

# Module 1 Day 3

# Can/Do you?

- 1. ... explain the things that can make up an Expression?
- 2. ... define what is meant by a *Statement* in a programming language?
- 3. ... describe the purpose and use of a *Block* in a programming language?
- 4. ... know what a *Boolean Expression* is and how it is used?
- 5. ... understand the *Comparison Operators* and how to use them?
- 6. ... understand the *Logical Operators* and how to use them?
- 7. ... explain casting/data conversion, when it occurs, and why it's used?
- 8. ... understand how () work with boolean expressions and why using them makes code more clear?
- 9. ... understand the Truth Table and how to use it to figure out AND and OR interactions?

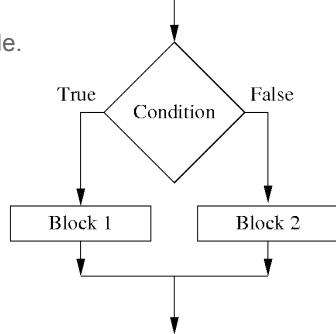
## Java: Expressions

- Code is made up of expressions and statements.
- Expressions evaluate to a single value.
- Computers evaluate each expression separately.
- We use balanced parentheses to control order of evaluation or to make the order unambiguous.
  - $\circ$  x + y / 100 // ambiguous
  - o (x + y) / 100 // unambiguous, recommended

## Java: Expressions - Booleans

 A boolean expression is a Logical Expression that evaluates to a Boolean true or false.

• It is used to conditionally execute blocks of code.



## Java: Statements

- Statements are roughly equivalent to sentences in natural languages.
- A statement forms complete unit of execution.
- Some expressions can be made into a statement by terminating the expression with a semicolon (;).

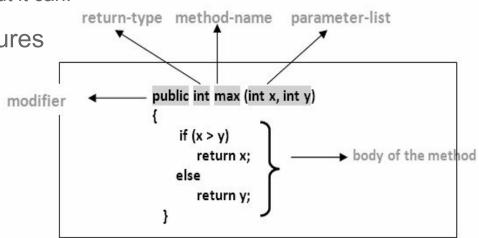
```
    Assignment expressions
    Any use of ++ or --
    Method invocations
    Declaration Statements
    Control flow statements
    aValue = 8933.234;
    aValue++;
    System.out.println("Hello World!");
    double aValue;
    ... more on these later this week)
```

## **Blocks**

- Code that is related (either to conform to the Java language standard or by choice)
  is enclosed in a set of curly braces ( { ... } ). The contents inside the curly braces is
  known as a "block."
- A block is a group of zero or more statements between balanced braces and can be used anywhere a single statement is allowed.
- Blocks are used in:
  - Conditional Statements (we will talk about this today)
  - Methods (ditto)
  - Loops

## Methods

- A method is a named block of code. It can accept multiple values and return a single value\*\*.
  - Not required to accept values, but it can.
  - Not required to return a value, but it can.
- Methods have Method Signatures
  - Descriptive Names
  - Input Parameters



- A conditional statement allows for the execution of code only if a certain condition is met. The condition <u>must be, or must evaluate to a boolean</u> <u>value (true or false)</u>.
- The if statement follows this pattern:

```
if (condition) {
     // do something if condition is true.
}
else {
     // do something if condition is false.
}
```

- The else is optional... but you cannot have an else by itself without an if.
- The parenthesis around the condition if also required.

Here is an example:

```
public class Bear {
                                                               The == symbol means
                                                               equivalence. It is not the same
      public static void main(String[] args) {
                                                               as =, which means assignment.
            boolean isItFall = true;
            if (isltFall == true) {
                  System.out.println("ok Hibernation time zzzz.");
            else {
                  System.out.println("let's see what the humans are up to!");
```

The output of this code is "ok Hibernation time zzzz. Changing isItFall to false would cause the output to be "let's see what the humans are up to!"

Here is an example:

```
public class Bear {
                                                                  Since isItFall is a boolean
      public static void main(String[] args) {
                                                                  already, using the expression
                                                                  isItFall == true is redundant, the
                                                                  preferred style is shown here.
             boolean isItFall = true:
             if (isltFall) {
                   System.out.println("ok Hibernation time zzzz.");
            else {
                   System.out.println("let's see what the humans are up to!");
      }}
```

Likewise, to negate the boolean isItFall, the preferred style is to write !isItFall as opposed to isItFall == false.

Here is another example:

The output of this code is "ok Hibernation time zzzz.

Here is a tricky example. What do you think the output is?

```
public class Bear {
      public static void main(String[] args) {
            boolean isWinter = false;
            if (isWinter = true) {
                  System.out.println("ok Hibernation time zzzz.");
            else {
                  System.out.println("I'm starving! Time for breakfast.");
```

## Conditional Statements: Comparison Operators

The following operators allow you to compare *numbers*:

- == : Are 2 numbers equal to each other.
- >: Is a number greater than another number.
- < : Is a number less than another number.</li>
- >= : Is a number greater or equal to another number.
- <= : Is a number less than or equal to another number.</li>

## Conditional Statements: Numerical Comparisons

Here is an example:

## Conditional Statements: Ternary Operator

The ternary operator can sometimes be used to simplify conditional statements.

• The following format is used:

(condition to evaluate) ? //do this if condition is true : //do this if condition is false;

 You can assign the result of the above statement to a variable if needed. The data type of this variable would be what the statements on both sides of the colon resolve to.

## Conditional Statements: Ternary Operator Example

These 2 blocks of code accomplish the same thing.

```
// Using Ternary Operator:
double myNumber = 5;
String divisbleBy2 = (myNumber%2 == 0) ? "Even" : "Odd";
System.out.println(divisbleBy2);
```

```
// Using if/else blocks
int myNumber = 5;
String divisibleBy2 = "";

if (myNumber%2 == 0 ) {
         divisibleBy2 = "Even";
}
else {
         divisibleBy2 = "False";
}
System.out.println(divisibleBy2);
```

## AND / OR

- Recall that the condition needs to somehow be resolved into a true or false value, and we can achieve this by using the == operator.
- We can use AND / OR statements to state that code should only be executed if multiple conditions are true.
- The AND operator in Java is: &&
- The OR operator in Java is || (these are pipe symbols, it is typically located under the backspace and requires a shift).

## AND / OR: Truth Table

#### We evaluate AND / OR using truth tables:

- For AND statement:
  - True AND True is True
  - True AND False is False
  - False AND True is False
  - False AND False is False
- For OR statement:
  - True AND True is True
  - True AND False is True
  - False AND True is True
  - False AND False is False

A	В	!A	A && B	A    B	A ^ B
TRUE	TRUE	FALSE	TRUE	TRUE	FALSE
TRUE	FALSE	FALSE	FALSE	TRUE	TRUE
FALSE	TRUE	TRUE	FALSE	TRUE	TRUE
FALSE	FALSE	TRUE	FALSE	FALSE	FALSE

## AND / OR: Exclusive OR

There is a third case called an "Exclusive Or" or XOR for short. The operator is the carrot symbol ( ^ ).

- For XOR statements:
  - True XOR True is False
  - True XOR False is True
  - False XOR True is True
  - False XOR False is False

In most day to day programming, XOR is not used very often.

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## AND / OR: Examples

```
public class Bear {
      public static void main(String[] args) {
            String bearSpecies = "Panda";
                                                                                We will branch into this if
                                                                                the bear species is a
            if (bearSpecies == "Grizzly" || bearSpecies == "Polar")
                                                                                Grizzly or Black Bear
                  System.out.println("ok hibernation time zzzz.");
            else {
                  System.out.println("Nope, I'm ok.");
```

The output of this code is "Nope, I'm ok."

AND / OR: Examples

```
70 is not greater or equal to 90.
                                       The check is false.
int gradePercentage = 70;
                                       Statement won't execute.
if (gradePercentage >= 90) {
     System.out.println("A");
if (gradePercentage >= 80 && gradePercentage < 90)
     System.out.println("B");
if (gradePercentage >= 70 && gradePercentage < 80)
     System.out.println("C");
if (gradePercentage >= 60 && gradePercentage < 70)
     System.out.println("D");
```

70 is not greater or equal to 80 and less than 90.
The check is false.

70 is greater or equal to 70, and less than 80. The check is true. Statement will execute.

Statement won't execute.

70 is not greater or equal to 60 and less than 70.
The check is false.
Statement won't execute.

## AND / OR: Examples

The output of this is "the combined statement is true."

- We evaluate what's inside the parentheses from left to right.
- Equality operators (== and !=) take precedence over AND (&&) / OR(||).

## Java's Order of Operations.... what we know now

PEMDAS (Arithmetic Rules)

Equality Operators (== and !=)

AND / OR (&&, ||)

Items at the top of the list take higher priority.