March 10, 2017

1 Self-Driving Car Engineer Nanodegree

1.1 Project: Finding Lane Lines on the Road

In this project, you will use the tools you learned about in the lesson to identify lane lines on the road. You can develop your pipeline on a series of individual images, and later apply the result to a video stream (really just a series of images). Check out the video clip "raw-lines-example.mp4" (also contained in this repository) to see what the output should look like after using the helper functions below.

Once you have a result that looks roughly like "raw-lines-example.mp4", you'll need to get creative and try to average and/or extrapolate the line segments you've detected to map out the full extent of the lane lines. You can see an example of the result you're going for in the video "P1_example.mp4". Ultimately, you would like to draw just one line for the left side of the lane, and one for the right.

In addition to implementing code, there is a brief writeup to complete. The writeup should be completed in a separate file, which can be either a markdown file or a pdf document. There is a write up template that can be used to guide the writing process. Completing both the code in the Ipython notebook and the writeup template will cover all of the rubric points for this project.

The tools you have are color selection, region of interest selection, grayscaling, Gaussian smoothing, Canny Edge Detection and Hough Tranform line detection. You are also free to explore and try other techniques that were not presented in the lesson. Your goal is piece together a pipeline to detect the line segments in the image, then average/extrapolate them and draw them onto the image for display (as below). Once you have a working pipeline, try it out on the video stream below.

Your output should look something like this (above) after detecting line segments using the helper functions below

Your goal is to connect/average/extrapolate line segments to get output like this

Run the cell below to import some packages. If you get an import error for a package you've already installed, try changing your kernel (select the Kernel menu above --> Change Kernel). Still have problems? Try relaunching Jupyter Notebook from the terminal prompt. Also, see this forum post for more troubleshooting tips.

1.2 Import Packages

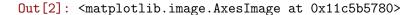
```
In [1]: #importing some useful packages
    import matplotlib.pyplot as plt
    import matplotlib.image as mpimg
    import numpy as np
    import cv2
    %matplotlib inline
```

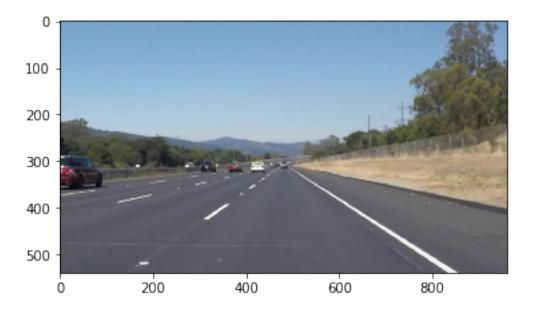
1.3 Read in an Image

```
In [2]: #reading in an image
    image = mpimg.imread('test_images/solidWhiteRight.jpg')

#printing out some stats and plotting
    print('This image is:', type(image), 'with dimensions:', image.shape)
    plt.imshow(image) # if you wanted to show a single color channel image called 'gray', j
```

This image is: <class 'numpy.ndarray'> with dimensions: (540, 960, 3)





1.4 Ideas for Lane Detection Pipeline

Some OpenCV functions (beyond those introduced in the lesson) that might be useful for this project are:

```
cv2.inRange() for color selection
cv2.fillPoly() for regions selection
```

```
cv2.line() to draw lines on an image given endpoints
cv2.addWeighted() to coadd / overlay two images cv2.cvtColor() to grayscale or change color
cv2.imwrite() to output images to file
cv2.bitwise_and() to apply a mask to an image
```

Check out the OpenCV documentation to learn about these and discover even more awesome functionality!

1.5 Helper Functions

else:

Below are some helper functions to help get you started. They should look familiar from the lesson!

```
In [30]: import math
         from sklearn import datasets, linear_model
         def grayscale(img):
             """Applies the Grayscale transform
             This will return an image with only one color channel
             but NOTE: to see the returned image as grayscale
             (assuming your grayscaled image is called 'gray')
             you should call plt.imshow(gray, cmap='gray')"""
             return cv2.cvtColor(img, cv2.COLOR_RGB2GRAY)
             # Or use BGR2GRAY if you read an image with cv2.imread()
             # return cv2.cvtColor(imq, cv2.COLOR_BGR2GRAY)
         def canny(img, low_threshold, high_threshold):
             """Applies the Canny transform"""
             return cv2.Canny(img, low_threshold, high_threshold)
         def gaussian_blur(img, kernel_size):
             """Applies a Gaussian Noise kernel"""
             return cv2.GaussianBlur(img, (kernel_size, kernel_size), 0)
         def region_of_interest(img, vertices):
             Applies an image mask.
             Only keeps the region of the image defined by the polygon
             formed from `vertices`. The rest of the image is set to black.
             #defining a blank mask to start with
             mask = np.zeros_like(img)
             #defining a 3 channel or 1 channel color to fill the mask with depending on the inp
             if len(img.shape) > 2:
                 channel_count = img.shape[2] # i.e. 3 or 4 depending on your image
                 ignore_mask_color = (255,) * channel_count
```

```
#filling pixels inside the polygon defined by "vertices" with the fill color
    cv2.fillPoly(mask, vertices, ignore_mask_color)
    #returning the image only where mask pixels are nonzero
    masked_image = cv2.bitwise_and(img, mask)
    return masked_image
def draw_lines_0(img, lines, color=[255, 0, 0], thickness=2):
    for line in lines:
        for x1,y1,x2,y2 in line:
            cv2.line(img, (x1, y1), (x2, y2), color, thickness)
def draw_lines_1(img, lines, color=[255, 0, 0], thickness=2, y_level = 0.6):
    MODIFIED
    11 11 11
    imgshape = img.shape
    intersections = np.zeros((lines.shape[0],3))
   for line in lines:
        for x1,y1,x2,y2 in line:
            # We calculate the intersection at the limit of image
            if y1 != y2:
                alpha_low = (img.shape[0]-y2)/(y1-y2)
                alpha_high = (img.shape[0]*y_level-y2)/(y1-y2)
                x_low = alpha_low*x1+(1-alpha_low)*x2
                x_high = alpha_high*x1+(1-alpha_high)*x2
                if (x_low>=0) and (x_low<img.shape[1]):
                    intersections[i,0] = x_low
                    intersections[i,1] = x_high
                    # We store a weight for future weighting
                    intersections[i,2] = np.sqrt((x1-x2)**2+(y1-y2)**2)
                    i += 1
    intersections = intersections[range(i),...]
    intersections_left = intersections[intersections[...,0]<=img.shape[1]/2]
    intersections_right = intersections[intersections[...,0]>img.shape[1]/2]
    if intersections_left.shape[0]>0:
        \#x\_low\_left, x\_high\_left = np.average(intersections\_left[...,range(2)], axis =
        x_low_left, x_high_left = np.average(intersections_left[...,range(2)], axis = 0
        cv2.line(img, (int(x_low_left), img.shape[0]), (int(x_high_left), int(img.shape
    if intersections_right.shape[0]>0:
        \#x\_low\_right, x\_high\_right = np.average(intersections\_right[...,range(2)], axis
        x_low_right, x_high_right = np.average(intersections_right[...,range(2)], axis
```

 $ignore_mask_color = 255$

```
cv2.line(img, (int(x_low_right), img.shape[0]), (int(x_high_right), int(img.shape
def draw_lines_2(img, lines, color=[255, 0, 0], thickness=2, y_level = 0.6):
    MODIFIED
    imgshape = img.shape
    intersections = np.array(lines).reshape((lines.shape[0]*2,2))
    intersections_left = intersections[intersections[...,0]<=img.shape[1]/2]</pre>
    intersections_right = intersections[intersections[...,0]>img.shape[1]/2]
    if intersections_left.shape[0]>0:
        1 = intersections_left.shape[0]
        regr_left = linear_model.LinearRegression()
        regr_left.fit(intersections_left[...,1].reshape(1,1),intersections_left[...,0].
        x_low_left, x_high_left = regr_left.predict(img.shape[0]), regr_left.predict(img.shape[0])
        cv2.line(img, (int(x_low_left), img.shape[0]), (int(x_high_left), int(img.shape
    if intersections_right.shape[0]>0:
        r = intersections_right.shape[0]
        regr_right = linear_model.LinearRegression()
        regr_right.fit(intersections_right[...,1].reshape(r,1),intersections_right[...,
        x_low_right, x_high_right = regr_right.predict(img.shape[0]), regr_right.predict
        cv2.line(img, (int(x_low_right), img.shape[0]), (int(x_high_right), int(img.sha
def hough_lines(img, rho, theta, threshold, min_line_len, max_line_gap, y_level, version
    `img` should be the output of a Canny transform.
    Returns an image with hough lines drawn.
    lines = cv2.HoughLinesP(img, rho, theta, threshold, np.array([]), minLineLength=min
    line_img = np.zeros((img.shape[0], img.shape[1], 3), dtype=np.uint8)
    if version == 0:
        draw_lines_0(line_img, lines)
    elif version == 1:
        draw_lines_1(line_img, lines, y_level = 0.6, thickness = 5)
    elif version == 2:
        draw_lines_2(line_img, lines, y_level = 0.6, thickness = 5)
    return line_img
# Python 3 has support for cool math symbols.
def weighted_img(img, initial_img, =0.8, =1., =0.):
    `img` is the output of the hough_lines(), An image with lines drawn on it.
    Should be a blank image (all black) with lines drawn on it.
```

```
`initial_img` should be the image before any processing.
The result image is computed as follows:
initial_img * + img * +
NOTE: initial_img and img must be the same shape!
"""
return cv2.addWeighted(initial_img, , img, , )
```

1.6 Test Images

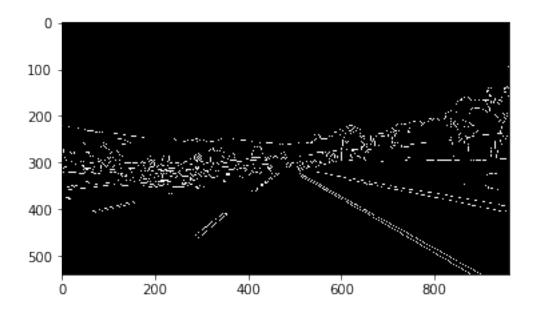
Build your pipeline to work on the images in the directory "test_images"
You should make sure your pipeline works well on these images before you try the videos.

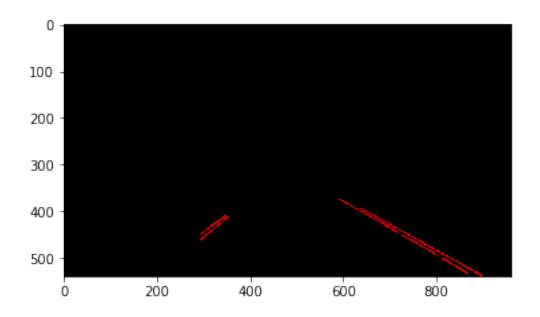
```
In [79]: def image_process(image):
             # Gray
             gray = grayscale(image)
             # Gaussian smoothing
             kernel_size = 7
             blur_gray = gaussian_blur(gray,kernel_size)
             #plt.figure()
             #plt.imshow(blur_gray, cmap='gray')
             # Canny edge
             low_threshold = 30
             high_threshold = 75
             edges = canny(blur_gray, low_threshold, high_threshold)
             #plt.figure()
             #plt.imshow(edges, cmap='Greys_r')
             # Mask
             imshape = image.shape
             y_{level} = 0.6
             vertices = np.array([[(0, imshape[0]), (imshape[1]/2,int(imshape[0]*y_level)),(imshape[1]/2,int(imshape[0])
             masked_edges = region_of_interest(edges, vertices)
             #plt.figure()
             #plt.imshow(masked_edges, cmap='Greys_r')
             # Find the lines
             rho = 1 # distance resolution in pixels of the Hough grid
             theta = np.pi*1/180 # angular resolution in radians of the Hough grid
             threshold = 2
                                # minimum number of votes (intersections in Hough grid cell)
             min_line_length = 14 #minimum number of pixels making up a line
             max_line_gap = 3
                                # maximum gap in pixels between connectable line segments
             lines_new = hough_lines(masked_edges, rho, theta, threshold, min_line_length, max_l
```

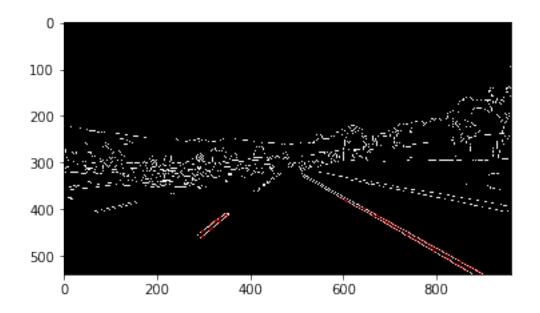
lines_old = hough_lines(masked_edges, rho, theta, threshold, min_line_length, max_l

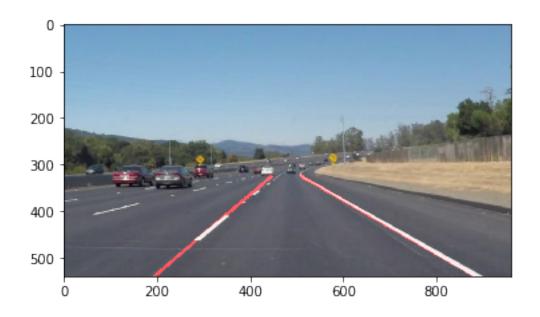
```
#plt.figure()
             #plt.imshow(lines)
             # Draw on the canny output
             color_edges = np.dstack((edges, edges, edges))
             old = weighted_img(color_edges, lines_old)
             #plt.figure()
             #plt.imshow(lines_edges)
             # Draw lines on the original
             new = weighted_img(image, lines_new)
             #plt.figure()
             #plt.imshow(lines_edges)
             return new, old, lines_old, edges
In [81]: import os
         1 = os.listdir("test_images/")
         for i in 1:
             image = mpimg.imread('test_images/'+i)
             new, old, lines_old, edges = image_process(image)
             plt.figure()
             plt.imshow(image)
             plt.figure()
             plt.imshow(edges, cmap = "gray")
             plt.figure()
             plt.imshow(lines_old)
             plt.figure()
             plt.imshow(old)
             plt.figure()
             plt.imshow(new)
```

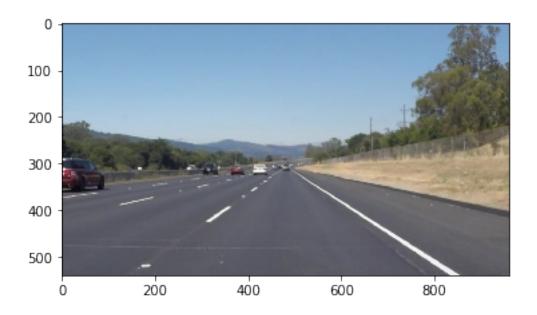


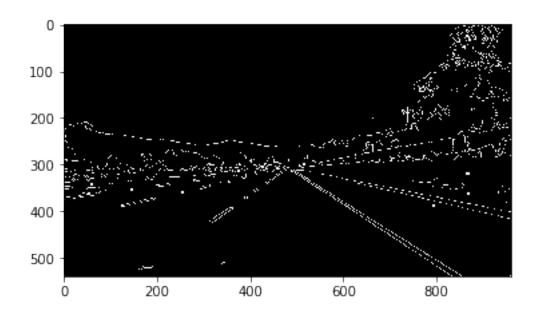


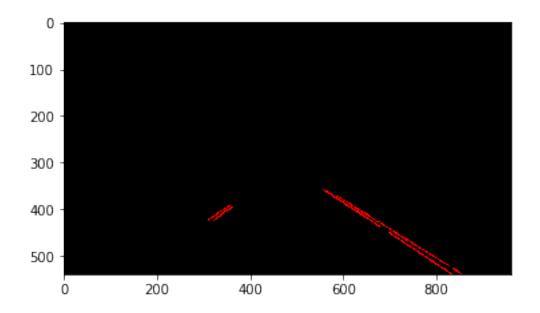


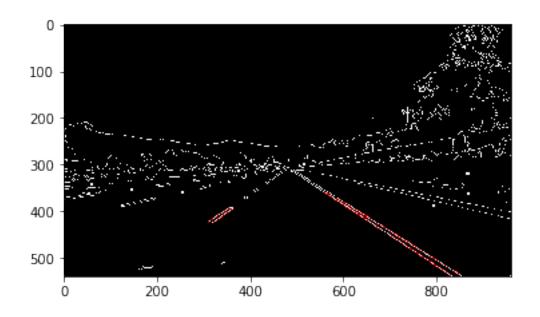


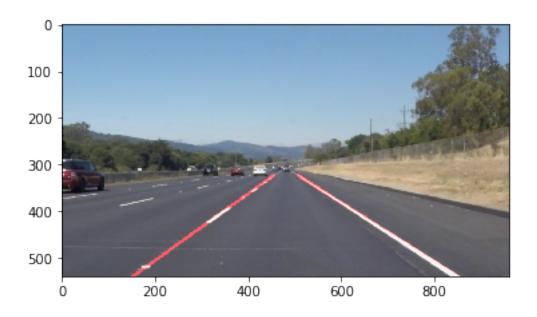




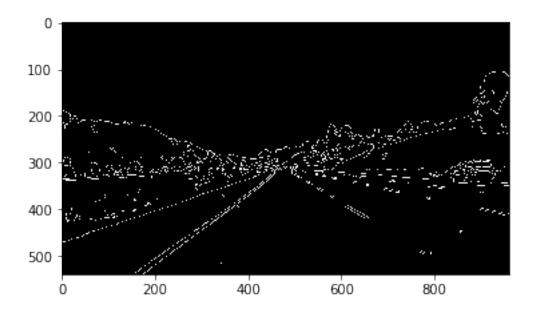


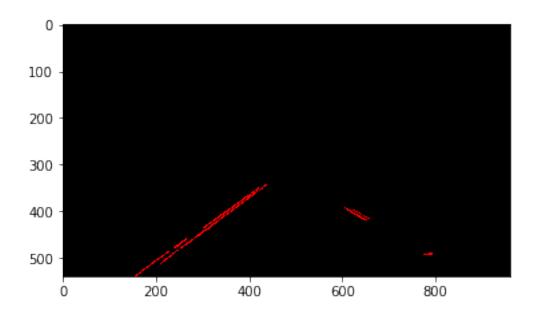


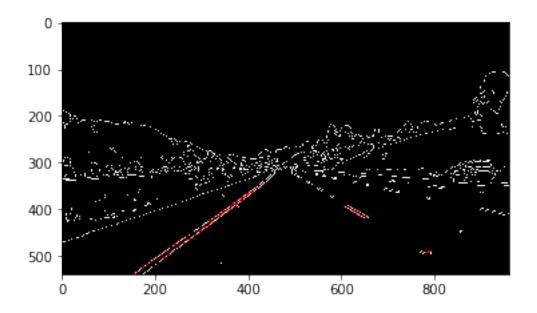


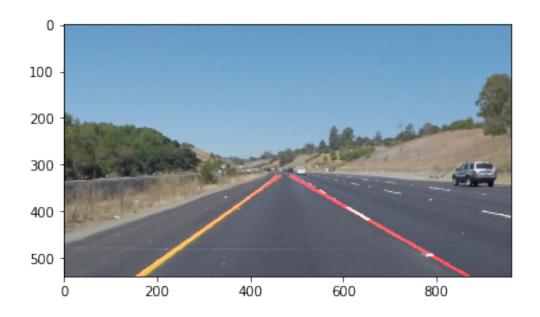


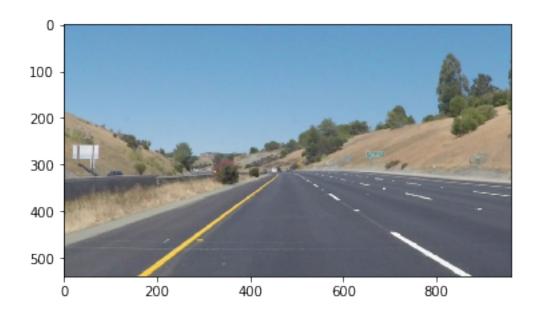


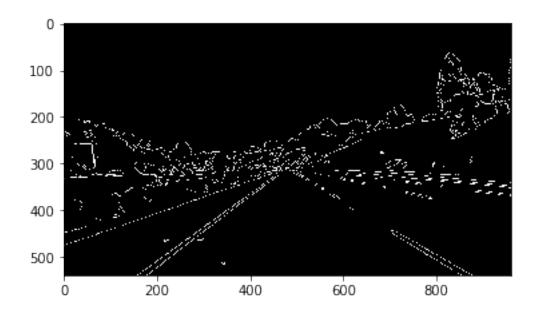


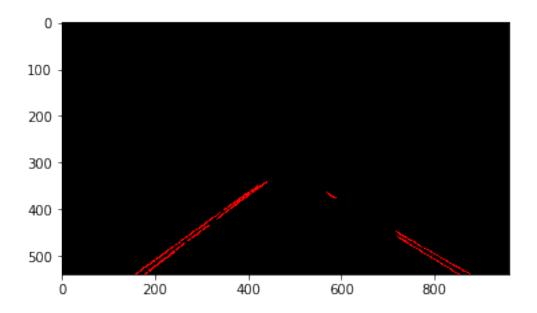


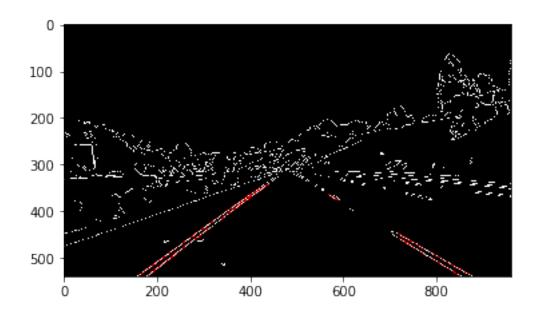


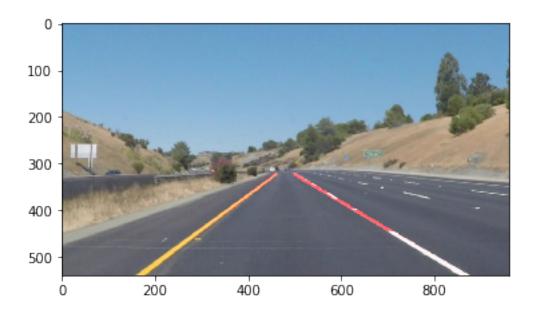


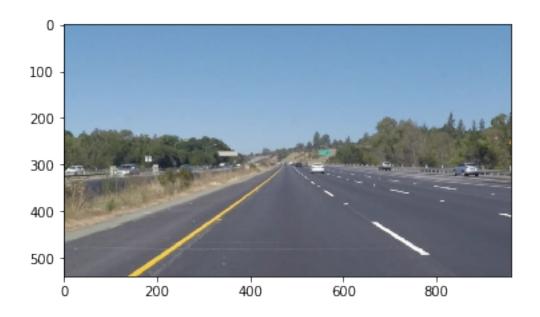


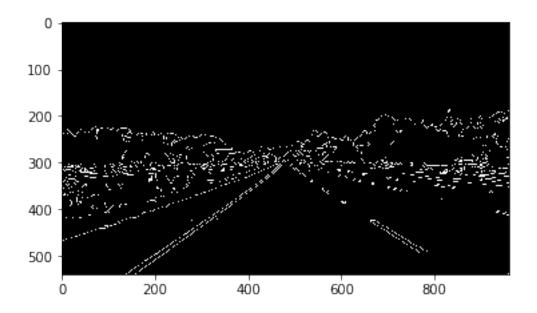


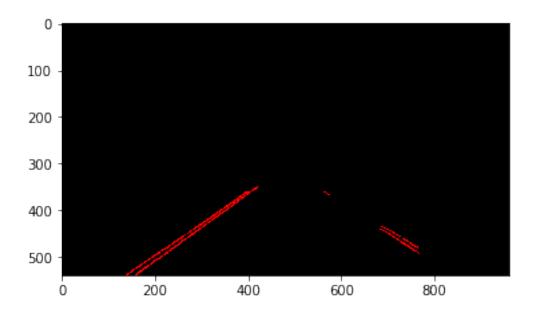


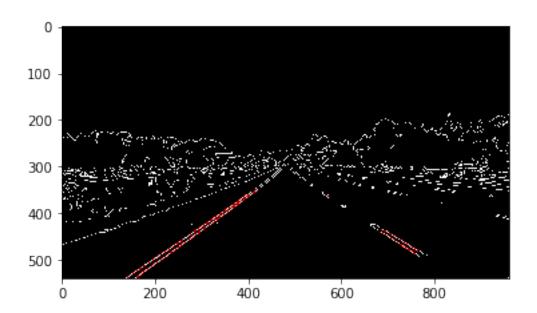


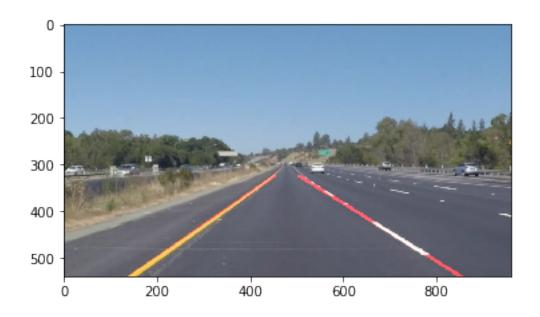




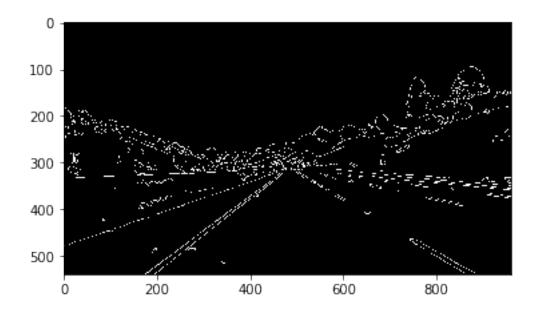


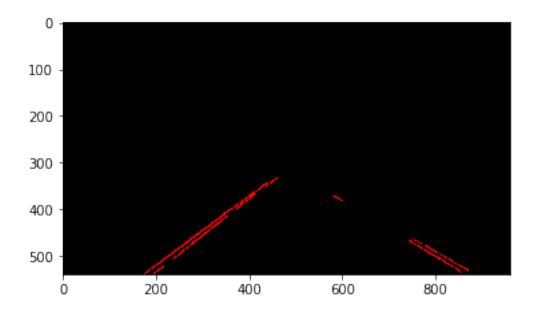


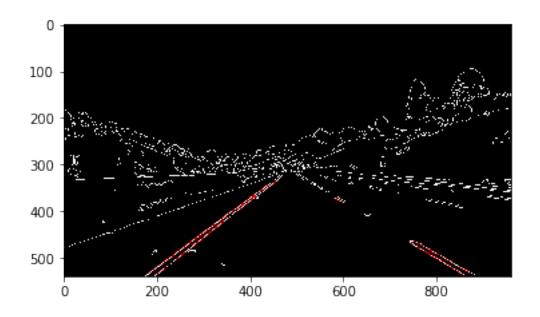


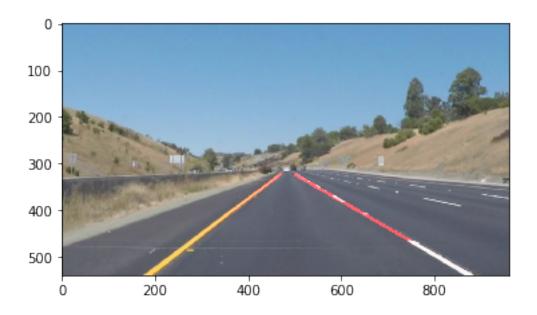












1.7 Build a Lane Finding Pipeline

Build the pipeline and run your solution on all test_images. Make copies into the test_images_output directory, and you can use the images in your writeup report.

Try tuning the various parameters, especially the low and high Canny thresholds as well as the Hough lines parameters.

1.8 Test on Videos

You know what's cooler than drawing lanes over images? Drawing lanes over video!

We can test our solution on two provided videos:

```
solidWhiteRight.mp4
solidYellowLeft.mp4
```

Note: if you get an import error when you run the next cell, try changing your kernel (select the Kernel menu above --> Change Kernel). Still have problems? Try relaunching Jupyter Notebook from the terminal prompt. Also, check out this forum post for more troubleshooting tips.

If you get an error that looks like this:

```
NeedDownloadError: Need ffmpeg exe.
You can download it by calling:
imageio.plugins.ffmpeg.download()
```

Follow the instructions in the error message and check out this forum post for more troubleshooting tips across operating systems.

Let's try the one with the solid white lane on the right first ...

```
100%|| 221/222 [00:14<00:00, 18.62it/s]

[MoviePy] Done.
[MoviePy] >>>> Video ready: test_videos_output/solidWhiteRight.mp4

CPU times: user 7.11 s, sys: 2.49 s, total: 9.6 s
Wall time: 16.1 s
```

Play the video inline, or if you prefer find the video in your filesystem (should be in the same directory) and play it in your video player of choice.

1.9 Improve the draw_lines() function

At this point, if you were successful with making the pipeline and tuning parameters, you probably have the Hough line segments drawn onto the road, but what about identifying the full extent of the lane and marking it clearly as in the example video (P1_example.mp4)? Think about defining a line to run the full length of the visible lane based on the line segments you identified with the Hough Transform. As mentioned previously, try to average and/or extrapolate the line segments you've detected to map out the full extent of the lane lines. You can see an example of the result you're going for in the video "P1_example.mp4".

Go back and modify your draw_lines function accordingly and try re-running your pipeline. The new output should draw a single, solid line over the left lane line and a single, solid line over the right lane line. The lines should start from the bottom of the image and extend out to the top of the region of interest.

Now for the one with the solid yellow lane on the left. This one's more tricky!

1.10 Writeup and Submission

If you're satisfied with your video outputs, it's time to make the report writeup in a pdf or mark-down file. Once you have this Ipython notebook ready along with the writeup, it's time to submit for review! Here is a link to the writeup template file.

1.11 Optional Challenge

Try your lane finding pipeline on the video below. Does it still work? Can you figure out a way to make it more robust? If you're up for the challenge, modify your pipeline so it works with this video and submit it along with the rest of your project!

```
In [78]: challenge_output = 'test_videos_output/challenge.mp4'
         clip2 = VideoFileClip('test_videos/challenge.mp4')
         challenge_clip = clip2.fl_image(process_image)
         %time challenge_clip.write_videofile(challenge_output, audio=False)
[MoviePy] >>>> Building video test_videos_output/challenge.mp4
[MoviePy] Writing video test_videos_output/challenge.mp4
100%|| 251/251 [00:42<00:00, 5.71it/s]
[MoviePy] Done.
[MoviePy] >>>> Video ready: test_videos_output/challenge.mp4
CPU times: user 20.1 s, sys: 6.49 s, total: 26.6 s
Wall time: 47.2 s
In [ ]: HTML("""
        <video width="960" height="540" controls>
          <source src="{0}">
        </video>
        """.format(challenge_output))
```