Geoffrey Cramer

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SUMMARY

Developer with **3 years of software engineering experience and 2 years of teaching experience**. Seeking a developer experience/advocate/relations role to pursue my passion for teaching software development and supporting learners.

SKILLS

Python, Java, TypeScript, C#, .NET, CI/CD, GitHub Actions, Flutter, GCP, AWS, Docker, Dart, C/C++

EDUCATION

Purdue UniversityWest Lafayette, INPurdue UniversityWest Lafayette, INM.S. Thesis Electrical & Computer EngineeringSpring 2023B.S. Electrical Engineering with DistinctionSpring 2018

EXPERIENCE

Software Course GTA

Purdue ECE Department

Spring 2022 – Spring 2023 West Lafayette, IN

- Developed toolkit to collect and grade student code inside a GitHub Action for full automation and easy scalability.
- <u>autograde.py</u> runs provided tests and collects results that can be uploaded as workflow an artifact.
- Created method for grader workflow to test students' CI/CD workflows (Docker-in-Docker).
- Grader workflow finds the repos to grade and finds the appropriate commit before the due date. Full demo here.

Thesis: Study of Trust & Safety Engineering in Open-source Social Media Platforms

Fall 2021 – Spring 2023 West Lafayette, IN

Advisor: Professor James C. Davis

- Provided first empirical study of T&S Engineering by analyzing 60 GitHub issues across 2 open-source SMPs.
- Developed taxonomies for T&S risks, solutions, and decision rationales. Discovered 12 design patterns in the field.
- Wrote and submitted manuscript to illustrate novel results and propel state-of-the-art practice. Link here.
- Mentored and guided two undergraduate students to facilitate valuable contributions to the project.

Software Engineer

Magnar LLC

May 2019 – January 2022 Philidelphia, PA (Remote)

- Designed, launched, and maintained Android app for fast and secure physical access control.
- Improved personnel throughput by 20% without compromising integrity by optimizing device operations.
- Streamlined operations team processes and automated manual tasks, saving 10 minutes per unit.
- Scaled and modularized design to support multiple devices, peripherals, and a growing customer base (>50).
- Managed full-stack web development team to create online interface for deployment management.
- Handled an array of roles such as customer support, operations engineering, and market research.

Digital System Design GTA

Fall 2021

Purdue ECE Department

West Lafayette, IN

- Led 2 lab sections each week & monitored student progress as they completed hands-on assignments.
- Guided students in learning foundational concepts including combinational and sequential circuits.
- Provided special assistance to under-served students who faced an array of professional and personal challenges.
- Leveraged existing autograding infrastructure to develop grading scripts, saving course staff hours of work.

Adjunct Faculty

Ivy Tech Community College

August 2019 – May 2020 Indianapolis, IN

- Taught an entry level C/C++ course for engineering students by leveraging a flipped-classroom approach.
- Developed lectures for basic C/C++ concepts including loops, objects, file I/O, and object-oriented programming.
- Inspired students to take ownership of their learning by fostering a collaborative, inclusive classroom environment.
- Navigated the challenges of COVID-19 by converting to online instruction while ensuring student engagement.

ACHIEVEMENTS

Outstanding Mentor Award
Vice President
Executive Member
Contribution to IoT patent submission
Dean's List and Semester Honors

Purdue Undergraduate Research Fellowship Purdue Flutter Development Club Eta Kappa Nu - IEEE Student Honor Society Magnar LLC Purdue University Summer 2022 Fall 2021 - Spring 2023 Fall 2021 - Spring 2023 April 2019 Fall 2014 - Spring 2018