

# Target Tracking using Drone Swarms

## Project Members

Benjamin Ireland – Drone Control System & Network Protocol Integration

Finlay Cross – Drone Swarm Lifecycle & Software Porting

Se Hyun Kim – Target & Performance Estimation

Ronniel Padua – Drone Management/Visualisation Application

*Raith Fullam - Network Communication Protocol (SENG, Assessed Separately)*

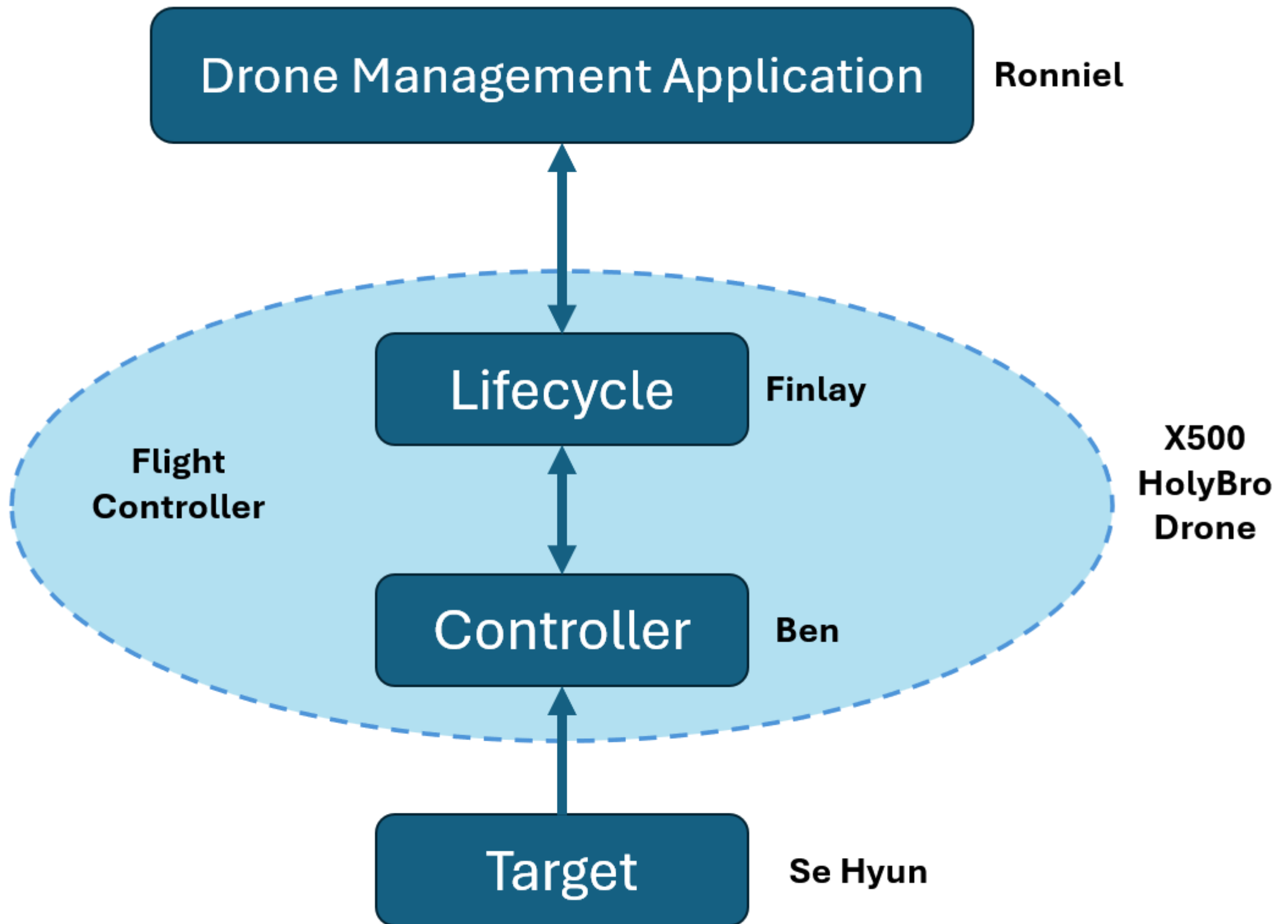
Project Code: E24

Sponsor: Wireless Research Centre

# Project Overview

- WRC's Application:
  - Reliable tracking of endangered insects.
- Continued project.
- Subprojects:
  - Flight Controller
    - Control System
    - Drone Swarm Lifecycle
  - Target Implementation and Performance Estimation
  - Drone Management/Visualisation Application
  - *Drone Communication Protocol*

# System Hierarchy



# Control System & Network Protocol Integration

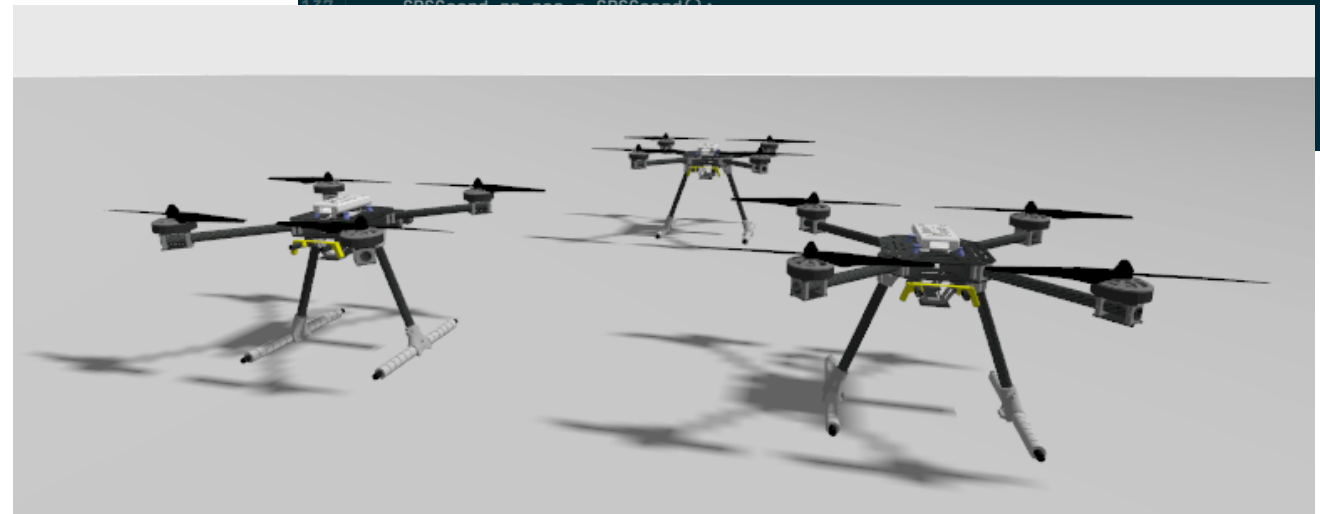
## Sub-project Details

- Design of the drones PID controller.
- How the drone swarms are configured.
- Network Protocol Integration.

```
115  /*
116   * Publishes the GPS position of the reference point.
117   */
118  void ReferencePoint::publish_pos()
119  {
120      px4_msgs::msg::VehicleGlobalPosition msg{};
121
122      msg.timestamp = this->get_clock()->now().nanoseconds() / 1000;
123      msg.lat = global_rp_pos_.get_latitude_deg();
124      msg.lon = global_rp_pos_.get_longitude_deg();
125      msg.alt = global_rp_pos_.get_altitude();
126      global_ref_point_pos_pub->publish(msg);
127  }
128
129  /*
130   * Initialises the start position of the reference point ffrom the first active drone.
131   *
132   * drone_pos:      The drones GPS position.
133   * drone_constraint: The drones desired position from the reference point.
134   */
135  GPSCoord ReferencePoint::set_rp(GPSCoord drone_pos, Constraints drone_constraint)
136  {
137      GPSCoord rp_pos = GPSCoord();
```

## Design Goals

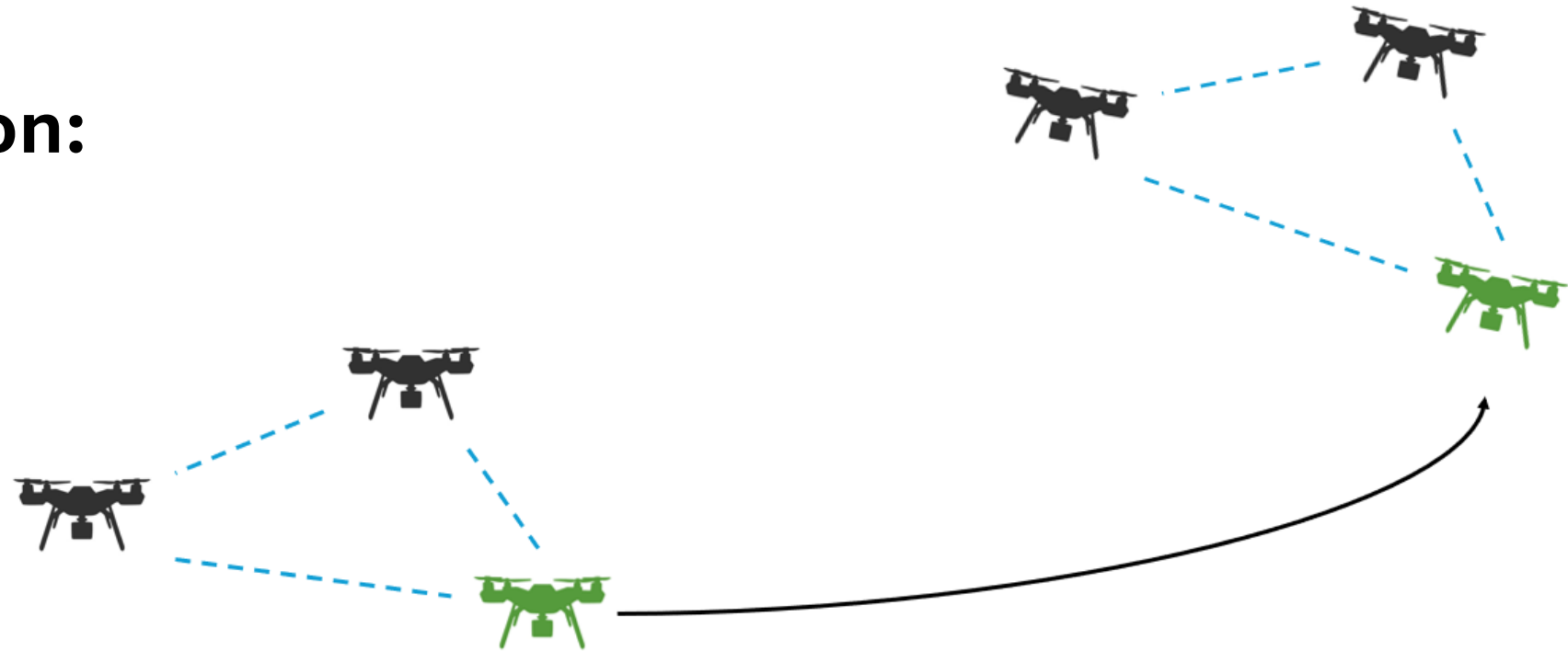
- Provide reliable target tracking capability.
- Address performance and scalability issues.



# Swarm Design

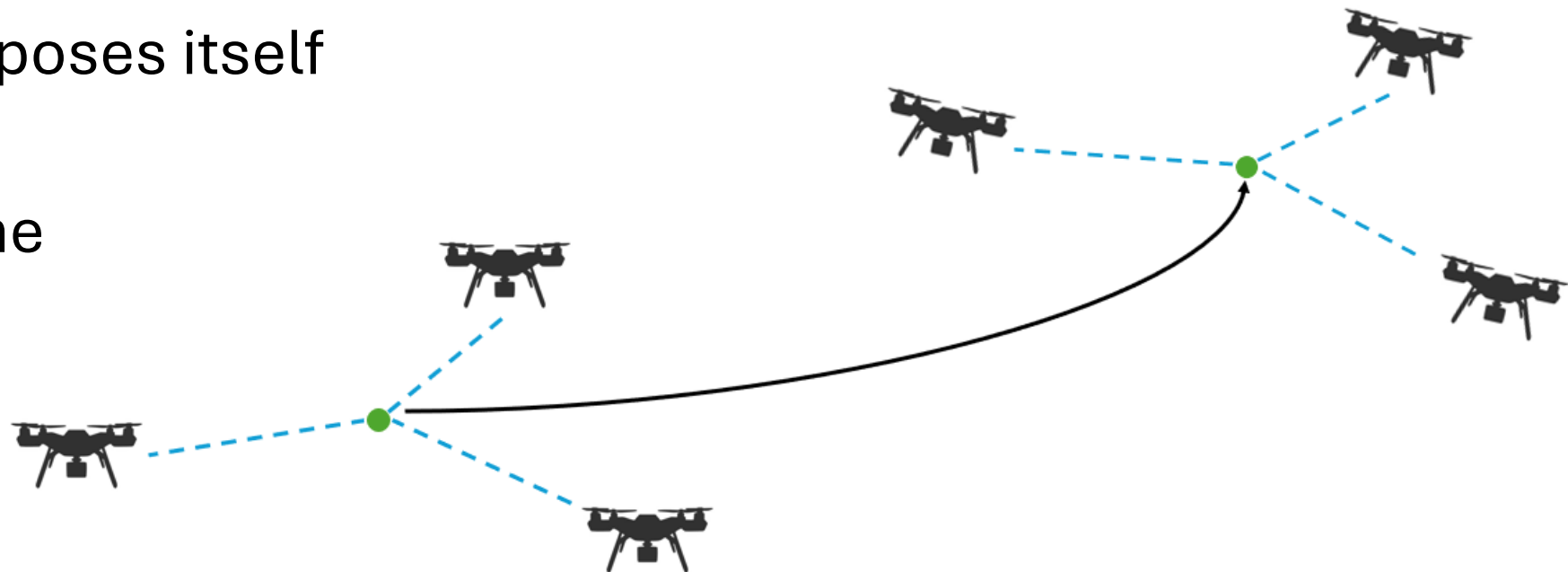
## Previous Implementation:

- Leader follower structure.
- Predefined paths.
- Limited scalability

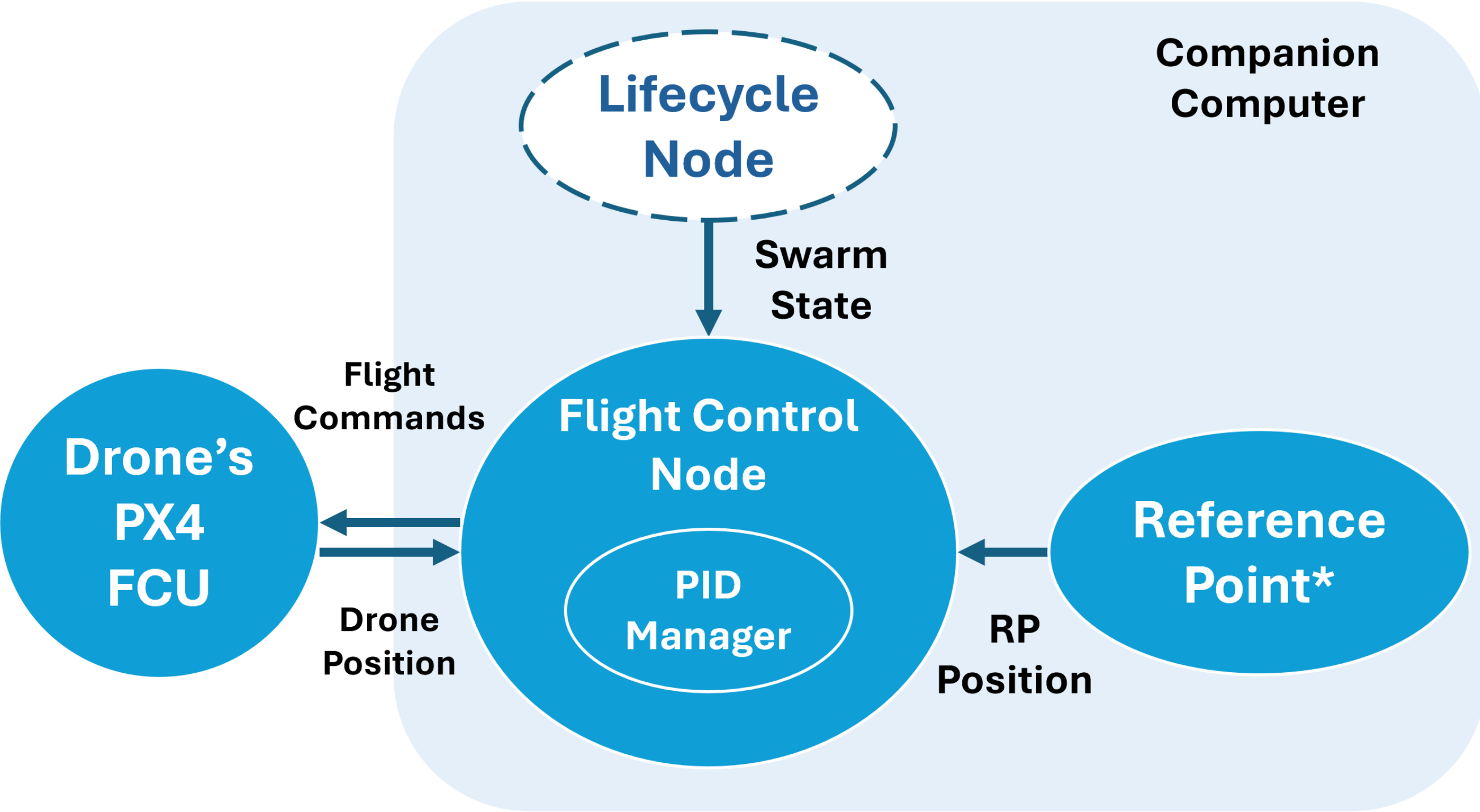


## Proposed Solution:

- Maintain position to reference point.
- Reference point superimposes itself over target.
- Simplifies individual drone computation.
- Target can vary.



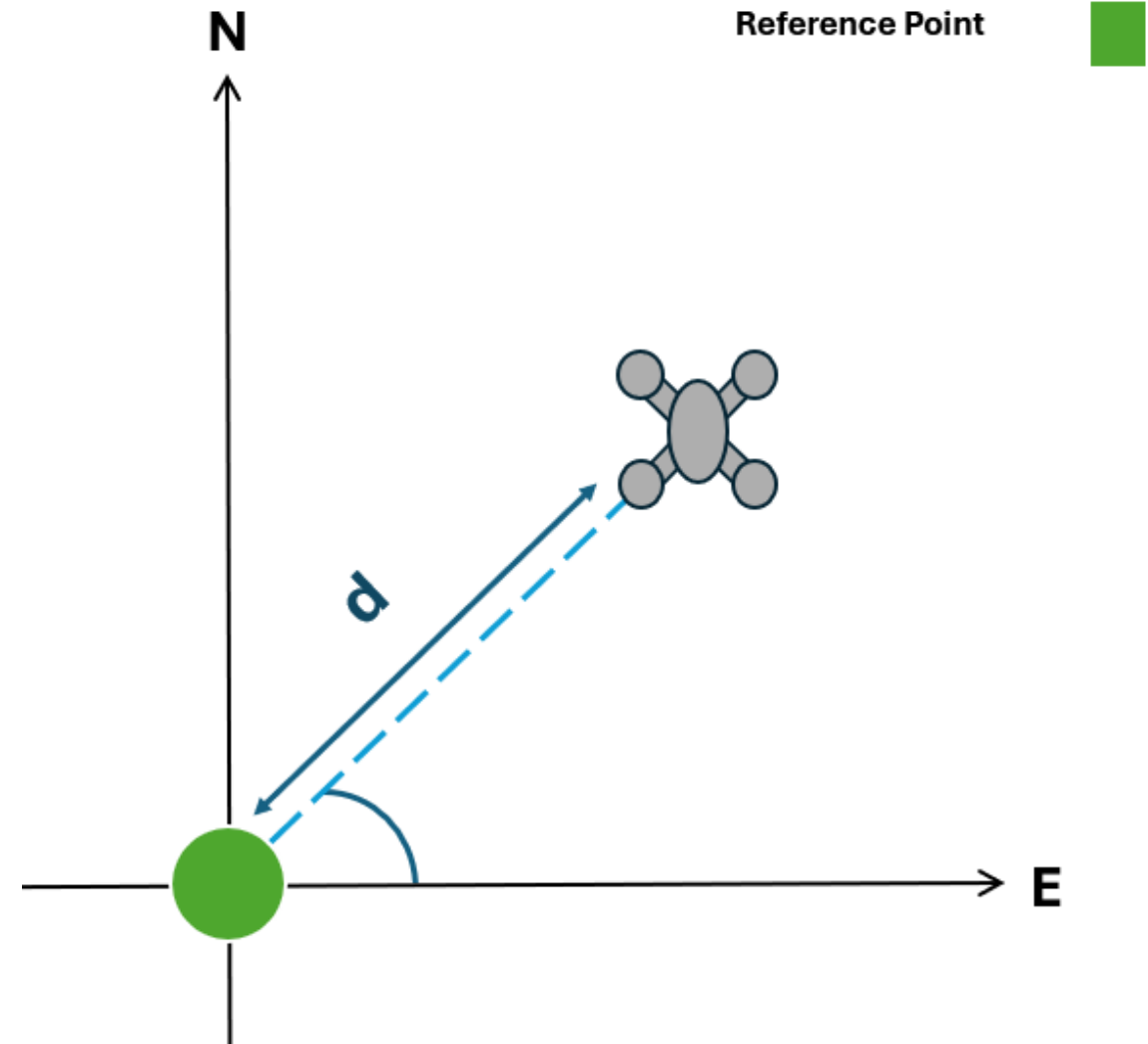
# Software Implementation



# Swarm Configuration & PID Manager

## Individual Configuration

- Position, angle, and height displacement constraints are given with respect to the reference point.
- Drones are unaware of the configurations of their neighbour's.
- Benefits and Risks



## PID Management

- Three PID control loops manage the drone's position, height, and yaw.
- PX4 flight control unit expects flight commands as velocities in x, y, z and yaw speed.
- PID manager supplies the FCU with an overall correction vector, based on the output of each control loop.

# Progress & Goals

## Control System

**Software Design**



**Software Development**



**Simulation & Field  
Testing**



## Network Integration

**Protocol Integration**

–

**Testing**

–

## Software Implementation:

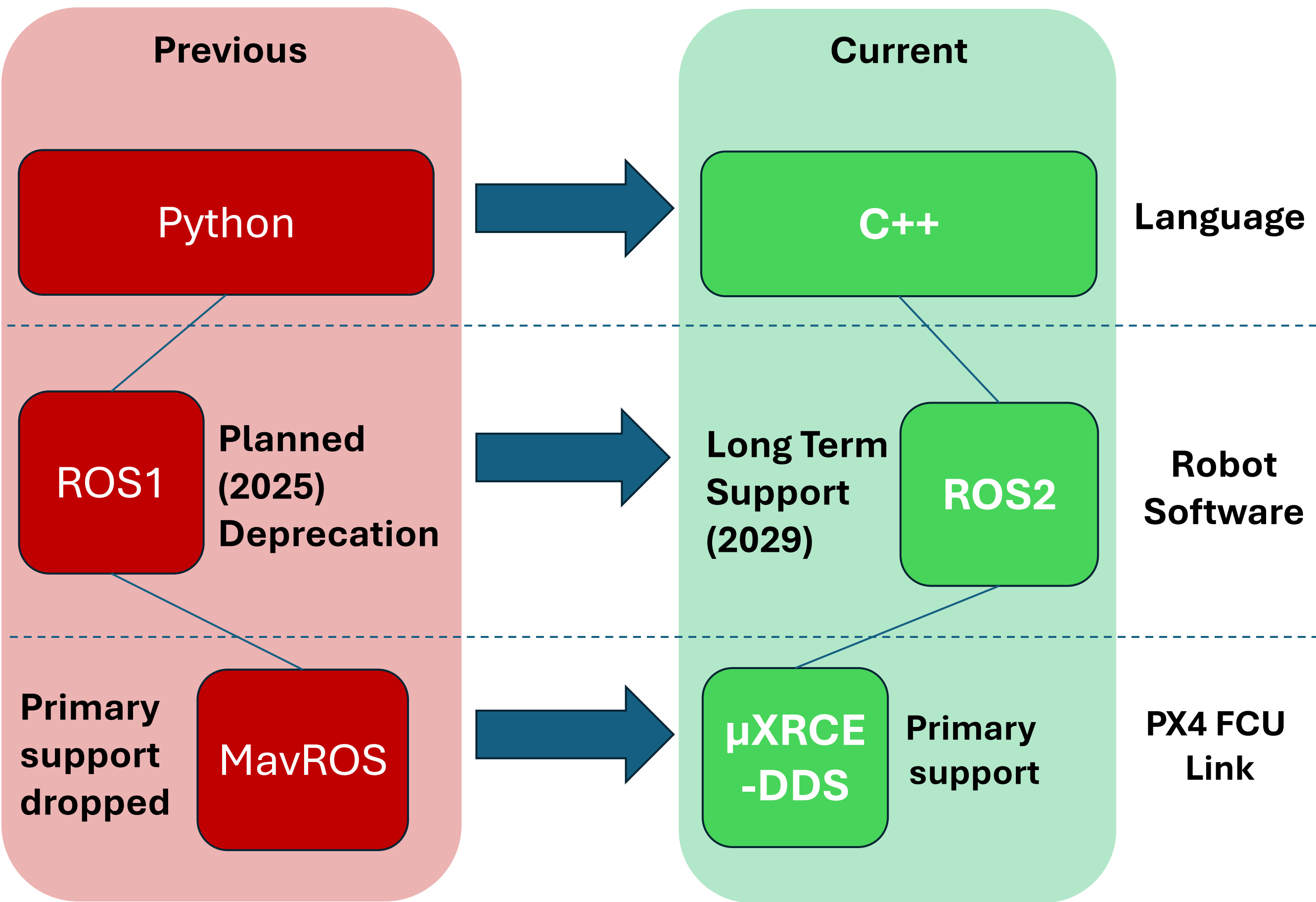
- At present the swarm is being tested in the Gazebo Simulation software to identify software issues and tune the PID controller.

## Next Steps:

- Aiming to begin field testing within the coming weeks.
- Development has just begun on integrating the controller with the drone communication protocol.
- Aim to switch to an ad-hoc network between ground stations and drones.
- On target?



# Software Porting



# Implemented Software Structure

## Drone Internal

### Lifecycle

ROS2 Subscriber  
callback events

### Responsible for:

- FSM state
- PX4 FCU state
- PX4 and drone Status

### Listens to:

- PX4
- User Input
- Controller

### Controller

Finite  
State  
Machine

## External

### User Input

User Interaction

### Responsible for:

- Interpreting User commands
- Publishing command message

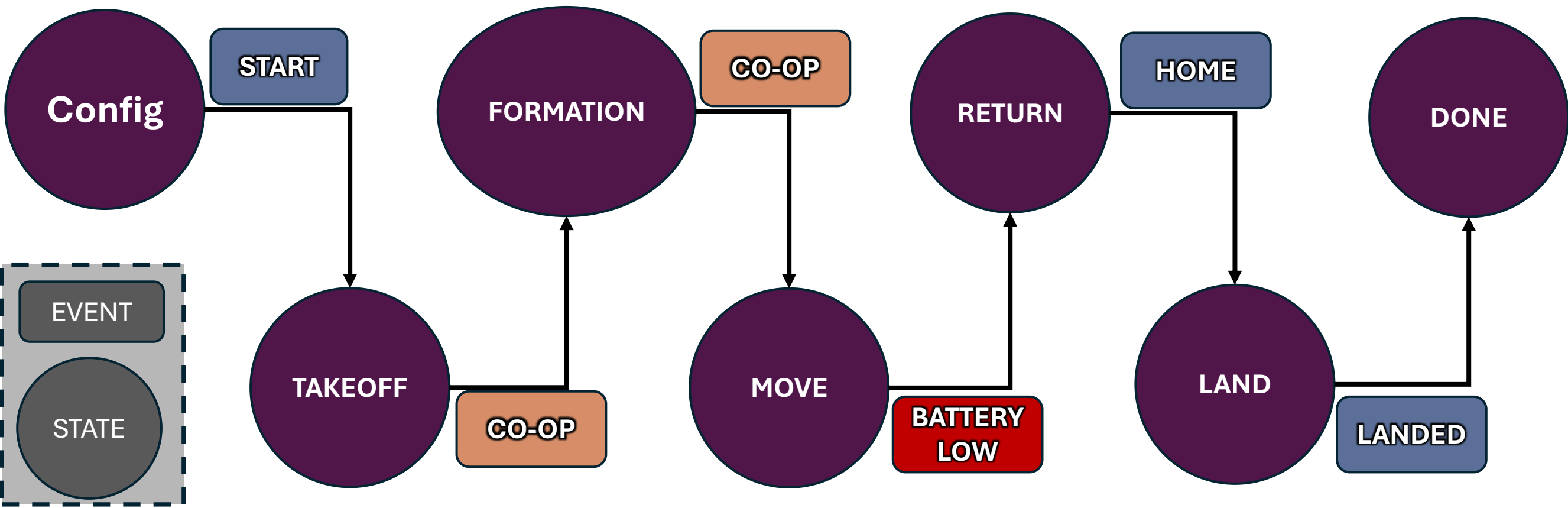
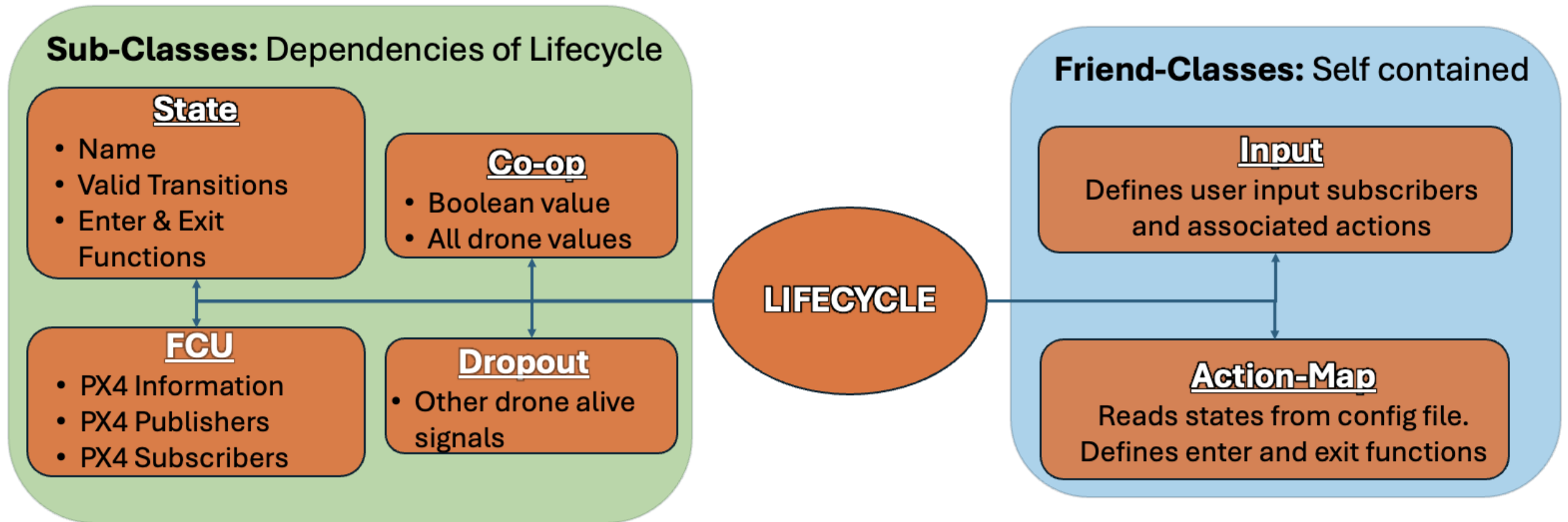
### Talks to:

- Lifecycle

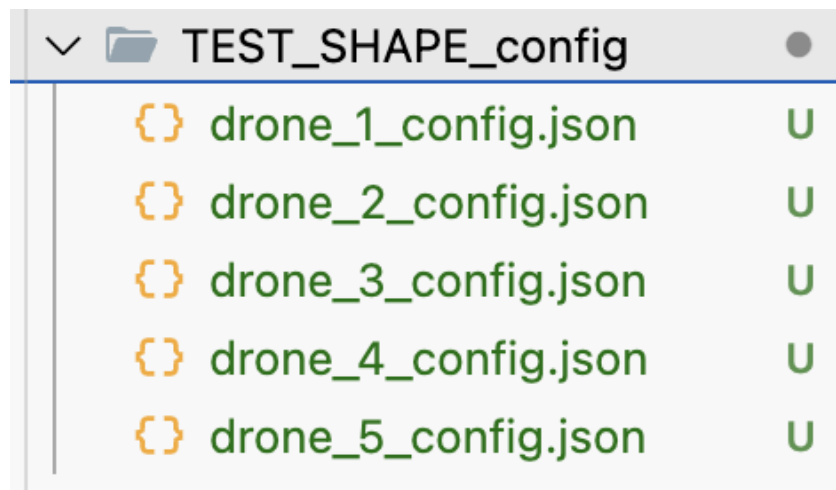
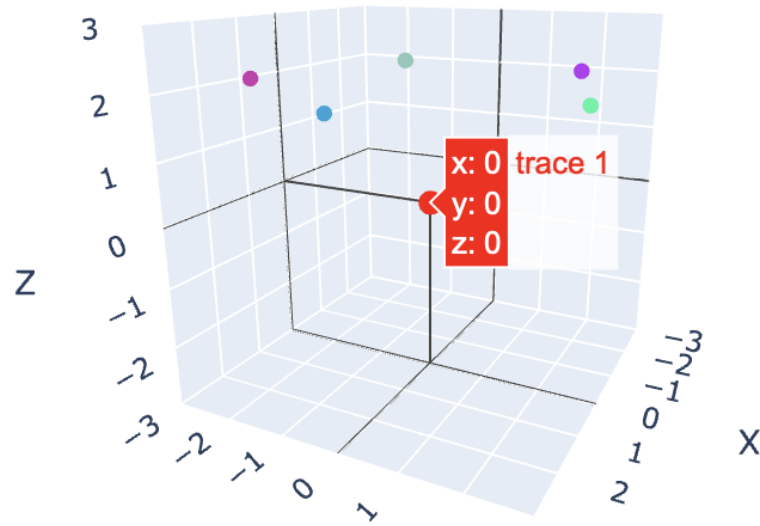
### Target Node

Single Thread  
Target  
Interaction

# Lifecycle Implementation



# Configuration App



## Dash App

Proof of concept to  
Quickly create new formation

### Reference Point

- Origin {0,0,0}

### Add Node

- x, y, z control

### Create polygon

- Number of points
- Radius
- Height

### Save

- Save Name

# Progress & Goals

## GOALS



Review and port  
existing trajectory-  
following  
algorithms

Strong separation  
of trajectory and  
formation  
activities

Develop  
formation  
algorithms

Implement state  
estimation for  
target

Testing in  
Simulation

Testing in  
the field

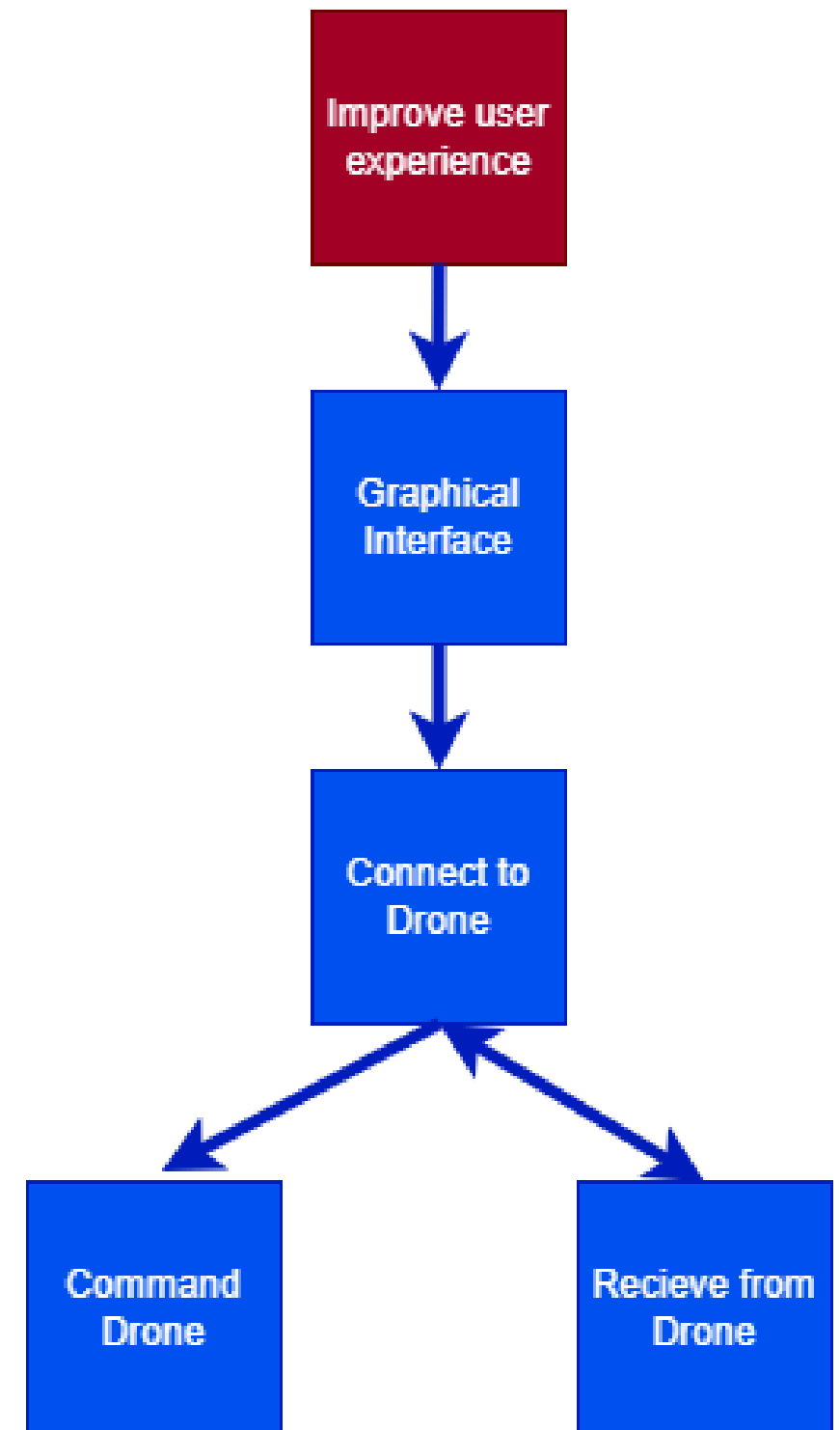
On Track?

Today



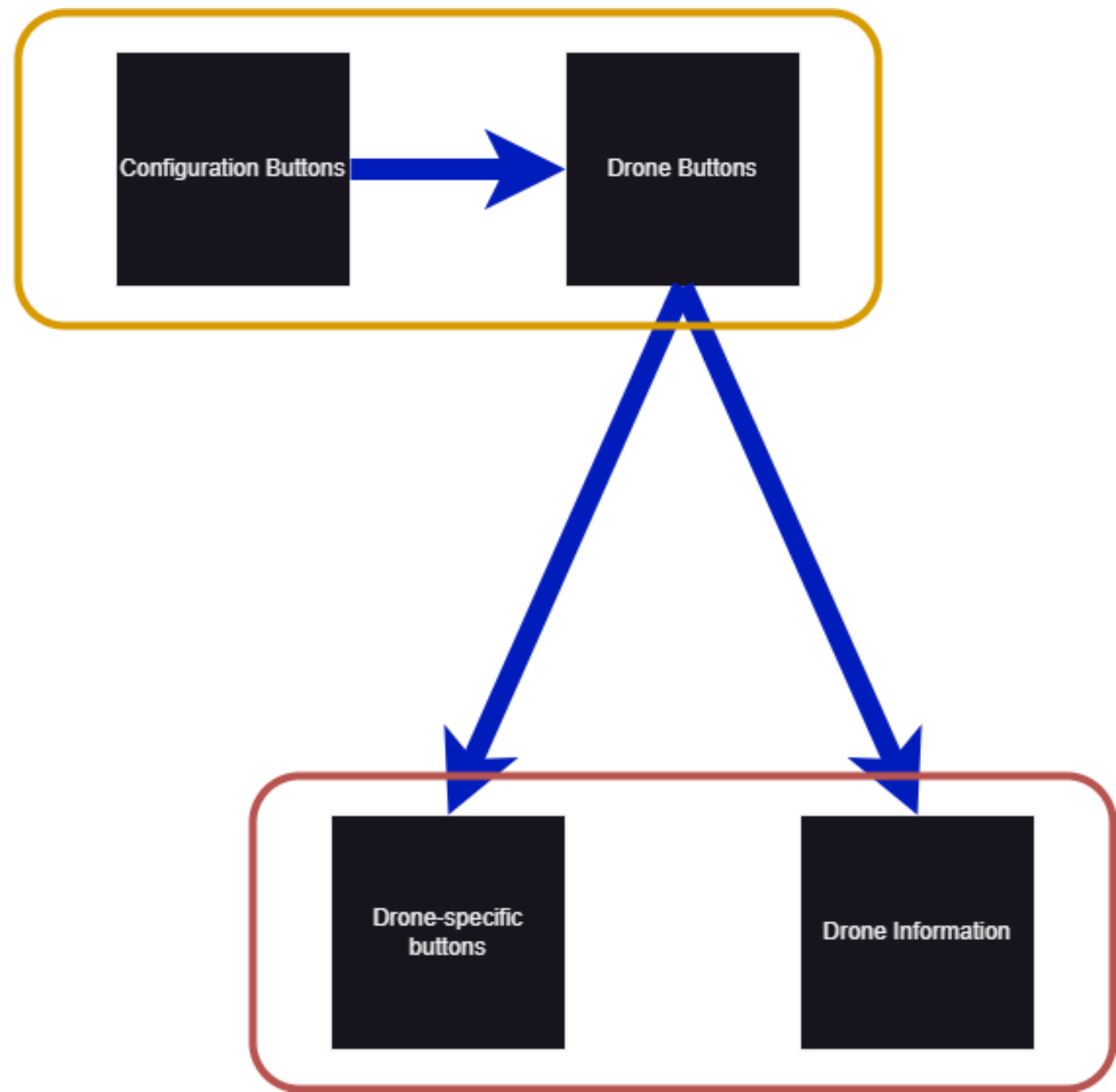
# Purpose of the GUI

- Currently:
  - All text-based
  - Slow and error prone
  - Hard to visualize
- Want:
  - A better user experience

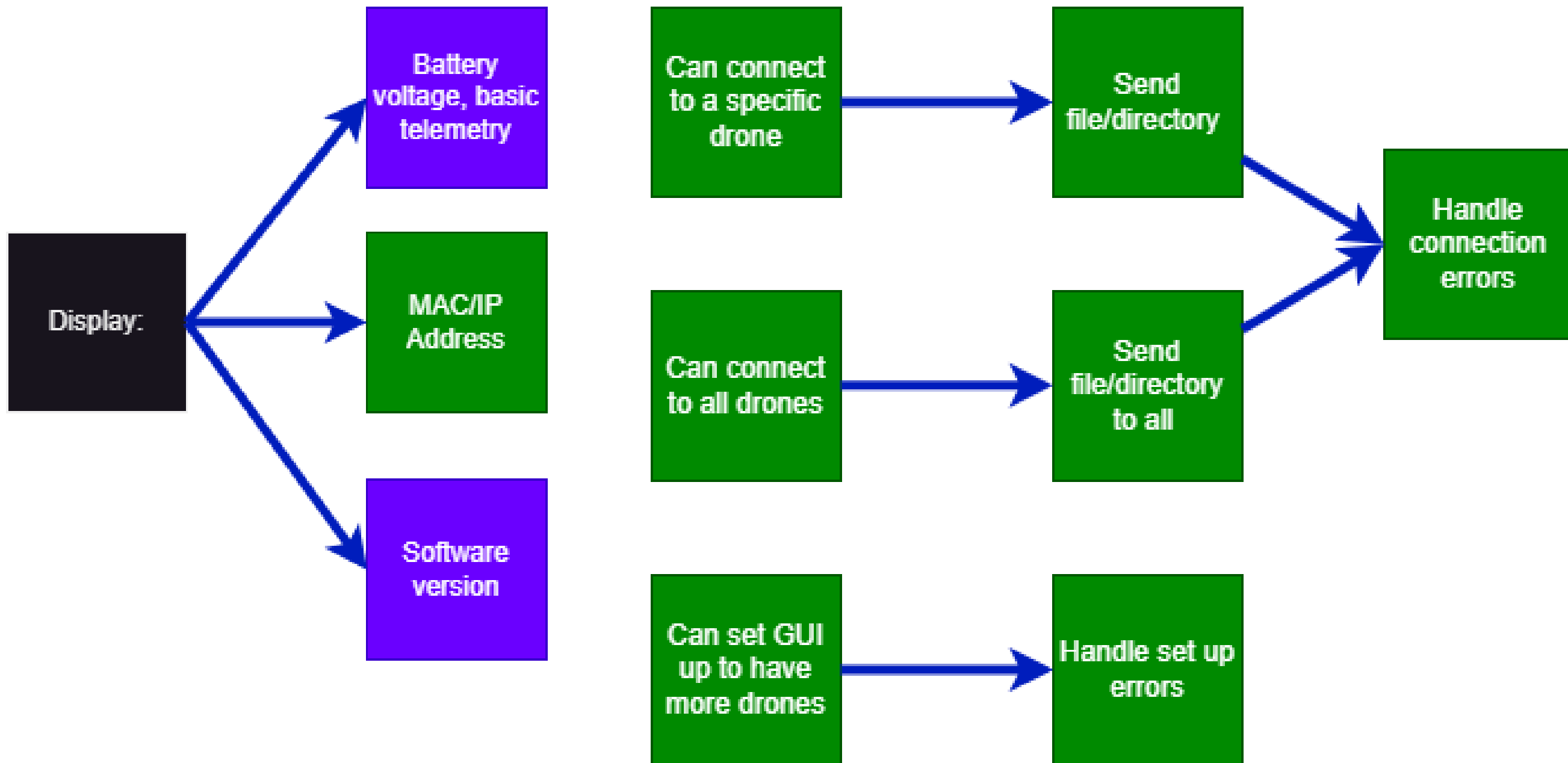


# GUI Overview

- Configuration/Drone Buttons
- Command/Control all drones
- Or check a specific drone and control it



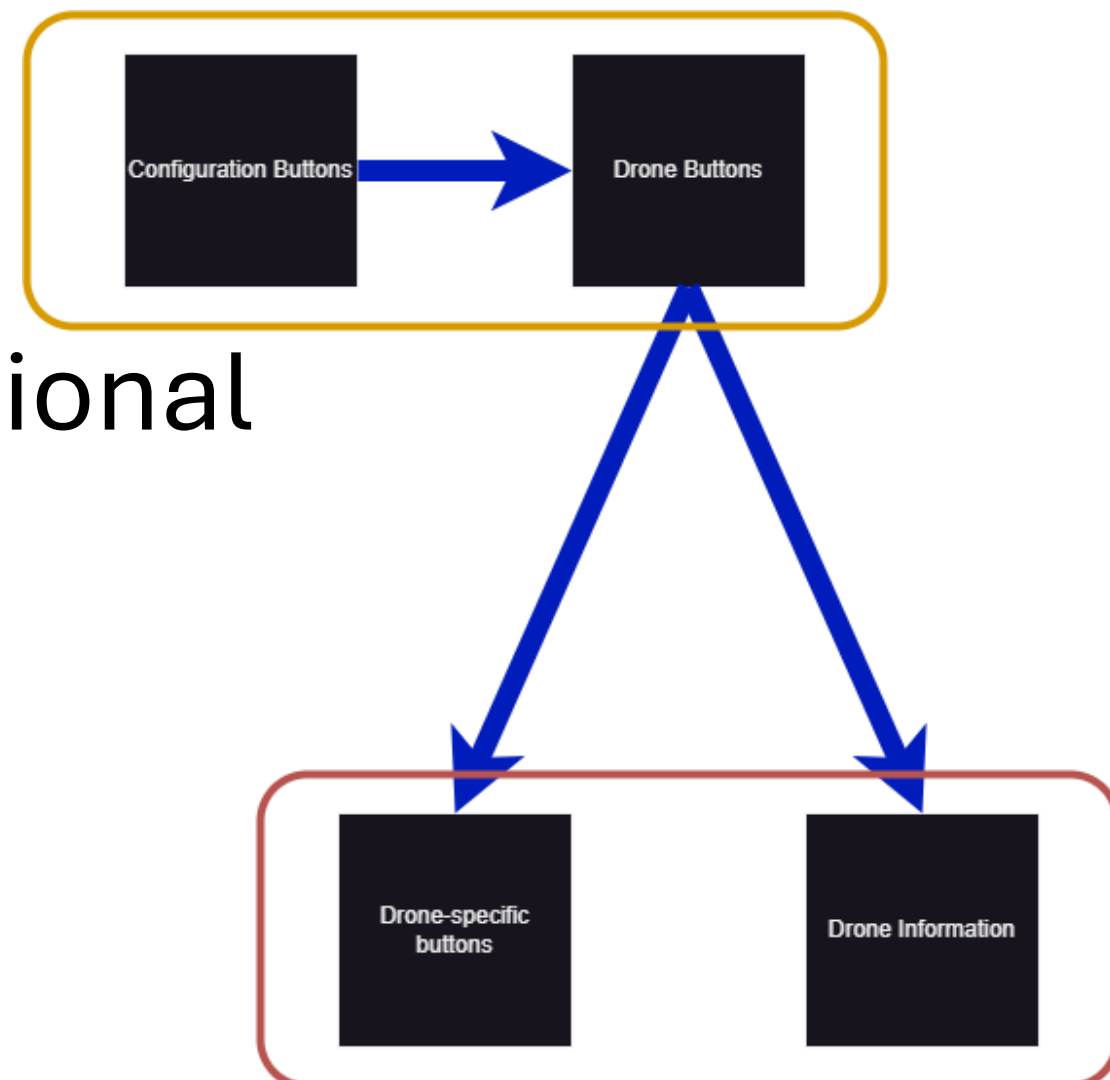
# Progress so far





# Key Design Choices

- Qt GUI vs Tkinter
  - C++ vs Python
  - Tkinter is simpler
- Design Architecture
  - Data flow is one-directional



# Conclusion and Goals

Goals	Current Achievements
<i>Communicate with control system to receive telemetry</i>	<b>Currently displays important information</b>
<i>Integrate Finlay's GUI to improve set up</i>	<b>Can connect to drones securely and handle connection issues</b>
<i>Test on actual drones and debug issues</i>	<b>GUI can be set up to include more drones</b>

Expectation: **Project will be completed on time**