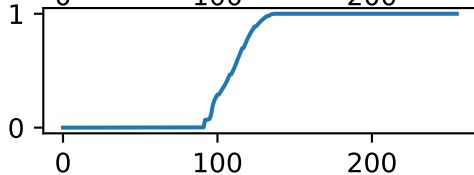
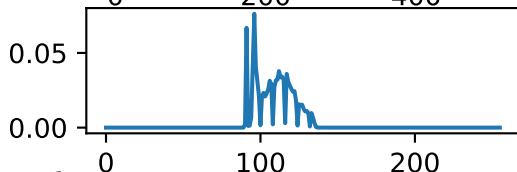
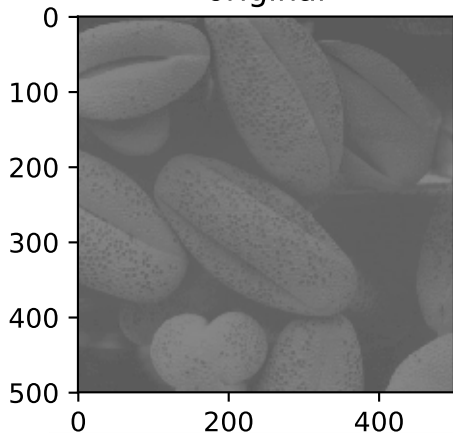


original



naive equalization

