

## Homework # 9 - Piecewise Interpolation with Cubic Splines

**Objective:** To write a *cubic spline interpolation module* interpolation for arbitrary sets of data points in C.

ap\_hw9files:

interp.c, interp.h	Interpolation code frame work
data.txt	Simple data to use to generate the spline coefficients. The first line always contains the derivatives at the endpoints ( $y_0^0, y_n^0$ ) Each remaining line contains one data point ( $x_i, y_i$ ). The final test will use much longer data.
verboseDataOutput.txt	A data dump of my verbose implementation to help verify your implementation

### Requirements:

The program **hw9** will take command line arguments to perform different tasks as follows:

- If called with no arguments (e.g, **hw9**) a friendly “usage” message should be printed. The friendly message should include a brief description of the program, the syntax and the meaning of key options.
- Standard syntax behavior **hw9 -cl -p[oints] data.txt <-v[erb[ose]]>** (-v, -verb & -p allowed)
- Your implementation should be able to handle an arbitrary number of data points (you do not know how many in advance). You must reuse your DynamicArray code (global variables are **not allowed**). There is a HW9 section in your DynamicArrays.h code, use the **-DHW9** compile option to enable your changes.
- The program should output to **stdio** in the following “tabular form”:  

$X_j$	$x_{j+1}$	$d_j$	$c_j$	$b_j$	$a_j$
X0, X1, d, c, b, a	N= 10				
0.0000000	0.3141593	14.9167590	-11.0524281	2.0000000	0.0000000
0.3141593	0.6283185	-4.1670526	3.0062863	-0.5277700	0.0000008
0.6283185	0.9424778	4.1223494	-0.9210683	0.1273205	0.0017007
...etc for all data points....					

### Makefile:

You must provide a quality Makefile with the following targets:

- |             |  |
|-------------|--|
| “all”       | -should make <b>hw9</b>  |
| “cl ”       | - should run <b>hw9</b> , in the corresponding mode with <b>data.txt</b> , redirecting output to a file of the form: <b>out_cl.txt</b> . |
| “mem”       | - should run <b>hw9</b> in <b>clamped</b> mode using valgrind redirected to <b>mem.txt</b> .   |
| help, clean | - should do the normal things  |

Your code must compile incrementally e.g. each .C file generate a corresponding .o file and then links the .o files to produce the binary.

### Testing and Analysis:

Prepare an analysis file, **analysis.txt** that included a short explanation of how you verified that the calculations were correct and any other relevant aspects of your approach. It should at least include the following tests:

- i. Verify that the program works correctly for different number of command line arguments.
- ii. Ensure that the module works correctly for arbitrary number of data points (e.g. no hard coding fix array sizes). Use redirection to save the parameters of the splines to a text file called **out\_cl.txt**.

Once all of the above tests are completed create and submit a the tar file **lastName\_hw9.tar** (lastName is your last name) with all the relevant files.

### Grading:

1. (80 points) Module Implementation
  - a.(30 points) Spline generation algorithm generates the correct results.
  - b.(20 points) Program handles any number of data points.
  - c. (20 points) Program has no memory leaks.
  - d.(10 points) **makefile** works properly for compiling and testing.
2. (20 points) Analysis
  - a. (20 points) Clear and concise **explanation** of implementation and validation process.