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Do you remember tables from chapter 10?

A table is something that pairs names with values.

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How did we represent tables?

We used lists and entries.

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Could a table be anything else?

Yes, a function. A table acts like a function, because it pairs names with values, in the same way that functions pair arguments with results.

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So let's use functions to make tables. Here is a way to make an empty table:

```
(define the-empty-table
  (lambda (name)
    ...))
```

Don't fill in the dots!

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In *The Little Schemer* we used  
(car (quote ())).

What does that do?

It breaks The Law of Car.

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If a table is a function, how can we extract whatever is associated with a name?

We apply the table to the name.

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Write the function *lookup* that does that.

```
(define lookup
  (lambda (table name)
    (table name)))
```

Can you explain how *extend* works?

```
(define extend
  (lambda (name1 value table)
    (lambda (name2)
      (cond
        ((eq? name2 name1) value)
        (else (table name2))))))
```

Here are our words:

"It takes a name and a value together with a table and returns a table. The new table first compares its argument with the name. If they are identical, the value is returned. Otherwise, the new table returns whatever the old table returns."

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What is the value of

No answer.

`(define x 3)`

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What is (*value* *e*)

No answer.

where

*e* is `(define x 3)`

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What is *value*

The name is familiar from chapter 10. But, the function *value* there does not handle `(define ...)`.

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So the new *value* might be defined like this.

Yes, this might do for a while. And don't bother filling in the dots, now. We will do that later.

```
(define value
  (lambda (e)
    ...
    (cond
      ((define? e) (*define e))
      (else (the-meaning e))) ... ))
```

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Should we continue with `(letcc ...)` now?

Oh no!

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Okay, we'll wait until later.

Whew!

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Do we need *define?*

We don't need to define it now, because it is easy, but here it is anyway.

```
(define define?
  (lambda (e)
    (cond
      ((atom? e) #f)
      ((atom? (car e))
       (eq? (car e) (quote define)))
      (else #f))))
```

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Do we need *\*define*

Yes, we need it. With (**define** ...), we can add new definitions.

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Here is *\*define*

This function looks like one of those functions that remembers its arguments.

```
(define global-table
  ... the-empty-table ...)
```

```
(define *define
  (lambda (e)
    (set! global-table
      (extend
        (name-of e)
        (box
          (the-meaning
            (right-side-of e)))
          global-table))))))
```

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Yes, *\*define* uses *global-table* to remember those values that were **defined**.

The table appears to be empty at first.

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Is it empty?

We shall soon find out.

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When *\*define* extends a table with a name and a value, will the name always stand for the *same* value?

No, with (**set!** ...) we can change what a name stands for, as we have often seen.

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Is this the reason why *\*define* puts the value in a *box* before it extends the table?

If we knew what a *box* was, the answer might be yes.

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Here is the function that makes *boxes*:

It should: *bons* from chapter 18 is a similar function.

```
(define box
  (lambda (it)
    (lambda (sel)
      (sel it (lambda (new)
        (set! it new)))))))
```

Does this remind you of something we have discussed before?

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Have we seen this before?

Remember  $Y_1$  from chapter 16?

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Is it important that we always have the most recent value of *global-table*

Yes, we will soon see why that is.

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Here is *meaning*

```
(define meaning
  (lambda (e table)
    ((expression-to-action e)
     e table)))
```

It translates *e* to a function that knows what to do with the expression and the table.

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What do you think the function *expression-to-action* does?

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Do we need to define *expression-to-action*

No, we have seen it in chapter 10; it is easy; and it can wait until later.

---

Fine, we will consider it later.

Okay.

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Here is the most trivial action.

```
(define *quote
  (lambda (e table)
    (text-of e)))
```

The function *\*identifier* is similar to *\*quote*, but it uses *table* to look up what a given name is paired with.

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Can you define *\*identifier*

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And what is a name paired with?

A name is paired with a box that contains its current value. So *\*identifier* must *unbox* the result of looking up the value.

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And how does *\*identifier* look up the value?

It's best to have *\*identifier* use *lookup*, which finds the box that is paired with the name in the table.

```
(define *identifier
  (lambda (e table)
    (unbox (lookup table e))))
```

---

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Okay one more:

```
(define beglis
  (lambda (es table)
    (cond
      ((null? (cdr es))
       (meaning (car es) table))
      (else ((lambda (val)
                 (beglis (cdr es) table))
              (meaning (car es) table))))))
```

Trivial, with that kind of name:

```
(define box-all
  (lambda (vals)
    (cond
      ((null? vals) (quote ()))
      (else (cons (box (car vals))
                    (box-all (cdr vals)))))))
```

Can you define *box-all*

---

Take a look at *beglis*

What is

```
((lambda (val) ...)
 (meaning (car es) table))
```

It is the same as

```
(let ((val (meaning (car es) table)))
  ...)
```

which first determines the value of  
(*meaning (car es) table*) and then the value  
of the value part.

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Why didn't we use (*let ...*)

Our functions will work for all the definitions  
that we need for them. And they do not need  
to deal with expressions of the shape (*let ...*)  
because we know how to do without them.

---

How do you do without (*let ...*) in

```
(let ((x 1)) (+ x 10))
```

Like this: it's the same as

```
((lambda (x) (+ x 10)) 1).
```

---

Do you remember how to do without  
(*let ...*) in

```
(let ((x 1) (y 10)) (+ x y))
```

Yes, it's the same as

```
((lambda (x y) (+ x y)) 1 10).
```

---

So what does

```
(let ((val (meaning (car es) table)))
  (beglis (cdr es) table))
```

do for *beglis*

First, it determines the value of  
(*meaning (car es) table*) and names it *val*.  
And then, it determines the value of  
(*beglis (cdr es) table*).

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What happens to the value named *val*

Nothing. It is ignored.

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Why did we determine a value that is ignored in the end?

Because the values of all but the last expression in the value part of a `(lambda ...)` are ignored.

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Can you summarize now what the function *beglis* does for *\*lambda*

We summarize:  
 “The function *beglis* determines the values of a list of expressions, one at a time, and returns the value of the last one.”

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How does *\*lambda* work?

When given `(lambda (x y ...) ...)`, it returns the function that is in the inner box of *\*lambda*.

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What does that function do?

It takes the values of the arguments and apparently extends *table*, pairing each formal name, *x*, *y*, ..., with the corresponding argument value.

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Write the function *multi-extend*, which takes a list of names, a list of values, and a table and constructs a new table with *extend*

No problem.

```
(define multi-extend
  (lambda (names values table)
    (cond
      ((null? names) table)
      (else
       (extend (car names) (car values)
                (multi-extend
                 (cdr names)
                 (cdr values)
                 table))))))
```

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Okay, so now that we know how *table* is extended, what happens after the new table is constructed?

The function that represents a `(lambda ...)` expression uses the resulting table to determine the value of the body of the `(lambda ...)` expression, which was the first argument to *\*lambda*.

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Which parts of the table can change even though the table stays the same?

Each box that the table remembers for any given name may change its value.

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That's how (**set!** ...) works, right?

True.

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Write *odd?* and *even?* as recursive functions.

Do you mean this pair of functions?

```
(define odd?
  (lambda (n)
    (cond
      ((zero? n) #f)
      (else (even? (sub1 n))))))
```

```
(define even?
  (lambda (n)
    (cond
      ((zero? n) #t)
      (else (odd? (sub1 n))))))
```

---

Yes, what is (*value e*) where

No answer.

```
e is (define odd?
      (lambda (n)
        (cond
          ((zero? n) #f)
          (else (even? (sub1 n))))))
```

---

What is (*value* (**quote** odd?))

A function.

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Which table does the function use when we ask (*value e*)

The function extends *lookup-in-global-table* by pairing *n* with (a box containing) 0.

where

*e* is (*odd?* 0)

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And then?

Eventually we get the result: #f.

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What kind of function does *\*application* expect from (*meaning e table*) where *e* is *car*.

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It will need to be a function that takes all of its arguments in a list and then does the right thing.

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How many values should the list contain that (*meaning (quote car) table*) receives?

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Exactly one.

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And what kind of value should this be?

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The value must be a list. And then we take its *car*.

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Define the function that we can use to represent *car*

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Let's call it *:car*.

```
(define :car
  (lambda (args-in-a-list)
    (car (car args-in-a-list))))
```

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Are there other primitives for which we should have a representation?

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Yes, *cdr* is one, and *add1* is another.

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We should have a function that makes representations for such functions.

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Here is one:

```
(define a-prim
  (lambda (p)
    (lambda (args-in-a-list)
      (p (car args-in-a-list)))))
```

---

We also need one for functions like *cons* that take two arguments.

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No problem: now the argument list must contain exactly two elements, and we just do what is necessary:

```
(define b-prim
  (lambda (p)
    (lambda (args-in-a-list)
      (p (car args-in-a-list)
         (car (cdr args-in-a-list))))))
```

---



And now we can define *\*const*

```
(define *const
  (lambda (e table)
    (cond
      ((number? e) e)
      ((eq? e #t) #t)
      ((eq? e #f) #f)
      ((eq? e (quote cons))
       (b-prim cons))
      ((eq? e (quote car))
       (a-prim car))
      ((eq? e (quote cdr))
       (a-prim cdr))
      ((eq? e (quote eq?))
       (b-prim eq?))
      ((eq? e (quote atom?))
       (a-prim atom?))
      ((eq? e (quote null?))
       (a-prim null?))
      ((eq? e (quote zero?))
       (a-prim zero?))
      ((eq? e (quote add1))
       (a-prim add1))
      ((eq? e (quote sub1))
       (a-prim sub1))
      ((eq? e (quote number?))
       (a-prim number?))))
```

Where? Why? There are no repeated expressions.

Can you rewrite *\*const* using (let ...)

What is (value *e*)

where

```
e is (define ls
      (cons
        (cons
          (cons 1 (quote ()))
          (quote ()))
        (quote ())))
```

We add *ls* to *global-table* and remember what it stands for.

What is (value *e*)

where

```
e is (car (car (car ls)))
```

1.

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How do we determine this value?	It is an application, so we need to find out what <code>car</code> is and the value of the argument.
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How do we determine the value of <code>car</code>	We use the function <code>*const</code> : ( <code>*const (quote car)</code> ) tells us.
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And that is?	It is the same as ( <i>a-prim car</i> ), which is like <code>:car</code> .
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How do we determine the value of the argument?	It is an application, so we need to find out what <code>car</code> is and the value of the argument.
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( <i>value</i> ( <code>quote car</code> ))	We use the function <code>*const</code> : ( <code>*const (quote car)</code> ) tells us.
--	--

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And?	It is the same as ( <i>a-prim car</i> ), which is like <code>:car</code> .
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How do we determine the value of the argument?	It is an application, so we need to find out what <code>car</code> is and the value of the argument.
--	--

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( <i>value</i> ( <code>quote car</code> ))	We use the function <code>*const</code> : ( <code>*const (quote car)</code> ) tells us.
--	--

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How often did we have to figure out the value of ( <i>a-prim car</i> )	Three times.
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Is it the same value every time?	It sure is.
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Is this wasteful?	Yes: let's name the value!
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Can we really use ( <code>let ...</code> )	We can: we just saw how to replace it.
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Where do we put the (let ...)

Around (cond ...)?

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When would we determine the values in this (let ...)

Each time \*const determines the value of car.

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So this wouldn't help.

Let's put the (let ...) outside of (lambda ...).

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Here is \*const with (let ...)

```
(define *const
  (let ((:cons (b-prim cons))
        (:car (a-prim car))
        (:cdr (a-prim cdr))
        (:null? (a-prim null?))
        (:eq? (b-prim eq?))
        (:atom? (a-prim atom?))
        (:number? (a-prim number?))
        (:zero? (a-prim zero?))
        (:add1 (a-prim add1))
        (:sub1 (a-prim sub1))
        (:number? (a-prim number?)))
    (lambda (e table)
      (cond
        ((number? e) e)
        ((eq? e #t) #t)
        ((eq? e #f) #f)
        ((eq? e (quote cons)) :cons)
        ((eq? e (quote car)) :car)
        ((eq? e (quote cdr)) :cdr)
        ((eq? e (quote null?)) :null?)
        ((eq? e (quote eq?)) :eq?)
        ((eq? e (quote atom?)) :atom?)
        ((eq? e (quote zero?)) :zero?)
        ((eq? e (quote add1)) :add1)
        ((eq? e (quote sub1)) :sub1)
        ((eq? e (quote number?))
         :number?))))
```

```
(define *const
  ((lambda (:cons :car :cdr :null?
               :eq? :atom?
               :zero? :add1 :sub1 :number?)
    (lambda (e table)
      (cond
        ((number? e) e)
        ((eq? e #t) #t)
        ((eq? e #f) #f)
        ((eq? e (quote cons)) :cons)
        ((eq? e (quote car)) :car)
        ((eq? e (quote cdr)) :cdr)
        ((eq? e (quote null?)) :null?)
        ((eq? e (quote eq?)) :eq?)
        ((eq? e (quote atom?)) :atom?)
        ((eq? e (quote zero?)) :zero?)
        ((eq? e (quote add1)) :add1)
        ((eq? e (quote sub1)) :sub1)
        ((eq? e (quote number?))
         :number?))))
    (b-prim cons)
    (a-prim car)
    (a-prim cdr)
    (a-prim null?)
    (b-prim eq?)
    (a-prim atom?)
    (a-prim zero?)
    (a-prim add1)
    (a-prim sub1)
    (a-prim number?)))
```

Can you rewrite \*const without (let ...)

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