

User Experience Process Checklist

For creating first iteration prototypes (MVP)

Assumptions:

- Based on project that would include 3 UI design iterations.
- Product owner will sign off on every key step
- Show and tells and sprint reviews happen throughout the process to validate deliverables and designs
- Development can action any deliverable from content, research and design and comes in at various steps of the process.
- User research may require us to iterate on previous steps
- Items will overlap. This is a guideline for planning projects, as opposed to a rule or linear process.
- For this checklist, a Minimal Viable Product (MVP) is a coded version of a prototype.
- This checklist will be referenced at kickoff meetings to determine what steps are required and most important for development of a feature or a product.
- During the kickoff meetings, required methodologies and deliverables will be discussed.

