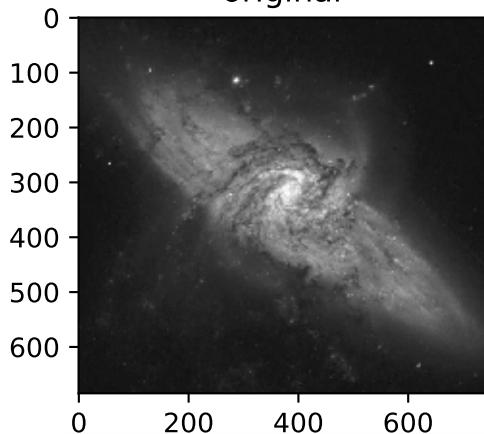


original



naive equalization

