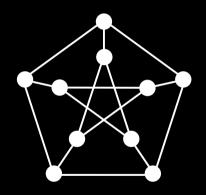
Gianluca Della Vedova

- Large-Scale Graph Algorithms
- Ufficio U14-2041
- https://www.unimib.it/gianluca-della-vedova
- gianluca.dellavedova@unimib.it
- https://github.com/gdv/large-scale-graph-algorithms
- Everything at https://elearning.unimib.it/

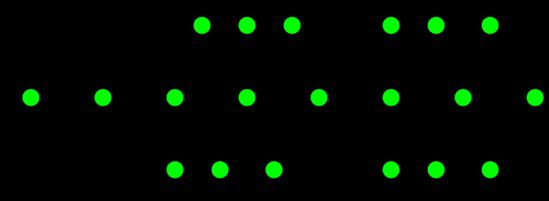
Example



Notation

- number of vertices: *n*
- number of edges/arcs: *m*

Better representation



Almost a path

Compact representation

Breadth-first visit

```
Data: graph G, vertex root
Q \leftarrow a queue;
label root as explored;
Q.enqueue(root);
while Q \neq \emptyset do
v \leftarrow Q.dequeue();
foreach edge(v, w) do
```

Depth-first visit

```
Data: graph G, vertex root S \leftarrow a stack; S.push(root); while S \neq \emptyset do v \leftarrow S.pop(); if v is not labeled as explored then label v as explored; foreach edge(v, w) do S.push(w)
```

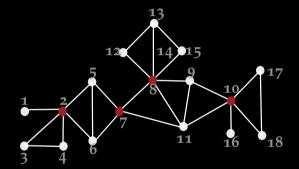
Dijkstra's algorithm

```
Data: graph G, vertex source
Q \leftarrow a queue;
foreach vertex v do
    dist[v] \leftarrow \infty:
    Q.enqueue(v)
dist[source] \leftarrow 0;
while O \neq \emptyset do
    u \leftarrow \text{vertex in } Q \text{ minimizing dist}[u];
    O.deque(u);
    foreach neighbor v of u still in Q do
        alt \leftarrow dist[u] + Graph.Edges(u, v);
        if alt < dist[v] then
             dist[v] \leftarrow alt;
             prev[v] \leftarrow u;
return dist[], prev[];
```

Dijkstra's algorithm — priority queue

```
Data: graph G, vertex source
Q \leftarrow a priority queue;
foreach vertex v do
    \operatorname{dist}[v] \leftarrow \infty;
    Q.add_with_priority(v, dist[v])
dist[source] \leftarrow 0;
while O \neq \emptyset do
    u \leftarrow O.\text{extract} \text{ min};
    foreach neighbor v of u still in O do
         alt \leftarrow dist[u] + Graph.Edges(u, v);
         if alt < dist[v] then
             dist[v] \leftarrow alt:
             prev[v] \leftarrow u;
             Q.decrease_priority(v, alt)
return dist[], prev[];
```

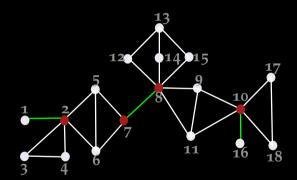
Biconnected components



Find articulation points

```
Data: connected graph G, vertex root
S \leftarrow a \text{ stack}:
S.push((root, nil));
d \leftarrow -1:
while S \neq \emptyset do
    d \leftarrow d + 1:
    (v, p) \leftarrow S.peek();
    if v is not explored then
         label v as explored; parent(v) \leftarrow p; depth[v] \leftarrow d;
         lowpoint[v] = depth[v];
         foreach edge(v, w) do
             S.push((w,v));
    else
         lowpoint[v] =
          \min \{depth[v], \min_{w \in N(v), w \neq v} \{depth[w]\}, \min_{w \in N(v), varent(w) = v} \{lowpoint[w]\} \}
    d \leftarrow d - 1:
    v \leftarrow S.pop():
```

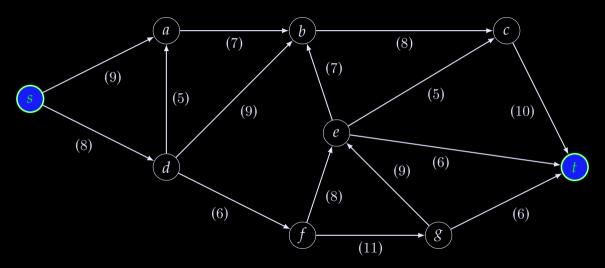
2-edge connected components



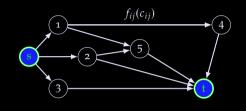
Find bridges

```
Data: connected graph G, vertex root
S \leftarrow a stack, S.push(root, nil);
x \leftarrow -1:
while S \neq \emptyset do
    (v, p) \leftarrow S.peek();
    if v is not explored then
         x \leftarrow x + 1;
         label v as explored; P(v) \leftarrow p; num[v] \leftarrow x;
         foreach edge(v, w) do
             S.\text{push}((w,v));
    else
         nd[v] = 1 + \sum_{v \in N(v)} P(v) = v nd[w];
         l[v] =
           \min \{num[v], \min_{w \in N(v), w \neq v, P(w) \neq v} \{num[w]\}, \min_{w \in children(v)} \{l[w]\}\};
         h[v] =
           \max \{num[v], \max_{w \in N(v), w \neq v, P(w) \neq v} \{num[w]\}, \max_{w \in children(v)} \{h[w]\}\};
    v \leftarrow S.pop();
```

Max flow



Max flow

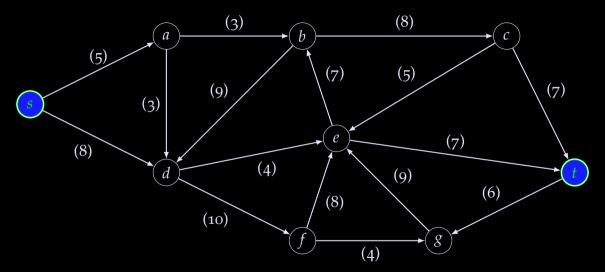


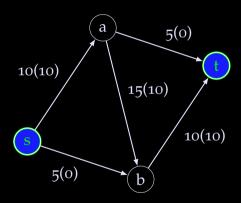
- c_{ij} : capacity of the arc (i, j)
- f_{ij} : flow through the arc (i, j)
- v_i : flow imbalance of the vertex i (< 0 incoming, > 0 outgoing)

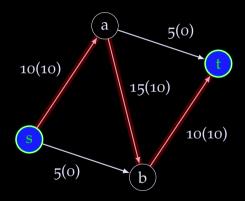
 \max F

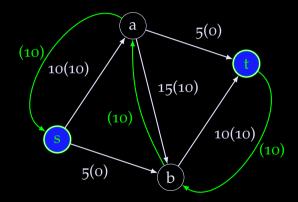
s.t
$$\sum_{j:(i,j)\in E} f_{ij} - \sum_{k:(i,k)\in E} f_{ki} = \begin{cases} F & \text{if } i=s\\ -F & \text{if } i=t\\ 0 & i \text{ otherwise} \end{cases} \quad \forall i\in V$$
$$0 \leq f_{ij} \leq c_{ij} \qquad \forall (i,j)\in E$$

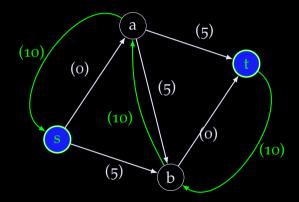
Example











Cut

Let $G = \langle V, E \rangle$ be a directed graph and let $S \subseteq V$. Then:

- $(S, \bar{S}) = E \cap (S \times \bar{S})$ is a forward cut,
- $(\bar{S}, S) = E \cap (\bar{S} \times S)$ is a backward cut,
- $E \cap ((S \times \bar{S}) \cup (\bar{S} \times S))$ is a cut.

Flow — Cut

Lemma 1

Let $G = \langle V, E \rangle$ be a directed graph and let (S, \bar{S}) be a bipartition of V, with $s \in S$, $t \notin S$. Let f be an (s, t)-flow with total flow F. Then

$$F = \sum_{e \in (S,\bar{S})} f(e) - \sum_{e \in (\bar{S},S)} f(e)$$

Lemma 2

Let $G = \langle V, E \rangle$ be a directed graph and let (S, \bar{S}) be a bipartition of V, with $s \in S$, $t \notin S$. Let f be an (s, t)-flow with total flow F. Then

$$F \le \sum_{e \in (S,\bar{S})} c(e)$$

Max flow – Min cut theorem

Let f be a flow of a graph G = (V, E). Then the following three conditions are equivalent:

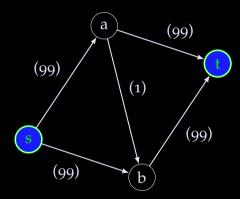
- f is a maximum flow
- the residual graph has no augmenting path
- there is a cut (S,T) of G such that c(S,T)=|f|

Ford-Fulkerson

- Find an augmenting path
- Use it!

Ford-Fulkerson

- Find an augmenting path
- Use it!

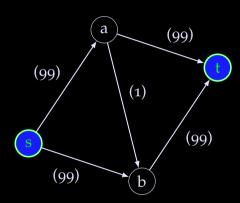


Ford-Fulkerson

- Find an augmenting path
- Use it!

Edmonds-Karp

BFS to find the augmenting path



Figures

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