

GABRIAN R. CHUA

Computer Science student at UNC with strong technical IT knowledge and proven leadership skills.
GPA 3.88/4.0 | (123) 456 - 7890 | email@example.com | Town, US | LinkedIn: gabrianrchua

Work Experience

INTERN, IT | NETAPP | MAY 2023 – AUGUST 2023

- Interviewed and informed business stakeholders on upcoming sales transformation project.
- Took stretch projects in generative AI and SharePoint.

INTERN, SYSTEM TEST ENGG | NETAPP | MAY 2022 – AUGUST 2022

- Worked with software QA team to expand Kubernetes dashboard software to assist with cluster debugging.
- Learned and worked with modern technologies: Kubernetes, Docker, Angular, TypeScript, Golang.

GAME2LEARN LAB CS INTERN | NC STATE UNIVERSITY | JUNE 2020 – JULY 2020

- Developed games/simulations for K12 teachers to use in their lessons using *Snap!* development platform.
- Mentored teachers during “code help” sessions.

READY, SET, APP MENTOR & TEAM LEAD | NC BUSINESS COMMITTEE FOR EDUCATION | OCTOBER 2019 – APRIL 2021

- Mentored teams with developing/pitching their app.
- Pitched the competition to institutions across NC.
- Coordinated with manager to lead intern team.

TECHNICAL CONSULTANT | SMARTDRAGON LLC | SUMMER 2018 – 2021

- Designed and developed digital storefront, complete with PayPal integration and digital assets like logos.

Education

UNIVERSITY OF NORTH CAROLINA AT CHAPEL HILL | 2021 – 2025

- B.S. Computer Science; minor in Data Science
- GPA 3.88/4.0

APEX HIGH SCHOOL | ROBERTS ROAD | 2017 - 2021

- Weighted GPA: 4.4, “A” Honor Roll, Summa Cum Laude.
- Presidential Award for Academic Excellence recipient.
- Academy of Information Technology: NAF Academy promoting a collaborative learning environment in IT.

Activities and Volunteering

UNC GAME DEVELOPMENT CLUB | 2022 – PRESENT

- Attended weekly workshops exploring different aspects of game development.
- Competed in club’s biannual game jams.

APEX ROBOTICS PROGRAMMING CAPTAIN | 2017 – 2021

- Taught club members Java and Android Studio IDE.
- Introduced enhancements, streamlined development process, and created reusable code templates.

FUTURE BUSINESS LEADERS OF AMERICA CLUB | 2020 – 2021

- Competed in the 2021 Regional and State Leadership Conference in Computer Game and Simulations.
- Pitched network engineering game to panel of judges.

SOFTWARE DEVELOPMENT PORTFOLIO

(<https://cgixe.dynu.net>)

- Wrote frontend of self-hosted web server using Angular, Angular Material, and NGINX.
- Showcased major technical projects since 2016.

OTHER ACTIVITIES

- HackNC Annual Hackathon
- Ludum Dare Global Developer’s Game Jam

Skills

TECHNICAL SKILLS

- Fluent in C#, .NET, Java, Python, HTML, CSS, JS, TS, and Golang using Visual Studio and Android Studio.
- Proficient in Microsoft Office, Photoshop, Unity, Tableau, MariaDB, and other professional software.
- Experienced with computer and networking hardware – designed and built home network.

AWARDS AND CERTIFICATIONS

- Microsoft Office Specialist 2016
- SAS Certified Specialist: Base Programming SAS 9.4
- NAF Python 3.0 Certified
- CISCO CCNA Routing and Switching Completion