Graham ART385

Project 1: The Hungry Caterpillar

2/27/20

Assignment:

Create a project that is applicable to an audience

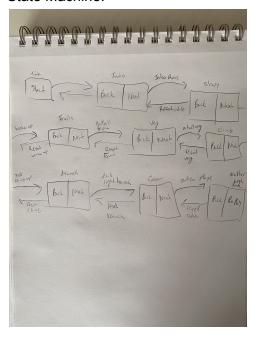
Audience:

Kids!

Hand drawn sketches:



State Machine:



Reflection:

I had a lot of fun with this project! Working with kids is something that I love doing so it really helped me want to make this project look great. For the coding side of it, it was a breeze. The hardest part was getting the bubble to grow and shrink but we did something similar in class so that knowledge helped a lot. The design side of the project was definitely harder for me given my lack of training but I had a lot of fun with that too. I definitely took some shortcuts as opposed to what I originally planned but this project was ambitious to start with so I think it turned out well in the end.