

CSCI 5454: PS1

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1.

Let's say these algorithms solve an array sorting problem.

- Let algorithm A be bubblesort with a worst-case runtime of n^2 .
- Let algorithm B be mergesort with a worst-case runtime of $n * \log(n)$.
- Let C be the newly designed sorting algorithm with a worst-case runtime of $h(n)$.

In this case, $O(\min(f(n), g(n)))$ will become $O(n * \log(n))$ because it is the smaller of the two runtimes.

If $h(n)$ is $\log(n)$ then $h(n)$ achieves the running time $O(\min(f(n), g(n)))$ because $\log(n)$ does not grow faster than $n * \log(n)$ and is therefore bounded above by it.

Yes, you can achieve a running time exactly $\min(f(n), g(n))$. Algorithm C would need to be designed in such a way that its running was equal to $\min(f(n), g(n))$.

2.

Proposition/Claim: For any real constants a and b , where $b > 0$, the asymptotic relation $(n + a)^b = \Theta(n^b)$ is true.

Theorem: The asymptotic relation $(n + a)^b = \Theta(n^b)$ is true iff:

- There exists positive constants c_1, c_2, n_0 such that $0 \leq c_1(n^b) \leq (n + a)^b \leq c_2(n^b)$ for all $n \geq n_0$.

In order to prove the proposition above we must find some constants c_1, c_2, n_0 to satisfy the above bulleted sentence.

Proof:

First we want to find the floor and ceiling of $n + a$ so we can create an inequality similar to the one in the theorem above.

1. If $|a| \leq n$ then we can say that $n + a \leq n + |a| \leq 2n$ (Ceiling of $n + a$).
2. If $|a| \leq \frac{1}{2}n$ then we can say that $n + a \geq n - |a| \geq \frac{1}{2}n$ (Floor of $n + a$).

Now if $2|a| \leq n$ then we can combine the floor and ceilings into an compound inequality that holds true :

$$0 \leq \frac{1}{2}n \leq n + a \leq 2n$$

The only thing missing from this new equation is a power of b . Raising the new equation to a power of b gives:

$$0 \leq \left(\frac{1}{2}n\right)^b \leq (n + a)^b \leq (2n)^b \Rightarrow 0 \leq \left(\frac{1}{2}\right)^b n^b \leq (n + a)^b \leq (2)^b n^b$$

Extracting the constants c_1, c_2, n_0 from this equation yields $c_1 = \left(\frac{1}{2}\right)^b$, $c_2 = 2^b$, and $n_0 = 2|a|$ since $n \geq 2|a|$. These represent one solution.

3.

$f(n) = \Omega g(n)$ means that for all values to the right of some n_0 the value of $f(n)$ is on or above $cg(n)$.

$n!$	e^n	$(\frac{3}{2})^n$	$(\lg n)!$	n^2	$n \lg n$	$\lg(n!)$	n	$(\sqrt{2})^{\lg n}$	$2^{\lg^* n}$	$n^{1/\lg n}$	1
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Equivalence Classes

$$\lg(n!) = \Theta(n \lg n)$$

$$n^{1/\lg n} = \Theta(1)$$

4.

a.

$$T(n) = T(n-1) + n, \quad T(1) = 1$$

I will use a recurrence tree to solve this recurrence relation.



The height of the tree is n and the cost at the root starts at n and decreases by 1 each level in the tree.

This means that the total cost of the tree is n .

So $T(n) = O(\text{cost} * \text{depth}) = O(n^2)$.

b.

$$T(n) = 2T(n/2) + n^3, T(1) = 1$$

I will use the master method to solve this recurrence relation.

$$a = 2, b = 2, f(n) = n^3$$

$$\text{so } n^{\log_b a} = n^{\log_2 2} = n$$

This tells us that the first 2 rules of the master theorem do not apply.

$$1. f(n) \neq O(n^{1-\epsilon})$$

$$2. f(n) \neq \Theta(n)$$

This leaves the 3rd rule of the master theorem as the solution.

$$3. f(n) = n^3 = \Omega(n^{1+\epsilon}) \text{ if } \epsilon = 1. \text{ And } 2f(n/2) \leq cf(n) \Rightarrow 2(n/2)^3 \leq cn^3 \\ \text{if } c = \frac{1}{2} \text{ and } n \geq 1.$$

Therefore, $T(n) = \Theta(n^3)$.

5.

a.

Data: Nearly sorted array of size n integers

Result: Completely sorted array

```
1 for  $j = 2$  to  $A.length$  do
2    $key = A[j];$ 
3    $i = j - 1;$ 
4   while  $i > 0$  and  $A[i] > key$  do
5      $A[i+1] = A[i];$ 
6      $i = i - 1;$ 
7   end
8    $A[i+1] = key;$ 
9 end
```

Algorithm 1: Insertion-Sort(A)

Analysis: In order to figure out the running time of Insertion Sort we need to add up the cost of each statement in the algorithm.

- If the array is of size n then the statement **for j = 2 to A.length** will execute n times with a cost of c_1 .
- The statements **key = A[j]** (inserting into an array) and **i=j-1** (setting a variable) will execute $n - 1$ times each with a cost of c_2 and c_3 respectively.
- Since k elements are unsorted in this array than any unsorted element is no more than k places away from its sorted position. This means that the statement **while i > 0 and A[i] > key** could be executed in the worst case $\sum_{j=2}^n k$ times with a cost of c_4 .
- The statements **A[i+1] = A[i]** (inserting into an array) and **i = i + 1** (setting a variable) are executed $\sum_{j=2}^n k - 1$ times with a cost of c_5 and c_6 respectively.
- Finally, the statement **A[i+1] = key** (inserting into an array) is executed $n - 1$ times with a cost of c_7 .

Therefore, the equation for the runtime, $T(n)$, of insertion-sort is:

$$\begin{aligned}
 T(n) &= c_1n + c_2(n - 1) + c_3(n - 1) + c_4\left(\sum_{j=2}^n k\right) + c_5\left(\sum_{j=2}^n k - 1\right) + c_6\left(\sum_{j=2}^n k - 1\right) + c_7(n - 1) \\
 &= c_1n + c_2(n - 1) + c_3(n - 1) + c_4(k(n - 1)) + c_5\left(\sum_{j=2}^n k - 1\right) + c_6\left(\sum_{j=2}^n k - 1\right) + c_7(n - 1)
 \end{aligned}$$

Since $k < n$ further reduction of $T(n)$ would yield a linear function of n so we can say the runtime would turn out to be $O(n)$.

b.

The sorting algorithm I suggest to get a $O(n)$ runtime is Counting Sort.

Data: A is the input array of length n
Data: B is the sorted array of length n
Data: k is the highest integer in A

```
1 let  $C[0..k]$  be a new array
2 for  $i = 0$  to  $k$  do
3   |  $C[i] = 0$ 
4 end
5 for  $j = 1$  to  $A.length$  do
6   |  $C[A[j]] = C[A[j]] + 1$ 
7 end
8 for  $i = 1$  to  $k$  do
9   |  $C[A[j]] = C[i] + C[i - 1]$ 
10 end
11 for  $j = A.length$  downto  $1$  do
12   |  $B[C[A[j]]] = A[j]$ 
13   |  $C[A[j]] = C[A[j]] - 1$ 
14 end
```

Algorithm 2: Counting-Sort(A, B, k)

Analysis:

- Initializing $C[0..k]$ takes $k + 1$ time to execute and costs c_0 .
- The statement **for i = 0 to k** take $k + 1$ times to execute and cost c_1 .
- The statements **for j = 1 to A.length** and **j = A.length downto 1** take n times to execute and cost c_3 and c_4 respectively.
- The statement **i = 1 to k** takes k times to execute and costs c_2 .

The equation for the runtime, $T(n)$, of Counting Sort is:

$$T(n) = c_0(k + 1) + c_1(k + 1) + c_3n + c_4n + c_2k \dots$$

Reducing $T(n)$ further would show that the runtime of Counting Sort is a linear function of n that runs in a linear time of $O(k + n)$. If $k = O(n)$ then the running time is $\Theta(n)$.

C.

(b) doesn't contradict the $\Omega(n \log n)$ lower bound given on page 59 of the textbook because the algorithm is not a comparison sorting algorithm.

It has been proven that any comparison sort must make $\Omega(n \log n)$ comparisons in the worst case to sort n elements. Since counting sort is not a comparison sorting algorithm its runtime is not bounded by $\Omega(n \log n)$.