

# Question Answering and Lifelong Learning

## Programme: Intelligent Systems

### └ Introduction

### └ Introduction: Question Answering

- Focus is our thesis focus, no QA focus
- Specifically, we work with
- KG QA
- Extractive QA
- Reading comprehension QA

#### Question Answering

*Systems that automatically answer questions posed by humans in a natural language*

#### Focus

- Based on Knowledge Graphs
- Based on other resources: Set of documents, search engines

#### Applications

- Question Answering Systems are everywhere, from personal assistants to chatbots and IT ticket management.

# Question Answering and Lifelong Learning

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└ Research Plan

└ Research Plan: Objectives

## Objectives

- Develop QA systems sustainable in production environments
- Study methods to detect knowledge gaps in QA systems
- Find strategies to fill these gaps
- Enable QA systems to evolve over time
- Enable QA systems to adapt to new tasks.

- Information evolve over time (dates, dead) there is a need to evolve over time.

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└ Research Plan

└ Research Plan: Open Questions

## Research Questions

- Can we measure QA systems confidence on its knowledge?
- Can QA systems adapt to new tasks?
- How to detect unanswerable questions given the available knowledge?
- How to incorporate new knowledge with previous one?
- How machines and humans performance differ?

- There are plenty of research questions, but we will restrain to those.

# Question Answering and Lifelong Learning

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### └ Research Plan

### └ Research Plan: First Year

#### Goal: Study the state-of-the-art

- Related to Knowledge Graphs:  
Guillermo Echegoyen, Álvaro Rodrigo, Anaelmo Peñas (2019).  
**Benchmarking Entity Linking for Question Answering over Knowledge Graphs**. *Sociedad Española de Procesamiento de Lenguaje Natural (PLN)*. Volume 63, pages 121-128. ISSN: 19897553, 11355948. DOI: 10.26342/2019-63-13. [2]

#### Outcomes

- 6 Entity Linking evaluation datasets.
- EL has a higher impact over QA systems than usually thought.

- In classic QA systems, one of the first steps is Entity Linking.

[itemize]

Big survey with several collaborators

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└ Research Plan

└ Research Plan: Second Year

Assessing a lack of knowledge is key

- Propose method to address unanswerable Questions
- Propose method to incorporate new knowledge
- Craft evaluation collections for the task

Transfer Learning between languages & tasks

- Cross-lingual models
- Multiple Reading Comprehension datasets

- Several MC collections come from human exams.
- Assess how humans and machines performance differ.

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└ Insights

└ First Year Insights

## Experimentation is hard

- Money for value
- Interpretability is not always clear
- Catastrophic forgetting is hard to overcome
- We are far from real world QA systems
- Ideal laboratory settings are far from real world use cases

- Deep Learning aims for a number (accuracy).
- Deployed systems face many more problems and inconsistencies than laboratory environments.

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└ Insights

└ First Year Insights

## Trend towards Deep Learning

- Large code base
- Programming GPUs/TPUs
- Experiments are costly
- Cloud computing
- Models are not interpretable
- Research grows exponentially

- Many libraries
- Lots of algorithms
- AWS, GCP