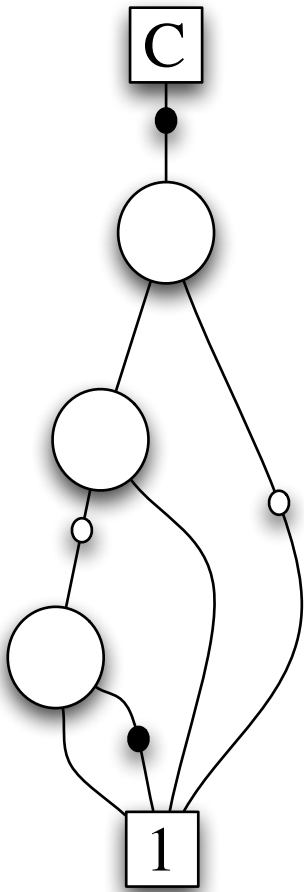


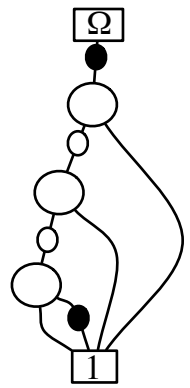
X

Y

Z



Trace



Garbage

