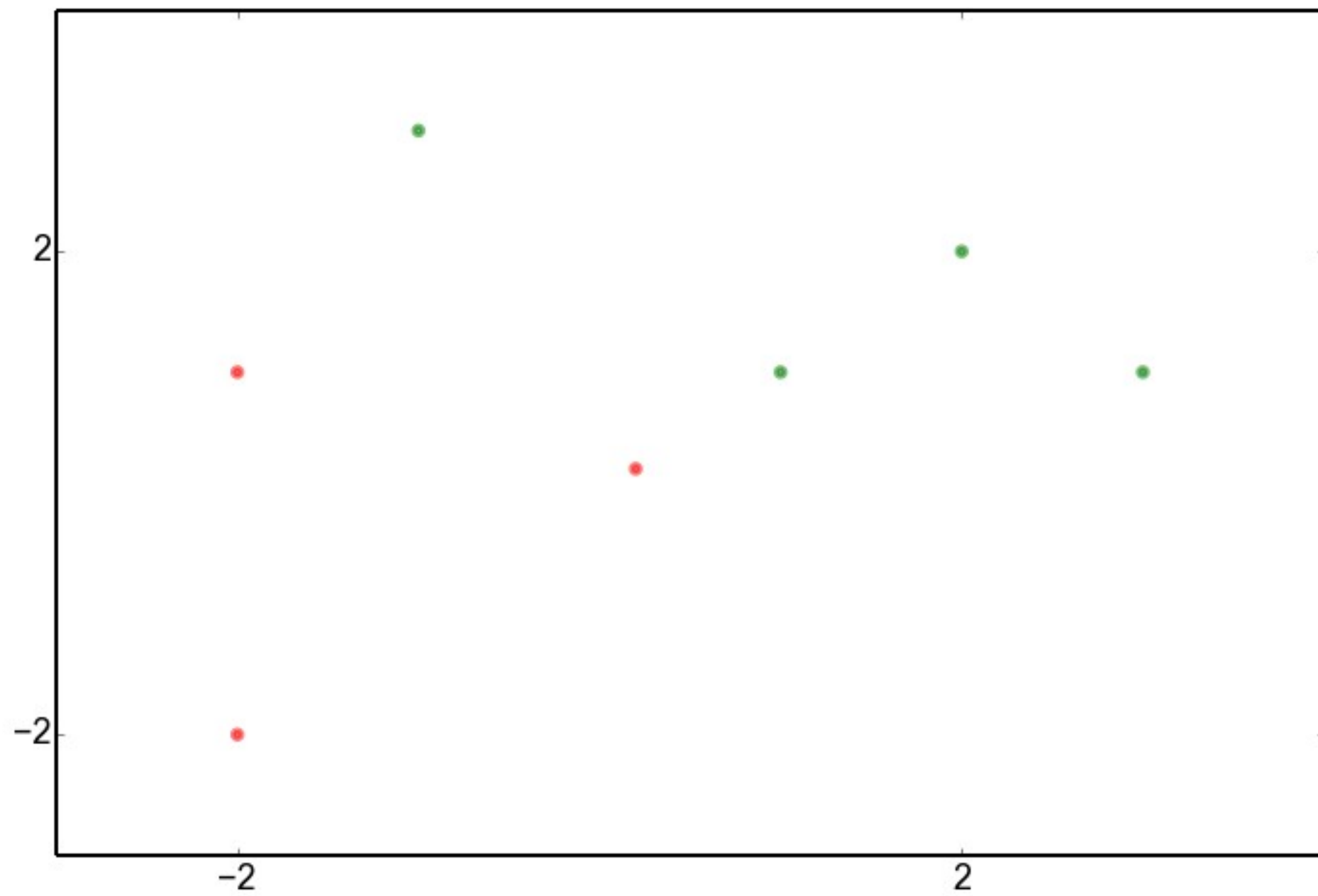
$$\text{for all } i, c_i = a_i + b_i$$

$$\begin{array}{lcl} \mathbf{x}^1 & = & (\quad 2, \quad \quad 0, \quad \quad 0, \quad \quad 5 \) \\ \mathbf{w} & = & (\quad -0.5, \quad 1.0, \quad -2.0, \quad 0.0 \) \\ \mathbf{w} + \mathbf{x}^1 & = & (\quad 1.5, \quad 1.0, \quad -2.0, \quad 5.0 \) \end{array}$$

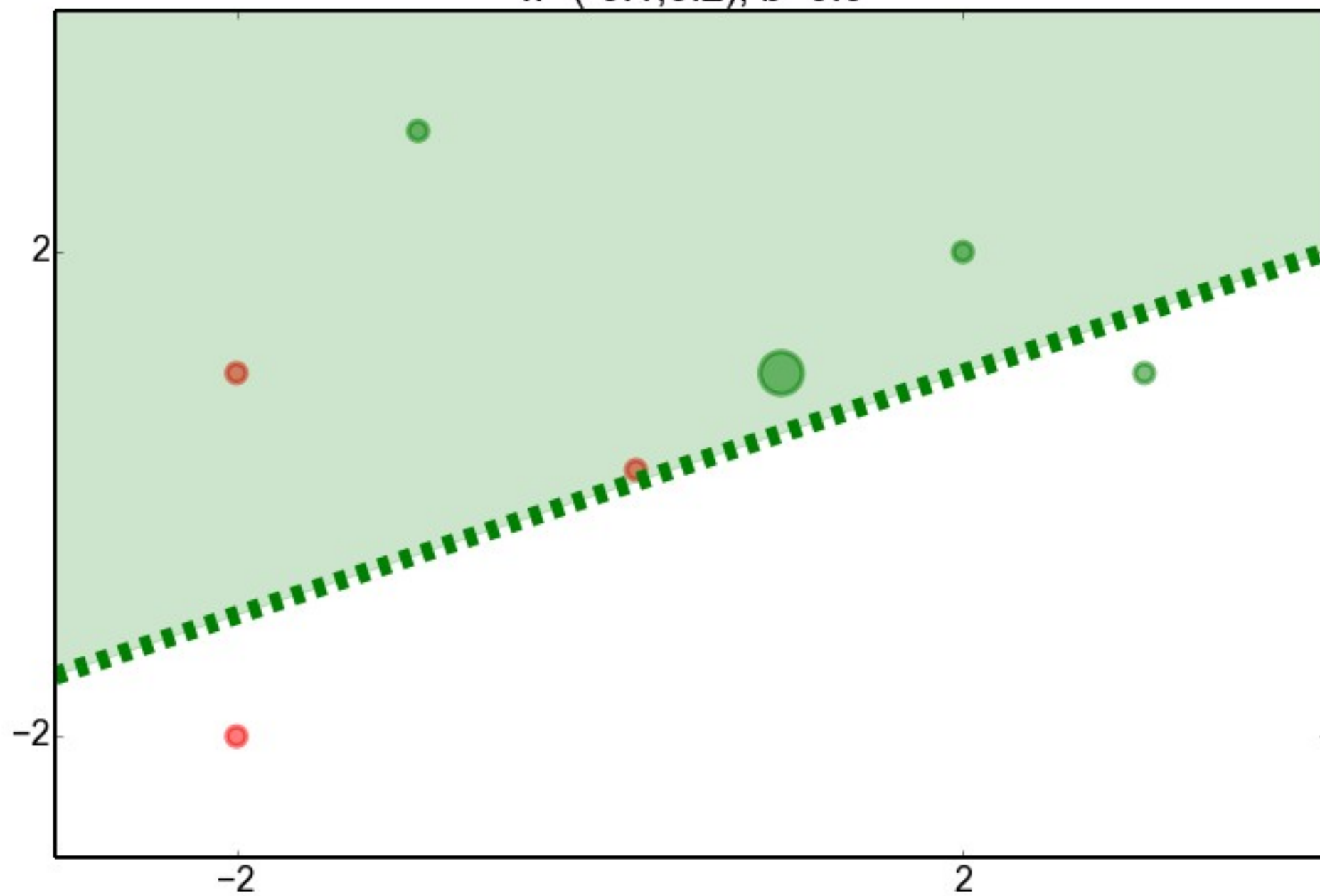
One iteration over N examples

```
1:  $\mathbf{w} \leftarrow \mathbf{0}$ 
2:  $b \leftarrow 0$ 
3: for  $n = 1..N$  do
4:    $y_{\text{pred}}^n = \text{predict}((\mathbf{w}, b), \mathbf{x}^n)$ 
5:   if  $y^n = +1$  and  $y_{\text{pred}}^n = -1$  then
6:      $\mathbf{w} \leftarrow \mathbf{w} + \mathbf{x}^n$ 
7:      $b \leftarrow b + 1$ 
8:   else if  $y^n = -1$  and  $y_{\text{pred}}^n = +1$  then
9:      $\mathbf{w} \leftarrow \mathbf{w} - \mathbf{x}^n$ 
10:     $b \leftarrow b - 1$ 
```

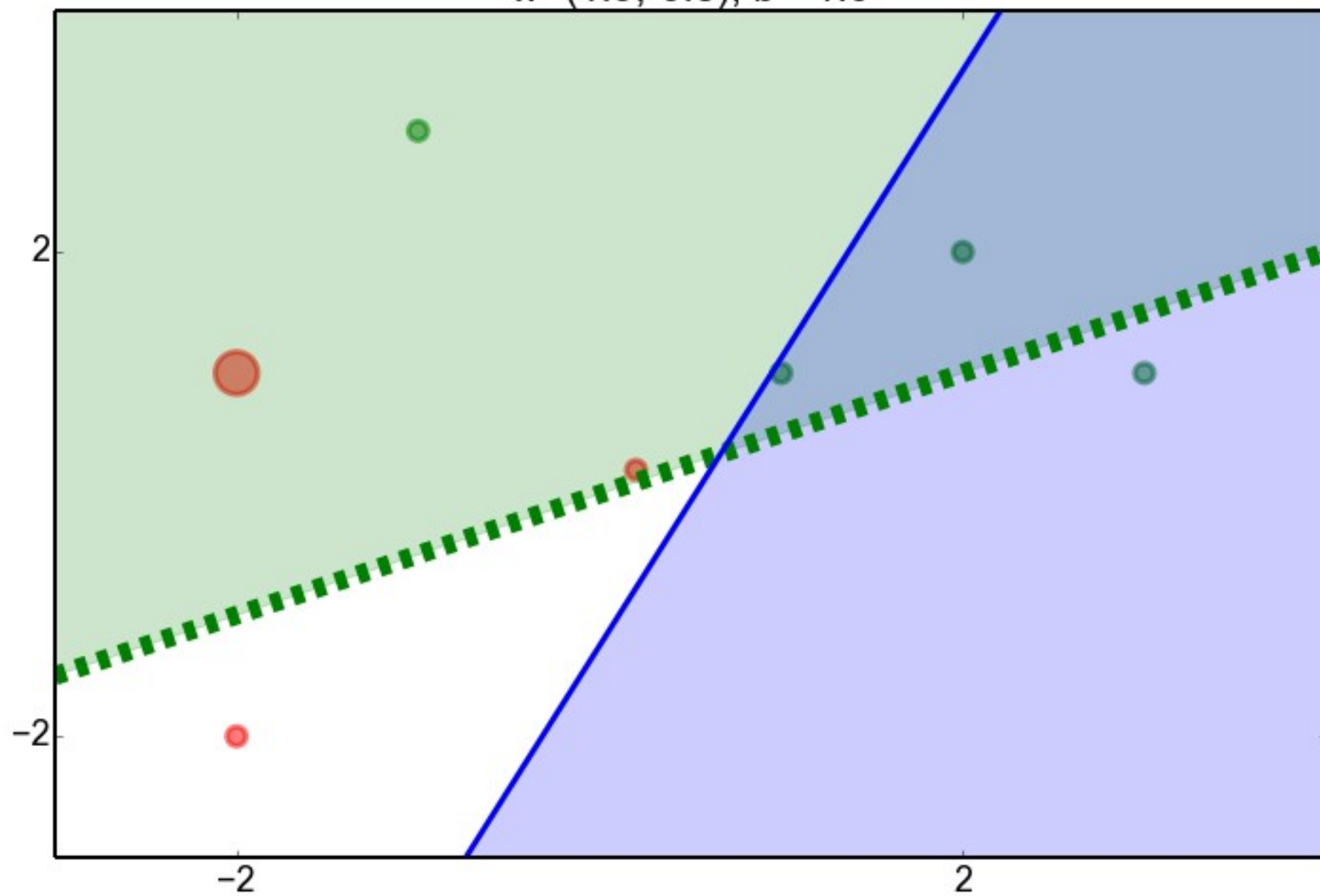
Example



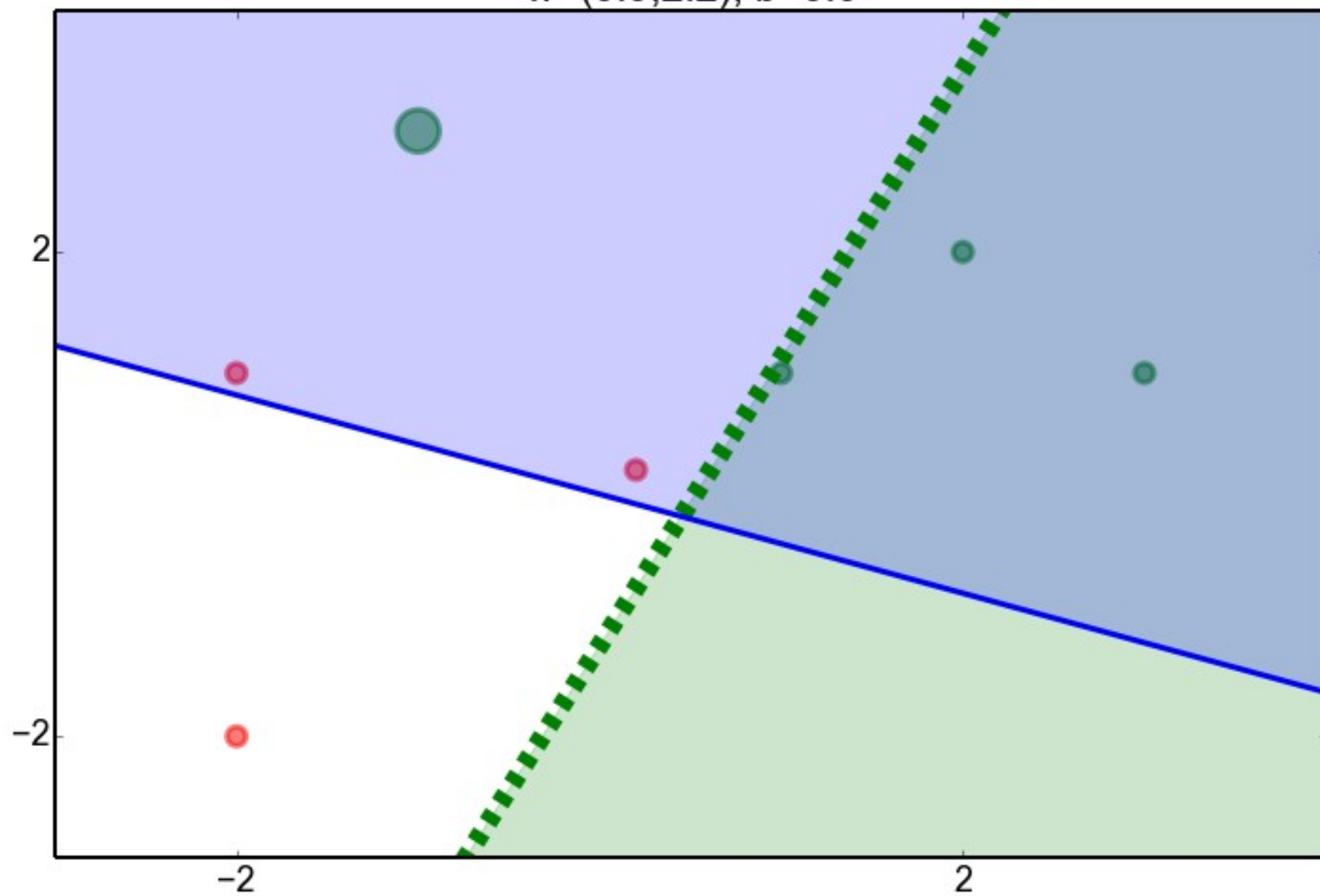
$w=(-0.1,0.2)$, $b=0.0$
 $w=(-0.1,0.2)$, $b=0.0$



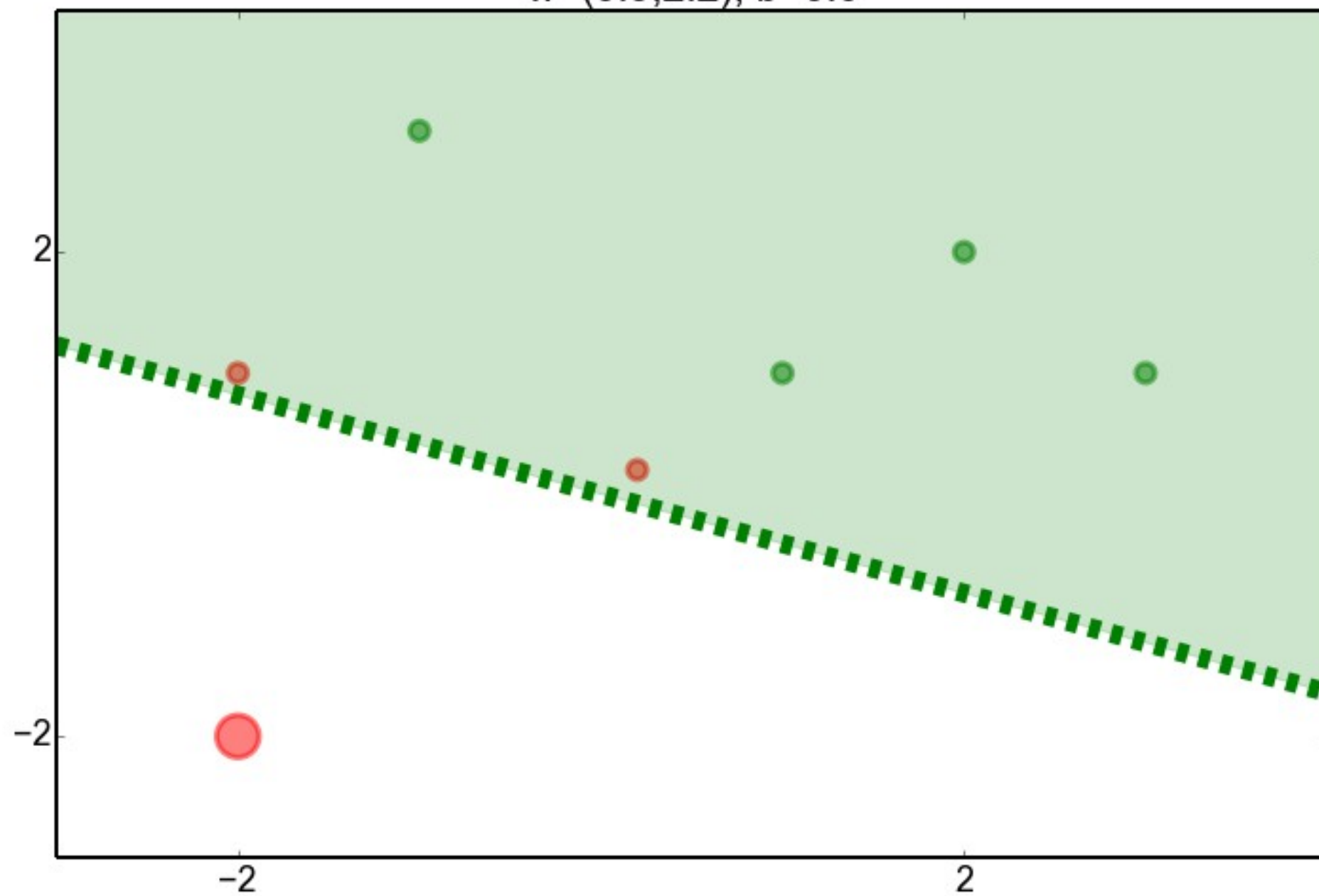
$w=(-0.1,0.2), b=0.0$
 $w=(1.9,-0.8), b=-1.0$



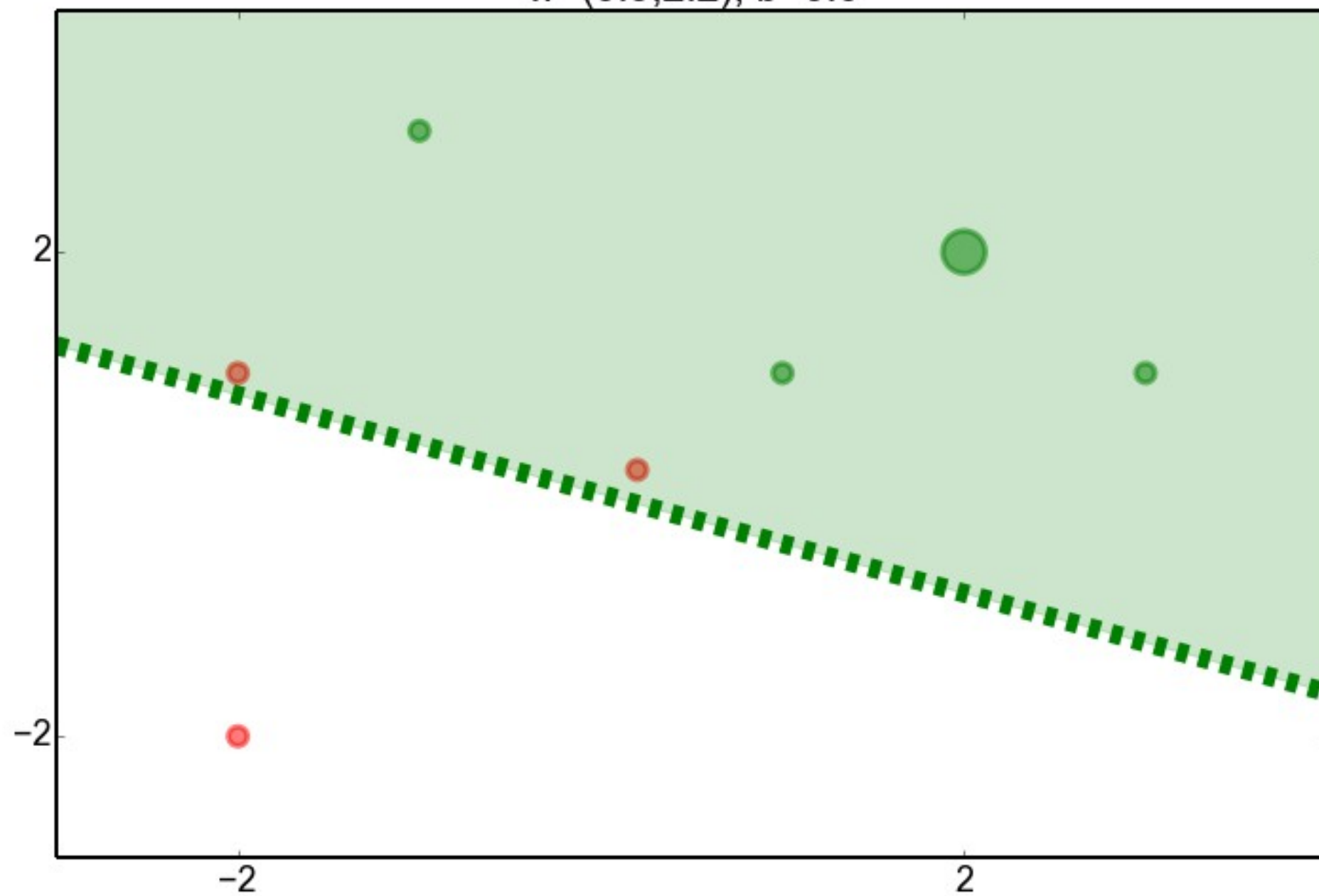
$w=(1.9,-0.8), b=-1.0$
 $w=(0.9,2.2), b=0.0$



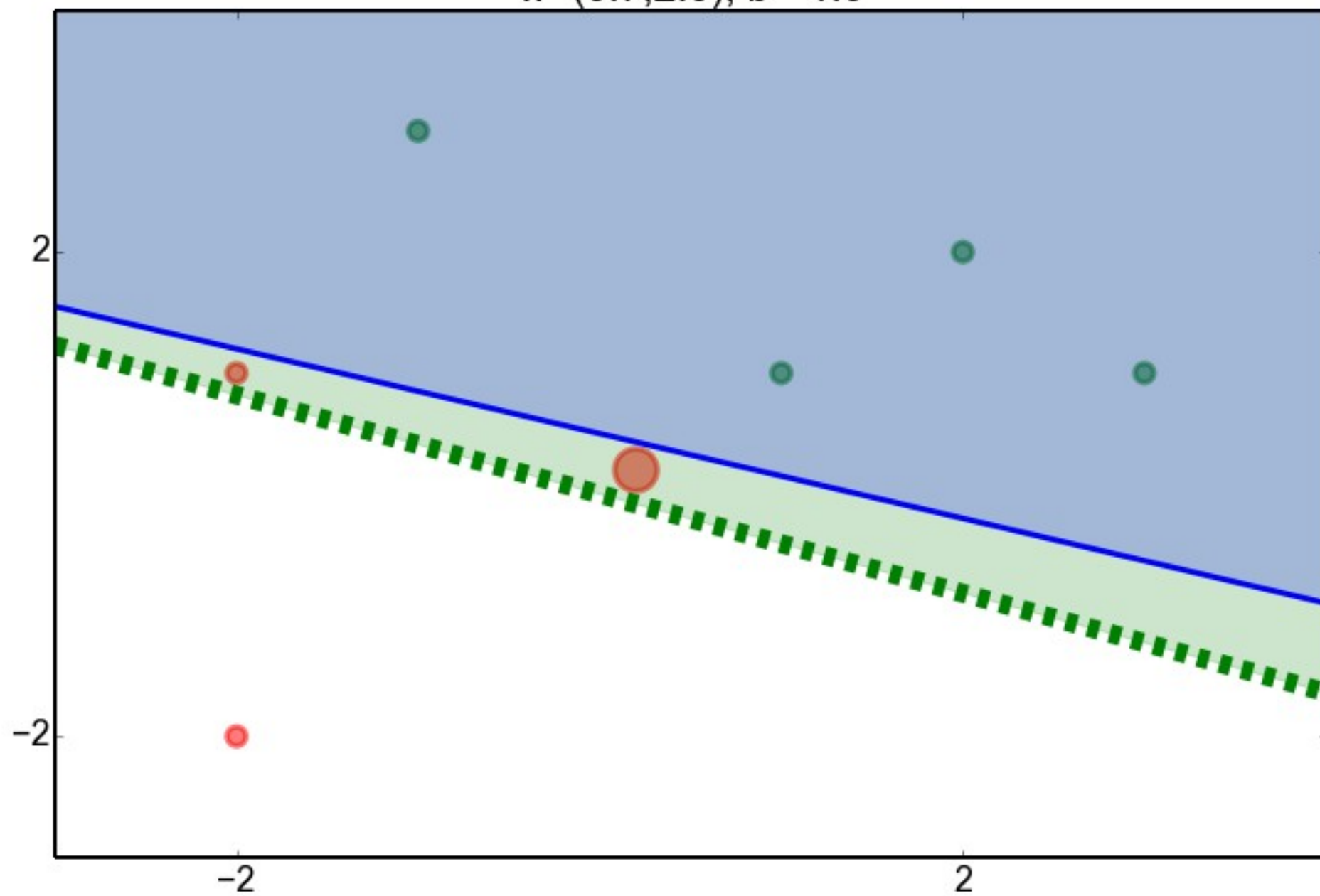
$w=(0.9,2.2)$, $b=0.0$
 $w=(0.9,2.2)$, $b=0.0$



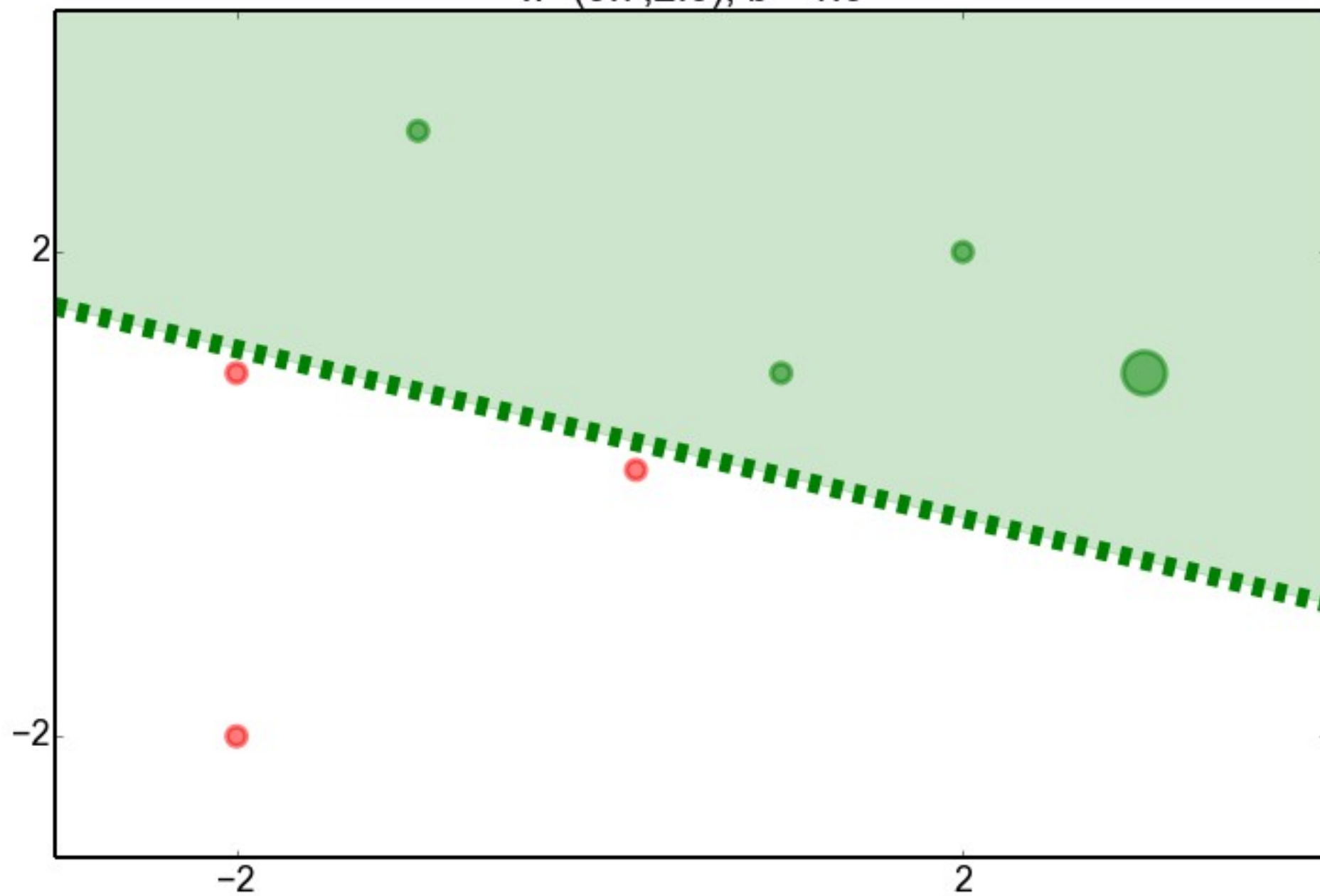
$w=(0.9,2.2)$, $b=0.0$
 $w=(0.9,2.2)$, $b=0.0$



$w=(0.9,2.2), b=0.0$
 $w=(0.7,2.0), b=-1.0$



$w=(0.7,2.0), b=-1.0$
 $w=(0.7,2.0), b=-1.0$



Termination

It can be proven that if there is a linear boundary separating $+1$ from -1 , the perceptron algorithm will find it.

Online learning

- Perceptron looks at one example at a time
- Online learners are good for streams of data
 - Social media posts
 - Photo uploads
 - User queries on a search engine



Jacob Eisenstein @jacobeisenstein · 2h

Dot-producting a dense parameter matrix by a sparse feature vector is maybe the most basic [#scipy](#) operation you'd want to do in NLP (3/2)



1



yoav goldberg @yoavgo · 39m

[@jacobeisenstein](#) I find numpy's sparse stuff to be quite cumbersome to work with, and suggest rolling your own sparse dot products in cython



1



Razib Khan @razibkhan · 43m

Anger of Suspect in Danish Killings Is Seen as Only Loosely Tied to Islam
nyti.ms/17gDRF9 lots of violent radicals aren't most pious



1



[View summary](#)



Brian Switek @Laelaps · 50m

Airports should have special "Out of my way, slowpokes!" lanes for people with less than 40 minutes to connect to their next flight.



2

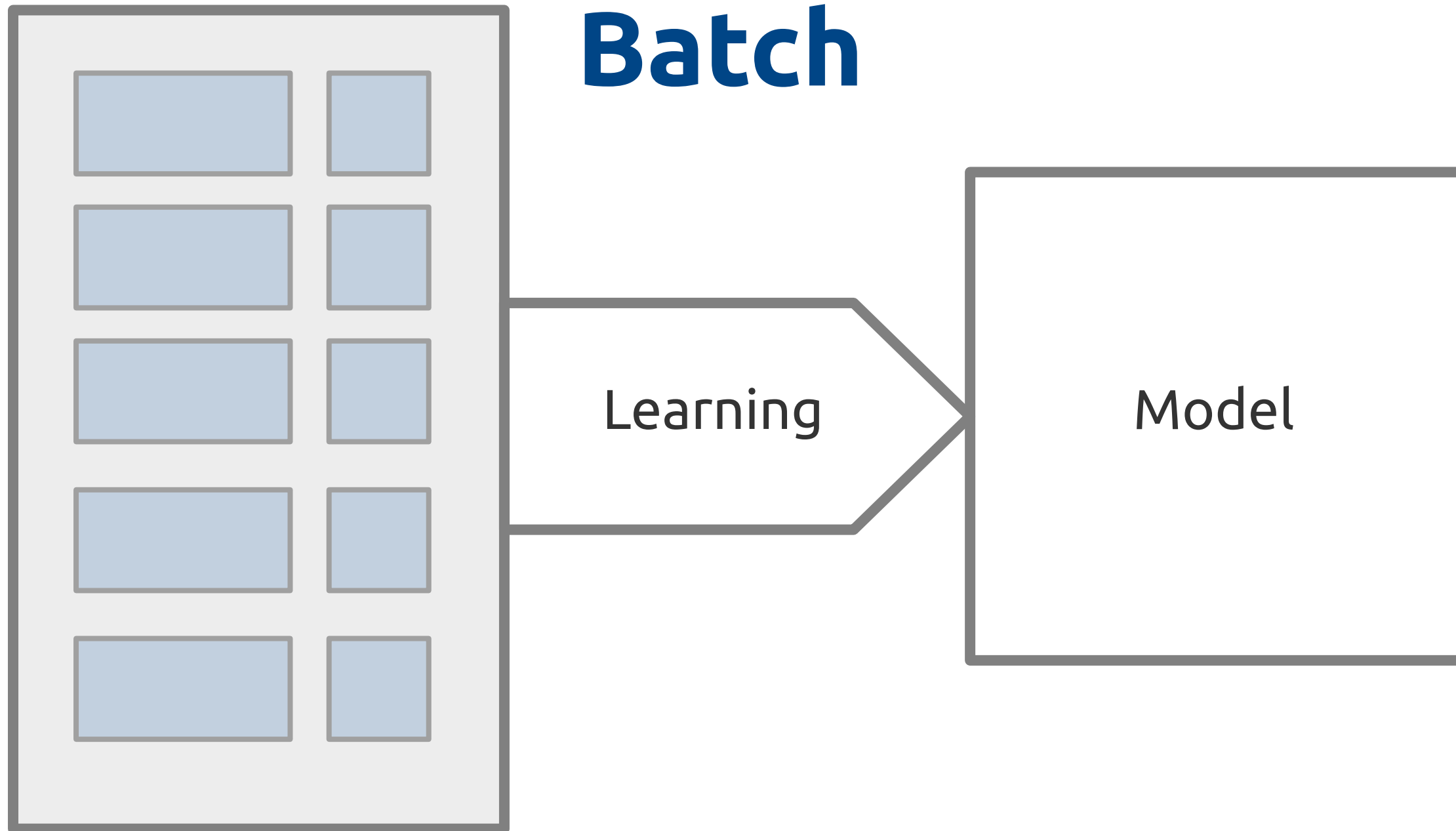


9



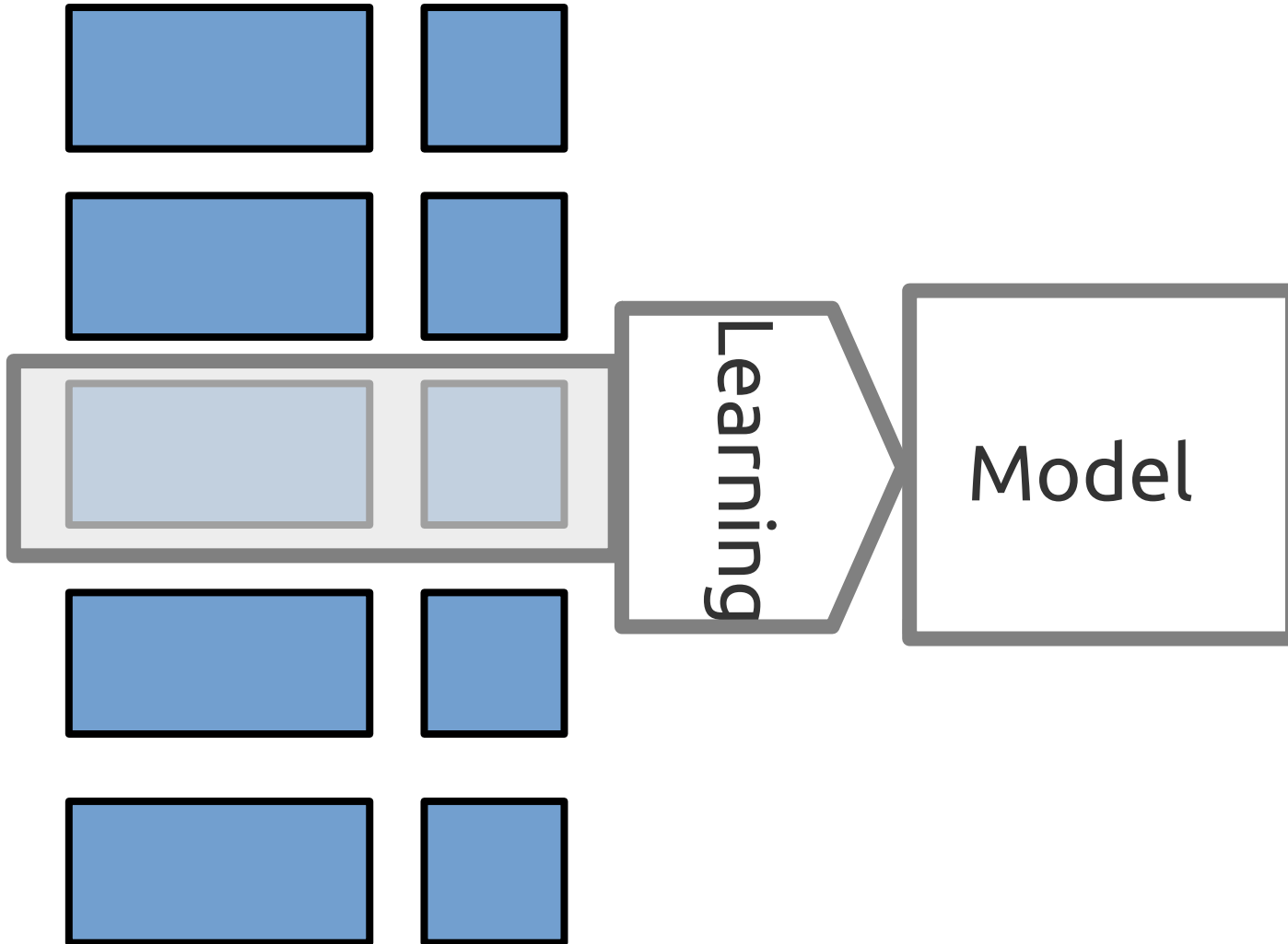
Brian Switek @Laelaps · 51m

Batch

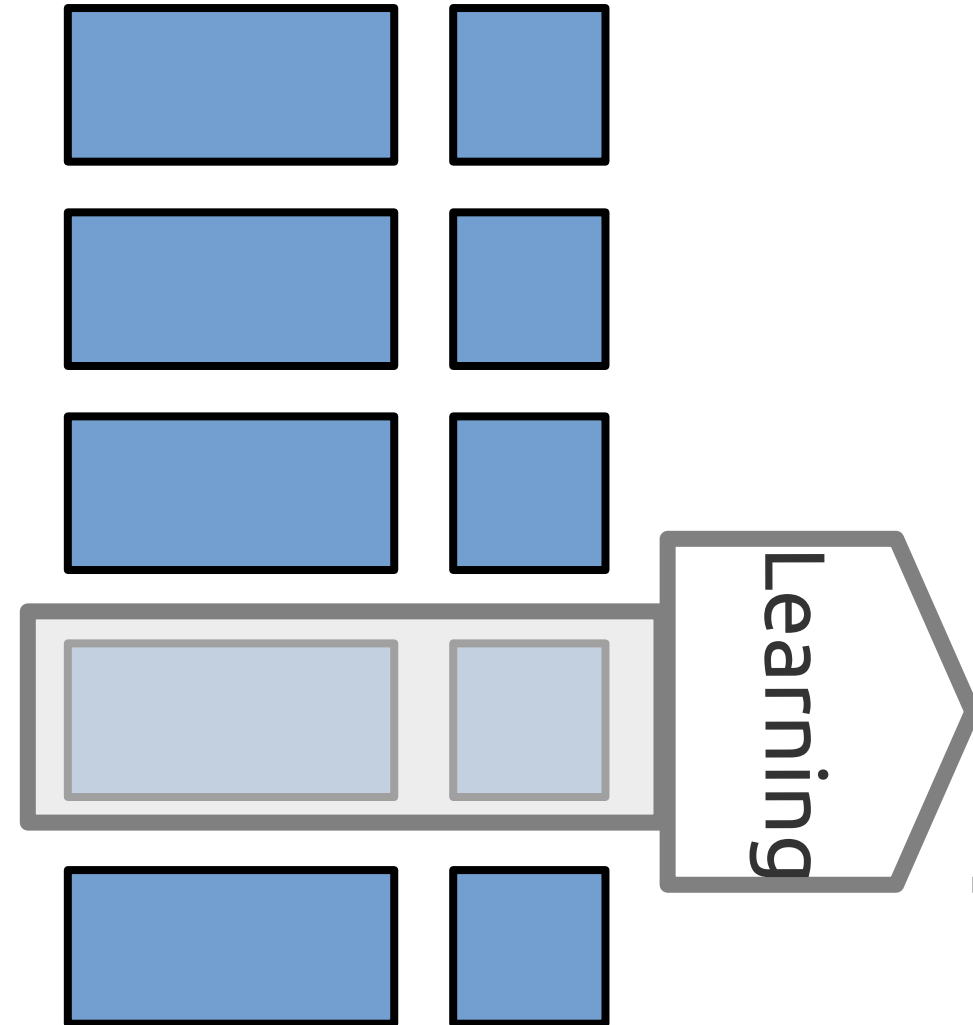


Online

Step 3



Step 4



Online vs Batch

- **Batch** algorithm has to remember whole dataset
- **Online** algorithm only remembers current example
- Perceptron can imitate batch learning by iterating over data several times

Evaluation in pure online learning

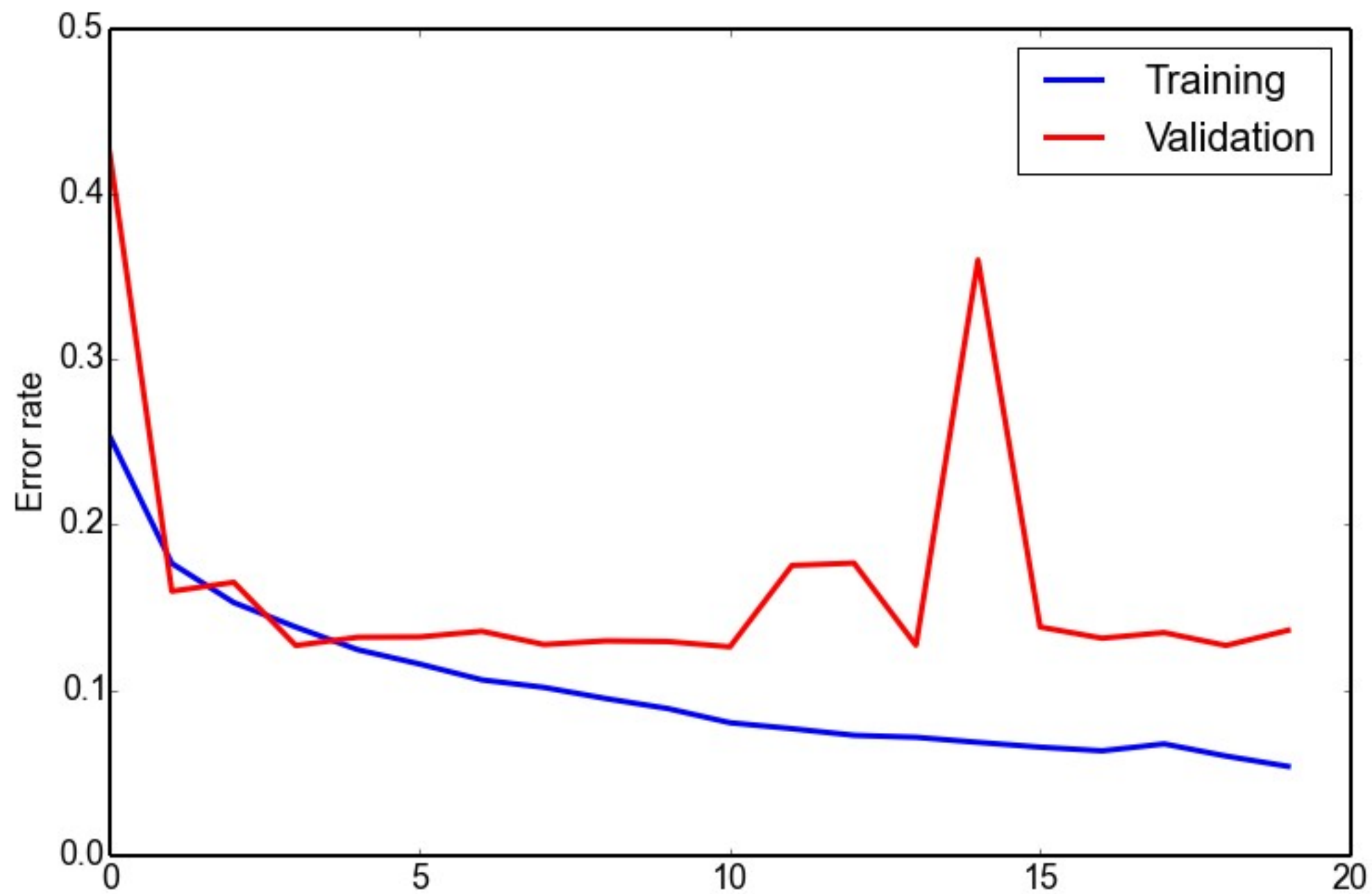
- Make prediction for current example
- Record if correct or not
- (Update model), go to next example
- At each point in time:
 - error rate = proportion of mistakes made so far, to total examples seen so far

Evaluation with multiple iterations

- When using **multiple iterations**, we would be evaluating on previously seen examples
- Use separate **development set**!

Learning ratings of movies in the sentiment dataset

- 25,000 movie reviews, positive and negative
- Use 5,000 for validation, 20,000 for training
- 20 iterations



Early stopping

- Number of iterations is a kind of hyperparameter of the “batch” Perceptron
- Stop training when error on validation data stops dropping
- When training error goes down, but validation goes up, we're **overfitting**

Which are the most important features?

- Bottom 10
 - waste worst poorly mess awful disappointment fails lacks annoying worse
- Top 10
 - subtitles captures enjoyable subtle noir surprisingly today excellent wonderfully perfect
- Around 0:
 - very character since during you're second stories particularly yourself hit

Sparseness

$$\begin{pmatrix} 0 & 3 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 7 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 2 & 0 & 0 & 0 & 0 & 0 & 0 & 7 \\ 0 & 0 & 0 & 5 & 0 & 0 & 0 & 8 & 0 & 0 \\ 2 & 0 & 0 & 0 & 0 & 0 & 6 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 9 & 0 & 0 & 0 & 4 & 0 \\ 0 & 1 & 0 & 7 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 4 \\ 0 & 0 & 7 & 0 & 0 & 0 & 0 & 5 & 0 & 0 \end{pmatrix}$$

Representing text

- Text document often represented with word counts
- How many elements in the vector?
 - Many tens or hundreds of thousands
- Use a sparse representation which omits zero values

Dense

	#good	#dark	#mediocre	#the
▪ \mathbf{x}^1 =	(2,	0,	0,	5)
▪ \mathbf{x}^2 =	(0,	1,	2,	7)

Sparse

$V = (\text{\#good} \text{\#dark} \text{\#mediocre} \text{\#the})$

- $X^1 = \{ 1:2, 4:5 \}$
- $X^2 = \{ 2:1, 3:2, 4:7 \}$

All absent values are implicitly zero.

Sparse vectors in Python

- Python dictionaries
- Sparse matrices in **scipy**
- Assignment 2
 - Implement perceptron algorithm
 - work with dictionaries as sparse vectors

Exercises

Cosine similarity

- The cosine of the angle between two vectors **u** and **v** is:

$$\text{cosine}(\mathbf{u}, \mathbf{v}) = \frac{\sum_{i=1}^V u_i v_i}{||\mathbf{u}|| \times ||\mathbf{v}||}, \text{ where } ||\mathbf{u}|| = \sqrt{\sum_{i=1}^V u_i^2}$$

Exercises

- (1) Define the norm $\|\mathbf{u}\|$ of vector \mathbf{u} represented as a Python dictionary
- (2) Define the cosine distance between two vectors represented as Python dictionaries

Examples

```
>>> u = {1:1,3:-1}
>>> v = {1:1,2:-1}
>>> print norm(u)
1.4142135623730951
>>> print cosine(u, u)
1.0
>>> print cosine(u, v)
0.5
```


Problem:

Most positive example

- Given a dataset of movie reviews and a model trained on it, how can we find the most positive review (according to the model?)

(Advanced) Problem: **Multiclass classification**

- The perceptron algorithm as presented in the lecture works for binary classification. How could it be adapted to learn classification with more than two classes?
- Discuss the solutions on course forum.
- (There are at least two common approaches.)

Image credits

- Frank Rosenblatt

http://www.rutherfordjournal.org/images/TAHC_rosenblatt-sepia.jpg