

FUNDAMENTALS OF MCS: CS - PART 2

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Problem

For this Part II of Fall 2015 Fundamentals of Mathematical and Computing Sciences: Computer Science class, I choose **Assignment 3** for submission.

Q3.1. We would like to port the compiler to another stack machine whose behavior is slightly different from the original one. Although the representation of its structure remains the same (Definition $\text{prog} := \text{list instr}$ and Definition $\text{stack} := \text{list nat}$), the new stack machine's interpretation of instructions is slightly different:

Definition $\text{instrDenote}' (i : \text{instr}) (s : \text{stack}) : \text{option stack} :=$

```
match i with
| iConst n  $\Rightarrow$  Some (n :: s)
| iBinop b  $\Rightarrow$  match s with
    | arg2 :: arg1 :: s'  $\Rightarrow$  Some ((binopDenote b) arg1 arg2 :: s')
    | _  $\Rightarrow$  None
end
```

end.

The $\text{instrDenote}'$ function assumes that the second operand at the stack top while instrDenote assumes the first one at the top. Given this modified $\text{instrDenote}'$ function, try to modify the implementation of the compiler so that it suits the new definition and prove its correctness.

Q3.2. Extend your implementation of **Q3.1** to add Minus operator to binop and adjust definitions of denotations, the compiler, appropriately and complete the proof.

This document and source code is available at: https://github.com/gear/Assignments/tree/master/fmcs_a2.

Answer:

Q3.1 - Modified Stack Machine.

Since we are given new `instrDenote'` function, I am going to change the `compile` and `progDenote` function into `compile'` and `progDenote'` function that accept the new definition of `instrDenote'`. The new functions are defined as follow:

```
Fixpoint progDenote' (p : prog) (s : stack) : option stack :=
  match p with
  | nil => Some s
  | i :: p' => match instrDenote' i s with
    | None => None
    | Some s' => progDenote' p' s'
  end
end.

Fixpoint compile' (e : exp) : prog :=
  match e with
  | Const n => iConst n :: nil
  | Binop b e1 e2 => (compile' e1) ++ (compile' e2) ++ (iBinop b :: nil)
  end.
```

Before going to the proof, I would like to test out the new Stack Machine with few examples of program evaluation and compiler evaluation:

```
Eval simpl in progDenote' (compile' (Const 3)) nil.
| = Some (3 :: nil) : option stack

Eval simpl in progDenote' (compile' (Binop Plus (Const 3) (Const 4))) nil.
| = Some (7 :: nil) : option stack

Eval simpl in progDenote' (compile' (Binop Times
  (Binop Plus (Const 3) (Const 4))
  (Binop Plus (Const 5) (Const 6)))) nil.
| = Some (77 :: nil) : option stack

Eval simpl in compile' (Binop Times (Binop Plus (Const 2) (Const 3)) (Const 7)).
| = iConst 3 :: iConst 2 :: iBinop Plus :: iConst 7 :: iBinop Times :: nil : prog
```

Our modified compiler should work with *all* input, therefore we have the *compile'_correct* theorem as follow:

■ Theorem `compile'_correct` : $\forall e$,

`progDenote' (compile' e) nil = Some (expDenote e :: nil)`.

To prove this theorem, as in CPDT book, I will use the standard trick of *strengthening the induction hypothesis*. By proving the fact that, given *any* expression, program list state, and stack state, the modified compiler will correctly compile the program to run with `progDenote'`.

■ Lemma `compile'_correct'` : $\forall e p s$,

`progDenote' (compile' e ++ p) s = progDenote' p (expDenote e :: s)`.

1 subgoal

=====

$\forall (e : \text{exp}) (p : \text{list instr}) (s : \text{stack}),$

`progDenote' (compile' e ++ p) s = progDenote' p (expDenote e :: s)`

A typical strategy for handling “ \forall ” is to use `intros` tactic. However, if we use `intros` now, before performing `induction` on expression `e`, we will have some problem with Coq cannot recognize some pattern later. Therefore, the tactic `induction` will be used to break down expression `e` into basic cases first, then I will apply `intros` tactic for each case.

■ `induction e.`

2 subgoals

$n : \text{nat}$

=====

$\forall (p : \text{list instr}) (s : \text{stack}),$

`progDenote' (compile' (Const n) ++ p) s =`

`progDenote' p (expDenote (Const n) :: s)`

subgoal 2 is:

$\forall (p : \text{list instr}) (s : \text{stack}),$

`progDenote' (compile' (Binop b e1 e2) ++ p) s =`

`progDenote' p (expDenote (Binop b e1 e2) :: s)`

■ `intros.`

2 subgoals

$n : \text{nat}$

$p : \text{list instr}$

```

s : stack
=====

progDenote' (compile' (Const n) ++ p) s =
progDenote' p (expDenote (Const n) :: s)
subgoal 2 is:
∀ (p : list instr) (s : stack),
progDenote' (compile' (Binop b e1 e2) ++ p) s =
progDenote' p (expDenote (Binop b e1 e2) :: s)

```

The first subgoal can be proved by simplify the function `compile'` and `expDenote`. The tactic named `simpl` and `reflexivity` does exactly what we want.

`simpl.`

```

2 subgoals
n : nat
p : list instr
s : stack
=====

progDenote' p (n :: s) = progDenote' p (n :: s)

subgoal 2 is
∀ (p : list instr) (s : stack),
progDenote' (compile' (Binop b e1 e2) ++ p) s =
progDenote' p (expDenote (Binop b e1 e2) :: s)

```

By using simple `reflexivity` tactic, I have proved the first subgoal.

`reflexivity.`

```

1 subgoal
b : binop
e1 : exp
e2 : exp
IHe1 : progDenote' (compile' e1 ++ p) s = progDenote' p (expDenote e1 :: s)
IHe2 : progDenote' (compile' e2 ++ p) s = progDenote' p (expDenote e2 :: s)
=====
∀ (p : list instr) (s : stack),
progDenote' (compile' (Binop b e1 e2) ++ p) s =
progDenote' p (expDenote (Binop b e1 e2) :: s)

```

Here we have *IHe1* and *IHe2* as two inductive hypothesis. By making the same assumption to handle with “ \forall ”, we have:

intros.

```
1 subgoal
  b : binop
  e1 : exp
  e2 : exp
  IHe1 : progDenote' (compile' e1 ++ p) s = progDenote' p (expDenote e1 :: s)
  IHe2 : progDenote' (compile' e2 ++ p) s = progDenote' p (expDenote e2 :: s)
  p : list instr
  s : stack
  =====
  progDenote' (compile' (Binop b e1 e2) ++ p) s =
  progDenote' p (expDenote (Binop b e1 e2) :: s)
```

The tactic `simpl` will evaluate the `compile'` and `expDenote` functions:

simpl.

```
1 subgoal
  b : binop
  e1 : exp
  e2 : exp
  IHe1 : progDenote' (compile' e1 ++ p) s = progDenote' p (expDenote e1 :: s)
  IHe2 : progDenote' (compile' e2 ++ p) s = progDenote' p (expDenote e2 :: s)
  p : list instr
  s : stack
  =====
  progDenote' ((compile' e1 ++ compile' e2 ++ iBinop b :: nil) ++ p) s =
  progDenote' p (binopDenote b (expDenote e1) (expDenote e2) :: s)
```

To make the LHS of our target goal similar to the first inductive hypothesis *IHe1*, I will apply the reverse association rule for `list` concatenation.

Check `app_assoc_reverse`.

```
app_assoc_reverse
  :  $\forall (A : \text{Type}) (l\ m\ n : \text{list } A), (l ++ m) ++ n = l ++ m ++ n$ 
```

rewrite **app_assoc_reverse**.

```
1 subgoal
  b : binop
  e1 : exp
  e2 : exp
  IHe1 : progDenote' (compile' e1 ++ p) s = progDenote' p (expDenote e1 :: s)
  IHe2 : progDenote' (compile' e2 ++ p) s = progDenote' p (expDenote e2 :: s)
  p : list instr
  s : stack
  =====
  progDenote' (compile' e1 ++ (compile' e2 ++ iBinop b :: nil) ++ p) s =
  progDenote' p (binopDenote b (expDenote e1) (expDenote e2) :: s)
```

Now we can apply the inductive hypotheses to “push” $e1$ and $e2$ of the LHS to the LHS stack.

rewrite $IHe1$.

```
1 subgoal
  b : binop
  e1 : exp
  e2 : exp
  IHe1 : progDenote' (compile' e1 ++ p) s = progDenote' p (expDenote e1 :: s)
  IHe2 : progDenote' (compile' e2 ++ p) s = progDenote' p (expDenote e2 :: s)
  p : list instr
  s : stack
  =====
  progDenote' ((compile' e2 ++ iBinop b :: nil) ++ p) (expDenote e1 :: s) =
  progDenote' p (binopDenote b (expDenote e1) (expDenote e2) :: s)
```

rewrite **app_assoc_reverse**.

rewrite $IHe2$.

```
1 subgoal
  b : binop
  e1 : exp
  e2 : exp
  IHe1 : progDenote' (compile' e1 ++ p) s = progDenote' p (expDenote e1 :: s)
```

```

IHe2 : progDenote' (compile' e2 ++ p) s = progDenote' p (expDenote e2 :: s)
p : list instr
s : stack
=====
progDenote' ((iBinop b :: nil) ++ p) (expDenote e2 :: expDenote e1 :: s) =
progDenote' p (binopDenote b (expDenote e1) (expDenote e2) :: s)

```

At this step, we can use the `simpl` tactic again since it is trivial to evaluate the LHS's `progDenote'` with `iBinop p :: nil`.

`simpl.`

```

1 subgoal
  b : binop
  e1 : exp
  e2 : exp
  IHe1 : progDenote' (compile' e1 ++ p) s = progDenote' p (expDenote e1 :: s)
  IHe2 : progDenote' (compile' e2 ++ p) s = progDenote' p (expDenote e2 :: s)
  p : list instr
  s : stack
=====
progDenote' p (binopDenote b (expDenote e1) (expDenote e2) :: s) =
progDenote' p (binopDenote b (expDenote e1) (expDenote e2) :: s)

```

I complete the proof of this lemma by `reflexivity` and save it with `Qed`.

`reflexivity.`

`Qed.`

compile'_correct' is defined

Now we can go back to prove the main theorem:

Theorem `compile'_correct` : $\forall e, \text{progDenote}' (\text{compile}' e) \text{ nil} = \text{Some} (\text{expDenote } e :: \text{nil})$.

Just like with the lemma `compile'_correct'`, I will firstly introduce the expression `e` and then append `nil` to `e` so that the LHS has the form of `compile'_correct'`.

`intros.`

`rewrite (app_nil_end (compile' e)).`

```

1 subgoal

```

```

e : exp
=====
progDenote' (compile' e ++ nil) nil = Some (expDenote e :: nil)

```

The theorem is proved by applying lemma `compile'_correct'` and *reflexivity*.

rewrite `compile'_correct'`.

```

1 subgoal
  e : exp
  =====
  progDenote' nil (expDenote e :: nil) = Some (expDenote e :: nil)

```

reflexivity.

Qed.

`compile'_correct` is defined

Q3.2 - Extended Stack Machine.

The new Stack Machine is defined in module `ext` as follow: (I keep the definition of `stack` since it is not necessary to re-define it).

Module `EXT`.

Require Import `List`.

Inductive `binop` : Set := Plus | Times | Minus.

Definition `binopDenote` (*b:binop*) : nat → nat → nat :=
 match *b* with
 | Plus ⇒ plus
 | Times ⇒ mult
 | Minus ⇒ minus
 end.

Inductive `exp` : Set :=
 | Const : nat → exp
 | Binop : binop → exp → exp → exp.

Fixpoint `expDenote` (*e:exp*) : nat :=
 match *e* with
 | Const *n* ⇒ *n*
 | Binop *b e1 e2* ⇒ (binopDenote *b*) (expDenote *e1*) (expDenote *e2*)
 end.


```

Inductive instr : Set :=
  | iConst : nat → instr
  | iBinop : binop → instr.

Definition prog := list instr.

Definition instrDenote (i : instr) (s : stack) : option stack :=
  match i with
  | iConst n ⇒ Some (n :: s)
  | iBinop b ⇒ match s with
    | arg2 :: arg1 :: s' ⇒ Some ((binopDenote b) arg1 arg2 :: s')
    | _ ⇒ None
  end

  end.

Fixpoint progDenote (p : prog) (s : stack) : option stack :=
  match p with
  | nil ⇒ Some s
  | i :: p' ⇒ match instrDenote i s with
    | None ⇒ None
    | Some s' ⇒ progDenote p' s'
  end

  end.

Fixpoint compile (e : exp) : prog :=
  match e with
  | Const n ⇒ iConst n :: nil
  | Binop b e1 e2 ⇒ (compile e1) ++ (compile e2) ++ (iBinop b :: nil)
  end.

End EXT.

```

Some example with the new extended stack machine:

```

Eval simpl in ext.progDenote (ext.compile (ext.Const 3)) nil.
|   = Some (3 :: nil) : option stack

Eval simpl in ext.progDenote (ext.compile (ext.Binop ext.Minus (ext.Const 42) (ext.Const 24))) nil.
|   = Some (18 :: nil) : option stack

Eval simpl in ext.progDenote (ext.compile (ext.Binop ext.Times
  (ext.Binop ext.Plus (ext.Const 3) (ext.Const 4))
  (ext.Binop ext.Minus (ext.Const 8) (ext.Const 6)))) nil.
|   = Some (14 :: nil) : option stack

```

```

    Eval simpl in ext.compile (ext.Binop ext.Times (ext.Binop ext.Minus (ext.Const 2) (ext.Const
    3)) (ext.Const 7)).
    = Some (14 :: nil) : option stack

```

The theorem for this extended machine's correctness is proven in a similar way to **Q3.1**. I will prove an auxiliary lemma `ext_compile_correct'`, and use it to prove the `ext_compile_correct` theorem.

```

    Theorem ext_compile_correct : ∀ (e : ext.exp),
      ext.progDenote (ext.compile e) nil = Some (ext.expDenote e :: nil).

    Lemma ext_compile_correct' : ∀ (e : ext.exp) (p : ext.prog) (s : stack),
      ext.progDenote (ext.compile e ++ p) s = ext.progDenote p (ext.expDenote e :: s).

```

```

    induction e.
    intros.
    simpl.
    reflexivity.

    intros.
    simpl.
    rewrite app_assoc_reverse.
    rewrite IHe1.
    rewrite app_assoc_reverse.
    rewrite IHe2.
    simpl.
    reflexivity.
    Qed.

```

| `ext_compile_correct'` is defined

```

    intros.
    rewrite (app_nil_end (ext.compile e)).
    rewrite ext_compile_correct'.
    reflexivity.
    Qed.

```

| `ext_compile_correct` is defined