Android Concurrency: Black-box & White-box Frameworks with AsyncTask



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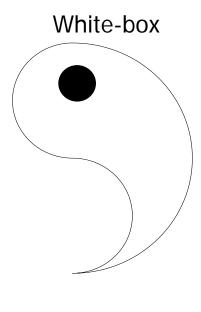


Learning Objectives in this Part of the Module

 Understand what black-box & white-box framework techniques & patterns are & how AsyncTask implements both types of frameworks



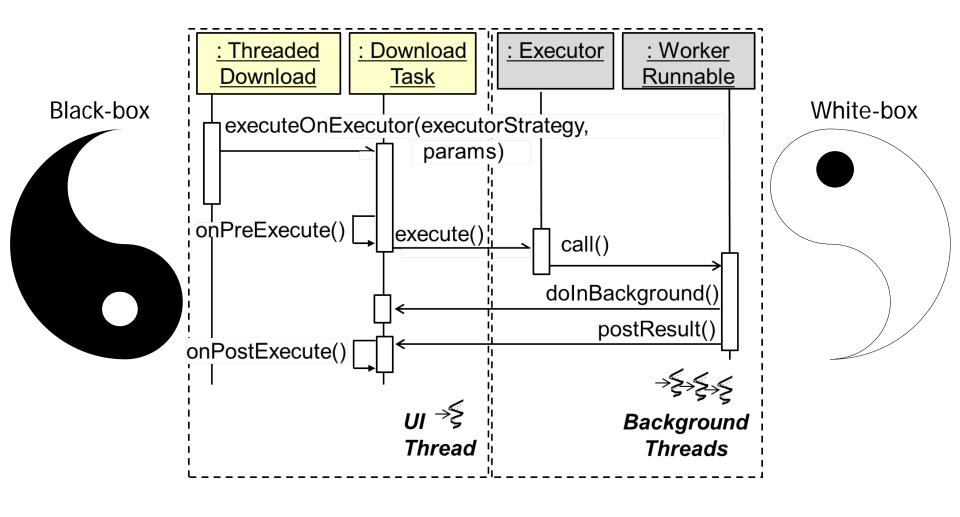




See <u>www.dre.vanderbilt.edu/</u> ~schmidt/PDF/DRC.pdf

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 Black-box frameworks only require understanding external interfaces of objects



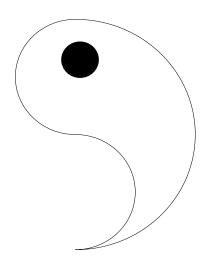
- Black-box frameworks only require understanding external interfaces of objects
 - Framework elements typically reused by parameterizing & assembling objects



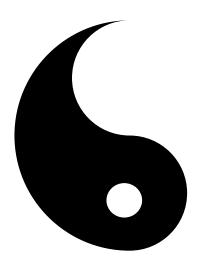
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 White-box frameworks require understanding some parts of the framework implementation

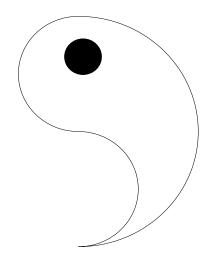




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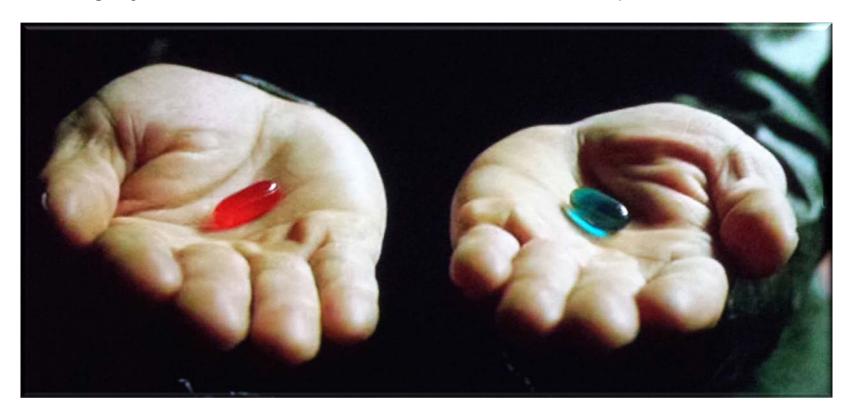


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 - Framework elements typically reused by subclassing & overridding



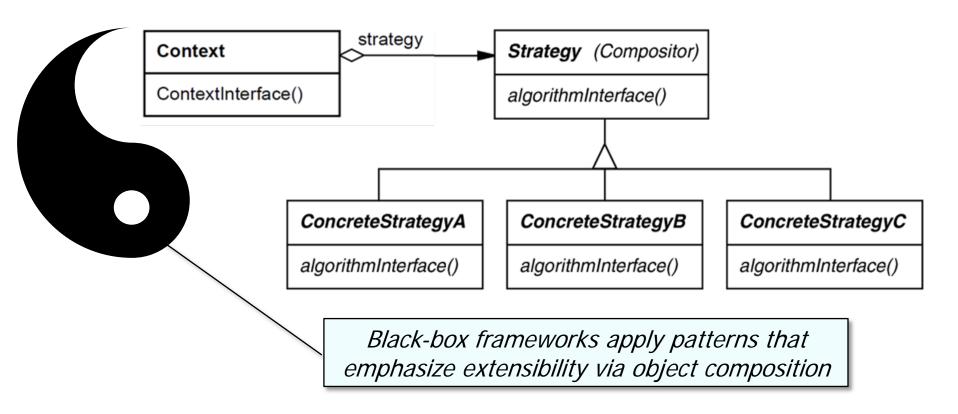
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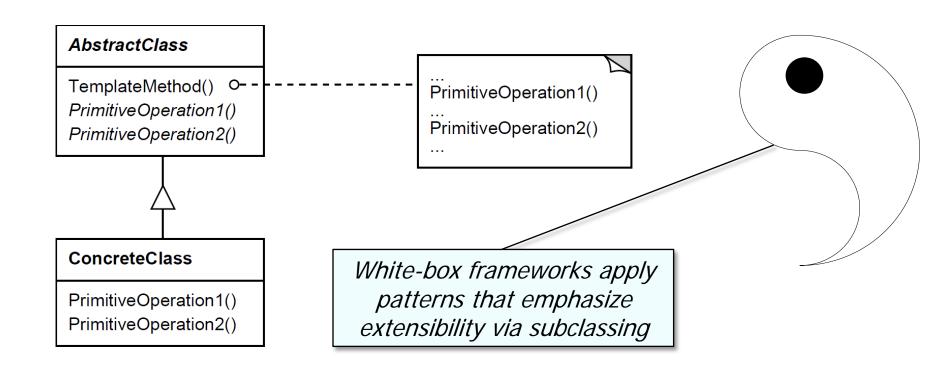
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See en.wikipedia.org/wiki/Strategy_pattern
en.wikipedia.org/wiki/Decorator_pattern

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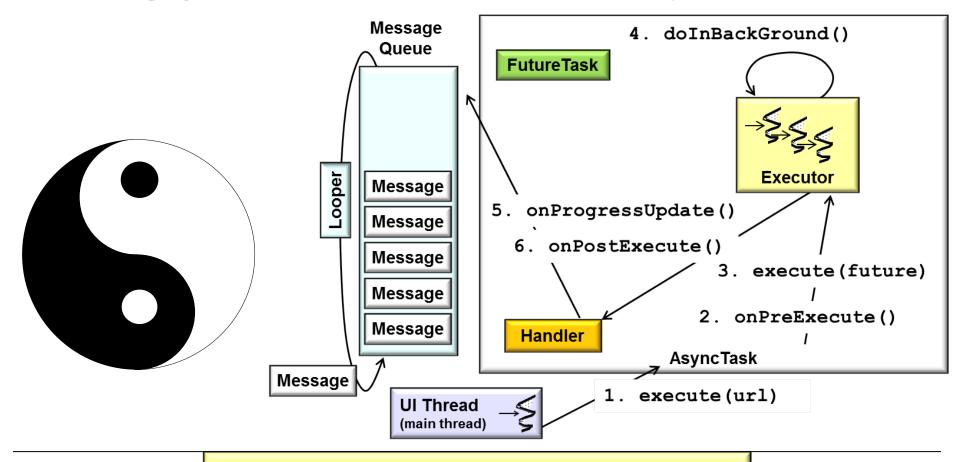
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See en.wikipedia.org/wiki/Template_method & en.wikipedia.org/wiki/State_pattern

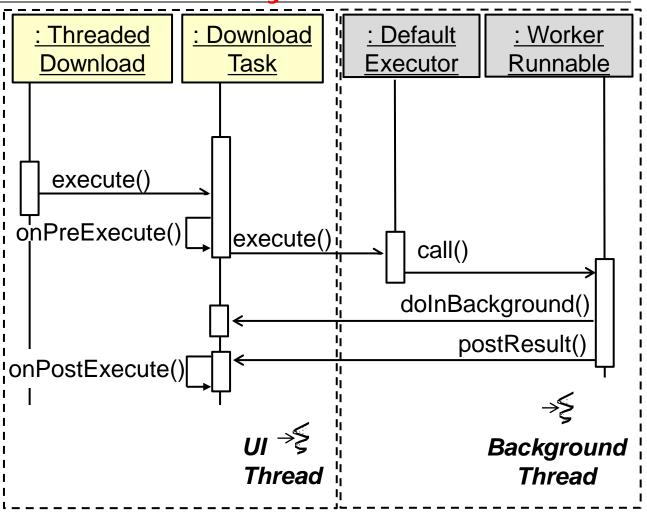
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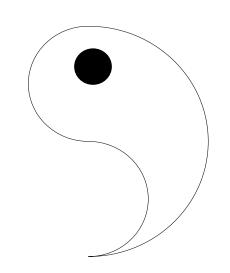
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The Android AsyncTask's combines elements of both black-box & white-box frameworks

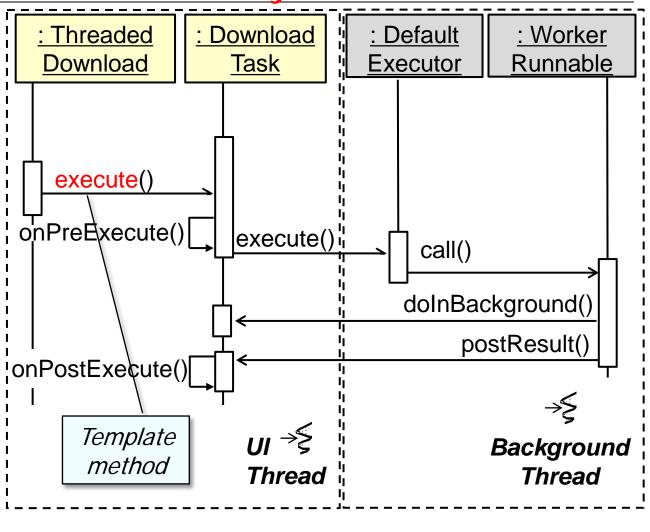
 White-box framework elements enable long duration operations to interact with UI thread

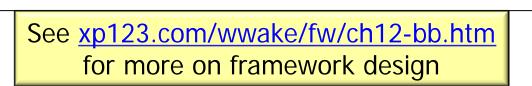




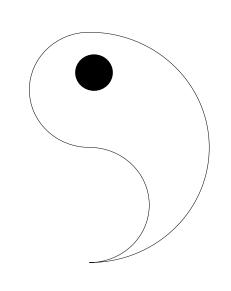
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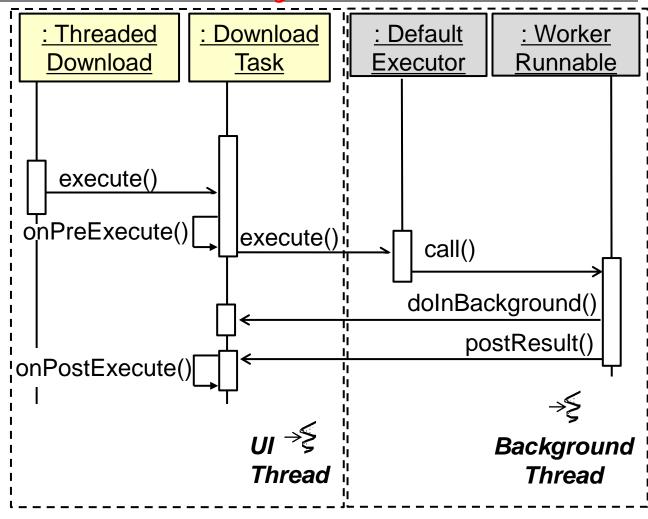
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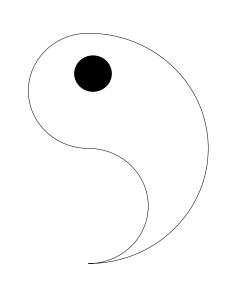


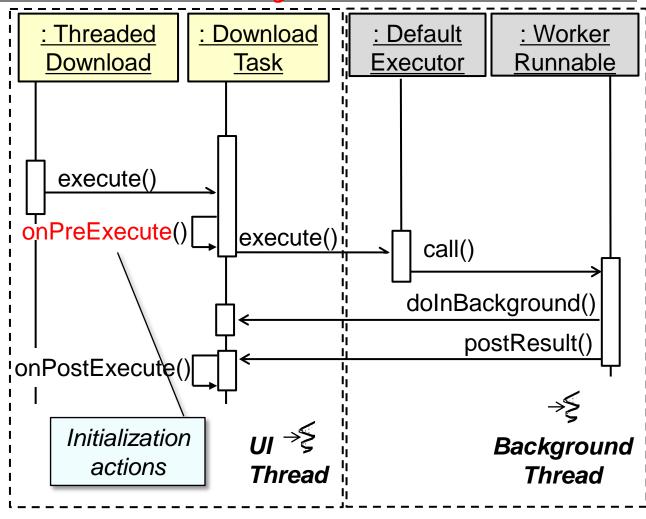
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- Framework dictates control flow via hook method callbacks



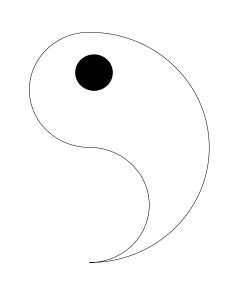


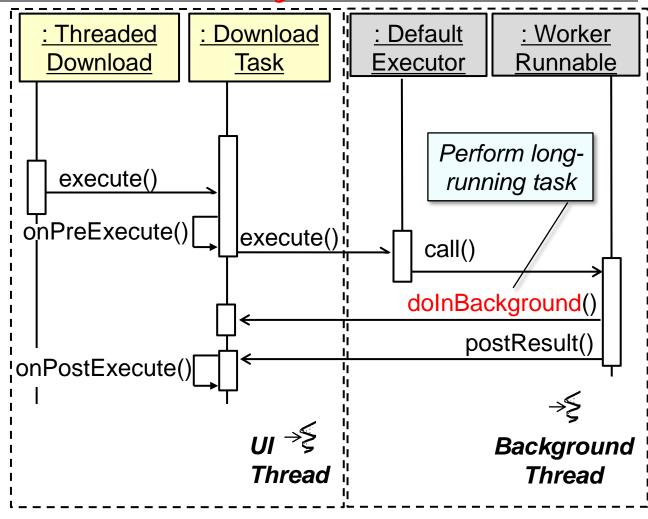
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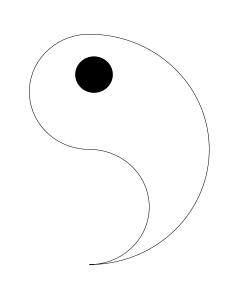


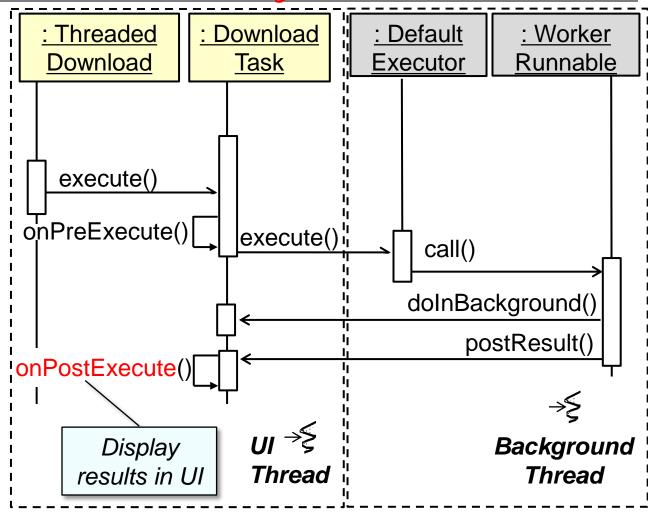
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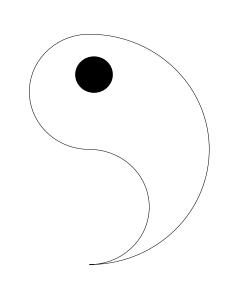


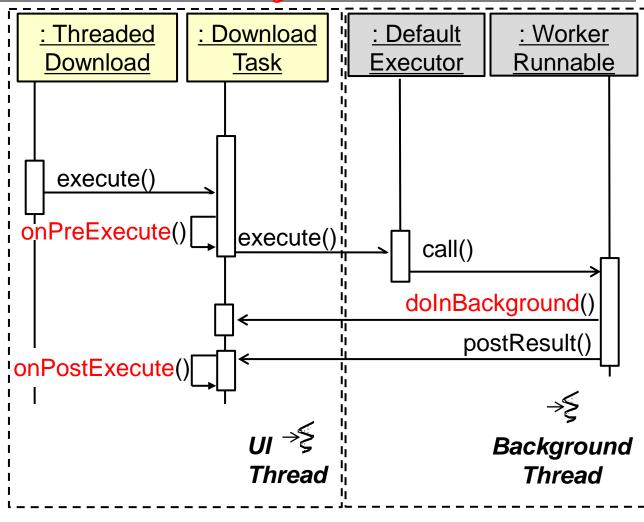
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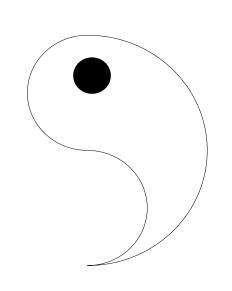


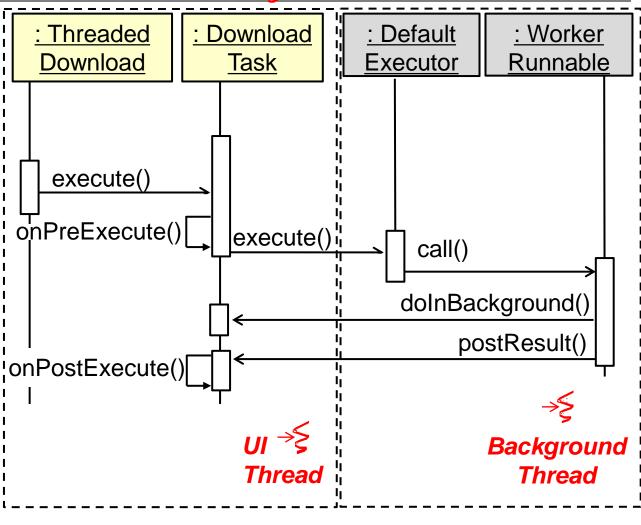
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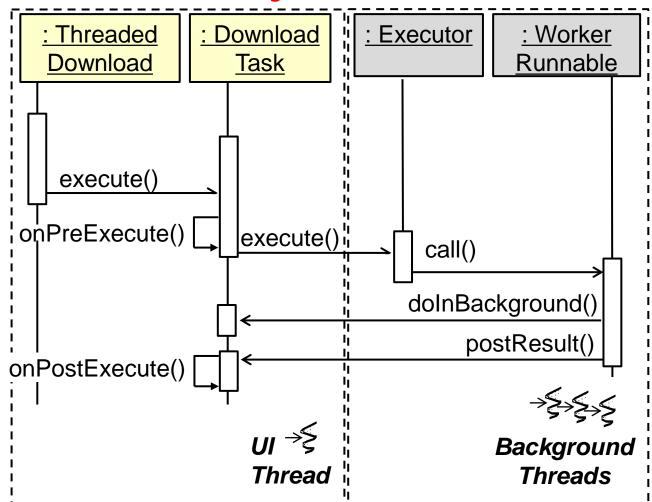
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This *Template Method* variant allows hook methods to run in different threads

 Black-box framework elements control the background thread(s)

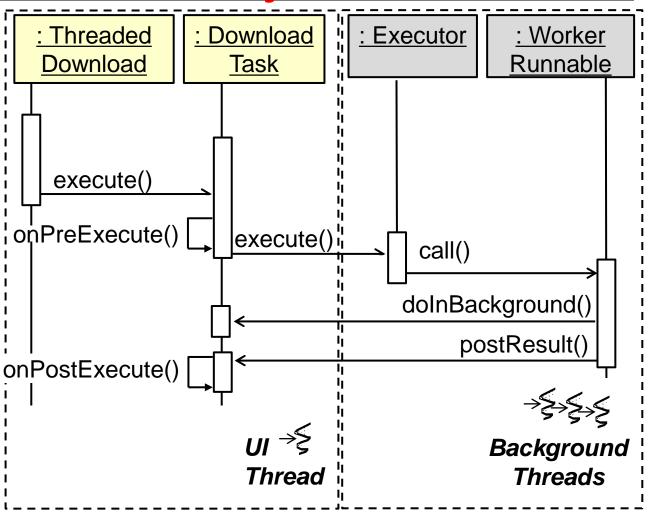




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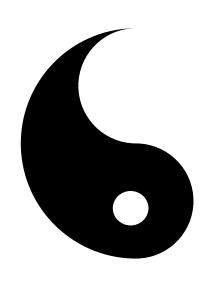
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 - Default concurrency model has changed

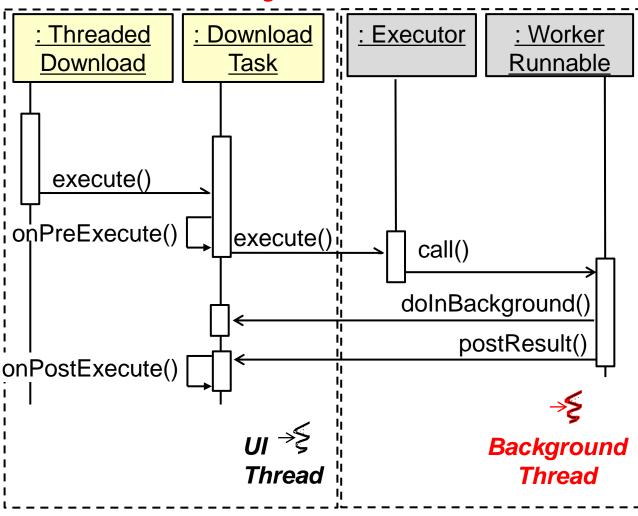




See <u>developer.android.com/reference/</u> android/os/AsyncTask.html

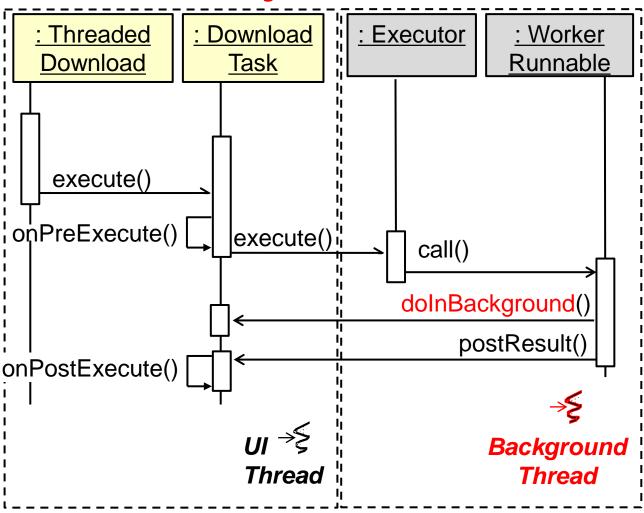
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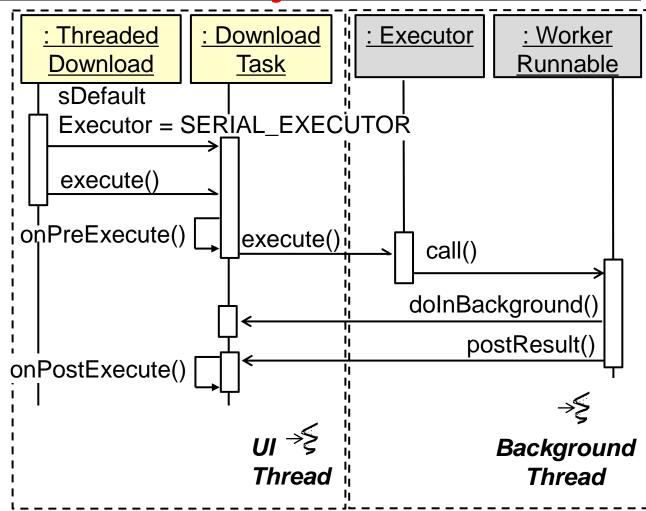
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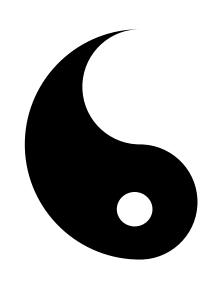
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- AsyncTask can be configured via a # of Executor strategies

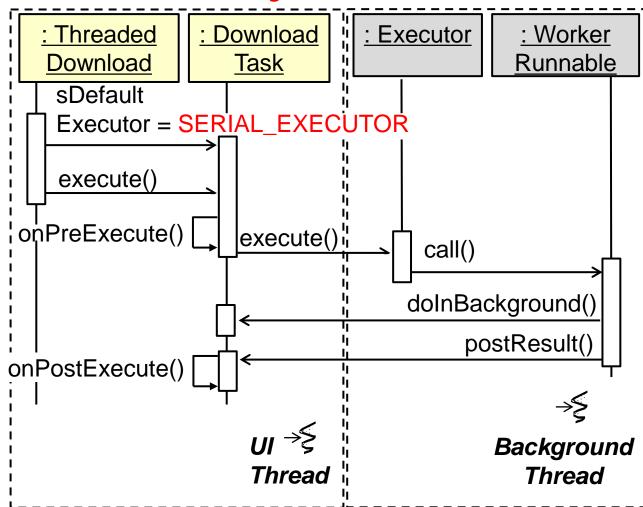




See <u>developer.android.com/reference/</u> java/util/concurrent/Executor.html

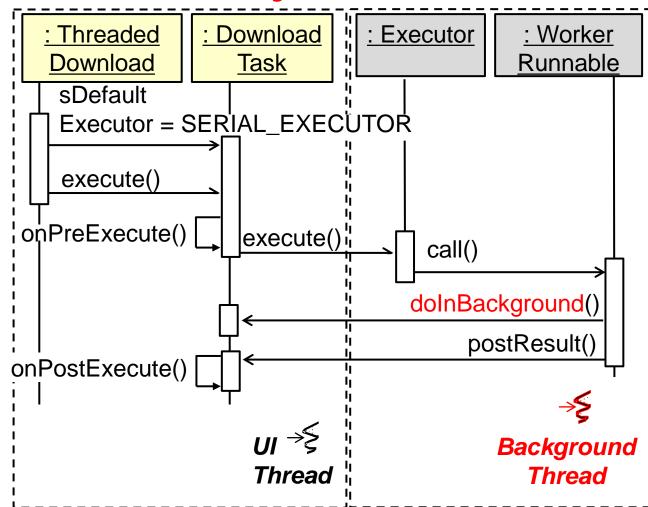
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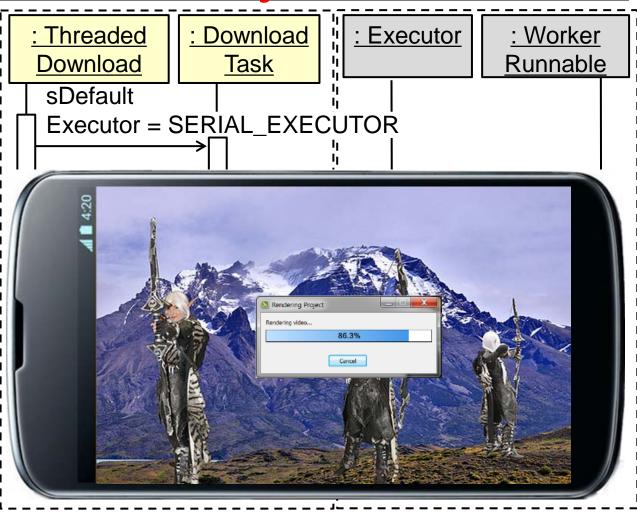
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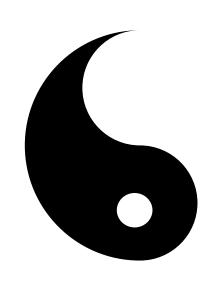
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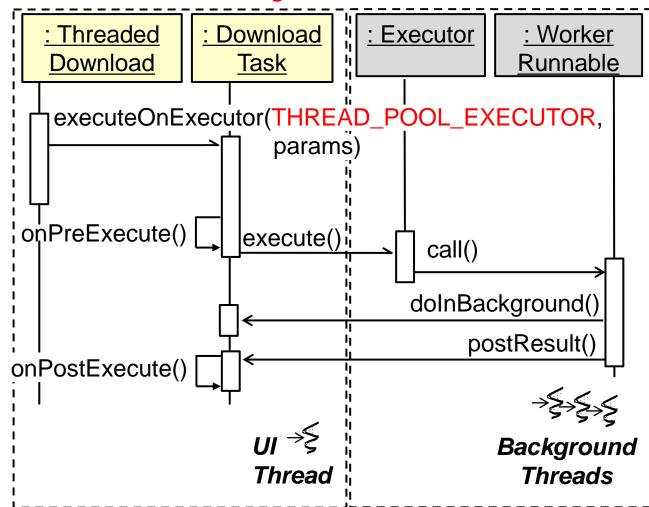




Some applications need to run AsyncTask objects in parallel instead of serially

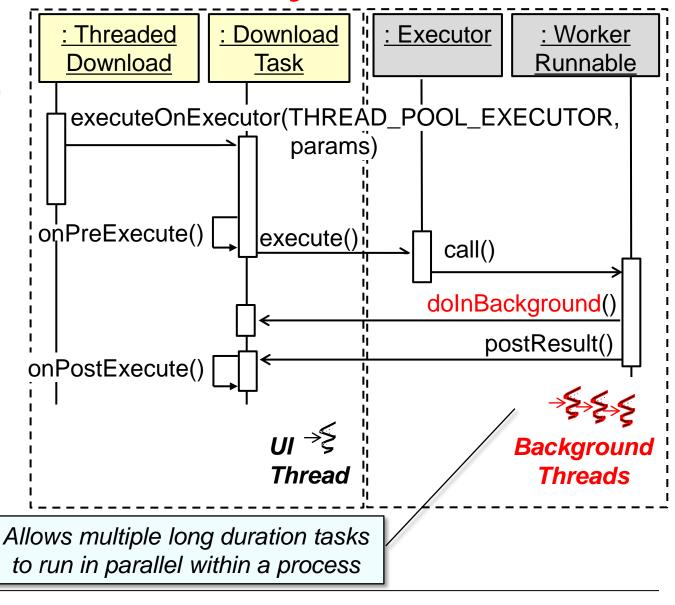
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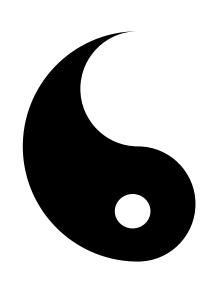


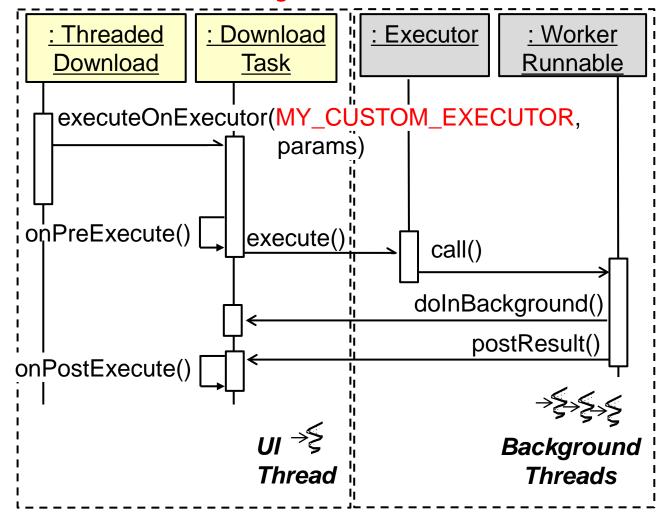
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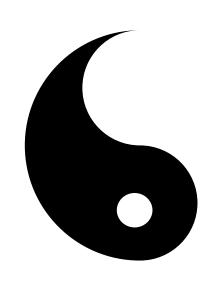
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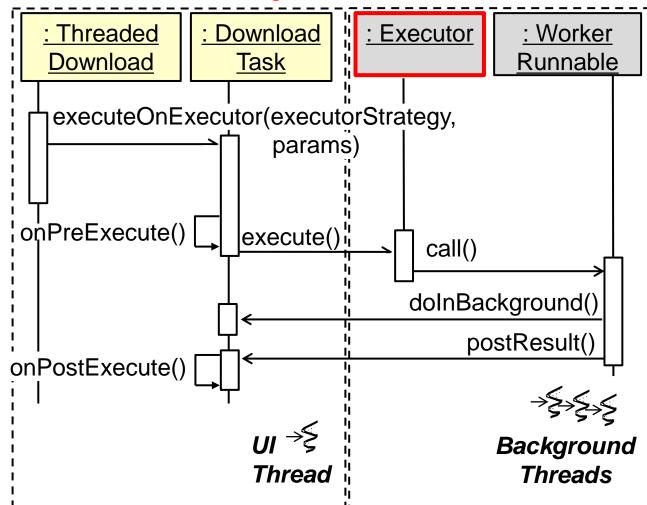




See <u>developer.android.com/reference/</u> java/util/concurrent/ExecutorService.html

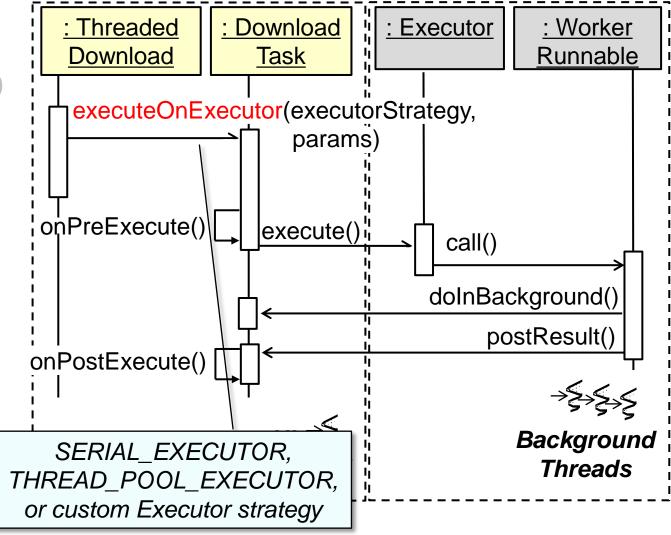
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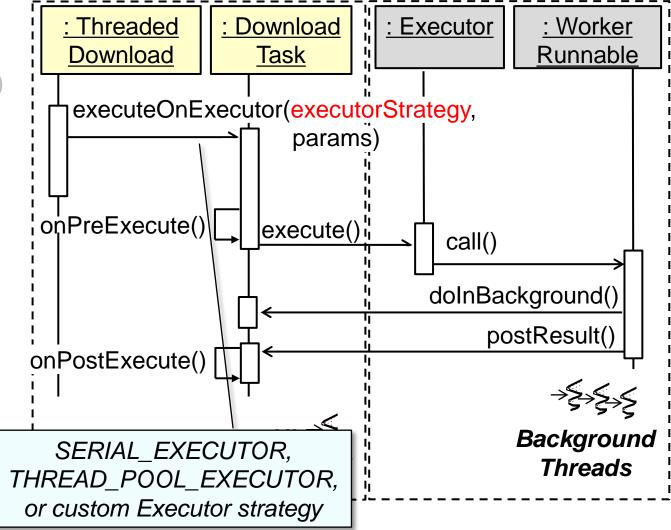
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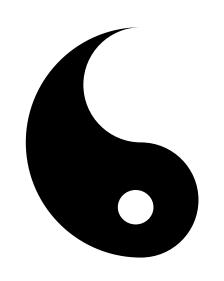


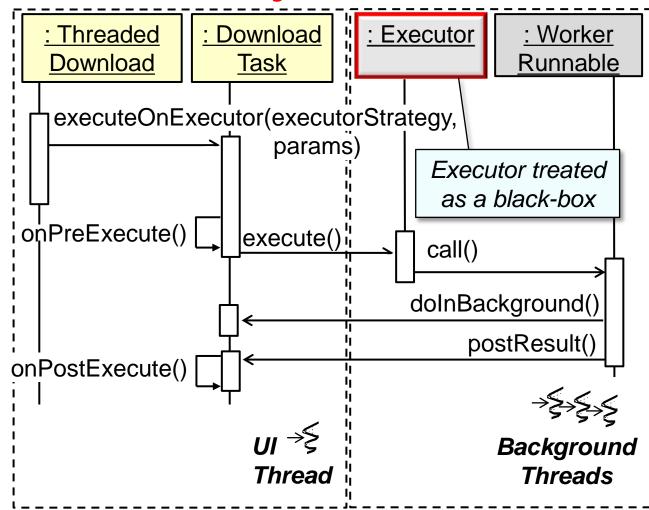
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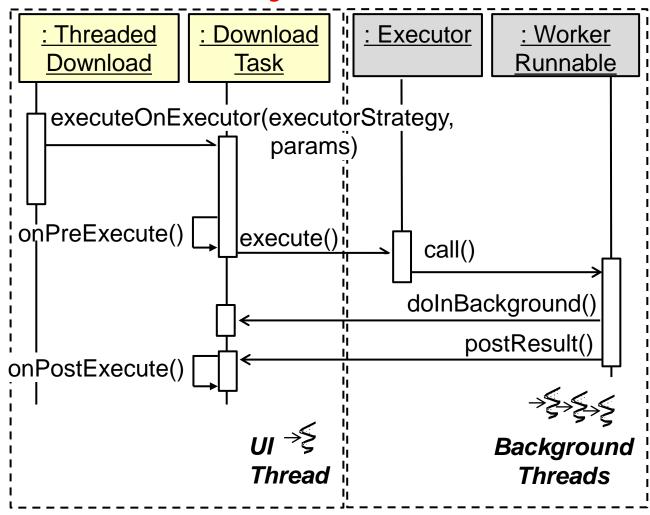
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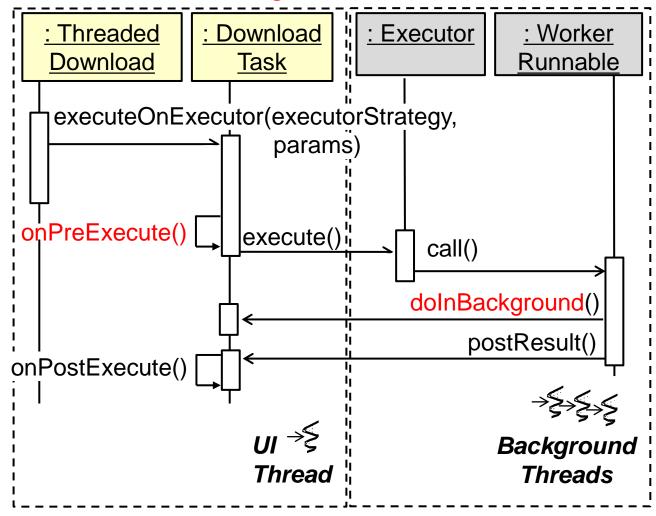
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