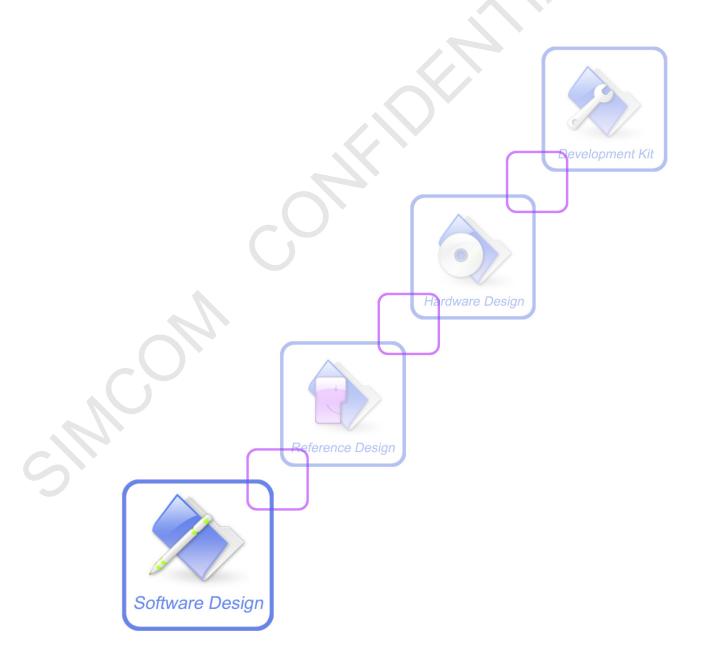


SIM7500\_SIM7600 Series\_MQTT\_ATC\_V1.01



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# **Version History**

Data	Version	Description of change	Author
2017-05-25	V1.00	New Version	
2017-06-21	V1.01	Modify SIM PING value	Yueying.ding
2017-06-26	V1.01	Modify AT+CMQTTDISC	Yueying.ding

## **SCOPE**

This document describes how to use the MQTT function of SIM7500/SIM7600 series module through AT commands.

The develop software refer to MQTT V3.1.

This document is subject to change without notice at any time.



#### 1 Introduction

MQ Telemetry Transport (MQTT) is a lightweight broker-based publish/subscribe messaging protocol designed to be open, simple, lightweight and easy to implement. This document apply to MQTT V3.1.

#### 2 AT commands

#### 2.1 AT+CMQTTSTART Open network

#### **Description**

This command is used to open the network.

SIM PIN	References
YES	Vendor

### **Syntax**

Execution Command	Responses
AT+CMQTTSTART	OK
	+CMQTTSTART: <result></result>
	+CMQTTSTART: <result></result>
	OK
	[+CMQTTSTART: <result>]</result>
	ERROR

## **Defined values**

< result >

Refer to "Return code" chapter.





OK

+CMQTTSTART: 8

#### 2.2 AT+CMQTTSTOP Close network

### **Description**

This command is used to close the network. You should disconnect all of client's connection before executing this command.

SIM PIN	References
YES	Vendor

### **Syntax**

Execution Command	Responses
AT+CMQTTSTOP	+CMQTTSTOP: <result> OK</result>
	OK +CMQTTSTOP: <result></result>
	[+CMQTTSTOP: <result>]</result>
	ERROR

### **Defined values**

```
< result >
Refer to "Return code" chapter.
```

```
AT+CMQTTSTOP
+CMQTTSTOP: 0

OK
AT+CMQTTSTOP
+CMQTTSTOP: 9

OK
```



#### 2.3 AT+CMQTTACCQ Acquire a client

### **Description**

This command is used to acquire a client.

SIM PIN	References
YES	Vendor

### **Syntax**

Test Command	Responses	
AT+CMQTTACCQ=?	+CMQTTACCQ: max clientID len>)	(0- <max_client_index>),(1-&lt;</max_client_index>
	OK	
	OR	·
Read Command	Responses	
AT+CMQTTACCQ?	[+CMQTTACCQ: <client_index>, &lt;</client_index>	<pre><cli>clientID&gt;<cr><lf></lf></cr></cli></pre>
	[+CMQTTACCQ: <client_index>, &lt;</client_index>	<pre><cli>clientID&gt;<cr><lf>]]</lf></cr></cli></pre>
	OK	
Write Command	Responses	
AT+CMQTTACCQ= <client< td=""><td>OK</td><td></td></client<>	OK	
_index>, <clientid></clientid>	+CMQTTACCQ: <client index="">,<re< td=""><td>ecult&gt;</td></re<></client>	ecult>
	civity i meet, senent_macks, si	Cour
	ERROR	

## **Defined values**

```
<cli>client_index>
a numeric parameter that identifies a client. The range of permitted values is 0 to 1.
<max_client_index>
a numeric parameter that identifies the max client index.
< clientID >
The UTF-encoded string. It specifies a unque identifier for the client. The string length is from 1 to 23.
< max_clientID_len>
23 - The max length of <clientID> string.
<result>
Refer to "Return code" chapter.
```



AT+CMQTTACCQ=0,"client c"

OK

#### 2.4 AT+CMQTTREL Release a client

### **Description**

This command is used to release a client.

SIM PIN	References
YES	Vendor

#### **Syntax**

Test Command	Responses
AT+CMQTTREL=?	+CMQTTREL: (0- <max_client_index>)</max_client_index>
Read Command	Responses
AT+CMQTTREL?	OK
Write Command	Responses
AT+CMQTTREL	OK
= <cli>elient_index&gt;</cli>	+CMQTTREL: <client_index>,<result></result></client_index>
	ERROR

#### **Defined values**

```
<cli><cli>index>
a numeric parameter that identifies a client. The range of permitted values is 0 to 1.
<max_client_index>
a numeric parameter that identifies the max client index.
<result>
Refer to "Return code" chapter.
```

```
AT+CMQTTREL=0

OK

AT+CMQTTREL=0

+CMQTTREL: 0,12

ERROR
```



#### 2.5 AT+CMQTTWILLTOPIC Set the will topic

### **Description**

This command is used to set will topic for the messege.

SIM PIN	References
YES	Vendor

### **Syntax**

Test Command	Responses
AT+CMQTTWILLTOPIC=?	+CMQTTWILLTOPIC:
	(0- <max_client_index>),(1-<max_topic_len>)</max_topic_len></max_client_index>
	OK
Read Command	Responses
AT+CMQTTWILLTOPIC?	OK
Write Command	Responses
AT+CMQTTWILLTOPIC=	OK
<cli>dent_index&gt;,<req_len< li=""></req_len<></cli>	+CMQTTWILLTOPIC: <client index="">,<result></result></client>
gth>	_ " , " , " , " , " , " , " , " , " , "
	ERROR

#### **Defined values**

<cli>index>

a numeric parameter that identifies a client. The range of permitted values is 0 to 1.

<max client index>

a numeric parameter that identifies the max client index.

<max\_topic\_len>

The max length of will topic. The value is 1024

<req\_length>

The length of input topic. The will topic should be UTF-encoded string. The range is from 1 to 1024.

<result>

Refer to "Return code" chapter.

#### **Examples**

#### AT+CMQTTWILLTOPIC=0,10

>



#### 2.6 AT+CMQTTWILLMSG Set will message

#### **Description**

This command is used to set will message for the publish message.

SIM PIN	References
YES	Vendor

### **Syntax**

Test Command	Responses
AT+CMQTTWILLMSG=?	+CMQTTWILLMSG:
	(0- <max_client_index>),(1-<max_willmsg_len>),(0-2)</max_willmsg_len></max_client_index>
	OK
Read Command	Responses
AT+CMQTTWILLMSG?	OK
Write Command	Responses
AT+CMQTTWILLMSG= <cl< td=""><td>OK</td></cl<>	OK
ient_index>, <req_length>,<q< td=""><td>+CMQTTWILLMSG: <client index="">,<result></result></client></td></q<></req_length>	+CMQTTWILLMSG: <client index="">,<result></result></client>
os>	_ ", ""
	ERROR

#### **Defined values**

<cli>index>

a numeric parameter that identifies a client. The range of permitted values is 0 to 1.

<max client index>

a numeric parameter that identifies the max client index.

<max willmsg len>

The max length of will message. The value is 10240

<req\_length>

The length of input will message. The will message should be UTF-encoded string. The range is from 1 to 10240.

<qos>

The gos value of the will message. The range is from 0 to 2.

<result>

Refer to "Return code" chapter.

#### **Examples**

AT+CMQTTWILLMSG=0,56,1



2.7 AT+CMQTTCNCTTIMEOUT Set retry timeout for connection

### **Description**

This command is used to set the timeout interval value for connection.

SIM PIN	References
YES	Vendor

### **Syntax**

Test Command	Responses
AT+CMQTTCNCTTIMEOUT	+CMQTTRETCNCTTIMEOUT:
=?	(0- <max_client_index>),(10-<max_interval>)</max_interval></max_client_index>
	OK
Read Command	Responses
AT+	+ CMQTTCNCTTIMEOUT: <client_index>[,<interval>]</interval></client_index>
CMQTTCNCTTIMEOUT?	[+CMQTTCNCTTIMEOUT: <client_index>[,<interval>]]</interval></client_index>
	OK
Write Command	Responses
AT+	OK
CMQTTCNCTTIMEOUT	ERROR
= <cli>eint_index&gt;,<interval></interval></cli>	

#### **Defined values**

<cli>index>

a numeric parameter that identifies a client. The range of permitted values is 0 to 1.

<max client index>

a numeric parameter that identifies the max client index.

<max interval >

The max connect timeout interval value. The value is 180.

<interval >

The timeout interval value for connection. The range is from 10 to 180, 0 is not set the timeout value. The default value is 0.

#### **Examples**

AT+ CMQTTCNCTTIMEOUT=0,60

OK

#### 2.8 AT+CMQTTCONNECT Connect to the server

### **Description**

This command is used to establish connection to the server.

SIM PIN	References
YES	Vendor

#### **Syntax**

T C 1	D. A. Carlotte and
Test Command	Responses
AT+CMQTTCONNECT=?	+CMQTTCONNECT:
	(0- <max client="" index="">),(<min len="" srvaddr="">-<max len="" srvaddr="">)</max></min></max>
	,(0- <max keepalive="" time="">),(0-1)</max>
	,(0 111111_1100_111110 ),(0 1)
	O.V.
	OK
Read Command	Responses
AT+CMQTTCONNECT?	+CMQTTCONNECT:
	<pre><cli>client index&gt;[,<server addr="">,<keepalive time="">,<clean session="">[</clean></keepalive></server></cli></pre>
	, <user name="">[,<pass word="">]]]</pass></user>
	, med_mare [, past_mest ]]]
	O.V.
	OK
Write Command	Responses
AT+CMQTTCONNECT= <c< td=""><td>OK</td></c<>	OK
<pre>lient_index&gt;,<server_addr>,</server_addr></pre>	
<keepalive_time>,<clean_se< td=""><td>+CMQTTCONNECT: <client_index>,<result></result></client_index></td></clean_se<></keepalive_time>	+CMQTTCONNECT: <client_index>,<result></result></client_index>
ssion>[, <user_name>[,<pass< td=""><td>+CMQTTCONNECT: <client index="">,<result></result></client></td></pass<></user_name>	+CMQTTCONNECT: <client index="">,<result></result></client>
word>]]	Cinquitediabet. whom many, acoust
	The on
	ERROR

#### **Defined values**

<cli>index>

a numeric parameter that identifies a client. The range of permitted values is 0 to 1.

<max\_client\_index>

a numeric parameter that identifies the max client index.

<server\_addr>

The string that described the server address and port. The range of the string length is 9 to 256. The string should be like this "tcp://116.247.119.165:5141", must begin with "tcp://". If the <server\_addr> not include the port, the default port is 1883.



#### <min srvaddr len>

The min length of server address, the value is 9.

<max srvaddr len>

The max length of server address, the value is 256.

<keepalive time>

The Keep Alive timer, measured in seconds, defines the maximum time interval between messages received from a client. The range is from 1s to 64800s (18 hours).

<max keepalive time>

The max interval value of the keep alive timer

<clean session >

The clean session flag.

0 - the server must store the subscriptions of the client after it disconnects. This includes continuing to store QoS 1 and QoS 2 messages for the subscribed topics so that they can be delivered when the client reconnects. The server must also maintain the state of in-flight messages being delivered at the point the connection is lost. This information must be kept until the client reconnects.

1 - the server must discard any previously maintained information about the client and treat the connection as "clean". The server must also discard any state when the client disconnects.

```
< user name >
```

The user name identifies the name of the user who is connecting, which can be used for authentication. The string length is from 1 to 12.

#### <pass\_word>

The password corresponding to the user who is connecting, which can be used for authentication.

The string length is from 1 to 12.

<result>

Refer to "Return code" chapter.

#### **Examples**

```
AT+CMQTTCONNECT=0,"tcp://116.247.119.165:5141",20,1,"username","password"

OK

+CMQTTCONNECT: 0,0
```

#### 2.9 AT+CMQTTDISC Disconnect from the server

#### Description

This command is used to disconnect from a client to a server.

SIM PIN	References
YES	Vendor



#### **Syntax**

Test Command	Responses
AT+CMQTTDISC=?	+CMQTTDISC: (0- <max_client_index>),(0, 60-180)</max_client_index>
	OK
Read Command	Responses
AT+CMQTTDISC?	[+CMQTTDISC: <client_index>, <disc_state><cr><lf></lf></cr></disc_state></client_index>
	[+CMQTTDISC: <client_index>, <disc_state><cr><lf>]]</lf></cr></disc_state></client_index>
	ОК
Write Command	Responses
AT+CMQTTDISC= <client_i ndex="">,<timeout></timeout></client_i>	OK
	+CMQTTDISC: <client_index>,<result></result></client_index>
	+CMQTTDISC: <client_index>,<result></result></client_index>
	ERROR

#### **Defined values**

<cli>index>

a numeric parameter that identifies a client. The range of permitted values is 0 to 1.

<max client index>

a numeric parameter that identifies the max client index.

<timeout>

a numeric parameter that set timeout value for disconnection. The unit is second. The range is 60s to 180s. The default value is 0s (not set the timeout value).

<disc\_state>

1 - disconnection

0 - connection

<result>

Refer to "Return code" chapter.

### **Examples**

AT+CMQTTDISC=0, 120

**OK** 

+CMQTTDISC: 0,0



#### 2.10 AT+CMQTTTOPIC Set publishing topic

### **Description**

This command is used to set publishing topic for the client.

SIM PIN	References
YES	Vendor

### **Syntax**

Test Command	Responses
AT+CMQTTTOPIC=?	+CMQTTTOPIC: (0- <max_client_index>),(1-<max_topic_len>)</max_topic_len></max_client_index>
	ОК
Read Command	Responses
AT+CMQTTTOPIC?	OK
Write Command	Responses
AT+CMQTTTOPIC= <client< td=""><td>OK</td></client<>	OK
_index>, <req_length><cr></cr></req_length>	+CMQTTTOPIC: <cli>ent_index&gt;,<result></result></cli>
data for send	
	ERROR

#### **Defined values**

<cli>index>

a numeric parameter that identifies a client. The range of permitted values is 0 to 1.

<max client index>

a numeric parameter that identifies the max client index.

<max topic len>

a numeric parameter that identifies the max length of topic. The value is 1024.

<req\_length>

a numeric parameter that identifies the length of input topic. The topic should be UTF-encoded string. The length is from 1 to 1024.

<result>

Refer to "Return code" chapter.

### **Examples**

AT+CMQTTTOPIC=0,13



#### 2.11 AT+CMQTTPAYLOAD Set publishing message

#### **Description**

This command is used to set publishing message for the client.

SIM PIN	References
YES	Vendor

### **Syntax**

Test Command	Responses
AT+CMQTTPAYLOAD=?	+CMQTTPAYLOAD: (0- <cli>index&gt;),(1-<max_pubmsg_len>)</max_pubmsg_len></cli>
	OK
Read Command	Responses
AT+CMQTTPAYLOAD?	OK
Write Command	Responses
AT+CMQTTPAYLOAD= <c< td=""><td>OK</td></c<>	OK
lient_index>, <req_length>&lt;</req_length>	+CMQTTPAYLOAD: <client index="">,<result></result></client>
CR>data for send	_ , , , , , ,
	ERROR

#### **Defined values**

<cli>index>

a numeric parameter that identifies a client. The range of permitted values is 0 to 1.

<max client index>

a numeric parameter that identifies the max client index.

<max pubmsg len >

a numeric parameter that identifies the max length of publish message. The value is 10240.

<req\_length>

a numeric parameter that identifies the length of input message. The message should be UTF-encoded string. The length is from 1 to 10240.

<result>

Refer to "Return code" chapter.

#### **Examples**

AT+CMQTTPAYLOAD=0,62.

>



#### 2.12 AT+CMQTTPUB Send a PUBLISH message to server

#### **Description**

This command is used to publish a message. You should set this command after you set the publishing topic and message. If the result of publish topic is fail, the client will be disconnect and user need to connect again.

SIM PIN	References
YES	Vendor

#### **Syntax**

Test Command	Responses
AT+CMQTTPUB=?	+CMQTTPUB:
	(0- <max_client_index>),(0-<max_qos>),(1-<max_publish_interval< td=""></max_publish_interval<></max_qos></max_client_index>
	>),(0-1),(0-1)
	OK
Read Command	Dagmangag
	Responses
AT+CMQTTPUB?	OK
Write Command	Responses
AT+CMQTTPUB= <client_i< td=""><td>OK</td></client_i<>	OK
ndex>, <qos>,<publish_inter< td=""><td></td></publish_inter<></qos>	
val>[, <retained>[,<dup>]]</dup></retained>	+CMQTTPUB: <client_index>,<result></result></client_index>
	+CMQTTPUB: <client index="">,<result></result></client>
	ERROR

#### **Defined values**

<cli>index>

a numeric parameter that identifies a client. The range of permitted values is 0 to 1.

<max client index>

a numeric parameter that identifies the max client index.

< gos>

The publish message's qos. The range is from 0 to 2.

< max\_qos>

The max publish message's qos value.

< publish interval >

The publishing timeout interval value, from the time client send PUBLISH to client receive the first response. The range is from 1s to  $\underline{180}$ s.

< max\_publish\_interval >

The max publishing timeout interval value.



#### < retained>

The Retain flag of the publish message. The value is 0 or 1. The default value is 0. When a client sends a PUBLISH to a server, if the Retain flag is set (1), the server should hold on to the message after it has been delivered to the current subscribers.

#### < dup>

The dup flag to the message. The value is 0 or 1. The default value is 0. The flag is set when the client or server attempts to re-deliver a message.

#### <result>

Refer to "Return code" chapter.

#### **Examples**

```
AT+CMQTTPUB=0,1,60
OK
+CMQTTPUB: 0,0
```

#### 2.13 AT+CMQTTSUBTOPIC Set one topic for SUBSCRIBE message

#### **Description**

This command is used to set one topic for subscribing. You would set this command repeatedly for more than one subscribing topic.

SIM PIN	References	
YES	Vendor	

#### **Syntax**

Test Command	Responses
AT+CMQTTSUBTOPIC=?	+CMQTTSUBTOPIC:
	(0- <max_client_index>),(1-<max_subtopic_len>),(0-2)</max_subtopic_len></max_client_index>
	OK
Read Command	Responses
AT+CMQTTSUBTOPIC?	OK
Write Command	Responses
AT+CMQTTSUBTOPIC	OK
= <cli>ent_index&gt;,<reqlength< td=""><td></td></reqlength<></cli>	
>, <qos><cr>data for</cr></qos>	+CMQTTSUBTOPIC: <cli>ent_index&gt;,<result></result></cli>
send	+CMQTTSUBTOPIC: <client_index>,<result></result></client_index>
	ERROR



#### **Defined values**

<cli>index>

a numeric parameter that identifies a client. The range of permitted values is 0 to 1.

<max client index>

a numeric parameter that identifies the max client index.

< qos>

The publish message's qos. The range is from 0 to 2.

<reqLength>

The input length of subscribe message. The range is from 1 to 1024.

< max\_subtopic\_len >

The max length of subtopic message.

<result>

Refer to "Return code" chapter.

### **Examples**

AT+CMQTTSUBTOPIC=0,9,1

>

### 2.14 AT+CMQTTSUB Send SUBSCRIBE message to server

## **Description**

This command is used to subscribe message for the client.

SIM PIN	References	
YES	Vendor	

### **Syntax**

Test Command	Responses
AT+CMQTTSUB=?	+CMQTTSUB:
	(0- <max_client_index>),(1-<max_subtopic_len>),(0-2),(0-1)</max_subtopic_len></max_client_index>
	OK
Read Command	Responses
AT+CMQTTSUB?	OK
Write Command	Responses
/* subcribe one topic*/	OK
AT+CMQTTSUB= <client_i< td=""><td></td></client_i<>	
ndex>, <reqlength>,<qos>[,</qos></reqlength>	+CMQTTSUB: <client_index>,<result></result></client_index>



<dup>]</dup>	+CMQTTSUB: <client_index>,<result></result></client_index>
<cr>data for send</cr>	
	ERROR
/* subcribe one or more topics	
which be set by	
AT+CMQTTSUBTOPIC*/	
AT+CMQTTSUB= <client_i< td=""><td></td></client_i<>	
ndex>[, <dup>]</dup>	

#### **Defined values**

```
<cli><cli>index>
a numeric parameter that identifies a client. The range of permitted values is 0 to 1.
<max_client_index>
```

a numeric parameter that identifies the max client index.

<reqLength>

The input length of subscribe message. The range is from 1 to 1024.

<max\_subtopic\_len>

The max input length of subscribe topic.

< qos>

The publish message's qos. The range is from 0 to 2.

< dup>

The dup flag to the message. The value is 0 or 1. The default value is 0. The flag is set when the client or server attempts to re-deliver a message.

<result>

Refer to "Return code" chapter.

#### **Examples**

```
AT+CMQTTSUB=0,9,1,1
>
AT+CMQTTSUB=0
OK
+CMQTTSUB: 0,0
```

#### 2.15 AT+CMQTTUNSUBTOPIC Set one topic for unsubscribe message

#### **Description**

This command is used to set one topic for unsubscribing. You would set this command repeatedly for more than one unsubscribing topic.

SIM PIN References



YES Vendor

### **Syntax**

Test Command	Responses
AT+CMQTTUNSUBTOPIC	+CMQTTUNSUBTOPIC:
=?	(0- <max_client_index>),(1-<max_unsubtopic_len>)</max_unsubtopic_len></max_client_index>
	OK
Read Command	Responses
AT+CMQTTUNSUBTOPIC	OK
?	
Write Command	Responses
AT+CMQTTUNSUBTOPIC = <cli>et index&gt;,<reqlength< td=""></reqlength<></cli>	OK
> <cr>data for send</cr>	+CMQTTUNSUBTOPIC: <cli>client_index&gt;,<result></result></cli>
	+CMQTTUNSUBTOPIC: <cli>client_index&gt;,<result></result></cli>
	ERROR

#### **Defined values**

```
<cli><cli>client_index>
a numeric parameter that identifies a client. The range of permitted values is 0 to 1.
<max_client_index>
a numeric parameter that identifies the max client index.
<reqLength>
The input length of unsubscribe message. The range is from 1 to 1024.
<max_unsubtopic_len>
The max input length of unsubscribe message.
<result>
Refer to "Return code" chapter.
```

## **Examples**

AT+CMQTTUNSUBTOPIC=0,11 >

### 2.16 AT+CMQTTUNSUB Send UNSUBSCRIBE message to server

## Description



This command is used to unsubscribe topic for the client.

SIM PIN	References
YES	Vendor

### **Syntax**

Test Command	Responses
AT+CMQTTUNSUB=?	+CMQTTUNSUB:
	(0- <max_client_index>),(1-<max_unsubtopic_len>),(0-1)</max_unsubtopic_len></max_client_index>
	OK
Read Command	Responses
AT+CMQTTUNSUB?	OK
Write Command	Responses
/*unsubcribe one topic*/	OK
AT+CMQTTUNSUB= <clien< td=""><td></td></clien<>	
t_index>, <reqlength>[,<dup< td=""><td>+CMQTTUNSUB: <client_index>,<result></result></client_index></td></dup<></reqlength>	+CMQTTUNSUB: <client_index>,<result></result></client_index>
>] <cr>data for send</cr>	+CMQTTUNSUB: <client index="">,<result></result></client>
/*unsubcribe one or more	ERROR
topics which be set by	
AT+CMQTTUNSUBTOPIC*	
/	
AT+CMQTTUNSUB= <clien< td=""><td></td></clien<>	
t_index>[, <dup>]</dup>	

### **Defined values**

<cli>index>

a numeric parameter that identifies a client. The range of permitted values is 0 to 1.

<max client index>

a numeric parameter that identifies the max client index.

<reqLength>

The input length of unsubscribe message. The range is from 1 to 1024.

<max unsubtopic len>

The max input length of unsubscribe message.

< dup>

The dup flag to the message. The value is 0 or 1. The default value is 0. The flag is set when the client or server attempts to re-deliver a message.

<result>

Refer to "Return code" chapter.



AT+CMQTTUNSUB=0,11,0	
>	
AT+CMQTTUNSUB=0	
OK	
+CMQTTUNSUB: 0,0	

## **2.17 MQTT URC**

### 2.17.1 Disconnect passively

Grammar	Description
+CMQTTCONNLOST:	When client disconnect passively,
<cli>dient_index&gt;,<cause><cr><lf></lf></cr></cause></cli>	URC "+CMQTTCONNLOST" will be
	reported, then user need to connect
	MQTT server again.

#### **Defined values**

<cli>client_index&gt;</cli>		
a numeric parameter that identifies a client. The range of permitted values is 0 to 1.		
<cause></cause>		
The cause of disconnection.		
1 – socket is closed passively.		
2 – socket is reset.		
3 – network is closed.		

# 2.17.2 Receive topic published by MQTT server

Grammar	Description
/* If a client subscribes to one or more topics, any	If a client subscribes to one or
message published to those topics are sent by the server	more topics, any message published to
to the client */	those topics are sent by the server to
<cr><lf>+CMQTTRXSTART:</lf></cr>	the client. The following URC is used
<cli>dent_index&gt;,<topic_total_len>,<payload_total_len></payload_total_len></topic_total_len></cli>	for transmitting the message published
<cr><lf></lf></cr>	from server to client.
<cr><lf>+CMQTTRXTOPIC:</lf></cr>	1) +CMQTTRXSTART:
<cli>dent_index&gt;,<sub_topic_len><cr><lf><sub_topic_len></sub_topic_len></lf></cr></sub_topic_len></cli>	<cli>dent_index&gt;,<topic_total_len>,<pa< td=""></pa<></topic_total_len></cli>
>	yload_total_len>



```
/*for long topic, split to multiple packets to report*/
[<CR><LF>+CMQTTRXTOPIC:
<cli>client_index>,<sub_topic_len><CR><LF><sub_topic
>]
<CR><LF>+CMQTTRXPAYLOAD:
<cli>client_index>,<sub_payload_len><CR><LF><sub_pa
yload>
/*for long payload, split to multiple packets to report*/
[<CR><LF>+CMQTTRXPAYLOAD:
<cli>client_index>,<sub_payload_len><CR><LF><sub_pa
yload>]
<CR><LF>+CMQTTRXPAYLOAD:
<cli>client_index>,<sub_payload_len><CR><LF><sub_pa
yload>]
<CR><LF>+CMQTTRXEND: <cli>client_index>
```

At the beginning of receiving published message, the module will send this command to user, and indicate client index <cli>index>, the topic total length <topic total len> with and the total with payload length <payload total len>.

2) +CMQTTRXTOPIC: <client\_index>,<sub\_topic\_len>\r\n<s ub topic>

After the command "+CMQTTRXSTART" received, the module will send second command to user, and indicate client index with <cli>client\_index>, the topic packet length with <sub\_topic\_len> and the topic content with <sub\_topic> after "\r\n".

For long topic, it will be split to multiple packets to report and the command "+CMQTTRXTOPIC" will be send more than once with the rest of topic content. The sum of <sub\_topic\_len> is equal to <topic total len>.

3) +CMQTTRXPAYLOAD:
<cli>client\_index>,<sub\_payload\_len>\r\n
<sub\_payload>

After the command "+CMQTTRXTOPIC" received, the module will send third command to user, and indicate client index with <cli>client\_index>, the payload packet length with <sub\_payload\_len> and the payload content with <sub\_payload> after "\r\n".

For long payload, the same as "+CMQTTRXTOPIC".

4) +CMQTTRXEND: <client\_index>

At last, the module will send fourth command to user and indicate the topic and payload have been transmitted completely.



#### **Defined values**

```
<cli><cli>a numeric parameter that identifies a client. The range of permitted values is 0 to 1.
<topic_total_len>
The length of topic from MQTT server to client. The range is from 1 to 1024.
<payload_total_len>
the payload total length. The range is from 1 to 10240.
<sub_topic_len>
the topic packet length, The sum of <sub_topic_len> is equal to <topic_total_len>.
<sub_topic>
the topic content.
<sub_payload_len>
the payload packet length. The sum of <sub_payload_len> is equal to <topic_payload_len>.
<sub_payload>
the payload content.
```

#### **Examples**

```
AT+CMQTTSUB=0,13,1

>MQTT Examples

OK

+CMQTTSUB: 0,0

+CMQTTRXSTART: 1, 13, 12
+CMQTTRXTOPIC: 1, 13

MQTT Examples
+CMQTTRXPAYLOAD: 1, 12

Hello World!
+CMQTTRXEND: 1
```

#### 2.18 Return code



- 9 network not opened.
- 10 client index error.
- 11 no connection.
- 12 invalid parameter.
- 13 not supported operation.
- 14 client is busy.
- 15 require connection fail.
- 16 sock sending fail.
- 17 timeout.
- 18 topic is empty.
- 19 client is used.
- 20 client not acquire resource.
- 21 client not release.
- 22 length out of range.
- 23 network is opened.
- 24 packet fail.
- 25 DNS error.
- 26 socket is closed by server.
- 27 connection refused: unaccepted protocol version.
- 28 connection refused: identifier rejected.
- 29 connection refused: server unavailable.
- 30 connection refused: bad user name or password.
- 31 connection refused: not authorized.

```
Example: connect

AT+CMQTTSTART

OK

+CMQTTSTART: 0

AT+CMQTTACCQ=0,"client c"

OK

AT+CMQTTCONNECT=0,"tcp://116.247.119.165:5141",20,1

OK

+CMQTTCONNECT: 0,0

AT+CMQTTDISC=0,120

OK

+CMQTTDISC: 0,0

AT+CMQTTDISC: 0,0

AT+CMQTTREL=0
```



```
OK.
AT+CMQTTSTOP
+CMQTTSTOP: 0
OK
Example: connect with will topic
AT+CMQTTSTART
OK
+CMQTTSTART: 0
AT+CMQTTACCQ=0,"client c"
OK
AT+CMQTTWILLTOPIC=0,10
>will topic
OK
AT+CMQTTWILLMSG=0,56,1
>you'd better set will topic before setting will message.
OK
AT+CMQTTCONNECT=0,"tcp://116.247.119.165:5141",20,1,"username","password"
OK
+CMQTTCONNECT: 0,0
AT+CMQTTDISC=0,120
OK
+CMQTTDISC: 0,0
AT+CMQTTREL=0
OK
AT+CMQTTSTOP
+CMQTTSTOP: 0
OK
Example: publish topic
AT+CMQTTSTART
OK
+CMQTTSTART: 0
AT+CMQTTACCQ=0,"client c"
OK
AT+CMQTTWILLTOPIC=0,10
>will topic
OK
AT+CMQTTWILLMSG=0,56,1
>you'd better set will topic before setting will message.
```



```
OK.
AT+CMQTTCONNECT=0,"tcp://116.247.119.165:5141",20,1,"username","password"
OK
+CMQTTCONNECT: 0,0
AT+CMQTTPUBTOPIC=0,13
>publish topic
OK
AT+CMQTTPUBMSG=0,62
>you'd better set publish topic before setting publish message.
OK
AT+CMQTTPUB=0,1,60
OK
+CMQTTPUB: 0,0
AT+CMQTTDISC=0,60
OK
+CMQTTDISC: 0,0
AT+CMQTTREL=0
OK
AT+CMQTTSTOP
+CMQTTSTOP: 0
OK
Example: subscribe and unsubscribe
AT+CMQTTSTART
OK
+CMOTTSTART: 0
AT+CMQTTACCQ=0,"client c"
OK
AT+CMQTTWILLTOPIC=0,10
>will topic
OK
AT+CMQTTWILLMSG=0,56,1
>you'd better set will topic before setting will message.
OK.
AT+CMQTTCONNECT=0,"tcp://116.247.119.165:5141",20,1,"username","password"
OK
+CMQTTCONNECT: 0,0
AT+CMQTTSUB=0,9,1,1
```



уууууу

+CMQTTRXEND: 0

```
>subscribe
OK
+CMQTTSUB: 0,0
AT+CMQTTUNSUB=0,9,1
>subscribe
OK
+CMQTTUNSUB: 0,0
AT+CMQTTDISC=0,60
OK
+CMQTTDISC: 0,0
AT+CMQTTREL=0
OK
AT+CMQTTSTOP
+CMQTTSTOP: 0
OK
Example: receive publish message
+CMQTTRXSTART: 0,9,6
+CMQTTRXTOPIC: 0,9
tttttttt
+CMQTTRXPAYLOAD: 0,6
```



Contact us:

## Shanghai SIMCom Wireless Solutions Ltd.

Add: Building A, SIM Technology Building, No.633, Jinzhong Road, Changning

District

200335

Tel: +86 21 3252 3300 Fax: +86 21 3252 3301

URL: <a href="http:/www.sim.com/wm/">http:/www.sim.com/wm/</a>