

VOYAGE

A game for adventurous life forms.

Someone goes first

Turn:

1. Create Rule

2. Roll Die

3. End Turn

Repeat until finished.

VOYAGE

Voyage: A cosmic racing game for adventurous
life forms

You need to role an astronaut, spaceship, and
wormhole in that order. Then you're out.

Someone goes first. If you fuck up, your turn is
over. Pass the die. Last one left loses.

Everyone else enjoys inter-dimensional travel.

VOYAGE

You need to roll an astronaut, spaceship, and
wormhole in that order. If you fuck up you start
back at astronaut. You can pass the die at any
point. Once you get the wormhole, you're off
into inter-dimensional travel. Last one on earth
loses.

VOYAGE

GOAL: Interdimensional travel

RULES:

- Someone goes first
- When you achieve Interdimensional travel
you're out
- Last one on Earth looses

TURN: Roll die until you, a) Achieve Inter-
dimensional travel or b) Fuck Up
Then pass die to next player

Interdimensional Travel = Roll astronaut,
spaceship, and wormhole in that order.