
Object Recognition

By:

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Objective

- Train ML models using annotated images obtained from “LabelMe” data library.
- Test the models on Quebec dataset “BAnQ”.
- Finding objects inside an image.

Uses

- Identifying the presence of an object in an image can be useful in many scenarios e.g.
 - Counting objects in an image
 - Monitoring traffic
- If we can get a bounding box around the object detected, this could be useful in:
 - Object tracking from aerial image
 - Finding location of pedestrian, cars, or other objects for automated driving.

Uses: Automated driving



Courtesy: Google car camera

Dataset

Training data:

“LabelMe”* Image dataset: 2920+1133(validation) annotated images.

Annotations of object types: **trees, cars, road, person**.
Annotations in the form of polynomial boundaries

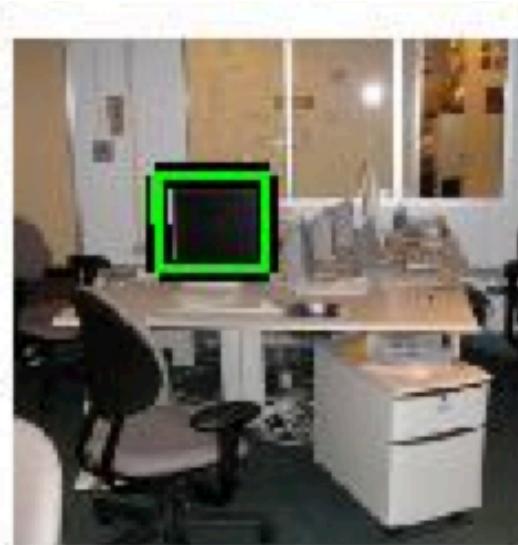
Some other datasets:

- PASCAL VOC project
- Caltech dataset

*Russell, Bryan C., and Antonio Torralba. "Building a database of 3d scenes from user annotations." *Computer Vision and Pattern Recognition, 2009. CVPR 2009. IEEE Conference on*. IEEE, 2009.

Examples of Annotated Images

annotated screen



annotated car



Dataset

Test data:

Obtained from online Quebec archive “BAnQ”
downloaded for each of classes **trees, cars, road,**
person

General Steps

- Detect points of interest/feature descriptors from a set of annotated objects.
- Extract features from the annotated datasets.
- Feature vector matching between test image and images in the training set.
- Creating a bounding box out of the matched feature points.

Data Preprocessing /

Feature extraction

- Use image filters to obtain robust localized features
- filters used:
 1. Laplace of Gaussian: smoothens the image before looking for rapid changes in images: prerequisite for feature extraction
 2. Gabor filter² (Currently experimenting): Similar to human visual system for edge detection in spatial domain
- Features:
 1. SURF¹: calculates points of interest using LoG.
 2. Histogram of Gradients: calculates features using localized histograms. Are scale and orientation invariant.

¹ Ta, Duy-Nguyen, et al. "Surftrac: Efficient tracking and continuous object recognition using local feature descriptors." Computer Vision and Pattern Recognition, 2009. CVPR 2009. IEEE Conference on. IEEE, 2009. APA

²Russell, Bryan, et al. "Object recognition by scene alignment." *Advances in Neural Information Processing Systems*. 2007

Sample original Image



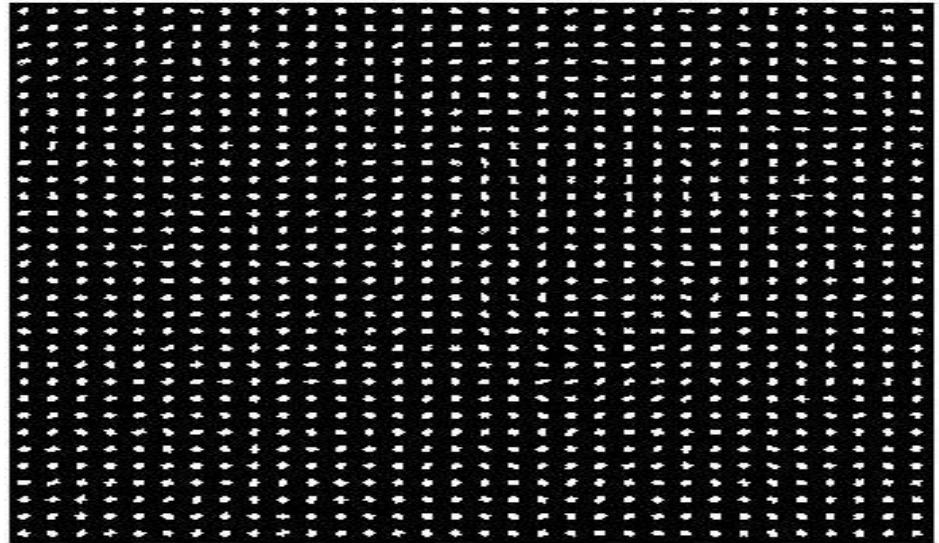
Image after LoG Filter



Sample Image



HOG Features



Method (1st)

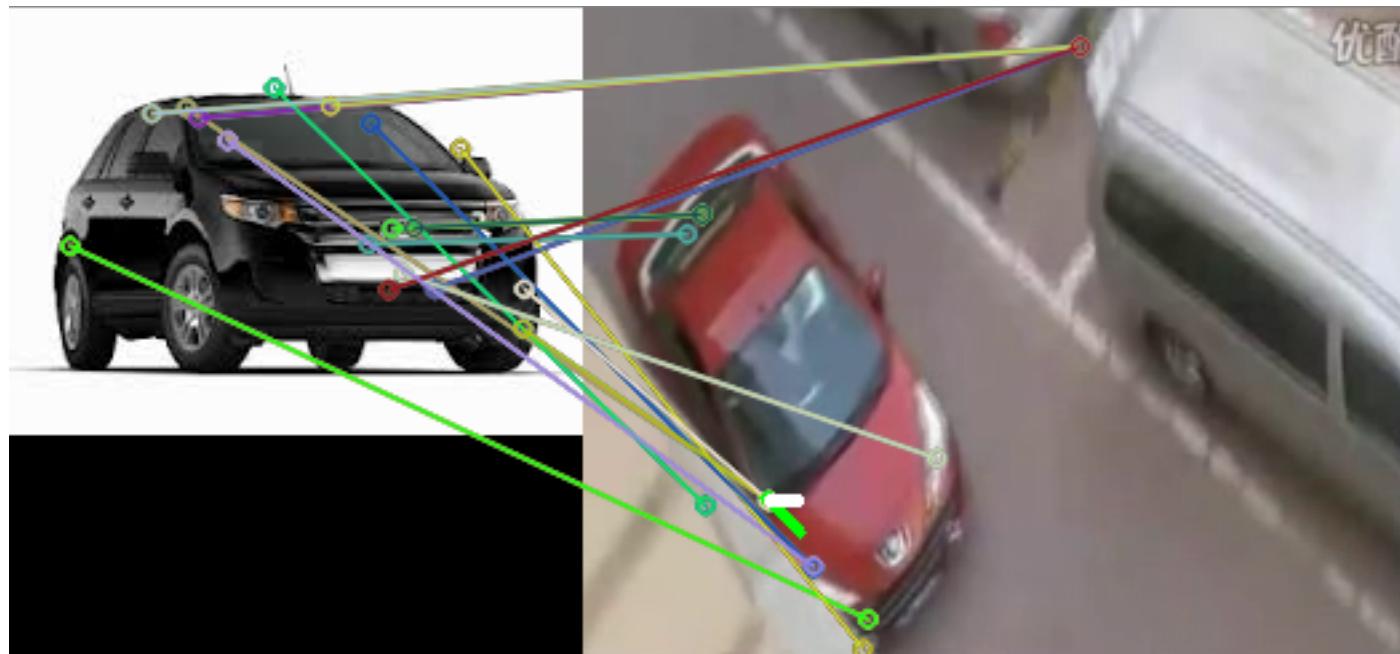
1. Calculate HOG features on the images
2. Train linear SVM model using these features.
3. Calculate HOG features for test data.
4. Test trained model on BAnQ dataset.

Results

1. ~18% accuracy using linear SVM.
2. Low accuracy: we are using entire image to extract HOG features: cropping out interesting region may help.

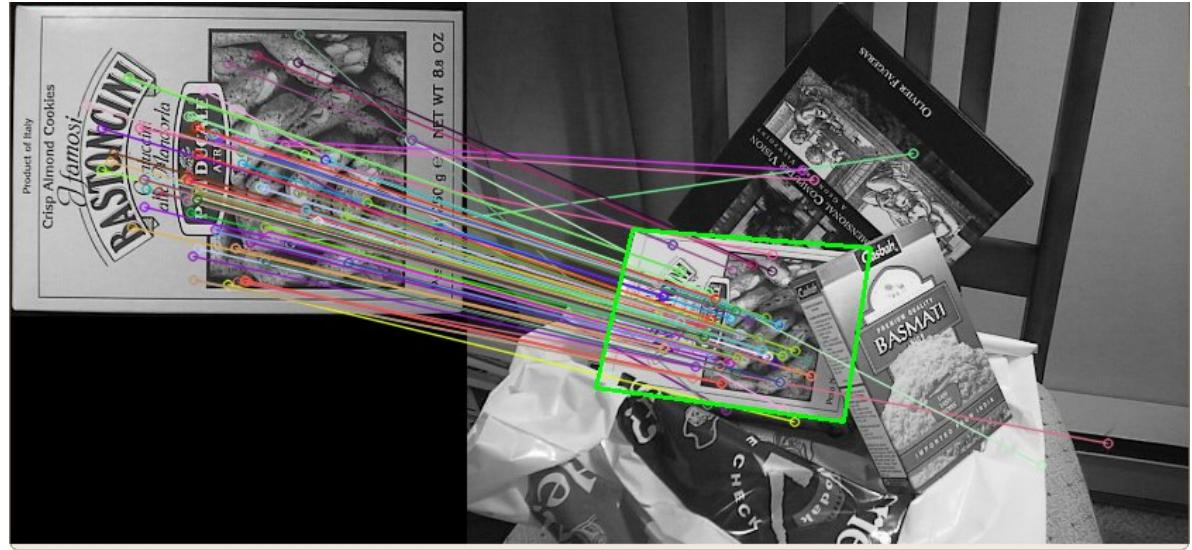
Method (2nd: Ta et.al.)

1. Extract all polygons for an object from labeled images of training dataset, and calculate SURF features on them.
2. Query the database based on similar features (KNN)



Method (2nd: Ta et.al.)

- Obtain bounding box using homography on image



Results

1. ~43% accuracy
2. Accuracy can further be improved using sift based features

Method (3rd)

:Russell et. al.

1. Extract all polygons for an object from labeled images of training dataset, and calculate HOG features on them.
2. Get K-nearest neighbors using the obtained HOG



Method (3rd):Russell et. al.

- Use the cropped polygons from the Nearest Neighbors to find the bounding box for the object in test image.

Results

1. ~62% accuracy

Future work to improve accuracy for existing test set



- The test dataset is very old: using multiple weak learners (**Adaboost**) on parts of objects like ‘tyre’, ‘screen’, ‘headlights’, might help

THANK YOU
