

Assignment 1

Computational Physics I - Physic 381

Guilherme Contesini , 10140201

February 16, 2014

1 Introduction

Part one:

Represent data is often challenging because each data set may have different interpretations, the most common way to plot a set of data is via the technique of plotting point by point according to their respective coordinates, however this technique is not useful for certain situations, as in the case of representing matrices, on this report will be showed a matrix plot that for each value on the matrix will be used a different color.

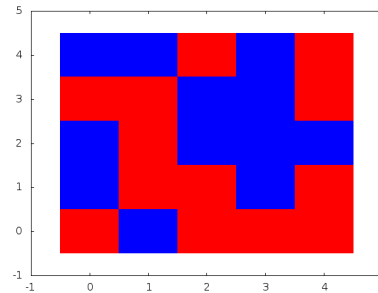


Figure 1: Color map Matrix

2 Gnuplot: Visualizing matrices as 2- dimensional color maps

2.1

The matrix will appear reversed because Gnuplot plots the colors according to the coordinates provided then the table from Appendix A will be different from the final result generated by Gnuplot. The explanation of the code can be found in [5.1.1].

2.2

The program written to generate matrices will be identical except for a few lines of code. The lines that are different from each other are:

- The file name and the tag (12, file = "data2.txt"), where the tag and the name was changed.
- The conditions within the IF statement. That define how the matrix will look like.

2.2.1 (i):

The condition for writing this matrix is to write 1 in the positions where the column is equal to the line, and where the sum of the index of the row with the index of the column is equal to the number of columns on matrix plus 1. The explanation of the code can be found in [5.1.2].

2.2.2 (ii):

The condition for writing this matrix is to write 1 in the positions where the number column and line number are equal to half the number of columns,

knowing that the matrix is quadratic. Note that for a even matrix must be added a second condition where you need to write 1 in the positions where the number of the column and line number are equal to half the number of columns plus 1. The explanation of the code can be found in [5.1.3].

2.2.3 (iii):

The condition to write this matrix is to write 1 in the positions when the column is equal to 1 and when it is equal to the number of columns, the same condition is used in relation the lines, whose line elements equals 1 and where is equal to the number lines. The explanation of the code can be found in [5.1.4].

2.2.4 (iv):

The condition to write this matrix is to write 1 in the positions where the column and row are multiple of two. The explanation of the code can be found in [5.1.5].

2.3

The code for plotting this graphic can be found in [5.1.6].

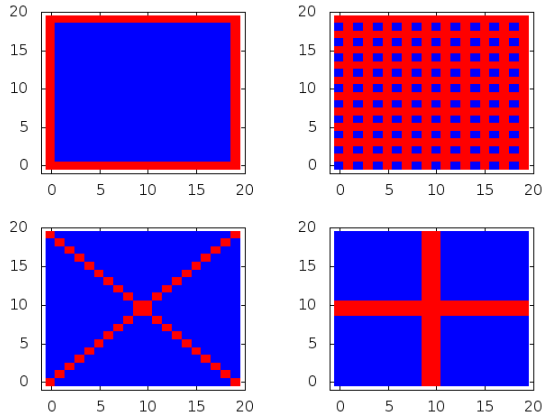


Figure 2: Four Matrix

3 Astrophysics: Ultra-High Energy Cosmic Rays

3.1

3.1.1 (i)

A accelerated proton in UHECR is a hundred million times greater than what we can produce in Earth. I guess that we could find accelerated protons with that energy in the interior of a star, or at places near a neutron star or black hole, where the energies involved are huge.

3.2 (ii)

The explanation of the code and the can be found in [5.2.2].

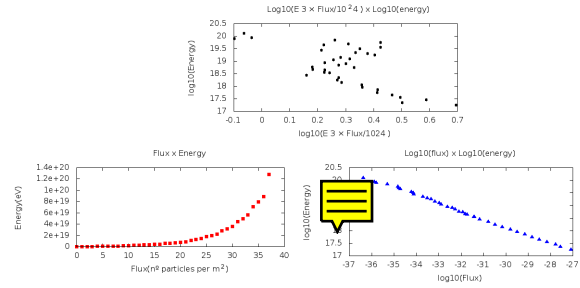


Figure 3: Three Graphics

Note: The graphic flux × energy is on xlogscale.

3.3 (iii)

I suppose that the $\log_{10}(E \cdot 3 \cdot \text{Flux}/1024)$ versus $\log_{10}(\text{energy})$ graph because that shows that a for small and high energies you have a linear behaviour, but between those bands you have a strange behaviour.

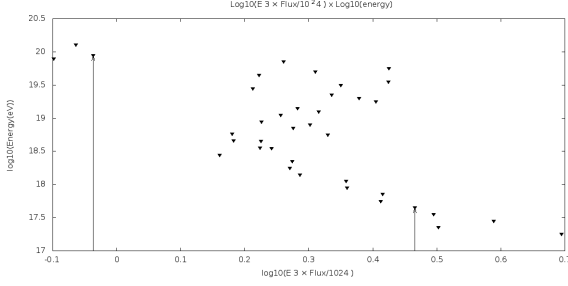


Figure 4: $\log_{10}(E^3 \times \text{Flux}/1024) \times \log_{10}(\text{energy})$

3.4

The E intersection between the regimes 1 and 2 is 3.13×10^{18} and the intersection between regimes 2 and 3 is 2.52×10^{19} . If you give to the program the same input you will get a error saying that the program cannot compute a zero division, because in the formula you have $\frac{p_j}{p_i - p_j}$ and $\frac{p_i}{p_i - p_j}$. The explanation of the code for calculating the interception can be found in [5.2.4].

reg.	Energy range(eV)	C	E_0	p
1	$1 \times 10^{17} < E < 3 \times 10^{18}$	5×10^{-17}	1×10^{17}	-3.35
2	$3.1 \times 10^{18} < E < 2.5 \times 10^{19}$	5.5×10^{-32}	3×10^{18}	-2.79
3	$2.5 \times 10^{19} < E < 1 \times 10^{21}$	1.5×10^{-34}	2.5×10^{19}	-3.49

4 Conclusion

Using not very usual commands with those who we already know inside the graphical environment of Gnuplot, we saw that through this different method and with the proper numerical interpretation we can plot arrays and matrix with a more comprehensive manner and facilitating the final analysis of the initial data. Also observed that the Fortran language can be used as a powerful tool to make systematic and complicated calculations that have several variables and require special attention in relation of the accuracy of the numbers.

5 Appendix Codes:

5.1 Part 1 codes:

5.1.1 Gnuplot script

```

reset
# reset all previously commands
set terminal gif
# say to gnuplot that all output
file will be generate as .gif
format
set output "fig1.gif"
# say to gnuplot that the output
# will have the name 2Dmao.gif
set palette maxcolors 2
# say to gnuplot to use only colors
unset colorbox
# say to gnuplot to don't plot the
# color box
set palette defined (0 'blue',
1 'red')
# say to gnuplot to use color blue
where is 0
# and color red where is 1
plot "data1.txt" matrix with image
notitle
# plot the data inside "data1.txt"
on a matrix way
# like a image with no title
!convert "fig1.gif" "fig1.pdf" && rm
"fig1.gif"
# conver the output image from fig1.gif
to fig1.pdf
# and remove the file fig1.gif

```

5.1.2 Making a Matrix part(i):

```

program matrix
implicit none
integer :: a , b, c, d
a=1
b=0
print*, "Enter the x length of
the matrix:"
read(*,*) c

```

```

print*, "Enter the y length of
the matrix:"
read(*,*) d
call buildmatrix(a,b,c,d)
end program

subroutine buildmatrix(a,b,c,d)
integer, intent(in) :: a,b,c,d
integer, dimension(c,d) :: matrix
integer :: i,j
open(12,file="data2.txt")
do i=1,c
do j=1,d
if( i==j .or. j+i==c+1 )then
matrix(i,j)= int(a)
else
matrix(i,j)=b
end if
if(j==c) then
write(12,"(i1)",advance='yes')
matrix(i,j)
else
write(12,"(i1,1x)",advance='no')
matrix(i,j)
end if
end do
end do
end subroutine

```

5.1.3 Making a Matrix part(ii):

```

program matrix
implicit none
integer :: a , b, c, d
a=1
b=0
print*, "Enter the x length of
the matrix:"
read(*,*) c
print*, "Enter the y length of
the matrix:"
read(*,*) d
call buildmatrix(a,b,c,d)
end program

```

```

subroutine buildmatrix(a,b,c,d)
integer, intent(in) :: a,b,c,d
integer, dimension(c,d) :: matrix
integer :: i,j
open(12,file="data3.txt")
do i=1,c
do j=1,d
if(i==c/2 .or. j==d/2 )then
matrix(i,j)= int(a)
else
matrix(i,j)
end if
if(j==c) then
write(12,"(i1)",advance='yes')
matrix(i,j)
else
write(12,"(i1,1x)",advance='no')
matrix(i,j)
end if
end do
end do
end subroutine

```

5.1.4 Making a Matrix part(iii):

```

program matrix
implicit none
integer :: a , b, c, d
a=1
b=0
print*, "Enter the x length of
the matrix:"
read(*,*) c
print*, "Enter the y length of
the matrix:"
read(*,*) d
call buildmatrix(a,b,c,d)
end program

subroutine buildmatrix(a,b,c,d)
integer, intent(in) :: a,b,c,d
integer, dimension(c,d) :: matrix
integer :: i,j
open(12,file="data4.txt")
do i=1,c

```

```

do j=1,d
  if(i==a .or. j==a .or.
    i==c .or. j==c) then
    matrix(i,j)=a
  else
    matrix(i,j)=b
  end if
  if(j==c) then
    write(12,"(i1)",advance='yes')
    matrix(i,j)
  else
    write(12,"(i1,1x)",advance='no')
    matrix(i,j)
  end if
end do
end do
end subroutine

```

5.1.5 Making a Matrix part(iv):

```

program matrix
  implicit none
  integer :: a , b, c, d
  a=1
  b=0
  print*, "Enter the x length of
    the matrix:"
  read(*,*) c
  print*, "Enter the y length of
    the matrix:"
  read(*,*) d
  call buildmatrix(a,b,c,d)
end program

subroutine buildmatrix(a,b,c,d)
  integer, intent(in) :: a,b,c,d
  integer, dimension(c,d) :: matrix
  integer :: i,j
  open(12,file="data5.txt")
  do i=1,c
    do j=1,d
      if(mod(i,2)==0 .or.
        mod(j,2)==0) then
        matrix(i,j)=a
      else

```

```

        matrix(i,j)=b
      end if
    end if
    if(j==c) then
      write(12,"(i1)",advance='yes')
      matrix(i,j)
    else
      write(12,"(i1,1x)",advance='no')
      matrix(i,j)
    end if
  end do
end do
end subroutine

```

5.1.6 Gnuplot script that display the four matrices.:

```

reset
set terminal gif
set output "fig2.gif"
set multiplot

set palette maxcolors 2
unset colorbox
set palette defined (0 'blue',
  1 'red')

set size 0.5,0.5
set xrange[-1:20]
set yrange[-1:20]

set origin 0.0,0.0
plot 'data2.txt' matrix with
  image notitle
set origin 0.5,0.0
plot 'data3.txt' matrix with
  image notitle
set origin 0.0,0.5
plot 'data4.txt' matrix with
  image notitle
set origin 0.5,0.5
plot 'data5.txt' matrix with
  image notitle

!convert "fig2.gif" "fig2.pdf"
&& rm "fig2.gif"

```

```
unset multiplot
reset
```

5.2 Part 2 codes:

5.2.1 program that generate phys381-UHECR-out.data

```
program main
  implicit none
  integer :: i_int, l_int
  real :: x_float, y_float
  l_int=38 ! number of lines
  on the file
  open(unit=12,file='phys381-UHECR.data',
    ,action='read')
  open(unit=13,file="phys381-UHECR-out.data"
    ,action="write")
  do i_int=1,l_int
    read (12,*) x_float , y_float
    write(13,*) x_float, y_float,
      log10( x_float ),log10( y_float )
      ,log10( x_float**3*y_float/1e+24 )
  end do
end program
```

5.2.2 gnuplot results script:

```
reset
set terminal gif size 1200,600 enhanced
set output "fig3.gif"
set multiplot
set size 0.5,0.5
set autoscale
set origin 0.0,0.0
set title 'Flux x Energy'
set xlabel"Flux(n particles per m^2)"
set ylabel"Energy(eV)"
plot 'phys381-UHECR-out.data' u log(2):1 w points notitle lc rgb 'black' pt 5
set origin 0.5,0.0
set xlabel"log10(Flux)"
set ylabel"log10(Energy)"
set title 'Log10(flux) x Log10(energy)'
plot 'phys381-UHECR-out.data' u 4:3 w points notitle lc rgb '#0000FF' pt 9
set origin 0.3,0.5
```

```
set xlabel"log10(E 3 Flux/1024 )"
set ylabel"log10(Energy)"
set title ' Log10(E 3 Flux/10^24 ) x Log10(energy)'
plot 'phys381-UHECR-out.data' u 5:3 w points notitle lc rgb 'black' pt 5
!convert "fig3.gif" "fig3.pdf" && rm "fig3.gif"
unset multiplot
reset
```

5.2.3

```
reset
set terminal gif size 1200,600 enhanced
set output "fig4.gif"
set xlabel"log10(E 3 Flux/1024 )"
set ylabel"log10(Energy(eV))"
set title ' Log10(E 3 Flux/10^24 ) x Log10(energy)'
set arrow 1 from 0.46564350,17 to 0.46564350,17.655138
set arrow 2 from -0.0371222198,17 to -0.0371222198,19.949
plot 'phys381-UHECR-out.data' u 5:3 w points notitle lc rgb 'black' pt 5
!convert "fig4.gif" "fig4.pdf" && rm "fig4.gif"
reset
```

5.2.4

```
program main
  real(kind=16) :: c1, c2, e1,
    e2, p1, p2
  real(kind=16) :: e
  open(12,file="data7.txt",
    action="write")
  write(6,*)"Type the first set of
    parameters C1 , Eo1, p1:"
  read(*,*) c1,e1,p1
  write(6,*)"Type the second set of
    parameters C2 , Eo2 , p2:"
  read(*,*) c2,e2,p2
  e = ((c2/c1)**(1/(p1-p2))) *
    ((e1**p1/(p1-p2)))/(e2**p2/(p1-p2)))
  write(6,*)e
end program
```

