

UX

Design

Directory-profile MVP



Amable Rodríguez
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Digital Collaboration Division, Chief Information Officer Branch
Treasury Board of Canada Secretariat / Government of Canada

Division de la collaboration numérique, Direction du dirigeant principal de l'information
Secrétariat du Conseil du Trésor du Canada / Gouvernement du Canada

Task flows

This is an UX Interaction Design document that contains task flows textual descriptions needed for the Directory-Profile MVP project.

Document revisions

Version #	Comments	Author	Date
1.0	Document creation	Amable Rodríguez	2018-08-03
1.1	Adapted to UX Document template	Amable Rodríguez	2018-08-08
1.2	Removed “supervisor role” as an option, added Persona section, added task flow overview on first task	Amable Rodríguez	2018-08-09
1.3	Completed mockups and proposed design, added static index	Amable Rodríguez	2018-08-15
1.4	Updated after team revision	Amable Rodríguez	2018-08-21
1.5	Added remarks and alternative wizard design	Amable Rodríguez	2018-08-28

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Team

Even if this is a UX Design document, several other members of the team were invited to participate in order to list and describe all the user tasks to be executed on the system from the user point of view.



Marianne Aubrey
Technical Writing



Alex Mesley
UX Research



Donna Monbourquette
UX Research



Amable Rodríguez
UX Design



Simon Roy
Development



Bryan Robitaille
Product Owner



Nick Pietrantonio
Development



Michael Martel
UX Design

Context (1/2)

Problem:

Design the user interface to be used on the Directory-profile MVP. This design have to be able to satisfy the requirements of the project, been able to allow the user to perform all the task that he/she needs to accomplish in order to arrive to their goals.

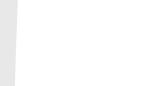
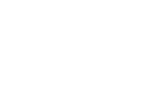
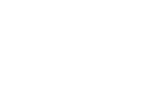
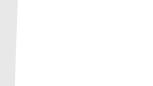
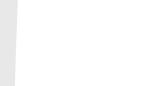
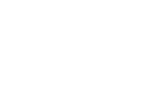
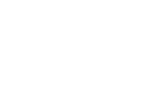
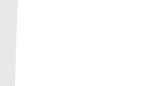
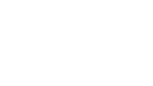
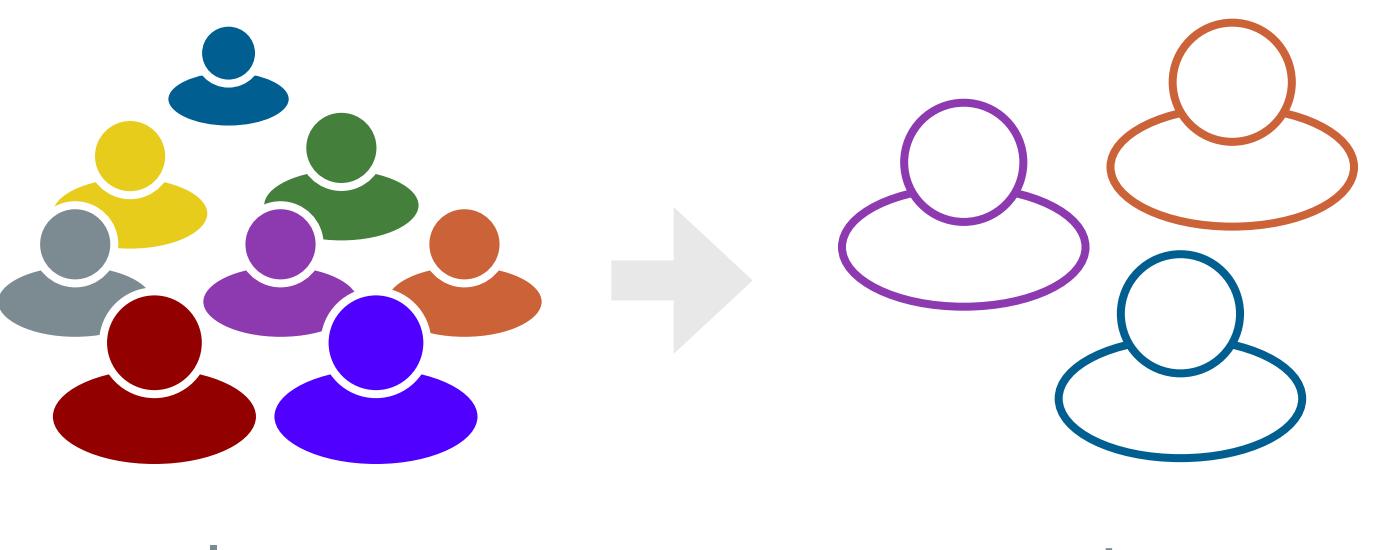
Note:

While using this document please consider that final UI details will be part of another phase, which is UX Visual Design. All UI elements, captions and text messages mentioned in this document are only illustrative, specified only to represent which functional elements the final UI should include.

Goal:

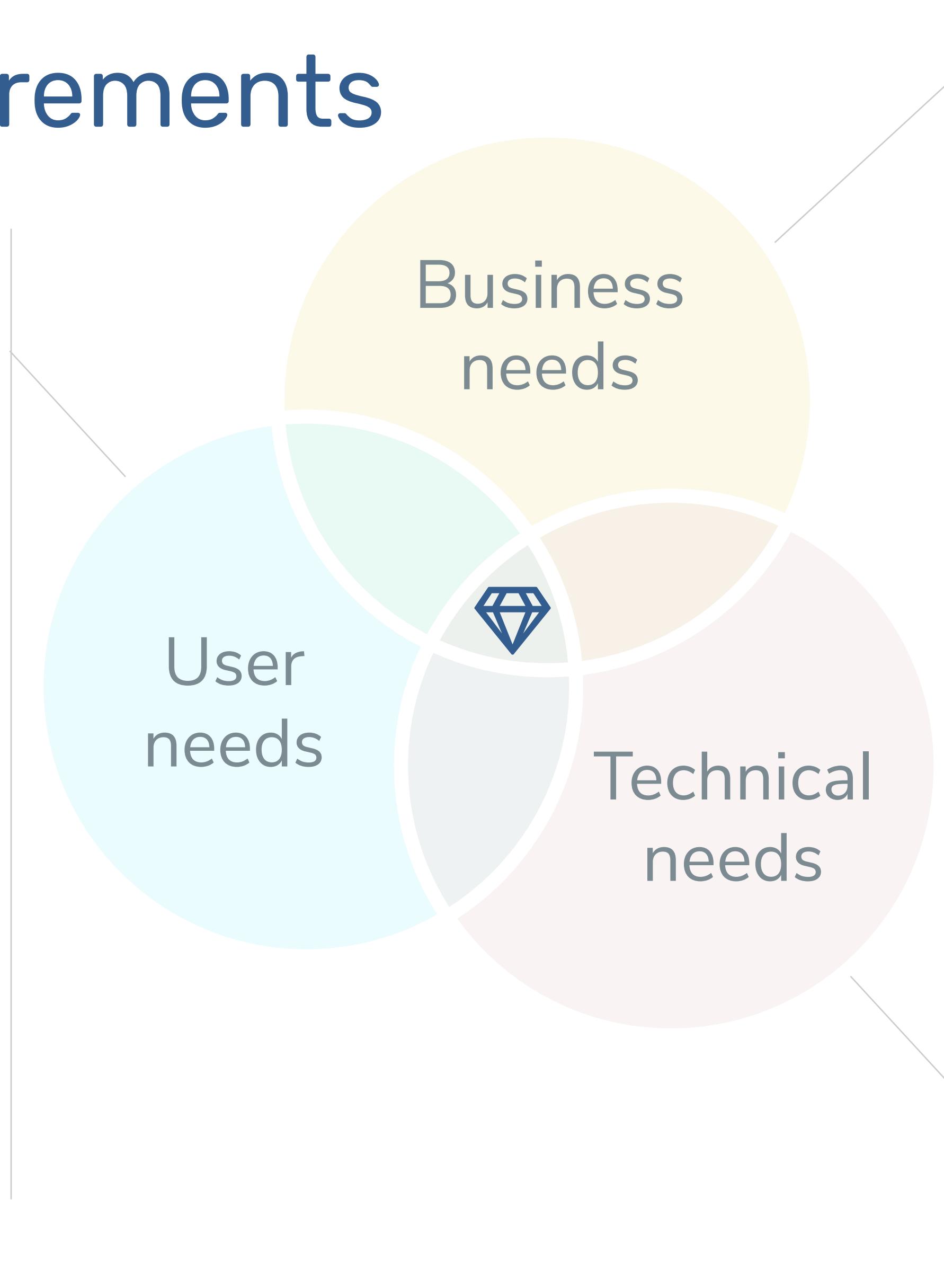
This document is intended to be a tool to guide and challenge the interface design, helping on the validation of its capacity to satisfy all the functional needs for accomplishing each task.

Context (2/2)



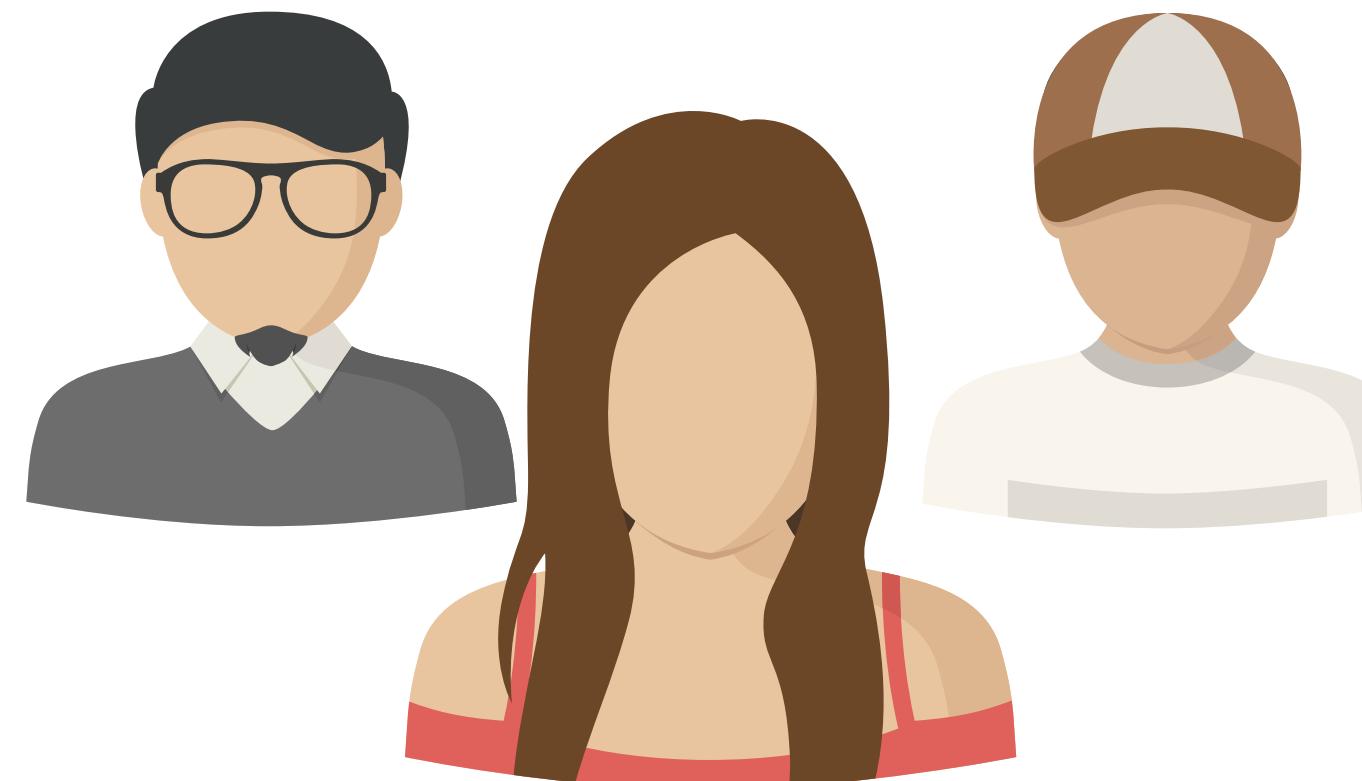
Needs & Requirements

- User needs to manage the information about them
- User needs to be able to access their team information
- know their place in the organization
- Supervisors need to be able to manage the teams under their supervision
- Supervisor need to review team changes made by users under their supervision
- All users need to be notified when changes affecting them or their team happen



- The solution needs to be easy to use allowing people to access staff information within the organization
- The solution need to fulfill MVP requirements

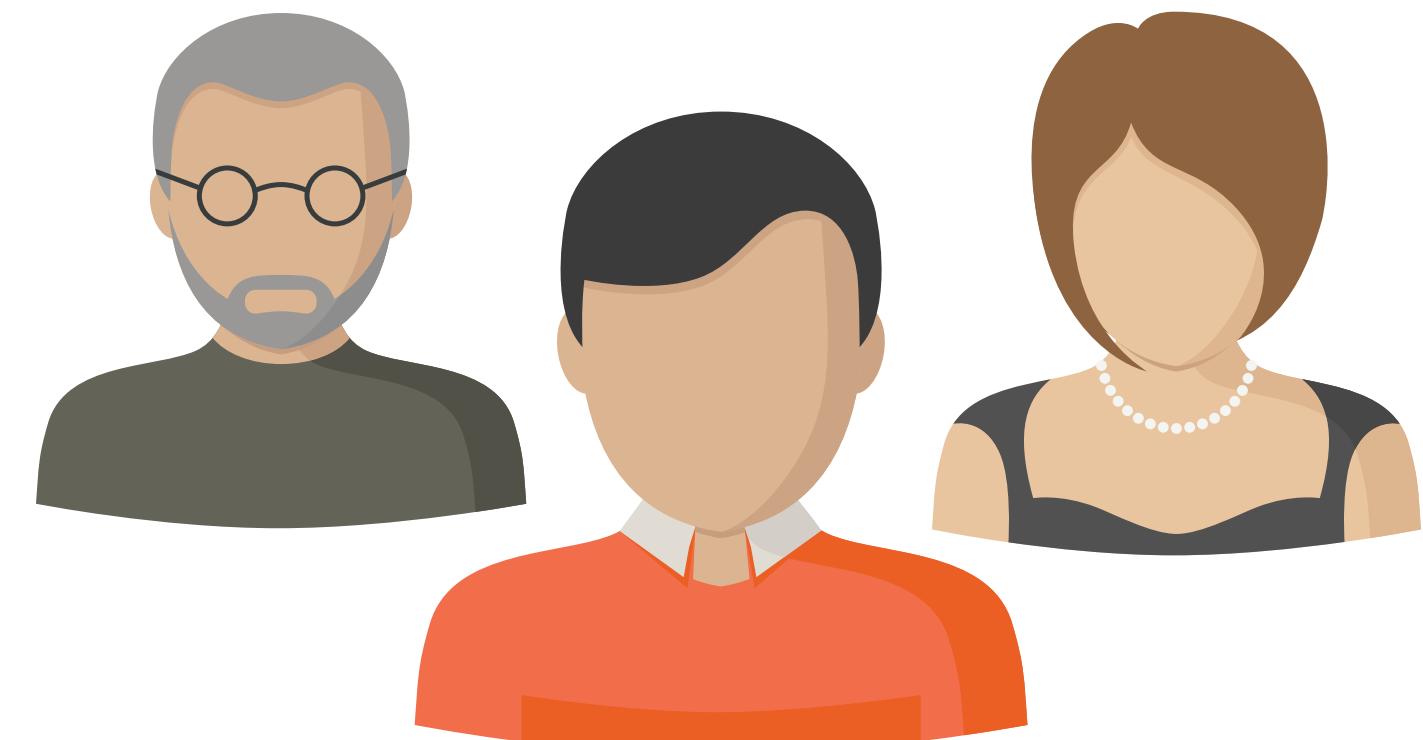
Personas



New Users



Managers and
Supervisors



Existing Users

- register his/her basic personal information
- access their team information
- know their place in the organization

- manage the teams under their supervision
- review team changes made by users under their supervision

- change their information about their supervisor and team
- be notified when changes affecting them or their team happen

Proposed Design

Overview (1/3)



Proposed Design

Wizard (2/3)

Step by step guided input process.

Need to have step instructions and navigation buttons.

Can be used as part of the general UI as an sticky footer or inside a modal dialog.

Changes are only executed after completing the final step.

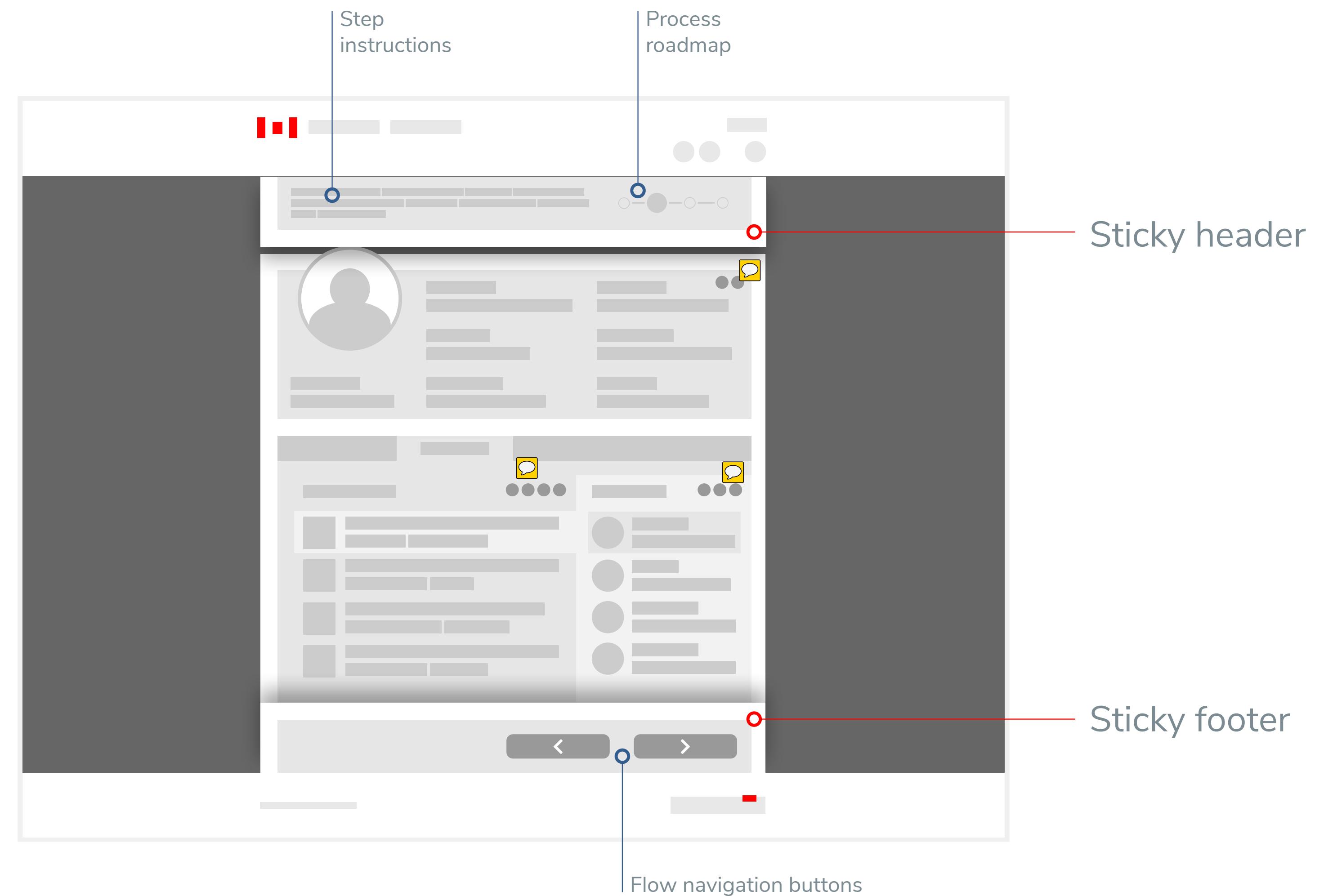


Proposed Design

Wizard hamburger (3/3)

An alternative way to implement the wizard is by splitting it in two: the instructions in the top on a sticky header and the flow navigation buttons in the bottom on a sticky footer.

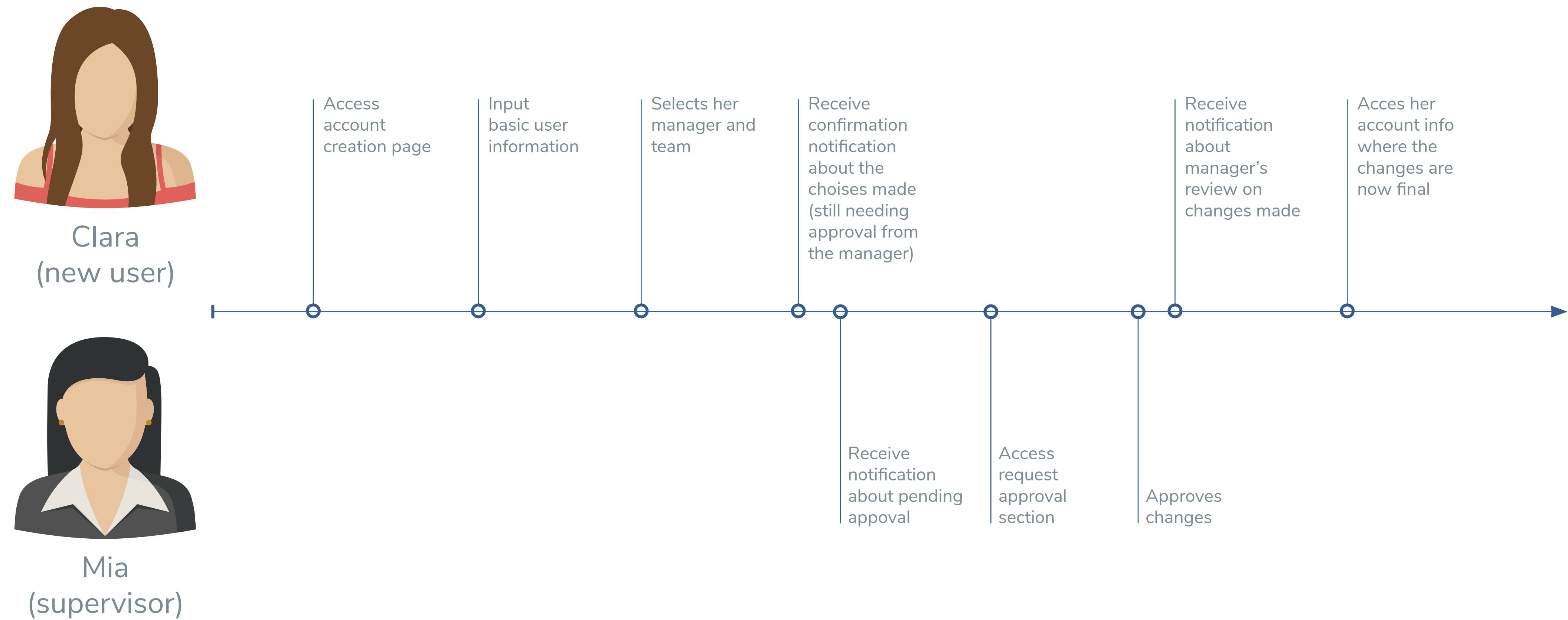
Content can scroll freely under both sticky elements eliminating the need of altering the content layout while keeping the wizard always accessible.



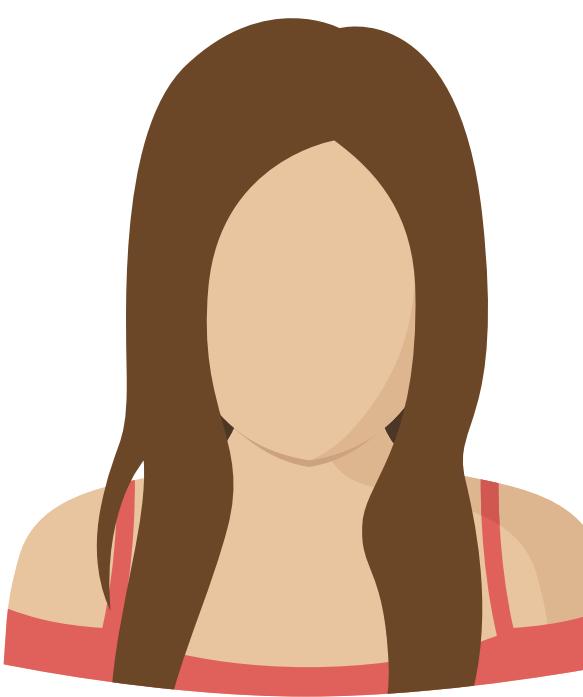
Task flows

1. New user registering to the system

Overview



1. New user registering to the system (1/14)



Clara
(new user)



Mia
(supervisor)

Input

User opens the Directory app for the first time (maybe been redirected from account creation).

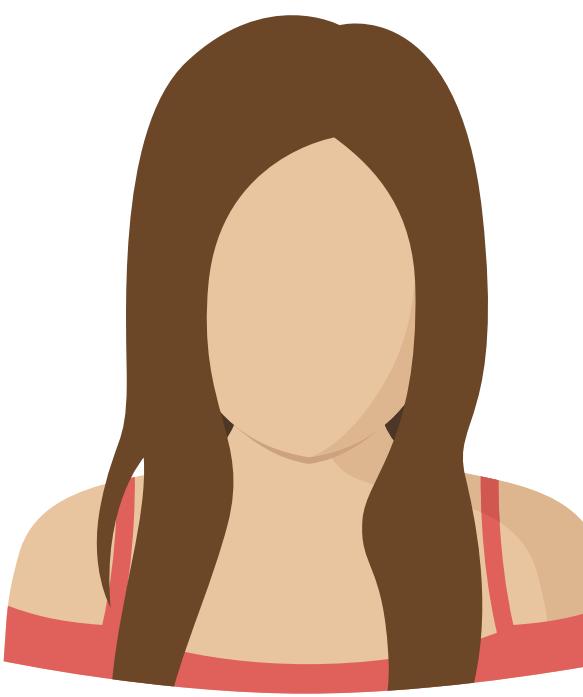
Output

Page containing **welcome message with basic instructions explaining that in order to continue there is some information they have to provide¹**. A START button should be displayed.

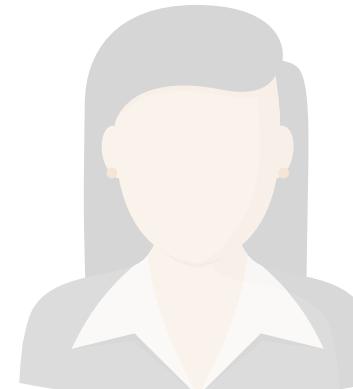
Sketch / Wireframe



1. New user registering to the system (2/14)



Clara
(new user)



Mia
(supervisor)

Input

User clicks on the START button.

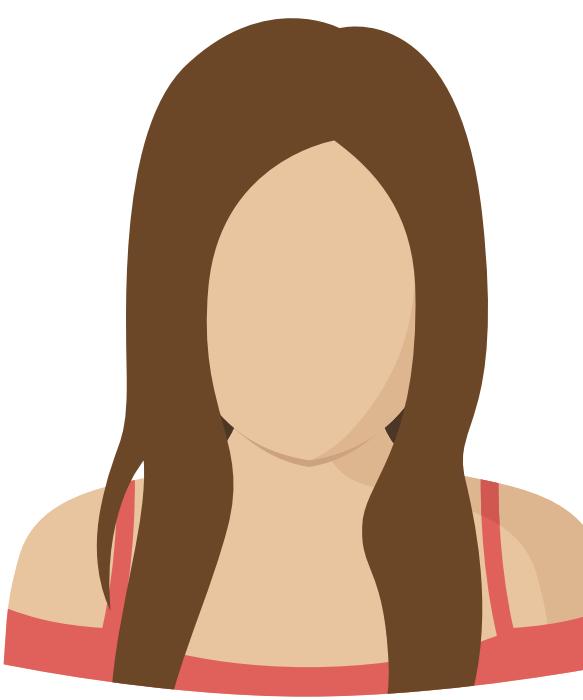
Output

A registration form is shown with fields for basic information in edit mode: **Name, Last Name, Position, Department, Work Phone, Mobile Phone, Email, Address, Avatar¹**. A NEXT button is displayed, available when mandatory fields have content. A BACK button is displayed as well.

Sketch / Wireframe



1. New user registering to the system (3/14)



Clara
(new user)



Mia
(supervisor)

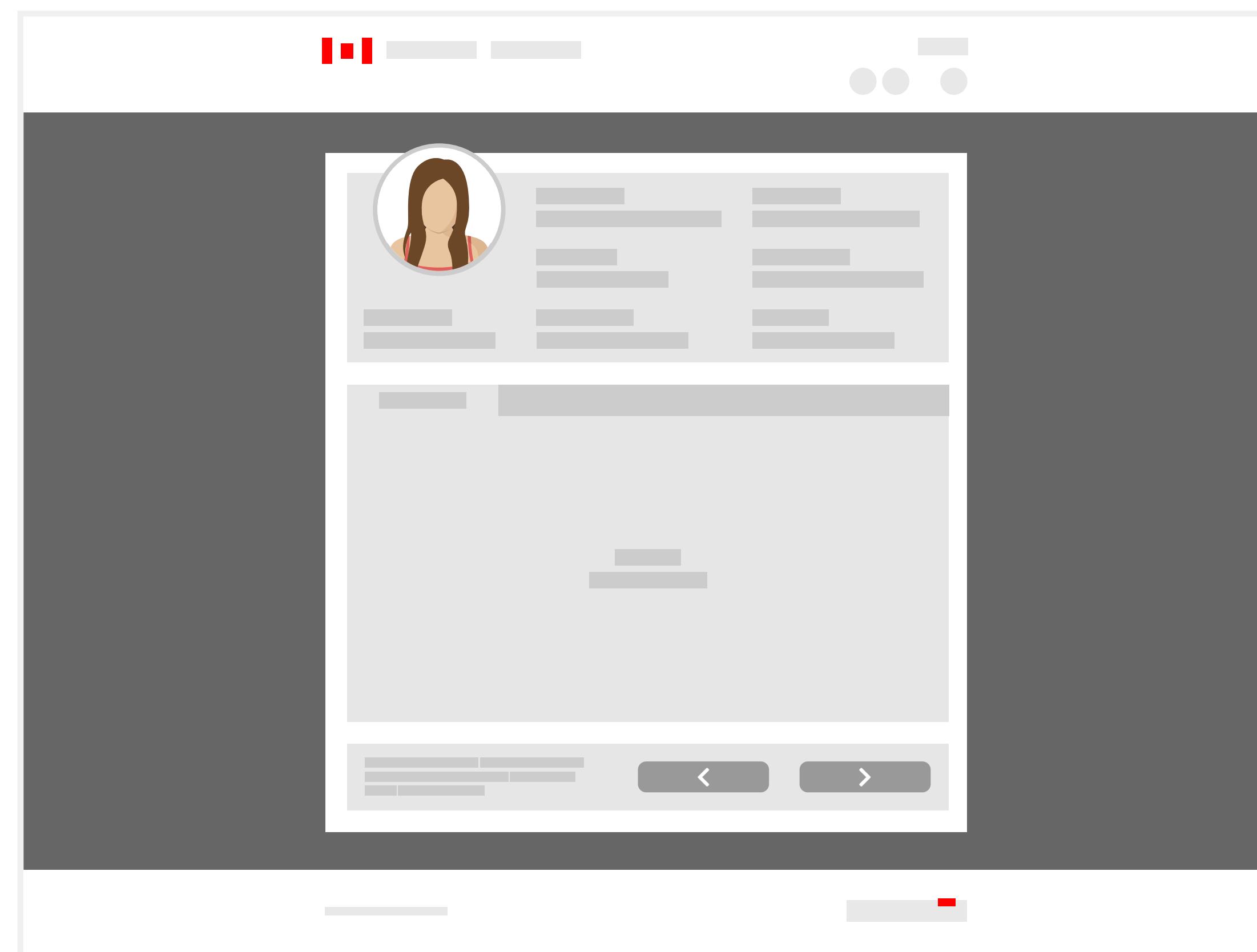
Input

User fills out their basic info.

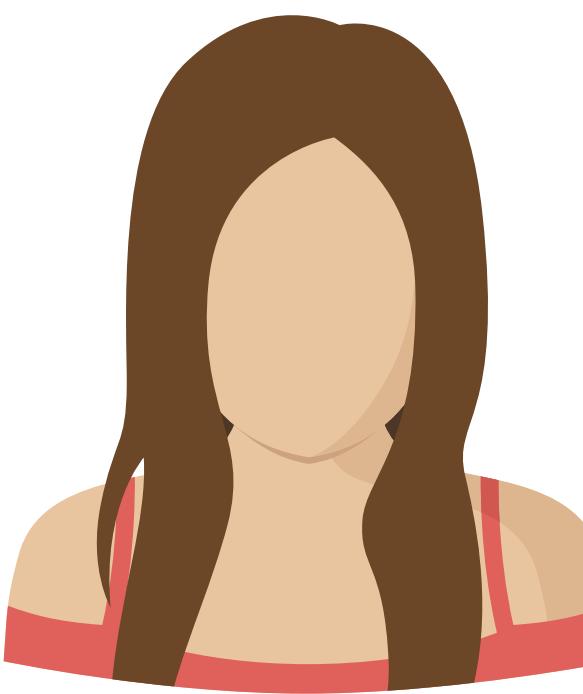
Output

The NEXT button is ENABLE.

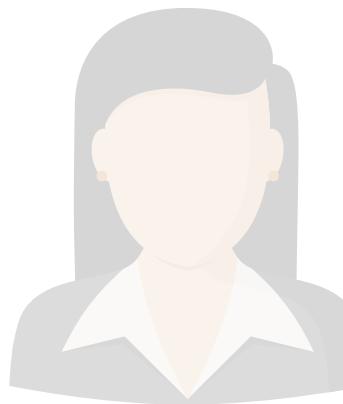
Sketch / Wireframe



1. New user registering to the system (4/14)



Clara
(new user)



Mia
(supervisor)

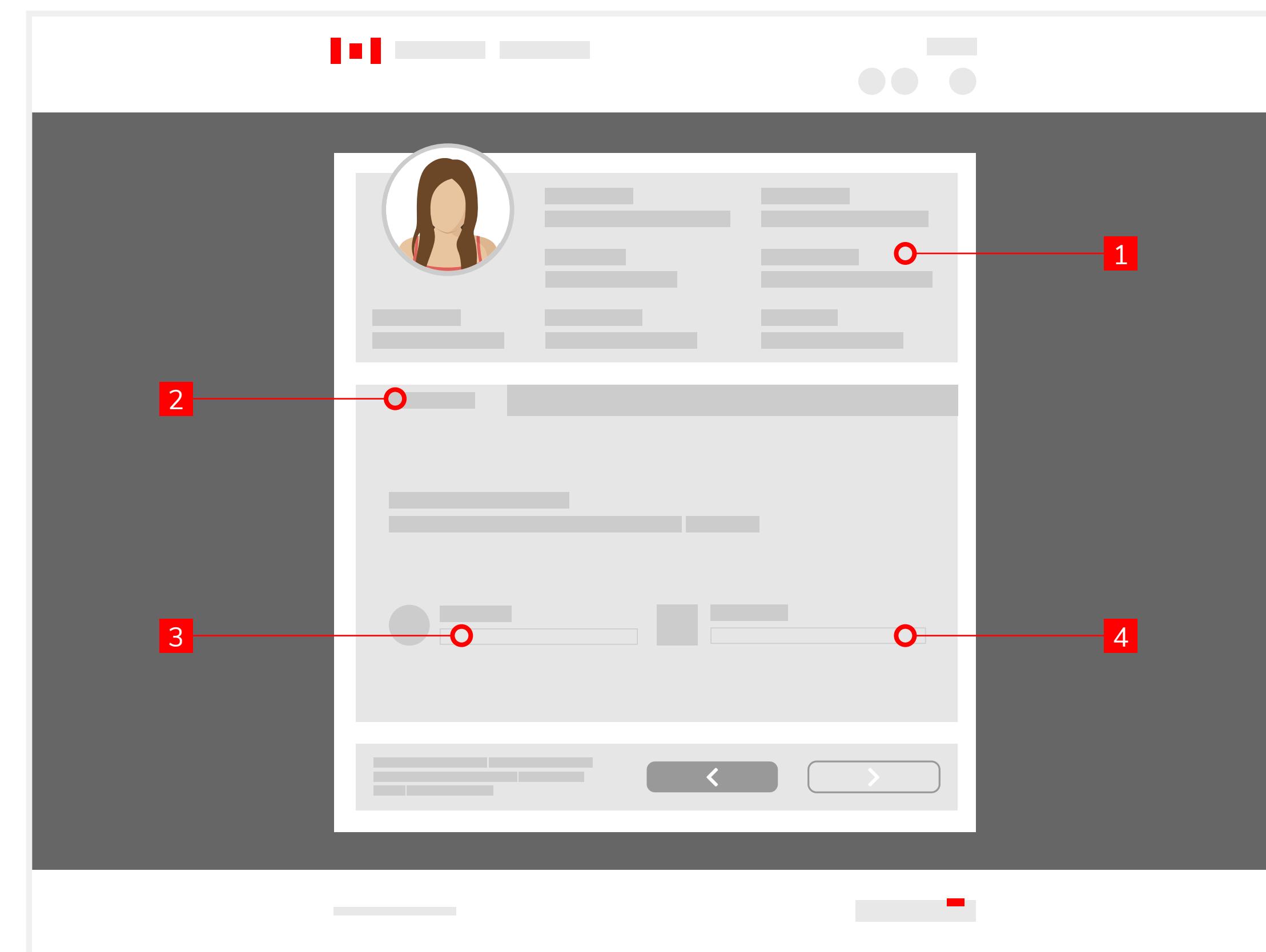
Input

User clicks the NEXT button.

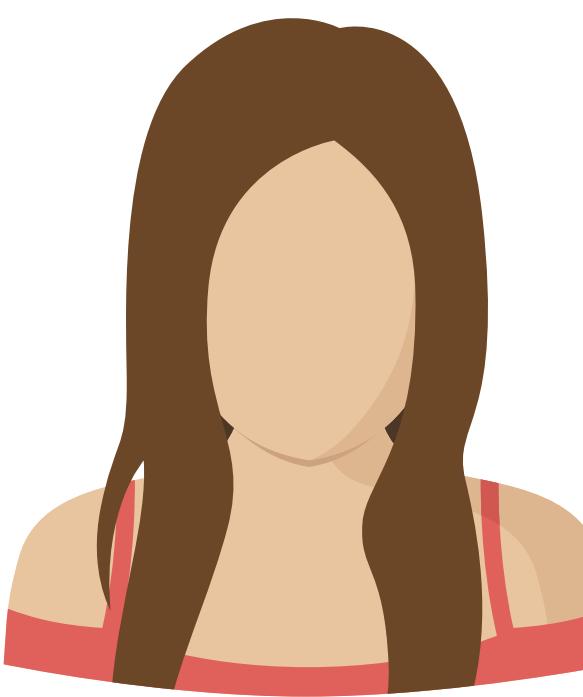
Output

Page shows **basic user info (read only)¹** and a new “**My Team**” section². This new section has 2 elements in it: 1) **searchable dropdown menu³** where to choose who is his/her supervisor; 2) **another searchable dropdown menu⁴** where to choose his/her team initially with “unassigned” as the only possibility, filled with available teams after selecting a supervisor (only teams under the selected supervisor ownership will be shown). A NEXT button is displayed, available once at least supervisor is selected from the first searchable dropdown menu. A BACK button is displayed as well.

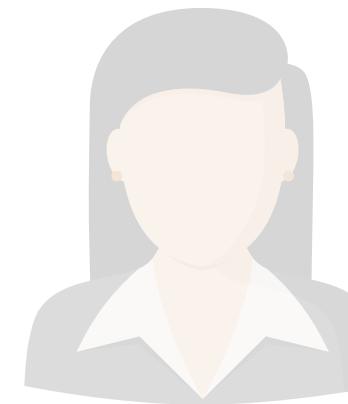
Sketch / Wireframe



1. New user registering to the system (5/14)



Clara
(new user)



Mia
(supervisor)

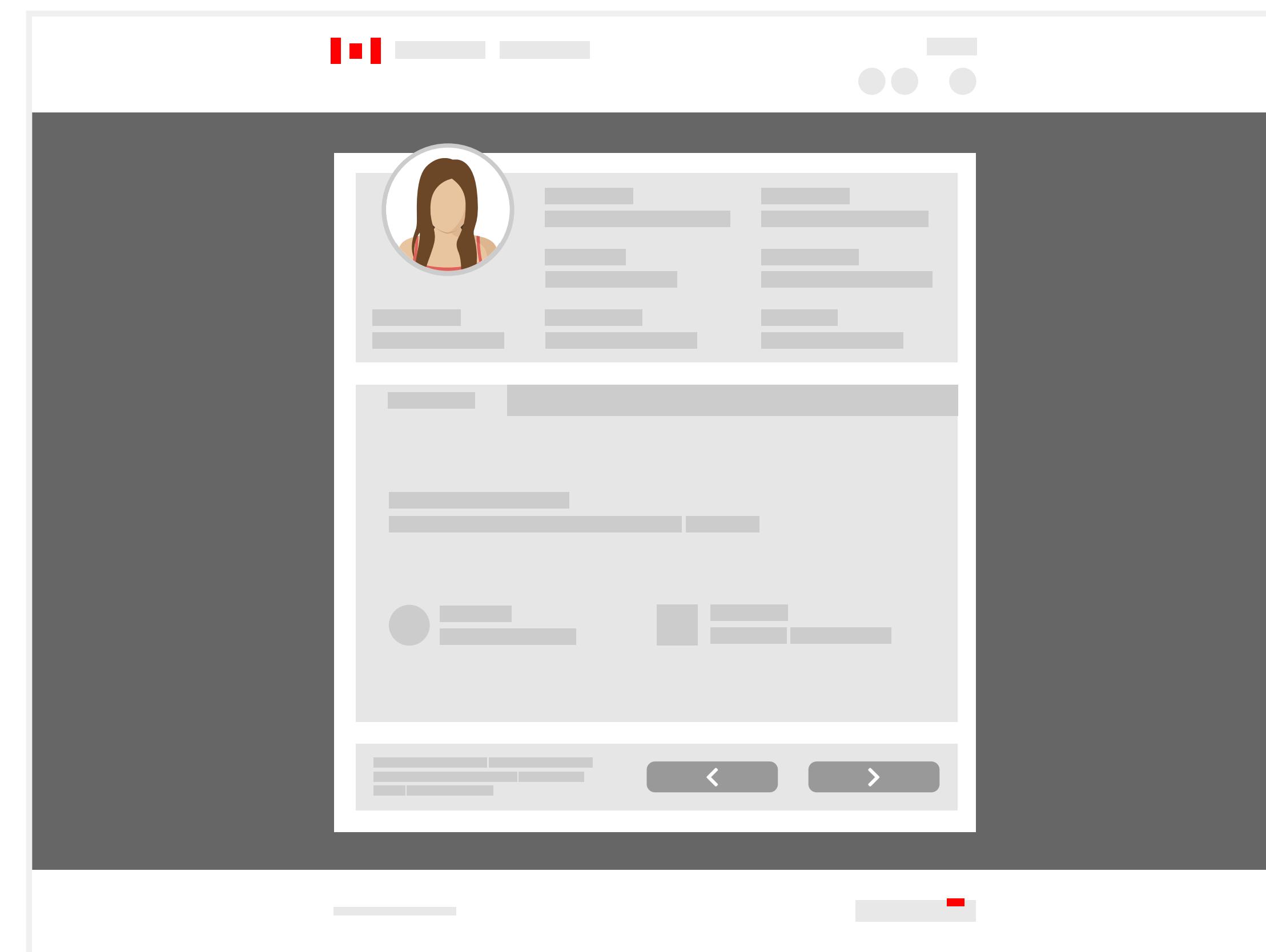
Input

User selects their supervisor from the list, then selects a team.

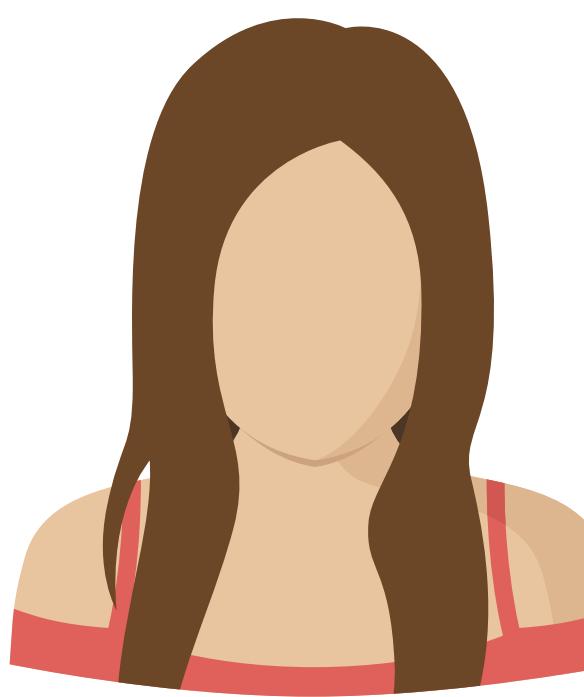
Output

The NEXT button is enable.

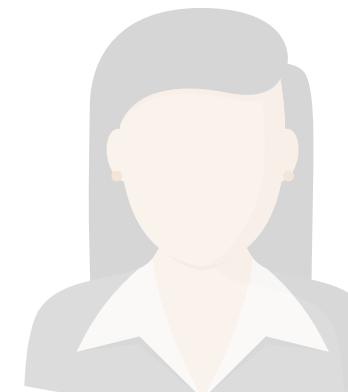
Sketch / Wireframe



1. New user registering to the system (6/14)



Clara
(new user)



Mia
(supervisor)

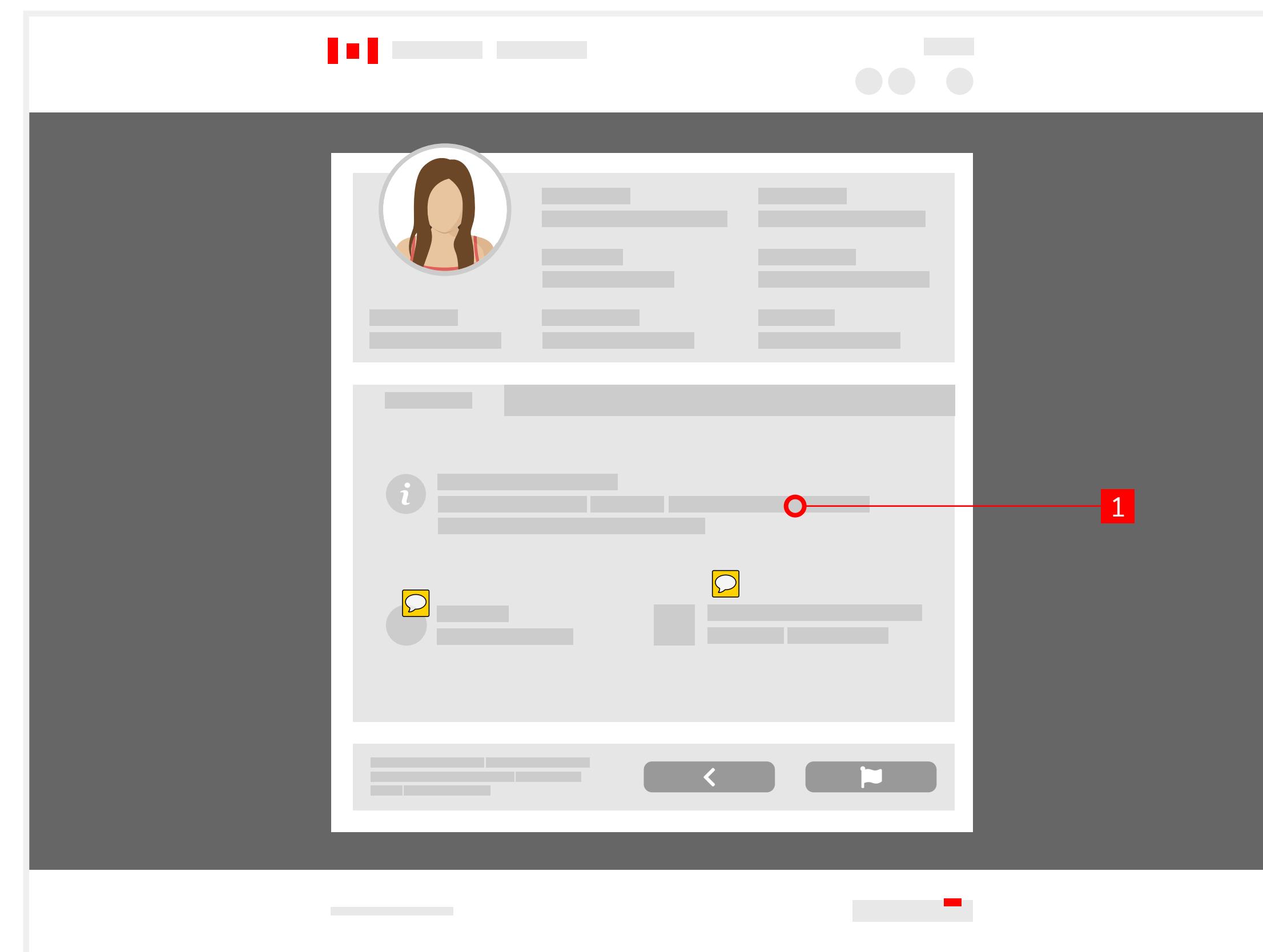
Input

User clicks the NEXT button.

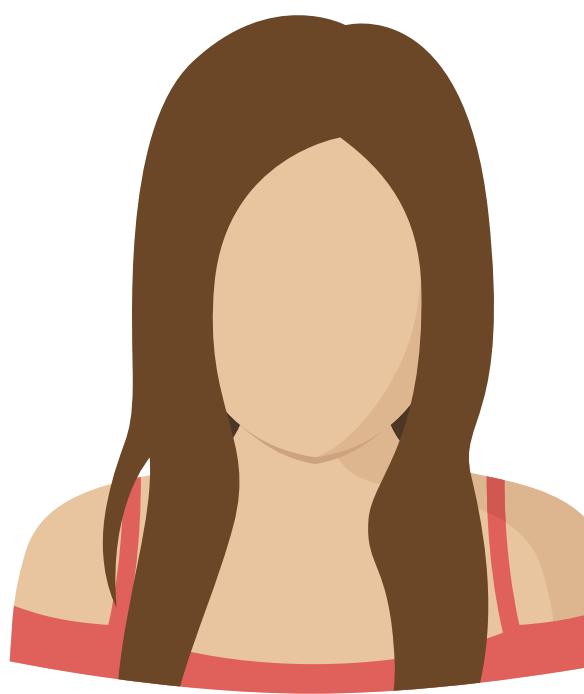
Output

Page shows a message saying that their supervisor need to approve his/her selection¹. A CONFIRM and BACK buttons are displayed.

Sketch / Wireframe



1. New user registering to the system (7/14)



Clara
(new user)



Mia
(supervisor)

Input

User clicks CONFIRM button.

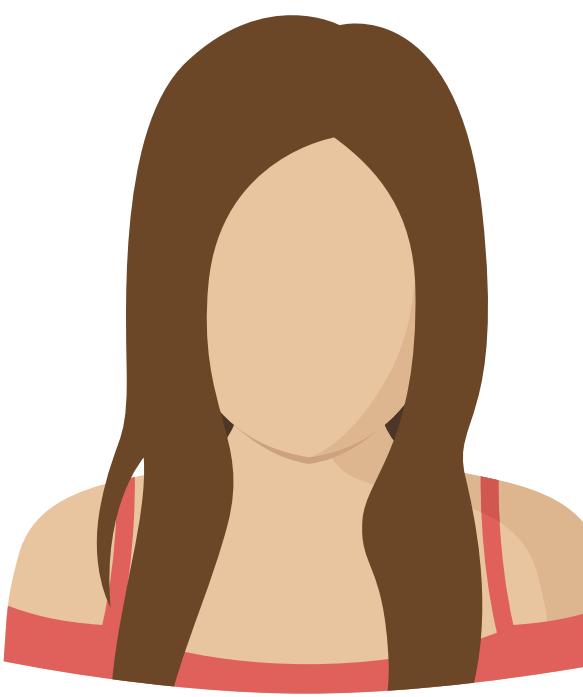
Output

Page shows **basic user info¹**, **supervisor** and **team²** in read only mode, there is some “**approval pending**” note³ saying that this supervisor and team information are under revision by the supervisor. Notification with this information is sent to both the user and the selected supervisor.

Sketch / Wireframe



1. New user registering to the system (8/14)



Clara
(new user)



Mia
(supervisor)

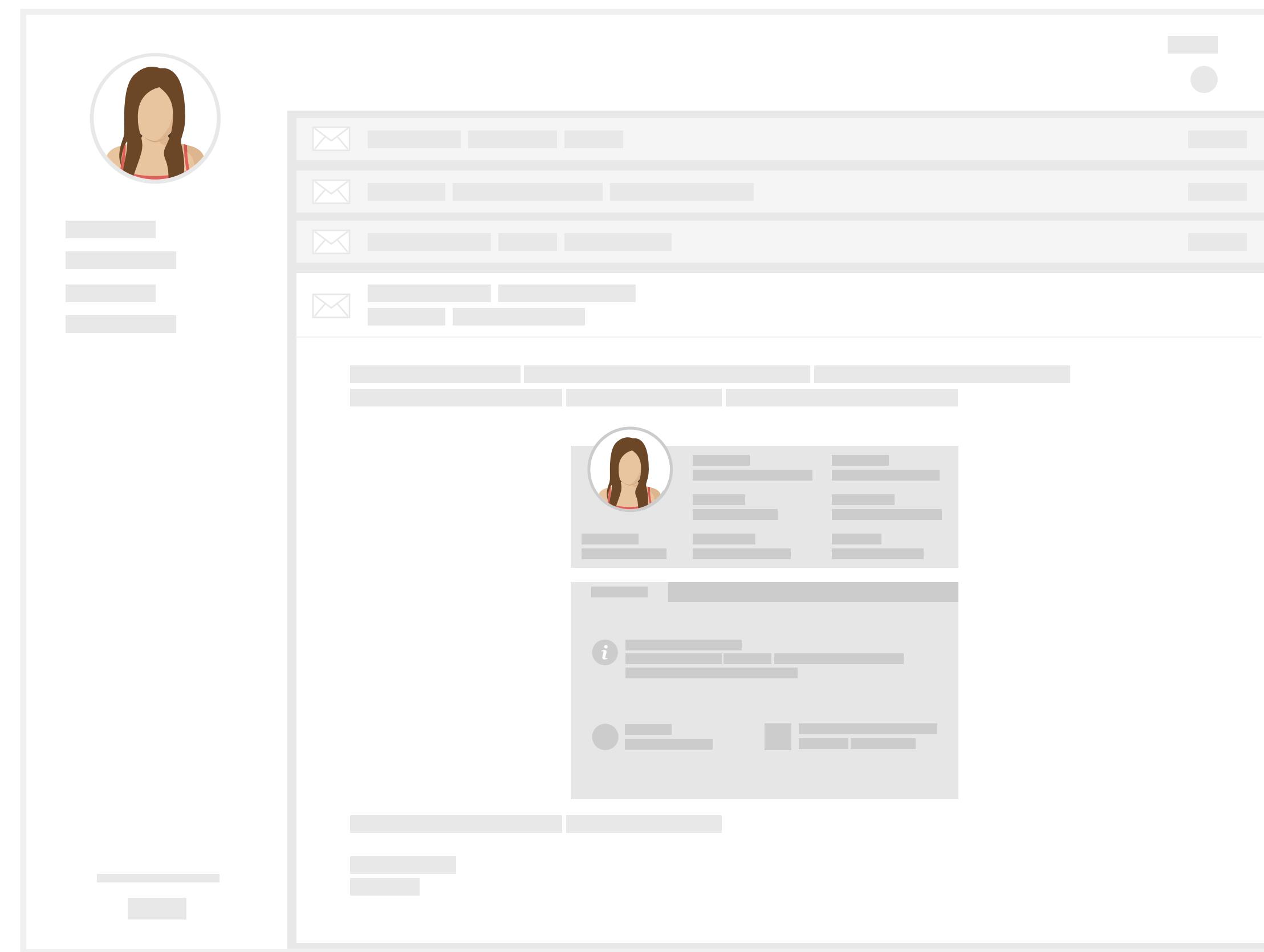
Input

Receives an approval pending notification.

Output

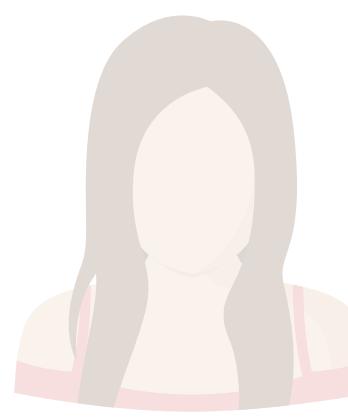
Notification saying that his/her supervisor need to approve the changes followed by a summary of the changes submitted.

Sketch / Wireframe



1. New user registering to the system (9/14)

Input



Clara
(new user)



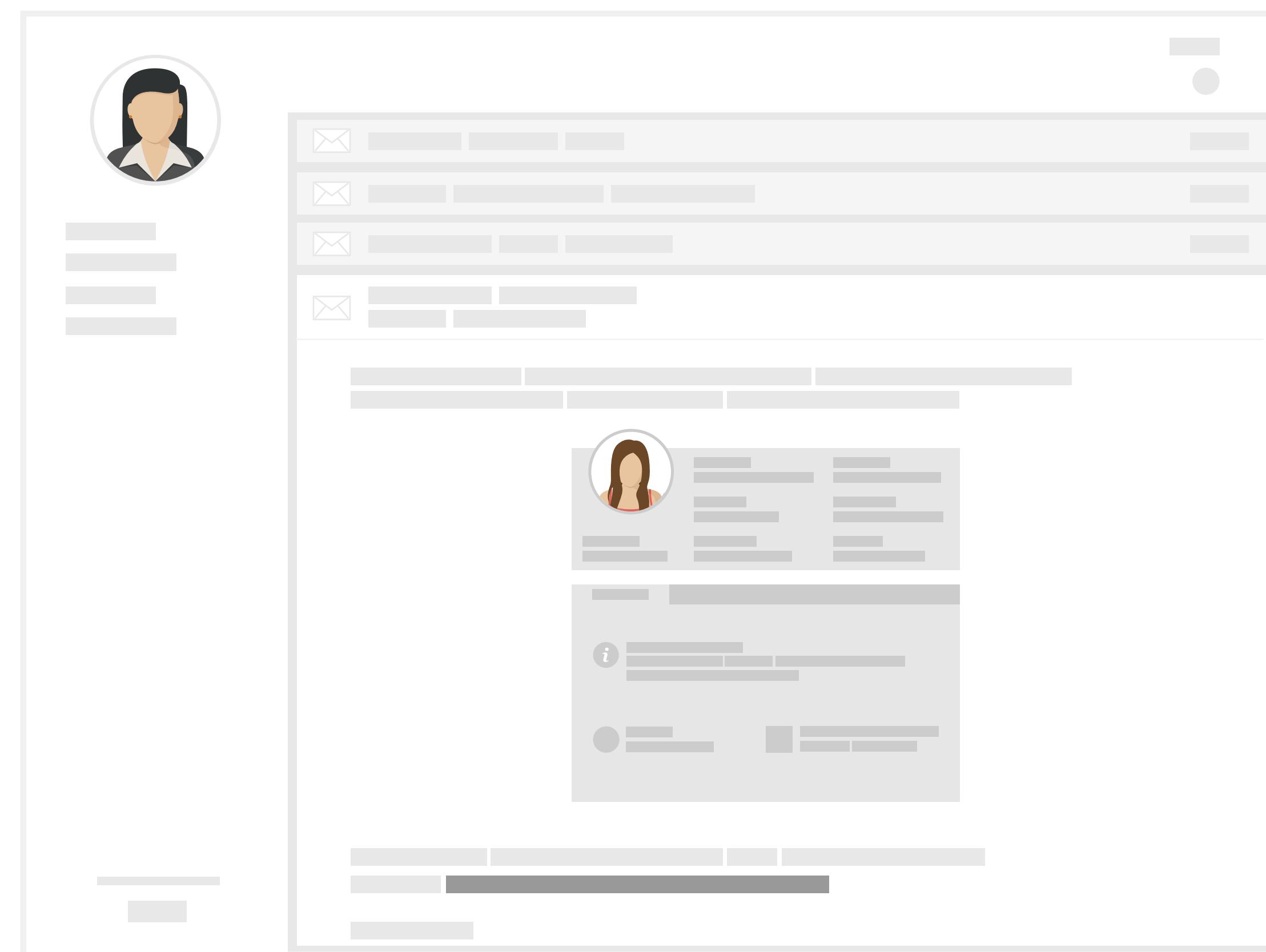
Mia
(supervisor)

Supervisor receives a confirmation notification.

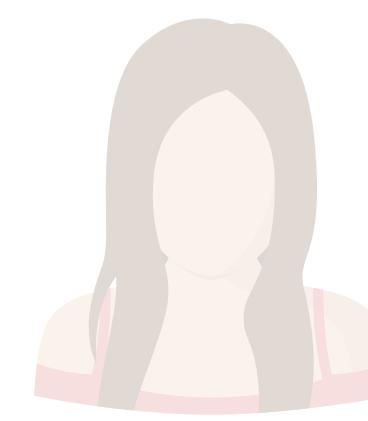
Output

Notification containing a snapshot of the information submitted by New User. Should include a <Link to Review>.

Sketch / Wireframe



1. New user registering to the system (10/14)



Clara
(new user)

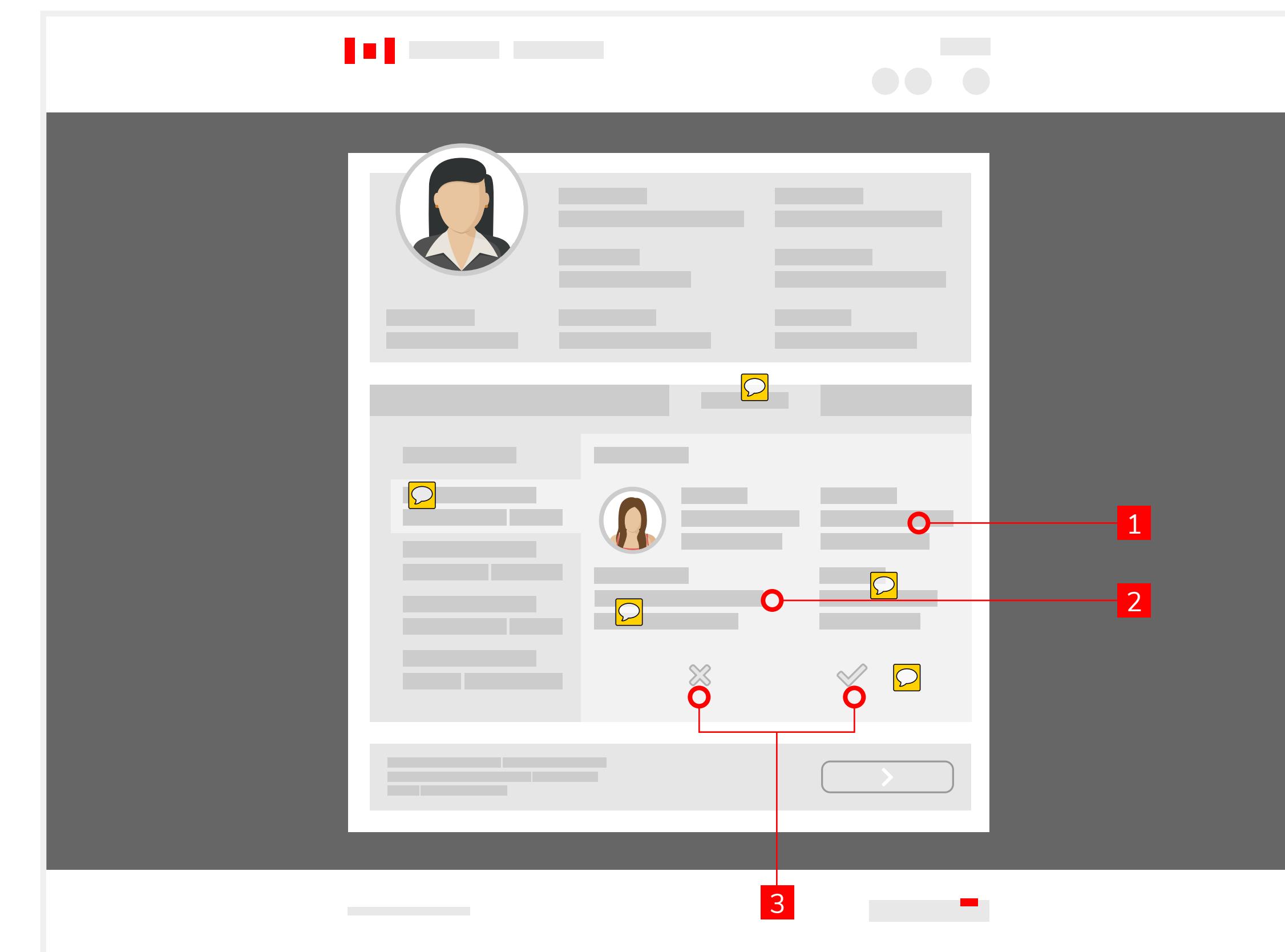


Mia
(supervisor)

Input

Supervisor clicks on <Link to Review>.

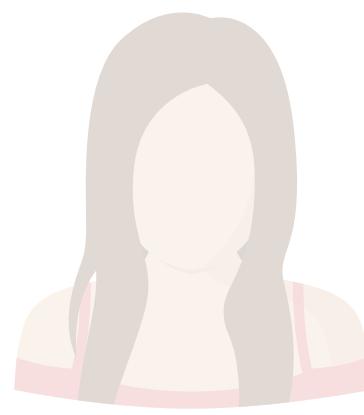
Sketch / Wireframe



1. New user registering to the system (11/14)

Input

- a) Supervisor update the information and add comments if needed, selects APPROVE and clicks on NEXT button.

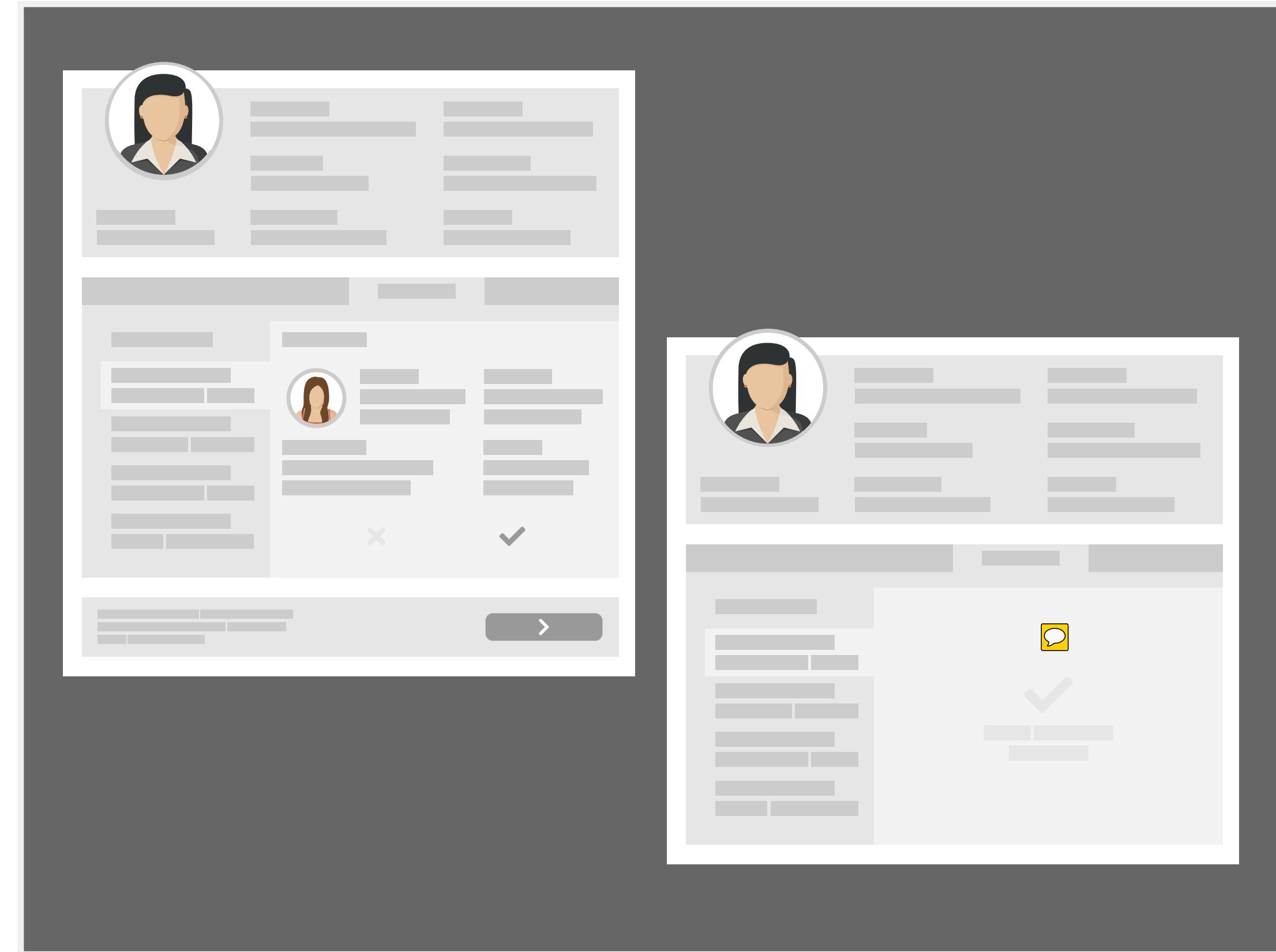


Clara
(new user)



Mia
(supervisor)

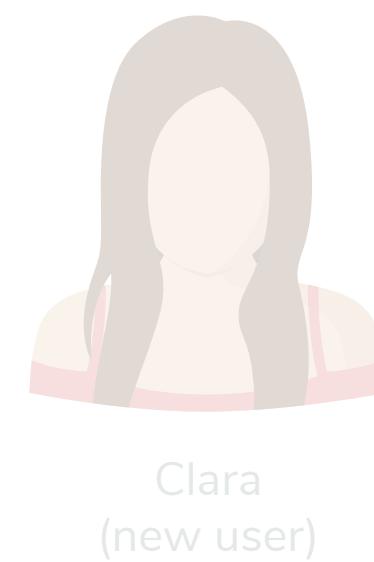
Sketch / Wireframe



Output

Page showing confirmation that the supervisor and team has been set for New User with success. Notifications with this information are sent to New User, Supervisor and all people in the team. “Back to pending approval requests”.

1. New user registering to the system (12/14)



Clara
(new user)



Mia
(supervisor)

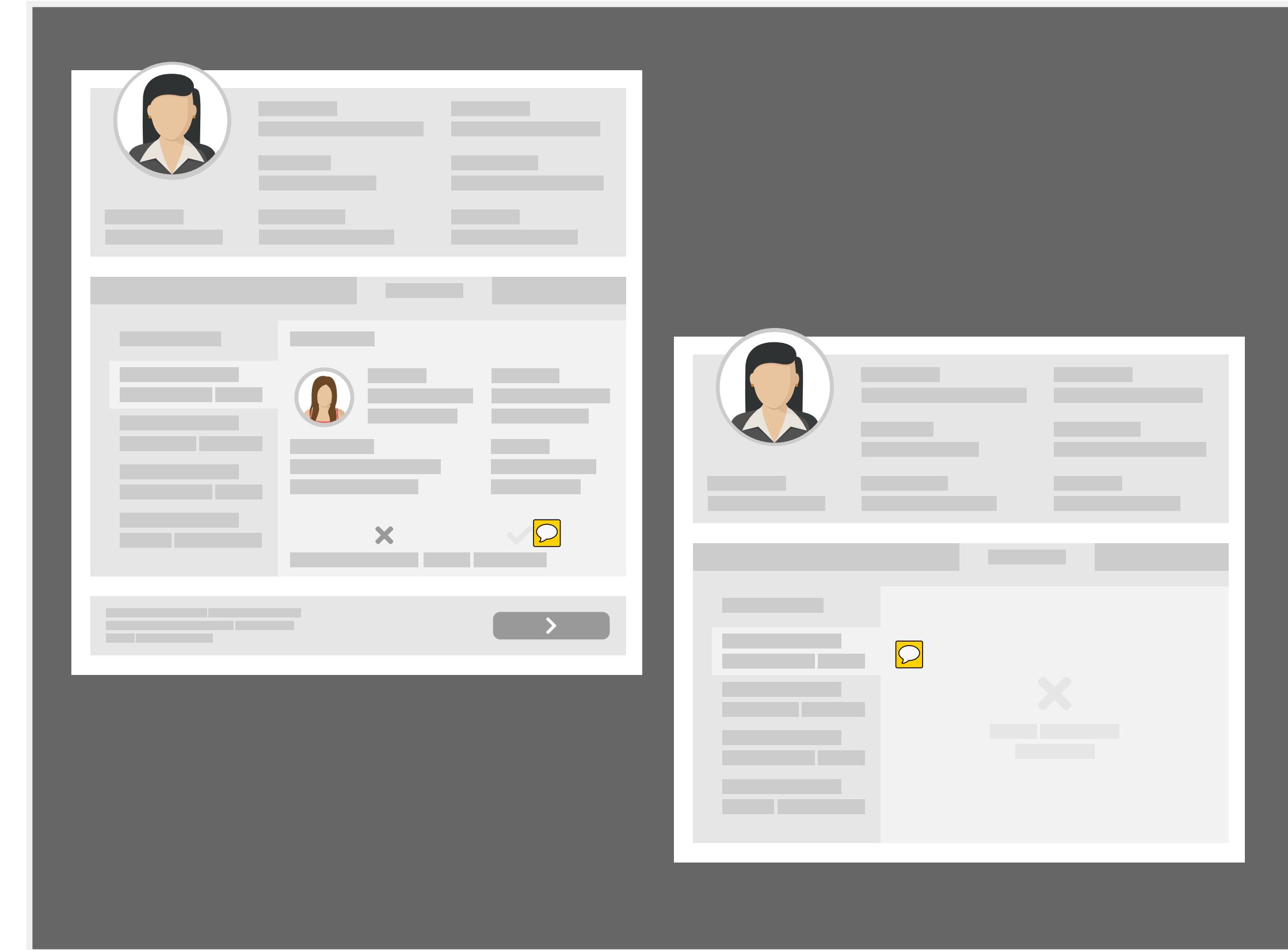
Input

b) Supervisor add comments if needed, selects DENY and clicks on NEXT button.

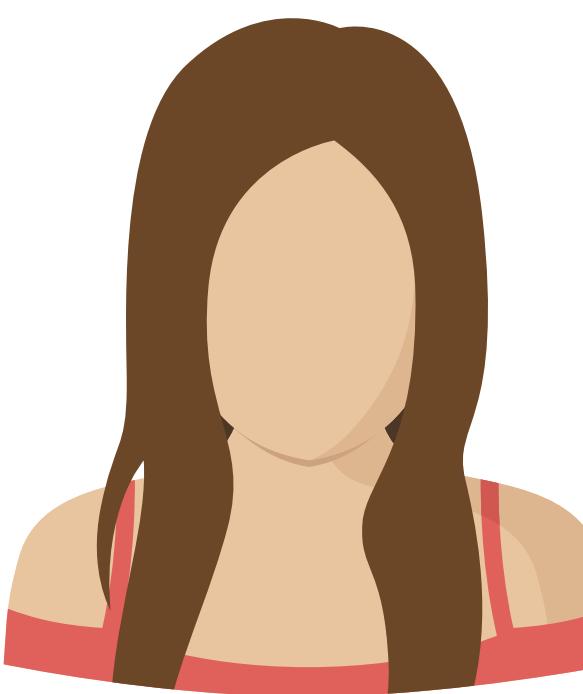
Output

Page showing confirmation that the supervisor and team has been denied for New User. Notifications with this information is sent to both the user and the selected supervisor. All people in the team gets a notification as well, informing them about this changes. "Back to pending approval requests".

Sketch / Wireframe



1. New user registering to the system (13/14)



Clara
(new user)



Mia
(supervisor)

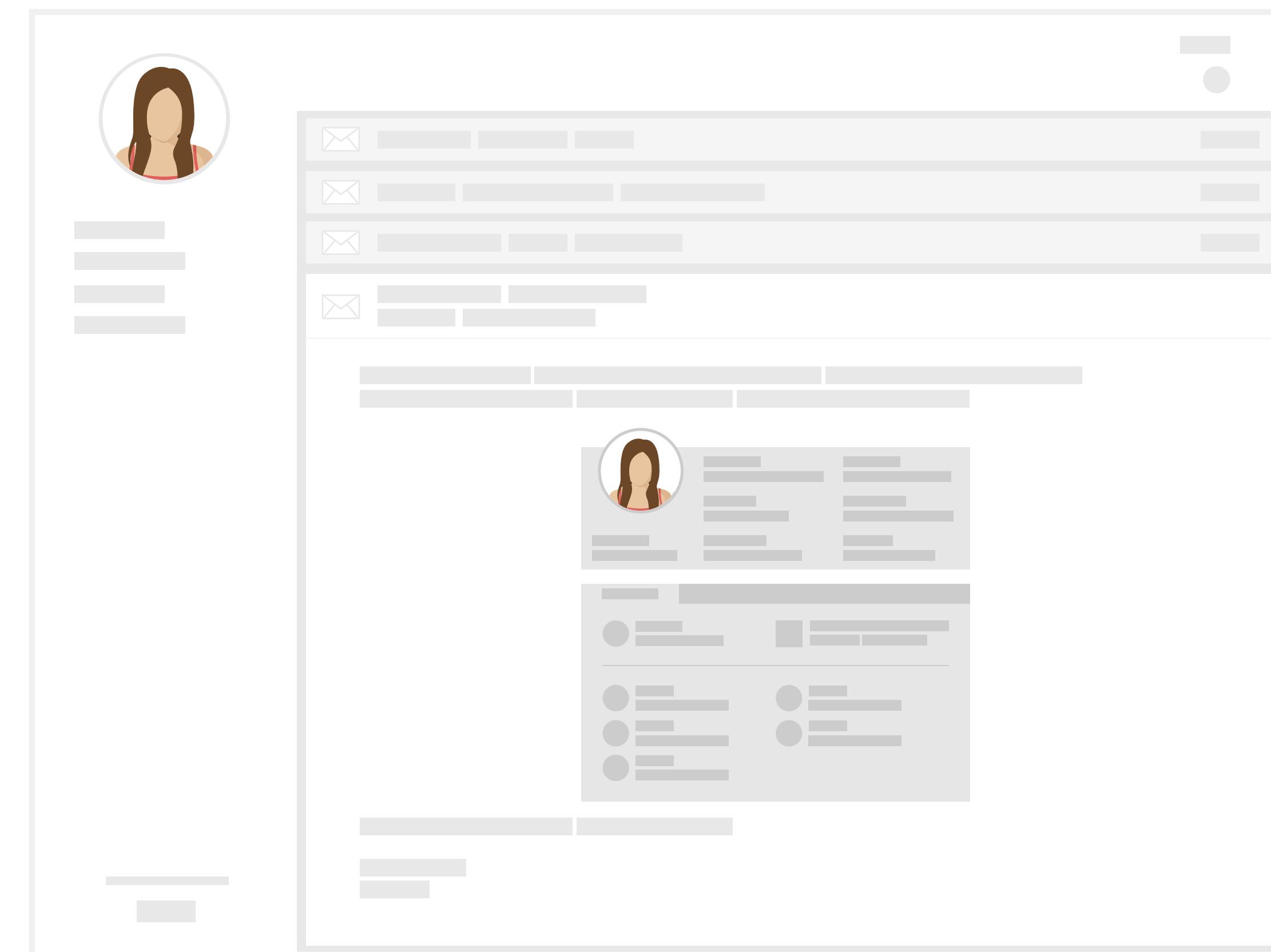
Input

Receives a notification saying that the supervisor and team selection has reviewed by the supervisor.

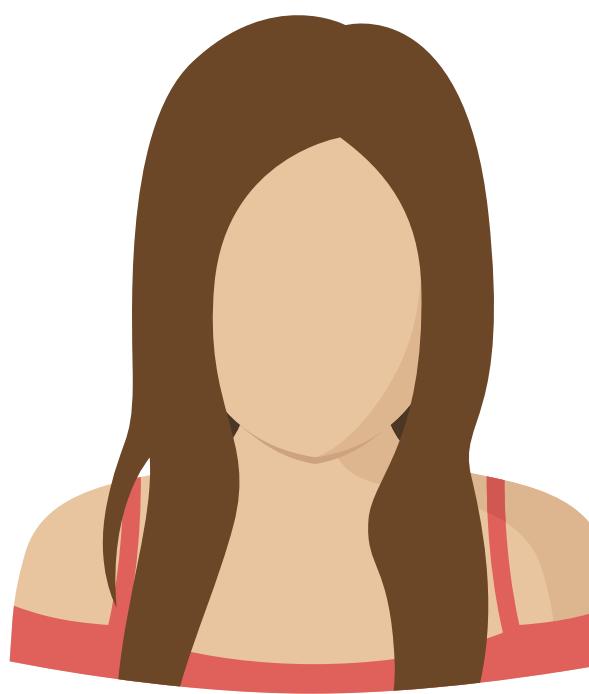
Output

Notification showing confirmation about the approval or denial made by Supervisor on New User information about supervisor and team selection, a comment if any is also shown. [<Link to Directory>](#) to see New User's profile.

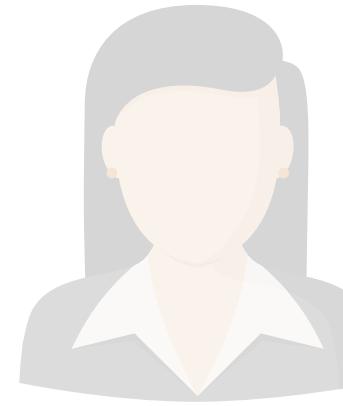
Sketch / Wireframe



1. New user registering to the system (14/14)



Clara
(new user)



Mia
(supervisor)

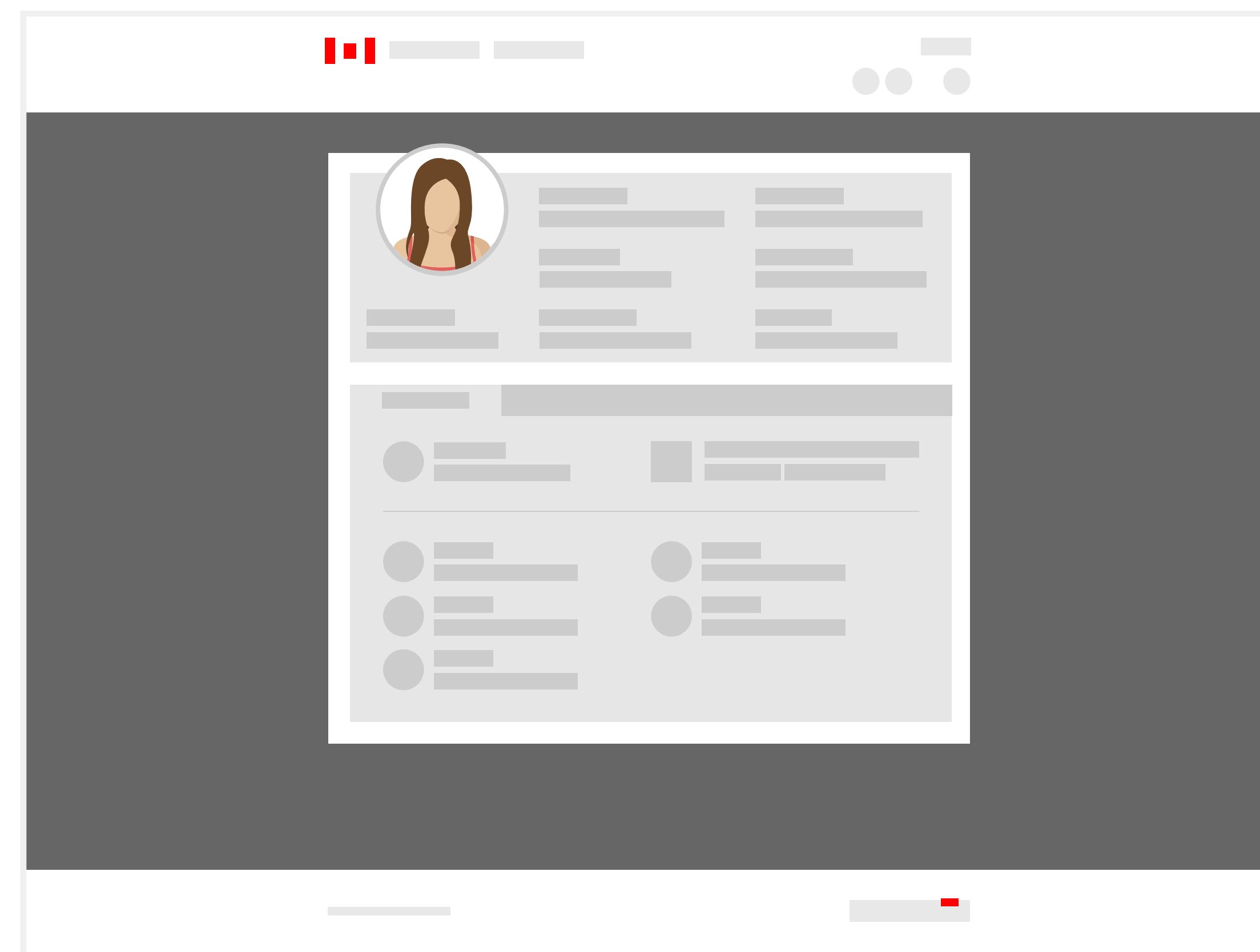
Input

Clicks on <Link to Directory>.

Output

New user sees their profile updated without the “approval pending” note. If changes were approved they will appear, if not, the invitation to select their team deals will be shown once again.

Sketch / Wireframe



2. Supervisor managing his/her approval requests (1/3)



Mia
(supervisor)

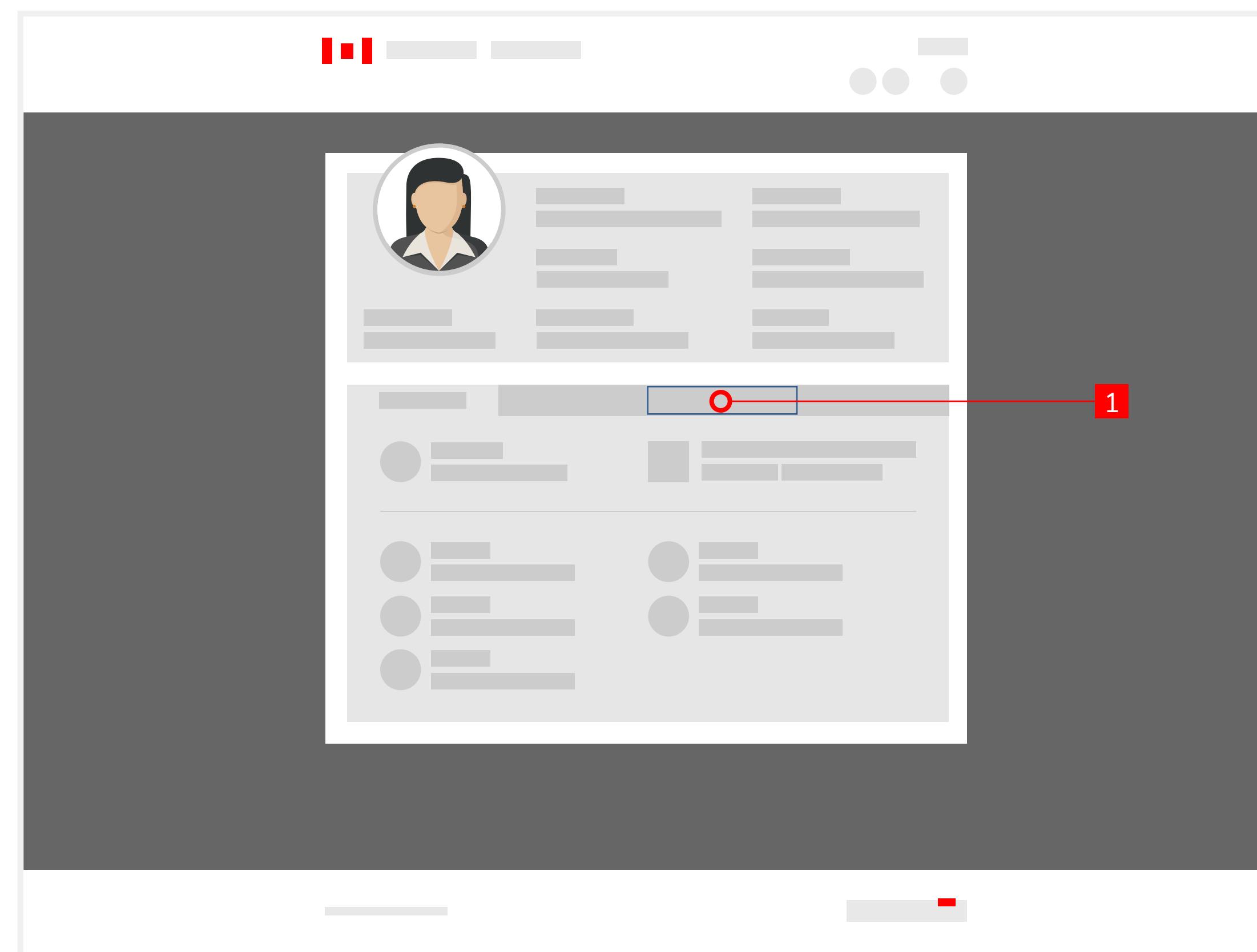
Input

Supervisor access their directory profile.

Output

Supervisor directory profile page should show basic Supervisor info as well as other sections, one of them been “**approval requests**” section¹. In here a list of pending approval requests is listed.

Sketch / Wireframe



2. Supervisor managing his/her approval requests (2/3)



Mia
(supervisor)

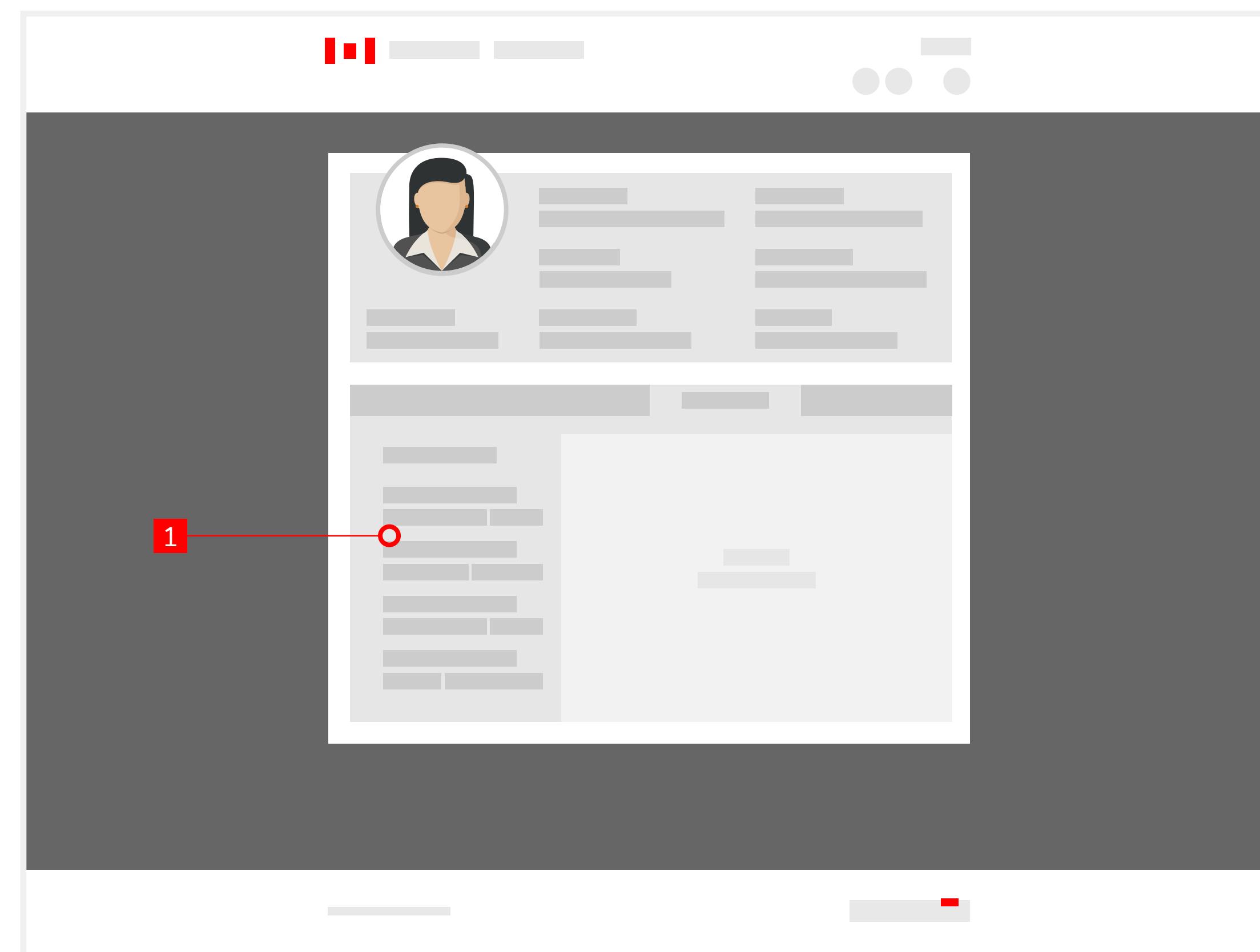
Input

Supervisor clicks on the “approval requests” section.

Output

A **list of all pending approval requests¹** is shown.

Sketch / Wireframe



2. Supervisor managing his/her approval requests (3/3)



Mia
(supervisor)

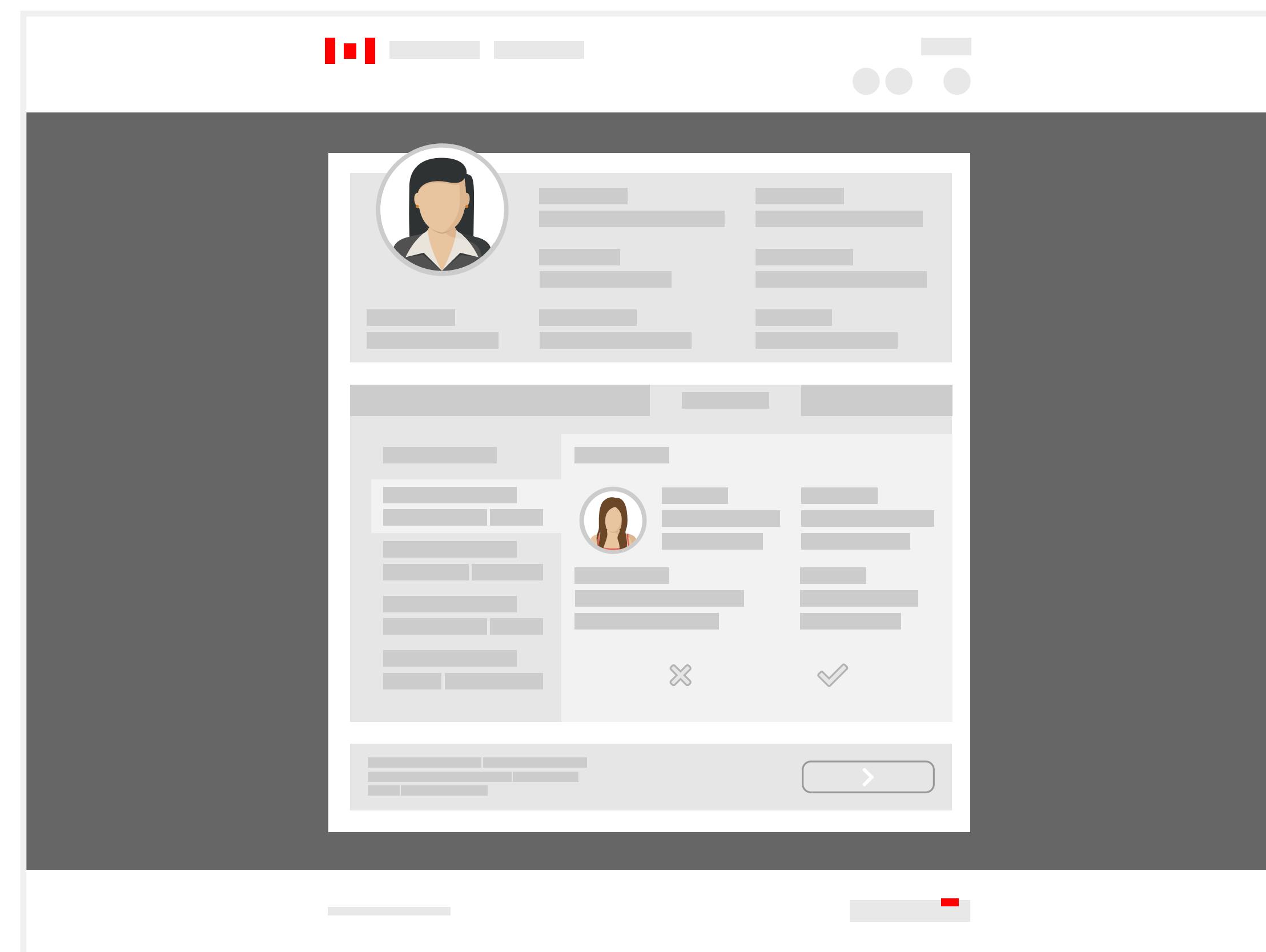
Input

Supervisor clicks on one of the pending approval requests.

Output

{ at this point the flow continues like when during the New User registration, Supervisor clicks on <Link to Review> }

Sketch / Wireframe



3. Existing user migrating from the old to the new system (1/5)



Mathieu
(migrating user)

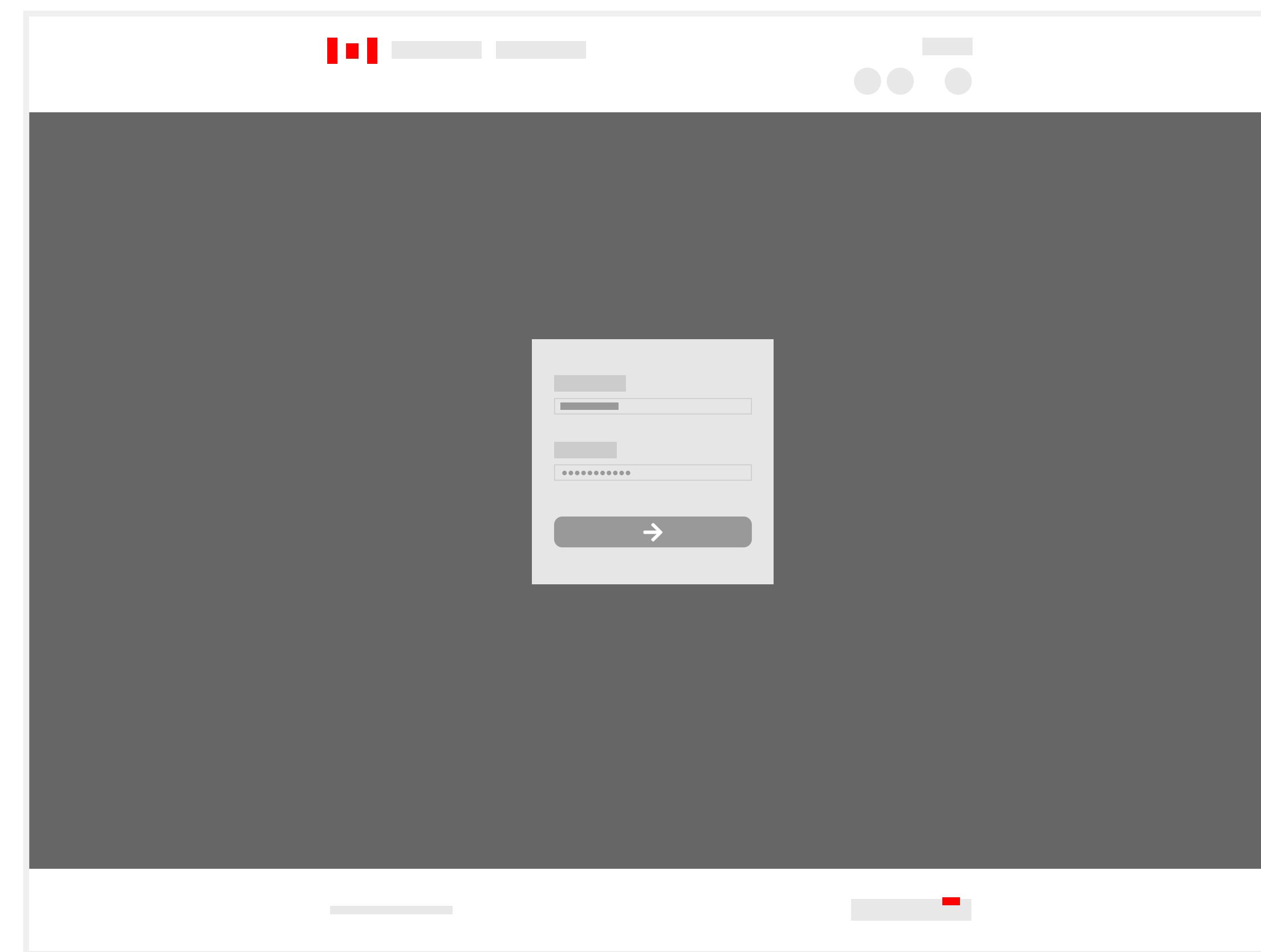
Input

User opens Login page from any app of the suite.

Output

Login page shows regular login.

Sketch / Wireframe



3. Existing user migrating from the old to the new system (2/5)



Mathieu
(migrating user)

Input

User enters credentials and click in LOGIN button.

Output

Redirection to Directory page where a **welcome back message explaining that some additional information have to be completed if missing¹** is shown. Forms with their **existing info already filled in on a edit mode²**. A NEXT button is displayed, available when mandatory fields have content. A BACK TO LOGIN button is displayed as well.

If the BACK TO LOGIN button is clicked after entering some information, a confirmation dialog will inform the user about those changes to be lost.

Sketch / Wireframe



3. Existing user migrating from the old to the new system (3/5)



Mathieu
(migrating user)

Input

User updates his/her personal info and click on NEXT button.

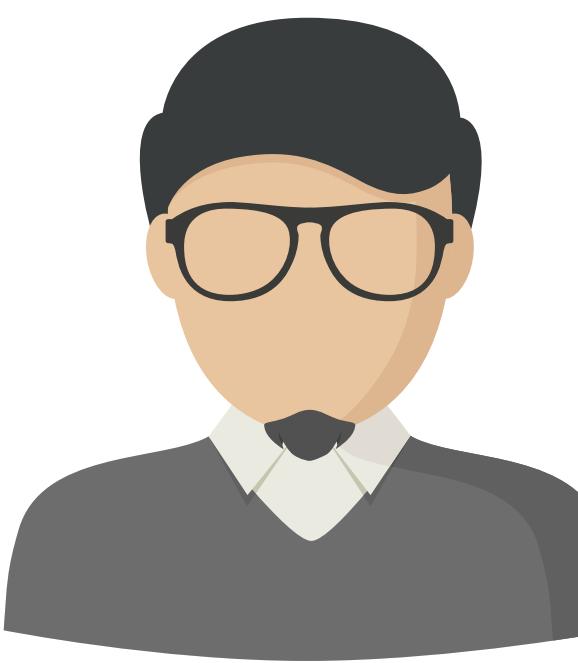
Output

Page shows basic user info (read only)¹ and a new “My Team” section². This new section has 2 elements in it: 1) searchable dropdown menu³ where to choose who is his/her supervisor; 2) another searchable dropdown menu⁴ where to choose his/her team initially with “unassigned” as the only possibility, filled with available teams after selecting a supervisor (only teams under the selected supervisor ownership will be shown). A NEXT button is displayed, available once at least supervisor is selected from the first searchable dropdown menu. A BACK button is displayed as well.

Sketch / Wireframe



3. Existing user migrating from the old to the new system (4/5)



Mathieu
(migrating user)

Input

User updates their info and click NEXT button.

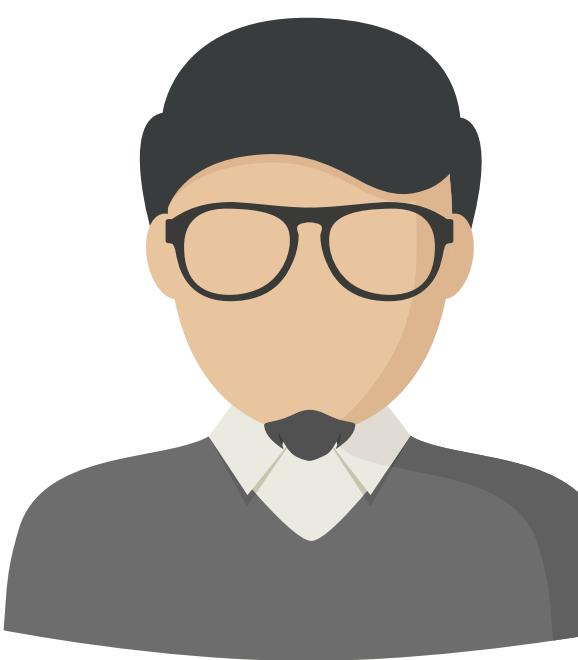
Output

Page shows a message saying that their supervisor need to approve his/her selection¹. A CONFIRM and BACK buttons are displayed.

Sketch / Wireframe



3. Existing user migrating from the old to the new system (5/5)



Mathieu
(migrating user)

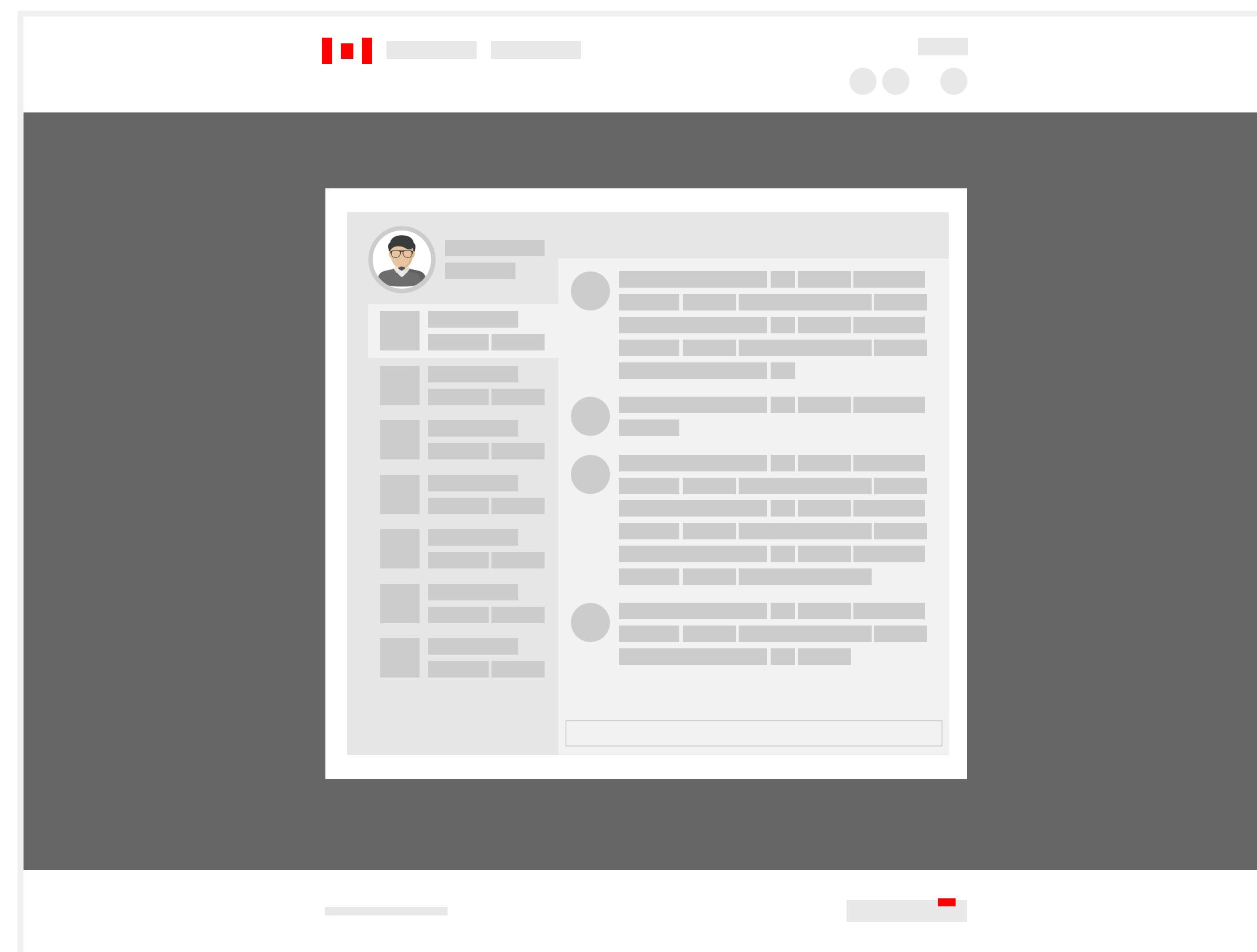
Input

User clicks on “CONFIRM” button.

Output

Original app is shown.

Sketch / Wireframe



4. New non government user registering to the system



Trebor
(new non
government
user)

Input

User opens the Directory app for the first time (maybe been redirected from account creation).

Output

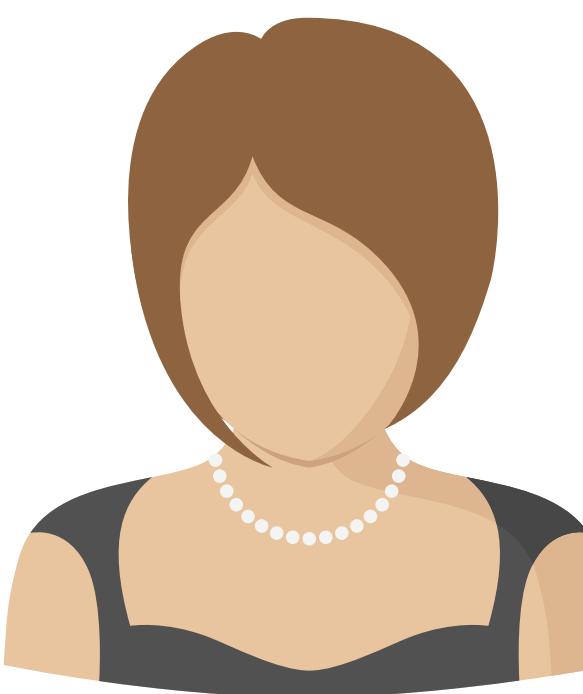
Page containing **welcome message, basic instructions explaining that in order to continue there is some information they have to provide¹**. A START button should be displayed.

{ from here the flow follows the same registering process as a new user but selecting the supervisor and team section will behave differently since the person won't be part of the government: tbd }

Sketch / Wireframe



5. User identifying someone as his/her supervisor (1/4)



Linda
(common user)

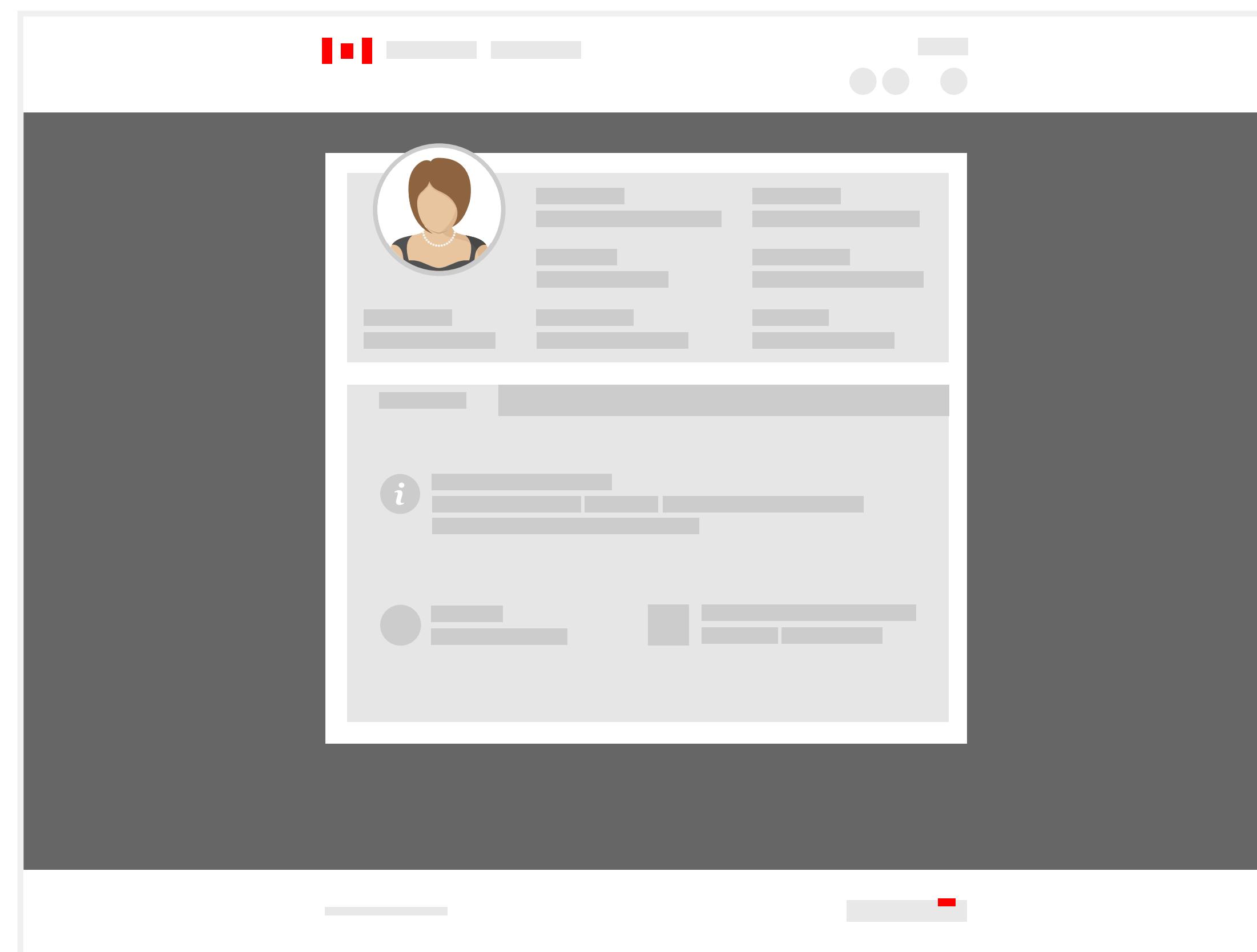
Input

- a) While editing their Team information, User choose one supervisor from the list, then click on NEXT button.

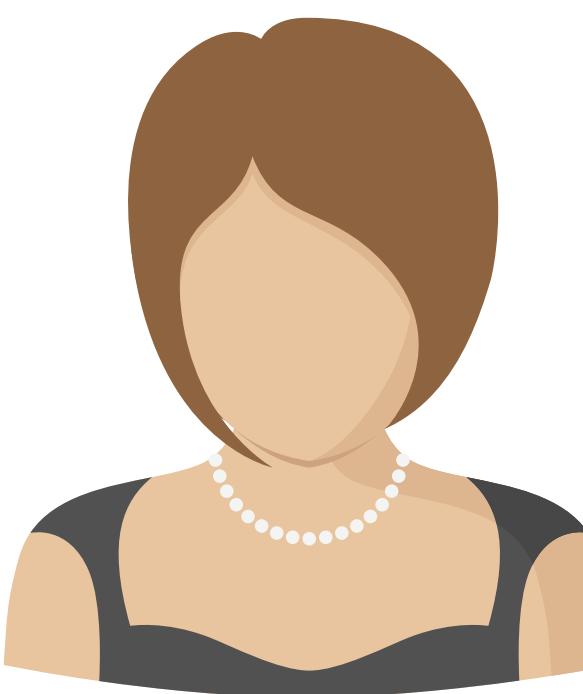
Output

{ flow follows the same path as when registering and choosing a supervisor }

Sketch / Wireframe



5. User identifying someone as his/her supervisor (2/4)



Linda
(common user)

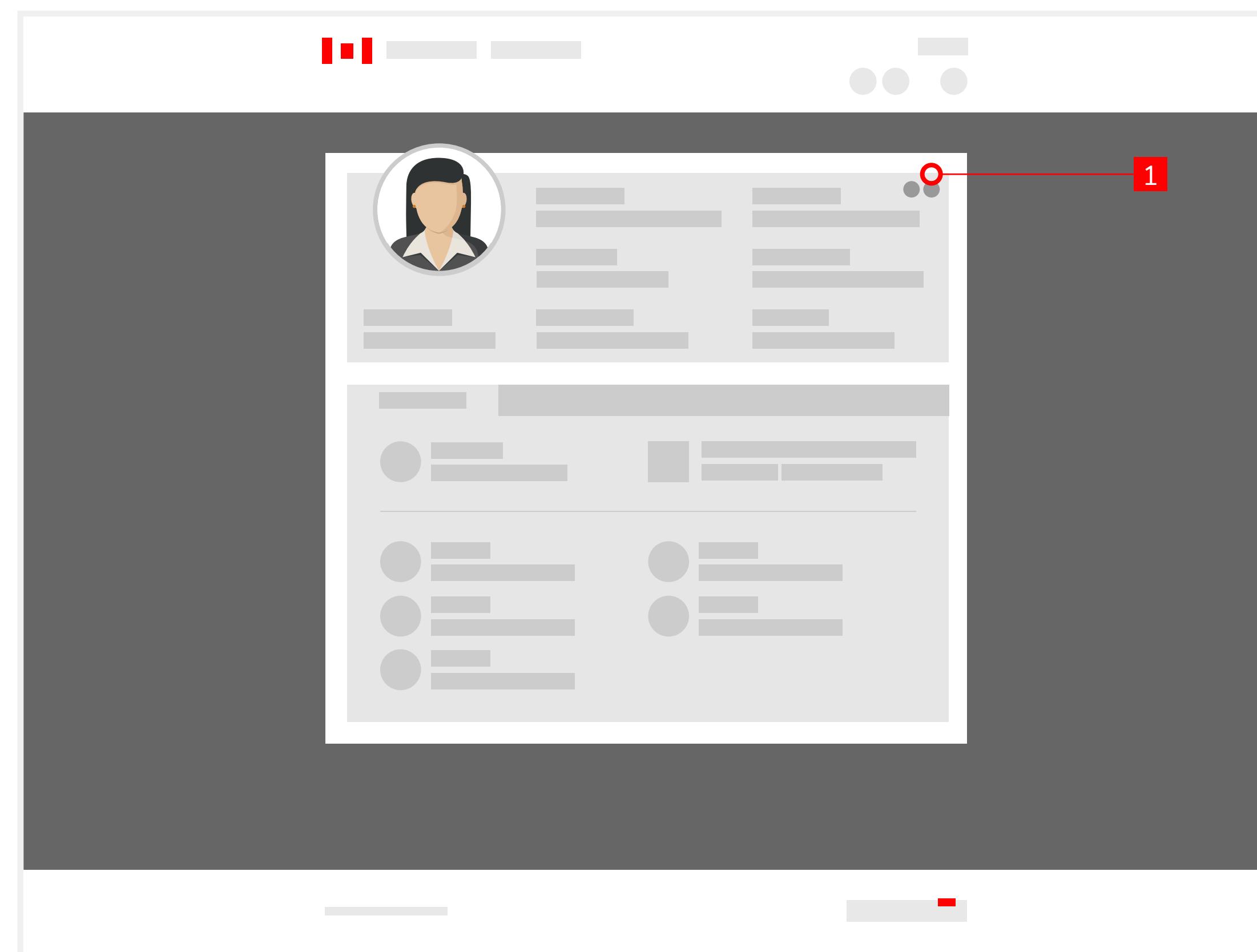
Input

b) User finds a person in Directory.

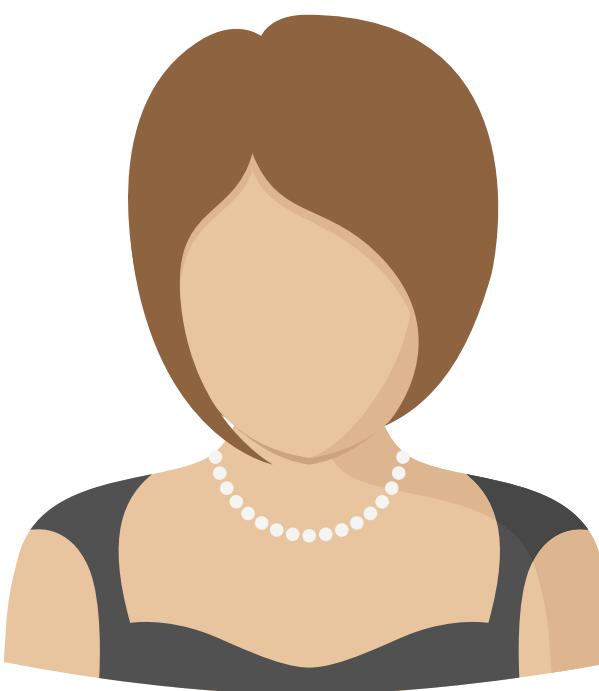
Output

Page showing someone's profile should include a way to identify he/her as the supervisor, let's say for now a "**MAKE HIM/HER MY SUPERVISOR**" button¹.

Sketch / Wireframe



5. User identifying someone as his/her supervisor (3/4)



Linda
(common user)

Input

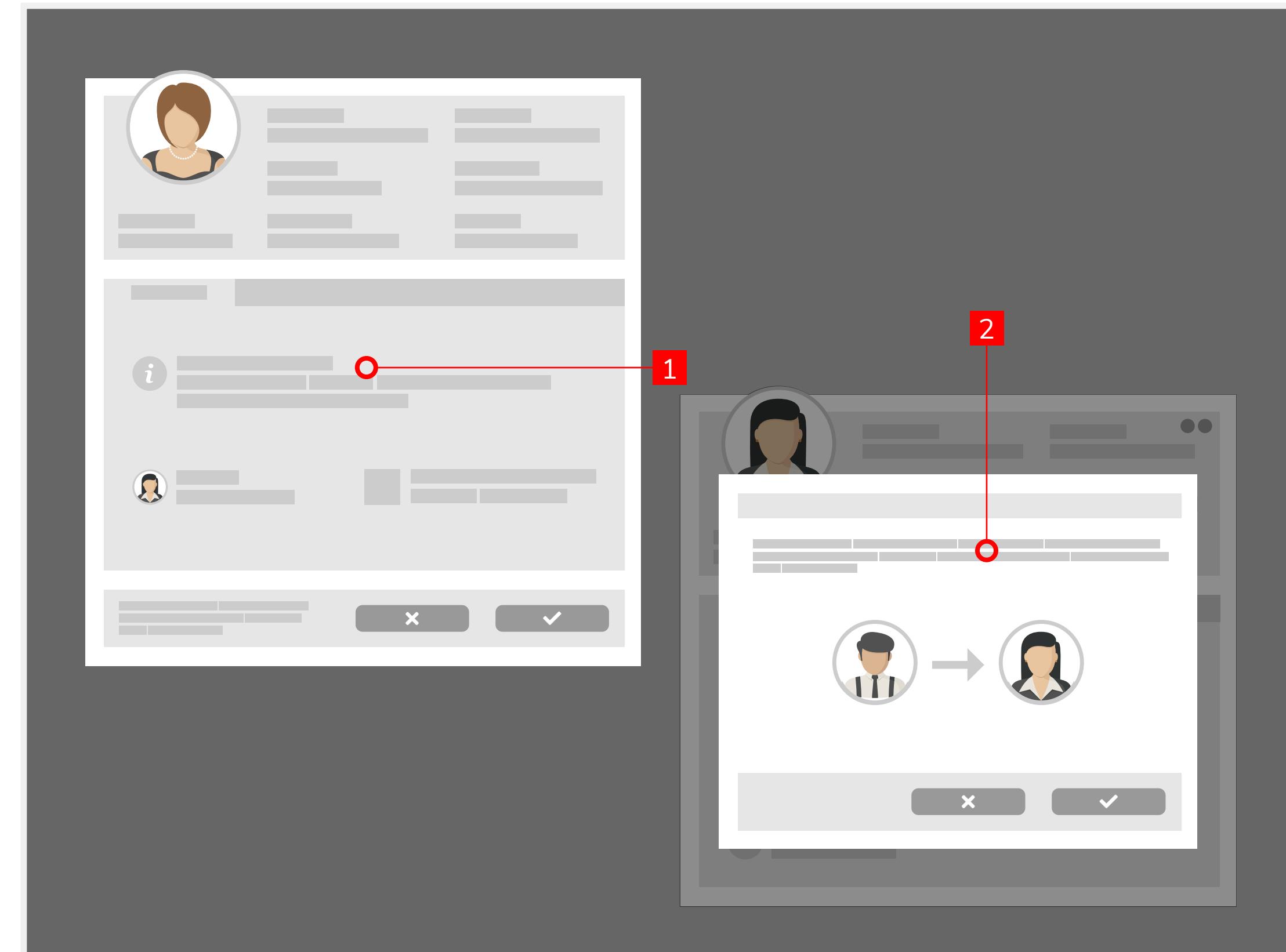
User clicks the “MAKE HIM/HER MY SUPERVISOR“ button.

Output

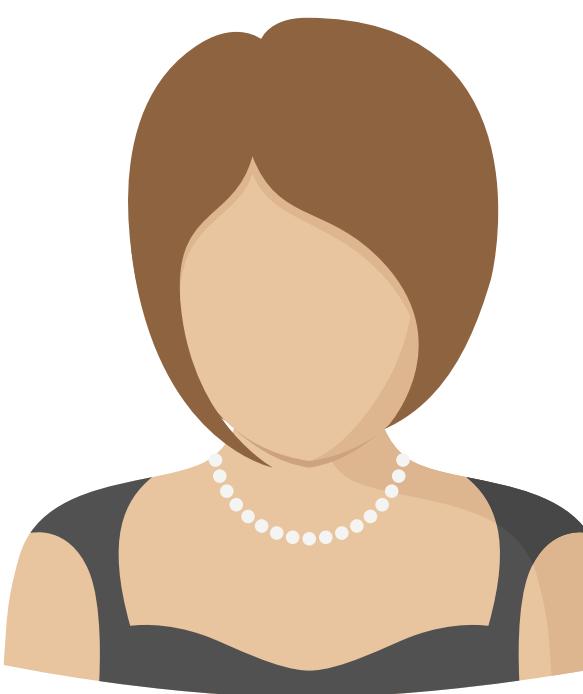
a) If the User does not have a supervisor already, { flow follows the same path as when registering and choosing a supervisor }. there is some “**approval pending**” note¹ saying that this supervisor and team information are under revision by the supervisor.

b) If the person already had a supervisor, a confirmation dialog should be displayed with a message saying that accepting this will transfer the user from their current supervisor and team to the new supervisor².

Sketch / Wireframe



5. User identifying someone as his/her supervisor (4/4)



Linda
(common user)

Input

User clicks on OK button to accept been now under this new supervisor hierarchy.

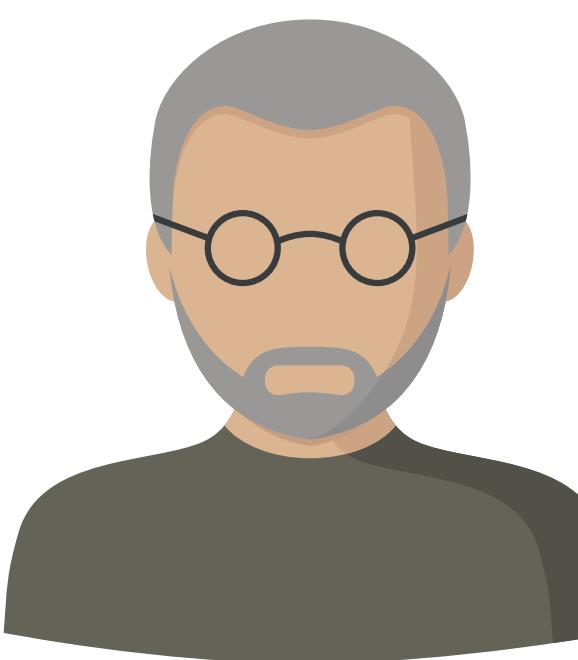
Output

Page shows **basic user info¹**, **supervisor** and **team²** in read only mode, there is some “**approval pending**” note³ saying that this supervisor and team information are under revision by the supervisor. In all cases notifications should be sent to all the affected persons informing about this changes.

Sketch / Wireframe



6. User requesting to join a team (when User is not in a team already)



Corey
(common user)

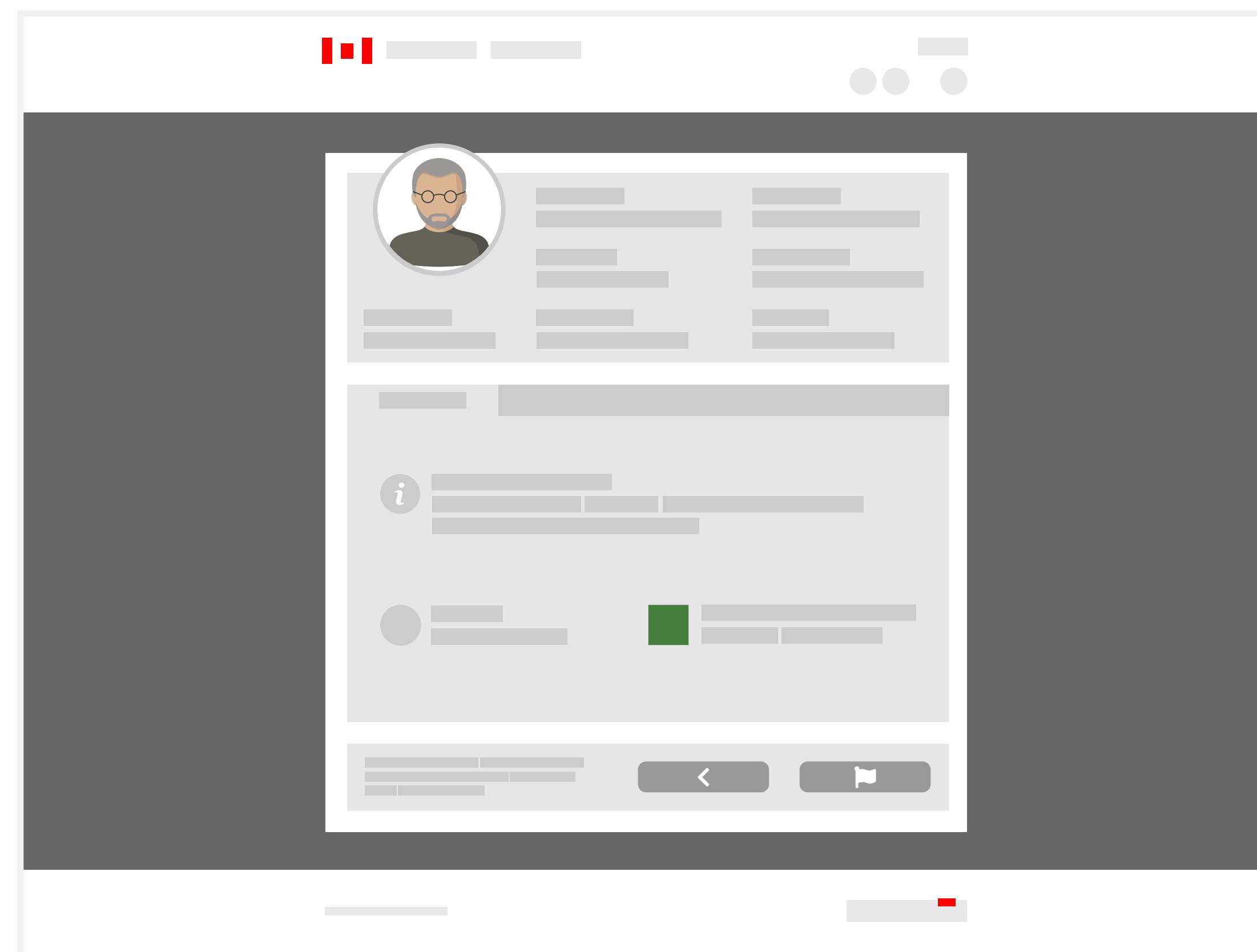
Input

While editing their Team information, User choose one of the supervisor's team, then click on NEXT button.

Output

{ flow follows the same path as when registering and choosing a team }

Sketch / Wireframe



7. User requesting to change department (joining a new team from another supervisor)



Corey
(common user)

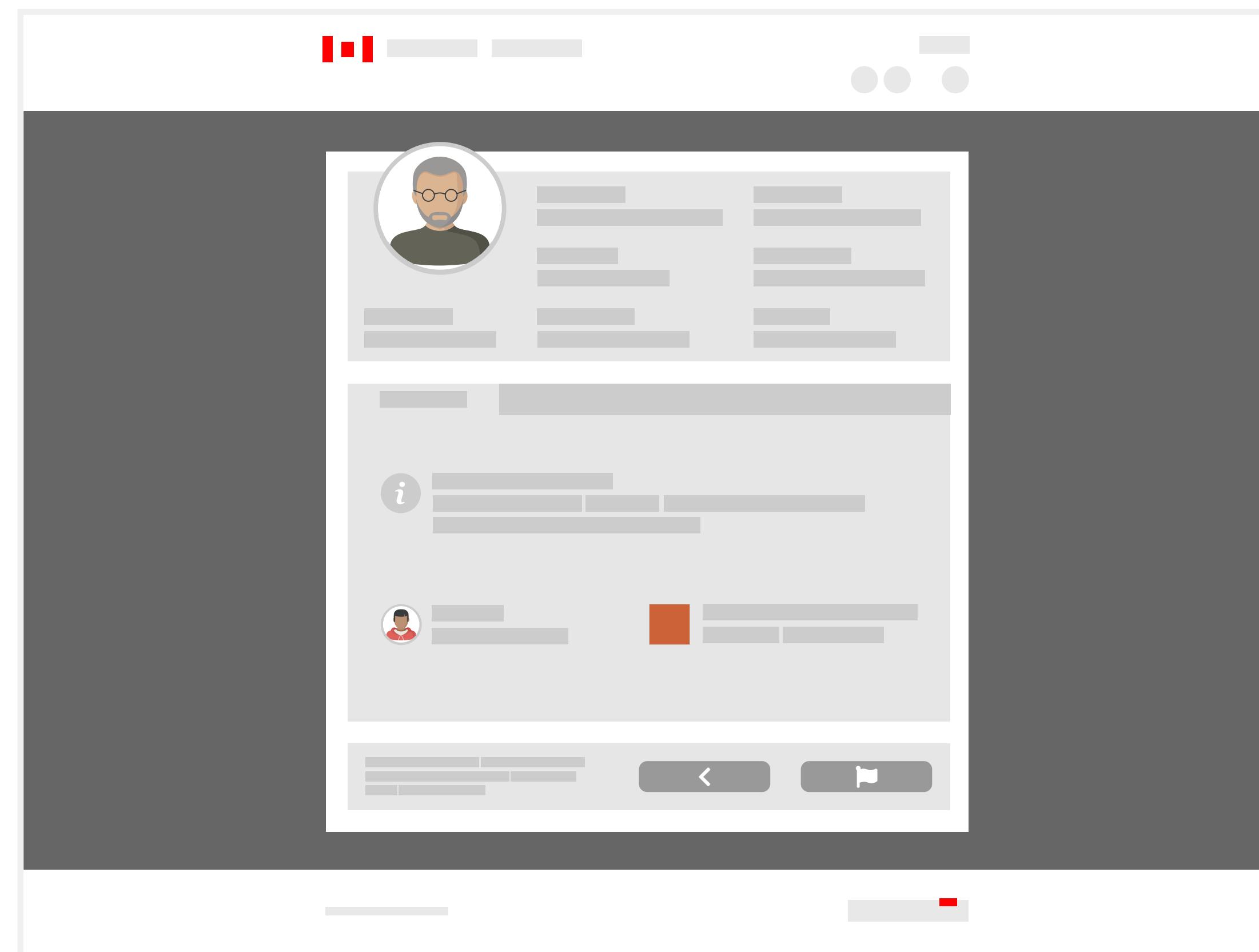
Input

While editing their Team information, User choose another Supervisor and one of the supervisor's team, then click on NEXT button.

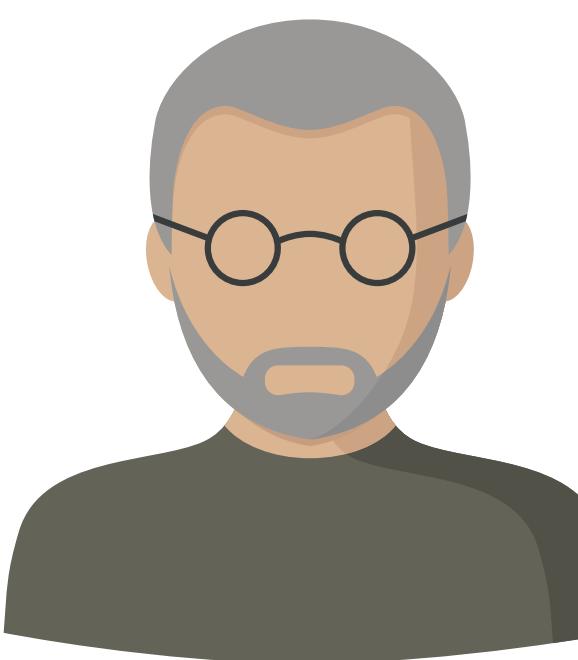
Output

{ flow follows the same path as when registering and choosing a team, but notification is sent first to current supervisor, after his/her approval, notification is sent to the new supervisor, after his/her approval a final notification is sent back to user and team with the result, if deny user and supervisors are informed as well }

Sketch / Wireframe



8. User request to leave a team



Corey
(common user)

Input

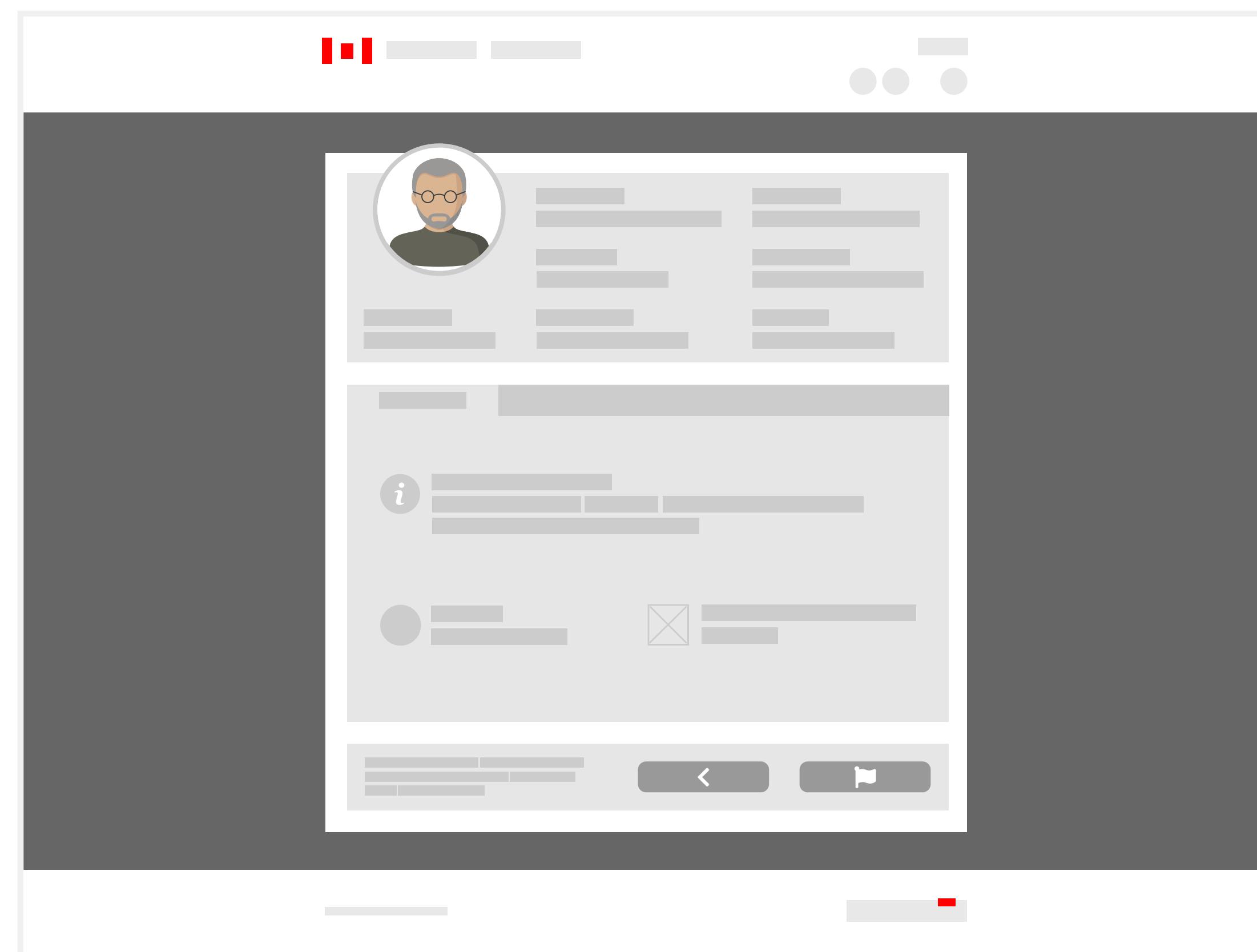
While editing their Team information, User choose “unassigned” as team, then click on NEXT button.

Additionally, a “LEAVE TEAM” button could be added as an option having the same effect as selecting “unassigned” on the team list.

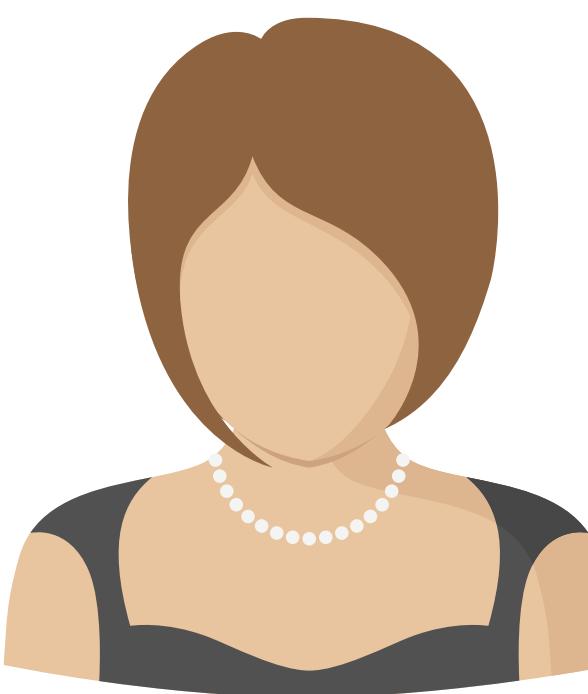
Output

{ flow follows the same path as when registering and choosing a team }

Sketch / Wireframe



9. User wants to see his/her team



Linda
(common user)

Input

User opens their own directory profile.

Output

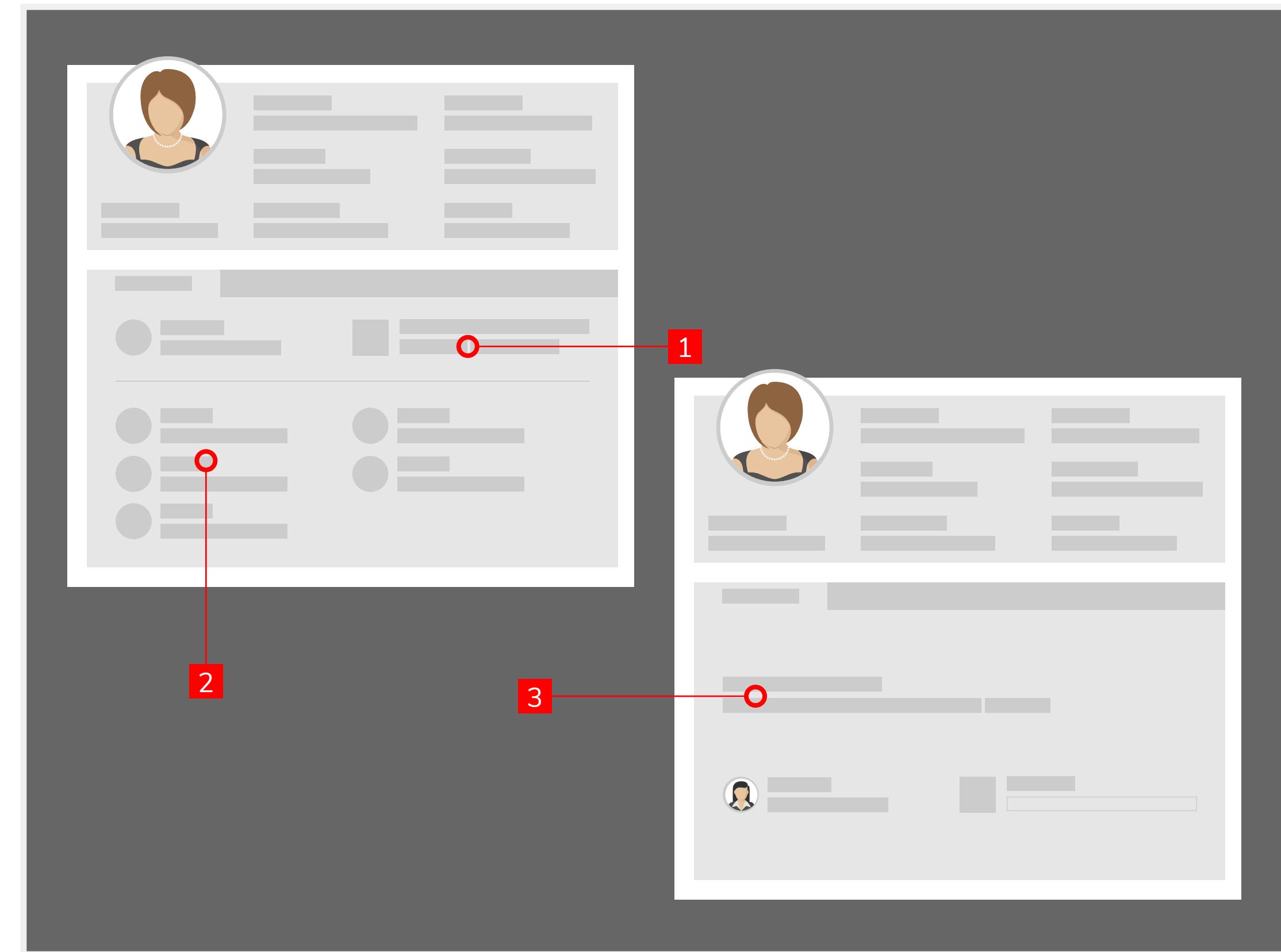
Page with basic account info, a "My Team" section should be present with the focus on it. This section comes with:

a) info about the current team if it exists already. It should include **not only their name but a quick summary about it¹** and **people already in that team²**.

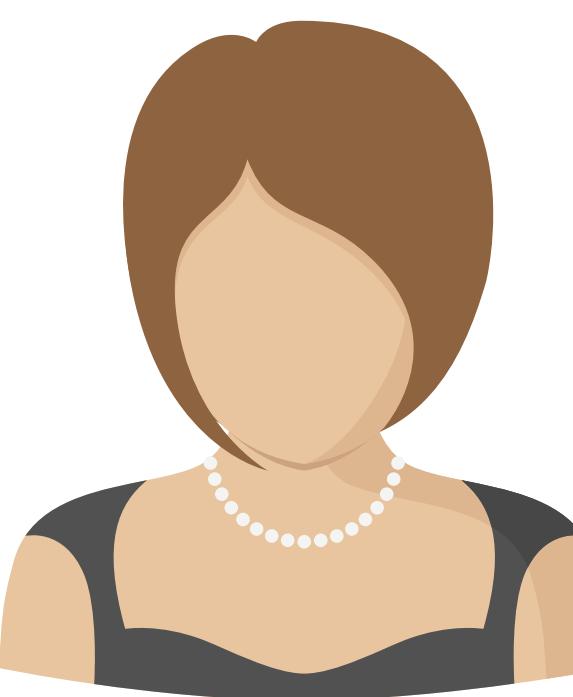
or

b) If user does not have a team just yet, an **invitation to join one of the supervisors's team³** will be in the place instead.

Sketch / Wireframe



10. User wanting to identify when someone is a Supervisor*



Linda
(common user)

Input

User opens the directory profile of Supervisor1.

Output

Page shows basic information about Supervisor1, also shows the Supervisor1's team and "Teams under Supervisor1". A "MAKE HIM/HER MY SUPERVISOR" button is visible as well as a "JOIN TEAM" button.

Supervisor1 is identified as the supervisor because of the presence of all this elements.

Is another visual element distinguishing him/her as a supervisor somehow needed?

Sketch / Wireframe



* is this a valid user need?

11. Supervisor wanting to see the list of the teams his/her owns (1/2)



Mia
(supervisor)

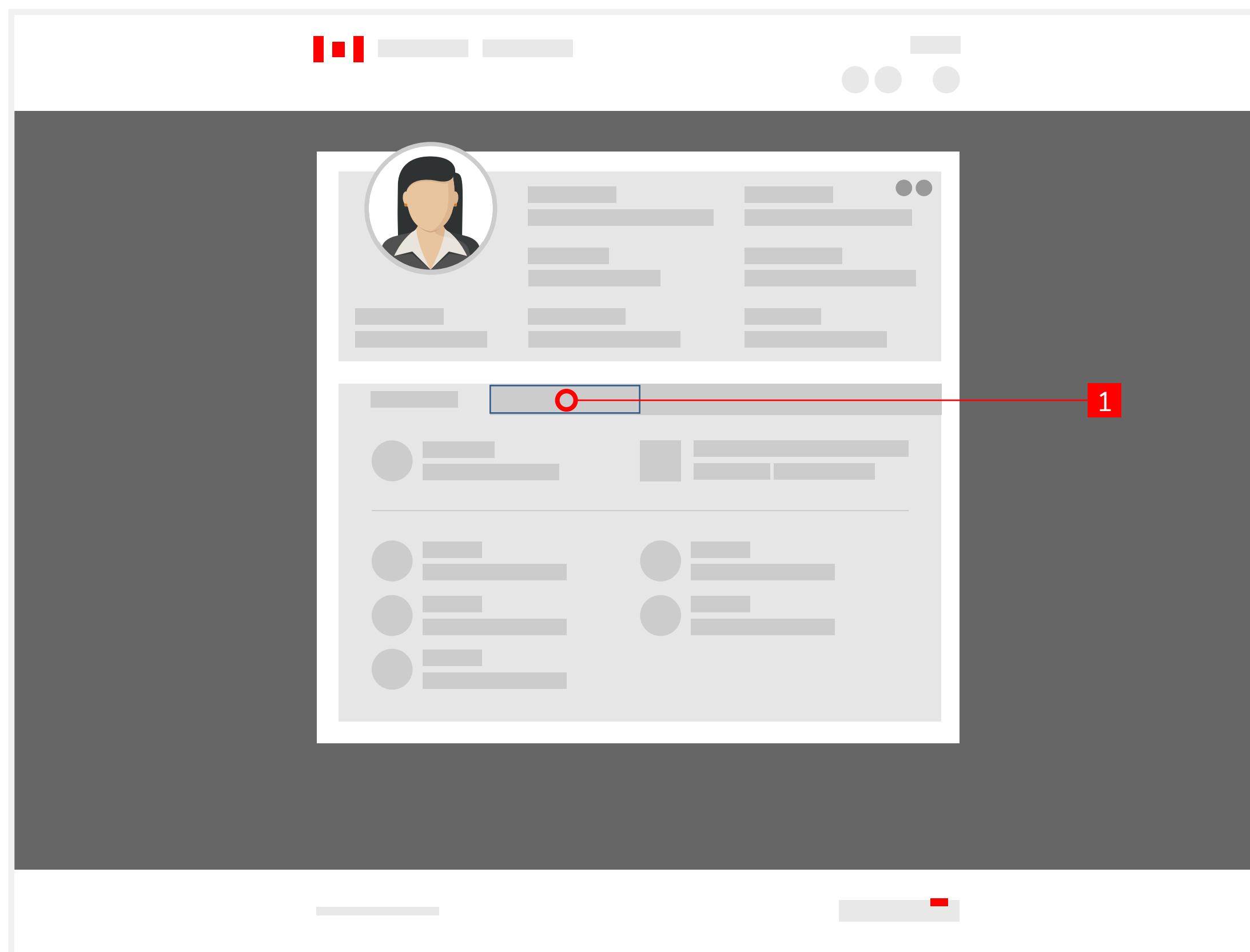
Input

Supervisor access their directory profile.

Output

Supervisor directory profile page should show basic supervisor info as well as a section with the team they belongs to. Another “**Teams under my supervision**” section¹ should be visible.

Sketch / Wireframe



11. Supervisor wanting to see the list of the teams his/her owns (2/2)



Mia
(supervisor)

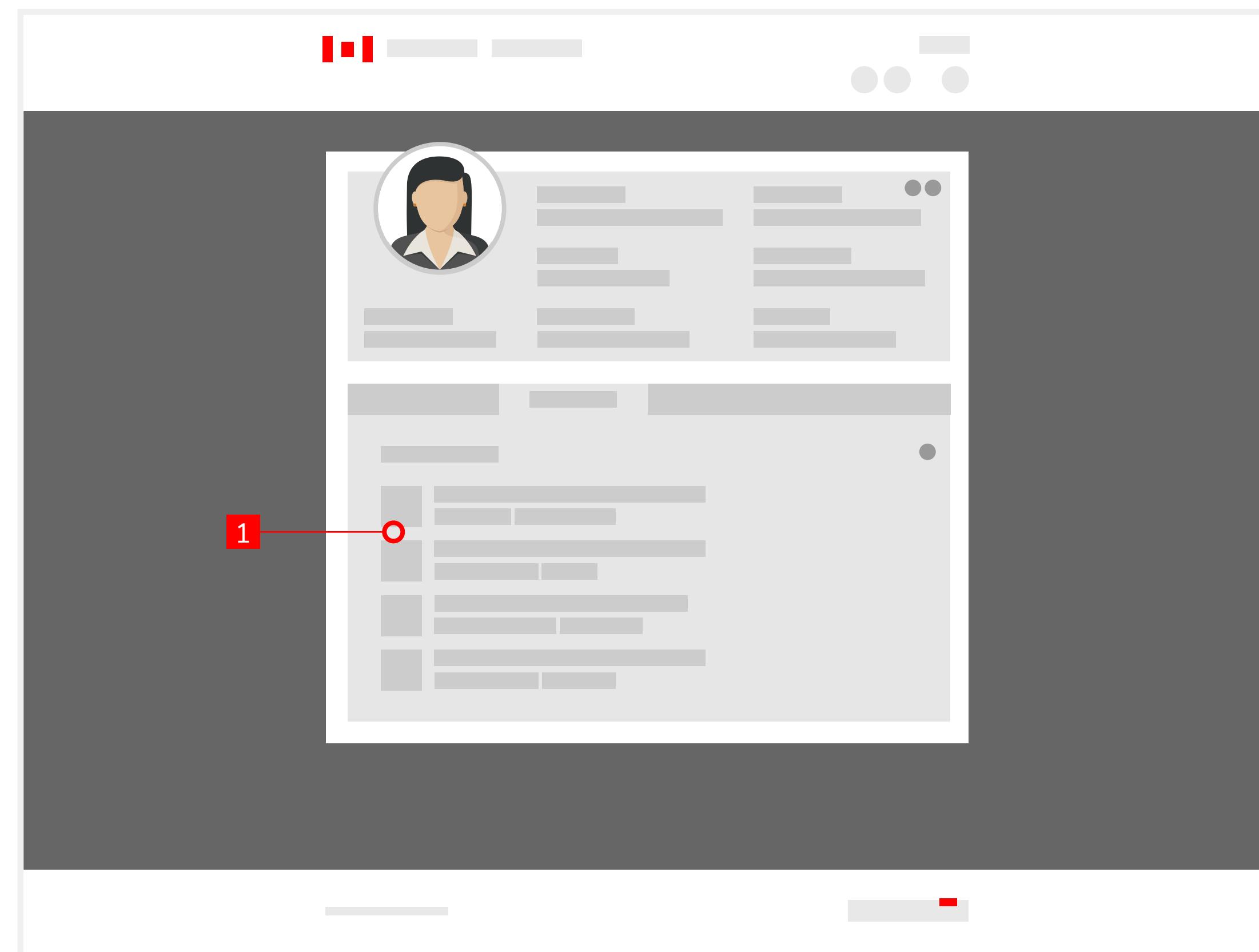
Input

Supervisor clicks on “Teams under my supervision” section.

Output

The section shows **all the people under his/her supervision organized into teams¹** (including a “unassigned” team grouping all people not in a team).

Sketch / Wireframe



12. Supervisor creating a team (1/4)



Mia
(supervisor)

Input

Supervisor access the “Teams under my supervision” area.

Output

Page should show a **list of teams under his/her supervision¹**, also includes a clear call to action inviting the user to create a new team: a **CREATE TEAM button²**.

Sketch / Wireframe



12. Supervisor creating a team (2/4)



Mia
(supervisor)

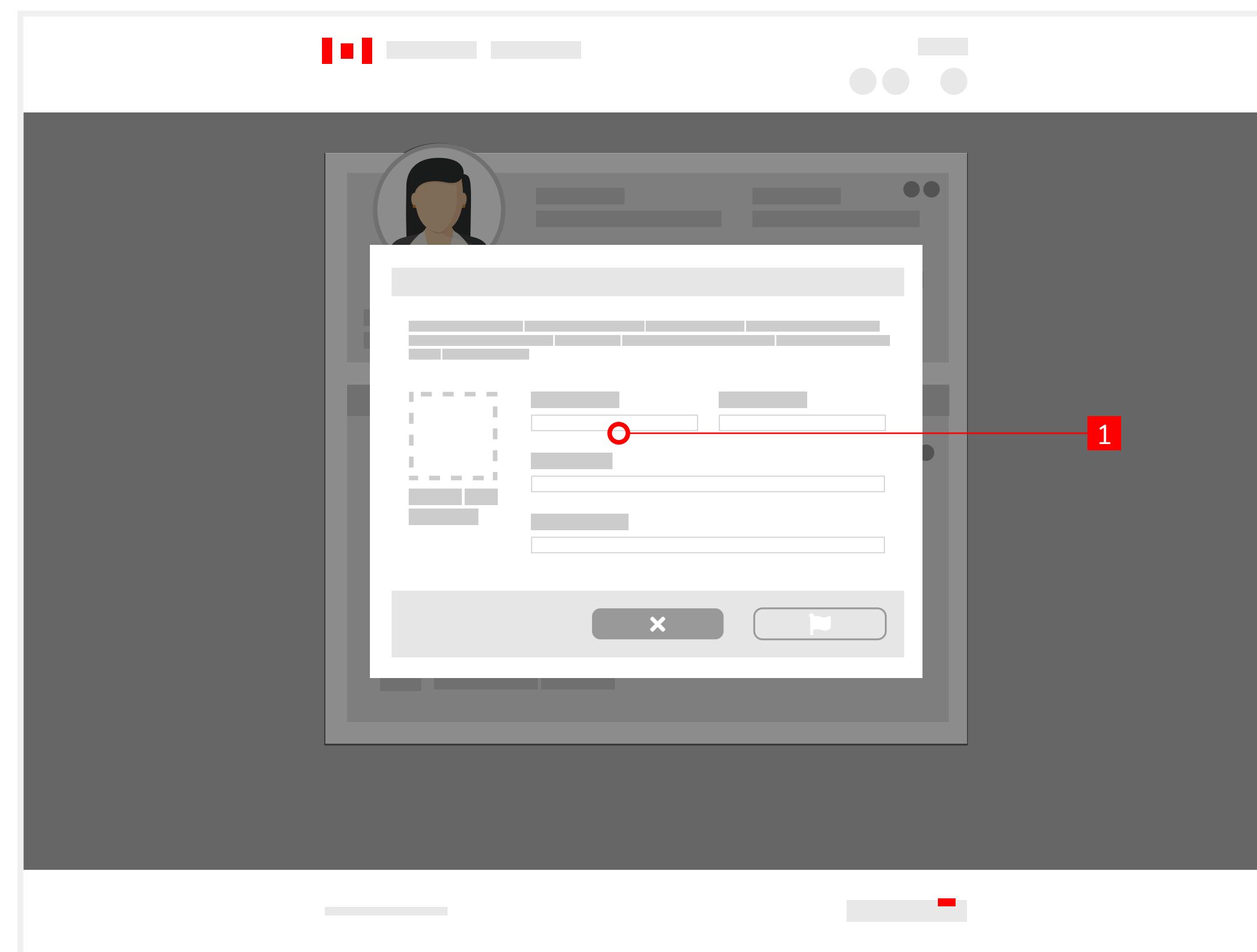
Input

Supervisor clicks on CREATE TEAM button.

Output

Input dialog showing **all the fields in edit mode** to define a new team¹: Name (EN/FR), Description and a CONFIRM and CANCEL buttons.

Sketch / Wireframe



12. Supervisor creating a team (3/4)



Mia
(supervisor)

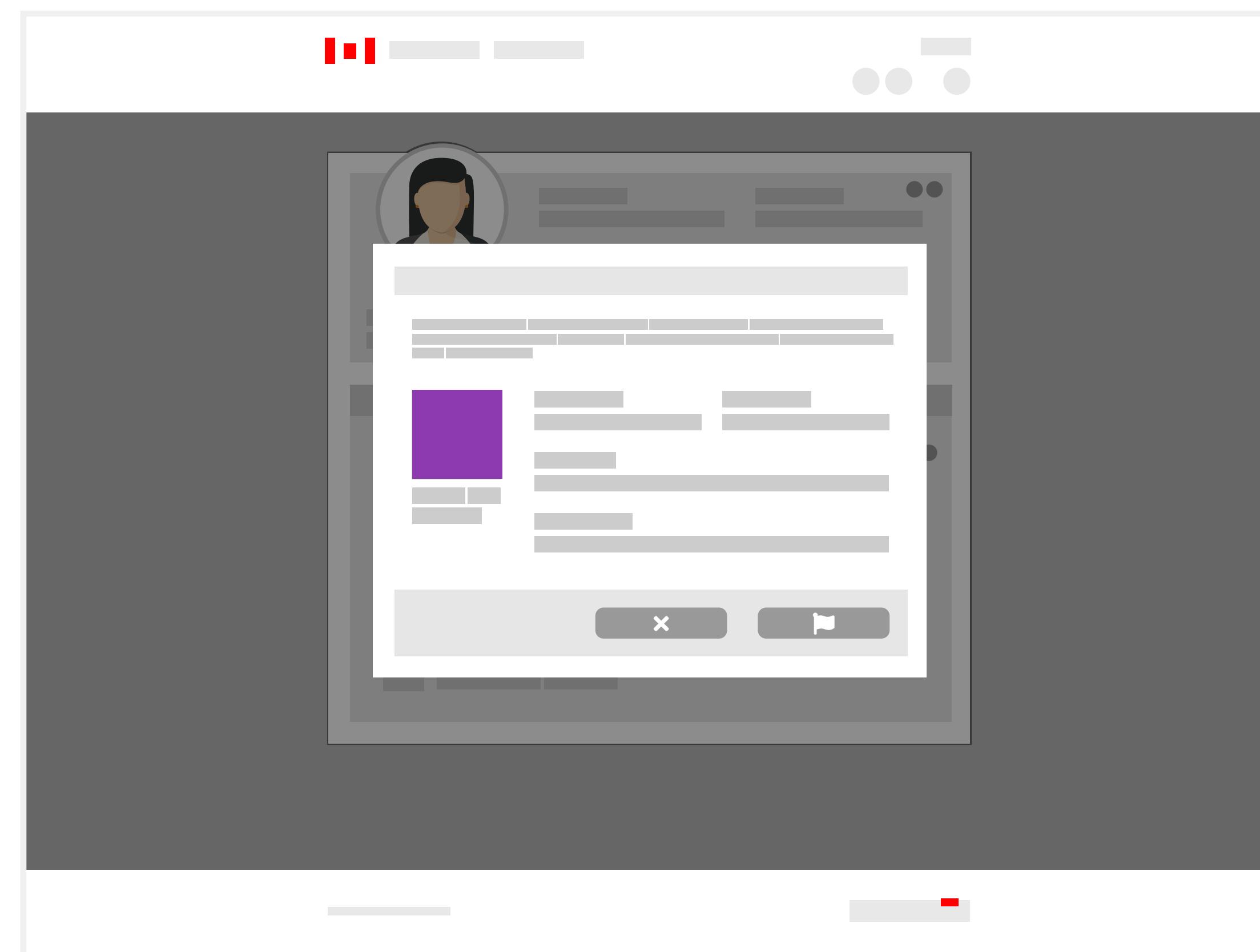
Input

Supervisor add the team information.

Output

CONFIRM button is now enable.

Sketch / Wireframe



12. Supervisor creating a team (4/4)



Mia
(supervisor)

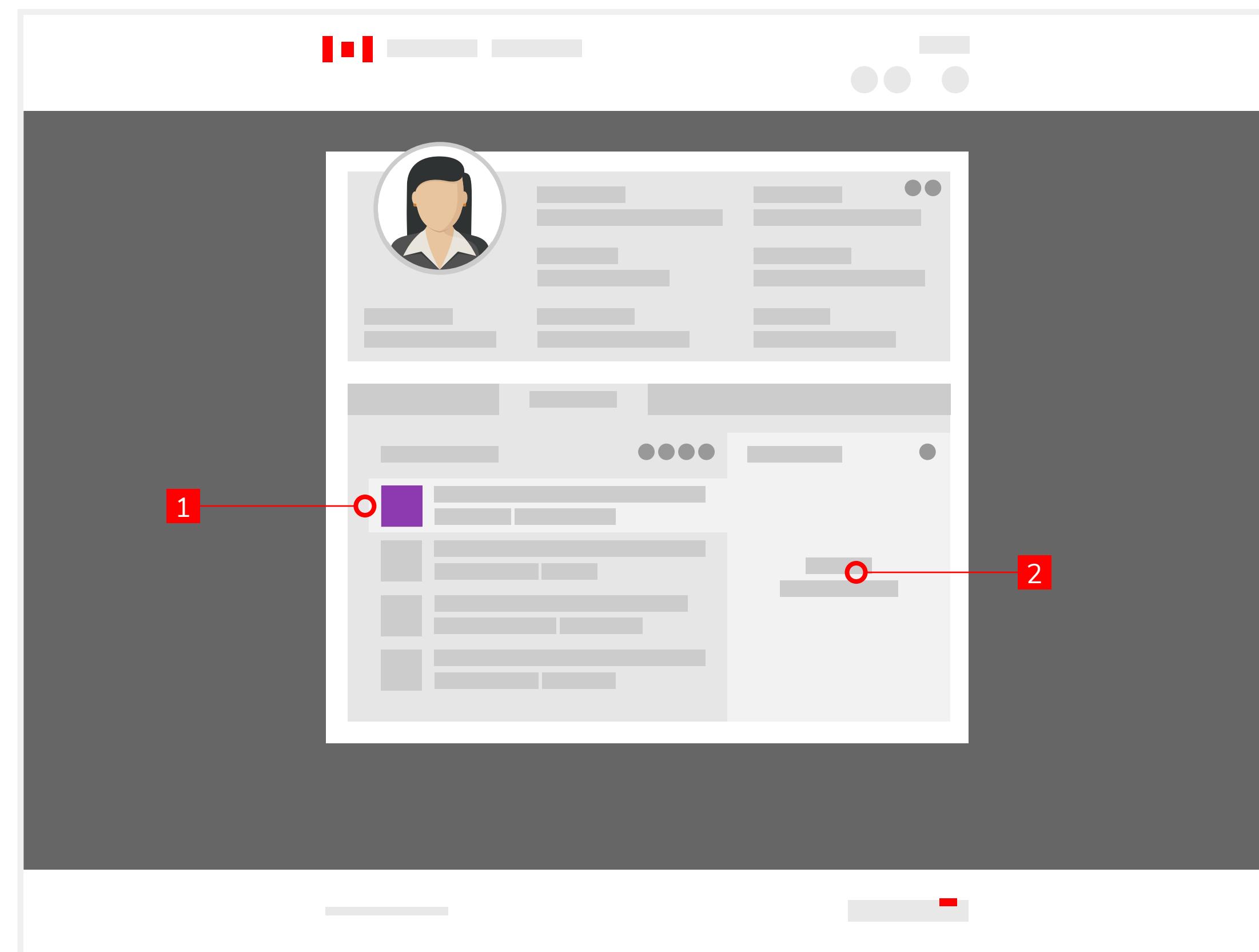
Input

Supervisor clicks on CONFIRM button to accept the changes.

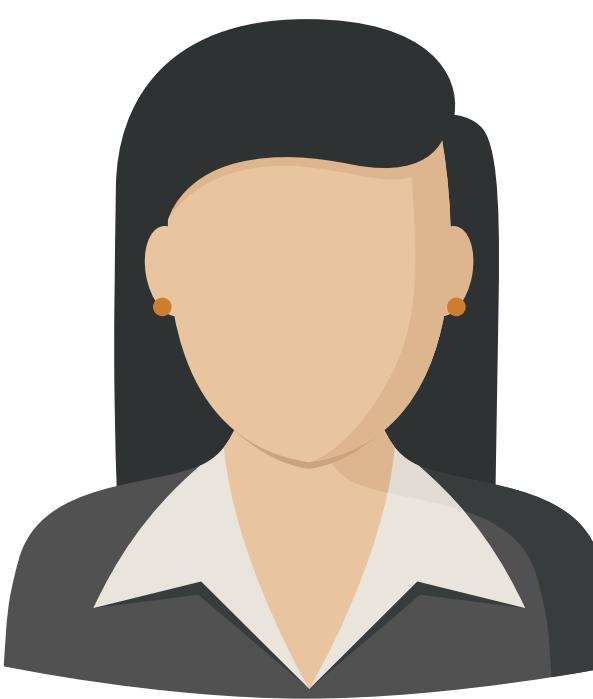
Output

The **new team¹** appears on the “Teams under my supervision” area. It is selected, **the members list is empty**, it shows an empty state with a message inviting to add people to the team².

Sketch / Wireframe



13. Supervisor assigning people to one of his/her teams (1/4)



Mia
(supervisor)

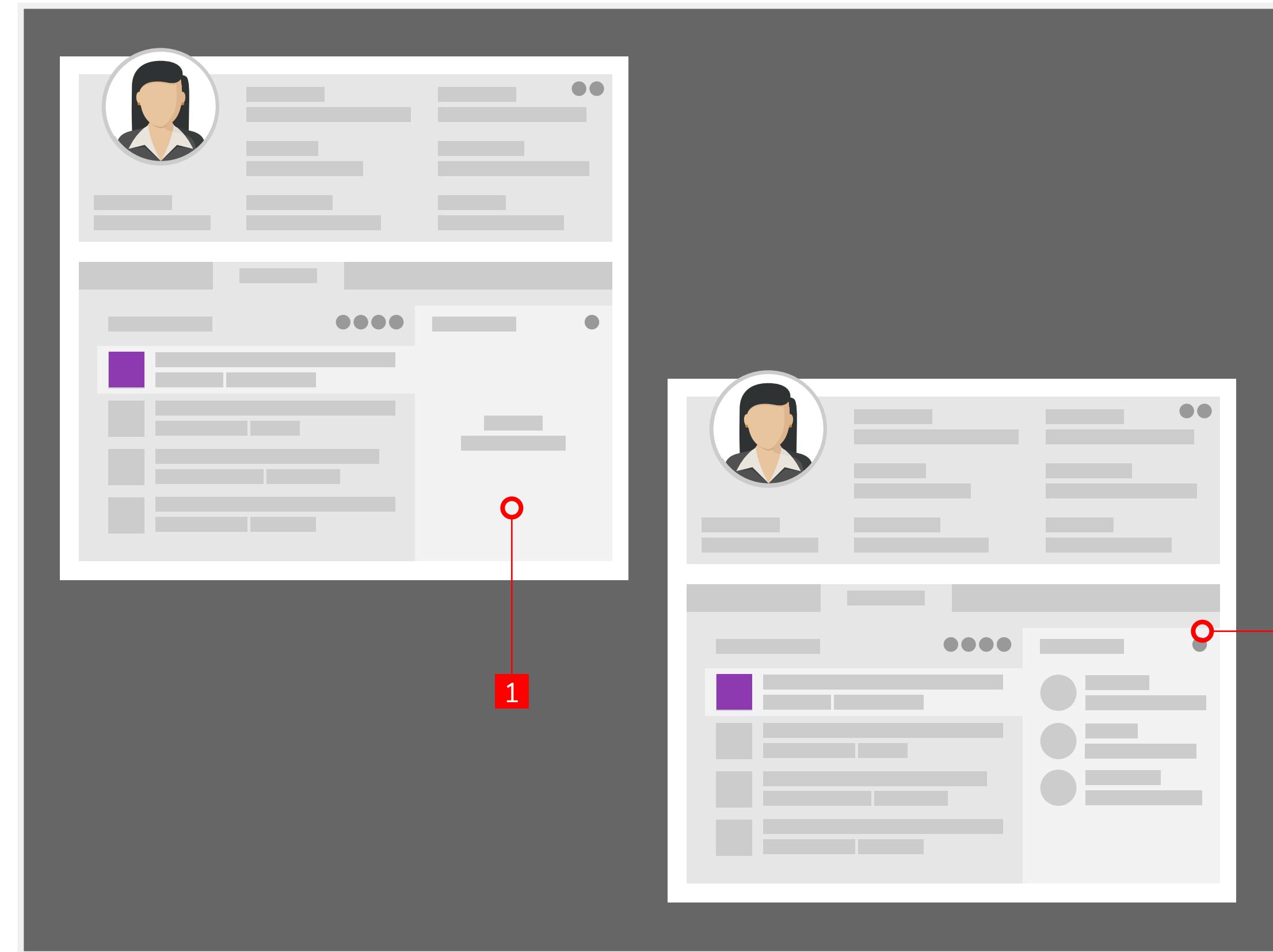
Input

Supervisor selects a team from the “Teams under my supervision”.

Output

- a) if the team has no members, it shows an empty state with a call to action inviting to add people to the team¹;
- b) if there are members in the list they are shown, also an option to add more members² is visible.

Sketch / Wireframe



13. Supervisor assigning people to one of his/her teams (2/4)



Mia
(supervisor)

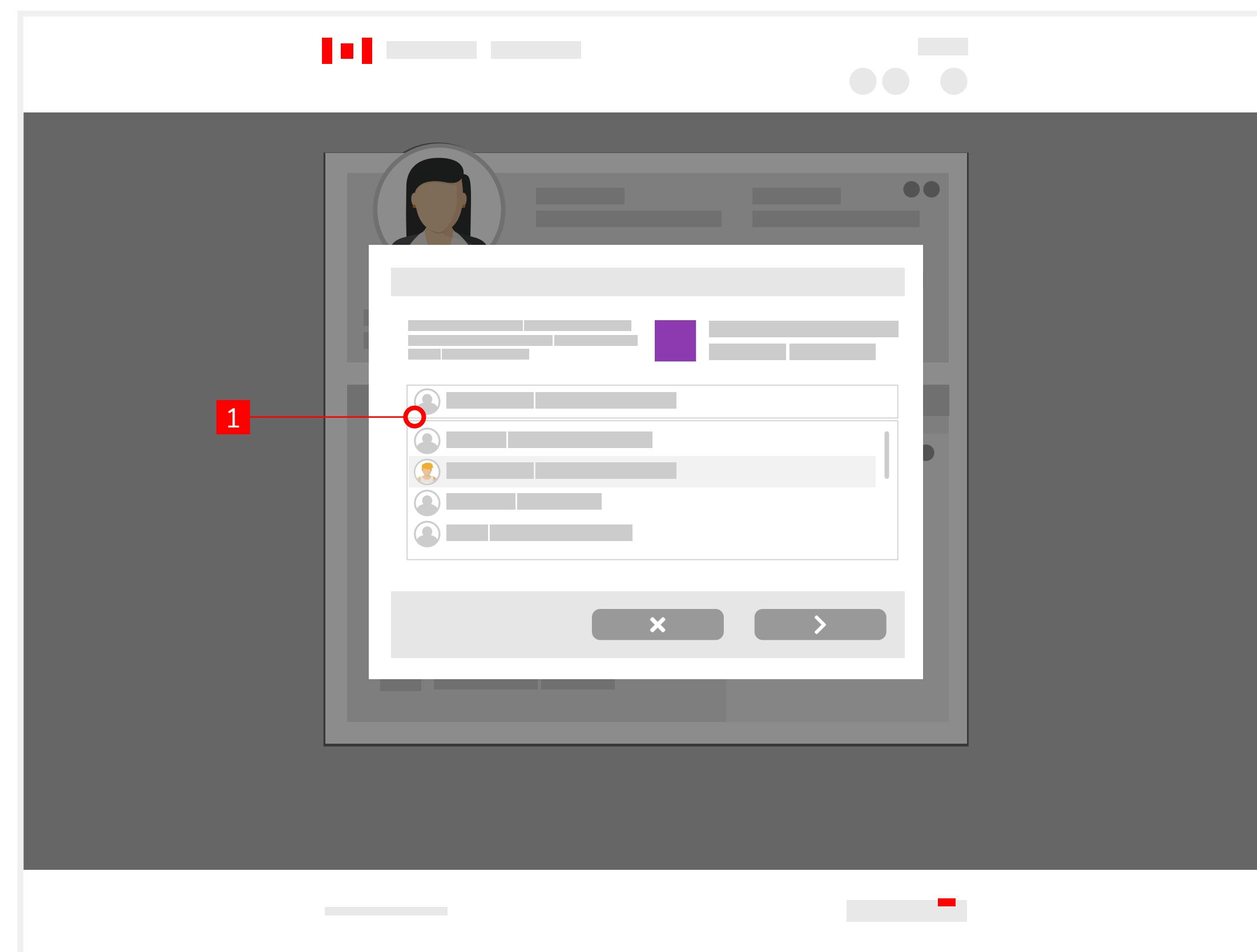
Input

Supervisor clicks on “ADD TEAM MEMBER” button.

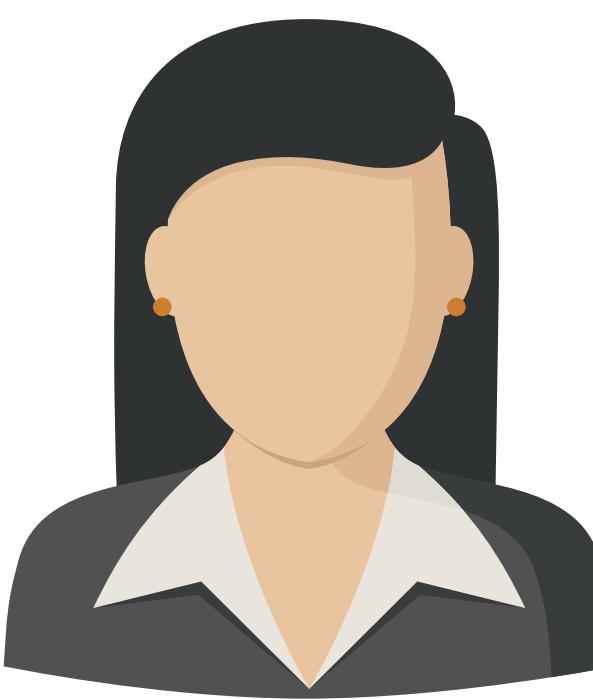
Output

An input dialog is shown with a **searchable dropdown¹** containing a list of all people under his/her supervision. A NEXT button is shown, enable when some is selected from the list. A CANCEL button is also shown.

Sketch / Wireframe



13. Supervisor assigning people to one of his/her teams (3/4)



Mia
(supervisor)

Input

Supervisor selects a person from the list and click NEXT button.

Output

A confirmation dialog is shown with a message¹ saying that:

- a) if the person was unassigned, this person will be part of this group and that a notification will be send to him/her informing about this change;
- b) if the person already was assigned to another team, this person will be part of this group having been removed from the old group and that a notification will be send to him/her informing about this change.

A CONFIRM and BACK buttons are shown.

Sketch / Wireframe



13. Supervisor assigning people to one of his/her teams (4/4)



Mia
(supervisor)

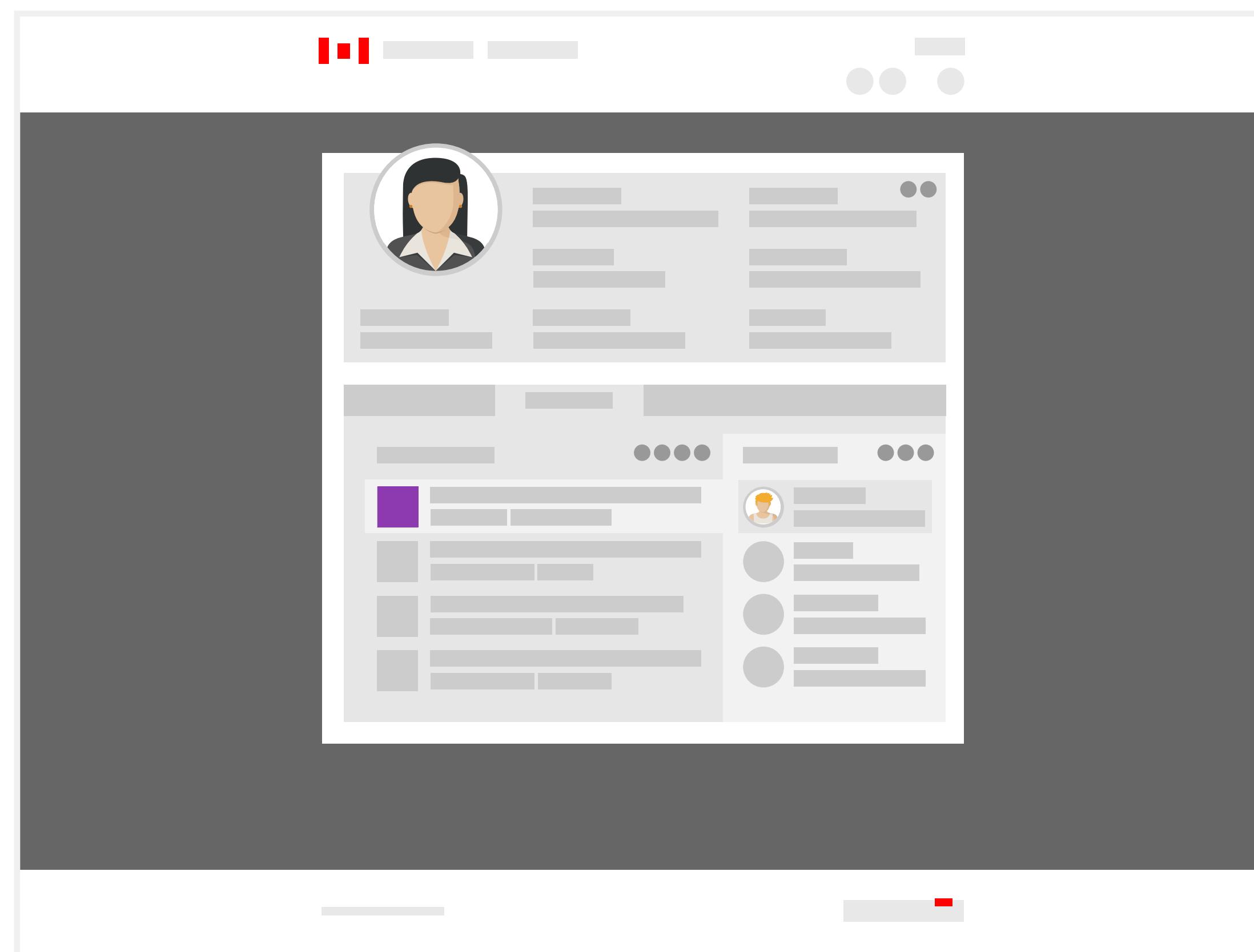
Input

Supervisor clicks on CONFIRM button.

Output

The person appears now as the new member of the group.

Sketch / Wireframe



14. Supervisor removing people to one of his/her teams (1/4)



Mia
(supervisor)

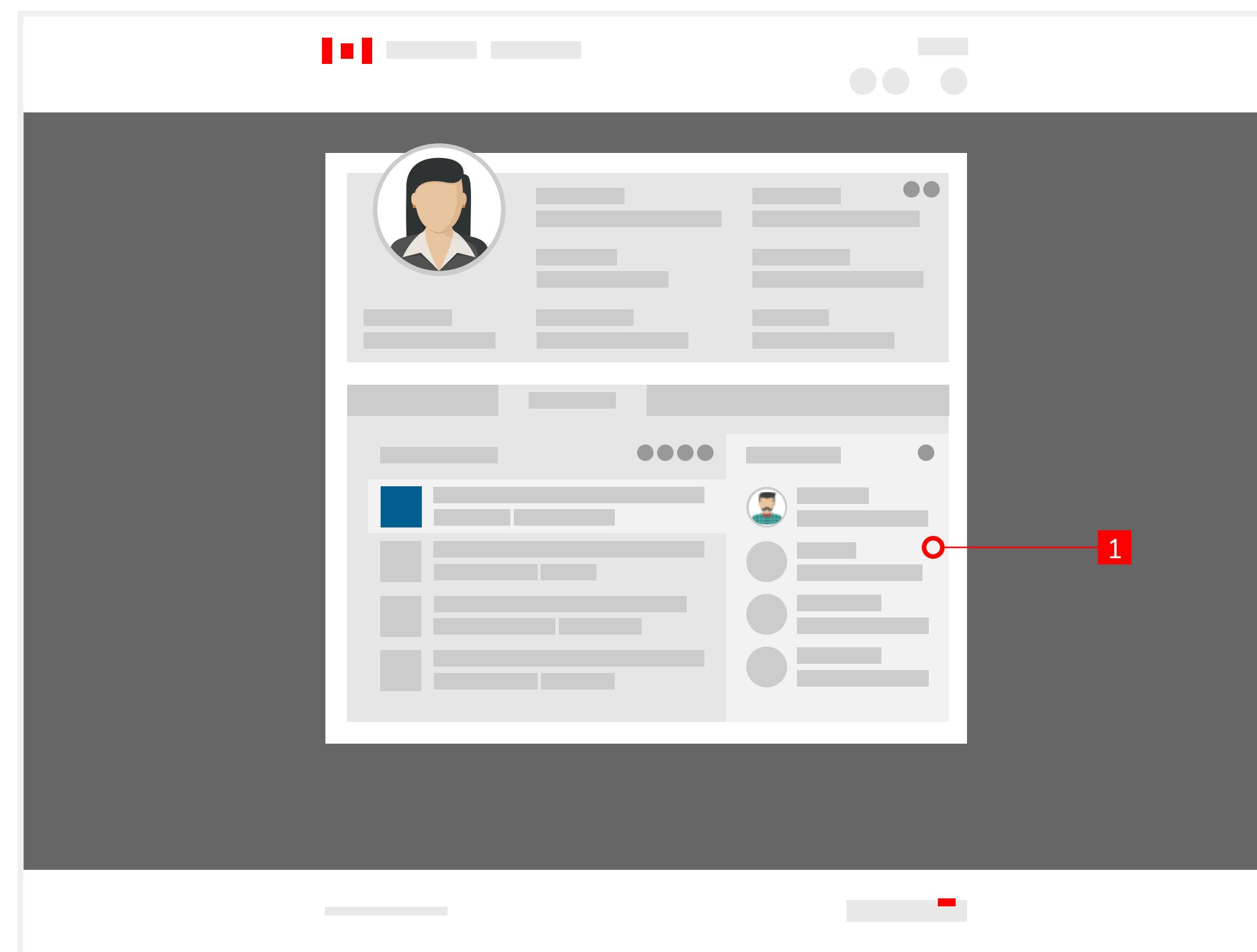
Input

Supervisor selects a team from the “Teams under my supervision”.

Output

The page should show the **list of members¹** currently part of the selected team.

Sketch / Wireframe



14. Supervisor removing people to one of his/her teams (2/4)



Mia
(supervisor)

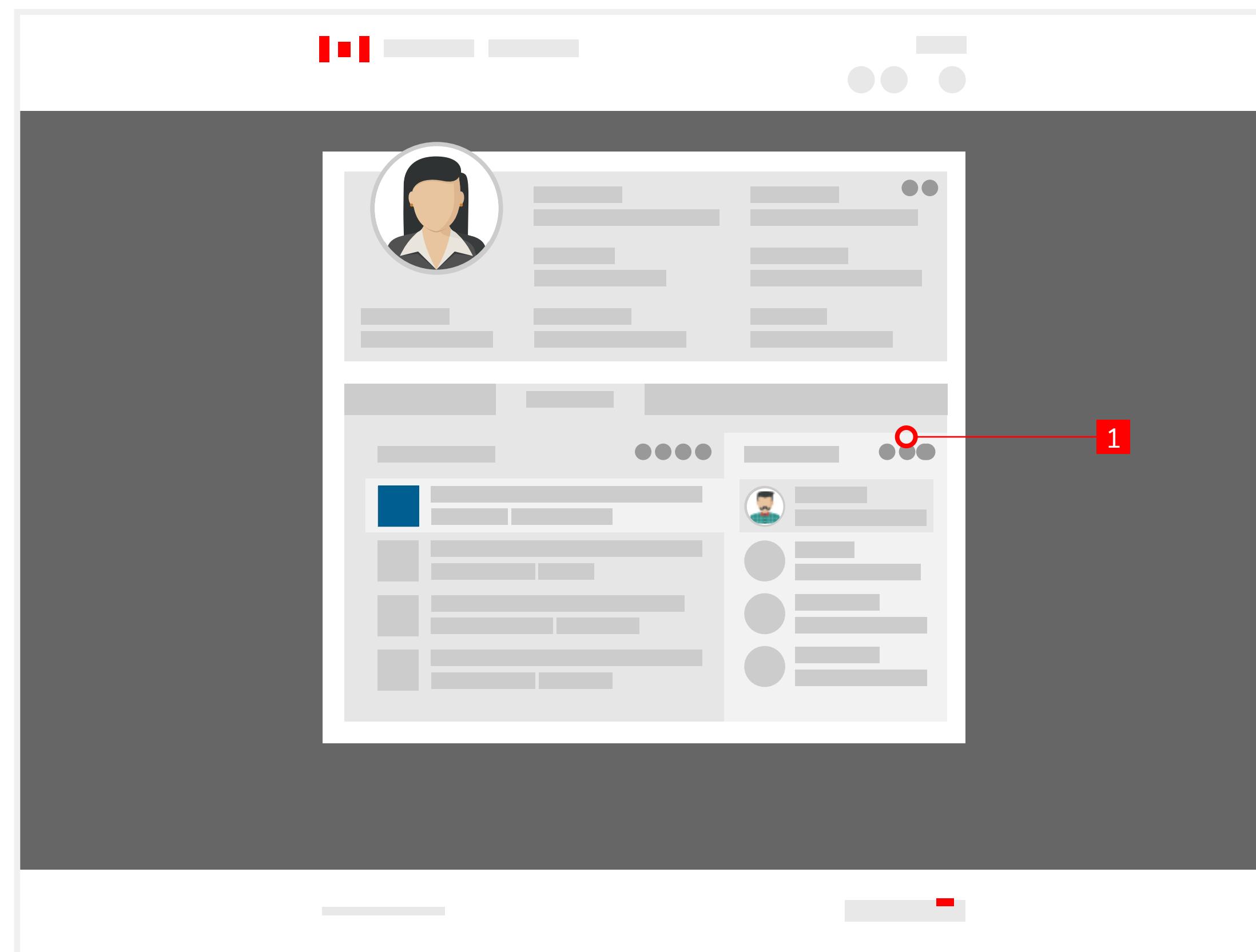
Input

Supervisor selects the person that will be removed from the team.

Output

The person is selected and the **remove option¹** should be accessible.

Sketch / Wireframe



14. Supervisor removing people to one of his/her teams (3/4)



Mia
(supervisor)

Input

Supervisor clicks the “remove person from this group” buttons.

Output

A confirmation dialog should be displayed **warning¹** that this person will go from been part of this group to be “unassigned”.

Sketch / Wireframe



14. Supervisor removing people to one of his/her teams (4/4)



Mia
(supervisor)

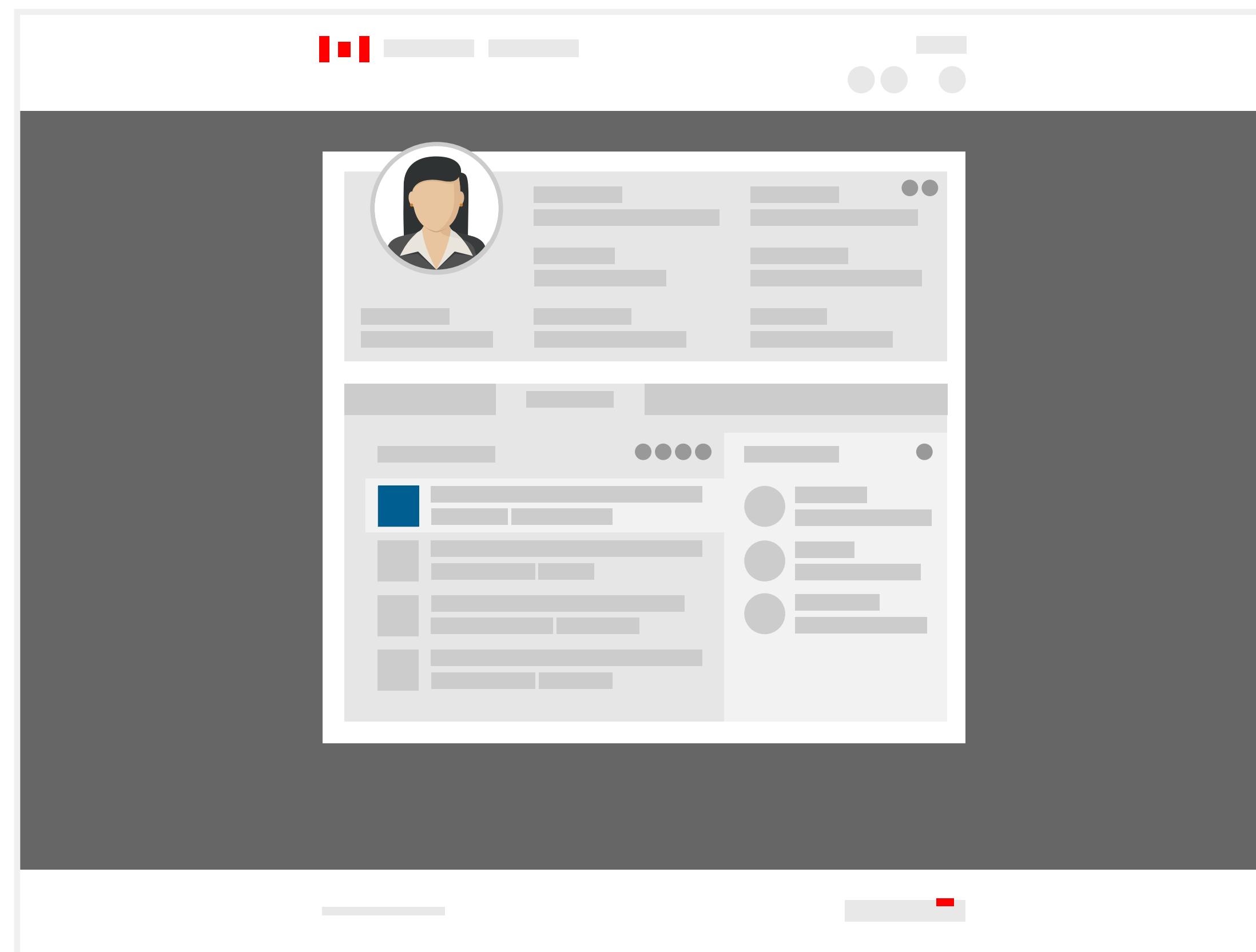
Input

Supervisor clicks on the OK button.

Output

The removed person now appears under the unassigned team, a notification is sent to all the persons in the team including the person removed, this notification informs about the changes made.

Sketch / Wireframe



15. Supervisor transferring people between teams (1/5)



Mia
(supervisor)

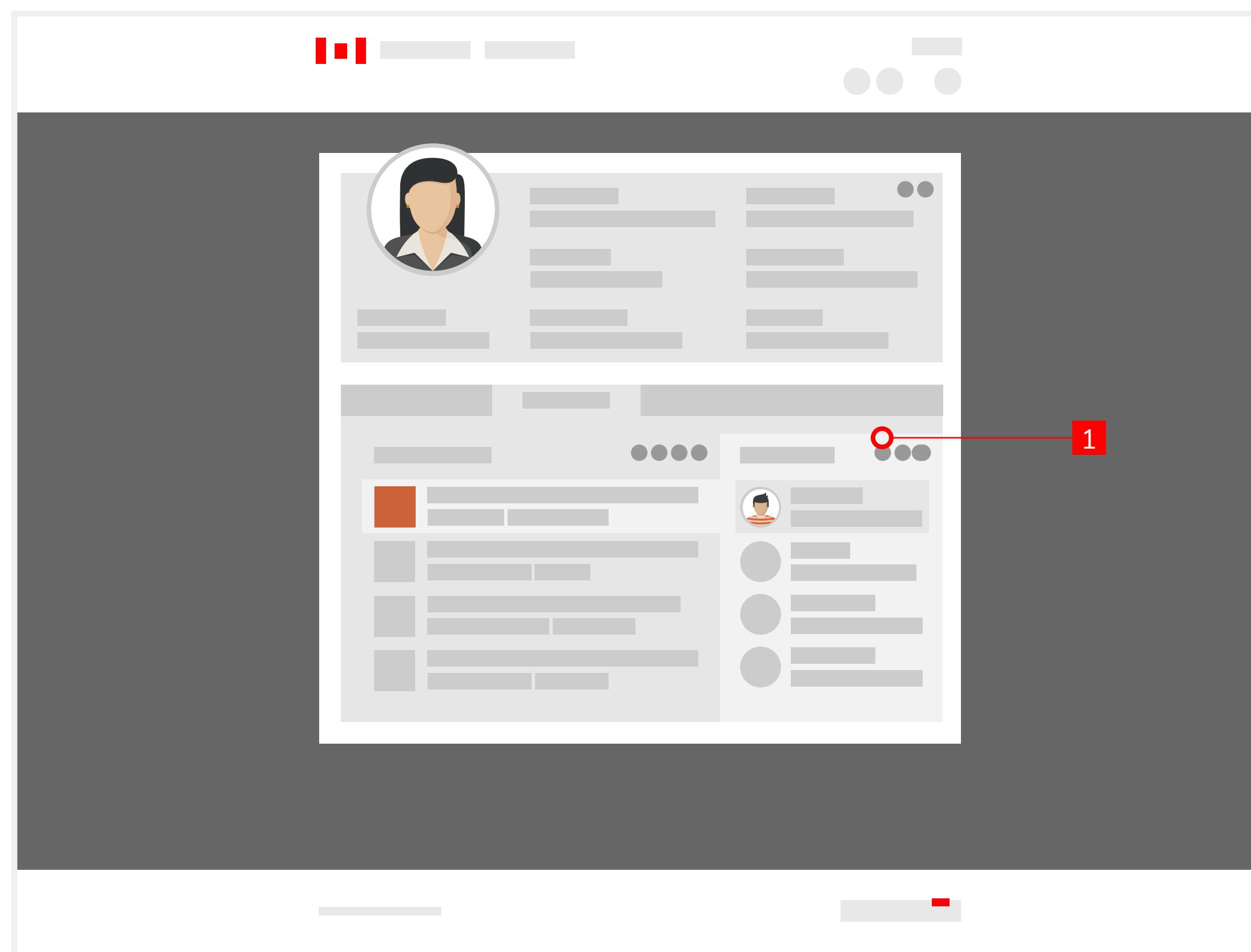
Input

Supervisor selects the person that will be transferred to another team.

Output

The person is selected and the **transfer option¹** should be accessible.

Sketch / Wireframe



15. Supervisor transferring people between teams (2/5)



Mia
(supervisor)

Input

Supervisor clicks on the transfer button.

Output

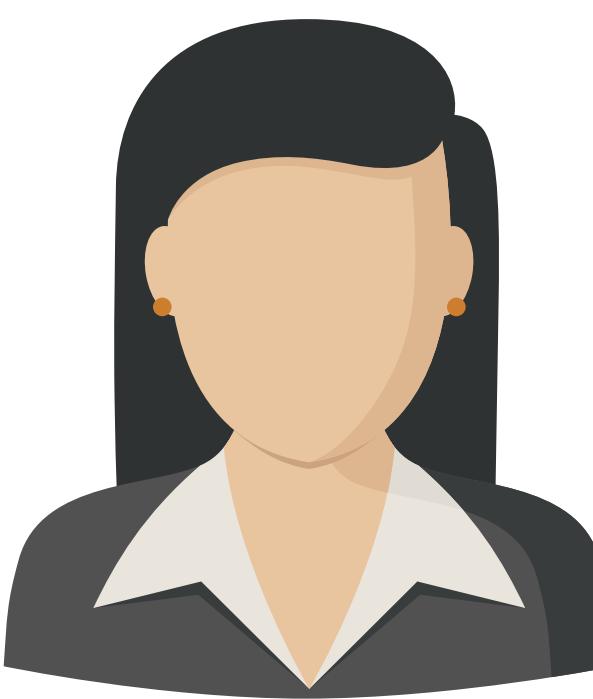
An input dialog is shown with two sections: **one non interactive indicating the current supervisor¹**, the other to **select a team under that supervisor²**. The use of a searchable dropdown is recommended. The current team is selected by default.

A NEXT button is shown, enable when some is selected from the list of supervisor. A CANCEL button is also shown.

Sketch / Wireframe



15. Supervisor transferring people between teams (3/5)



Mia
(supervisor)

Input

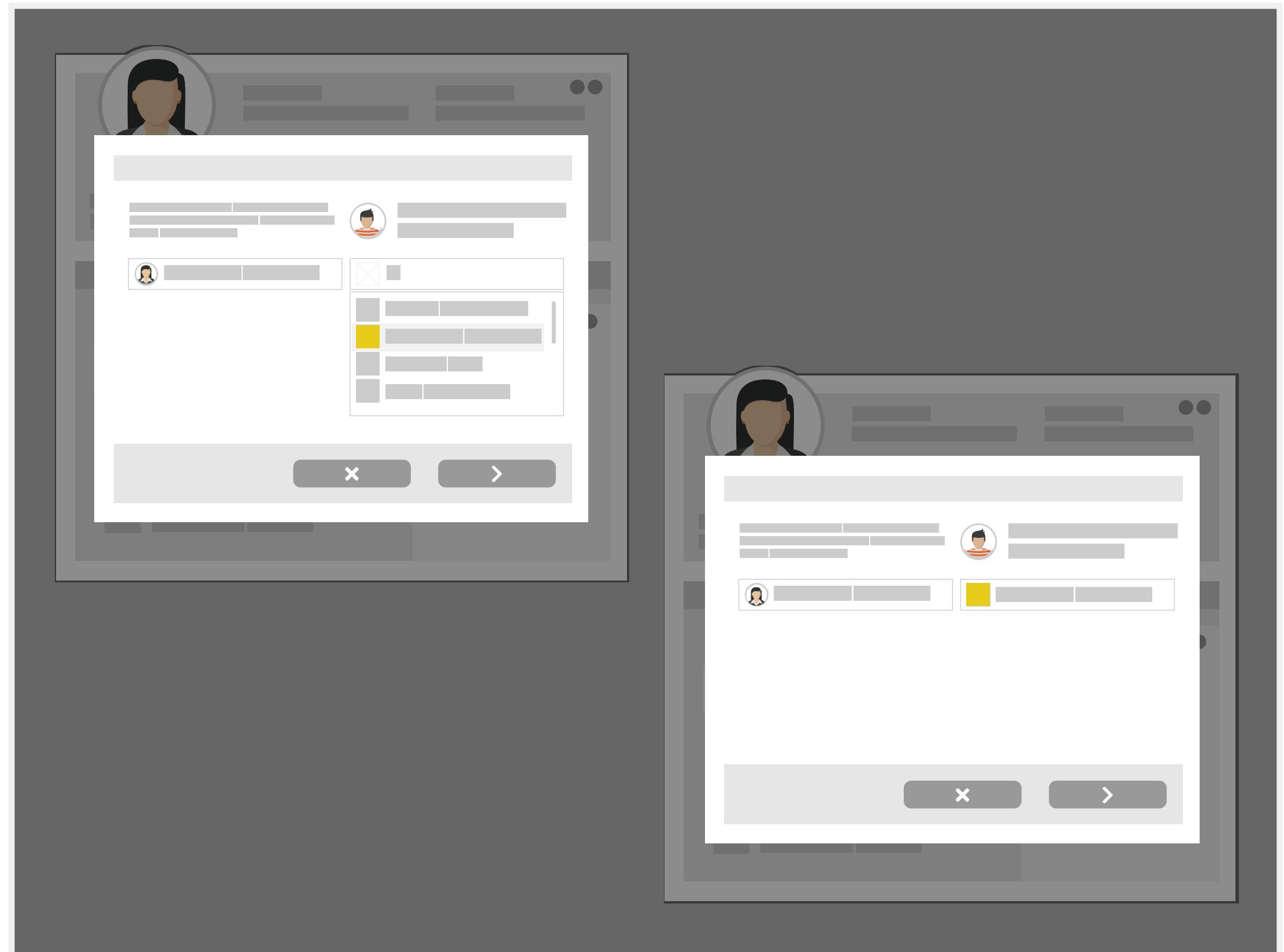
Supervisor selects a different team.

Output

The team is updated.

A NEXT button is shown, enable when some is selected from the list of supervisor. A CANCEL button is also shown.

Sketch / Wireframe



15. Supervisor transferring people between teams (4/5)



Mia
(supervisor)

Input

Supervisor clicks on NEXT button.

Output

A confirmation dialog should be displayed **warning¹** that this person will go from been part of group A to be now part of group B. A CONFIRM and BACK button are visible.

Sketch / Wireframe



15. Supervisor transferring people between teams (5/5)



Mia
(supervisor)

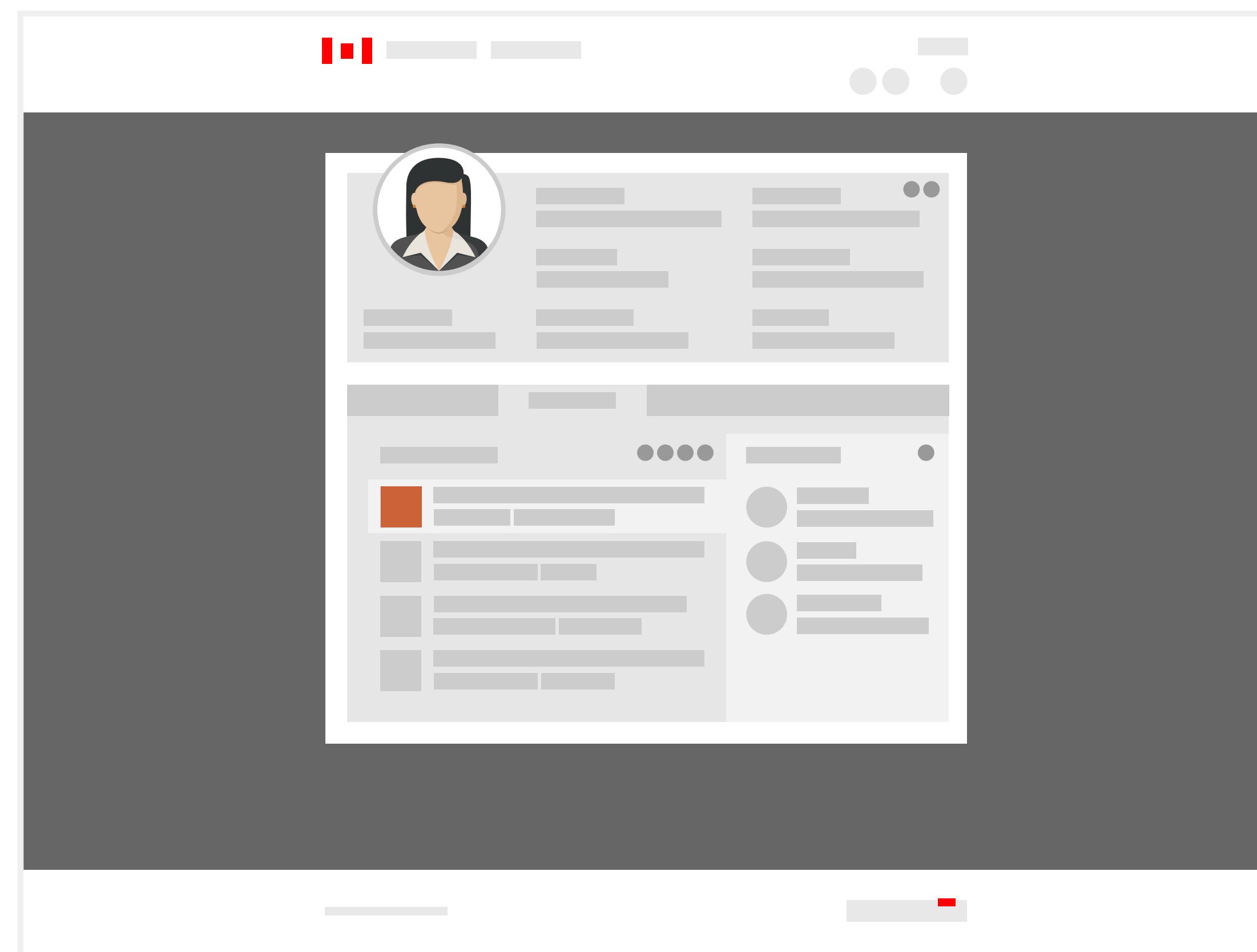
Input

Supervisor clicks the CONFIRN button.

Output

The transferred person will appear under the team B and not under team A as before. A notification is sent to all the persons in the teams including the person transferred, this notification informs about the changes made.

Sketch / Wireframe



16. Supervisor reassigning people under his/her hierarchy to another supervisor&team (1/6)



Mia
(supervisor)

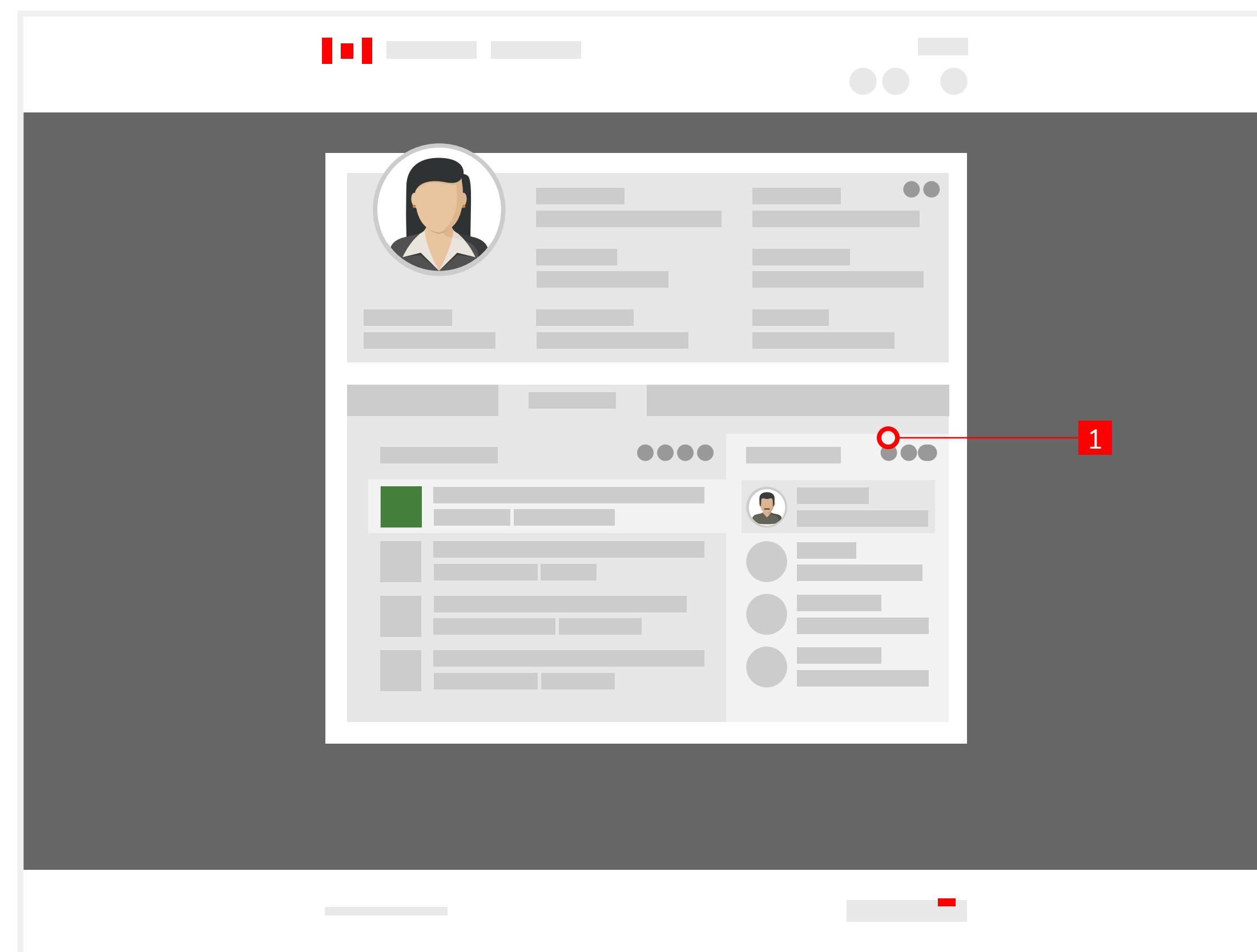
Input

Supervisor selects the person that will be transferred to another supervisor and team.

Output

The person is selected and the **transfer option¹** should be accessible.

Sketch / Wireframe



16. Supervisor reassigning people under his/her hierarchy to another supervisor&team (2/6)



Mia
(supervisor)

Input

Supervisor clicks on the transfer button.

Output

An input dialog is shown with two sections: one to **select a supervisor¹**, the other to **select a team²** under that supervisor. In both cases the use of a searchable dropdown is recommended. The current supervisor and team is selected.

A NEXT button is shown, enable when some is selected from the list of supervisor. A CANCEL button is also shown.

Sketch / Wireframe



16. Supervisor reassigning people under his/her hierarchy to another supervisor&team (3/6)



Mia
(supervisor)

Input

Supervisor selects another supervisor.

Output

An input dialog is shown with two sections: one to select a supervisor, the other to select a team under that supervisor. In both cases the use of a searchable dropdown is recommended. The current supervisor and team is selected.

After selecting a new supervisor¹, the group is set to unassigned automatically².

A NEXT button is shown, enable when some is selected from the list of supervisor. A CANCEL button is also shown.

Sketch / Wireframe



16. Supervisor reassigning people under his/her hierarchy to another supervisor&team (4/6)



Mia
(supervisor)

Input

Supervisor selects different team from the teams under the new selected supervisor.

Output

The **team¹** is updated.

A NEXT button is shown, enable when some is selected from the list of supervisor. A CANCEL button is also shown.

Sketch / Wireframe



16. Supervisor reassigning people under his/her hierarchy to another supervisor&team (5/6)



Mia
(supervisor)

Input

Supervisor clicks on NEXT button.

Output

A confirmation dialog should be displayed **warning¹** that this person will go from been part of group A under this supervisor to be now part of group B under the new selected supervisor. A CONFIRM and BACK button are visible.

Sketch / Wireframe



16. Supervisor reassigning people under his/her hierarchy to another supervisor&team (6/6)



Mia
(supervisor)

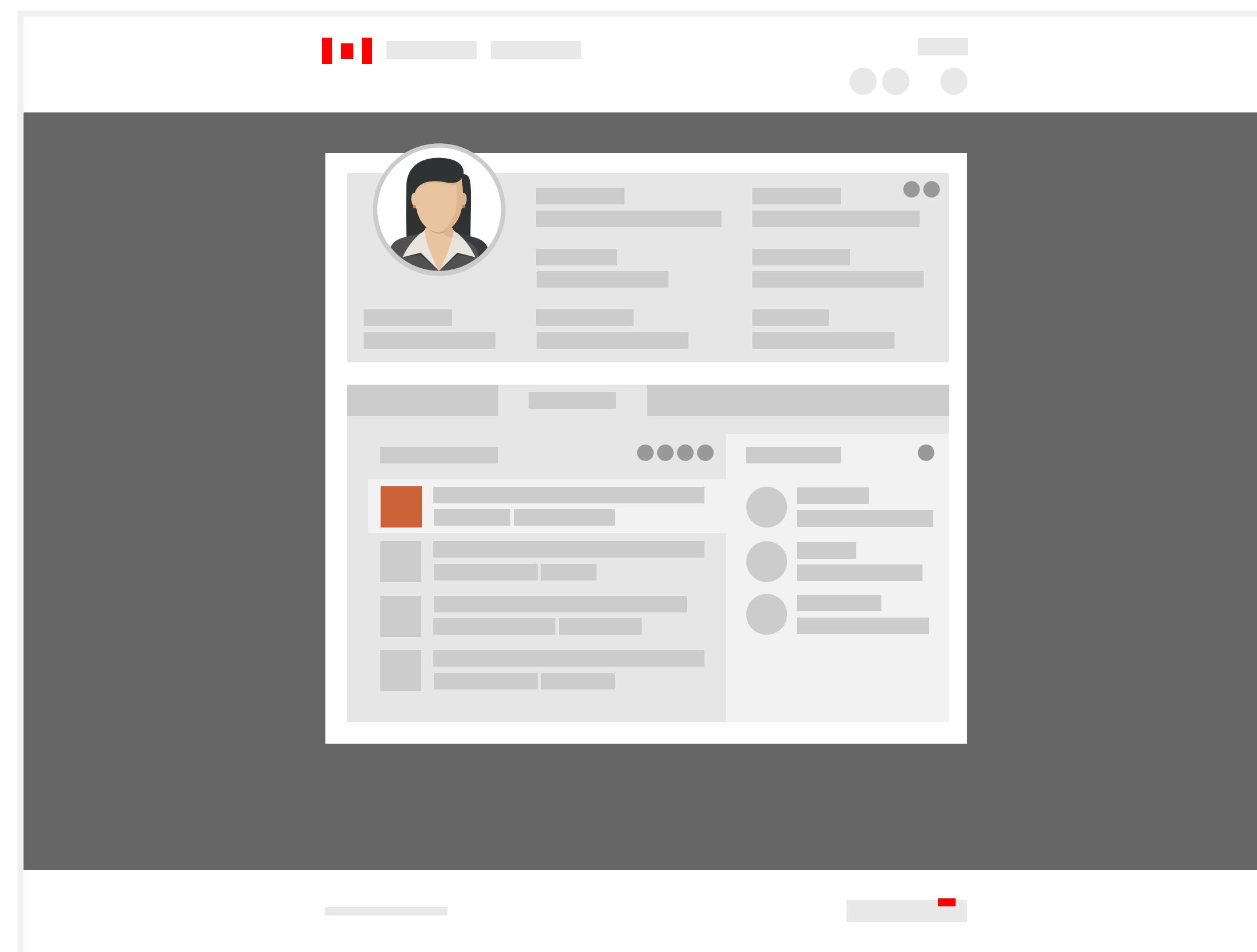
Input

Supervisor clicks the CONFIRN button.

Output

The transferred person will appear under the team B on the new selected supervisor and not under team A under this supervisor as before. A notification is sent to all the persons in the teams including the person transferred, this notification informs about the changes made.

Sketch / Wireframe



17. Supervisor modifying details on one of his/her teams (1/4)



Mia
(supervisor)

Input

Supervisor selects a team from the “Teams under my supervision”.

Output

Page should show all the information about the selected team including teams members. An **EDIT button¹** is available.

Sketch / Wireframe



17. Supervisor modifying details on one of his/her teams (2/4)



Mia
(supervisor)

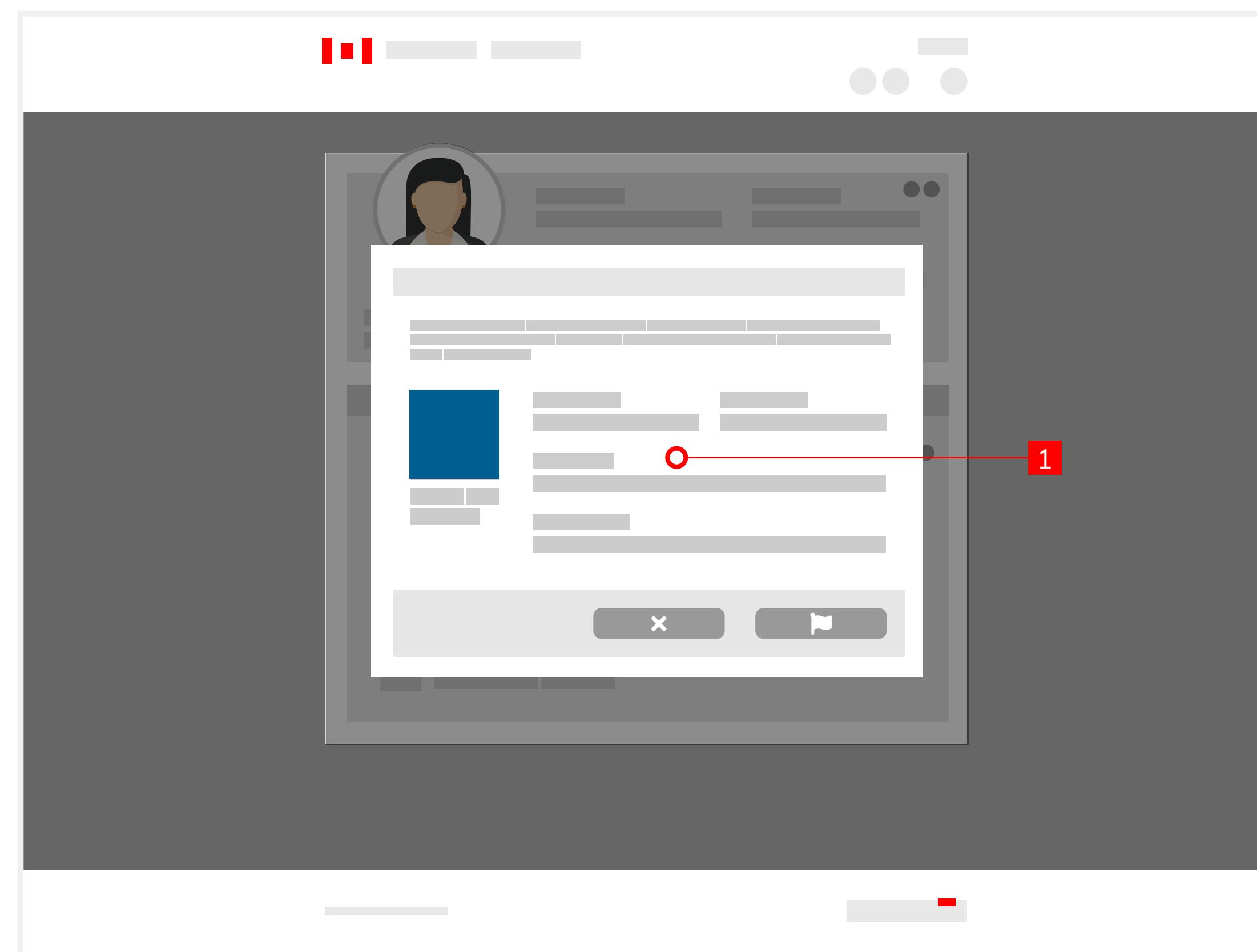
Input

Supervisor clicks on the EDIT button.

Output

An input dialog is shown with the **information about the team in edit mode¹**. A CONFIRM and CANCEL buttons are available.

Sketch / Wireframe



17. Supervisor modifying details on one of his/her teams (3/4)



Mia
(supervisor)

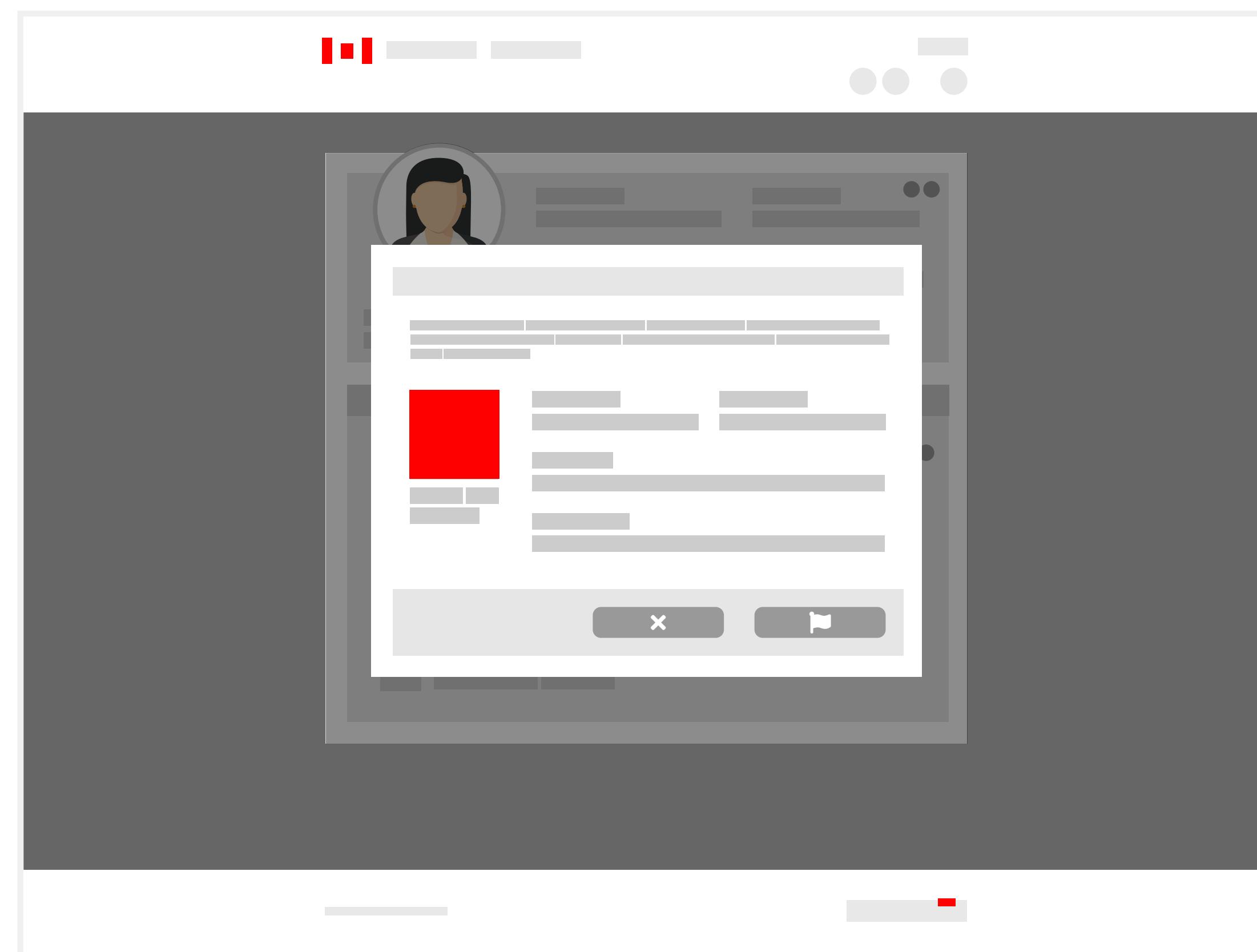
Input

Supervisor make the changes needed.

Output

A CONFIRM button is enable if all required fields have information. CANCEL buttons is also available.

Sketch / Wireframe



17. Supervisor modifying details on one of his/her teams (4/4)



Mia
(supervisor)

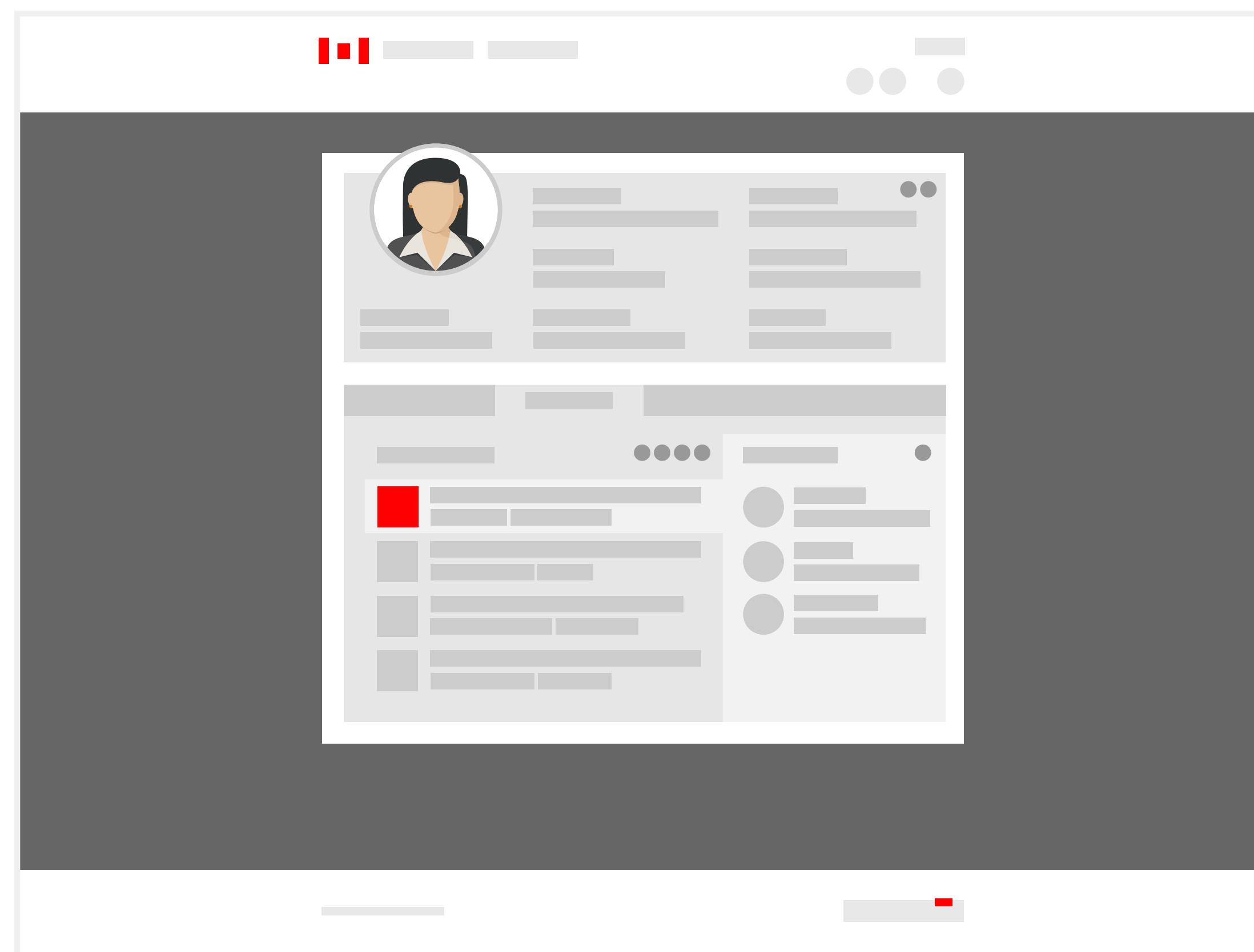
Input

Supervisor clicks the CONFIRM button.

Output

Page returns to view mode with all the changes in place. Notifications are sent to all people in the group informing about the changes.

Sketch / Wireframe



18. Supervisor deleting one of his/her teams (1/3)



Mia
(supervisor)

Input

Supervisor selects a team from the “Teams under my supervision”.

Output

Page should show all the information about the selected team including teams members. A **DISBAND button¹** is available.

Sketch / Wireframe



18. Supervisor deleting one of his/her teams (2/3)



Mia
(supervisor)

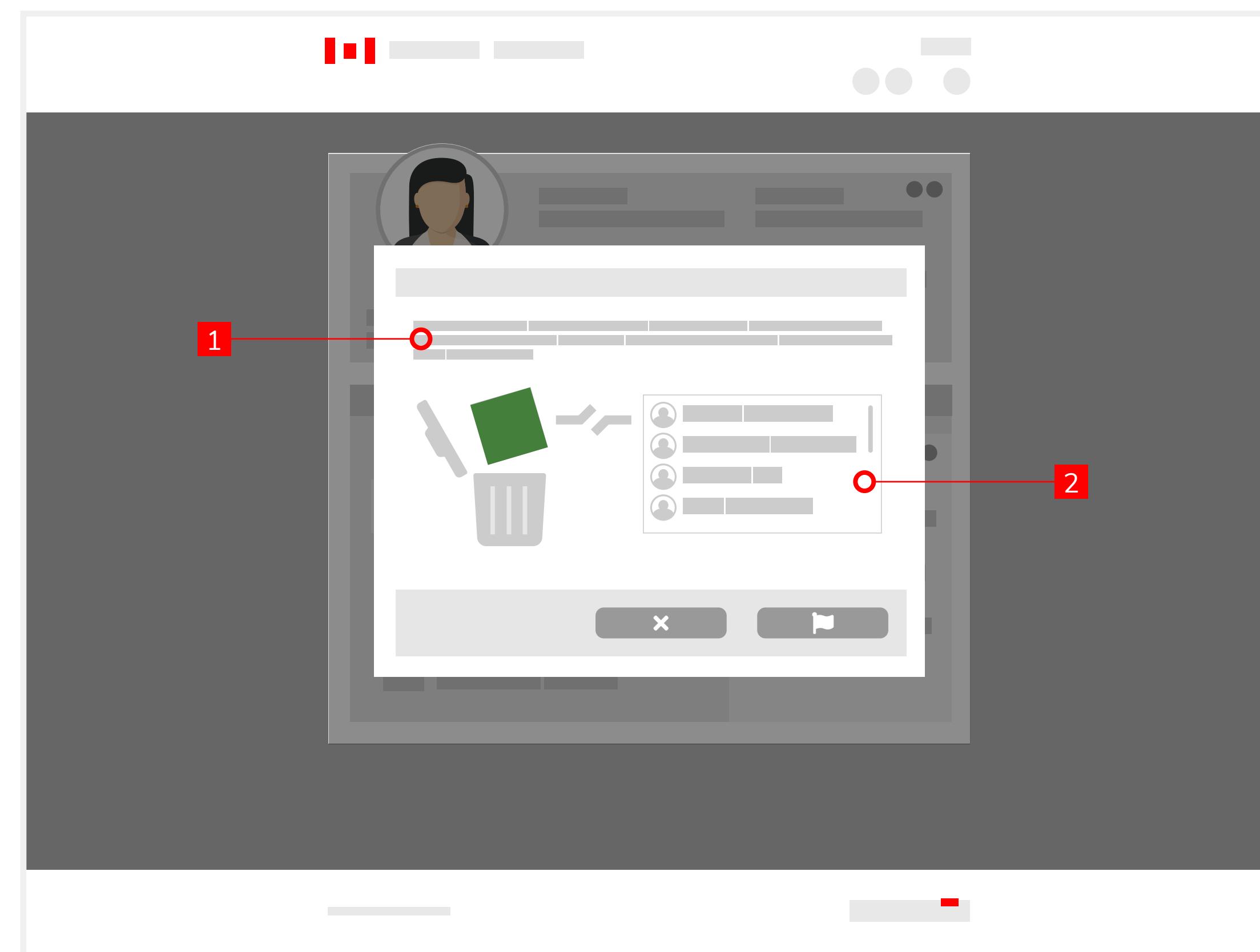
Input

Supervisor clicks on DISBAND button.

Output

A confirmation dialog should be displayed **warning¹** that this group will be deleted causing **all the people²** in it to be reassigned to the unsigned team, PROCEED and CANCEL button should be present as well.

Sketch / Wireframe



18. Supervisor deleting one of his/her teams (3/3)



Mia
(supervisor)

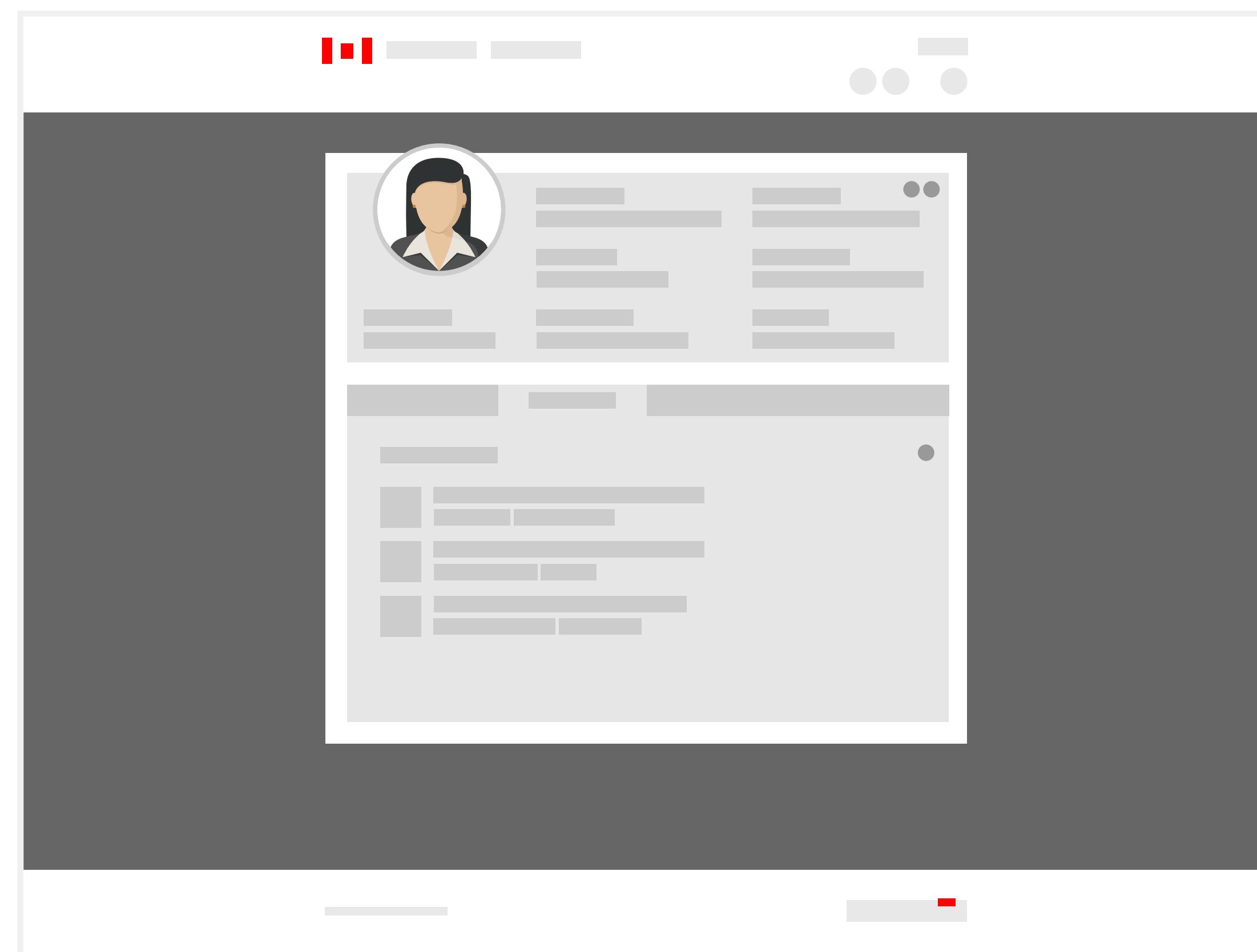
Input

Supervisor clicks on PROCEED button.

Output

All the persons in the removed group now appears under the unassigned team, a notification is sent to all the persons in the team informing about the changes made. The removed group is no longer listed as part of the “Teams under my supervision”.

Sketch / Wireframe



19. Supervisor transferring ownership from one of his/her teams - Option A (1/5)



Mia
(supervisor)

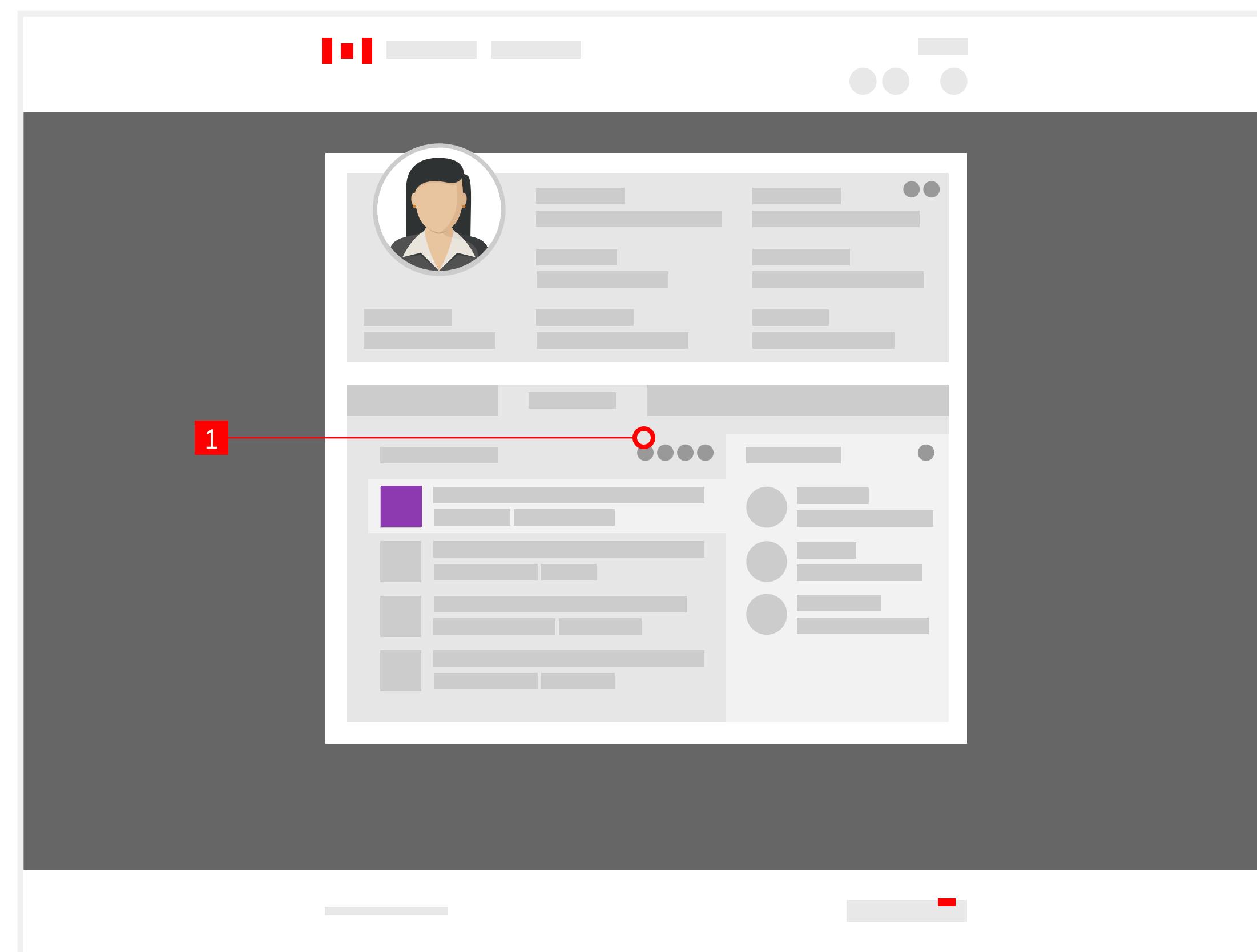
Input

Supervisor selects a team from the “Teams under my supervision”.

Output

Page should show all the information about the selected team including teams members. From there a **TRANSFER OWNERSHIP button¹** is available.

Sketch / Wireframe



19. Supervisor transferring ownership from one of his/her teams - Option A (2/5)



Mia
(supervisor)

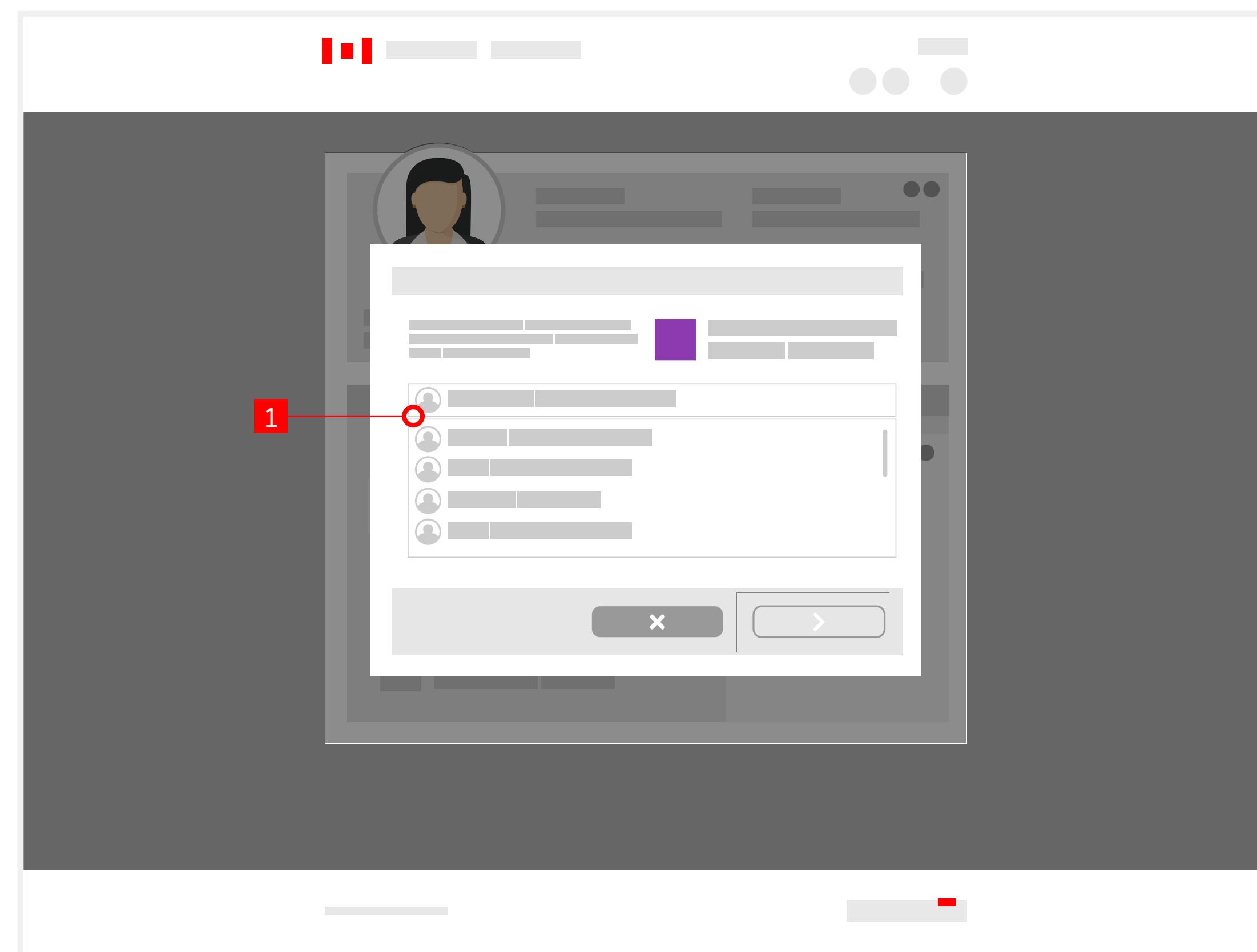
Input

Supervisor clicks TRANSFER OWNERSHIP button.

Output

A input dialog with a **searchable dropdown¹** appears with a list of all people. This should include a NEXT and CANCEL buttons where only CANCEL is enable.

Sketch / Wireframe



19. Supervisor transferring ownership from one of his/her teams - Option A (3/5)



Mia
(supervisor)

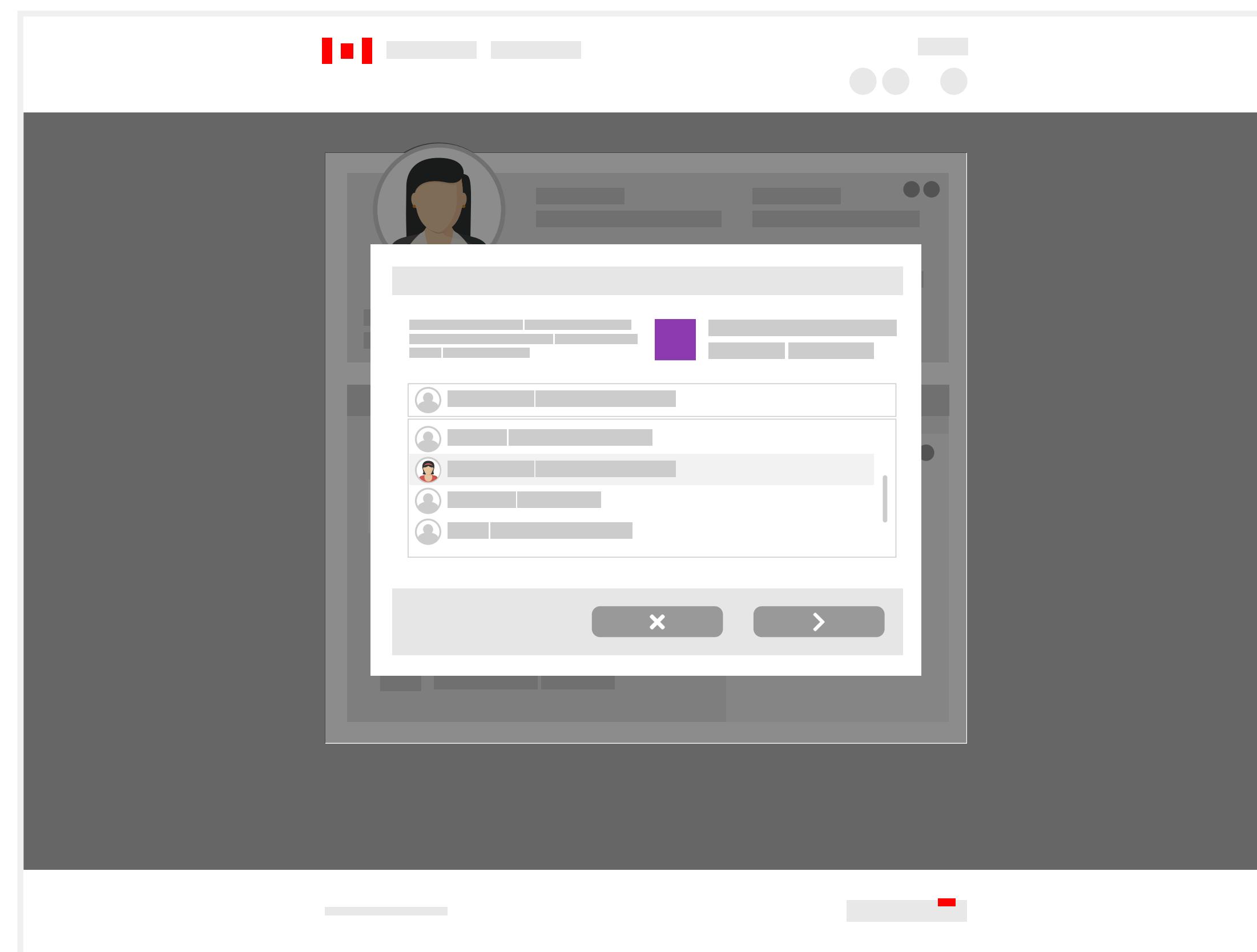
Input

Supervisor selects someone from the list, let's call him/her Supervisor2.

Output

A NEXT button should be enable now.

Sketch / Wireframe



19. Supervisor transferring ownership from one of his/her teams - Option A (4/5)



Mia
(supervisor)

Input

Supervisor clicks NEXT button.

Output

A confirmation dialog should show the current team with a message¹ saying that this team will be now under the ownership of the selected person (Supervisor2) and that all the people on that team will report to this person from now on. A CONFIRM and CANCEL buttons should be present.

Sketch / Wireframe



19. Supervisor transferring ownership from one of his/her teams - Option A (5/5)



Mia
(supervisor)

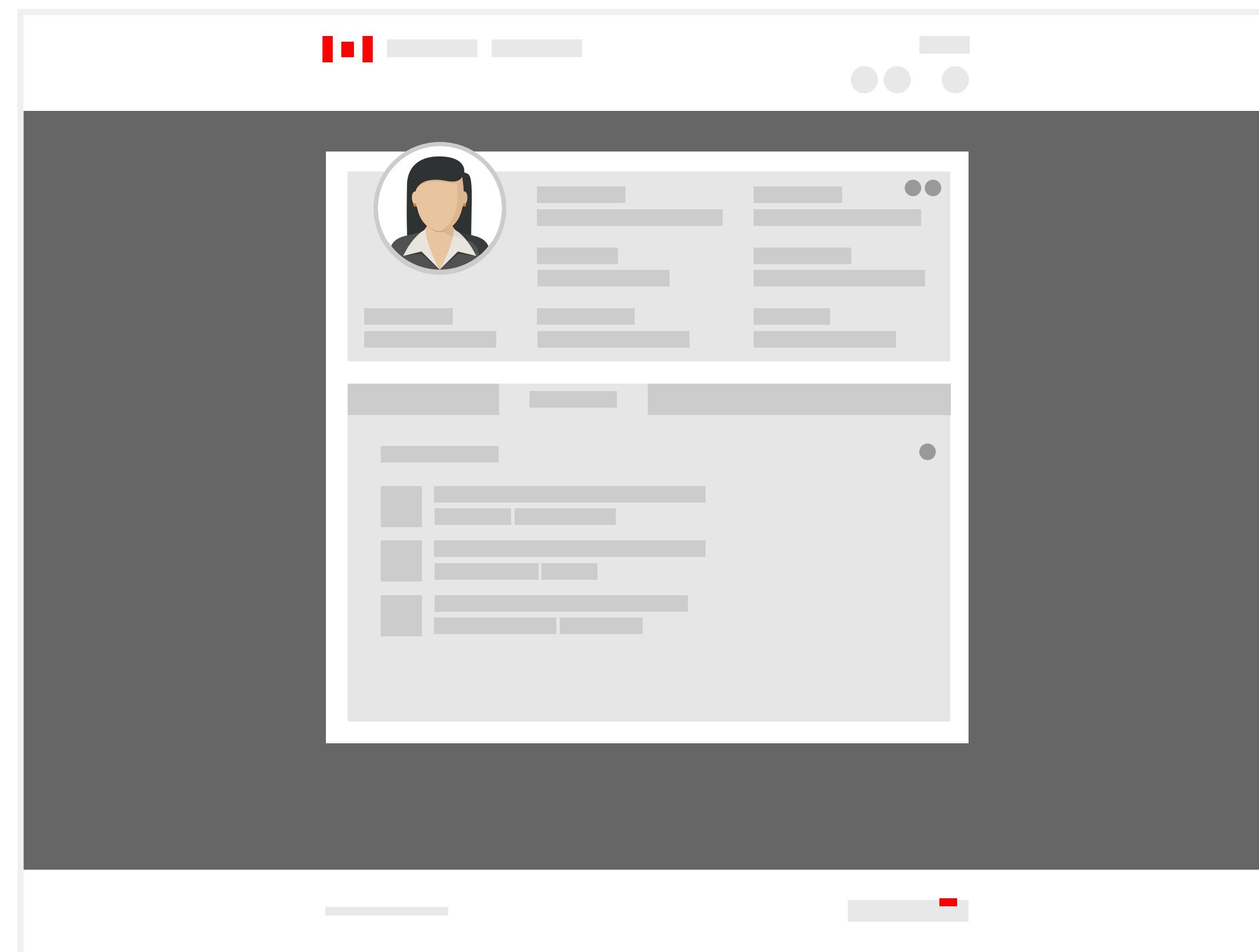
Input

Supervisor clicks CONFIRM button.

Output

The transferred team is no longer listed as part of the teams on the “Teams under my supervision” section. All people in that group won’t appear either since they will be part of the Supervisor2 teams information. Notification informing of all this changes are sent to all people involved.

Sketch / Wireframe



19. Supervisor transferring ownership from one of his/her teams - Option B (1/5)



Mia
(supervisor)

Input

Supervisor find and selects someone from the Directory, let's call him/her Supervisor2.

Output

A TRANSFER OWNERSHIP OF ONE OF MY TEAMS options should be available, let's say for now that it is a button.

Sketch / Wireframe



19. Supervisor transferring ownership from one of his/her teams - Option B (2/5)



Mia
(supervisor)

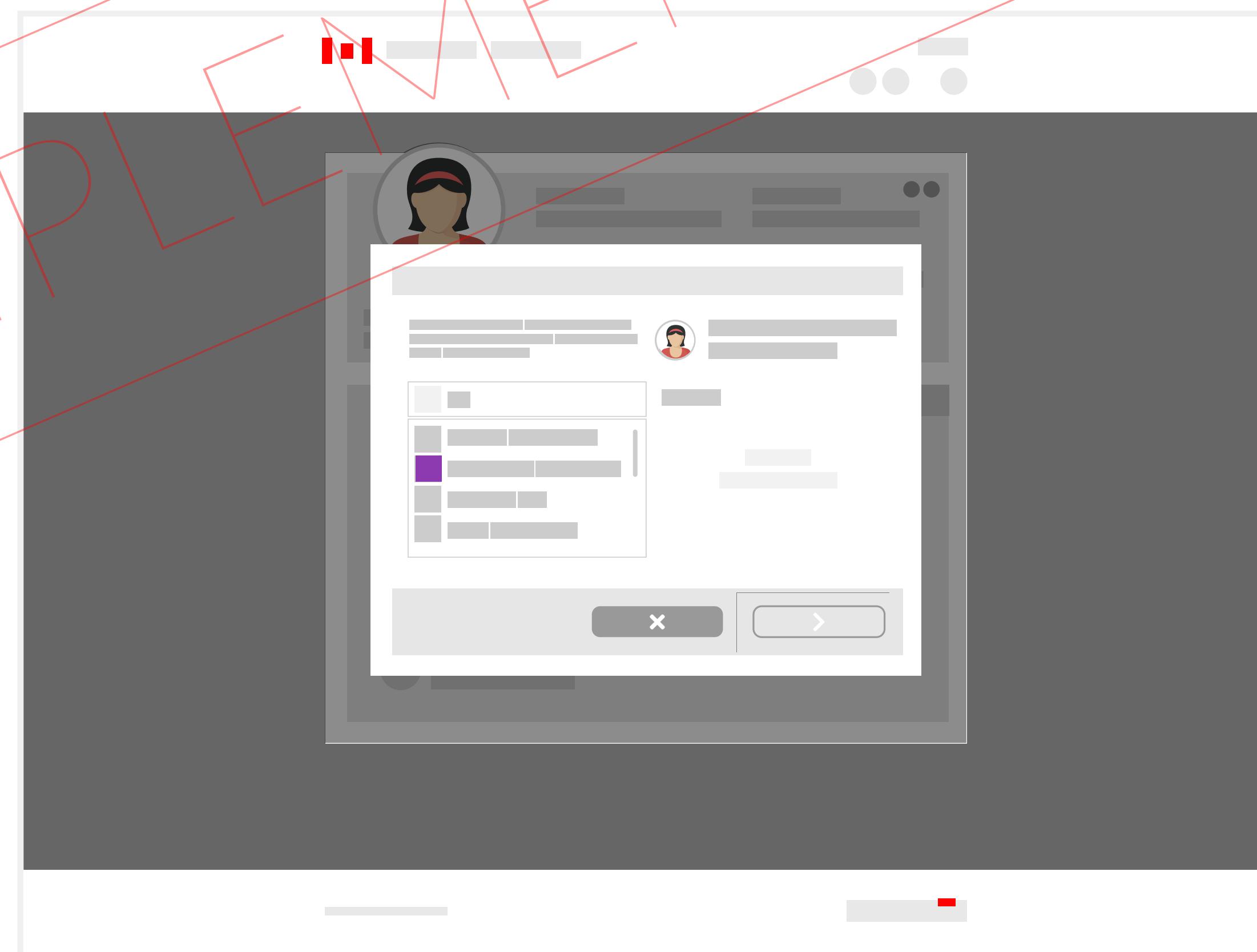
Input

Supervisor clicks on TRANSFER OWNERSHIP OF ONE OF MY TEAMS button.

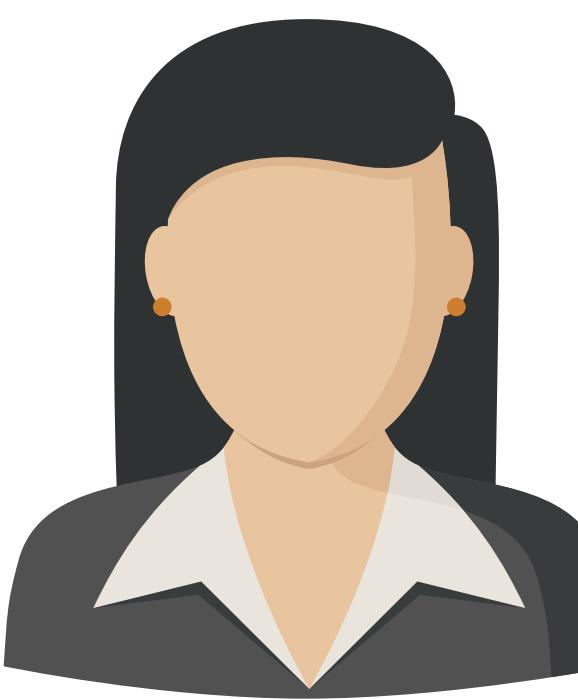
Output

A input dialog should be display a list of the teams owned by Supervisor. A CANCEL button should be accessible. A NEXT button should be present as well but disable until a team is selected from the list.

Sketch / Wireframe



19. Supervisor transferring ownership from one of his/her teams - Option B (3/5)



Mia
(supervisor)

Input

Supervisor selects a team from the list.

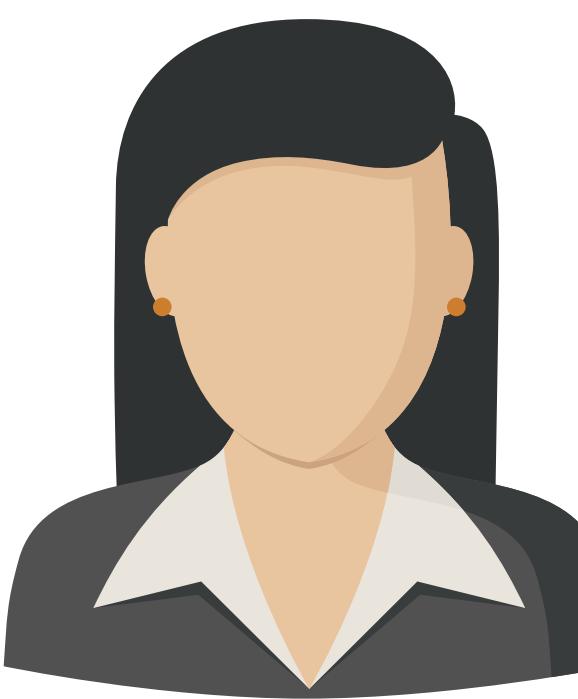
Output

All the information about the selected team including teams members is shown. There should be a NEXT and CANCEL buttons. NEXT button will be only available once a team is selected from the list.

Sketch / Wireframe



19. Supervisor transferring ownership from one of his/her teams - Option B (4/5)



Mia
(supervisor)

Input

Supervisor clicks NEXT button.

Output

A confirmation dialog should show the current team with a message saying that this team will be now under the ownership of the selected person (Supervisor2) and that all the people on that team will report to this person from now on. A CONFIRM and CANCEL buttons should be present.

Sketch / Wireframe



19. Supervisor transferring ownership from one of his/her teams - Option B (5/5)



Mia
(supervisor)

Input

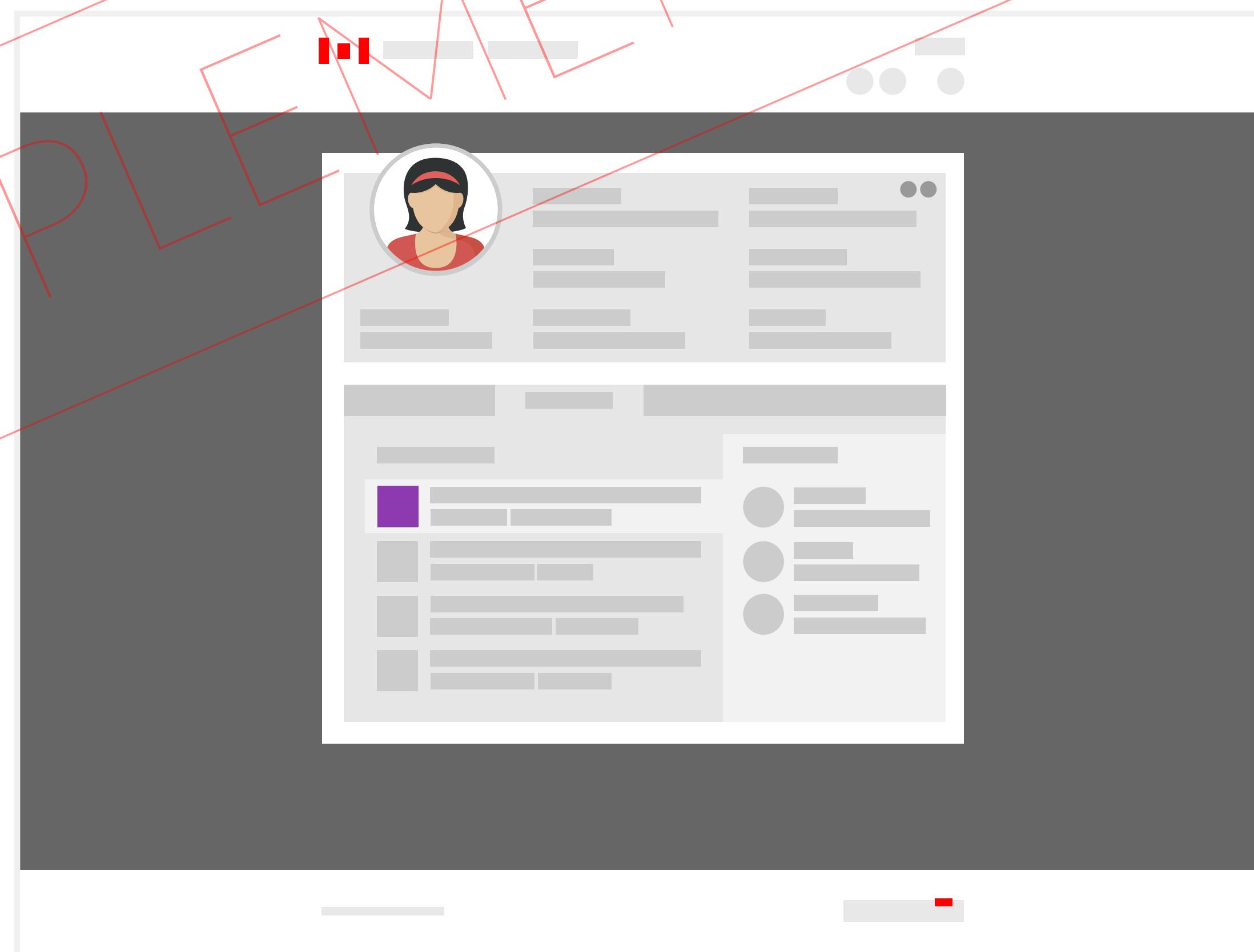
Supervisor clicks CONFIRM button.

Output

The transferred team is no longer listed as part of the teams on the “Teams under my supervision” section on the Supervisor profile. All people in that group won’t appear either since they will be part of the Supervisor2 teams information. Notification informing of all this changes are sent to all people involved.

Page now shows Supervisor2 profile on the “Teams under my supervision” section, the recently added team is now part of the list of teams in this section.

Sketch / Wireframe



20. User wanting to know his/her place within the organization



Richard
(common user)

Input

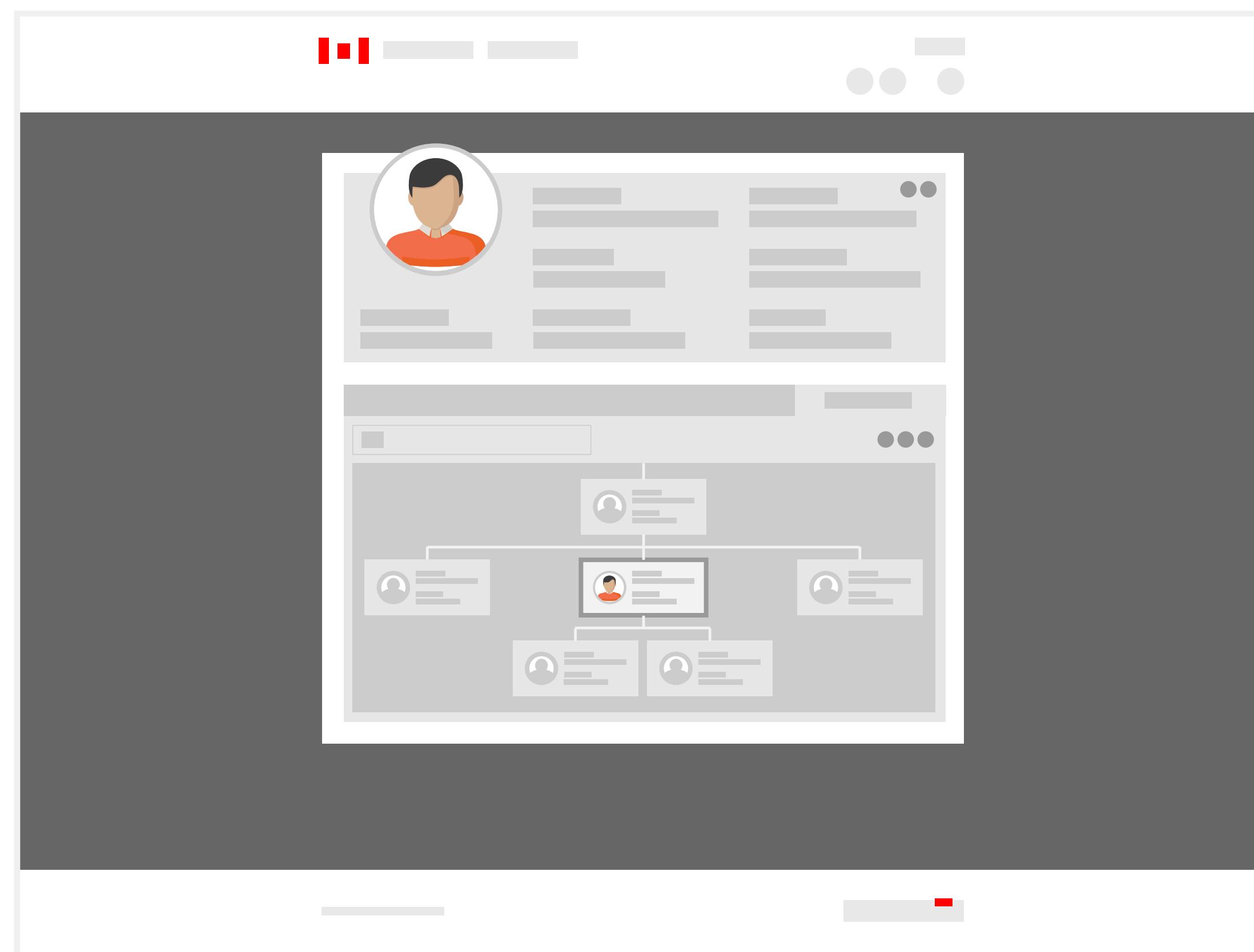
User clicks on the ORGCHART tab

Output

An organization chart is shown indicating the relationship he/she has with the rest of the staff represented in a graphical way. { tbd }

This section allows to search people and freely navigate the organizational. Selecting other person will change the profile information accordingly. { tbd }

Sketch / Wireframe



21. User searching for other a staff members



Richard
(common user)

Input

{ tbd }

Output

{ tbd }

Sketch / Wireframe



UNCLASSIFIED / NON CLASSIFIÉ

The end