

The image shows a minimalist portfolio cover. It features a white rectangular area with a thin black border, set against a light gray background. Two black binder clips are attached to the top edge of the white area. In the top-left corner of the white area, there is a thin black diagonal line. In the bottom-right corner, there is a thin black diagonal line. The word 'PORTFOLIO' is written in a black, handwritten-style font in the center. Below it is a red rounded rectangle containing the Korean text '인생은 마라톤' in white. Underneath the red rectangle is a short horizontal black line. At the bottom, the year '2019' and the name '권동욱 포트폴리오' are written in a clean, sans-serif font.

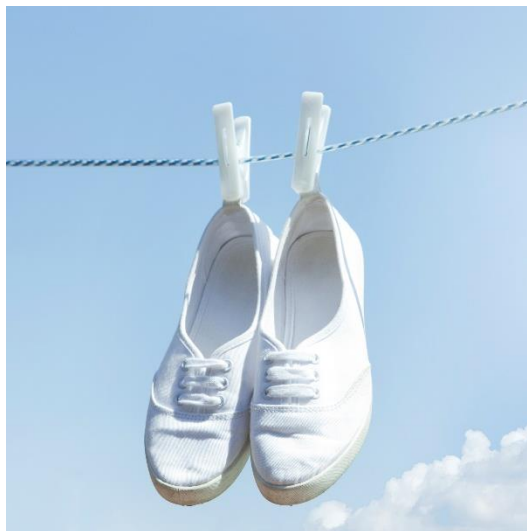
PORTFOLIO

인생은 마라톤

—
2019

권동욱 포트폴리오

PORTFOLIO



“인생은 마라톤이다”

Profile

권동욱 (Kwon Dong Wook)
1992. 9. 23

Education 2019. 2 한국방송통신대학교 컴퓨터과학과 졸업

Work Experiences 2014. 11~ 2019. 03 레일아이티 사업부 시스템엔지니어
-시스템 유지보수(주업무)
-시스템 구축(주업무)
-개발(보조업무)

Project 2019. 9~ 10 bitcamp team project-SportsMatchingService 개발
2019. 7~ 8 bitcamp team project Hotel Home page 개발

Git&blog <https://blog.naver.com/gdw0923>
<https://github.com/gdw0923>

PORTFOLIO

Index

PART #1. SMS project

소개 및 메인페이지

개발환경

DB Modeling

PART #2. Hotel project

소개 및 메인페이지

개발환경

DB Modeling

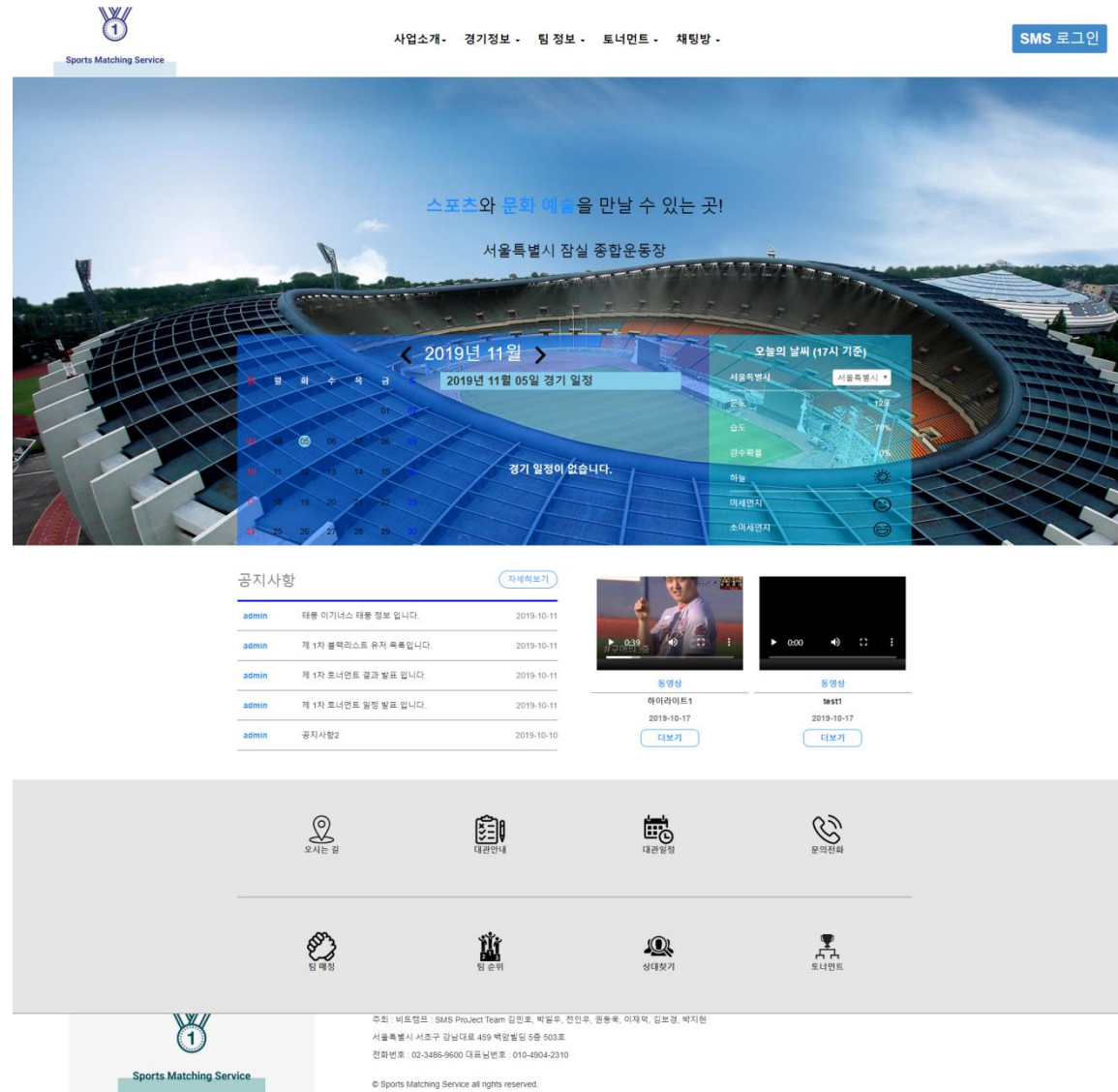
PORTFOLIO

PART #1. SMS project

프로젝트명
SportsMatchingService

작품설명
운동을 하고 싶은
아마추어들의 팀결성
경기매칭, 배팅
관리자의 관리기능

기여도
리그시스템,
채팅시스템,
조장 급 참견...



PORTFOLIO

PART #1. SMS project

-개발환경



Eclipse



PORTFOLIO

PART #1. SMS project

-DB Modeling

HR.AUTHORITIES		
P * SEQ	NUMBER	
* ID	VARCHAR2 (50 BYTE)	
* AUTHORITY	VARCHAR2 (100 BYTE)	
AUTHORITIES_PK (SEQ)		

HR.GAME		
P * SEQ_GAME	NUMBER (10)	
CATEGORY	VARCHAR2 (50 BYTE)	
NAME_TEAM1	VARCHAR2 (50 BYTE)	
NAME_TEAM2	VARCHAR2 (50 BYTE)	
GDATE	VARCHAR2 (50 BYTE)	
NAME_STADIUM	VARCHAR2 (50 BYTE)	
TITLE	VARCHAR2 (500 BYTE)	
CONTENT	VARCHAR2 (2000 BYTE)	
DEL	NUMBER (1)	
PAYOUT_R1	NUMBER (5,2)	
PAYOUT_R2	NUMBER (5,2)	
SCORE1	NUMBER (10)	
SCORE2	NUMBER (10)	
GAME_RESULT	VARCHAR2 (50 BYTE)	
LEAGUE	VARCHAR2 (50 BYTE)	
READ_COUNT	NUMBER (10)	
WDATE	DATE	
GAME_PK (SEQ_GAME)		

HR.LEAGUE_MATCH		
P * SEQ	NUMBER (10)	
* TEAM_NAME	VARCHAR2 (100 BYTE)	
* LEADER_ID	VARCHAR2 (50 BYTE)	
LEAGUE_MATCH_PK (SEQ)		

HR.SMS_MEM		
P * SEQ	NUMBER	
* ID	VARCHAR2 (200 BYTE)	
* PW	VARCHAR2 (400 BYTE)	
* RDATE	DATE	
ENABLED	NUMBER (1)	
SMS_MEM_PK (SEQ)		

HR.GAME_MATCH		
P * SEQ_GAMEMATCH	NUMBER (10)	
SEQ_GAME	NUMBER (10)	
ID	VARCHAR2 (50 BYTE)	
NAME_TEAM2	VARCHAR2 (100 BYTE)	
MESSAGE	VARCHAR2 (1000 BYTE)	
WDATE	DATE	
GAME_MATCH_PK (SEQ_GAMEMATCH)		

HR.NO_CHAT		
ID	VARCHAR2 (50 BYTE)	
NOW_STATUS	NUMBER (1)	
NO_COUNT	NUMBER (10)	

HR.NOTICE_FILE		
P * FILE_SEQ	NUMBER (10)	
F * SEQ	NUMBER (10)	
* UPLOADNAME	VARCHAR2 (500 BYTE)	
* ORIGINALNAME	VARCHAR2 (500 BYTE)	
* DOWN_COUNT	NUMBER (10)	
NOTICE_FILE_PK (FILE_SEQ)		
NOTICE_FILE_FK (SEQ)		

HR.NOTICE		
P * SEQ	NUMBER (10)	
* ID	VARCHAR2 (50 BYTE)	
* TITLE	VARCHAR2 (50 BYTE)	
* CONTENT	CLOB	
* WDATE	DATE	
* READ_COUNT	NUMBER (10)	
* FILE_ON	VARCHAR2 (20 BYTE)	
NOTICE_PK (SEQ)		

PORTFOLIO

PART #1. SMS project

-DB Modeling

HR.RECRUIT_TEAM

P * SEQ	NUMBER (10)
* ID	VARCHAR2 (50 BYTE)
* TEAM_NAME	VARCHAR2 (100 BYTE)
* TITLE	VARCHAR2 (500 BYTE)
* CONTENT	VARCHAR2 (2000 BYTE)
* WDATE	DATE
* DEL	NUMBER (1)
* READ_COUNT	NUMBER (10)

RECRUIT_TEAM_PK (SEQ)

HR.MESSAGE_BLACKLIST

* MY_ID	VARCHAR2 (50 BYTE)
* BLACK_ID	VARCHAR2 (50 BYTE)
* BDATE	DATE

HR.BOOKING

P * SEQ_BOOK	NUMBER (10)
SEQ_GAME	NUMBER (10)
ID	VARCHAR2 (50 BYTE)
BDATE	VARCHAR2 (50 BYTE)
PRICE	NUMBER (10)
POINT	NUMBER (10)
NAME_STADIUM	VARCHAR2 (50 BYTE)
BOOK_TIME	VARCHAR2 (10 BYTE)
WDATE	DATE

BOOKING_PK (SEQ_BOOK)

HR.REPORT_BBS

P * SEQ	NUMBER (10)
* ID	VARCHAR2 (50 BYTE)
* CONTENT	VARCHAR2 (2000 BYTE)
* PARENT	NUMBER (10)

REPORT_BBS_PK (SEQ)

HR.MESSAGE

P * SEQ	NUMBER (10)
* SEND_ID	VARCHAR2 (50 BYTE)
* RECEIVE_ID	VARCHAR2 (50 BYTE)
* CONTENT	VARCHAR2 (500 BYTE)
* READING	NUMBER (1)
* WDATE	DATE
RDATE	DATE
* SEND_DEL	NUMBER (1)
* RECEIVE_DEL	NUMBER (1)

MESSAGE_PK (SEQ)

HR.BETTING

P * SEQ_BET	NUMBER (10)
SEQ_GAME	NUMBER (10)
ID	VARCHAR2 (50 BYTE)
TEAM_NAME	VARCHAR2 (100 BYTE)
BETTING_MONEY	NUMBER (10)
RDATE	DATE

BETTING_PK (SEQ_BET)

HR.REPORT_COMMENT

P * SEQ	NUMBER (10)
* ID	VARCHAR2 (50 BYTE)
* CONTENT	VARCHAR2 (2000 BYTE)
* PARENT	NUMBER (10)

REPORT_COMMENT_PK (SEQ)

HR.MEMBER

P * ID	VARCHAR2 (50 BYTE)
* NAME	VARCHAR2 (50 BYTE)
* ADDRESS	VARCHAR2 (100 BYTE)
* BIRTHDAY	VARCHAR2 (50 BYTE)
* PHONE	VARCHAR2 (50 BYTE)
* EMAIL	VARCHAR2 (50 BYTE)
* NOW_MONEY	NUMBER (20)
* TOTAL_MONEY	NUMBER (20)
* NOW_POINT	NUMBER (20)
* TOTAL_POINT	NUMBER (20)
* HEIGHT	NUMBER (4,1)
* WEIGHT	NUMBER (4,1)
TEAM_NAME	VARCHAR2 (100 BYTE)
* REPORT_COUNT	NUMBER (10)
* REGIDATE	DATE

MEMBER_PK (ID)

PORTFOLIO

PART #1. SMS project

-DB Modeling

HR.VIDEO_REPORT		
P *	SEQ	NUMBER (10)
*	ID	VARCHAR2 (50 BYTE)
*	CONTENT	VARCHAR2 (2000 BYTE)
*	PARENT	NUMBER (10)
*	CATEGORY	NUMBER (1)
VIDEO_REPORT_PK (SEQ)		

HR.STADIUM		
P *	SEQ_STADIUM	NUMBER (10)
	NAME_STADIUM	VARCHAR2 (50 BYTE)
	PRICE	NUMBER (10)
STADIUM_PK (SEQ_STADIUM)		

HR.SPEND		
P *	SEQ	NUMBER
*	ID	VARCHAR2 (50 BYTE)
	SDATE	DATE
*	SPEND_MONEY	NUMBER
SPEND_PK (SEQ)		

HR.VIDEO_COMMENT		
P *	SEQ	NUMBER (10)
	ID	VARCHAR2 (50 BYTE)
	CONTENT	VARCHAR2 (2000 BYTE)
	REF	NUMBER (10)
	STEP	NUMBER (10)
	DEPTH	NUMBER (10)
	PARENT	NUMBER (10)
	DEL	NUMBER (1)
	LIKE_COUNT	NUMBER (10)
	REPORT_COUNT	NUMBER (10)
	WDATE	DATE
VIDEO_COMMENT_PK (SEQ)		

HR.OVERLAP		
P *	SEQ	NUMBER (10)
*	ID	VARCHAR2 (50 BYTE)
	BBS_LIKE	NUMBER (10)
	BBS_COMMENT_LIKE	NUMBER (10)
	MEMBER_REPORT	NUMBER (10)
	BBS_REPORT	NUMBER (10)
	BBS_COMMENT_REPORT	NUMBER (10)
	BBS_COUNT	NUMBER (10)
	TEAM_LIKE	VARCHAR2 (100 BYTE)
	TEAM_REPORT	VARCHAR2 (100 BYTE)
	VIDEO_LIKE	NUMBER (10)
	VIDEO_COMMENT_LIKE	NUMBER (10)
	VIDEO_REPORT	NUMBER (10)
	VIDEO_COMMENT_REPORT	NUMBER (10)
OVERLAP_PK (SEQ)		

HR.VIDEO		
P *	SEQ_VIDEO	NUMBER (10)
	CATEGORY	VARCHAR2 (100 BYTE)
	ID	VARCHAR2 (50 BYTE)
	TITLE	VARCHAR2 (1000 BYTE)
	CONTENT	VARCHAR2 (4000 BYTE)
	LIKE_COUNT	NUMBER (10)
	READ_COUNT	NUMBER (10)
	REPORT_COUNT	NUMBER (10)
	FILE_NAME	VARCHAR2 (1000 BYTE)
	DEL	NUMBER (1)
	WDATE	DATE
VIDEO_PK (SEQ_VIDEO)		

HR.EXCHANGE		
P *	SEQ	NUMBER (10)
*	ID	VARCHAR2 (50 BYTE)
*	BANK	VARCHAR2 (30 BYTE)
*	BANK_NUMBER	VARCHAR2 (100 BYTE)
*	EXCHANGE_MONEY	NUMBER (30)
*	EXDATE	VARCHAR2 (30 BYTE)
*	EX_CHECK	NUMBER (1)
EXCHANGE_PK (SEQ)		

PORTFOLIO

PART #1. SMS project

-DB Modeling

... 더 궁금하시다면 블로그와
깃허브를 참고해주세요!

HR.TEAM_DETAIL

P * TEAM_NAME	VARCHAR2 (100 BYTE)
* LEADER	VARCHAR2 (50 BYTE)
* TITLE	VARCHAR2 (500 BYTE)
* CONTENT	VARCHAR2 (2000 BYTE)
* LIKE_COUNT	NUMBER (10)
* DEADLINE	NUMBER (1)
* SOCCER_MMR	NUMBER (10)
* BASKETBALL_MMR	NUMBER (10)
* BASEBALL_MMR	NUMBER (10)
* BADMINTON_MMR	NUMBER (10)
* PINGPONG_MMR	NUMBER (10)
* REPORT_COUNT	NUMBER (10)
* FDATE	DATE
* SPORT_CATEGORY	VARCHAR2 (50 BYTE)
FILE_NAME	VARCHAR2 (1000 BYTE)

TEAM_DETAIL_PK (TEAM_NAME)

HR.TEAM_APPLICATION

P * SEQ	NUMBER (10)
* ID	VARCHAR2 (50 BYTE)
* TEAM_NAME	VARCHAR2 (100 BYTE)
* CONTENT	VARCHAR2 (2000 BYTE)

TEAM_APPLICATION_PK (SEQ)

HR.TEAM_BBS_COMMENT

P * SEQ	NUMBER (10)
* ID	VARCHAR2 (50 BYTE)
REPLY_ID	VARCHAR2 (50 BYTE)
* CONTENT	VARCHAR2 (2000 BYTE)
* REF	NUMBER (10)
* STEP	NUMBER (10)
* DEPTS	NUMBER (10)
* PARENT	NUMBER (10)
* DEL	NUMBER (1)
* LIKE_COUNT	NUMBER (10)
* REPORT_COUNT	NUMBER (10)
WDATE	DATE

TEAM_BBS_COMMENT_PK (SEQ)

HR.TEAM

* TEAM_NAME	VARCHAR2 (100 BYTE)
LEADER	VARCHAR2 (50 BYTE)
MEMBER	VARCHAR2 (50 BYTE)
MERCENARY	VARCHAR2 (50 BYTE)

HR.TEAM_BBS

P * SEQ	NUMBER (10)
* ID	VARCHAR2 (50 BYTE)
* TEAM_NAME	VARCHAR2 (100 BYTE)
* TITLE	VARCHAR2 (500 BYTE)
CONTENT	CLOB
* LIKE_COUNT	NUMBER (10)
* REPORT_COUNT	NUMBER (10)
* SUBJECT_CATEGORY	VARCHAR2 (50 BYTE)
* READ_COUNT	NUMBER (10)
* WDATE	DATE
FILE_NAME	VARCHAR2 (1000 BYTE)
ORIGINAL_FILE_NAME	VARCHAR2 (1000 BYTE)

TEAM_BBS_PK (SEQ)

HR.PROFIT

P * SEQ	NUMBER
* ID	VARCHAR2 (50 BYTE)
* PDATE	DATE
* PROFIT_MONEY	NUMBER

PROFIT_PK (SEQ)

PORTFOLIO

PART #2. Hotel project

프로젝트명

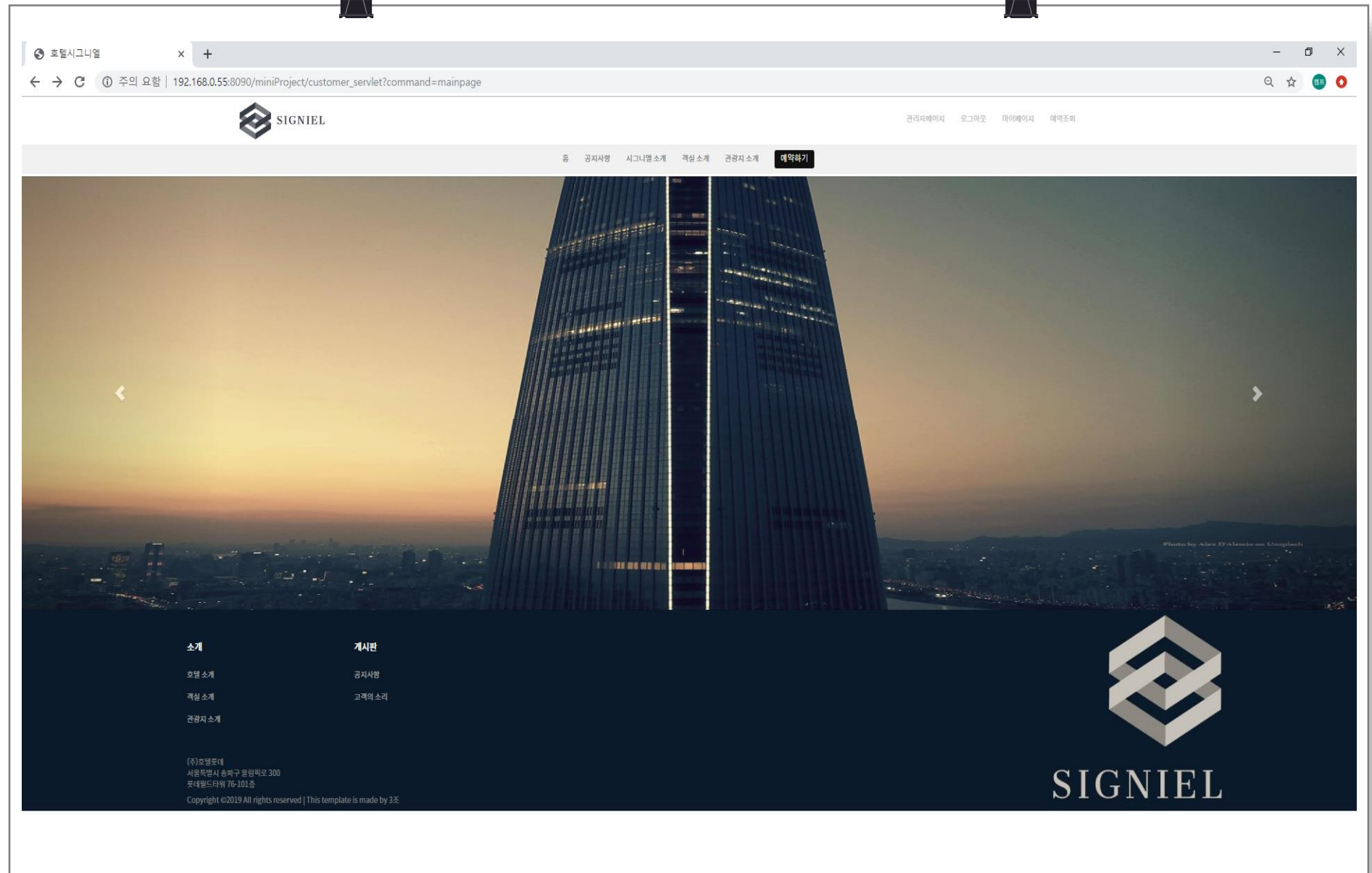
SIGNIEL Hotel

작품설명

호텔을 운영 소개하기 위한
웹사이트 구축
룸 정보, 예약등의 기능
관리자의기능으로는
매출통계, 객실현황, 회원현황 등

기여도

로그인,
회원가입,
비밀번호찾기,
마이페이지
조장으로서 관리



PORTFOLIO

PART #2. Hotel project

-개발환경



Eclipse



Apache Tomcat 8.5

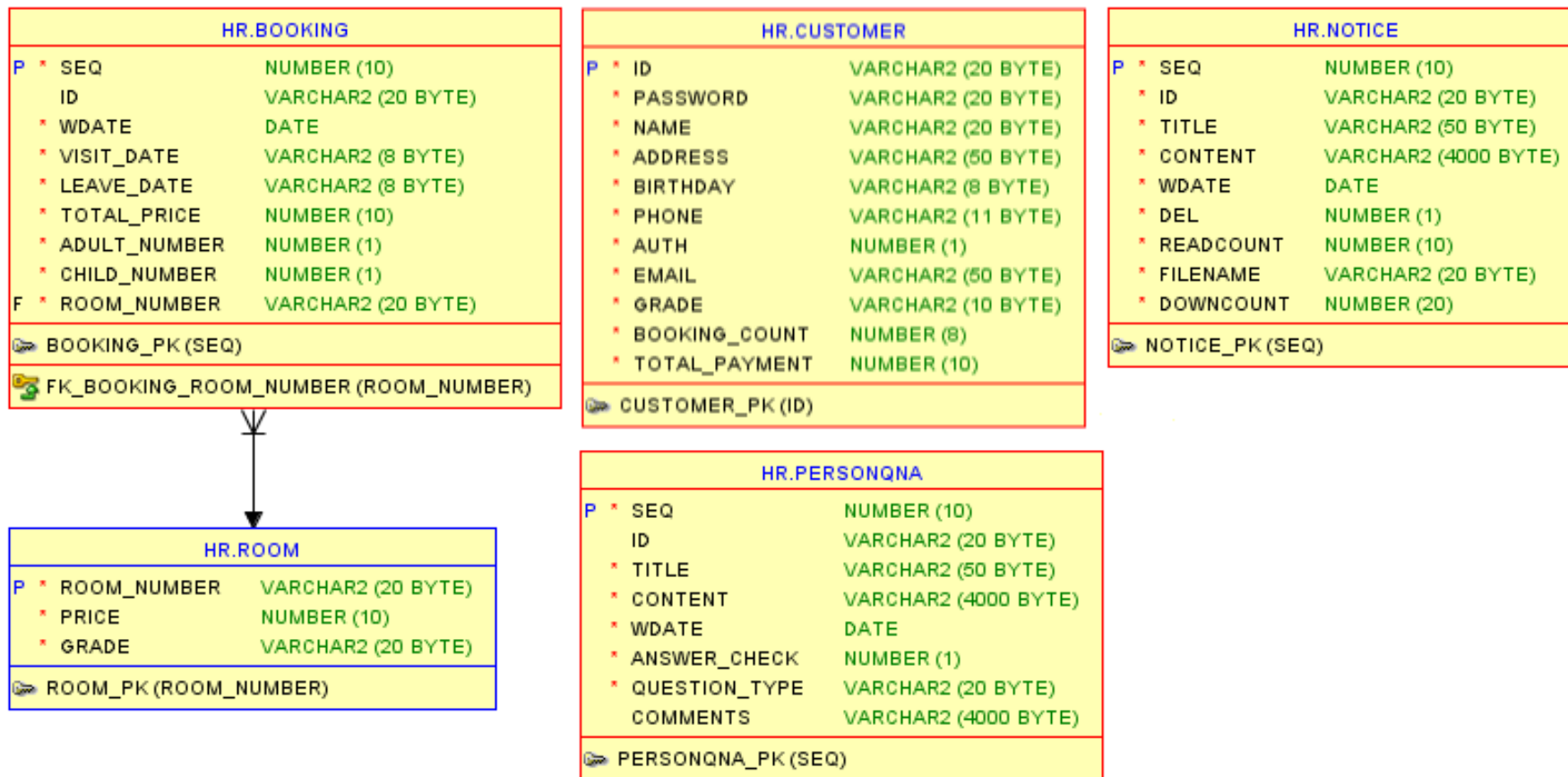


PORTFOLIO

PART #2. Hotel project

-DB Modeling

... 더 궁금하시다면 블로그와
깃허브를 참고해주세요!





“마라톤의 **첫 스타트**를 함께하겠습니다”

2019
권동욱 포트폴리오

