

# FUNDAMENTALS OF MCS: CS - PART 2

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## Problem

For this Part II of Fall 2015 Fundamentals of Mathematical and Computing Sciences: Computer Science class, I choose **Assignment 3** for submission.

**Q3.1.** We would like to port the compiler to another stack machine whose behavior is slightly different from the original one. Although the representation of its structure remains the same (Definition  $\text{prog} := \text{list instr}$  and Definition  $\text{stack} := \text{list nat}$ ), the new stack machine's interpretation of instructions is slightly different:

Definition  $\text{instrDenote}' (i : \text{instr}) (s : \text{stack}) : \text{option stack} :=$   
    match  $i$  with  
    |  $\text{iConst } n \Rightarrow \text{Some } (n :: s)$   
    |  $\text{iBinop } b \Rightarrow \text{match } s \text{ with}$   
        |  $\text{arg2} :: \text{arg1} :: s' \Rightarrow \text{Some } ((\text{binopDenote } b) \text{ arg1 arg2} :: s')$   
        |  $\_ \Rightarrow \text{None}$   
    end  
end.

The  $\text{instrDenote}'$  function assumes that the second operand at the stack top while  $\text{instrDenote}$  assumes the first one at the top. Given this modified  $\text{instrDenote}'$  function, try to modify the implementation of the compiler so that it suits the new definition and prove its correctness.

**Q3.2.** Extend your implementation of **Q3.1** to add Minus operator to binop and adjust definitions of denotations, the compiler, appropriately and complete the proof.

## Answer:

### Q3.1 - Modified Stack Machine.

Since we are given new `instrDenote'` function, I am going to change the `compile` and `progDenote` function into `compile'` and `progDenote'` function that accept the new definition of `instrDenote'`. The new functions are defined as follow:

```
Fixpoint progDenote' (p : prog) (s : stack) : option stack :=
  match p with
  | nil => Some s
  | i :: p' => match instrDenote' i s with
    | None => None
    | Some s' => progDenote' p' s'
  end
end.

Fixpoint compile' (e : exp) : prog :=
  match e with
  | Const n => iConst n :: nil
  | Binop b e1 e2 => (compile' e1) ++ (compile' e2) ++ (iBinop b :: nil)
  end.
```

Before going to the proof, I would like to test out the new Stack Machine with few examples of program evaluation and compiler evaluation:

```
Eval simpl in progDenote' (compile' (Const 3)) nil.
= Some (3 :: nil) : option stack

Eval simpl in progDenote' (compile' (Binop Plus (Const 3) (Const 4))) nil.
= Some (7 :: nil) : option stack

Eval simpl in progDenote' (compile' (Binop Times
  (Binop Plus (Const 3) (Const 4))
  (Binop Plus (Const 5) (Const 6)))) nil.
= Some (77 :: nil) : option stack

Eval simpl in compile' (Binop Times (Binop Plus (Const 2) (Const 3)) (Const 7)).
= iConst 3 :: iConst 2 :: iBinop Plus :: iConst 7 :: iBinop Times :: nil : prog
```

Our modified compiler should work with *all* input, therefore we have the *compile'\_correct* theorem as follow:

Theorem `compile'_correct` :  $\forall e$ ,  
`progDenote' (compile' e) nil = Some (expDenote e :: nil)`.

To prove this theorem, as in CPDT book, I will use the standard trick of *strengthening the induction hypothesis*. By proving the fact that, given *any* expression, program list state, and stack state, the modified compiler will correctly compile the program to run with `progDenote'`.

Lemma `compile'_correct'` :  $\forall e p s$ ,  
`progDenote' (compile' e ++ p) s = progDenote' p (expDenote e :: s)`.

1 subgoal

```
=====
 $\forall (e : \text{exp}) (p : \text{list instr}) (s : \text{stack}),$ 
progDenote' (compile' e ++ p) s = progDenote' p (expDenote e :: s)
```

A typical strategy for handling “ $\forall$ ” is to use `intros` tactic. However, if we use `intros` now, before performing `induction` on expression `e`, we will have some problem with Coq cannot recognize some pattern later. Therefore, the tactic `induction` will be used to break down expression `e` into basic cases first, then I will apply `intros` tactic for each case.

`induction e.`

2 subgoals

```
n : nat
=====
 $\forall (p : \text{list instr}) (s : \text{stack}),$ 
progDenote' (compile' (Const n) ++ p) s =
progDenote' p (expDenote (Const n) :: s)
```

subgoal 2 is:

```
 $\forall (p : \text{list instr}) (s : \text{stack}),$ 
progDenote' (compile' (Binop b e1 e2) ++ p) s =
progDenote' p (expDenote (Binop b e1 e2) :: s)
```

`intros.`

2 subgoals

```
n : nat
p : list instr
```

```

s : stack
=====
progDenote' (compile' (Const n) ++ p) s =
progDenote' p (expDenote (Const n) :: s)
subgoal 2 is:
∀ (p : list instr) (s : stack),
progDenote' (compile' (Binop b e1 e2) ++ p) s =
progDenote' p (expDenote (Binop b e1 e2) :: s)

```

The first subgoal can be proved by simplify the function `compile'` and `expDenote`. The tactic named `simpl` and `reflexivity` does exactly what we want.

`simpl.`

2 subgoals

```

n : nat
p : list instr
s : stack
=====
progDenote' p (n :: s) = progDenote' p (n :: s)

```

subgoal 2 is

```

∀ (p : list instr) (s : stack),
progDenote' (compile' (Binop b e1 e2) ++ p) s =
progDenote' p (expDenote (Binop b e1 e2) :: s)

```

By using simple `reflexivity` tactic, I have proved the first subgoal.

`reflexivity.`

1 subgoal

```

b : binop
e1 : exp
e2 : exp
IHe1 : progDenote' (compile' e1 ++ p) s = progDenote' p (expDenote e1 :: s)
IHe2 : progDenote' (compile' e2 ++ p) s = progDenote' p (expDenote e2 :: s)
=====
∀ (p : list instr) (s : stack),
progDenote' (compile' (Binop b e1 e2) ++ p) s =
progDenote' p (expDenote (Binop b e1 e2) :: s)

```

Here we have *IHe1* and *IHe2* as two inductive hypothesis. By making the same assumption to handle with “ $\forall$ ”, we have:

intros.

1 subgoal

*b* : **binop**

*e1* : **exp**

*e2* : **exp**

*IHe1* : progDenote' (compile' *e1* ++ *p*) *s* = progDenote' *p* (expDenote *e1* :: *s*)

*IHe2* : progDenote' (compile' *e2* ++ *p*) *s* = progDenote' *p* (expDenote *e2* :: *s*)

*p* : **list instr**

*s* : **stack**

=====

progDenote' (compile' (Binop *b e1 e2*) ++ *p*) *s* =  
 progDenote' *p* (expDenote (Binop *b e1 e2*) :: *s*)

The tactic `simpl` will evaluate the `compile'` and `expDenote` functions:

simpl.

1 subgoal

*b* : **binop**

*e1* : **exp**

*e2* : **exp**

*IHe1* : progDenote' (compile' *e1* ++ *p*) *s* = progDenote' *p* (expDenote *e1* :: *s*)

*IHe2* : progDenote' (compile' *e2* ++ *p*) *s* = progDenote' *p* (expDenote *e2* :: *s*)

*p* : **list instr**

*s* : **stack**

=====

progDenote' ((compile' *e1* ++ compile' *e2* ++ iBinop *b* :: **nil**) ++ *p*) *s* =  
 progDenote' *p* (binopDenote *b* (expDenote *e1*) (expDenote *e2*) :: *s*)

To make the LHS of our target goal similar to the first inductive hypothesis *IHe1*, I will apply the reverse association rule for **list** concatenation.

Check `app_assoc_reverse`.

`app_assoc_reverse`

:  $\forall (A : \text{Type}) (l\ m\ n : \text{list } A), (l ++ m) ++ n = l ++ m ++ n$

rewrite **app\_assoc\_reverse**.

1 subgoal

$b : \mathbf{binop}$

$e1 : \mathbf{exp}$

$e2 : \mathbf{exp}$

$IHe1 : \text{progDenote}' (\text{compile}' e1 ++ p) s = \text{progDenote}' p (\text{expDenote } e1 :: s)$

$IHe2 : \text{progDenote}' (\text{compile}' e2 ++ p) s = \text{progDenote}' p (\text{expDenote } e2 :: s)$

$p : \mathbf{list\ instr}$

$s : \mathbf{stack}$

=====

$\text{progDenote}' (\text{compile}' e1 ++ (\text{compile}' e2 ++ \mathbf{iBinop } b :: \mathbf{nil}) ++ p) s =$   
 $\text{progDenote}' p (\mathbf{binopDenote } b (\text{expDenote } e1) (\text{expDenote } e2) :: s)$

Now we can apply the inductive hypotheses to “push”  $e1$  and  $e2$  of the LHS to the LHS stack.

rewrite  $IHe1$ .

1 subgoal

$b : \mathbf{binop}$

$e1 : \mathbf{exp}$

$e2 : \mathbf{exp}$

$IHe1 : \text{progDenote}' (\text{compile}' e1 ++ p) s = \text{progDenote}' p (\text{expDenote } e1 :: s)$

$IHe2 : \text{progDenote}' (\text{compile}' e2 ++ p) s = \text{progDenote}' p (\text{expDenote } e2 :: s)$

$p : \mathbf{list\ instr}$

$s : \mathbf{stack}$

=====

$\text{progDenote}' ((\text{compile}' e2 ++ \mathbf{iBinop } b :: \mathbf{nil}) ++ p) (\text{expDenote } e1 :: s) =$   
 $\text{progDenote}' p (\mathbf{binopDenote } b (\text{expDenote } e1) (\text{expDenote } e2) :: s)$

rewrite **app\_assoc\_reverse**.

rewrite  $IHe2$ .

1 subgoal

$b : \mathbf{binop}$

$e1 : \mathbf{exp}$

$e2 : \mathbf{exp}$

$IHe1 : \text{progDenote}' (\text{compile}' e1 ++ p) s = \text{progDenote}' p (\text{expDenote } e1 :: s)$

```

IHe2 : progDenote' (compile' e2 ++ p) s = progDenote' p (expDenote e2 :: s)
p : list instr
s : stack
=====
progDenote' ((iBinop b :: nil) ++ p) (expDenote e2 :: expDenote e1 :: s) =
progDenote' p (binopDenote b (expDenote e1) (expDenote e2) :: s)

```

At this step, we can use the `simpl` tactic again since it is trivial to evaluate the LHS's `progDenote'` with `iBinop p :: nil`.

`simpl`.

```

1 subgoal
  b : binop
  e1 : exp
  e2 : exp
  IHe1 : progDenote' (compile' e1 ++ p) s = progDenote' p (expDenote e1 :: s)
  IHe2 : progDenote' (compile' e2 ++ p) s = progDenote' p (expDenote e2 :: s)
  p : list instr
  s : stack
=====
progDenote' p (binopDenote b (expDenote e1) (expDenote e2) :: s) =
progDenote' p (binopDenote b (expDenote e1) (expDenote e2) :: s)

```

I complete the proof of this lemma by `reflexivity` and save it with `Qed`.

`reflexivity`.

`Qed`.

*compile'\_correct' is defined*

Now we can go back to prove the main theorem:

**Theorem** `compile'_correct` :  $\forall e, \text{progDenote}' (\text{compile}' e) \text{ nil} = \text{Some} (\text{expDenote } e :: \text{nil})$ .

Just like with the lemma `compile'_correct'`, I will firstly introduce the expression `e` and then append `nil` to `e` so that the LHS has the form of `compile'_correct'`.

`intros`.

`rewrite (app_nil_end (compile' e)).`

1 subgoal

```

e : exp
=====
progDenote' (compile' e ++ nil) nil = Some (expDenote e :: nil)

```

The theorem is proved by applying lemma `compile'_correct'` and *reflexivity*.

`rewrite compile'_correct'.`

```

1 subgoal
  e : exp
  =====
  progDenote' nil (expDenote e :: nil) = Some (expDenote e :: nil)

```

`reflexivity.`

`Qed.`

`compile'_correct` *is defined*

## Q3.2 - Extended Stack Machine.

The new Stack Machine is defined in module `ext` as follow: (I keep the definition of `stack` since it is not necessary to re-define it).

Module `EXT`.

Require Import `List`.

Inductive `binop` : Set := Plus | Times | Minus.

Definition `binopDenote` (b:binop) : nat → nat → nat :=

```

  match b with
  | Plus ⇒ plus
  | Times ⇒ mult
  | Minus ⇒ minus
  end.

```

Inductive `exp` : Set :=

```

  | Const : nat → exp
  | Binop : binop → exp → exp → exp.

```

Fixpoint `expDenote` (e:exp) : nat :=

```

  match e with
  | Const n ⇒ n
  | Binop b e1 e2 ⇒ (binopDenote b) (expDenote e1) (expDenote e2)
  end.

```



Inductive **instr** : Set :=

| iConst : **nat** → **instr**

| iBinop : **binop** → **instr**.

Definition prog := **list instr**.

Definition instrDenote (*i* : **instr**) (*s* : stack) : **option** stack :=

match *i* with

| iConst *n* ⇒ **Some** (*n* :: *s*)

| iBinop *b* ⇒ match *s* with

| *arg2* :: *arg1* :: *s'* ⇒ **Some** ((binopDenote *b*) *arg1* *arg2* :: *s'*)

| \_ ⇒ **None**

end

end.

Fixpoint progDenote (*p* : prog) (*s* : stack) : **option** stack :=

match *p* with

| **nil** ⇒ **Some** *s*

| *i* :: *p'* ⇒ match instrDenote *i* *s* with

| **None** ⇒ **None**

| **Some** *s'* ⇒ progDenote *p'* *s'*

end

end.

Fixpoint compile (*e* : **exp**) : prog :=

match *e* with

| Const *n* ⇒ iConst *n* :: **nil**

| Binop *b* *e1* *e2* ⇒ (compile *e1*) ++ (compile *e2*) ++ (iBinop *b* :: **nil**)

end.

End EXT.

Some example with the new extended stack machine:

Eval simpl in ext.progDenote (ext.compile (ext.Const 3)) **nil**.

= **Some** (3 :: **nil**) : **option** stack

Eval simpl in ext.progDenote (ext.compile (ext.Binop ext.Minus (ext.Const 42) (ext.Const 24))) **nil**.

= **Some** (18 :: **nil**) : **option** stack

Eval simpl in ext.progDenote (ext.compile (ext.Binop ext.Times

(ext.Binop ext.Plus (ext.Const 3) (ext.Const 4))

(ext.Binop ext.Minus (ext.Const 8) (ext.Const 6)))) **nil**.

= **Some** (14 :: **nil**) : **option** stack

Eval simpl in ext.compile (ext.Binop ext.Times (ext.Binop ext.Minus (ext.Const 2) (ext.Const 3)) (ext.Const 7)).

= Some (14 :: nil) : option stack The theorem for this extended machine's correctness

is proven in a similar way to **Q3.1**. I will prove an auxiliary lemma `ext_compile_correct'`, and use it to prove the theorem `ext_compile_correct`.

Theorem `ext_compile_correct` :  $\forall (e : \text{ext.exp})$ ,

`ext.progDenote (ext.compile e) nil = Some (ext.expDenote e :: nil)`.

Lemma `ext_compile_correct'` :  $\forall (e : \text{ext.exp}) (p : \text{ext.prog}) (s : \text{stack})$ ,

`ext.progDenote (ext.compile e ++ p) s = ext.progDenote p (ext.expDenote e :: s)`.

induction e.

intros.

simpl.

reflexivity.

intros.

simpl.

rewrite `app_assoc_reverse`.

rewrite `IHe1`.

rewrite `app_assoc_reverse`.

rewrite `IHe2`.

simpl.

reflexivity.

Qed.

`ext_compile_correct'` is defined

intros.

rewrite (`app_nil_end` (ext.compile e)).

rewrite `ext_compile_correct'`.

reflexivity.

Qed.

`ext_compile_correct` is defined

I have completed the proof for the extended Stack Machine's correctness.