### 第八讲 深度学习软件

2019年5月9日 9:18

#### 1.CPU VS GPU

1.1 CPU VS GPU

## CPU vs GPU

	# Cores	Clock Speed	Memory	Price
CPU (Intel Core i7-7700k)	4 (8 threads with hyperthreading )	4.4 GHz	Shared with system	\$339
CPU (Intel Core i7-6950X)	10 (20 threads with hyperthreading )	3.5 GHz	Shared with system	\$1723
GPU (NVIDIA Titan Xp)	3840	1.6 GHz	12 GB GDDR5X	\$1200
GPU (NVIDIA GTX 1070)	1920	1.68 GHz	8 GB GDDR5	\$399

CPU: Fewer cores, but each core is much faster and much more capable; great at sequential tasks

**GPU**: More cores, but each core is much slower and "dumber"; great for parallel tasks

图8.1.1 CPU与GPU

#### 1.2 Programing GPUS

- CUDA (NVIDIA only)
  - Write C-like code that runs directly on the GPU
  - o Higher-level APIs: cuBLAS, cuFFT, cuDNN, etc
- OpenCL
  - Similar to CUDA, but runs on anything
  - Usually slower:(
- Udacity: Intro to Parallel Programming https://www.udacity.com/course/cs344
  - For deep learning just use existing libraries

#### 2.Deep Learning Framworks

#### 2.1 Tensorflow

使用框架优点: 1.轻松构建计算图

2.轻松使用GPU 3.底层运算很高效

# **Computational Graphs**

## **TensorFlow**

## Numpy

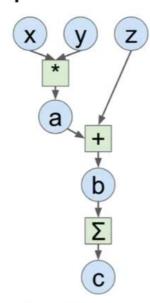
```
import numpy as np
np.random.seed(0)

N, D = 3, 4

x = np.random.randn(N, D)
y = np.random.randn(N, D)
z = np.random.randn(N, D)

a = x * y
b = a + z
c = np.sum(b)

grad_c = 1.0
grad_b = grad_c * np.ones((N, D))
grad_a = grad_b.copy()
grad_z = grad_b.copy()
grad_x = grad_a * y
grad_y = grad_a * x
```



```
# Basic computational graph
import numpy as np
np.random.seed(0)
import tensorflow as tf
N. D = 3. 4
x = tf.placeholder(tf.float32)
y = tf.placeholder(tf.float32)
z = tf.placeholder(tf.float32)
c = tf.reduce_sum(b)
grad_x, grad_y, grad_z = tf.gradients(c, [x, y, z])
with tf.Session() as sess:
    values =
       x: np.random.randn(N, D),
        y: np.random.randn(N, D),
        z: np.random.randn(N, D),
    out = sess.run([c, grad_x, grad_y, grad_z],
                   feed_dict=values)
    c_val, grad_x_val, grac_y_val, g: ad z val = out
```

图 8.2.1 numpy 与tensorflow计算对比

## Numpy

# import numpy as np np.random.seed(0) N, D = 3, 4 x = np.random.randn(N, D) y = np.random.randn(N, D) z = np.random.randn(N, D) a = x \* y b = a + z c = np.sum(b) grad\_c = 1.0 grad\_b = grad\_c \* np.ones((N, D)) grad\_a = grad\_b.copy() grad\_z = grad\_a \* y grad\_y = grad\_a \* x

## TensorFlow

```
import numpy as np
np.random.seed(0)
import tensorflow as tf
N. D = 3, 4
with tf.device('/gpu:0'):
   x = tf.placeholder(tf.float32)
   y = tf.placeholder(tf.float32)
   z = tf.placeholder(tf.float32)
   c = tf.reduce_sum(b)
grad_x, grad_y, grad_z = tf.gradients(c, [x, y, z])
with tf.Session() as sess:
       x: np.random.randn(N, D),
       y: np.random.randn(N, D),
       z: np.random.randn(N, D),
   c_val, grad_x_val, grad_y_val, grad_z_val = out
```

#### 图 8.2.2 numpy tensorflow pytorch

## **PyTorch**

#### N, D, H = 64, 1000, 100TensorFlow: x = tf.placeholder(tf.float32, shape=(N, D)) y = tf.placeholder(tf.float32, shape=(N, D)) **Neural Net** w1 = tf.placeholder(tf.float32, shape=(D, H)) w2 = tf.placeholder(tf.float32, shape=(H, D)) h = tf.maximum(tf.matmul(x, wl), 0) y pred = tf.matmul(h, w2) diff = y pred - y First define loss = tf.reduce mean(tf.reduce sum(diff \*\* 2, axis=1)) computational graph grad w1, grad w2 = tf.gradients(loss, [w1, w2]) with tf.Session() as sess: Then run the graph values = {x: np.random.randn(N, D), wl: np.random.randn(D, H), many times w2: np.random.randn(H, D), y: np.random.randn(N, D),} out = sess.run([loss, grad\_wl, grad\_w2], feed\_dict=values) loss val, grad w1 val, grad w2 val = ou'.

图 8.2.3 tensorflow 构建

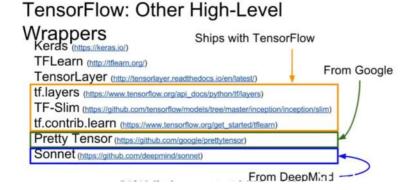
两层RElu网络在tensorflow构建过程:

- 1. 红色部分构建模型图
- 2. 蓝色部分使用模型运算

Tf.placeholder(tf.float32,shape=(N,P)) 占位符 W1 = Tf.Variable(tf.random\_normal((N,D))) 变量 W1.assign(w1 - learnrate \* grad) 更新变量 Tf.maxmum(tf.matmul(x,W1),0) 矩阵乘法 L2损失: tf.losses.mean\_squared\_error(y\_pre,y\_real)

占位符作为图的输入存放在内存中,而变量是位于图中,在计算时变量始终存放在GPU显存中。

官方demo: https://tensorflow.google.cn/tutorials/keras/basic\_classification



对tensorflow更高级别的封装框架,首推: keras 最新: sonnet

#### 2.2 pytorch

# PyTorch: Tensors

PyTorch Tensors are just like numpy arrays, but they can run on GPU.

No built-in notion of computational graph, or gradients, or deep learning.

Here we fit a two-layer net using PyTorch Tensors:

# PyTorch: Tensors

To run on GPU, just cast tensors to a cuda datatype!

```
import torch
dtype = torch.FloatTensor
N, D in, H, D out = 64, 1000, 100, 10
x = torch.randn(N, D_in).type(dtype)
y = torch.randn(N, D_out).type(dtype)
w1 = torch.randn(D_in, H).type(dtype)
w2 = torch.randn(H, D out).type(dtype)
learning_rate = 1e-6
for t in range(500):
    h = x.mm(w1)
   h_relu = h.clamp(min=0)
    y_pred = h_relu.mm(w2)
    loss = (y_pred - y).pow(2).sum()
    grad_y_pred = 2.0 * (y_pred - y)
    grad w2 = h relu.t().mm(grad y pred)
    grad h relu = grad y pred.mm(w2.t())
    grad_h = grad_h_relu.clone()
    grad_h[h < 0] = 0
    grad w1 = x.t().mm(grad h)
```

```
dtype = torch.cuda.FloatTensor
N, D_in, H, D_out = 64, 1000, 100, 10
x = torch.randn(N, D_in).type(dtype)
y = torch.randn(N, D_out).type(dtype)
w1 = torch.randn(D in, H).type(dtype)
w2 = torch.randn(H, D_out).type(dtype)
learning_rate = 1e-6
for t in range(500):
    h = x.mm(w1)
   h_relu = h.clamp(min=0)
   y_pred = h_relu.mm(w2)
    loss = (y_pred - y).pow(2).sum()
    grad_y_pred = 2.0 * (y_pred - y)
    grad_w2 = h_relu.t().mm(grad_y_pred)
    grad_h_relu = grad_y_pred.mm(w2.t())
    grad_h = grad_h_relu.clone()
    grad_h[h < 0] = 0
    grad_w1 = x.t().mm(grad_h)
```

Tip: 在pytorch中使用GPU运算的话需要把数据类型设置为 torch.cuda.FloatTensor

## PyTorch: Autograd

A PyTorch **Variable** is a node in a computational graph

x.data is a Tensor

x.grad is a Variable of gradients (same shape as x.data)

x.grad.data is a Tensor of gradients

```
import torch
from torch.autograd import Variable
N, D_in, H, D_out = 64, 1000, 100, 10
x = Variable(torch.randn(N, D_in), requires_grad=False)
y = Variable(torch.randn(N, D_out), requires_grad=False)
w1 = Variable(torch.randn(D_in, H), requires_grad=True)
w2 = Variable(torch.randn(H, D_out), requires_grad=True)
learning_rate = 1e-6
for t in range(500):
   y_pred = x.mm(w1).clamp(min=0).mm(w2)
   loss = (y_pred - y).pow(2).sum()
    if wl.grad: wl.grad.data.zero ()
    if w2.grad: w2.grad.data.zero_()
   loss.backward()
    wl.data -= learning_rate * wl.grad.data
   w2.data -= learning_rate * w2.grad.data
```

定义变量的时候将参数requires\_grad 设置为 True pytorch会自动算其梯度

# PyTorch: Pretrained Models

Super easy to use pretrained models with torchvision <a href="https://github.com/pytorch/vision">https://github.com/pytorch/vision</a>

```
import torch
import torchvision

alexnet = torchvision.models.alexnet(pretrained=True)
vgg16 = torchvision.models.vgg16(pretrained=True)
resnet101 = torchvision.models.resnet101(pretrained=True)
```

pytorch可视化

# PyTorch: Visdom

Somewhat similar to TensorBoard: add logging to your code, then visualized in a browser

Can't visualize computational graph structure (yet?)

This singes in Reviewed single CC-BY-A.B. me changes were made in the image.

https://github.com/facebookresearch/visdom

#### 一个pytorch的CNN网络demo:

```
#CNN

Class Net(nn.Module):
    def__init__(self):
    super(Net,self).__init__()
    self.conv1=nn.Conv2d(3,6,5)
    self.pool=nn.MaxPool2d(2,2)
    self.conv2=nn.Conv2d(6,16,5)
    self.fc1=nn.Linear(16*5*5,120)
    self.fc2=nn.Linear(120,84)
    self.fc3=nn.Linear(84,10)

defforward(self,x):
    x=self.pool(F.relu(self.conv1(x)))
    x=self.pool(F.relu(self.conv2(x)))
    x=x.view(-1,16*5*5)
    x=F.relu(self.fc1(x))
```

x=F.relu(self.fc2(x)) x=self.fc3(x) Return x

#### #损失函数

net=Net()
criterion=nn.CrossEntropyLoss()
optimizer=optim.SGD(net.parameters(),lr=0.001,momentum=0.9)