Android Services & Security: Programming Started Services with Intents & Messengers (Part 3)

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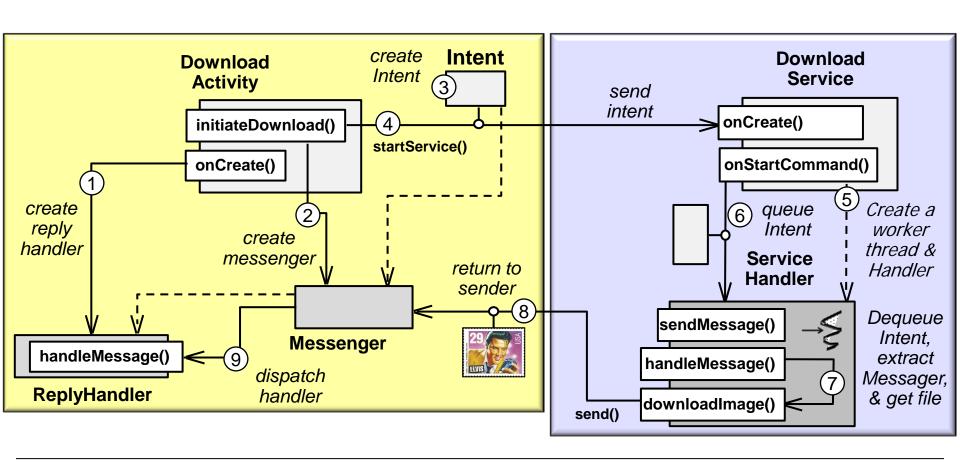
Institute for Software Integrated Systems

Vanderbilt University Nashville, Tennessee, USA



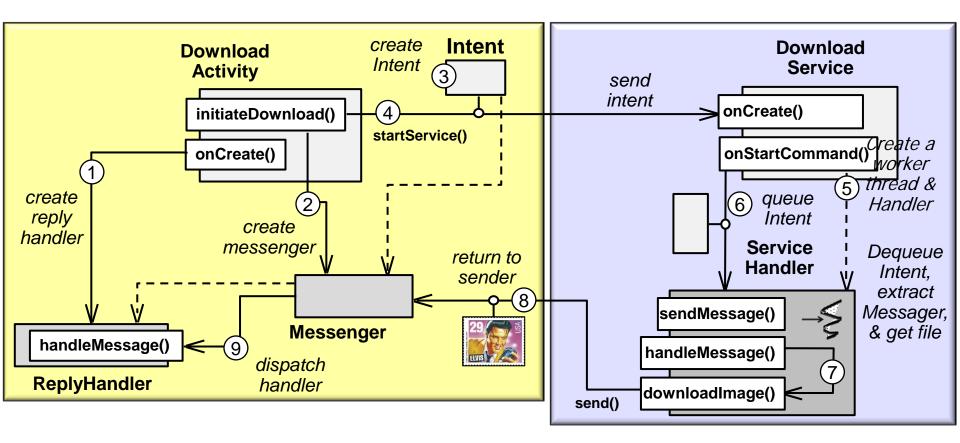
Learning Objectives in this Part of the Module

 Understand how to use a Messenger to communicate from the DownloadService back to the DownloadActivity



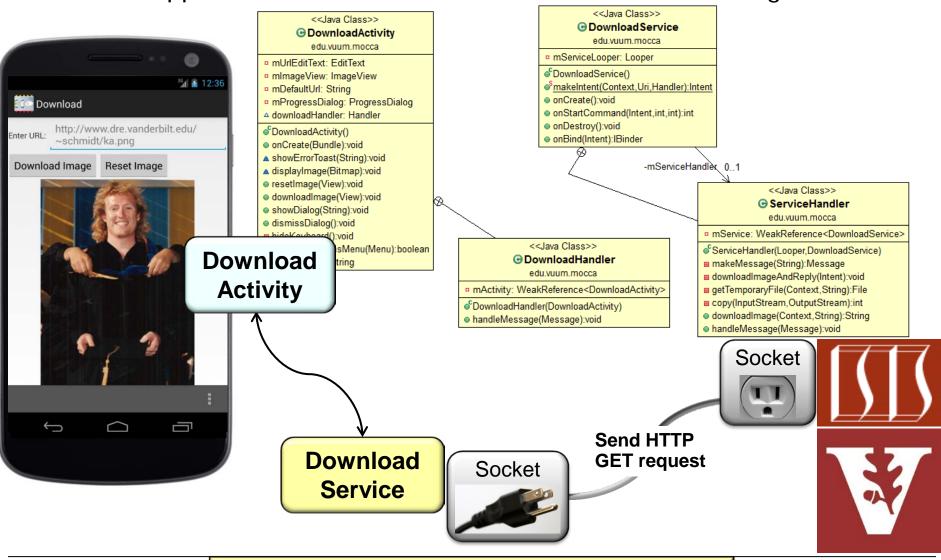
Learning Objectives in this Part of the Module

- Understand how to use a Messenger to communicate from the DownloadService back to the DownloadActivity
 - Messengers provide a flexible mechanism for intra- & inter-process communication between Activities & Services in Android



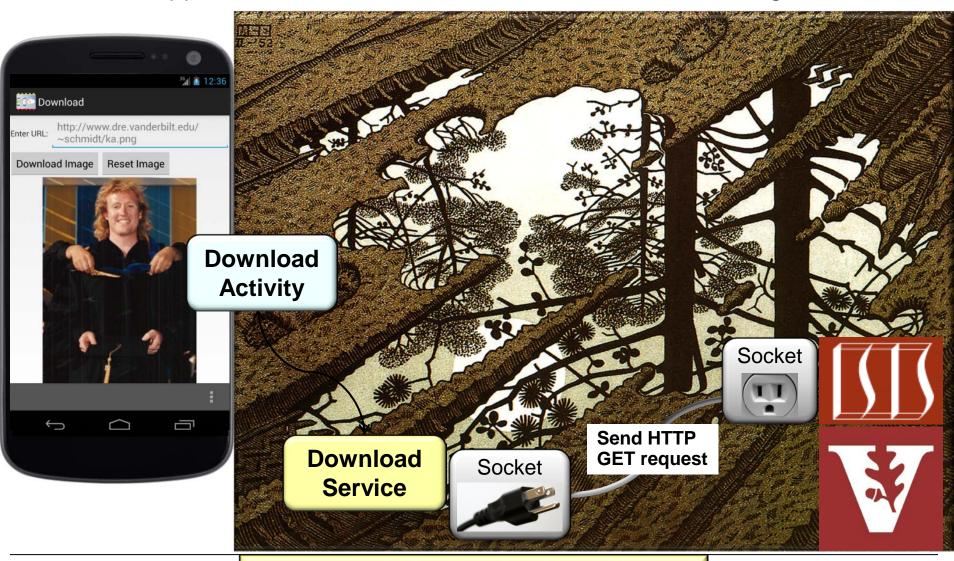
We'll focus on using Messengers to send Messages from Started Services to Activities

Download Application uses a Started Service, Intent, & Messenger



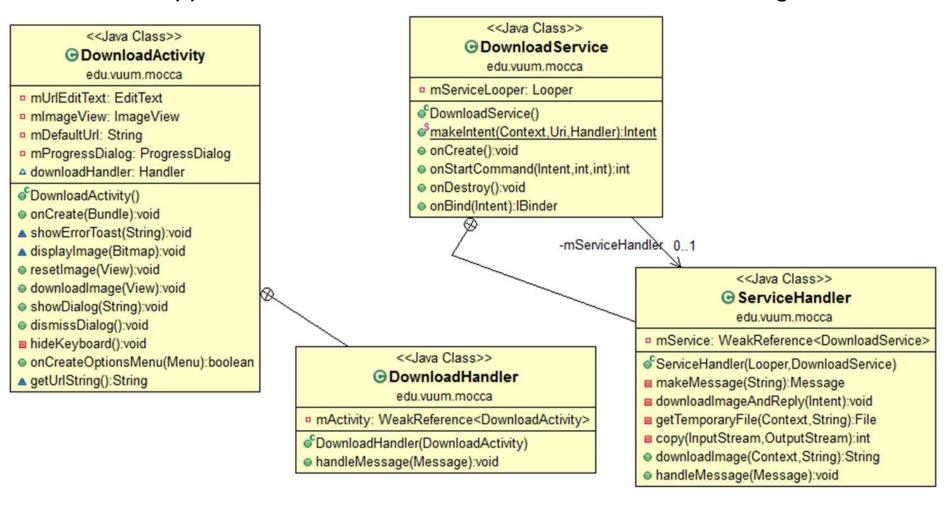
See earlier parts on "Programming Started Services with Intents & Messengers"

Download Application uses a Started Service, Intent, & Messenger



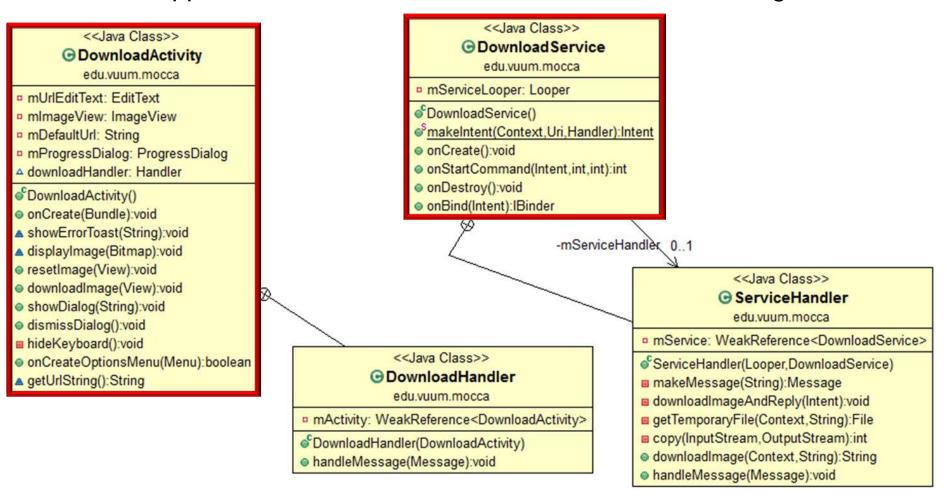
Once again, we explore the Download application from multiple perspectives

Download Application uses a Started Service, Intent, & Messenger



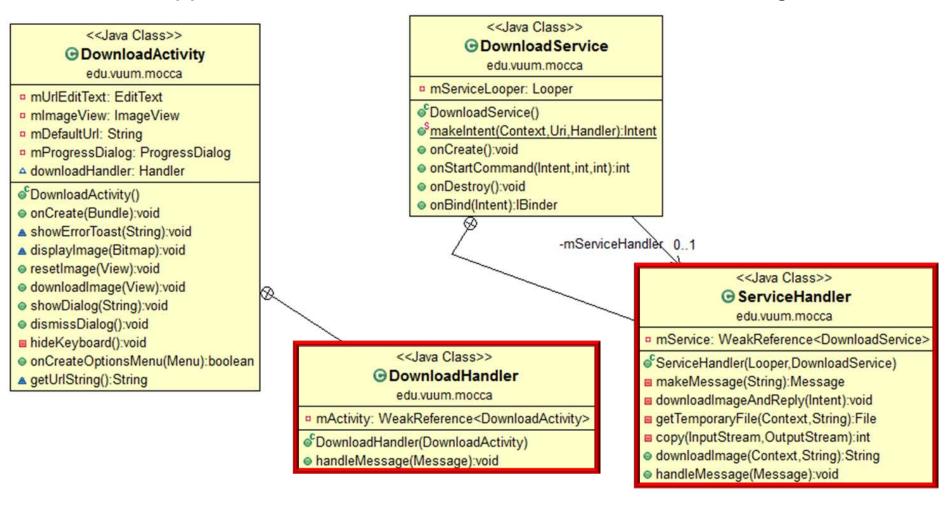
github.com/douglascraigschmidt/POSA-14/tree/master/ex/DownloadApplication

Download Application uses a Started Service, Intent, & Messenger



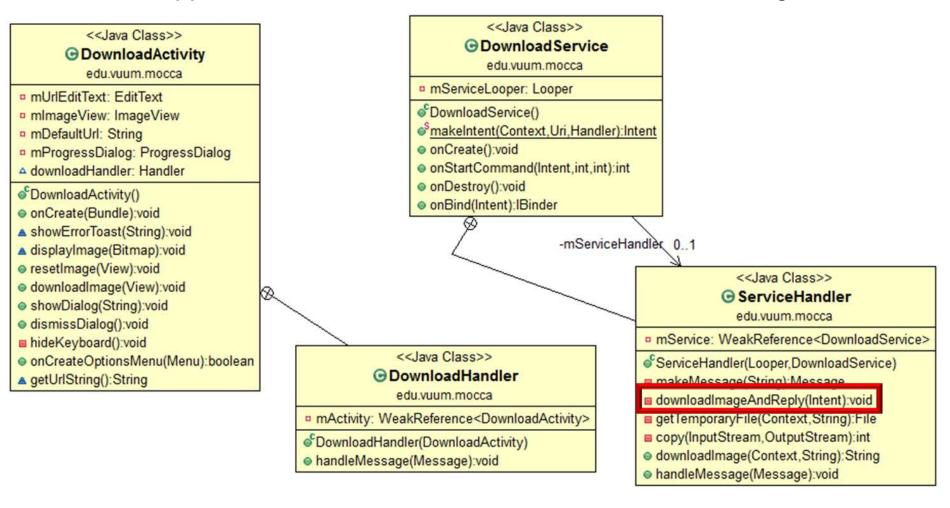
DownloadActivity & DownloadService are key architectural components

Download Application uses a Started Service, Intent, & Messenger



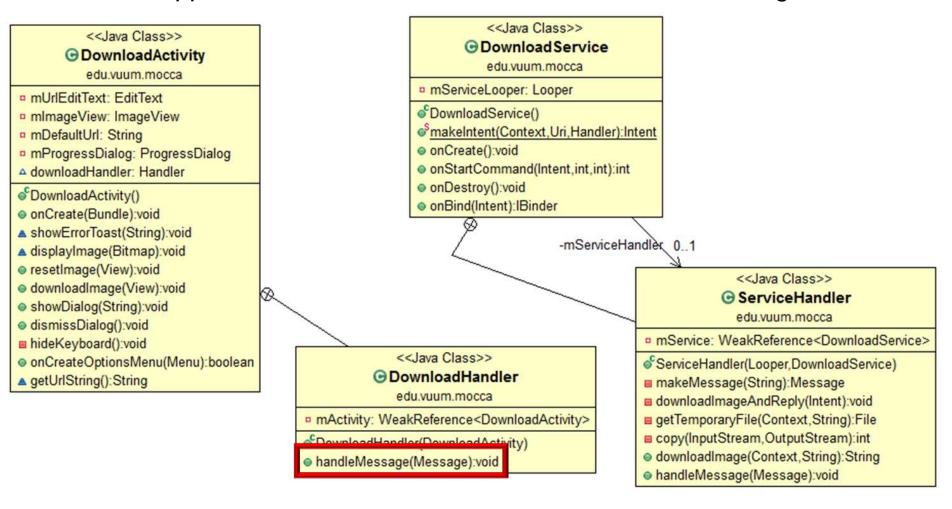
DownloadHandler & ServiceHandler implement various patterns & idioms

Download Application uses a Started Service, Intent, & Messenger



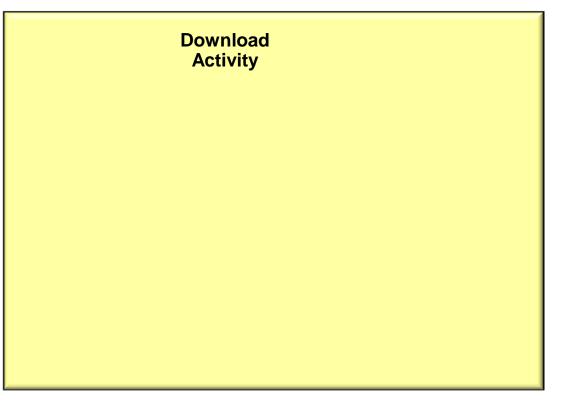
Downloads the image from remote server & sends pathname to Activity

Download Application uses a Started Service, Intent, & Messenger

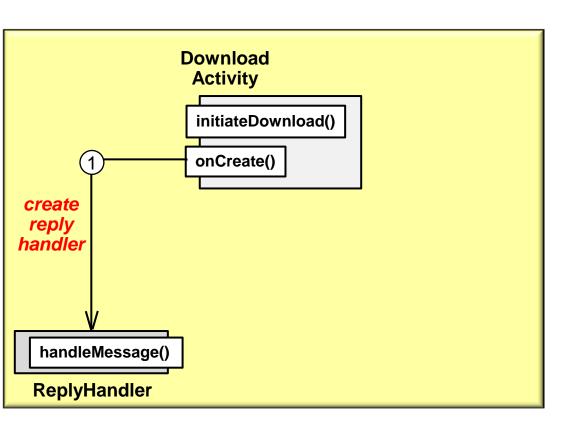


Receives the image pathname from Service & displays it to the user

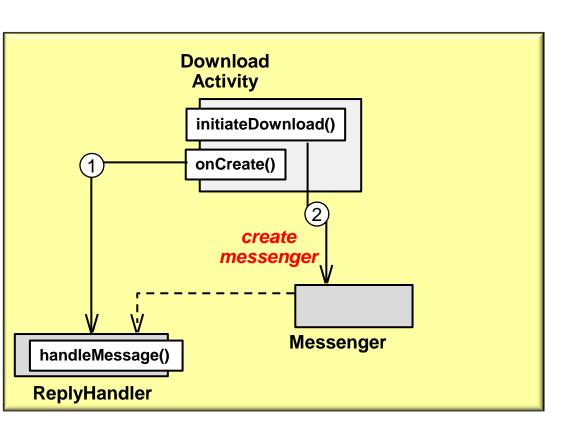
• DownloadActivity performs several steps



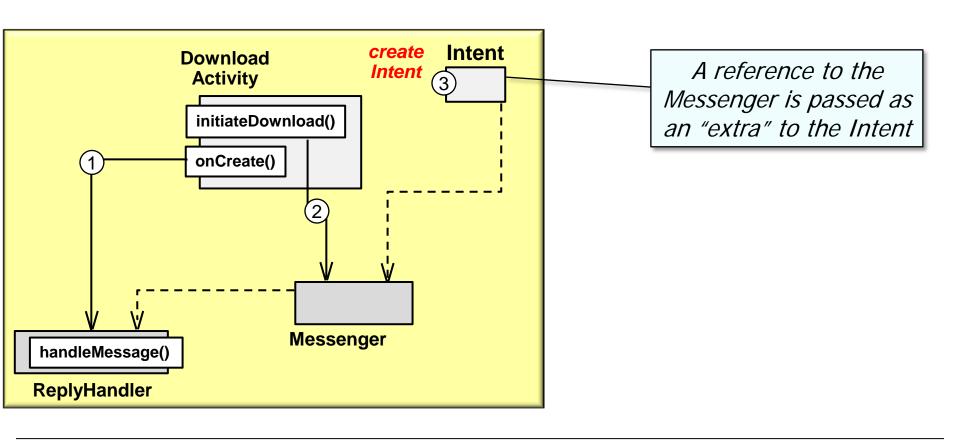
- DownloadActivity performs several steps
 - Creates a DownloadHandler & a Messenger that encapsulates the Handler



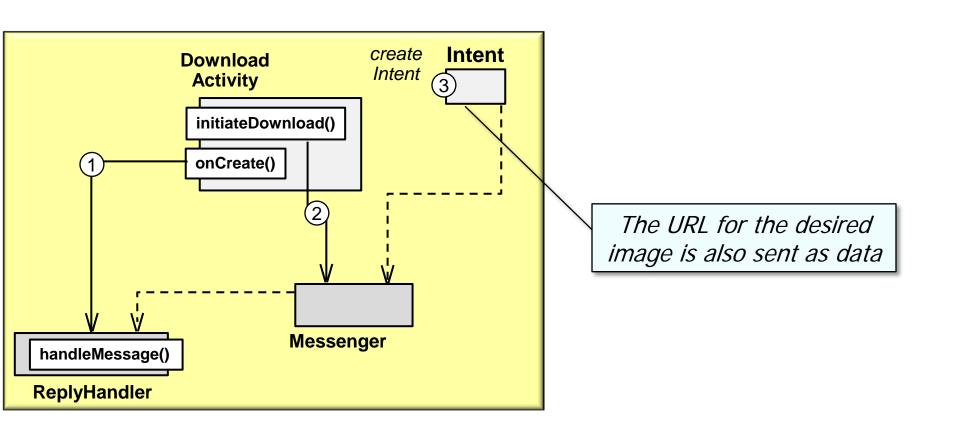
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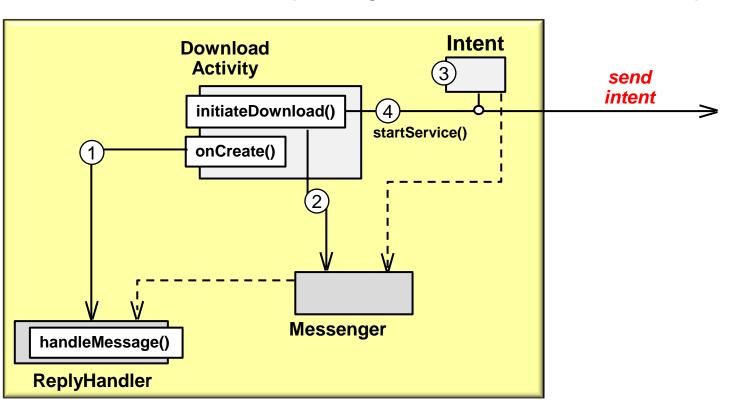
- DownloadActivity performs several steps
 - Creates a DownloadHandler & a Messenger that encapsulates the Handler
 - Creates an Intent used to start DownloadService



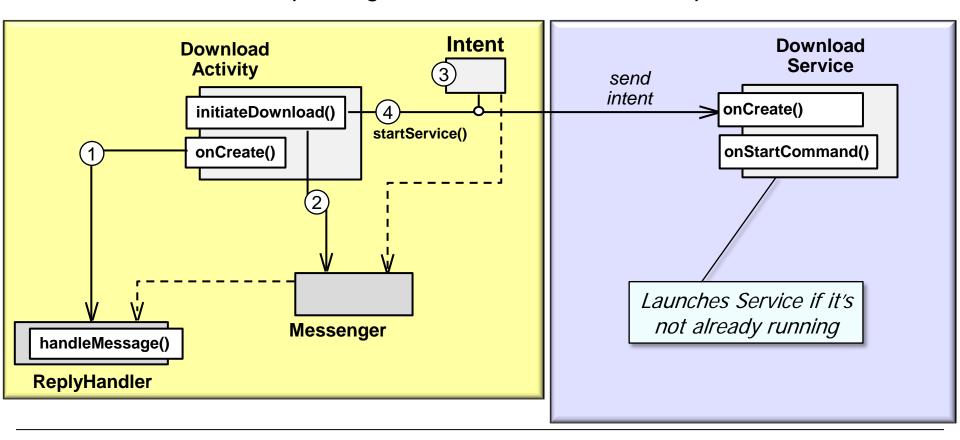
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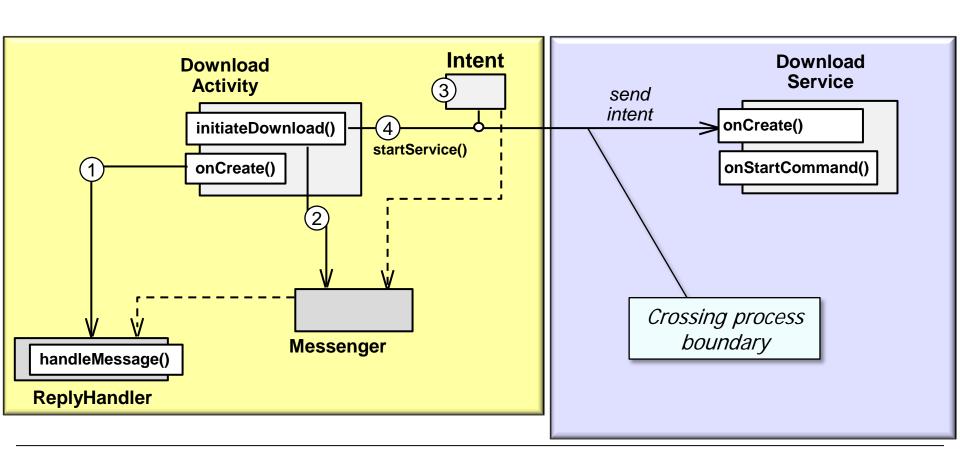
- DownloadActivity performs several steps
 - Creates a DownloadHandler & a Messenger that encapsulates the Handler
 - Creates an Intent used to start DownloadService
 - Calls startService(), passing the Intent command as a parameter



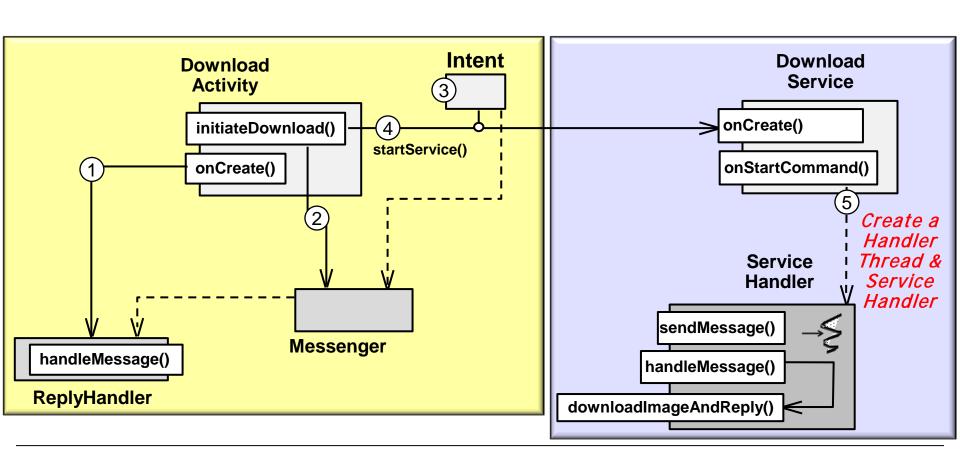
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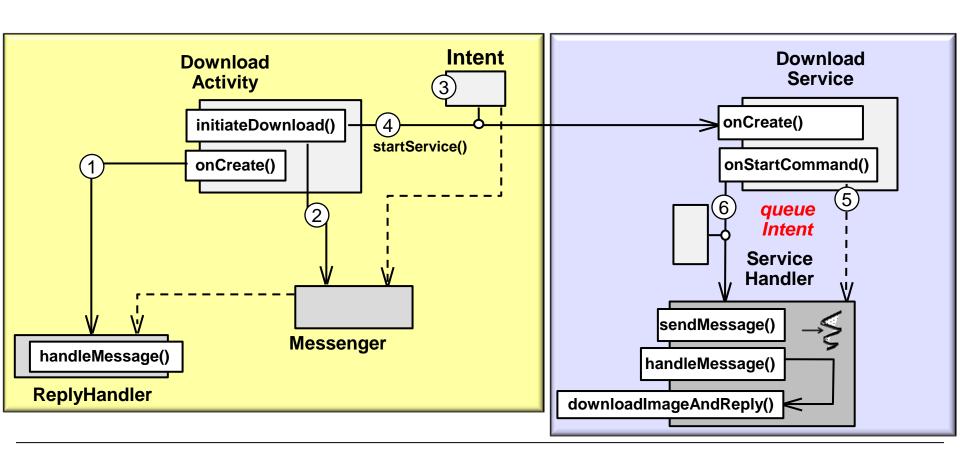
• Download Service also performs several steps when it receives an Intent



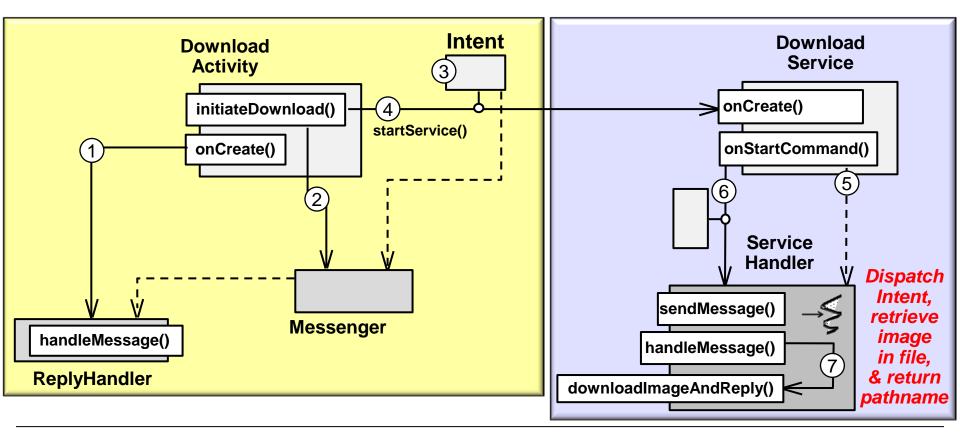
- Download Service also performs several steps when it receives an Intent
 - Creates a Handler Thread & Service Handler



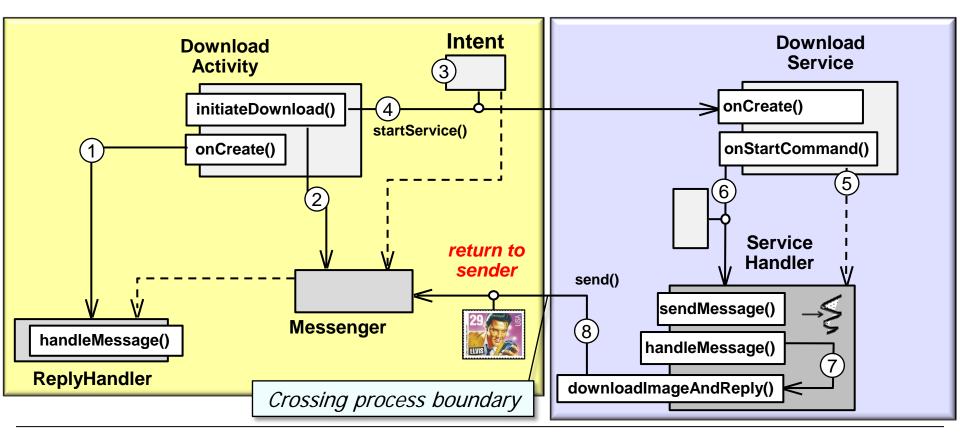
- Download Service also performs several steps when it receives an Intent
 - Creates a Handler Thread & Service Handler
 - Queues Intent in the Service Handler's MessageQueue



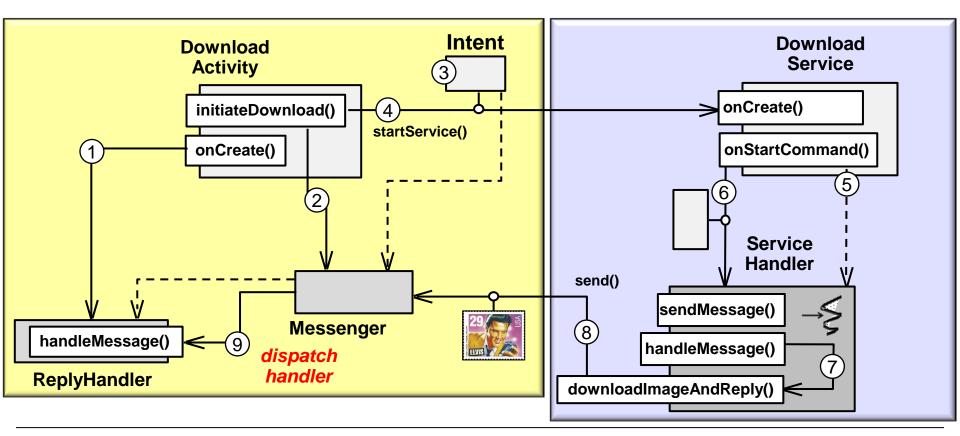
- Download Service also performs several steps when it receives an Intent
 - Creates a Handler Thread & Service Handler
 - Queues Intent in the Service Handler's MessageQueue
 - Dispatch Intent to handleMessage(), which calls downloadImageAndReply()



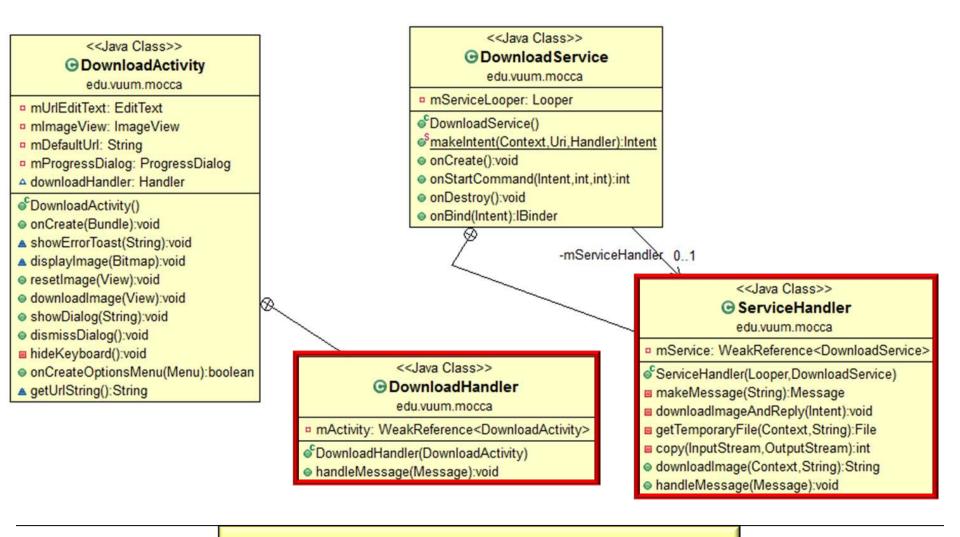
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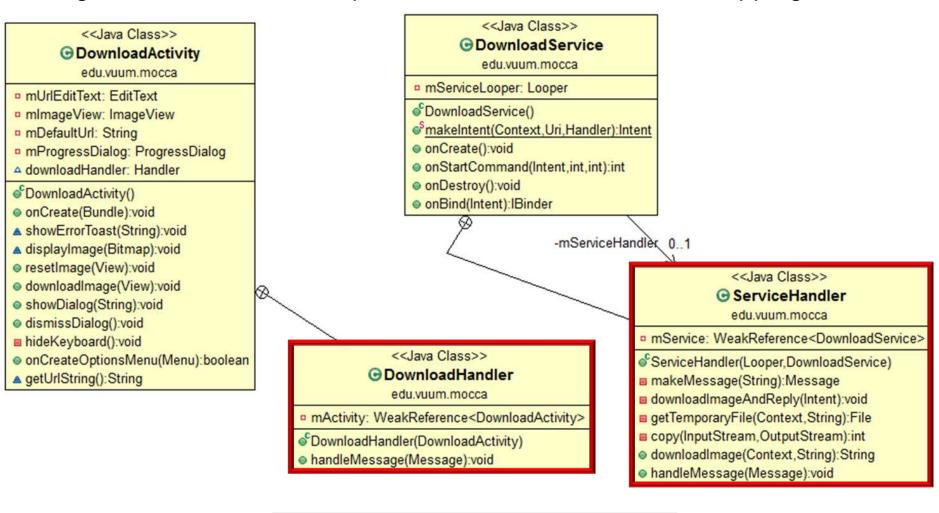


DownloadHandler & ServiceHandler implement various patterns & idioms



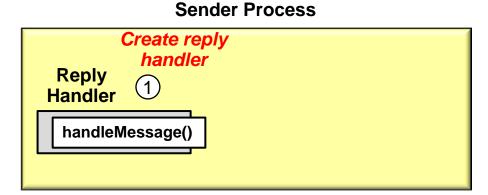
See earlier parts on "Programming Started Services with Intents & Messengers"

- DownloadHandler & ServiceHandler implement various patterns & idioms
 - e.g., CommandProcessor pattern & Concurrent Service Stopping idiom



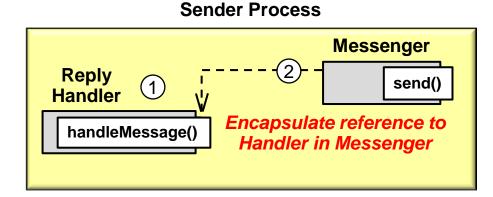
See earlier parts on "Programming Started Services"

- DownloadHandler & ServiceHandler implement various patterns & idioms
- The structure & flow of control also applies a common Android Service concurrency idiom





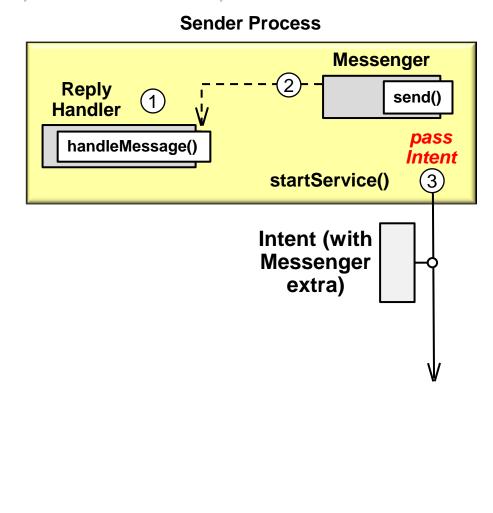
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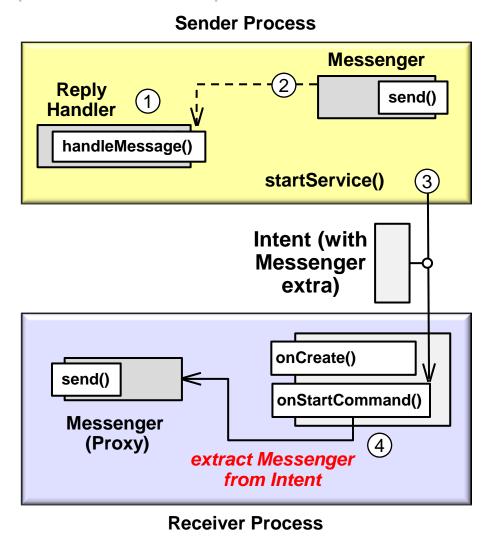
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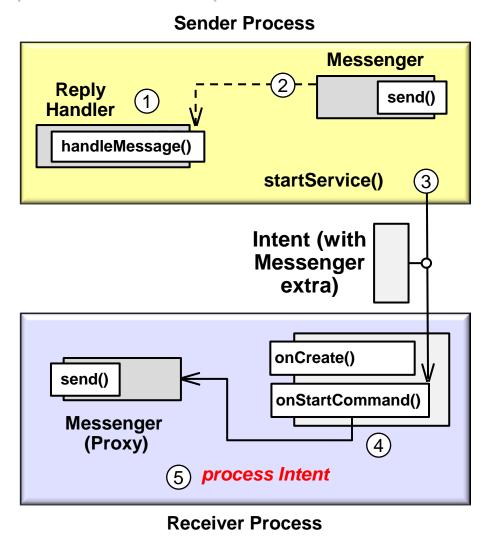
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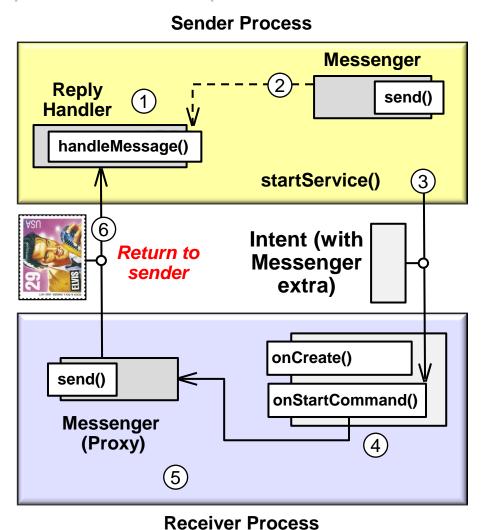
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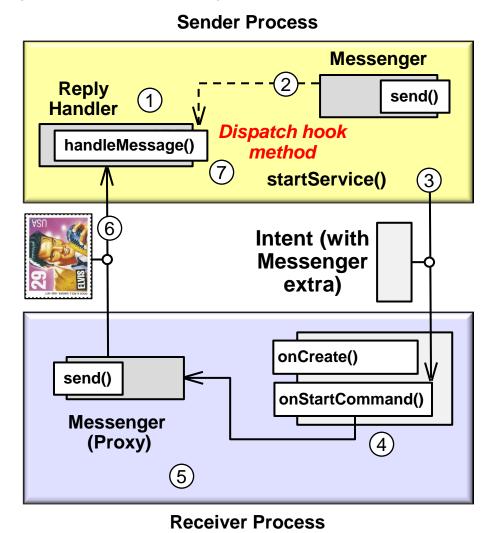
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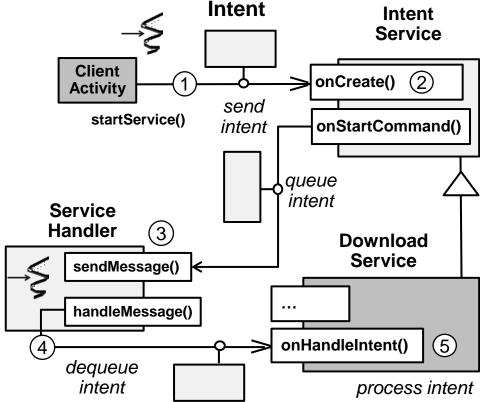
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Patterns & Idioms in the Download Application

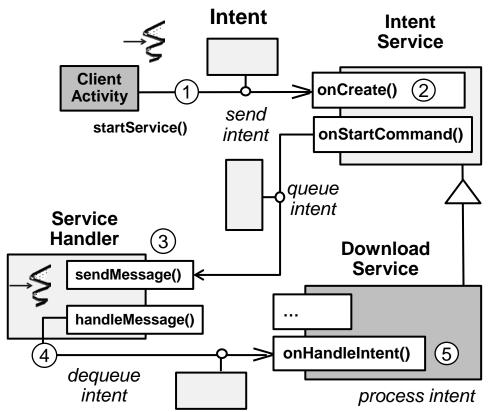
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- Android's IntentService codifies this idiom in a reusable framework



See upcoming part on "Android IntentService"

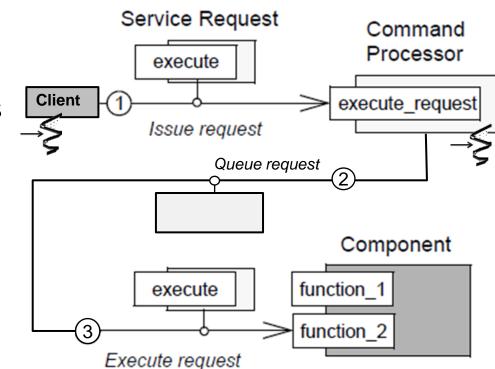
Patterns & Idioms in the Download Application

- DownloadHandler & ServiceHandler implement various patterns & idioms
- The structure & flow of control also applies a common Android Service concurrency idiom
- Android's IntentService codifies this idiom in a reusable framework
 - Handles async commands expressed as Intents in a background thread



Patterns & Idioms in the Download Application

- DownloadHandler & ServiceHandler implement various patterns & idioms
- The structure & flow of control also applies a common Android Service concurrency idiom
- Android's IntentService codifies this idiom in a reusable framework
 - Handles async commands expressed as Intents in a background thread
 - Applies the Command Processor pattern

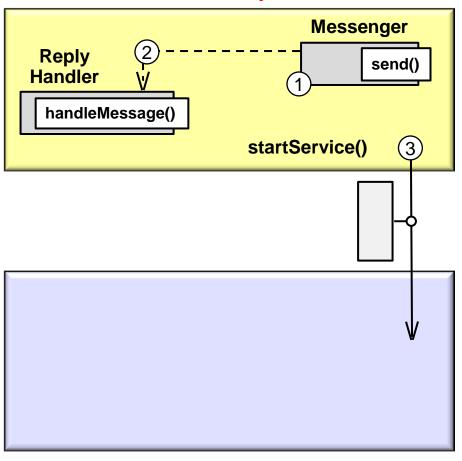


See www.dre.vanderbilt.edu/~schmidt/
PDF/CommandRevisited.pdf

Programming the Messenger in the Download Application (Part 1)

DownloadActivity passes a Messenger to the DownloadService

Download Activity Process



Download Service Process

```
public class DownloadActivity extends Activity {
    ...
    Handler mDownloadHandler = null;

public void onCreate(Bundle savedInstanceState) {
    ...

    mDownloadHandler =
        new DownloadHandler(this);
}
...
```

```
public class DownloadActivity extends Activity {
    ...
    Handler mDownloadHandler = null;

public void onCreate(Bundle savedInstanceState) {
    ...

    mDownloadHandler =
        new DownloadHandler(this);

        Create a DownloadHandler to process
    }
        replies from DownloadService
}
```

```
public class DownloadActivity extends Activity {
                        Called in response to a user button click
  public void downloadImage(View v) {
     Uri url = getUrlString();
     Intent intent = DownloadService.makeIntent
                       (this, Uri.parse(url), mDownloadHandler);
     startService(intent);
```

```
public class DownloadActivity extends Activity {
  public void downloadImage(View v) {
     Uri url = getUrlString();
     Factory method to make the Intent
     Intent intent = DownloadService.makeIntent
                      (this, Uri.parse(url), mDownloadHandler);
     startService(intent);
```

- DownloadActivity passes a Messenger to the DownloadService
- DownloadService replies to Activity via Messenger's send() method
 public class DownloadService extends Service {

- DownloadActivity passes a Messenger to the DownloadService
- DownloadService replies to Activity via Messenger's send() method public class DownloadService extends Service { Factory method to make the right intent public static Intent makeIntent(Context context, Uri url, Handler downloadHandler) { Intent intent = new Intent(context, DownloadService.class): intent.setData(url); intent.putExtra(MESSENGER, new Messenger(downloadHandler)); return intent;

- DownloadActivity passes a Messenger to the DownloadService
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public class DownloadActivity extends Activity {
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     Intent intent = DownloadService.makeIntent
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     startService(intent);
```

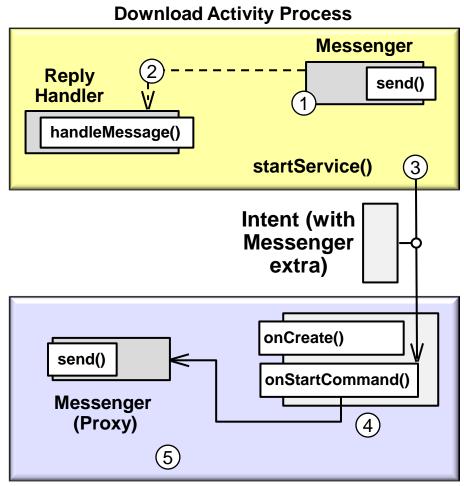
```
public class DownloadActivity extends Activity {
  public void downloadImage(View v) {
     Uri url = getUrlString();
     Factory method to make the Intent
     Intent intent = DownloadService.makeIntent
                       (this, Uri.parse(url), mDownloadHandler);
     startService(intent);
```

```
public class DownloadActivity extends Activity {
  public void downloadImage(View v) {
     Uri url = getUrlString();
     Intent intent = DownloadService.makeIntent
                      (this, Uri.parse(url), mDownloadHandler);
     startService(intent);
                   Start the DownloadService
```

```
public class DownloadActivity extends Activity {
  public void downloadImage(View v) {
     Uri url = getUrlString();
     Intent intent = DownloadService.makeIntent
                      (this, Uri.parse(url), mDownloadHandler);
     startService(intent);
                   Start the DownloadService
```

Programming the Messenger in the Download Application (Part 2)

DownloadService replies to Activity via Messenger's send() method



 DownloadService replies to Activity via Messenger's send() method public class DownloadService extends Service { private final class ServiceHandler extends Handler { private void downloadImageAndReply(Intent intent) { String pathname = downloadImage(DownloadService.this, intent.getData().toString()); Messenger messenger = (Messenger) intent.getExtras(). qet(MESSENGER); sendPath(messenger, pathname);

 DownloadService replies to Activity via Messenger's send() method public class DownloadService extends Service { private final class ServiceHandler extends Handler { private void downloadImageAndReply(Intent intent) { Retrieve the designated image & reply to the DownloadActivity String pathname = downloadImage(DownloadService.this, intent.getData().toString()); Messenger messenger = (Messenger) intent.getExtras(). qet(MESSENGER); sendPath(messenger, pathname);

 DownloadService replies to Activity via Messenger's send() method public class DownloadService extends Service { private final class ServiceHandler extends Handler { private void downloadImageAndReply(Intent intent) { String pathname = downloadImage(DownloadService.this, intent.getData().toString()); Retrieve the designated image Messenger messenger = (Messenger) intent.getExtras(). qet(MESSENGER); sendPath(messenger, pathname);

 DownloadService replies to Activity via Messenger's send() method public class DownloadService extends Service { private final class ServiceHandler extends Handler { private void downloadImageAndReply(Intent intent) { String pathname = downloadImage(DownloadService.this, intent.getData().toString()); Messenger messenger = (Messenger) intent.getExtras(). get(MESSENGER); sendPath(messenger, pathname); **Extract Messenger** from the Intent

 DownloadService replies to Activity via Messenger's send() method public class DownloadService extends Service { private final class ServiceHandler extends Handler { private void downloadImageAndReply(Intent intent) { String pathname = downloadImage(DownloadService.this, intent.getData().toString()); Messenger messenger = (Messenger) intent.getExtras(). qet(MESSENGER); sendPath(messenger, pathname); Send the pathname via the Messenger

 DownloadService replies to Activity via Messenger's send() method public class DownloadService extends Service { private final class ServiceHandler extends Handler { Send the pathname via the Messenger private void sendPath (Messenger messenger, String pathname) { Message message = makeReplyMessage(pathname); try { messenger.send(message);

 DownloadService replies to Activity via Messenger's send() method public class DownloadService extends Service { private final class ServiceHandler extends Handler { private void sendPath(Messenger messenger, String pathname) { Message message = makeReplyMessage(pathname); Factory method that creates a Message to return to Download **Activity** try { messenger.send(message);

 DownloadService replies to Activity via Messenger's send() method public class DownloadService extends Service { private final class ServiceHandler extends Handler { private Message makeReplyMessage(String pathname){ Factory method that creates a Message to return to Download Activity Message message = Message.obtain(); message.arg1 = pathname == null ? Activity.RESULT_CANCELED : Activity.RESULT_OK; Bundle bundle = new Bundle(); bundle.putString(PATHNAME, pathname); message.setData(bundle); return message;

 DownloadService replies to Activity via Messenger's send() method public class DownloadService extends Service { private final class ServiceHandler extends Handler { private Message makeReplyMessage(String pathname){ Creates a Message to encapsulate pathname for downloaded image Message message = Message.obtain(); message.arg1 = pathname == null ? Activity.RESULT_CANCELED : Activity.RESULT_OK; Bundle bundle = new Bundle(); bundle.putString(PATHNAME, pathname); message.setData(bundle); return message;

 DownloadService replies to Activity via Messenger's send() method public class DownloadService extends Service { private final class ServiceHandler extends Handler { private Message makeReplyMessage(String pathname){ Store result indicating if download succeeded or failed Message message = Message.obtain(); message.arg1 = pathname == null ? Activity.RESULT_CANCELED : Activity.RESULT_OK; Bundle bundle = new Bundle(); bundle.putString(PATHNAME, pathname); message.setData(bundle); return message;

 DownloadService replies to Activity via Messenger's send() method public class DownloadService extends Service { private final class ServiceHandler extends Handler { private Message makeReplyMessage(String pathname){ Message message = Message.obtain(); message.arg1 = pathname == null ? Activity.RESULT_CANCELED : Activity.RESULT_OK; Bundle bundle = new Bundle(); bundle.putString(PATHNAME, pathname); message.setData(bundle); return message;

> See <u>developer.android.com/reference/</u> android/os/Bundle.html

Create a Bundle to store the pathname

String for the downloaded image

 DownloadService replies to Activity via Messenger's send() method public class DownloadService extends Service { private final class ServiceHandler extends Handler { private Message makeReplyMessage(String pathname){ Message message = Message.obtain(); message.arg1 = pathname == null ? Activity.RESULT_CANCELED : Activity.RESULT_OK; Bundle bundle = new Bundle(); bundle.putString(PATHNAME, pathname); message.setData(bundle); return message; Create a Bundle to store the pathname String for the downloaded image

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 DownloadService replies to Activity via Messenger's send() method public class DownloadService extends Service { private final class ServiceHandler extends Handler { private void sendPath(Messenger messenger, String pathname) { Message message = makeReplyMessage(pathname); Factory method that creates a Message to return to the Download Activity try { messenger.send(message);

 DownloadService replies to Activity via Messenger's send() method public class DownloadService extends Service { private final class ServiceHandler extends Handler { private void sendPath(Messenger messenger, String pathname) { Message message = makeReplyMessage(pathname); try { messenger.send(message);

Pass the Message back to

the Download Activity

 DownloadService replies to Activity via Messenger's send() method public class DownloadService extends Service { private final class ServiceHandler extends Handler { private void sendPath(Messenger messenger, String pathname) { Message message = makeReplyMessage(pathname); try { messenger.send(message); Pass the Message back to

The Message is sent using the Android Binder IPC framework

the Download Activity

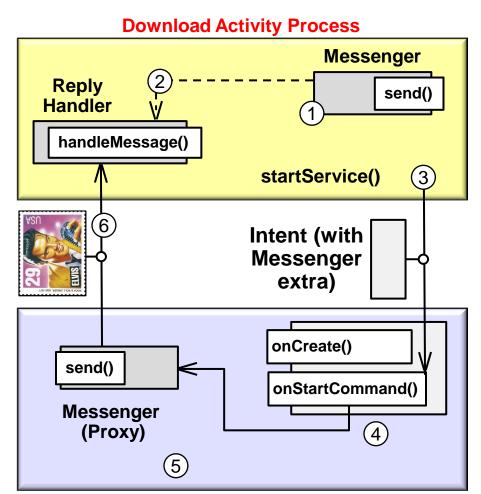
 DownloadService replies to Activity via Messenger's send() method public class DownloadService extends Service { private final class ServiceHandler extends Handler { private void sendPath(Messenger messenger, String pathname) { Message message = makeReplyMessage(pathname); try { messenger.send(message); } catch(RemoteException e) { DeadObjectException is thrown if

> See <u>developer.android.com/reference/</u> android/os/DeadObjectException.html

target Handler no longer exists

Programming the Messenger in the Download Application (Part 3)

DownloadActivity receives Message via its Handler in the UI Thread



Download Service Process

The Android Binder IPC framework collaborates with the HaMeR framework

```
public class DownloadActivity extends Activity {
  private static class DownloadHandler extends Handler {
    public void handleMessage(Message message) {
      String pathname = DownloadService.getPathname(message);
      if (pathname == null)
         activity.showDialog("failed download");
      activity.displayImage
        (BitmapFactory.decodeFile(pathname));
```

DownloadActivity receives Message via its Handler in the UI Thread

```
public class DownloadActivity extends Activity {
  private static class DownloadHandler extends Handler {
    public void handleMessage(Message message) {
                 Dispatched to process reply from DownloadService
      String pathname = DownloadService.getPathname(message);
      if (pathname == null)
         activity.showDialog("failed download");
      activity.displayImage
        (BitmapFactory.decodeFile(pathname));
```

This hook method runs in the context of the UI Thread

```
public class DownloadActivity extends Activity {
  private static class DownloadHandler extends Handler {
    public void handleMessage(Message message) {
                         Extract the pathname
                            from the Message
      String pathname = DownloadService.getPathname(message);
      if (pathname == null)
         activity.showDialog("failed download");
      activity.displayImage
        (BitmapFactory.decodeFile(pathname));
```

- DownloadActivity receives Message via its Handler in the UI Thread
- DownloadService provides a helper method for getting the pathname public class DownloadService extends Service { public static String getPathname(Message message) { Bundle data = message.getData(); String pathname = data.getString(PATHNAME); if (message.arg1 != Activity.RESULT_OK | pathname == null) return null; return pathname;

- DownloadActivity receives Message via its Handler in the UI Thread
- DownloadService provides a helper method for getting the pathname public class DownloadService extends Service { **Shields DownloadActivity from details** of passing pathname across processes public static String getPathname(Message message) { Bundle data = message.getData(); String pathname = data.getString(PATHNAME); if (message.arg1 != Activity.RESULT_OK

return null;

|| pathname == null)

- DownloadActivity receives Message via its Handler in the UI Thread
- DownloadService provides a helper method for getting the pathname public class DownloadService extends Service { public static String getPathname(Message message) { **Extract Bundle from Message** Bundle data = message getData(); String pathname = data.getString(PATHNAME); if (message.arg1 != Activity.RESULT_OK || pathname == null) return null; return pathname;

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public class DownloadActivity extends Activity {
  private static class DownloadHandler extends Handler {
    public void handleMessage(Message message) {
      String pathname = DownloadService.getPathname(message);
      if (pathname == null)
         activity.showDialog("failed download");
      activity.displayImage
        (BitmapFactory.decodeFile(pathname));
```

```
public class DownloadActivity extends Activity {
  private static class DownloadHandler extends Handler {
    public void handleMessage(Message message) {
      String pathname = DownloadService.getPathname(message);
                      See if the download succeeded or not
      if (pathname == null)
         activity.showDialog("failed download");
      activity.displayImage
        (BitmapFactory.decodeFile(pathname));
```

```
public class DownloadActivity extends Activity {
  private static class DownloadHandler extends Handler {
    public void handleMessage(Message message) {
      String pathname = DownloadService.getPathname(message);
                      See if the download succeeded or not
      if (pathname == null)
         activity.showDialog("failed download");
      activity.displayImage
        (BitmapFactory.decodeFile(pathname));
```

```
public class DownloadActivity extends Activity {
  private static class DownloadHandler extends Handler {
    public void handleMessage(Message message) {
      String pathname = DownloadService.getPathname(message);
      if (pathname == null)
         activity.showDialog("failed download");
                                  Decode & display the
                                  image in UI Thread
      activity.displayImage
        (BitmapFactory.decodeFile(pathname));
```

```
public class DownloadActivity extends Activity {
  private static class DownloadHandler extends Handler {
    public void handleMessage(Message message) {
      String pathname = DownloadService.getPathname(message);
      if (pathname == null)
         activity.showDialog("failed download");
                                  Decode & display the
                                  image in UI Thread
      activity.displayImage
        (BitmapFactory.decodeFile(pathname));
```

DownloadActivity receives Message via its Handler in the UI Thread

```
public class DownloadActivity extends Activity {
  private static class DownloadHandler extends Handler {
    public void handleMessage(Message message) {
      String pathname = DownloadService.getPathname(message);
      if (pathname == null)
         activity.showDialog("failed download");
      activity.displayImage
        (BitmapFactory.decodeFile(pathname));
```

DownloadActivity never blocks synchronously during any long-duration operations