Greg Considine

Software Engineer – Webroot Inc.

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OBJECTIVE

My interest in software engineering blossomed into a passion and an obsession. I've become a professional, but I'm still very much a fan and a hobbyist at heart. I've come a long way since the creation of my first application, but I'm acutely aware of how much more there is to learn. I'm always on the hunt for ways to improve.

I'm currently looking to work and/or chat with professionals who share my passion for software engineering and full-stack web development.

WORK EXPERIENCE

MARCH 2014 – PRESENT

Webroot Inc.
Software Engineer

Developing robust web applications and bringing old projects into the modern age using current industry standards and best practices.

APRIL 2013 – MARCH 2014

Webroot Inc.
Software Engineer Intern

Full-stack web development. Worked mostly on internal web applications and data visualization projects. Introduced Git, dependency management tools, task automation, MVC architecture, responsive design, HTTP request optimization, versioning, and automated deployment.

NOVEMBER 2012 – PRESENT

Caprahorn (Sole Proprietor)
Full-Stack Engineer

I learned the basics of web development in my free time while studying Computer Science in 2011. Since then, I've had a handful of professional opportunities to create full-featured web applications. With the completion of every project, my understanding of development increases tenfold and I'm always eager to apply the new lessons I've learned along the way.

EDUCATION

WITHDREW 2014	**University of California, San Diego** COMPUTER SCIENCE COMPUTING AND THE ARTS GPA: 3.2 *San Diego, California*
2009-2012	**Irvine Valley College** GENERAL EDUCATION GPA: 3.8 *Irvine, California*

COURSEWORK

MATH	Calculus I - III, Linear Algebra, Discrete Mathematics, Mathematics for Algorithms and Systems
CSE	C, C++, Java, Data Structures, Software Tools and Techniques, Unix Lab, Software Engineering

LANGUAGES

EXPERT	...
ADVANCED	JavaScript, PHP, CSS, HTML
INTERMEDIATE	SQL, Java
NOVICE	C, C++, Python, Bash

TOOLS, FRAMEWORKS, ETC.

REGULARLY USE	Laravel, Git, Apache, Linux (Ubuntu, CentOS), vim, Bootstrap, Grunt, npm, Bower
OCCASIONALLY USE	Data-Driven Documents (D3), HTML5 Canvas
STARTING TO USE	MongoDB, Express, AngularJS, Node.js, Mocha + should.js (server-side), Karma + Jasmine (client-side), Protractor, Less, Travis-CI, Coveralls