Introduction: Overview of Android Layers

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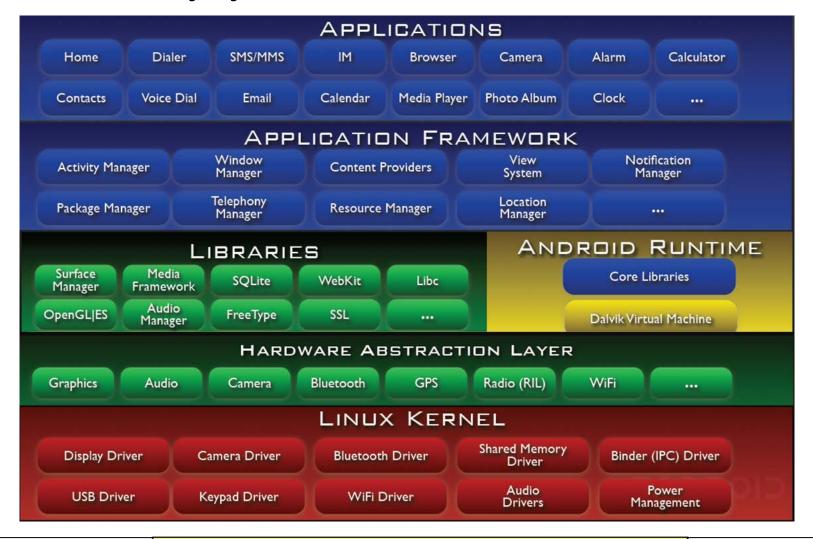
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Learning Objectives in this Part of the Module

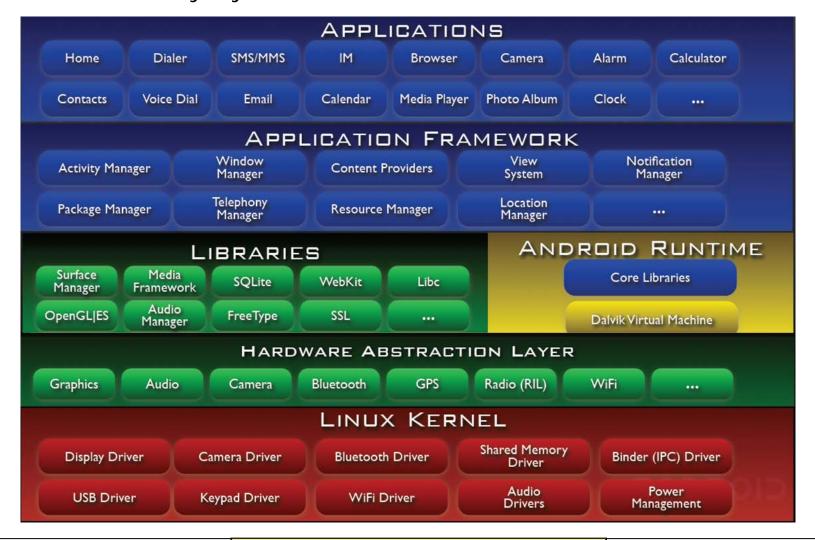
Understand the key layers in the Android software architecture



See www.techotopia.com/index.php/
An_Overview_of_the_Android_Architecture

Learning Objectives in this Part of the Module

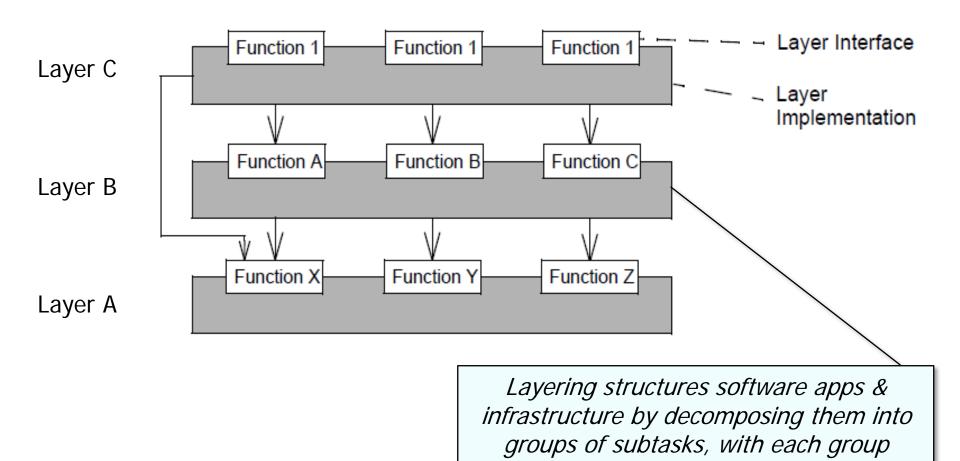
Understand the key layers in the Android software architecture



Focus on Android concurrency (& communication) support

Overview of Android Layers

Android provides a layered stack for mobile devices



See posa1.blogspot.com/2008/05/layered-architecture-pattern.html

residing at a particular level of abstraction

- Android provides a layered stack for mobile devices, including
 - Hardware sensors, transceivers, storage, & (multi-core) processors







- Android provides a layered stack for mobile devices, including
 - Hardware sensors, transceivers, storage, & (multi-core) processors
 - A variant of the Linux OS





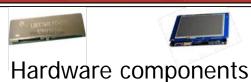




- Android provides a layered stack for mobile devices, including
 - Hardware sensors, transceivers, storage, & (multi-core) processors
 - A variant of the Linux OS
 - Optimized for power conservation & local IPC

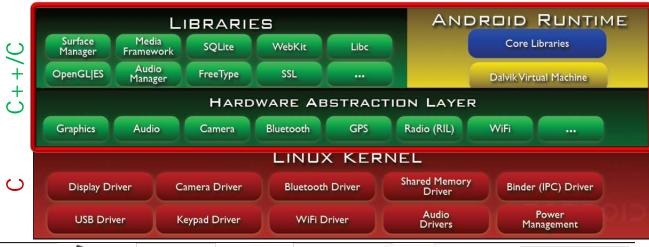








- Android provides a layered stack for mobile devices, including
 - Hardware sensors, transceivers, storage, & (multi-core) processors
 - A variant of the Linux OS
 - Middleware infrastructure





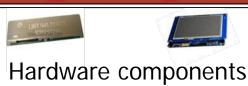




- Android provides a layered stack for mobile devices, including
 - Hardware sensors, transceivers, storage, & (multi-core) processors
 - A variant of the Linux OS
 - Middleware infrastructure
 - A hardware abstraction layer





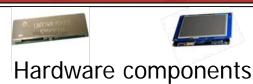




- Android provides a layered stack for mobile devices, including
 - Hardware sensors, transceivers, storage, & (multi-core) processors
 - A variant of the Linux OS
 - Middleware infrastructure
 - A hardware abstraction layer
 - A Java runtime environment





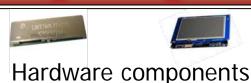




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 - Middleware infrastructure
 - A hardware abstraction layer
 - A Java runtime environment
 - An optimized Java Virtual Machine (Dalvik or ART)





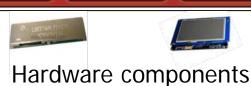




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 - A variant of the Linux OS
 - Middleware infrastructure
 - A hardware abstraction layer
 - A Java runtime environment
 - An optimized Java Virtual Machine (Dalvik or ART)
 - A subset of core Java libraries

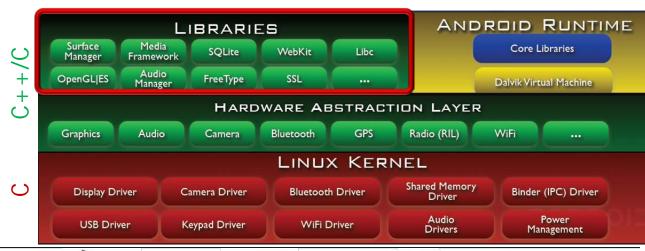








- Android provides a layered stack for mobile devices, including
 - Hardware sensors, transceivers, storage, & (multi-core) processors
 - A variant of the Linux OS
 - Middleware infrastructure
 - A hardware abstraction layer
 - A Java runtime environment
 - Native C/C++ libraries

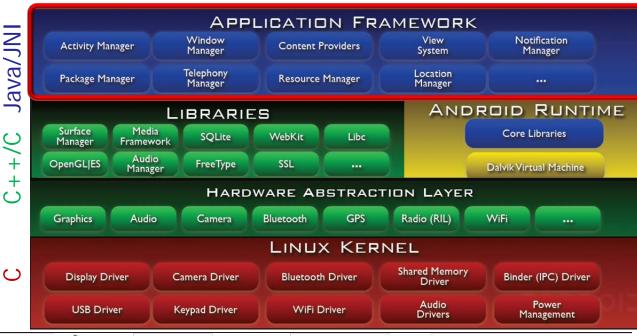








- Android provides a layered stack for mobile devices, including
 - Hardware sensors, transceivers, storage, & (multi-core) processors
 - A variant of the Linux OS
 - Middleware infrastructure
 - Middleware frameworks
 - GUIs
 - Telephony services
 - Camera
 - Multimedia
 - App frameworks
 - App Distribution
 - etc.





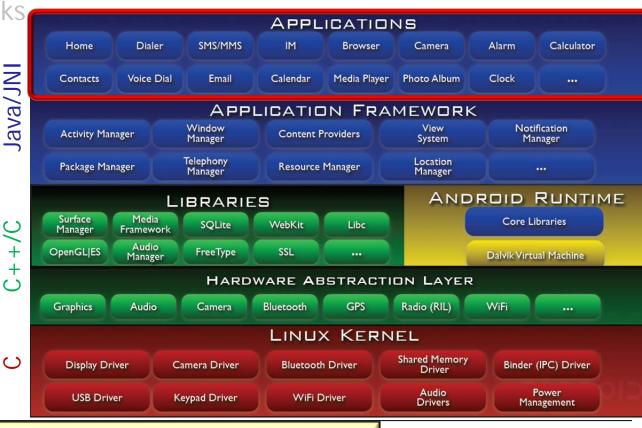




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Middleware frameworks

Packaged apps



See <u>sites.google.com/site/io/</u> anatomy—physiology-of-an-android

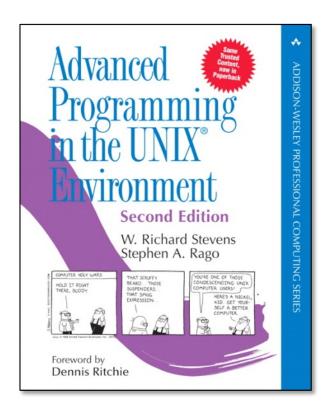




See <u>en.wikipedia.org/wiki/Android</u> _(operating_system)#Linux



 Provides common UNIX mechanisms to manage mobile device resources

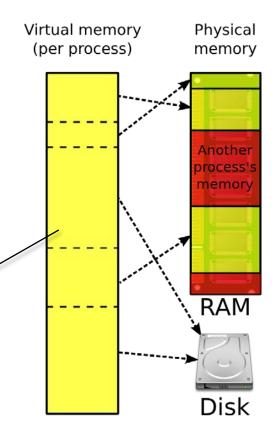


See en.wikipedia.org/ wiki/Unix_architecture



- Provides common UNIX mechanisms to manage mobile device resources
 - Virtual memory, process,
 & thread management

Provides memory isolation to & allows applications to use more memory than may physically be available

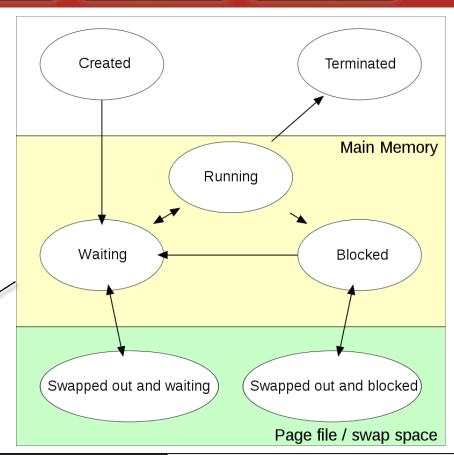


See <u>en.wikipedia.org/wiki/</u>
Virtual_memory



- Provides common UNIX mechanisms to manage mobile device resources
 - Virtual memory, process,
 & thread management

Provide units of resource allocation & protection to ensure that private application data can't be read from or written to by other applications

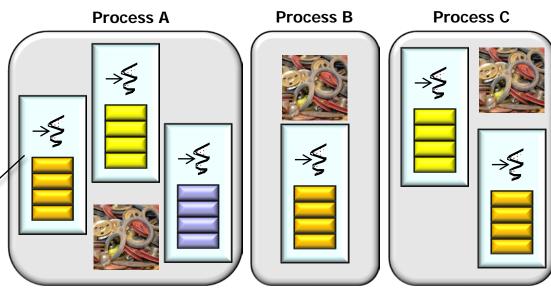


See en.wikipedia.org/wiki/
Process_(computing)



- Provides common UNIX mechanisms to manage mobile device resources
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Provide units of execution for instruction streams that run on processor cores

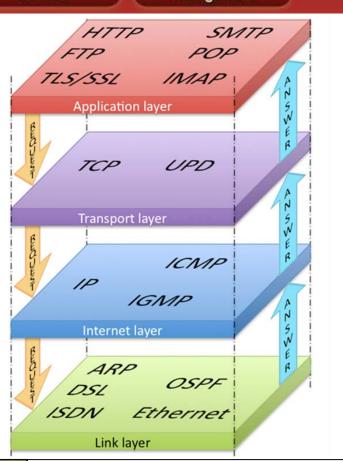


See en.wikipedia.org/wiki/
Thread_(computing)

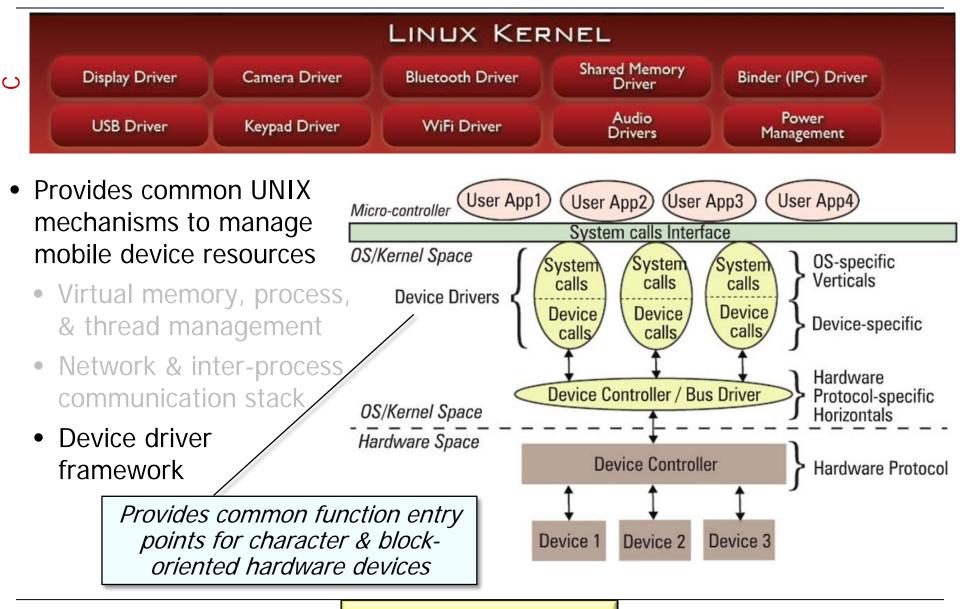


- Provides common UNIX mechanisms to manage mobile device resources
 - Virtual memory, process,
 & thread management
 - Network & inter-process communication stack

Used by applications & system services to access the Internet



See en.wikipedia.org/ wiki/TCP/IP model



See en.wikipedia.org/ wiki/Device_driver



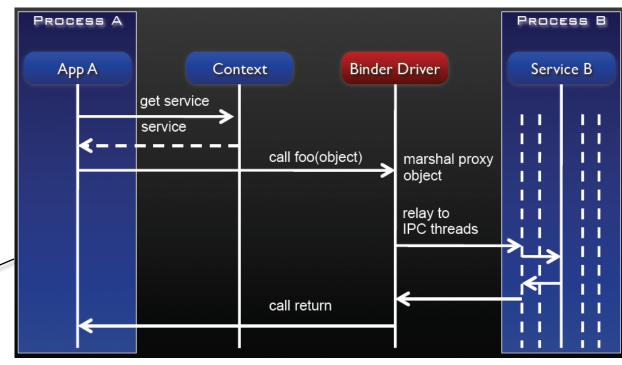
- Provides common UNIX mechanisms to manage mobile device resources
- Provides Android-specific kernel enhancements





- Provides common UNIX mechanisms to manage mobile device resources
- Provides Android-specific kernel enhancements
 - Binder optimized IPC

Designed for IPC between processes on an Android device

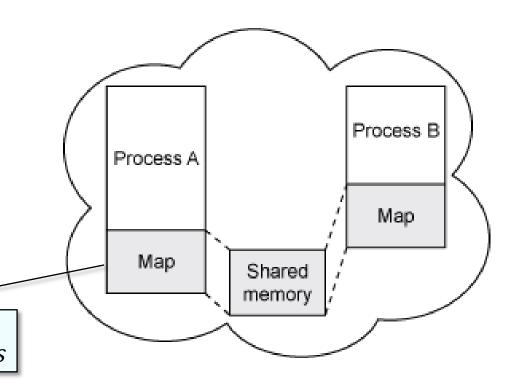






- Provides common UNIX mechanisms to manage mobile device resources
- Provides Android-specific kernel enhancements
 - Binder optimized IPC
 - Android shared memory

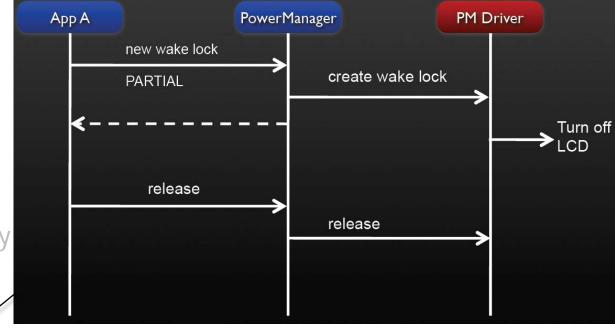
Allows sharing of memory between two or more processes



See elinux.org/Android Kernel_Features#ashmem

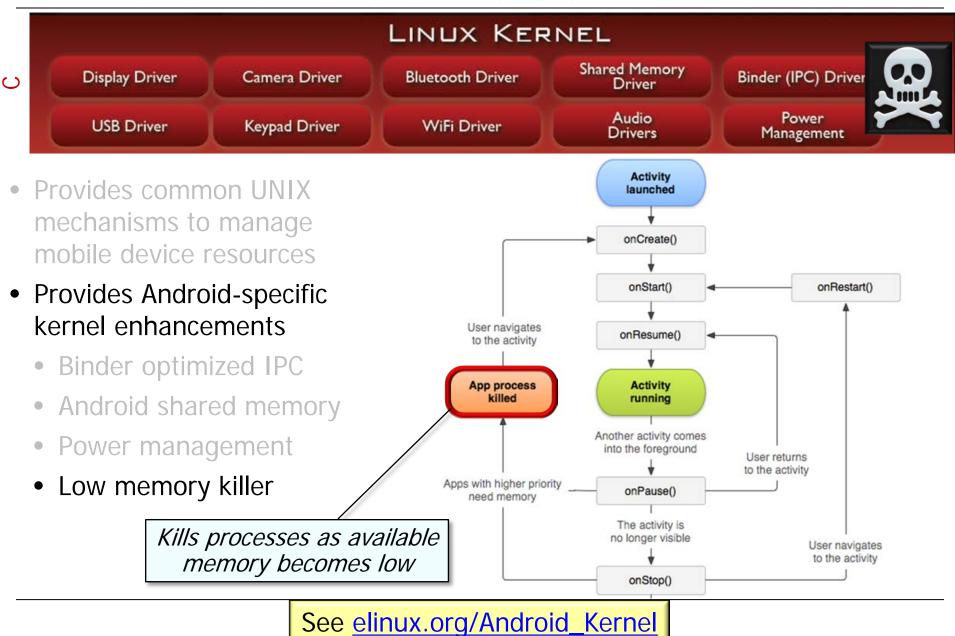


- Provides common UNIX mechanisms to manage mobile device resources
- Provides Android-specific kernel enhancements
 - Binder optimized IPC
 - Android shared memory
 - Power management



Allows applications to control when the device sleeps vs. wakes

See <u>elinux.org/Android</u> _Power_Management



_Features#oom_handling