1. Meeting Notes: Kick-off meeting

📅 Date: 12, March 2022

👥 Participants

- @ Hendrik   @ Alice Villar   @ Sharon Wong   @ Gennaro Coppola

🏐 Agenda

- Introductions
- Project background
- Roles
- Collaboration: Talk about JIRA and decide if we will use it in our project.
- Alice will present an initial front-end draft and the team can decide if we will implement a new version of the classical game Flappy Bird.

🗣 Notes

- We have selected the requirements that we will send to the other team and we are looking forward to meeting them.
- We discussed how the game in our project could be and came to the conclusion that it will have to be in JavaScript. We will need to redesign the game that we will use.

✅ Action items

- Study agile methodologies so that we can decide if we will use Scrum.
- Do a JIRA course for beginners.
- Do the Agile course from the Youtube channel Simplylearn

🔁 Next meeting agenda

1. Decide if we are going to apply Scrum.
2. Start working with JIRA
3. Create a Github repository for our project.