

# Programming in homotopy type theory and erasing propositions

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# Martin-Löf type theory

- Can be seen as:
  - Logic to do formal mathematics in
  - Can be seen as a programming language
- Agda is an implementation of Martin-Löf type theory extended with pattern matching
- Martin-Löf type theory itself does not have pattern matching, but elimination principles

# Introduction homotopy type theory

- Homotopy type theory studies propositional equality in (intensional) Martin-Löf type theory
- Propositional equality in type theory is a difficult concept:
  - Intensional Martin-Löf type theory
    - Cannot derive function extensionality
$$((f\ g : A \rightarrow B) \rightarrow ((x : A) \rightarrow f\ x \equiv g\ x) \rightarrow f \equiv g)$$
    - Type checking is decidable
  - Extensional Martin-Löf type theory
    - Can derive function extensionality
    - Type checking is undecidable
  - Heterogeneous equality
  - Observational type theory

# Introduction homotopy type theory

- Basic idea: Interpret an equality  $p : x \equiv y$  as a path in a topological space
- Martin-Löf type theory can be interpreted in homotopy theory
- Recent field of study
- Last year: special year at Institute for Advance Study in Princeton
  - Book: *Homotopy type theory: univalent foundations of mathematics*
  - Focus on formalising mathematics
  - Aimed at mathematicians unfamiliar with type theory

# Research question

What is homotopy type theory and why is interesting  
to do programming in?

# Homotopy theory

- *Topology*: study of spaces and *continuous maps* between them
- *Homotopy*: study of *continuous deformations* in topological spaces
- Continuous deformation of point  $x$  into  $y$  is a continuous function:  $p : [0, 1] \rightarrow A$  such that  $p\ 0 = x$  and  $p\ 1 = y$
- Continuous deformations have an interesting structure:
  - There is a constant deformation
  - Can be composed
  - Can be inverted

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  - Can be composed
  - Can be inverted
- The composition satisfies certain properties
- They form a groupoid *up to homotopy* ( $\infty$ -groupoid)

# Identity types

**data** *Id* (*A* : *Type*) (*x* : *A*) : (*y* : *A*) → *Type* **where**  
    *refl* : *Id A x x*

*J* : (*A* : *Type*)  
    → (*x* : *A*)  
    → (*P* : (*y* : *A*) → (*p* : *Id A x y*) → *Type*)  
    → (*c* : *P x x refl*)  
    → (*y* : *A*) → (*p* : *Id A x y*)  
    → *P x y p*



# Identity types

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 $refl : Id\ A\ x\ x$

$Id\ A\ x\ y$  forms an equivalence relation:

- $refl : Id\ A\ x\ x$
- $symm : Id\ A\ x\ y \rightarrow Id\ A\ y\ x$
- $trans : Id\ A\ x\ y \rightarrow Id\ A\ y\ z \rightarrow Id\ A\ x\ z$

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$Id\ A\ x\ y$  is also a groupoid *up to propositional equality*

# Uniqueness of identity proofs

- $Id$  has only one constructor:  $refl$
- Shouldn't all terms of type  $Id\ A\ x\ y$  be equal to each other?

$$UIP : (A : Type) (x\ y : A) (p\ q : Id\ A\ x\ y) \rightarrow Id\ (Id\ A\ x\ y)\ p\ q$$
$$UIP\ A\ x\ .x\ refl\ refl = refl$$

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- Can we prove this using  $J$ ?

## $J$ versus $K$

$$\begin{aligned} J : & (A : \text{Type}) \\ & \rightarrow (x : A) \\ & \rightarrow (P : (y : A) \rightarrow (p : \text{Id } A \times y) \rightarrow \text{Type}) \\ & \rightarrow (c : P \times x \text{ refl}) \\ & \rightarrow (y : A) \rightarrow (p : \text{Id } A \times y) \\ & \rightarrow P \times y p \end{aligned}$$
$$\begin{aligned} K : & (A : \text{Type}) (x : A) (P : \text{Id } A \times x \rightarrow \text{Type}) \\ & \rightarrow P \text{ refl} \\ & \rightarrow (c : \text{Id } A \times x) \\ & \rightarrow P c \end{aligned}$$

## $h$ -propositions and $h$ -sets

- In homotopy theory we classify spaces along their homotopy  $\infty$ -groupoids
- In homotopy type theory we can classify types along their identity types

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- Contractible type:  $\Sigma (center : A) . ((x : A) \rightarrow Id\ A\ center\ x)$ 
  - Example:  $\top$

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  - Example:  $\top$
- $h$ -proposition:  $(x\ y : A) \rightarrow isContractible\ (Id\ A\ x\ y)$ 
  - Examples:  $\top$  and  $\perp$
  - Satisfies *proof irrelevance*:  $(x\ y : A) \rightarrow x \equiv y$



# $h$ -propositions and $h$ -sets

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- In homotopy type theory we can classify types along their identity types
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- $h$ -proposition:  $(x\ y : A) \rightarrow isContractible\ (Id\ A\ x\ y)$ 
  - Examples:  $\top$  and  $\perp$
  - Satisfies *proof irrelevance*:  $(x\ y : A) \rightarrow x \equiv y$
- $h$ -set:  $(x\ y : A) \rightarrow is-hProp\ (Id\ A\ x\ y)$ 
  - Example: *Bool*
  - Satisfies *uniqueness of identity proofs*

## *h*-propositions and *h*-sets

- Are there types that are not *h*-sets, i.e. types that violate uniqueness of identity proofs?
- Higher inductive types

**data** *Circle* : *Type* **where**

*base* : *Circle*

*loop* : *base*  $\equiv$  *base*

*Circle-rec* : (*B* : *Set*)

$\rightarrow$  (*b* : *B*)

$\rightarrow$  (*p* : *b*  $\equiv$  *b*)

$\rightarrow$  *Circle*  $\rightarrow$  *B*

# Univalence

- Univalence:  $(A\ B : \text{Type}) \rightarrow A \simeq B \rightarrow A \equiv B$
- *Type* does not satisfy uniqueness of identity proofs:
  - $\text{refl} : \text{Bool} \equiv \text{Bool}$
  - $\text{univalence Bool Bool notIso} : \text{Bool} \equiv \text{Bool}$
- Univalence implies function extensionality

# Applications of homotopy type theory

- Quotient types using higher inductive types
- Views for abstract types

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  - Example: implement sets using lists
  - Quotient lists by the following relation:
    - $x \sim y$  if  $x$  contains the same elements as  $y$ , disregarding order and multiplicity
- Views for abstract types

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- Views for abstract types
  - Views can be used to prove properties of abstract types
  - A view can be seen as a reference implementation of the abstract type
  - Univalence can be used to express the specification more succinctly
  - Approach only works for isomorphic views

# Applications of homotopy type theory

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  - A view can be seen as a reference implementation of the abstract type
  - Univalence can be used to express the specification more succinctly
  - Approach only works for isomorphic views
  - We have extended this to work with non-isomorphic views as well

# Implementation efforts

- Status quo: use Agda/Coq and postulate the extra equalities
- Is sufficient if all you want to do is type checking
- Computations get stuck
- Computational content of univalence is an open problem
- Licata/Harper: canonicity for a restricted version of homotopy type theory
  - No decidability result for type checking



# Conclusions and future work

*What is homotopy type theory and why is interesting to do programming in?*

- Giving up pattern matching is a (big) step backwards
- Higher inductive types and univalence can become two steps forwards

# Erasing propositions

- When we write certified programs we can distinguish between:
  - *proof* (of correctness) parts
  - *program* parts
- The proof parts are only needed during type checking
- At run-time we do not want to carry the proof parts around:
  - We want to *erase* those parts after type checking

# Erasing propositions

$sort : (xs : List \mathbb{N}) \rightarrow \Sigma (ys : List \mathbb{N}) . (isSorted\ xs\ ys)$

- $isSorted\ xs\ ys$  is only interesting during type checking
- We only care that we have a proof, not what kind of proof it is
  - Recall proof irrelevance:  $(x\ y : A) \rightarrow x \equiv y$
  - $h$ -propositions
- At run-time we want a function  $sort' : List\ \mathbb{N} \rightarrow List\ \mathbb{N}$

## Erasing propositions

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*Can we provide an optimisation based on the concept of  $h$ -propositions?*

# Erasing propositions

- Can't we separate concerns?
  - $sort' : List\ \mathbb{N} \rightarrow List\ \mathbb{N}$
  - $sortCorrect : (xs : List\ \mathbb{N}) \rightarrow isSorted\ xs\ (sort'\ xs)$
- This does not always work:
  - $elem : (A : Type)\ (xs : List\ A)\ (i : \mathbb{N}) \rightarrow i < length\ xs \rightarrow A$
  - We need  $i < length\ xs$  during type checking

# Erasing propositions in Agda

- In Agda we can mark things as *irrelevant*:

```
record  $\Sigma$ -irr (A : Type) (B : A  $\rightarrow$  Type) : Type where
  constructor _, _
  field
    fst    : A
    .snd   : B fst
```

```
elem : (A : Type) (xs : List A) (i :  $\mathbb{N}$ )  $\rightarrow$  .(i < length xs)  $\rightarrow$  A
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```

```
elem : (A : Type) (xs : List A) (i :  $\mathbb{N}$ ) → .(i < length xs) → A
```

- We may not pattern match on irrelevant arguments
- Irrelevant arguments may only be passed on to irrelevant contexts
  - This prevents us from writing *.A* → *A*

# Collapsibility

**data**  $\_ < \_ : \mathbb{N} \rightarrow \mathbb{N} \rightarrow \text{Type}$  **where**  
   $ltZ : (y : \mathbb{N}) \rightarrow Z < S y$   
   $ltS : (x y : \mathbb{N}) \rightarrow x < y \rightarrow S x < S y$

with elimination operator

$<-elim : (P : (x y : \mathbb{N}) \rightarrow x < y \rightarrow \text{Type})$   
   $(m_Z : (y : \mathbb{N}) \rightarrow P\ 0\ (S\ y)\ (ltZ\ y))$   
   $(m_S : (x y : \mathbb{N}) \rightarrow (pf : x < y) \rightarrow P\ x\ y\ pf$   
     $\rightarrow P\ (S\ x)\ (S\ y)\ (ltS\ x\ y\ pf))$   
   $(x\ y : \mathbb{N})$   
   $(pf : x < y)$   
   $\rightarrow P\ x\ y\ pf$

and computation rules

$<-elim\ P\ m_Z\ m_S\ 0\ \quad (S\ y)\ (ltZ\ y) \quad = m_Z\ y$   
 $<-elim\ P\ m_Z\ m_S\ (S\ x)\ (S\ y)\ (ltS\ x\ y\ pf) =$   
   $m_S\ x\ y\ pf\ (<-elim\ P\ m_Z\ m_S\ x\ y\ pf)$



# Collapsibility

- A canonical value  $p : x < y$  is determined completely by its indices  $x$  and  $y$
- Only way to inspect  $p$  is via  $< -elim$
- $< -elim$  does not need to inspect  $p$
- $p$  can be erased
- When can we do this?

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- When can we do this?
  - Collapsible family: given  $I : Type$ ,  $D : I \rightarrow Type$  is *collapsible* if for every  $x, y : D\ i$ :

$$\vdash x, y : D\ i \text{ implies } \vdash x \stackrel{\Delta}{=} y$$

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$$\vdash x, y : D\ i \text{ implies } \vdash x \overset{\Delta}{=} y$$

- This looks familiar

$$\begin{aligned} is-hProp &: (A : Type) \rightarrow Type \\ is-hProp\ A &= (x\ y : A) \rightarrow x \equiv y \end{aligned}$$

# Internalising collapsibility

- Collapsibility looks like an indexed version of  $h$ -propositions
- Can we *internalise* the collapsibility concept?

$$\begin{aligned} \text{isInternallyCollapsible} &: (I : \text{Type}) (A : I \rightarrow \text{Type}) \rightarrow \text{Type} \\ \text{isInternallyCollapsible } I \ A &= (i : I) \rightarrow (x \ y : A \ i) \rightarrow x \equiv y \end{aligned}$$

- Do the two concepts coincide?

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- Do the two concepts coincide?
  - Internal collapsibility implies collapsibility  
if we have  $\vdash p : x \equiv y$ , then  $p \triangleq \text{refl}$  and  $x \triangleq y$

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- Do the two concepts coincide?
  - Internal collapsibility implies collapsibility  
if we have  $\vdash p : x \equiv y$ , then  $p \triangleq \text{refl}$  and  $x \triangleq y$
  - The other way around does not hold  
 $\text{id } A$  is a collapsible family for every  $A$ , but not internally collapsible:  
we cannot prove uniqueness of identity proofs

# Internalising the collapsibility optimisation

- We can internalise the collapsibility concept: *isInternallyCollapsible*
- Can we do the same with the optimisation, i.e. can we implement the following:

*optimiseFunction* :

$$\begin{aligned} & (I : \text{Type}) (D : I \rightarrow \text{Type}) (B : \text{Type}) \\ & (\text{isInternallyCollapsible } I \ D) \\ & (f : (i : I) \rightarrow D \ i \rightarrow B) \\ & \rightarrow ((i : I) \rightarrow \cdot (D \ i) \rightarrow B) \end{aligned}$$

- Why internalise it in the first place?

# Internalising the collapsibility optimisation

- We can internalise the collapsibility concept: *isInternallyCollapsible*
- Can we do the same with the optimisation, i.e. can we implement the following:

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- Why internalise it in the first place?
  - Collapsibility can only be established by the compiler
  - It is undecidable
  - Internalising it means the user can provide a proof if the compiler fails to do so



# Internalising the collapsibility optimisation

*optimiseFunction* :

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- Every  $A \ i$  is either empty or isomorphic to  $\top$
- We cannot “pattern match” on this fact: type inhabitation is undecidable

# Internalising the collapsibility optimisation

*optimiseFunction* :

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- Every  $A \ i$  is either empty or isomorphic to  $\top$
- We cannot “pattern match” on this fact: type inhabitation is undecidable

$$\begin{aligned} & \text{isInternallyCollapsibleDecidable} : (I : \text{Type}) (D : I \rightarrow \text{Type}) \rightarrow \text{Type} \\ & \text{isInternallyCollapsibleDecidable } I \ D = (i : I) \\ & \rightarrow (((x \ y : D \ i) \rightarrow x \equiv y) \times (D \ i \rightarrow (D \ i \rightarrow \perp))) \end{aligned}$$

# Internalising the collapsibility optimisation

- If we use *isInternallyCollapsibleDecidable* instead of *isInternallyCollapsible*, we can implement *optimiseFunction*
- We can also prove its correctness:

*optimiseFunctionCorrect* :

$$\begin{aligned} & (I : \text{Type}) (D : I \rightarrow \text{Type}) (B : \text{Type}) \\ & (pf : \text{isInternallyCollapsibleDecidable } I \ D) \\ & (f : (i : I) \rightarrow D \ i \rightarrow B) \\ & (i : I) (x : D \ i) \\ & \rightarrow \text{optimiseFunction } I \ D \ B \ pf \ f \ i \ x \equiv f \ i \ x \end{aligned}$$

- Is it actually an optimisation?

# Internalising the collapsibility optimisation

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- Is it actually an optimisation?
  - *pf* provides us with a function  $(i : I) \rightarrow D \ i$  that we use to recover the erased value
  - *pf* is written by the user: no guarantees on its time complexity
  - We can write terms in an EDSL that keeps track of time complexity

# Internal collapsibility and homotopy type theory

- In “plain” Martin-Löf type theory run-time can be seen as evaluation in the empty context
- In homotopy type theory we have axioms for the added equalities
- Does the optimisation still work?

# Internal collapsibility and homotopy type theory

- In “plain” Martin-Löf type theory run-time can be seen as evaluation in the empty context
- In homotopy type theory we have axioms for the added equalities
- Does the optimisation still work?
- *optimiseFunctionCorrect* still type checks
  - But it only establishes *propositional* equality
  - We want *definitional* equality

# Internal collapsibility and homotopy type theory

**data**  $I$  : *Set* **where**

$zero$  : *Interval*

$one$  : *Interval*

$segment$  :  $zero \equiv one$

with elimination principle

$I\text{-}elim$  :  $(B : \textit{Type})$

$\rightarrow (b_0 : B)$

$\rightarrow (b_1 : B)$

$\rightarrow (p : b_0 \equiv b_1)$

$\rightarrow I \rightarrow B$

- $I$  is an  $h$ -proposition
- Every function  $I \rightarrow B$  is a “constant” function (up to propositional equality)

# Internal collapsibility and homotopy type theory

$I\text{-id} : I \rightarrow I$

$I\text{-id} = I\text{-elim } I \text{ zero one segment}$

$I\text{-const-zero} : I \rightarrow I$

$I\text{-const-zero} = I\text{-elim } I \text{ zero zero refl}$

- $I\text{-id} \equiv I\text{-const-zero}$ , but they do differ definitionally
  - $I\text{-id one} \triangleq \text{one}$
  - $I\text{-const-zero one} \triangleq \text{zero}$
- We cannot transform any  $f : I \rightarrow B$  into  $\tilde{f} : .I \rightarrow B$  by presupposing the argument to be zero



# Internal collapsibility and homotopy type theory

$I\text{-elim} : (B : \text{Type})$

$\rightarrow (b_0 : B)$

$\rightarrow (b_1 : B)$

$\rightarrow (p : b_0 \equiv b_1)$

$\rightarrow I \rightarrow B$

- Sometimes it does work out

# Internal collapsibility and homotopy type theory

$$\begin{aligned} I\text{-elim} : & (B : \text{Type}) \\ & \rightarrow (b_0 : B) \\ & \rightarrow (b_1 : B) \\ & \rightarrow (p : b_0 \equiv b_1) \\ & \rightarrow I \rightarrow B \end{aligned}$$

- Sometimes it does work out
- Consider functions  $f : I \rightarrow \text{Bool}$
- $\text{Bool}$  only has *refl* paths
- We either have for every  $i : I$  that  $f\ i \stackrel{\Delta}{=} \text{True}$   
or we have for every  $i : I$  that  $f\ i \stackrel{\Delta}{=} \text{False}$
- If the  $p$  argument to  $I\text{-elim}$  is *refl*, it is safe to presuppose the  $I$  argument to be *zero*

# Internal collapsibility and homotopy type theory

- Can we always find such a condition?

**data**  $\mathbb{N}\text{-truncated} : \text{Type}$  **where**  
   $0 : \mathbb{N}\text{-truncated}$   
   $S : (n : \mathbb{N}\text{-truncated}) \rightarrow \mathbb{N}\text{-truncated}$   
   $\text{equalTo0} : (n : \mathbb{N}\text{-truncated}) \rightarrow 0 \equiv n$

with elimination principle

$\mathbb{N}\text{-truncated-elim} : (B : \text{Type})$   
   $\rightarrow (b_0 : B)$   
   $\rightarrow (b_S : B \rightarrow B)$   
   $\rightarrow (p : (b : B) \rightarrow b_0 \equiv b)$   
   $\rightarrow \mathbb{N}\text{-truncated} \rightarrow B$

- $\mathbb{N}\text{-truncated}$  is an  $h$ -proposition
- We have to check that for every  $b : B$  we have  $p \ b \stackrel{\Delta}{=} \text{refl}$

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with elimination principle

$\mathbb{N}\text{-truncated-elim} : (B : \text{Type})$   
   $\rightarrow (b_0 : B)$   
   $\rightarrow (b_S : B \rightarrow B)$   
   $\rightarrow (p : (b : B) \rightarrow b_0 \equiv b)$   
   $\rightarrow \mathbb{N}\text{-truncated} \rightarrow B$

- $\mathbb{N}\text{-truncated}$  is an  $h$ -proposition
- We have to check that for every  $b : B$  we have  $p \ b \stackrel{\Delta}{=} \text{refl}$ 
  - This is undecidable

# Conclusions

- *Can we provide an optimisation based on the concept of  $h$ -propositions?*
- *Is homotopy type theory and why is interesting to do programming in?*

# Conclusions

- *Can we provide an optimisation based on the concept of  $h$ -propositions?*
  - In plain Martin-Löf type theory (with Agda's irrelevance mechanism):  
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# Conclusions

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  - In homotopy type theory: generally not
- *Is homotopy type theory and why is interesting to do programming in?*
  - Yes: we get function extensionality, quotient types, better manipulation of isomorphic types via univalence
  - Not yet: computational content is lacking / we lose pattern matching