

Georgiy Angeni

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github.com/xAnGGx

kaggle.com/apocarus

Education

Saint-Petersburg State University – SPbSU

Bachelor of Mathematics, Algorithms and Data Analysis

Sep. 2019 – Present (exp. Jun. 2023)

Saint-Petersburg, Russia

In particular, completed the following courses:

- Basics of Bayesian Inference (lecturer: S. I. Nikolenko)
- Machine Learning I (lecturer: A. Yu. Avdyushenko)
- Python Programming Language (lecturer: N. A. Sobolev)

Physics and Mathematics Lyceum №244

GPA: 5 out of 5

Sep. 2008 – May 2019

Saint-Petersburg, Russia

Experience

Android Backend Project

Developer

Sep. 2021 – Dec. 2021

[GitHub link](#)

A backend for Android applications that are built at the "Mobile Development" course at my faculty. It provides authorization via JWT, post and user search and post pagination.

Math-Game Project

Co-developer

Sep. 2020 – Dec. 2020

[GitHub link](#)

A simple web-game the core of which is to play around with mathematical expressions by transforming them according to the certain pool of formulae. My part was developing the playing area, i.e. rendering the expression, parsing clicks and finding rules, appropriate for current selection.

Extracurricular

English Proficiency: C2 Level (Passed Cambridge Advanced English Exam with Grade A)

Achievements

National ITMO Olympiad in Informational Technologies

Winner

2018

Technical Skills, Language Skills, and Interests

Programming Languages: C/C++, Python, Kotlin. Familiar with JavaScript, Ruby. Currently studying Java.

Languages: Russian (native), English (fluent), French (elementary)

Primary Interests: Machine Learning, Software Development, Computer Vision

Other Interests: Game Development, Web-development