Character Name			Class & Level Background Player Name		
			Herita	ge	Size
STR	Climb: _/5 Swim: _/5		Health:	Heri	itage & Size Features
	Carry Weight:	disadv.	move. disadv.		
CON	Max Health:	Armor	Dodge DEF/RaDEF		Class Features
			Reflex Willpower		
AGI	Movement:		Well- Rested?		
DEX	Sleight of Hand: _/5	Weap. 1 Weap. 2	quipped Gear Dam. (Type) Dam. (Type)		
	Stealth: _/5	Weap. 3 Ammo 1	Dam. (Type) Num. Left		
	Attacks:	Ammo 2	Num. Left	-	
		Cons. 1	onsumables Num. Left		
INT	Arcana: _/5 Lore: _/5	Cons. 2	Num. Left	_	
	Arcana: _/5 Lore: _/5 Mechanics: _/5 Medicine: _/5 Nature: _/5 Theology: _/5	Cons. 3	Num. Left	_	
	Extra Skills:		Armor		
WIS	Appraisal: _/5 Beast Handling: _/5	Type Mat. 1	Stealth disadv.? DEX disadv.? Weight]	
	Insight: _/5 Navigation: _/5 Perception: _/5 Survival: _/5	Mat. 2	Armor Bonus	_]	
		We	apon Skills		Tool Skills
СНА	Beguilement: _/5	Archery:		5 <u>Tool 1</u>	Own?
	Intimidation: _/5	Firearm:	_/5 Throwing: _/!	5 <u>Tool 2</u>	
	Persuasion: _/5	_	_/5 Unarmed: _/!	1 1	
			/5	1 1	
		Polearm:	_/5	5 <u>Tool 5</u>	

Character Portrait	Age	Height	Weight		
	Skin Color	Hair color	Eye Color		
		Background:			
	_				
Languages, Classless Feats, and Additional Traits	Inventory				
	Currency:		Treasure:		
	Aeons	<u></u>			
	Change				
	Extra Weapon	s:			
	Useful Gear:		Other:		
	-				