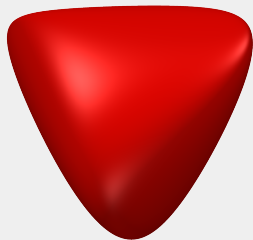


GRAPH EIGENVECTORS ESTIMATION BY RANDOM WALK AND DIFFUSION

A STUDY OF ROBUSTNESS

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STABILITY PROBLEM

EIGEN-MASS SHIFT

Consider a "basically expander" graph G , except that it has two poorly connected components:

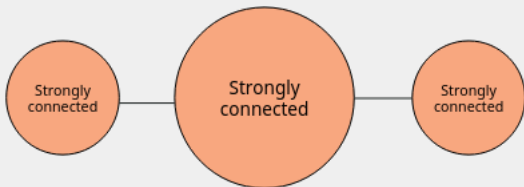
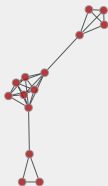


Figure: Almost expander graph.

The problem with this kind of graph is: It is easy to change the edge weights of the central part to make the "mass" of the leading non-trivial eigenvector on the first small component or the second component. **Stability of eigendirection** is clearly an issue.

EXAMPLE

Graph G having 13 nodes, by removing edge $(0,1)$ we get G' :



(a) Original graph (G)



(b) Perturbed graph (G')

Figure: Almost expander graphs.

The two first non-trivial eigenvectors of these graphs are:

$$v_1^G = \begin{bmatrix} -0.208 & -0.286 & -0.275 & -0.275 & -0.275 & -0.212 & -0.275 & 0.225 & 0.394 & 0.395 \\ 0.126 & 0.221 & 0.221 & 0.221 & & & & & & \end{bmatrix}$$
$$v_1^{G'} = \begin{bmatrix} 0.194 & 0.307 & 0.275 & 0.275 & 0.275 & 0.208 & 0.275 & -0.224 & -0.387 & -0.387 \\ -0.131 & -0.226 & -0.226 & -0.226 & & & & & & \end{bmatrix}$$

SIMILAR PROBLEM IN LINEAR PROGRAM

Consider an optimization problem:

$$\min_{x \in \mathcal{S}} f(x)$$

This problem might not be "well-posed", so we add a *regularization* term $\lambda g(x)$:

$$\min_{x \in \mathcal{S}} f(x) + \lambda g(x)$$

If we choose $g(x)$ to be strongly convex (σ -strongly convex), we can obtain: increased stability; decreased sensitivity to noise; and avoid overfitting.

In theory, eigenvectors provide a nice way for graph analysis. However, spectral clustering methods are usually worse than heuristic/approximation-based methods [3, 1].

Hence, there must be some form of **implicit** regularization for each of these heuristic algorithms.

Research question

To what extent can one formalize the idea that performing an approximate computation can implicitly lead to more regular solutions? [2].

IMPLICIT REGULARIZATIONS

The aim of paper [2] is to connect the solution of a regularized SDP problem to three different commonly used random walk heuristics:

Heat Kernel An operator describing the diffusive spreading of heat on the graph.

$$H_t = \exp(-tL) = \sum_{k=0}^{\infty} \frac{(-t)^k}{k!} L^k$$

PageRank The PageRank vector is given by:

$$\pi(\gamma, \mathbf{s}) = \gamma \mathbf{s} + (1 - \gamma) M \pi(\gamma, \mathbf{s})$$

TLRW $M = AD^{-1}$ is the natural random walk transition matrix, the Truncated α -Lazy Random Walk matrix is given by:

$$W_\alpha = \alpha I + (1 - \alpha) M$$

SPECTRAL PROBLEM

Consider the standard SPECTRAL problem:

$$\begin{array}{ll}\min & x^T L x \\ \text{s.t.} & x^T x = 1 \\ & x^T D^{1/2} \mathbf{1} = 0\end{array}$$

This problem is *equivalent* to a SDP:

$$\begin{array}{ll}\min & L \cdot X \\ \text{s.t.} & \text{Tr}(X) = I \cdot X = 1 \\ & X \succeq 0\end{array}$$

The exact solution for SDP is when X is rank-1, i.e. $X = xx^T$. However, when the solution is not rank-1, a simple way to construct a vector x from X is to sample $\xi \sim N(0, 1/n)$ and build $x = X^{1/2} \xi$.

REGULARIZED SDP

Consider the form:

$$\begin{aligned}(F, \eta) - SDP \quad & \min L \cdot X + \frac{1}{\eta} F(X) \\ & \text{s.t. } I \cdot X = 1 \\ & X \succeq 0\end{aligned}$$

The authors of [2] connects the regularization term $F(X)$ and approximation heuristic as follow:

- When $F(X)$ is **von Neumann entropy**, the solution X^* can be obtained by the **heat kernel**.
- When $F(X)$ is **log-determinant**, the solution X^* can be obtained by **PageRank**.
- When $F(X)$ is **matrix p-norm**, the solution X^* can be obtained by **truncated lazy random walk**.

Theorem 1 [2]

Let G be a connected, weighted, undirected graph, with normalized Laplacian L . Then, the following conditions are sufficient for X^* to be an optimal solution to $(F, \eta) - \text{SDP}$.

1. $X^* = (\nabla F)^{-1}(\eta(\lambda^* I - L))$, for $\lambda^* \in \mathbb{R}$,
2. $I \cdot X^* = 1$,
3. $X^* \succeq 0$.

PROOF OF THEOREM 1

The proof is pretty straight-forward. Write the Lagrangian \mathcal{L} as:

$$\mathcal{L} = L \cdot X + \frac{1}{\eta} \cdot F(X) - \lambda \cdot (I \cdot X - 1) - U \cdot X$$

Set the gradient of the Lagrangian w.r.t. X to 0:

$$\nabla \mathcal{L} = L + \frac{1}{\eta} (\nabla F) X - \lambda I - U = 0$$

The dual objective function is minimized when:

$$X = (\nabla F)^{-1}(\eta(-L + \lambda^* I + U))$$

We choose λ^* to satisfy the second condition. By Weak Duality (primal problem solution is always greater than or equal to an associated dual problem solution), X^* (X with appropriate λ^*) is an optimal solution to $(F, \eta) - \text{SDP}$.

GENERALIZED ENTROPY AND THE HEAT KERNEL

The generalized entropy function (also von Neumann entropy):

$$F_H(X) = \text{Tr}(X \log X) - \text{Tr}(X)$$

for which:

$$\begin{aligned}(\nabla F_H)(X) &= \log X \\ (\nabla F_H)^{-1}(Y) &= \exp Y.\end{aligned}$$

Hence, the solution to $(F_H, \eta) - \text{SDP}$ is:

$$X_H^* = \exp(\eta(\lambda I - L))$$

By setting $\lambda = -1/\eta \log(\text{Tr}(\exp(-\eta L)))$, we have:

$$X * *_H = \frac{H_\eta}{\text{Tr}(H_\eta)}$$

The log-determinant function is given by:

$$F_D(X) = -\log \det X$$

Similar to the previous manipulation, lemma 2 of [2] showed that:

$$X_D^* = \frac{D^{-1/2} R_\gamma D^{-1/2}}{\text{Tr}(R_\gamma)}$$

P-NORM AND TRUNCATED LAZY RANDOM WALK

The p-norm function is given by:

$$F_p(X) = \frac{1}{p} \|X\|_p^p = \frac{1}{p} \text{Tr}(X^p)$$

Lemma 3 of [2] showed that:

$$X_p^* = \frac{D^{-\frac{(q-1)}{2}} W_\alpha^{q-1} D^{\frac{q-1}{2}}}{\text{Tr}(W_\alpha^{q-1})}$$

Thus connecting the p-norm and the heuristic algorithms on TLRW matrix.

CONCLUSION

SUMMARY

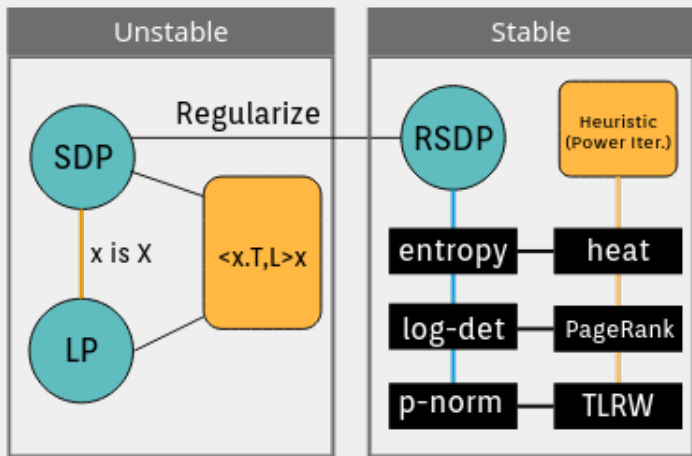




Figure: Graphical summary.


The random-walk-based (also diffusion-based) view provided several benefits:

- Robustness and stability in computation
- Insight on how heuristic algorithms worked better than spectral methods.

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