

Georgi Dikov

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EXPERIENCE

TomTom

Amsterdam, Netherlands

Software Engineer, Machine Learning

since Feb 2019

- Direct supervision of master thesis students resulted in work submitted for review at **ICLR 2021** [?].
- Developed novel production-grade semantic segmentation models improving the overall precision by **4.1%**.
- Maintained components of a pipeline for automated HD map production using **AWS, Docker, Jenkins**.

Volkswagen ML Research Lab

Munich, Germany

Intern, Master thesis

Dec 2017 – Aug 2018

- Developed a novel probabilistic neural network architecture learning approach using variational inference.
- Increased the accuracy of Bayesian convolutional networks on small datasets by up to **4%**.
- Published as a conference paper at **AISTATS 2019** [?], also presented in this blog post.

École Polytechnique

Paris, France

Research Internship

Aug 2017 – Nov 2017

- Implemented a person identification attack on a GPS trajectories dataset using recurrent neural networks.
- Exposed undesirable properties of common differential privacy mechanisms wrt. utility of the protected dataset.
- Published as workshop conference paper at **LocalRec ACM SIGSPATIAL 2019** [?].

EDUCATION

Technische Universität München

Munich, Germany

M.Sc. Computer Science

Apr 2016 – Sep 2018

- Thesis on Bayesian neural network architecture learning at the **Volkswagen ML Research Lab**.
- Coursework in machine learning and computer vision with work published at **3DV 2020** [?].
- Participation at the **DeepBayes 2018** summer school on probabilistic deep learning in Moscow, Russia.
- GPA: 1.3 (1.0 highest, 4.0 pass)

Technische Universität München

Munich, Germany

B.Sc. Computer Science

Sep 2012 – Mar 2016

- Thesis on stereo-vision with spiking neural networks, published as a conference paper at **Living Machines 2017** [?].
- Exchange semester at Université Pierre et Marie Curie, Paris, France.

PROJECTS

Hypertunity | Python, Slurm, Tensorboard

Jul 2019 – Oct 2019

- A Python library for black-box hyperparameter optimisation, in particular Bayesian optimisation.
- Supports Tensorboard visualisation and distributed scheduling of experiments using Slurm.
- Open-sourced with continuous integration and documentation, see <https://hypertunity.readthedocs.io>.

SKILLS

Programming Languages: Experienced with Python. Familiar with Java, C, R, Haskell, Bash.

Technologies: Linux, Git, AWS, Docker, L^AT_EX.

Spoken languages: Bulgarian (native), English and German (fluent), French (conversational).

PUBLICATIONS

- [1] E. Kassapis, **G. Dikov**, D. K. Gupta, C. Nugteren *Calibrated Adversarial Refinement for Multimodal Semantic Segmentation*. Preprint, under review at **ICLR 2021**.
- [2] **G. Dikov**, J. Bayer *Bayesian Learning of Neural Network Architectures*. Accepted at **AISTATS 2019**.
- [3] A. Di Luzio, A. C. Viana, K. Chatzikokolakis, **G. Dikov**, C. Palamidessi, J. Stefa *Catch me if you can: how geo-indistinguishability affects utility in mobility-based geographic datasets*. Accepted at **LocalRec@SIGSPATIAL 2019**.
- [4] V. Golkov, M. J. Skwark, A. Mirchev, **G. Dikov**, A. R. Geanes, J. L. Mendenhall, J. Meiler, D. Cremers *3D Deep Learning for Biological Function Prediction from Physical Fields*. Accepted at **3DV 2020**.
- [5] **G. Dikov**, M. Firouzi, F. Röhrbein, J. Conradt, C. Richter *Spiking Cooperative Stereo-Matching at 2 ms Latency with Neuromorphic Hardware*. Accepted at **Biomimetic and Biohybrid Systems - Living Machines 2017**.