

# LGBIO2060: Modelling of biological systems

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## *Session 5 : Kalman filter*

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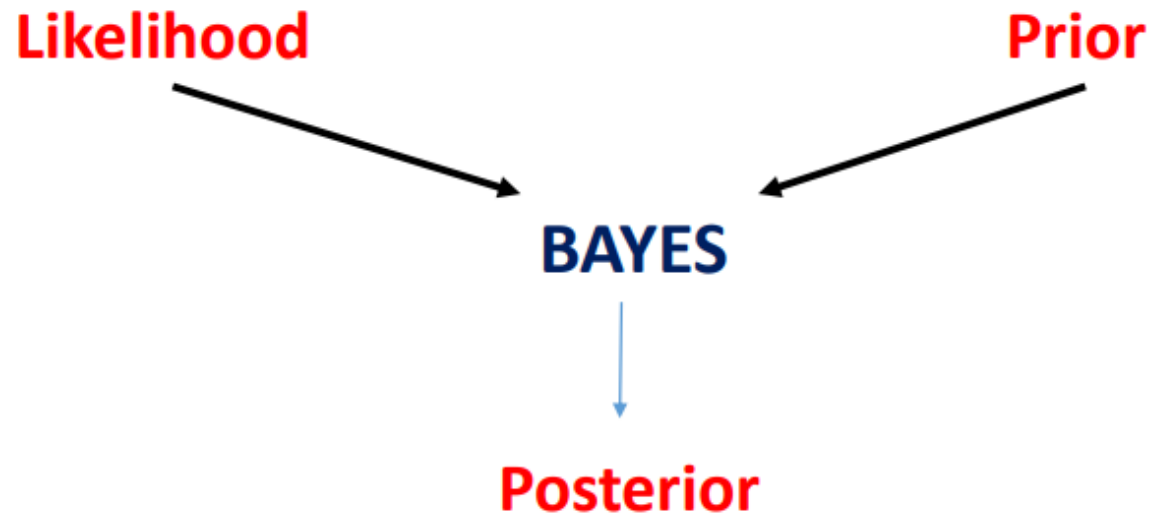
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# What have we seen until now ?

- Sensory inputs are noisy, delayed and uncertain
- For a given stimulus, we end up with a distribution of probable true location of the latent state (=the likelihood)
- If we have prior knowledge of how the system works we can have some additional information (=the prior)

# Bayes Theorem



Worked for a discrete stimulus and prior!  
What about continuously varying stimuli???

# Dynamical system

A dynamical system (DS) can be described by its dynamics :

$$\dot{x}(t) = Ax(t) + noise(t)$$

$$x[t + 1] = Ax[t] + noise[t]$$

!!! The state  $x$  can be a vector (for example we track  $x$ - and  $y$ - positions of the fly)

# Dynamical system-Observation

Consider the discrete LDS :

$$x[t + 1] = Ax[t] + noise[t]$$

Sensory inputs => We cannot know  $x$  exactly, we have to observe it

$$y[t] = Hx[t] + observation\_noise[t]$$

# Kalman filter

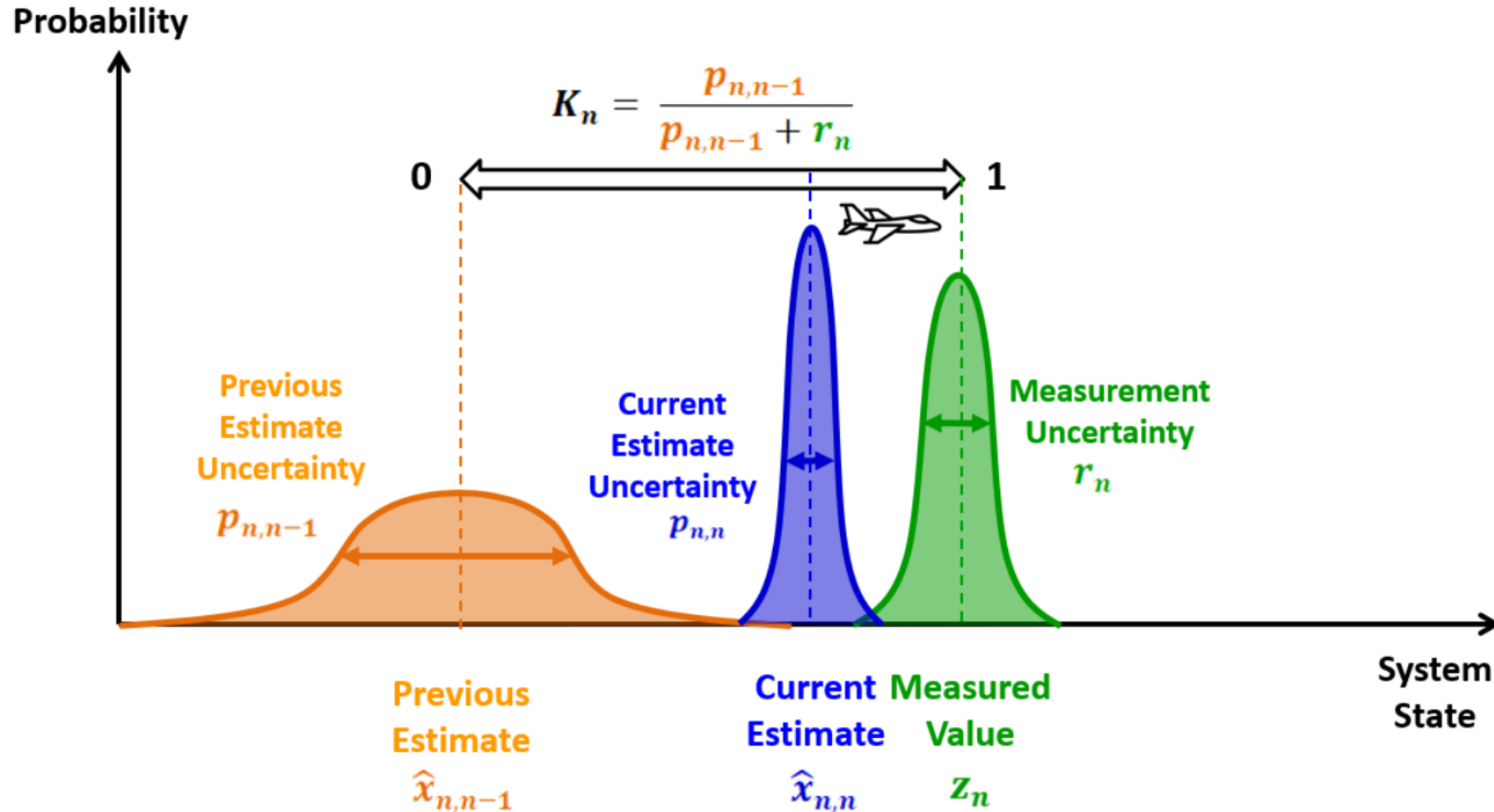
At every time step, combines likelihood and prior with weighting factor related to the trust in these two

$$\hat{x}[t + 1] = trust_{prior}x_{prior} + trust_{likelihood}x_{likelihood}$$

$$\hat{x}[t + 1] = A\hat{x}[t] + K[t](y[t] - H\hat{x}[t])$$

$K$  is the kalman gain evaluated at that time (this is the weighting factor), computed recursively

# Example : plane position



# Exercise session

- Model 2D dynamical system
- Kalman 1D : Intuition
- Bonus : Kalman with the 2D model