Method Challenge

In this challenge we're going to create two methods:

The first method should be named displayHighScorePosition.

- This method should have two parameters, one for a player's name, and one for a player's position in a high score list.

- This method should print a message like "Tim managed to get into position 2 on the high score list".

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The second method should be named calculateHighScorePosition.

- This method should have only one parameter, the player's score.

- This method should return a number between 1 and 4, based on the score values shown in this table.

Score	Result
Score greater than or equal to 1000	1
Score greater than or equal to 500 but less than 1000	2
Score greater than or equal to 100 but less than 500	3
All other scores	4

Finally, we'll call both methods and display the results for the following scores: 1500, 1000, 500, 100, and 25.

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Score	Result
Score greater than or equal to 1000	1
Score greater than or equal to 500 but less than 1000	2
Score greater than or equal to 100 but less than 500	3
All other scores	4

So our ranges are shown here, so let's write some code that does this.