



*Notes

read_nb = start && !h_write && !h_burst[1] && idle && h_trans == 2

read_brst = start && !h_write && h_burst[1] && idle && h_trans == 2

write_nb = start && h_write && !h_burst[1] && idle && h_trans == 2

write_brst = start && h_write && h_burst[1] && idle && h_trans == 2

select = 1 otherwise

will synchronously enter FORCED_REF1 any time refresh_com is high