## Homework 1B Report

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#### Problem explanation

- Finding k Test Program
- Given the diagonal and antidiagonal, create a program that outputs an *n* by *n* matrix with the following attributes:
  - Each column and row is sorted in ascending order
  - Each element should be a unique integer value
  - If such a matrix is not feasible, print "Infeasible"

Identify conditions that make matrices infeasible

1. Difference between two adjacent diagonal entries should not be less than 3 (D2 - D1 >= 3) (D2 - D1 < 3)

3	?
?	8

3	?
?	5

Identify conditions that make matrices infeasible

1. Difference between two adjacent diagonal entries should not be less than 3 (D2 - D1 >= 3) (D2 - D1 < 3)

3	5
7	8

3	4
X	5

- Identify conditions that make matrices infeasible
  - 2. Difference between a diagonal and antidiagonal entry in a single row or column should be greater than the gap between them

1	?	?	10
?	-	-	?
?	-	-	?
11	?	?	17

1	?	?	5
	-	-	?
?	_	_	?
3	?	?-	7

- Identify conditions that make matrices infeasible
  - 2. Difference between a diagonal and antidiagonal entry in a single row or column should be greater than the gap between them

1	5	8	10
3	-	-	12
6	-	-	16
11	13	15	17

1	4	X	5
2	-	-	6
X	-	-	X
3	X	X	7

- existing\_values: array to with the existing values in the matrix (serves as a basis to use unique values)
- value\_exists: function to check whether a value already exists in the matrix

```
int value_exists(int existing_values[], int value, int size)
  for(int i = 0; i < size; i++)
   if(existing_values[i] == value)
      return 1;
  return 0;
```

- Elements will be filled using a nested for loop (left to right, top to bottom)
  - Fill up each row from left to right, so on

- Value choosing divided into 4 different quadrants:
  - 1. Located to the right of diagonal entries and left of antidiagonal entries
  - 2. Located to the left of both diagonal and antidiagonal entries
  - 3. Located to the right of both diagonal and antidiagonal entries

4. Located to the left of diagonal entries and right of antidiagonal entries

D	#1	#1	А
#2	D	А	#3
#2	A	D	#3
А	#4	#4	D

#### • Case 1:

- 1. Copy the element to the left
- 2. Increase value by 1 until it satisfies the following:
  - 1. Unique value
  - 2. Less than the value below and to the right
- 3. Otherwise, infeasible

D	#1	#1	А
#2	D	А	#3
#2	А	D	#3
А	#4	#4	D

- Case 2:
- 1. Copy the element above
- 2. Increase value by 1 until it satisfies the following:
  - 1. Unique value
  - 2. Less than the value below and to the right
- 3. Otherwise, infeasible

D	#1	#1	А
#2	D	А	#3
#2	А	D	#3
А	#4	#4	D

- Case 3:
- 1. Copy the element above
- 2. Increase value by 1 until it satisfies the following:
  - 1. Unique value
  - 2. Greater than value to the left
  - 3. Less than value below
- 3. Otherwise, infeasible

D	#1	#1	А
#2	D	А	#3
#2	А	D	#3
А	#4	#4	D

- Case 4:
- 1. Copy the element to the left
- 2. Increase value by 1 until it satisfies the following:
  - 1. Unique value
  - 2. Greater than value above
  - 3. Less than value to the right
- 3. Otherwise, infeasible

D	#1	#1	А
#2	D	А	#3
#2	А	D	#3
A	#4	#4	D

• Example:

• Element (0, 1):

5	#1	#1	23
#2	11	22	#3
#2	21	30	#3
20	#4	#4	46

- Element (0, 1):
  - Case 1
  - Insert 5 and increase by 1

5	5	#1	23
#2	11	22	#3
#2	21	30	#3
20	#4	#4	46

- Element (0, 1):
  - 6 satisfies all conditions
  - Move to next

5	6	#1	23
#2	11	22	#3
#2	21	30	#3
20	#4	#4	46

- Element (0, 2):
  - Case 1
  - Insert 6 and increase by 1

5	6	6	23
#2	11	22	#3
#2	21	30	#3
20	#4	#4	46

- Element (0, 2):
  - 7 satisfies all conditions
  - Move to next

5	6	7	23
#2	11	22	#3
#2	21	30	#3
20	#4	#4	46

- Element (1, 0):
  - Case 2
  - Insert 5 and increase by 1

5	6	7	23
5	11	22	#3
#2	21	30	#3
20	#4	#4	46

- Element (1, 0):
  - 6 and 7 are skipped
  - 8 satisfies conditions
  - Move to next

5	6	7	23
8	11	22	#3
#2	21	30	#3
20	#4	#4	46

• Example:

• Element (1, 3):

• Case 3

• Insert 23 and increase by 1

5	6	7	23
8	11	22	23
€			
#2	21	30	#3
20	#4	#4	46

- Element (1, 3):
  - 24 satisfies all conditions
  - Move on to next

5	6	7	23
8	11	22	24
#2	21	30	#3
20	#4	#4	46

- Element (2, 0):
  - Case 2:
  - Insert 8 and increase by 1

5	6	7	23
8	11	22	24
8	21	30	#3
20	#4	#4	46

- Element (2, 0):
  - 9 satisfies conditions
  - Move on to next

5	6	7	23
8	11	22	24
9	21	30	#3
20	#4	#4	46

• Example:

• Element (2, 3):

• Case 3

• Insert 24 and increase by 1

	5	6	7	23
	8	11	22	24
9				
	9	21	30	24
	20	#4	#4	46

• Example:

• Element (2, 3):

• 25~30 are less than or equal to 30 (value to the left)

 Next value, 31, satisfies conditions

Move on to next

5	6	7	23
8	11	22	24
9	21	30	31
20	#4	#4	46

• Example:

• Element (3, 1):

• Case 4

• Insert 20 and increase by 1

5	6	7	23
8	11	22	24
9	21	30	31
20	20	#4	46

- Element (3, 1):
  - 21~24 are already in the matrix
  - 25 satisfies conditions
  - Move on to next

	5	6	7	23
	8	11	22	24
S	9	21	30	31
	20	25	#4	46

• Example:

• Element (3, 1):

• Case 4

• Insert 25 and increase by 1

5	6	7	23
8	11	22	24
€			
9	21	30	31
20	25	25	46

- Element (3, 1):
  - 26~30 are less than or equal to element above
  - 31 already exists
  - 32 satisfies conditions
  - End program

5	6	7	23
8	11	22	24
9	21	30	31
<b>S</b> 20	25	32	46

5	6	7	23
8	11	22	24
9	21	30	31
20	25	32	46

```
> 4 5 11 30 46 20 21 22 23
5 6 7 23
8 11 22 24
9 21 30 31
20 25 32 46
```

Case 1 code

```
if(j > i && i + j < n - 1)
  matrix[i][j] = matrix[i][i];
  while(value_exists(existing_values, matrix[i][j], n * n) == 1)
    matrix[i][j]++;
    int increment = 1;
    int comparing_element = 0;
    while(comparing_element == 0)
      comparing_element = matrix[i + increment][j];
      increment++;
    if(matrix[i][j] >= comparing_element)
      printf("Infeasible");
      return 0;
  existing_values[unique_number_count] = matrix[i][j];
  unique_number_count++;
```

Case 2 code

```
else if(j < i && i + j < n - 1)
 matrix[i][j] = matrix[i - 1][j];
 while(value_exists(existing_values, matrix[i][j], n * n) == 1)
   matrix[i][j]++;
   int increment = 1;
   int comparing_element = 0;
   while(comparing_element == 0)
      comparing_element = matrix[i][j + increment];
     increment++;
   if(matrix[i][j] >= comparing_element)
     printf("Infeasible");
     return 0;
 existing_values[unique_number_count] = matrix[i][j];
 unique_number_count++;
```

Case 3 code

```
//case·3: to the right of both diagonal and antidiagonal entries
else if(j > i && i + j > n - 1)
 matrix[i][j] = matrix[i - 1][j];
  while(value_exists(existing_values, matrix[i][j], n * n) == 1)
    matrix[i][j]++;
    int increment = 1;
    int comparing_element = 0;
    while(comparing_element == 0)
      comparing_element = matrix[i][j - increment];
      increment++:
    while(matrix[i][j] <= comparing_element)</pre>
      matrix[i][j]++;
    if(matrix[i][j] >= matrix[j][j])
      printf("Infeasible");
      return 0;
  existing_values[unique_number_count] = matrix[i][j];
  unique_number_count++;
```

Case 4 code

```
left\cdot of\cdot antidiagonal \cdot entries \cdot and \cdot right \cdot of \cdot diagonal \cdot entries
else if(j < i \&\& i + j > n - 1)
  matrix[i][j] = matrix[i][j - 1];
  while(value_exists(existing_values, matrix[i][j], n * n) == 1)
    matrix[i][j]++;
    int increment = 1;
    int comparing_element = 0;
    while(comparing_element == 0)
      comparing_element = matrix[i - increment][j];
      increment++;
    while(matrix[i][j] <= comparing_element)</pre>
      matrix[i][j]++;
    if(matrix[i][j] >= matrix[i][i])
      printf("Infeasible");
      return 0;
  existing_values[unique_number_count] = matrix[i][j];
  unique_number_count++;
```

### Solution analysis

#### • Pros:

- Efficient due to eliminating several infeasible cases in the beginning
- Reduces trouble for choosing a value

#### Cons

- Inefficient when needed values for each element space becomes more specified
- Lengthy code due to minor differences between cases

### Solution analysis

- Favorable inputs:
  - The diagonals and antidiagonals have more flexibility (greater difference)

# Thank you!