Part A: Main Task (C/C++ MEX function):

In this lab, you will code a function in C, compile it into a MEX file, and then use it within MATLAB. The function you will implement has the following functionalities:

- The first input A is a double array (any dimensions).
- The second input **B** is a **double** array with 2 columns. Each row in **B** represents a half-open interval. The intervals should all be non-overlapping.
- The output C is an integer array (use int32 type, which is type long in C) of the same size of A.
- C(k) = q if $B(q,1) \le A(k) < B(q,2)$, and C(k) = 0 otherwise. That is, for each element in A, the corresponding element in C indicates the interval in B that contains its value.

The corresponding function in MATLAB is

```
function C = lab12m(A, B)
C = zeros(size(A), 'int32');
for q = 1:size(B,1)
  C(A >= B(q,1) \& A < B(q,2)) = q;
end
```

You can use this code to check whether your MEX version works correctly. Note: You need to use different function names of the two versions. You can name your MEX function lab12c.

Be sure to do the necessary input argument checking.

When you have both versions working correctly, try to compare their execution time on the same inputs.

Part B: (only for non-CS majors)

Your task is to extend the MATLAB code above to partially color a gray-scale image. The function header becomes

```
function [C, D] = lab12m(A, B, M)
```

Input A is a 2-D gray-scale image.

Input **B** are the intervals as described in Part A.

Input M represents a color map (3 columns for RGB) with the same number of entries (rows) as B.

Output C has the same meaning as in part A.

Output D is a RGB image of the same size as A and C. Its values are defined as

```
D(y,x,:) = A(y,x)
                            if C(y,x) == 0
D(y,x,:) = M(C(y,x),:) \text{ if } C(y,x) != 0
```

You cannot use loops over \mathbf{x} and \mathbf{y} for computing \mathbf{C} and \mathbf{D} .

Use **imshow** to display the computed image **D**.