Georgiy Angeni

t.me/jora_angg   angenispb@mail.ru   github.com/xAnGGx

Work Experience

Odnoklassniki (Business Unit of VK)   Jun. 2022 – Sep. 2022
Data Scientist (Intern)   *Saint-Petersburg, Russia*

Trained a number of models used for automated tagging of gifts (small images that can be used in chats and comments), in particular, an object detection model for detecting the most frequent items and text detection and recognition models.

Education

Saint-Petersburg State University – SPbSU   Sep. 2019 – Present (exp. Jun. 2023)
Bachelor of Mathematics, Algorithms and Data Analysis   *Saint-Petersburg, Russia*

In particular, completed the following courses:

- Basics of Bayesian Inference (lecturer: Sergey Nikolenko)
- Machine Learning I & II (lecturer: Alexander Avdyushenko)
- Python Programming Language (lecturer: Nikita Sobolev)

Physics and Mathematics Lyceum №244   Sep. 2008 – May 2019
GPA: 5 out of 5   *Saint-Petersburg, Russia*

Other Experience

Jet Infosystems Project   Feb. 2022 – May 2022
Data Scientist, Developer   *GitHub link*

A pipeline for detecting and recognizing serial numbers on images containing a number of faces of metal rods. My part was training rod detection and digit recognition models and assembling the final pipeline.

Android Backend Project   Sep. 2021 – Dec. 2021
Developer   *GitHub link*

A backend for Android applications that are built at the "Mobile Development" course at the Math and Computer Science faculty of SPbSU developed using Ruby on Rails. It provides authorization via JWT, post and user search and post pagination.

Math-Game Project   Sep. 2020 – Dec. 2020
Co-developer   *GitHub link*

A simple web-game the core of which is to play around with mathematical expressions by transforming them according to the certain pool of formulae. My part was developing the playing area, i.e. rendering the expression, parsing clicks and finding rules, appropriate for current selection.

Extracurricular

English Proficiency: C2 Level (Passed Cambridge Advanced English Exam with Grade A)

Achievements

National ITMO Olympiad in Informational Technologies   2018
Winner

Technical Skills, Language Skills, and Interests

Programming Languages: Python, C/C++. Familiar with Kotlin, Java, JavaScript, Ruby

Languages: Russian (native), English (fluent), French (elementary)

Primary Interests: Machine Learning, Software Development, Computer Vision

Other Interests: Game Development, Web-development