



1. What is responsible for defining the routes of the `games` resource?

The routes are defined by the RequestHelper (GET, DELETE and POST)

2. What are the the responsibilities of `server.js`?

Server.js is responsible for interacting with the MongoDB.

3. What are the responsibilities of the `gamesRouter`?

`gamesRouter` uses the functionality defined in `create_router.js` to carry out the CRUD methods received from the url on the MongoDB. It turns the url requests into MongoDB commands.

4. What process does the the client (front-end) use to communicate with the server?

The client can fill in & submit the form or click on the delete button, which will result in changes being made on the database.

5. What optional second argument does the `fetch` method take? And what is it used for in this application? Hint: See [Using Fetch](#) on the MDN docs

It takes in the method to be used “DELETE” or “PUT” . It also takes in the header values to send along with the request. The second argument takes in any custom settings.

6. Which of the games API routes does the front-end application consume (i.e. make requests to)?

Create, Read and Delete / post, get, delete /

7. What are we using the [MongoDB Driver](#) for?

Promises?