

2P-KT: logic programming with objects & functions in Kotlin

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Next in Line...

- 1 Motivation & Context
- 2 Kotlin DSL for Prolog
- 3 Behind the scenes
- 4 Conclusions & future works



Context

New opportunities for logic-based technologies: (X)AI and MAS

AI side

- AI is shining, brighter than ever
 - mostly thanks to the advances in ML and sub-symbolic AI
- ⇒ symbolic AI is gaining momentum because of eXplanable AI (XAI)
 - ! hybrid solution mixing logic & data-driven AI are flourishing [3]

MAS side

The MAS community is eager for logic-based technologies [2]

- to support agents' knowledge representation, reasoning, or execution
- or to prove MAS properties
- ! despite few mature tech. exist, and even fewer are actively maintained

Motivation

The problem with logic-based technologies

There is technological barrier slowing

- the adoption of logic programming (LP) as paradigm
- the exploitation of logic-based technologies

while programming *in the large*

e.g. Scala, Kotlin, Python, C#

- mainstream programming languages are blending several paradigms
e.g. imperative, object-oriented (OOP), and functional programming (FP)
 - except LP!
- mainstream platforms are poorly interoperable with logic-based tech.
e.g. JVM, .NET, JS, Python

Motivating example – SWI-Prolog's FLI for Java

- Prolog [4] implementors rely on Foreign Language Interfaces (FLI) [1]
 - (mostly targetting Java, or C)
- For instance, SWI-Prolog comes with a FLI for Java¹:

```
Query query = new Query("parent", new Term[] {
    new Atom("adam"),
    new Variable("X")
}); // ?- parent(adam, X).
Map<String,Term> solution = query.oneSolution();
System.out.println("The child of Adam is " + solution.get("X"));
```

→ No paradigm harmonization between Prolog and the hosting language

i.e. Java

¹<https://jpl7.org>

Contribution of the paper

- Show that OOP, FP, and LP can be blended into a single language
- Propose a DSL blending Kotlin (OOP + FP) and Prolog (LP)
 - ! DSL = domain specific language
- Pave the way to the creation of similar DSL in mainstream languages
 - eg Scala



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Focus on. . .

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Whet your appetite

Our Kotlin DSL for Prolog vs. actual Prolog

```

prolog {
    staticKb(
        rule {
            "ancestor"("X", "Y") `if` "parent"("X", "Y") // ancestor(X, Y) :- parent(X, Y).
        },
        rule {
            "ancestor"("X", "Y") `if` ( //
                "parent"("X", "Z") and "ancestor"("Z", "Y") // ancestor(X, Y) :-
                ) // parent(X, Z), ancestor(Z, Y).
        },
        fact { "parent"("abraham", "isaac") }, // parent(abraham, isaac).
        fact { "parent"("isaac", "jacob") }, // parent(isaac, jacob).
        fact { "parent"("jacob", "joseph") } // parent(jacob, joseph).
    ) //
    for (sol in solve("ancestor"("abraham", "D"))) // ?- ancestor(abraham, D),
    if (sol is Solution.Yes) // write(D), nl.
        println(sol.substitution["D"])
}

```

! try it here: <https://github.com/tuProlog/prolog-dsl-example>

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Design Principles

P₁ – The DSL **strictly extends** the hosting language

→ no feature of the hosting language is forbidden within the DSL

P₂ – The DSL is **interoperable** with hosting language

→ all features of the hosting language are allowed within the DSL

→ LP is *harmonised* with the hosting language paradigm(s)

P₃ – The DSL is **well encapsulated** within the hosting language

→ i.e. only usable within well-identifiable sections

P₄ – The DSL is **as close as possible** to Prolog

→ both syntactically & semantically

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Functioning in the Kotlin case I

The DSL is only enabled within `prolog { $\langle DSL\ block \rangle$ }` expressions

Expressions of the form: `"functor"($\langle e_1 \rangle$, $\langle e_2 \rangle$, ...)`

are interpreted as terms: `functor(t_1 , t_2 , ...)`

provided that $\forall i : \langle e_i \rangle$ can be converted into t_i

Expressions of the form:

`rule { "head"($\langle e_1 \rangle$, ..., $\langle e_N \rangle$) `if` ($\langle e_{N+1} \rangle$ and ... and $\langle e_M \rangle$) }`

are interpreted as rules: `head(t_1 , ..., t_N) :- t_{N+1} , ..., t_M`

provided that $\forall i : \langle e_i \rangle$ can be converted into t_i

- similar syntax for facts

Functioning in the Kotlin case II

Within prolog { ... } blocks

- `staticKb(Clause1, Clause2, ...)` sets up the local **static** KB
- `dynamicKb(Clause1, Clause2, ...)` sets up the local **dynamic** KB
- `solve(Query, Timeout)` returns a *lazy stream* of solutions
- `assert(Clause)` appends a new clause to the local **dynamic** KB
- ...



Kotlin to Prolog conversions

Kotlin	Prolog
lowercase string	atom
uppercase string	variable
int, long, short, byte	integer
double, float	real
boolean	atom
list, array, iterable	list



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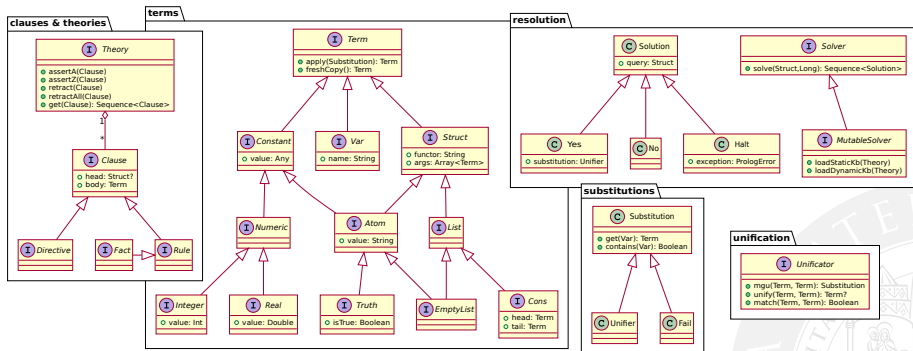
Recipe for a Prolog-like DSL

- 1 A language with a flexible API
e.g. Kotlin, Scala, Python, Groovy, etc.
- 2 Full fledged API for Prolog, supporting that language
e.g. 2P-KT ! see next slide
- 3 Leverage flexibility to hide the exploitation of the API



2P-KT – Overview

Comprehensive, modular, re-usable API covering most aspects of LP:



- runs on several platforms (e.g., JVM, NodeJS, Browsers, Android)
- more info here: <https://github.com/tuProlog/2p-kt>

Kotlin mechanisms for DSL I

1 Operator overloading

```
interface Term {  
    operator fun plus(other: Term): Struct =  
        Struct.of("+", this, other)  
}
```

```
// now one can write:  
val term3: Term = term1 + term2
```



Kotlin mechanisms for DSL II

2 Block-like lambda expressions

```
solutions.filter({ it -> it is Solution.Yes })  
    .map({ it -> it.substitution["X"] })  
    .joinToString(" ", { it.toString() })
```

// ↑ can be rewritten as ↓

```
solutions.filter { it is Solution.Yes }  
    .map { it.substitution["X"] }  
    .joinToString(" ") { it.toString() }
```



Kotlin mechanisms for DSL III

3 Extension methods

```
fun Any.toTerm(): Term = // converts Kotlin objects into terms

operator fun String.invoke(vararg args: Term): Struct =
    Struct.of(this, args.map { it.toTerm() })

// now one can write
"member"("X", arrayOf(1 .. 3)) // member(X, [1, 2, 3])
```

Kotlin mechanisms for DSL IV

④ Function types/lambda with receivers

```

class PrologScope {
    fun Any.toTerm(): Term = // ...
    operator fun String.invoke(vararg args: Term): Struct = // ...

    operator fun Any.plus(other: Any): Struct =
        this.toTerm() + other.toTerm()
}

// type with receiver ↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑
fun <R> prolog(action: PrologScope.() -> R): R =
    PrologScope().action()

//      ↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑      lambda with receiver
prolog { "f"("1") + "f"("2") } // in braces this is PrologScope

```

Kotlin mechanisms for DSL V

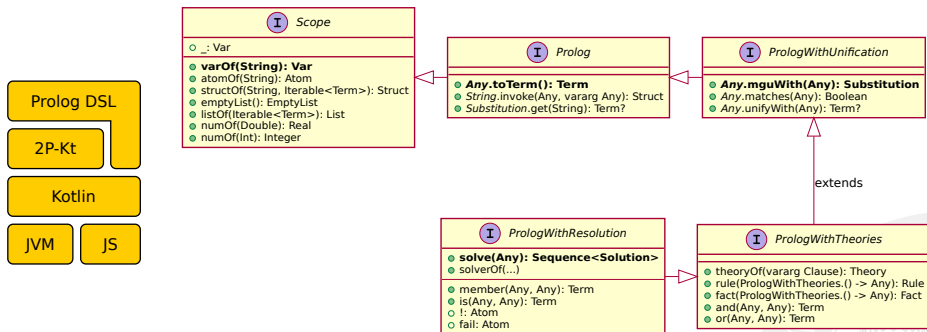
This is a Kotlin-specific discussion!

Other languages may support DSL through different mechanisms

e.g. implicits in Scala



DSL design on top of 2P-KT



- Onion design with incremental features
- Built on top of 2P-KT and Kotlin

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Conclusions & future works

Summing up, in this study we...

- argued LP should be integrated in modern languages/paradigms
- designed an in-language, DSL-based solution
- prototyped an actual Kotlin-based DSL for Prolog

In the future, we will try to...

- design Prolog-like DSL for other languages (e.g. Scala)
- design an agent-oriented (possibly BDI?) DSL
- extend 2P-K_T to support other sorts of inference mechanisms
- design a logic-based API for sub-symbolic AI

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