

# Lab3

## Computational Physics I - Phys381

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### 1 Part-1

In part 1 we will build several matrices that contains only '0' and '1', the position inside the matrix where those numbers appear will be chosen by a random number. The law will be if the random number is less or equal to a probability of transition that place inside the matrix will receive a '0', if the random number is greater than this probability of transition this place will receive number '1'.

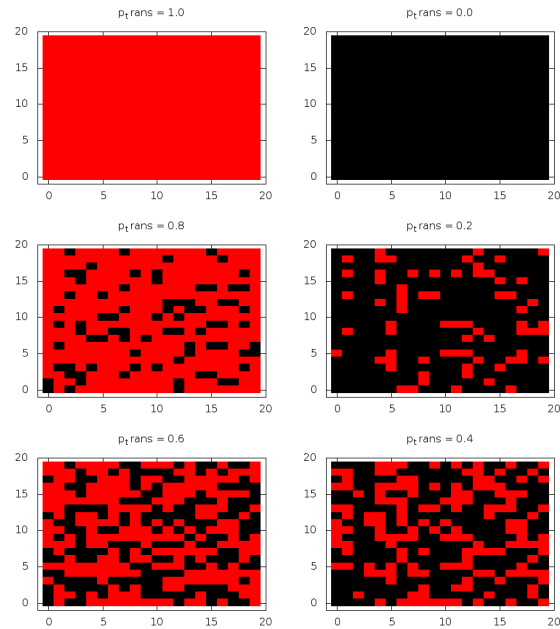


Figure 1: Color map Matrix

## 2 Part-2

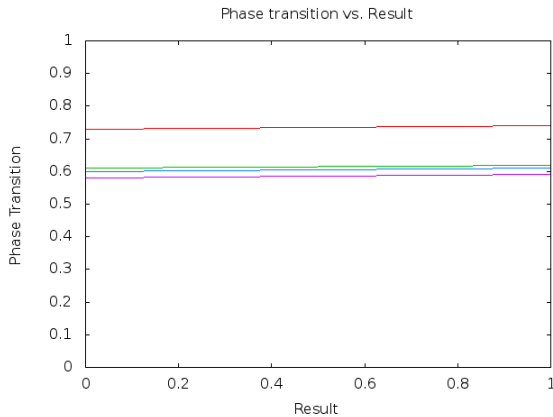


Figure 2: Color map Matrix

## 3 Codes Scripts

### 3.1 fortran code

```

program guilhermecontesinigrd

  implicit none
  integer :: true_int ,
  false_int , size_int, count_int
  real :: p_trans

  open(12,file="savedgrid.txt
",action="write")
  true_int = 1
  false_int= 0
  p_trans = 0.00

  write(6,*), "Type the size of
your square matrix:"
  read(*,*) size_int

  do count_int=0,100
    call buildgrid( true_int ,
false_int,size_int,p_trans )

```

```

    p_trans = p_trans + 0.01
  enddo

  close(12)
end program

subroutine buildgrid( true_int
, false_int , size_int , p_trans )

  integer, intent(in) :: true_int
, false_int , size_int
  real, intent(in) :: p_trans
  integer , allocatable ,
dimension(:, :) :: mygrid_int
  integer :: i , j
  real :: rand

  allocate(mygrid_int
(size_int,size_int))
  call random_seed()

  do i=1,size_int
    do j=1,size_int

      call random_number(rand)

      if(rand < p_trans) then
        mygrid_int(i,j)
= true_int
      else
        mygrid_int(i,j)
= false_int
      endif
    end do
  end do
  call savegrid( size_int
, p_trans , mygrid_int )
  deallocate(mygrid_int)

end subroutine

subroutine savegrid( size_int
, p_trans ,mygrid_int )

```

```

integer, intent(in) ::
size_int
integer, dimension(size_int
,size_int)
:: mygrid_int
real, intent(in) :: p_trans
integer :: i , j

do i=1,size_int
do j=1,size_int
if(j == size_int)
then
write(12,"(i1)",
advance='yes') mygrid_int(i,j)
else
write(12,"(i1,1x)",
advance='no') mygrid_int(i,j)
end if
!write(12,"(f3.1)",
advance='yes') p_trans
end do
end do
write(12,"(f3.1)",
advance='yes') p_trans
end subroutine

```

### 3.2 gnuplot script - 1

```

reset
set terminal png
set output 'matrix.png'
set palette maxcolor 2
unset colorbox
set palette defined
(0 'black', 1 'red')
set multiplot

set size 0.4,0.4

set origin 0.5,0.8
set title 'p_trans = 0.0'
plot 'savedgrid.txt'
matrix with image notitle

```

```

set origin 0.5,0.4
set title 'p_trans = 0.2'
plot 'savedgrid.txt'
matrix with image notitle
set origin 0.5,0.0
set title 'p_trans = 0.4'
plot 'savedgrid.txt'
matrix with image notitle
set origin 0.0,0.0
set title 'p_trans = 0.6'
plot 'savedgrid.txt'
matrix with image notitle
set origin 0.0,0.4
set title 'p_trans = 0.8'
plot 'savedgrid.txt'
matrix with image notitle
set origin 0.0,0.8
set title 'p_trans = 1.0'
plot 'savedgrid.txt'
matrix with image notitle

reset

```

### 3.3 gnuplot script - 1

```

program guilhermecontesinigrd

implicit none
integer :: true_int ,
false_int , size_int, count_int,
result
, loop_size
integer , allocatable ,
dimension(:,:) :: mygrid_int
real :: p_trans

p_trans = 0.00

open(12,file="transitiondata.txt"
,action="write")

do loop_size=10,150,10
size_int= loop_size

do count_int = 0 ,100
allocate(mygrid_int(size_int

```

```

,size_int))
call buildgrid( true_int ,
false_int,size_int,p_trans ,
mygrid_int)
if(size_int==10 .or. size_int==50
.or. size_int==100 .or.
size_int==150 )then

    call phasetransitioncheck
    (mygrid_int,size_int,
size_int,result)
    write(12,*)size_int,
p_trans,result

endif
p_trans = p_trans + 0.01
deallocate(mygrid_int)
enddo

write(12,*)
write(12,*)
p_trans=0.00
enddo
close(12)

contains

subroutine buildgrid( true_int
, false_int , size_int , p_trans
,mygrid_int )

    integer, intent(in) :: size_int
    real, intent(in) :: p_trans
    integer :: true_int , false_int , i , j
    integer, dimension(size_int
,size_int) :: mygrid_int
    real :: rand

    true_int = 1
    false_int= 0

    call random_seed()

    do i=1,size_int
        do j=1,size_int
            call random_number(rand)
            if(rand .le. p_trans) then
                mygrid_int(i,j) = true_int
            else
                mygrid_int(i,j) = false_int
            endif
        end do
    end do

end subroutine

subroutine savegrid( size_int
,mygrid_int )

    integer, intent(in) :: size_int
    integer, dimension(size_int,
size_int) :: mygrid_int
    integer :: i , j

    do i=1,size_int
        do j=1,size_int
            if(j == size_int) then
                write(12,"(i1)",
advance='yes') mygrid_int(i,j)
            else
                write(12,"(i1,1x)",
advance='no') mygrid_int(i,j)
            end if
        end do
    end do
    write(12,'(1x)',advance='yes')
    write(12,'(1x)',advance='yes')
end subroutine

end program

subroutine phasetransition
check(grid,m,n,outcome)
implicit none
integer :: i
integer, intent(in) :: n, m
integer, intent(inout),
dimension(m,n) :: grid
integer, intent(out) :: outcome
logical :: success, q

```

```

outcome = 0
success = .false.
do i=1, m
q = ScanMatrix(grid, i)
success = success .or. q
end do

outcome = outcome + merge(1, 0,
success)

contains

logical function ScanMatrix(grid,
start)
integer, dimension(m,n), intent
(inout) :: grid
integer, intent(in) :: start
ScanMatrix = CheckSpanning(grid,
1, start, int(start+1,1))
end function ScanMatrix

recursive function CheckSpanning
(grid, i, j, k) result(through)

logical :: through
integer, dimension(m,n), intent
(inout) :: grid
integer, intent(in) :: i, j
integer(kind=1), intent(in) :: k
logical, dimension(4) :: q
through = .false.
if (i < 1) return
if (m < i) return
if (j < 1) return
if (n < j) return
if (1_1 /= grid(i, j)) return
grid(i, j) = k
q(1) = CheckSpanning(grid,i+0,j+1,k)
q(2) = CheckSpanning(grid,i+0,j-1,k)
q(3) = CheckSpanning(grid,i+1,j+0,k)
q(4) = CheckSpanning(grid,i-1,j+0,k)
through = (i == m) .or. any(q)
end function CheckSpanning

end subroutine phasetransitioncheck

```

## 4 Conclusion :