Programming Assignment #2

Due: 17th May. (Wed), 23:59:59

1. Introduction

In this assignment, you will make a Mini shell which works under Linux environment. The main goal of this assignment is to make a program which covers the files, processes, signals, and IPC topics learned in the first half of the class.

2. Problem specification

A shell is a program that takes 1) input from a user, 2) interprets it, and 3) executes a command. Mini shell is a shell that implements only a small amount of functionality and can execute specific commands. It supports input / output redirection and pipeline functions.

The following table describes the strings that can be input by the user in a form similar to BNF (Backus-Naur Form). (In the following, we call it)

```
commandline
             ::=
                     pipeline
pipeline
              ::=
                     commands
                                                               or
                     pipeline | commands
commands
              ::=
                     command
                                                               or
                     command < filename</pre>
                                                               or
                     command > filename
                                                               or
                     command >> filename
                                                               or
                     command < filename > filename
                                                               or
                     command < filename >> filename
command
                     executable [option(s)] [argument(s)]
              ::=
                                                               or
                     builtin_cmd [argument]
executable
              ::=
                     { ls, man, grep, sort, awk, bc, head,
                     tail, cat, cp, mv, rm, pwd }
                                                               or
                     path
builtin_cmd
                     { cd, exit }
              ::=
                     { pathname with leading "./" }
              ::=
```

Some expressions used in can be interpreted in their literal meaning. In short, filename means any [filename], and options / arguments is the program's [options and arguments]. Also, some of the symbols used in are the same as those used in bash.

	Pipeline
<	Input redirection
>	Output redirection
>>	Output redirection (appending)

The function of each symbol is the same as what we learned in the IPC class.

- Pipeline: Connect <u>the standard output of the preceding process</u> through a **pipe** to the standard input of the later process
- Input redirection: Replace the standard input of the process with the file [filename]
- Output redirection: Replace the standard output of the process with the file [filename]
 - If redirected by >, the file is initialized and rewritten.
 - If redirected by >>, append to the end of the file.

Also, for convenience of implementation, it is assumed that **each keyword of is separated by a single space**. If the input is "command < filename", there is a space between the [command] and the '<' characters, and a space between the '<' and [filename].

2.1. Interpreting commandline

The user enters a string of up to 200 bytes. If the user's input is a string that can be derived from the input of , then the input is valid. For example, for the following command:

cd dir3

- commandline → pipeline → commands → command → builtin_cmd [argument]
 - builtin_cmd → cd
 - [argument] → dir3

The following commands are also valid because they can be derived from commandline.

However, the following command is not valid because the program less cannot be derived from input.

```
ls -al /etc | less
```

In the case of "path" in , this means that the shell will execute the program in the current directory. When executing the a.out file in the current directory, one uses the following command.

```
./a.out
```

In other words, if [command] is a string (path) starting with "./", it can be derived from executable. (For simplicity, we don't consider absolute paths. Also, don't use '~' which means home directories.)

If the input is valid, the input is evaluated. If it is invalid, the following error message is output to standard error.

mini: command not found

2.2. Evaluating commandline

There are many ways to evaluate the input, but if you don't have a specific idea, here's how:

- 1) Determine the number of commands (when commands are connected by pipeline, etc.) (For each command)
- 2) Determine if input / output redirection was used
- 3) Analyzes the command type,
 - A. If the command is implemented by yourself, create a child process (if necessary) to call that routine.
 - B. If it is not implemented by yourself, create a child process to load and run the program.
- 4) If you create a child process, wait until it terminates

2.2.1. Input/output redirection

When redirection is used as a shell command, it is necessary to check whether the file specified by the user exists or if the file exists even if it is a normal file (not a directory), and whether the user has permission to use the file. However, Mini shell only detects the following cases:

If the file specified by input redirection exists, it is assumed to be a normal file with read permission. If it does not exist, the following string is displayed as standard out.

mini: No such file or directory

Pipelines and redirection are conflicting in that they switch standard I/O. Therefore, when a user uses a pipeline, redirection is assumed to be limited. For example, suppose the four commands are piped as follows:

A | B | C | D

Input redirection can only exist in the first process A and output redirection can only exist in the last process D. (You don't need to check if redirection exists in B and C)

 $A < file1 \mid B \mid C \mid D > file2$

2.2.2. Command

Mini shell has 2 types of commands to be processed.

• executable: Programs that need to be loaded (fork – exec*) and run

• builtin_cmd: Must be implemented by yourself (Mini shell built-in command)

The commands corresponding to executable extracts options or arguments and creates a child process. Then, loads and executes the binary through the exec family of functions. builtin cmd must be implemented within the Mini shell.

For the executables that need to be implemented, section 3 defines the function of each command and mentions the system call / library functions required.

2.3. Process group

If Mini shell creates a new child process, <u>make sure that it belongs to the new process</u> group. (Makes the pgid of that child process match its own pid) If you create more than one process due to the use of pipes, <u>make sure all processes belong to the group of processes you</u> created first. (The pgid of the process must match the pid of the first child process created)

2.4. Reaping child processes

If Mini shell has created a child process, use the wait series system call to identify and remove the child process so that no zombie processes are created.

If a process receives a <u>SIGTSTP</u> signal generated by the Ctrl + Z key during execution, it will stop and halt the execution of the process as usual. At the same time, the parent process receives the <u>SIGCHLD</u> signal and returns true if the parent executes the <u>WIFSTOPPED</u> macro on the status value

obtained by calling waitpid as follows: (option WUNTRACED of the waitpid system call)

waitpid(-1, &status, WNOHANG | WUNTRACED)

(Reference: \$ man 2 waitpid)

If a child process is stopped (when WIFSTOPPPED is true), it kills all associated processes by sending a SIGKILL signal to **the process group** to which the child belongs.

2.5. Signals

Mini shell does not terminate when it receives SIGINT and SIGTSTP signals.

(Refer to section 3.9 exit for exiting Mini shell)

3. Programs

The program to be implemented performs the same tasks as the existing program but is a simplified version for easy implementation.

For the commands that need to be implemented, below defines the function of each command and mentions the system call / library functions required. The implemented executables must be compiled with Make command and executable binaries must be created.

3.1. head

```
SYNOPSYS

head [OPTION] [file]

DESCRIPTION

file Print 10 lines from the top of the file to standard output.

-n K

Print K lines instead of 10 lines.

file It assumed that file always exist.
```

3.2. tail

```
SYNOPSYS

tail [OPTION] [file]

DESCRIPTION

file Print 10 lines from the top of the file to standard output.
-n K

Print K lines instead of 10 lines. -n K

file It assumed that file always exist.
```

3.3. cat

```
SYNOPSYS

cat [file]

DESCRIPTION

file Output the file to standard output.

file It assumed that file always exist.
```

3.4. cp

```
SYNOPSYS
cp file1 file2
```

```
DESCRIPTION
```

file1 Make a copy of the file, and name it file2.

file1 It assumed that file always exist.

When missing parameters, print cp: missing file operand

When missing one parameter, print cp: missing destination file operand after 'file1'

3.5. mv

SYNOPSYS

mv source destination

DESCRIPTION

source Rename source to destination or move source to destination

When missing parameters, print mv: missing file operand

When missing one parameter, print mv: missing destination file operand after 'source'

SEE ALSO

rename(2)

3.6. rm

SYNOPSYS

rm file

DESCRIPTION

file Remove file.

SEE ALSO

unlink(2)

3.7. cd

SYNOPSYS

cd dir

DESCRIPTION

Change the current working directory to dir

SEE ALSO

chdir(2)

3.8. pwd

SYNOPSYS

pwd

DESCRIPTION

Print current working directory to stdout.

SEE ALSO

getcwd(3)

3.9. exit

SYNOPSYS

exit [NUM]

DESCRIPTION

Print the string exit on standard error, then exit Mini shell.

If NUM is specified, NUM is returned as the exit value of the program, otherwise 0.

SEE ALSO

exit(3)

3.10. Errors

If an error occurs while executing head, tail, cat, cp, mv, rm, cd, the message specified in the table below is printed according to the type of the error and output as standard error.

EACCES	Permission denied
EISDIR	Is a directory
ENOENT	No such file or directory
ENOTDIR	Not a directory
EPERM	Operation not permitted
Other errors	Error occurred: <errno> (Print error number)</errno>

Example of handling errors

command: ERROR_MESSAGE

e.g.)

mv: Permission denied
cd: Not a directory

4. Grading policy (total of 100 points)

- Executable (44)
 - ◆ Implementation and execution of [1s, man, grep, sort, awk, bc] (16)
 - ◆ Implementation and execution of [head, tail, cat, cp, mv, rm, pwd] (26)
 - ◆ Arbitrary binaries on path (2)
- Implementation and execution of builtin_cmd (6)
- Pipe and Redirection (40)
- Behavior of Mini shell when receiving SIGINT, SIGTSTP (5)
- Report (5)
- 10 points are deducted each late day.
- If the process group ID of the child process created by the Mini shell is the same as the process group ID of the Mini shell, the submission is not scored.
 - This can be confirmed by executing a mini shell in one terminal, entering a command line, and then entering the following command in another terminal.
 - \$ ps fo user,pid,pgid,cmd | grep pa2
- Put your Makefile and *.c files in pa2 folder
- Submit using the submit command.
 - \$ ~swe2024-41_23s/bin/submit pa2 pa2
- Compiled binary name should be "pa2"
- The binaries for executables that you implemented must also be created.

5. Restrictions

- This is a personal project. You can discuss the task together, but you must write the source code by yourself.
- Use the Linux system call/library function you have learned so far to implement the task.
- Use of system() function is prohibited.
- If a resource is dynamically allocated, it must be freed before the program terminates.
 - Resources refer to files, memory, and child processes.
- Failure of Make command or improper execution of functions will result in 0 point.
- Submit the summary report about your design of the project and implementation as [studentID_report_pa2].pdf to iCampus.