

JavaScript Functions

1.

```
function divide(numerator, denominator) {  
    return numerator / denominator;  
}
```

Given the function defined in the diagram, what would be logged to the console with the following code?

```
let answer = divide(10,2);  
console.log(answer);
```

- ☐ A 0.2
- ☒ B 5
- ☐ C 8
- ☐ D 20
- ☐ E NaN

i In this case the division being performed is 10/2 since the numbers are evenly divisible, the result is a whole number, 5.

2.

```
function divide(numerator, denominator) {  
    return numerator / denominator;  
}
```

Given the function defined in the diagram, what would be logged to the console with the following code?

```
let answer = divide(2,0);  
console.log(answer);
```

- ☐ A 0.2
- ☐ B 5
- ☒ C Infinity
- ☐ D 20
- ☐ E NaN
- ☐ F A division by 0 error message

- i JavaScript does not perform strict integer division. Division by 0 is only illegal when using strict integer division. In this scenario, JavaScript performs floating point division. The answer of dividing by 0 in floating point math is **infinity**.

3. Parameters in JavaScript functions are always optional.

- ✓ T True
F False

- i In JavaScript you can declare parameters, but they ARE NOT required. If a parameter is not passed to the function, the variable is **undefined**.

4.

```
1
2 function add(first, second) {
3     return first + second;
4 }
5
6 let answer = add(15);
7 console.log(answer);
8
```

Given the code pictured, what value would be displayed on the console?

- NaN
nan
NAN

- i Since we did not provide an input for the **second** parameter, it is undefined.

15 + undefined = NaN

5.

```
1
2 function divide(numerator, denominator) {
3     let answer = numerator / denominator;
4 }
5
6 divide(15, 3);
7 console.log(answer);
8
```

Given the code pictured, which line of code will cause an error?

- A 2
B 3
C 6
✓ D 7
E NONE - the code will run without errors

- i The variable **answer** is declared inside of the **divide()** function, and therefore is only *in scope* within that function.

Line 7 will throw an exception, because **answer** is not *in scope*, and does not exist at that point in the code.

6.

```
1
2 function add(first = 0, second = 0) {
3   return first + second;
4 }
5
6 let answer = add(15);
7 console.log(answer);
8
```

Given the code pictured, what value would be displayed on the console?

15

i Since we did not provide an input for the **second** parameter, it is assigned a default value of **0**.

15 + 0 = 15

7.

```
1
2 let answer;
3
4 function multiply(first = 1, second = 1) {
5   answer = first * second;
6 }
7
8 multiply(15);
9 console.log(answer);
10
```

Given the code pictured, which line of code will cause an error?

A 2

B 5

C 8

D 9

✓ E NONE - the code will run without errors

i The variable **answer** is declared as a **global** variable - this means that it is always *in scope*.

8. Comments should:

A Explain what is happening, not why

✓ B Explain the purpose of the code, not what it does

C Contain swear words, and lots of 'em

D Explain all the decisions that led up to how this code was created

9.

```
1  "use strict"
2  const answer = 0;
3
4  function multiply(first = 1, second = 1) {
5      answer = first * second;
6  }
7
8  multiply(15);
9  console.log(answer);
10
```

Given the code pictured, which line of code will cause an error?

- ☐ A 2
- ☒ B 5
- ☐ C 8
- ☐ D 9
- ☐ E NONE - the code will run without errors

i The variable **answer** is declared as a **constant**. Line 5 will throw an exception because the value of the constant **answer** cannot be changed.