

```

help.start( )           - Start the html full doc.
?<function>            - Returns doc about <function>. or help()
example( <function> )   - Returns an example of the function.
?regex                  - Help with regex.

```

----- Objects

```

foo_bool <- TRUE         - Logical.
cow_int <- 2L            - Integer.
bar_num <- 10.0          - Numeric.
foo_cplx <- 3+2i         - Complex.
cow_raw <- "Hello"       - String.
foo_vec <- c(1,5,7)      - Vector.
bar_list <- list('a',1)  - List.
cow_mt <- matrix(        - Matrices.
  c(), nrow=2, ncol=3 )
foo_array <- array(      - Array.
  c(1:2), dim=c(4,2,3) )
bar_fct <- factor( c(1,3,2,3) ) - Factor, store elem vec with counts.
cow_df <- data.frame(    - Data frame, organized matrix.
  uid=c(12, 29,15),
  weight=c(81,93,78),
  age=c(42,38,26) )

```

Var Handeling:

```

class( cow )           - Print obj type.
str( cow )             - Print obj structures.
summary( cow )         - Show everything, EVERYTHING !
cow$uid or cow[[2]]    - Print df->uid sub set .
ls() or objects()      - Show all variables.
rm( list=ls( ) )       - Delete all variables.
gc()                   - Calls garbage collector.

```

----- Operators

```

All purpose Op:        - Works with all obj types.
+                      - Add.
*                      - Mult.
%%                     - Remainder.
**                     - Exp.
&                      - Bitwise AND.
%in%                   - Value Match.
%*%                    - Matrix Mult.
-                      - Sub.
/                      - Div (float).
%%/                    - Div (int).
!                      - NOT, Op values.
|                      - bitwise OR.
:                      - Seq creator.
%x%                    - Kronecker products

```

Logical Op:

```

&&                    - Logical and.
>                     - Bigger.
==                    - Equal.
>=                    - Bigger or Eq.
||                    - Logical or.
<                     - Smaller.
<=                    - Smaller or Eq.
!=                    - Not Eq.

```

----- Conditional ----- Loop -----

----- Function

```

if ( condition ) {
... code_a
} else if( condition ) {
... code_b
} else {
... code_c
}

while ( condition ) {
... code_a
}

for ( vector ) {
... code_a
}

name <- function(
... arg_1,\
... arg_2=default ) {
... code_a
}

```

- R has optimize switch conditional.

----- Build-in Functions

String:

```
paste( ..., sep="" )
strsplit( x, split )
names( foo_vec ) <- c("Age", "Taxes")
substr( x, start=n1, stop=n2 )
grep( pattern, x , ignore.case=FALSE, fixed=FALSE )
sub( pattern, repl, x, ignore.case =FALSE, fixed=FALSE )
format( x, digits, nsmall, scientific, width, justify )
```

Vector:

```
foo <- seq(5, 9, by = 0.4) - Creates a num vec, or 5:9
bar <- c('Mon', 'Tue')    - Creates a misc elem.
rep(x, ntimes)            - Rep x n times.
cut(x, n)                 - Cut vec at index=n.
sort( foo )              - Sort vec.
```

Math:

```
abs(x)  sqrt(x)  ceiling(x)  floor(x)  trunc(x)  exp(x)
cos(x)  acos(x)  cosh(x)  acosh(x)  tan(x)  atanh()
sin(x)  asin(x)  sinh(x)  asinh(x)  atan(x)  tanh(x)
log(x)  log10(x)  signif(x, digits=n)  round(x, digits=n)
```

Matrix

```
dim( a_vec ) <- c(2,4)    - Converts a_vec to a matrix.
persp( a_mtx )            - 3D plot of matrix.
image( a_mtx )            - Create a heatmap.
```

----- Statistics

```
mean( a_vec )            - Mean of a_vec values.
median( a_vec )          - Median value of a_vec.
sd( a_vec )              - Standard deviation.
factor( a_vec )          - Make sense of a_vec.
as.interger( a_factor )  - Show factors as int no summarize..
levels( a_factor )      - Show all factor as inter
cor.test( a_df )        - Correlation Test.
```

----- Data Manipulation

```
colnames( a_df ) <- c("cow") - Give a_df cols names.
rownames( a_df ) <- ("foo")  - Give a_df rows names.
merge( a_df, b_df )          - Merge two data frames.
```

----- In-Output

```
print("Hello Wolrd", a_df) - Print msg, or cat("str") [ do not use write() ]
list.files()               - List all .R files in dir.
file.show( 'cow' )        - Show contents of cow.
source("foo.R")           - Load foo.R code.
read.table("cow")         - Load data from cow. [ read.delim( ), read.csv() ]
write.table( "cow" )      - Write a obj in table format.
save( obj )               - Saves Rs obj outside R env.
sink( "cow" )             - Save all subseq R output to a file, sink() to end.
dev.off()                 - Flush and close the output file.
```

----- Graphics

----- Plot

```
plot( y_vec, x_vec, )     - Create a simple plot.
persp( a_mtx )            - 3D plot of matrix.
image( a_mtx )            - Create a heatmap.
abline()                  - Adds straight lines through the current plot.
```

```

legend()                - Create a legend to the plot.
~~~~~ Regression
lm( y_vec ~ x_vec )     - Linear.
predict( lm(), new_data ) - Simulate new data using lm().
nls( y_vec ~ b1*x_vec^2+b2 ) - Non-linear functions.
~~~~~ Reserved Words
if      else      repeat while  function  NA_integer_  ...
for     next     break  TRUE    NA_real_   NA_character_ NA
in      FALSE    NULL   Inf     NaN       NA_complex_
~~~~~ System
system( cmd )           - Exec system [ GNU/Linux ] cmd.
dir()                   - Reads content of current working directory.
getwd()                 - Returns current working directory.
setwd( "/home/cow" )    - Changes current working directory.
~~~~~ Flags
R [ Flag ]:
  --slave               - Makes R run as quietly.

~~~~~ LIBRARIES
install.packages( "cow" )
library( )              - Show all available libs.
library( "cow" )         - Load lib cow.
libraryr(help= "cow" )   - Return cows doc.
search()                - Show loaded libs.
-----
qplot( )
-----
RSQLite
RMySQL
XLSX
FOREIGN
DPLYR
data.table
XML
RColorBrewer
HMISC
READXL
READR
ggvis
lattice
stringr
HTMLWIDGETS
..... LEAFTLET
..... DIAGRAMMER
-----
GGMAP
-----
MAPTOOLS
-----
PARALLEL
-----
RCP
~~~~~ CLEAN CODE
  - Use <- as assigment operator.
  - Dont start var names w/ . ,they are hiden var.

```

Who are you who are so wise **in** the ways of science?

- Contesini [Apr/2016]

