

# Private Dining Reservation System

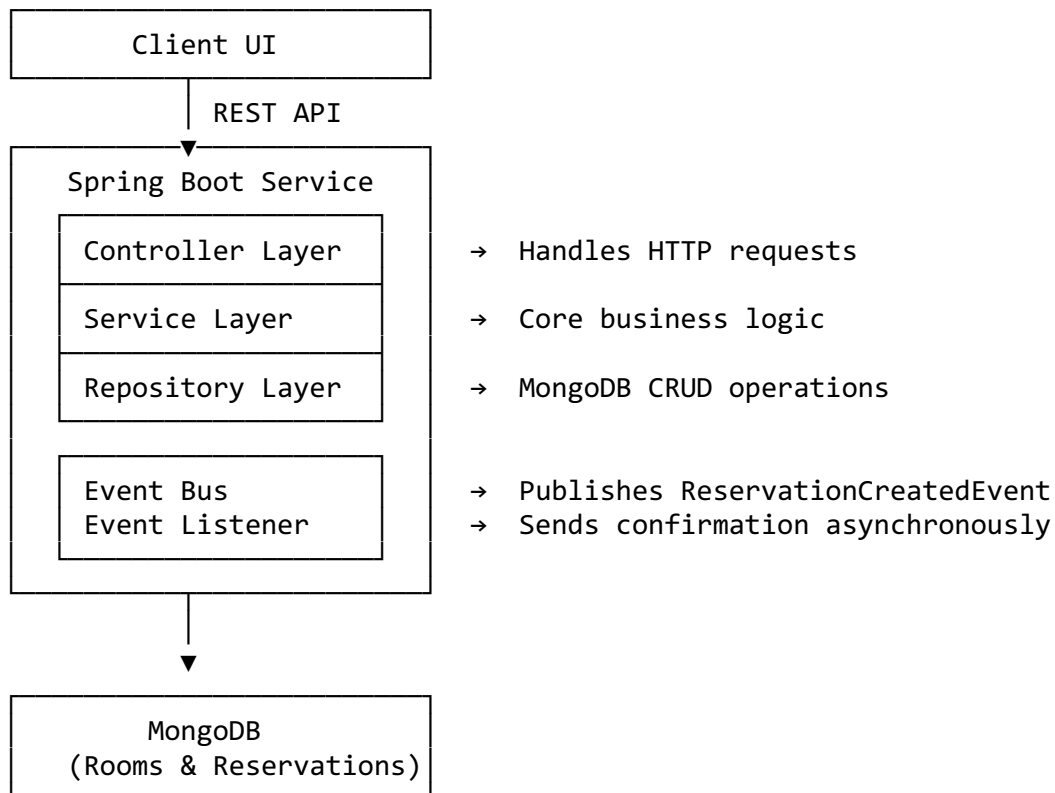
## 1. System Overview

The **Private Dining Reservation System** is a scalable, event-driven backend built using **Spring Boot** and **MongoDB**, designed to handle high volumes of restaurant reservations efficiently while preventing double bookings and ensuring data consistency.

### Key Components:

- **Spring Boot (Java 17)** – Core backend framework providing RESTful APIs.
- **MongoDB** – NoSQL database optimized for flexible, schema-less data storage and horizontal scaling.
- **Spring Data MongoDB** – Simplifies CRUD operations and index management.
- **ApplicationEventPublisher** – Enables asynchronous event-driven communication.
- **Mongo Partial Unique Index** – Enforces uniqueness for active (CONFIRMED) reservations only.

### Architecture Overview



### Data Flow Summary

1. A diner requests a reservation for a specific room, date, and time.
2. The system validates capacity and checks for availability.
3. If available, the reservation is saved and a confirmation event is published.

- Listeners handle asynchronous notifications or analytics.

This design decouples reservation persistence from notification handling, allowing independent scaling of business logic and background tasks.

## 2. Database Schema and Justification

### Choice of Database: MongoDB

MongoDB was chosen for its flexible schema, native support for JSON-like documents, and ease of handling dynamic reservation structures. In contrast to PostgreSQL, MongoDB provides:

- **Simpler horizontal scaling** for high read/write traffic.
- **Natural document representation** of restaurant–room–reservation relationships.
- **Efficient querying** for time-based searches and partial unique indexes.

### Collections

#### *restaurants*

Field	Type	Description
_id	String	Unique restaurant ID
name	String	Restaurant name
address	String	Restaurant address
contactEmail	String	Email for customer communication
roomIds	Array[String]	Linked room identifiers

#### *rooms*

Field	Type	Description
_id	String	Room ID
restaurantId	String	Parent restaurant reference
name	String	Room name
type	String	Room type (e.g., rooftop, hall)
minCapacity	Integer	Minimum guests allowed
maxCapacity	Integer	Maximum guests allowed
minSpend	Decimal	Minimum spend amount
currency	String	Currency code (AUD)

#### *reservations*

Field	Type	Description
_id	String	Reservation ID
roomId	String	Associated room
restaurantId	String	Associated restaurant
dinerName	String	Customer name

Field	Type	Description
email	String	Customer email
partySize	Integer	Group size
reservationDate	LocalDate	Date of reservation
startTime	LocalTime	Start time
endTime	LocalTime	End time
status	String	CONFIRMED or CANCELLED

### Partial Unique Index (MongoDB)

```
{
  key: { roomId: 1, reservationDate: 1, startTime: 1, endTime: 1 },
  name: "unique_confirmed_room_slot",
  unique: true,
  partialFilterExpression: { status: "CONFIRMED" }
}
```

✓ Ensures that **only one CONFIRMED reservation** exists for a specific time range, while allowing rebooking after cancellation.

## 3. API Design (OpenAPI-style)

**Base URL:** /api

**POST /reservations** – Create Reservation

**Request Body:**

```
{
  "roomId": "room101",
  "restaurantId": "rest1",
  "dinerName": "Gary Dudeja",
  "email": "gary@example.com",
  "partySize": 6,
  "reservationDate": "2025-11-05",
  "startTime": "18:00",
  "endTime": "20:00"
}
```

**Response:** 201 CREATED

```
{
  "id": "resv12345",
  "roomId": "room101",
  "restaurantId": "rest1",
  "dinerName": "Gary Dudeja",
  "email": "gary@example.com",
  "partySize": 6,
  "reservationDate": "2025-11-05",
  "startTime": "18:00",
  "endTime": "20:00"
}
```

```
"endTime": "20:00"  
"status": "CONFIRMED"  
}
```

**Errors:** - 400 Bad Request → Invalid time or party size. - 409 Conflict → Time slot already booked.

**GET /reservations?email={email}** – Retrieve reservations by diner email

Returns all reservations for the provided email.

**DELETE /reservations/{id}** – Cancel a reservation

Marks reservation as CANCELLED (frees up the slot).

**GET /restaurants** – List all restaurants

**GET /restaurants/{id}/rooms** – Get rooms for a specific restaurant

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## 4. Event-Driven Architecture

**Event:** ReservationCreatedEvent

- **Publisher:** ReservationService
- **Consumer:** EmailNotificationListener
- **Mechanism:** @EventListener and @Async

**Workflow:**

1. Reservation is created and saved.
2. A ReservationCreatedEvent is published.
3. EmailNotificationListener handles the event asynchronously, simulating email notification.

**Example Log Output:**

Email sent to gary@example.com | Reservation confirmed for 2025-11-05 (18:00–20:00)

This asynchronous decoupling ensures that notification delays never block the reservation API.

Future Upgrade: Replace event bus with Kafka, RabbitMQ, or AWS SNS/SQS for distributed messaging.

## 5. Scalability Plan

- **Horizontal Scaling**
  - The application is stateless → deploy multiple Spring Boot instances behind an AWS ALB or Kubernetes service.
  - MongoDB cluster configured with replica sets ensures data redundancy and read scalability.

- **Load Balancing**

- **AWS ALB / NGINX / Kubernetes Ingress** evenly distributes requests.
- Health checks ensure traffic routing to healthy instances only.

- **Caching Layer**

- Introduce **Redis** for caching room availability and frequent queries.
- Reduces database reads during peak load.

- **Event Queue (Future Enhancement)**

- Use Kafka or RabbitMQ for email and audit events.
- Supports retry mechanisms and asynchronous scaling.

- **Concurrency Safety**

- Partial unique index guarantees no double booking.
- Application-level overlap validation ensures fine-grained control.

## 6. Summary

The Private Dining Reservation System balances flexibility and reliability through: - Spring Boot + MongoDB for high scalability and ease of development. - Partial unique indexes for data integrity. - Event-driven architecture for asynchronous task handling. - Stateless design allowing easy scaling under load.

This architecture is production-ready for a high-traffic restaurant reservation platform supporting multi-tenant scalability, fault tolerance, and future integration with event brokers like Kafka.